

QObject

```
classDiagram
    class QObject {
    }
    class ThreadIA {
        + ThreadIA()
        + ThreadIA()
        + operator=()
        + ok()
        + lancer()
    }
    ThreadIA --|> QObject
```

The diagram illustrates a class hierarchy. At the top is the 'QObject' class, represented by a rectangle with three horizontal compartments. The top compartment contains the text 'QObject', while the other two are empty. Below it is the 'ThreadIA' class, represented by a rectangle with three horizontal compartments. The top compartment contains the text 'ThreadIA', the middle compartment is empty, and the bottom compartment contains a list of methods: '+ ThreadIA()', '+ ThreadIA()', '+ operator=()', '+ ok()', and '+ lancer()'. A blue arrow with an open triangular head points from the 'ThreadIA' class up to the 'QObject' class, indicating that 'ThreadIA' inherits from 'QObject'.

ThreadIA

+ ThreadIA()
+ ThreadIA()
+ operator=()
+ ok()
+ lancer()