

<p>Player 1: 31_104</p> <ol style="list-style-type: none">1. In the house, at most 2 elements can have the color blue.2. In the house, painting must be the most common object-obj_type!3. In room kitchen: min 2 objects in color blue	<p>Player 2: 31_104</p> <ol style="list-style-type: none">1. In the upper floor, there have to be exact 1 objects!2. Room livingroom must be painted red.3. In room livingroom: exact 2 objects have the color of the wall.
<p>Player 3: 31_104</p> <ol style="list-style-type: none">1. Room bedroom1 must be painted red.2. In room livingroom, there has to be no object of type curiosity.3. In the house, antique must be the most common object-style!	<p>Player 4: 31_104</p> <ol style="list-style-type: none">1. For each room, it applies: If at least 1 object has style = rare, then no object with obj_type = painting must be present.2. In the house, exactly 1 objects must have the color yellow!3. In the house, at most 4 elements can have the color red.