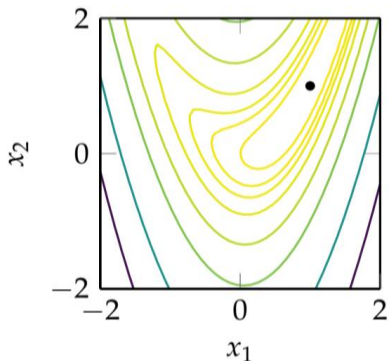
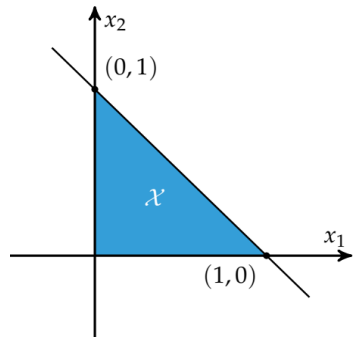




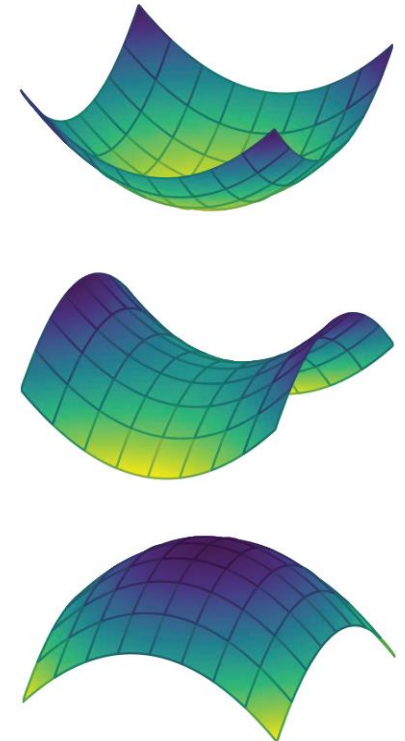
# Modern Computing Algorithms for Process Optimization with Julia Programming



## *“7 – Direct Methods”*

By:

**Dr. Kelvyn Baruc Sánchez Sánchez**  
Postdoctoral Researcher/I.T. Celaya



# *Direct Methods*

- Direct method search using function evaluations only
- Also called zero-order, black box, pattern search, or derivative-free methods

