Player 1: 23_164

- 1: In the house, at most 5 elements can have the color blue.
- 2: In every single room, there has to be an object of type painting.
- 3: In room livingroom: exact 2 objects have the color of the wall.

Player 2: 23_164

- 1: In the house, curiosity must be the least common object-obj_type!
- 2: For room bedroom1, it applies: If at least 1 object has obj_type = lamp, then there must also be an object with style = rare.
- 3: In the house, painting must be the most common object-obj_type!

Player 3: 23_164

- 1: In each room: If at least 1 object has obj_type = curiosity, then there must also be an object with style = retro.
- 2: In the house, at least 3 elements must have the color red.
- 3: For room livingroom, it applies: If at least 1 object has style = rare, then no object with color = green must be present.

Player 4: 23_164

- 1: In the house, rare must be the least common object-style!
- 2: In each room: If at least 1 object has style = modern, then there must also be an object with color = green.
- 3: In every room: max 2 objects in color red