Player 1: 22_91

- 1: In the house, green must be the least common object-color!
- 2: In every single room, there has to be an object of type curiosity.
- 3: In each room: If at least 1 object has obj_type = lamp, then there must also be an object with color = red.

Player 2: 22_91

- 1: For room livingroom, it applies: If at least 1 object has style = retro, then there must also be an object with obj_type = painting.
- 2: In the house, at most 0 elements can have the color green.
- 3: In each room: If at least 1 object has color = red, then there must also be an object with style = rare.

Player 3: 22_91

- 1: In the upper floor, there have to be exact 2 blue colored objects!
- 2: In room kitchen: max 0 objects have the color of the wall.
- 3: In room bedroom2: exact 3 objects have the color of the wall.

Player 4: 22_91

- 1: In room livingroom: max 1 objects have the color of the wall.
- 2: In the house, at most 2 elements can have the color blue.
- 3: In the house, lamp must be the most common object-obj_type!