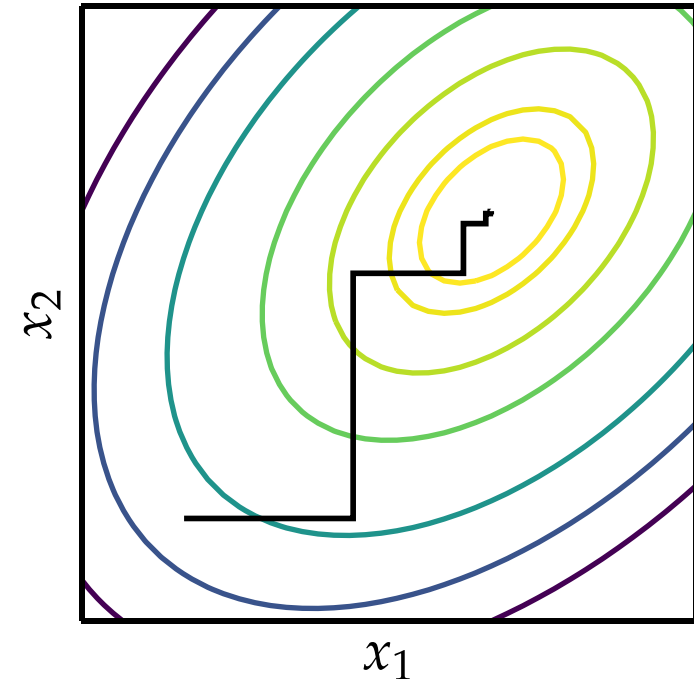


# Cyclic Coordinate Search

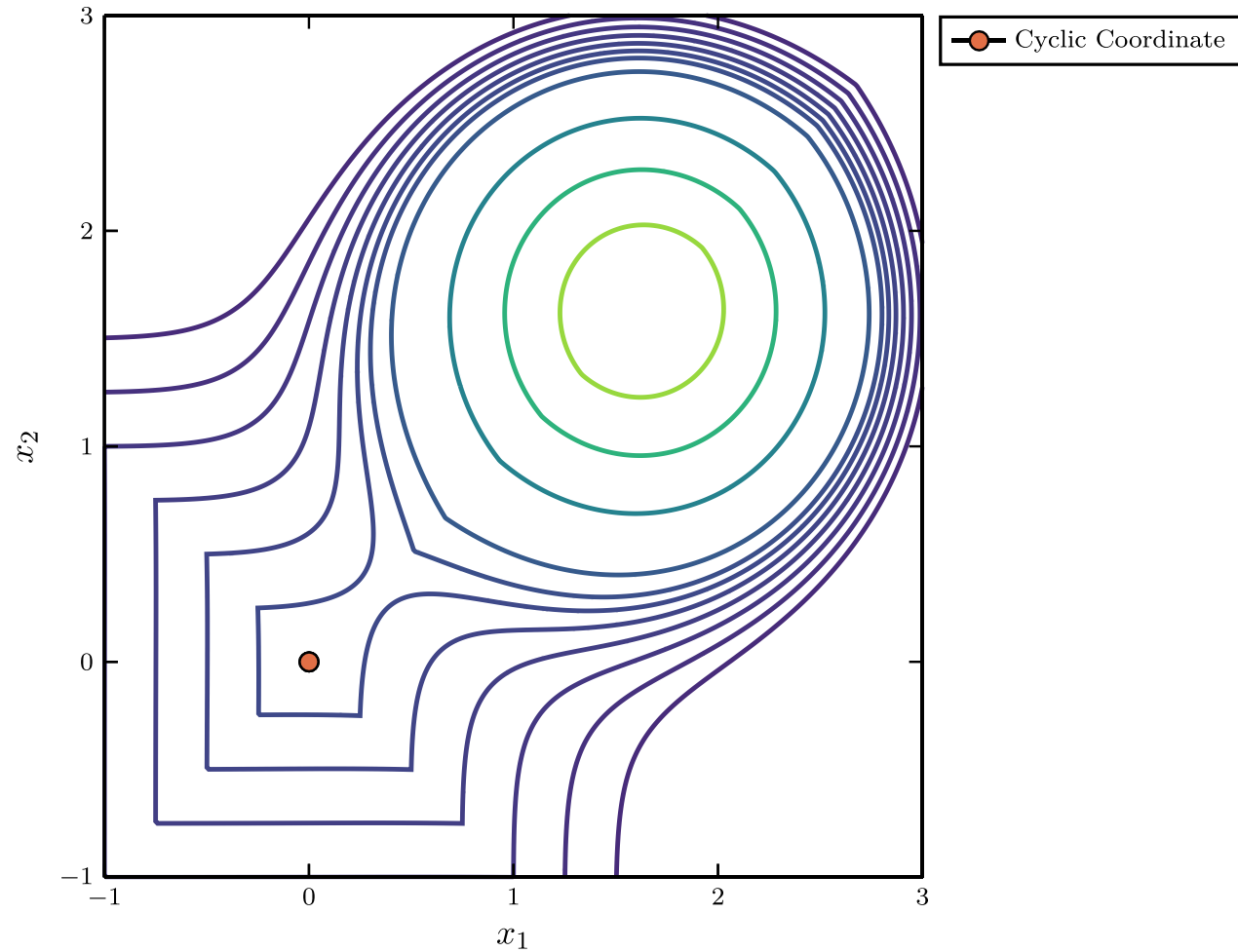
- Also known as coordinate descent
- Performs line search in alternating coordinate directions

$$\mathbf{x}^{(2)} = \arg \min_{x_1} f(x_1, x_2^{(1)}, x_3^{(1)}, \dots, x_n^{(1)})$$

$$\mathbf{x}^{(3)} = \arg \min_{x_2} f(x_1^{(2)}, x_2, x_3^{(2)}, \dots, x_n^{(2)})$$

