Player 1: 350

- 1: In the upper floor, there may be a maximum of 1 red colored objects!
- 2: In the house, at most 2 elements can have the color red.
- 3: In the upper floor, there may be a maximum of 1 yellow colored objects!

Player 2: 350

- 1: In every room: min 1 objects in color green
- 2: In the house, at most 1 elements can have the color yellow.
- 3: For room kitchen, it applies: If at least 1 object has obj_type = curiosity, then there must also be an object with color = yellow.

Player 3: 350

- 1: In the house, curiosity must be the least common object-obj_type!
- 2: In every single room, there has to be no object of type painting.
- 3: In the house, at least 2 elements must have the color red.

Player 4: 350

- 1: In the house, at most 7 elements can have the color green.
- 2: In the upper floor, there have to be exact 4 green colored objects!
- 3: In the house, antique must be the least common object-style!