



Julia Sałacka

I am looking for a career opportunity in a close-knit team where I can develop my skills in the IT industry. My determination for continuous improvement and diligent approach to projects provide a solid foundation to effectively support advanced stages of work on a variety of tasks.

Contact

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Email

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GitHub

<https://github.com/Julia-Sal>

LinkedIn

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Education

2020 - 2024

University of Silesia - IT

Skills

- JavaScript - Junior
- PHP - Junior
- HTML - Mid
- CSS - Mid
- React - Beginner
- MySQL
- Unity - Junior
- C# - Junior

Languages

Polish Native

English C1

Experience

1.09.2022 - 30.09.2022

Główny Urząd Statystyczny w Katowicach

Internship

Preparing equipment for staff, programming an application to help manage the literature available in the facility using Windows Forms (C#).

Akademia Językowa Champion w Rybniku

Designer/Marketing

Design posters, banner ads and business cards.

Projekty

Browser game- JavaScript

A short JavaScript game using three.js library. The gameplay is based on stopping moving blocks with a button and building the highest tower possible.

Grade book - Jakarta EE

A simplified version of the school's electronic book made using the Java Platform, Enterprise Edition and the PrimeFaces library of user interface components

Vinted clone

A group project involving a partial mapping of the Vinted.pl web application and implementing additional features such as sorting items by number of likes and drawing outfits (by color and gender). The application was written using technologies: PHP, Laravel, Vue.js

Mobile game - Unity - C#

A puzzle-adventure mobile game having dialogues, a storyline, saving progress, a movement system and interaction with the environment.

Mobile game - Android Studio - Kotlin

An arcade game that uses the accelerometer in the device. The player's goal is to collect as many points as possible.