

<p>Player 1: 32_47</p> <ol style="list-style-type: none"><li>1. In the house, retro must be the most common object-style!</li><li>2. In the house, min 4 objects must have the color blue!</li><li>3. In the house, at most 13 elements can have the color red.</li></ol>	<p>Player 2: 32_47</p> <ol style="list-style-type: none"><li>1. In room bedroom1: min 2 objects have the color of the wall.</li><li>2. In every single room, there has to be an object of type painting.</li><li>3. For each room, it applies: If at least 1 object has style = antique, then no object with color = yellow must be present.</li></ol>
<p>Player 3: 32_47</p> <ol style="list-style-type: none"><li>1. In your rooms, there may be at most 0 elements belonging to the color green!</li><li>2. In the house, at most 4 elements can have the color blue.</li><li>3. In room kitchen: exact 3 objects have the color of the wall.</li></ol>	<p>Player 4: 32_47</p> <ol style="list-style-type: none"><li>1. In room livingroom: min 2 objects have the color of the wall.</li><li>2. In room bedroom2: max 2 objects have the color of the wall.</li><li>3. In each room: If at least 1 object has obj_type = curiosity, then there must also be an object with style = retro.</li></ol>