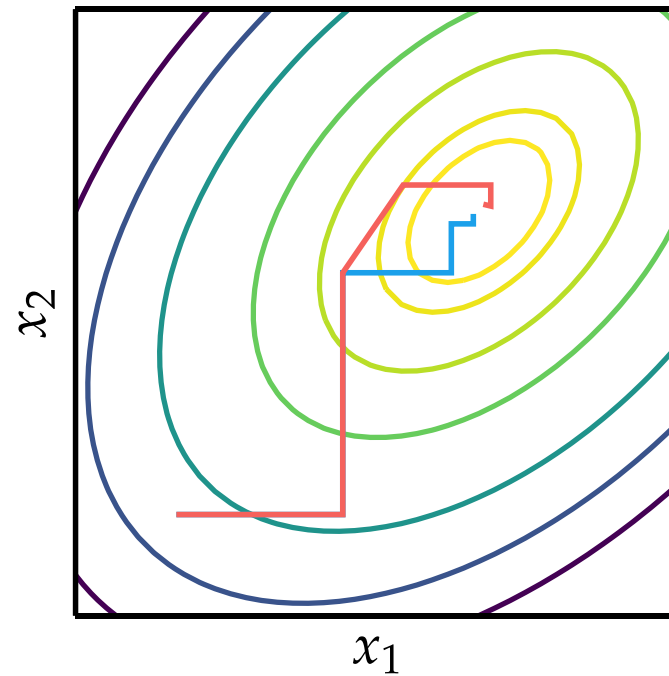


# Cyclic Coordinate Search



# Cyclic Coordinate Search

- Can be augmented to accelerate convergence



— original  
— accelerated



# Powell's Method

- Similar to Cyclic Coordinate Search, but can search in non-orthogonal directions

The algorithm maintains a list of search directions  $\mathbf{u}^{(1)}, \dots, \mathbf{u}^{(n)}$ , which are initially the coordinate basis vectors,  $\mathbf{u}^{(i)} = \mathbf{e}^{(i)}$  for all  $i$ . Starting at  $\mathbf{x}^{(1)}$ , Powell's method conducts a line search for each search direction in succession, updating the design point each time:

$$\mathbf{x}^{(i+1)} \leftarrow \text{line\_search}(f, \mathbf{x}^{(i)}, \mathbf{u}^{(i)}) \text{ for all } i \text{ in } \{1, \dots, n\}$$



# Powell's Method

Next, all search directions are shifted down by one index, dropping the oldest search direction,  $\mathbf{u}^{(1)}$ :

$$\mathbf{u}^{(i)} \leftarrow \mathbf{u}^{(i+1)} \text{ for all } i \text{ in } \{1, \dots, n-1\}$$

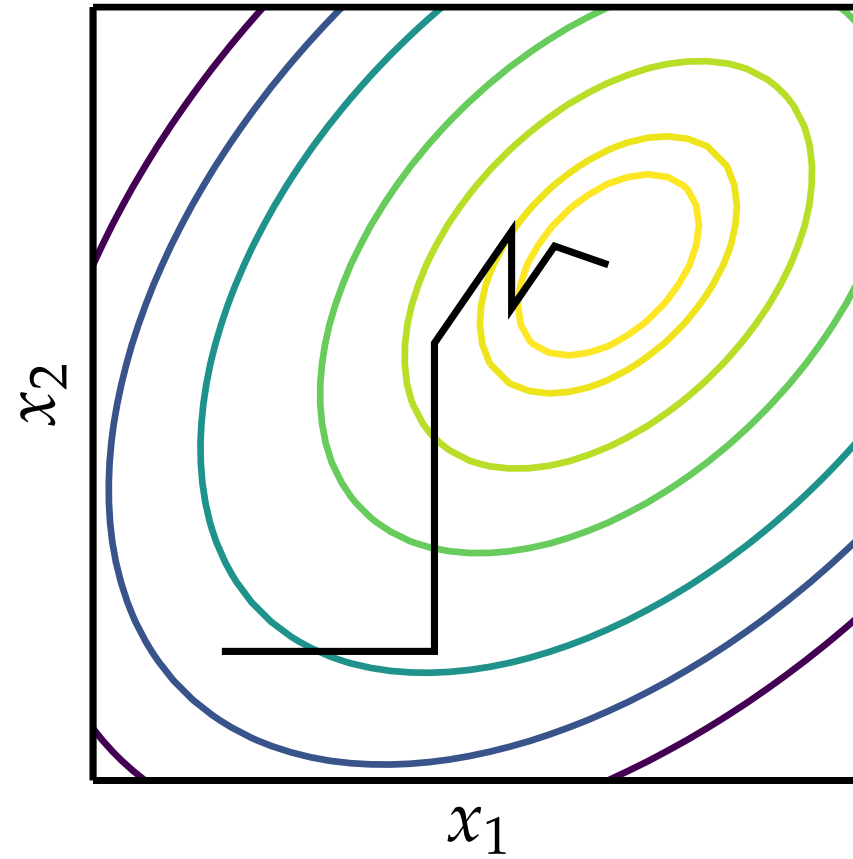
The last search direction is replaced with the direction from  $\mathbf{x}^{(1)}$  to  $\mathbf{x}^{(n+1)}$ , which is the overall direction of progress over the last cycle:

