

<p>Player 1: 32_92</p> <ol style="list-style-type: none">1. In the house, max 3 objects must have the style rare!2. Room bedroom1 must be painted blue.3. For each room, it applies: If at least 1 object has color = blue, then no object with obj_type = lamp must be present.	<p>Player 2: 32_92</p> <ol style="list-style-type: none">1. In your rooms, there may be at most 0 elements belonging to the color yellow!2. In your rooms, there may be at most 1 elements belonging to the color red!3. In the house, max 1 objects must have the obj_type lamp!
<p>Player 3: 32_92</p> <ol style="list-style-type: none">1. You do not share a room with Player 2.2. You do not share a room with Player 1.3. For each room, it applies: If at least 1 object has style = antique, then no object with obj_type = curiosity must be present.	<p>Player 4: 32_92</p> <ol style="list-style-type: none">1. In your rooms, there must be at least 2 elements belonging to the color red!2. In room bedroom2, there has to be no object of type curiosity.3. In room kitchen: exact 3 objects have the color of the wall.