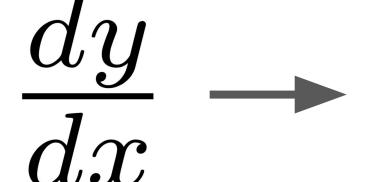


Building a Differentiable Programming Language

$$y = \sigma(W*x + b)$$

$$y = \sigma(W*x + b)$$



How will a small change in the input change the output?



Distance 0.68m
Height 0m
Time 0.03s
Wind Speed 1m/s
Release Angle 45deg

```
(v1.2) pkg> add Zygote
 Resolving package versions...
  Updating `~/.julia/environments/v1.2/Project.toml`
  [e88e6eb3] + Zygote v0.3.2
  Updating `~/.julia/environments/v1.2/Manifest.toml`
  [1a297f60] + FillArrays v0.6.3
  [7869d1d1] + IRTools v0.2.2
  [e88e6eb3] + Zygote v0.3.2
julia> using Zygote
julia> function pow(x, n)
           r = 1
           while n > 0
               n -= 1
               r *= x
           end
           return r
       end
pow (generic function with 1 method)
julia > pow(5, 3)
125
julia> gradient(x -> pow(x, 3), 5)
(75,)
julia>
```

```
Adjoint
  User Function
                                 Primal
                            1: (%2, %3)
                                                         1: (%1)
                                                         br 2 (%1, 0)
                             br 2 (%3, 1)
function pow(x, n)
                            2: (%4, %5)
                                                        2: (%2, %4)
 r = 1
                              %6 = %4 > 0
                                                          br 4 unless @6
 while n > 0
                              br 4 unless %6
                                                          br 3
  n -= 1
                              br 3
    r *= x
                            3:
                                                           %10 = %2 * @2
 end
                              %7 = %4 - 1
                                                          %11 = %2 * @5
 return r
                              %8 = %5 * %2
                                                          %14 = %4 + %11
end
                              br 2 (%7, %8)
                                                          br 2 (%10, %14)
                                                         4:
                            4:
                              return %5
                                                           return (%4, 0)
```

$$pow(5, 3) == 125$$

gradient(pow, 5, 3) == (75, 0)

$$egin{aligned} y &= f(x_1, x_2, ...) \ y, \mathcal{B} &= \mathcal{J}(f, x_1, x_2, ...) \ ar{x}_1, ar{x}_2, ... &= \mathcal{B}(ar{y}) \end{aligned}$$

```
function J(::typeof(foo), x)
                               a, da = J(bar, x)
function foo(x)
                               b, db = J(baz, a)
                               return b, function(b )
 a = bar(x)
```

b = baz(a)

return b

end

 $\bar{a} = db(b^{-})$ $x^{-} = da(\bar{a})$

return x

end

end

```
Documentation: https://docs.julialang.org
                           Type "?" for help, "]?" for Pkg help.
                          Version 1.2.0-rc1.2 (2019-05-31)
                          release-1.2/3fcb168ceb (fork: 74 commits, 81 days)
julia> fs = Dict("sin" => sin, "cos" => cos, "tan" => tan);
julia> f(x) = fs[readline()](x)
f (generic function with 1 method)
julia> f(1)
sin
0.8414709848078965
julia> gradient(f, 1)
sin
```

julia>

(0.5403023058681398,)

J(::typeof(sin), x) =
$$sin(x)$$
, $\bar{y} \rightarrow \bar{y}*cos(x)$
@adjoint $sin(x) = sin(x)$, $\bar{y} \rightarrow \bar{y}*cos(x)$

Core compiler pass is ~200 lines of code

All semantics added via custom adjoints – mutation, data structures, checkpointing, etc.

```
nestlevel() = 0
@adjoint nestlevel() = nestlevel()+1, _ -> nothing
julia> function f(x)
         println(nestlevel(), " levels of nesting")
         return x
       end
julia> f(1);
0 levels of nesting
julia> grad(f, 1);
1 levels of nesting
```

2 levels of nesting

```
@adjoint hook(f, x) = x, x^- \rightarrow (f(x^-),)
hook(-, x) # reverse the gradient of x
@adjoint checkpoint(f, x...) =
f(x...), \Delta \rightarrow J(f, x...)[2](\Delta)
```

@adjoint function forwarddiff(f, x)

y, J = forward_jacobian(f, x)

