Player 1: 28_200

- 1: In each room: If at least 1 object has style = modern, then there must also be an object with color = yellow.
- 2: Room bedroom1 must be painted red.
- 3: For room bedroom2, it applies: If at least 1 object has color = yellow, then no object with style = rare must be present.

Player 2: 28_200

- 1: In each room: If at least 1 object has color = blue, then there must also be an object with obj_type = lamp.
- 2: For room kitchen, it applies: If at least 1 object has style = rare, then there must also be an object with color = blue.
- 3: In room bedroom1: min 1 objects have the color of the wall.

Player 3: 28_200

- 1: In every room: exact 3 objects have the color of the wall.
- 2: For room livingroom, it applies: If at least 1 object has color = yellow, then there must also be an object with style = antique.
- 3: In every room: max 1 objects in color yellow

Player 4: 28_200

- 1: In every single room, there has to be an object of type painting.
- 2: Room bedroom2 must be painted green.
- 3: In room livingroom: min 1 objects in color green