Player 1: 31_110

- 1. For each room, it applies: If at least 1 object has style= retro, then no object with obj_type = painting must be present.
- 2. Room bedroom2 must be painted yellow.
- 3. In room kitchen, there has to be an object of type curiosity.

Player 2: 31_110

- 1. In each room: If at least 1 object has style = rare, then there must also be an object with obj_type = lamp.
- 2. In each room: If at least 1 object has style = retro, then there must also be an object with obj_type = lamp.
- 3. In every room: exact 2 objects have the color of the wall.

Player 3: 31_110

- 1. In each room: If at least 1 object has obj_type = painting, then there must also be an object with color = green.
- 2. For room kitchen, it applies: If at least 1 object has obj_type = lamp, then there must also be an object with style = antique.
- 3. In every single room, there has to be an object of type painting.

Player 4: 31_110

- 1. Room livingroom must be painted yellow.
- 2. In room bedroom1: min 2 objects have the color of the wall.
- 3. Room bedroom1 must be painted green.