 $y, \Delta \rightarrow (J'\Delta,)$

end

```
julia > hook(f, x) = x
hook (generic function with 1 method)
julia> Qadjoint hook(f, x) = x, \Delta -> (nothing, f(\Delta),)
julia> gradient(2, 3) do a, b
          a*b
        end
(3, 2)
julia> gradient(2, 3) do a, b
          hook(-, a) * b
        end
(-3, 2)
julia> gradient(2, 3) do a, b
          hook(\bar{a} \rightarrow Qshow(\bar{a}), a) * b
        end
\bar{a} = 3
(3, 2)
```

Differentiation á la Carte

- Mixed-mode AD (forward, reverse, Taylor series, ...)
- Forward-over-reverse (Hessians)
- Cross-language AD
- Support for Complex and other number types
- Easy custom gradients
- Checkpointing
- Gradient hooks
- Custom types (colours!)
- Hardware backends: CPU, CUDA, TPU, ...
- Concurrency, parallelism and distribution
- Deeply nested AD (WIP)

Data Structures & Mutation

```
julia> using Colors
julia> a, b = RGB(1, 0, 0), RGB(0, 1, 0)
(RGB{N0f8}(1.0,0.0,0.0), RGB{N0f8}(0.0,1.0,0.0))
julia> a.r^2
1.0N0f8
julia> gradient(c -> c.r^2, a)
((r = 2.0f0, g = nothing, b = nothing),)
julia> colordiff(a, b)
86.60823557376344
julia> gradient(a -> colordiff(a, b), a)
((r = 0.4590887719632896, g = -9.598786801605689, b = 14.181383399012862),)
```

```
x \rightarrow \sigma.(W * x .+ b)
     chain(f...) = foldl(o, reverse(f))
     mlp = chain(
    dense(randn(5, 10), randn(5), tanh),
203 dense(randn(2, 5), randn(2)))
     x = rand(10)
                                             Deep learning in 5 lines.
    mlp(x) v Float64[2] 0.646... 2.51...
    m = gradient(mlp) do m
    sum(m(x))
     end ((f = (W = [-0.9909137325976834 0.11388709497399903 ... -0.7210152885786678 0.99010)
```

dense(W, b, σ = identity) =

```
julia> vars = Dict(:r => 0, :n => 0)
Dict{Symbol,Int64} with 2 entries:
  : n => 0
  :r \Rightarrow 0
julia> function pow(x, n)
         vars[:r] = 1
         vars[:n] = n
         while vars[:n] > 0
           vars[:n] -= 1
           vars[:r] *= x
         end
        end
pow (generic function with 1 method)
julia> pow(5, 3); vars[:r]
125
julia> gradient(x -> (pow(x, 3); vars[:r]), 5)
(75,)
[julia> vars[:r]
```

125

Some Bonus Features

```
@grad function (a::Real * b::Real)
  c = a*b
 function back(\Delta)
   0//0
 c, back
end > forward
function pow(x, n)
 r = one(x)
 while n > 0
   r *= x
 return r
end > pow
gradient(pow, 2, 3)
                      ~ ArgumentError: invalid rational: zero(Int64)//zero(Int64)
                        in gradient at Zygote/src/compiler/interface.jl:34
                        in pow at test.jl:17
```

```
using Zygote
function f(x)
  for i = 1:5
 x = sin(cos(x))
  return x
function loop(x, n)
  r = x/x
 for i = 1:n
 r *= f(x)
  return sin(cos(r))
gradient(loop, 2, 3)
Zygote. @profile loop(2, 3)
function logsumexp(x::Array{Float64,1})
```

```
py"""
     import torch.nn.functional as F
     def foo(W, b, x):
     return F.sigmoid(W@x + b)
     11 11 11
38 W = randn(2, 5)
39 b = randn(2)
40 \quad x = rand(5)
dW, db = gradient(W, b) do W, b
sum((foo(W, b, x) \cdot [0, 1]).^2)
48 end ( > 2×5 Array{Float64,2}:, > Float64[2])
```

```
@adjoint function pycall(f, x...; kw...)
x = map(py, x)
 y = pycall(f, x...; kw...)
 y.detach().numpy(), function (\bar{y})
   y.backward(gradient = py(\bar{y}))
   (nothing, map(x -> x.grad.numpy(), x)...)
 end
end
```

```
function tasks3(x)
  ch = Channel(0)
  async begin
    @async put!(ch, x^2)
    take!(ch)
  end
end
atest gradient(tasks3, 5) = (10,)
```



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