# **Julian Siow**

#### **PROJECTS**

## Project Wayfarer | Deployed Version | Frontend | Backend

November 20th - November 26th 2019

- A social, blog-style web application to share experiences of a city with other users.
- Built using the MERN stack in a group of four.

# ESports Trackr | <u>Deployed Version</u> | <u>Frontend</u> | <u>Backend</u>

December 3rd - December 10th 2019

- A social web application for esports community members looking to discuss esports matches and view stats.
- Built using the MERN stack and an external API for game stats.

#### **EXPERIENCE**

## **Verkaufer**, Graz, Austria — Backerei Sorger

December 2017 - September 2019

 Used communicative skills to quickly serve customers while also managing front-of-house upkeep in a fast paced work environment.

### **Production Manager**, Brooklyn — Fogdog Coldbrew

January 2016 - June 2017

- Managed east coast production facility. Responsible for managing multiple employees and handling orders from supplier and distributor.
- Used organizational and management skills to set up and run a production facility in Brooklyn NY.

#### **EDUCATION**

# **Bishop O'Dowd High School** Oakland, CA

2011 - 2014

# **General Assembly | Software Engineering Immersive** San Francisco, CA

2019

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#### **TECHNICAL SKILLS**

- JavaScript
- React
- Mongoose
- Express
- NodeJS
- Python
- Django
- PostgreSQL
- jQuery
- HTML5/CSS3

#### **SKILLS**

Open and positive approach to learning difficult technical skills, allowing for fast acquisition

Strong understanding of problem-solving and problem solving techniques

Teamwork / Collaborative mindset

Worked with computer hardware is a hobby capacity, including building multiple machines for myself and others

Ability to work and thrive in high stress, rush time environments

Approachable, customer focused attitude

#### **LANGUAGES**

- English (Native)
- German