$$\mathbf{u}^{(n)} \leftarrow \mathbf{x}^{(n+1)} - \mathbf{x}^{(1)} \tag{7.6}$$

and another line search is conducted along the new direction to obtain a new  $\mathbf{x}^{(1)}$ .

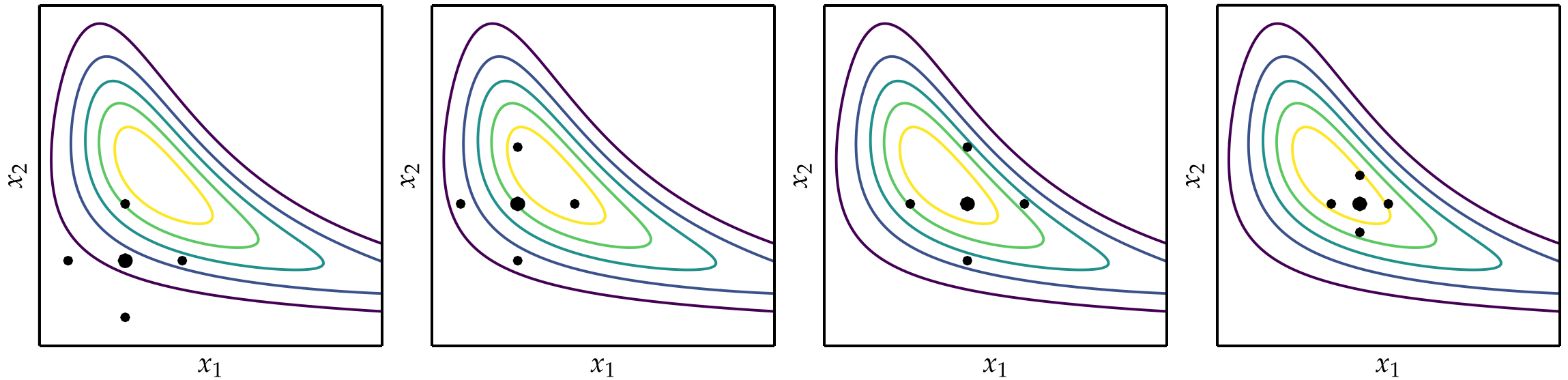


# *Powell's Method*



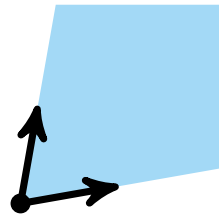


# Hooke-Jeeves

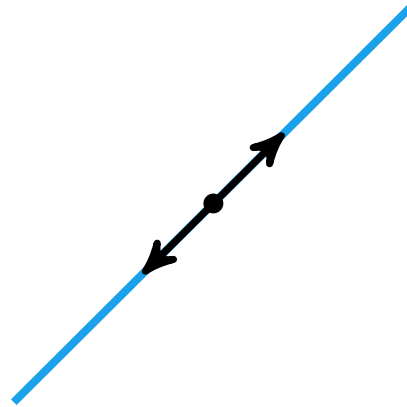


# Generalized Pattern Search

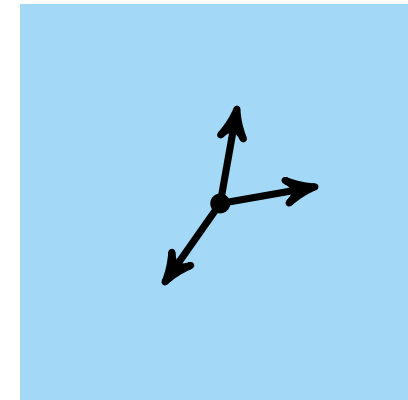
- Generalization of Hooke-Jeeves method
- Searches in set of directions that positively spans search space



only positively spans the  
cone



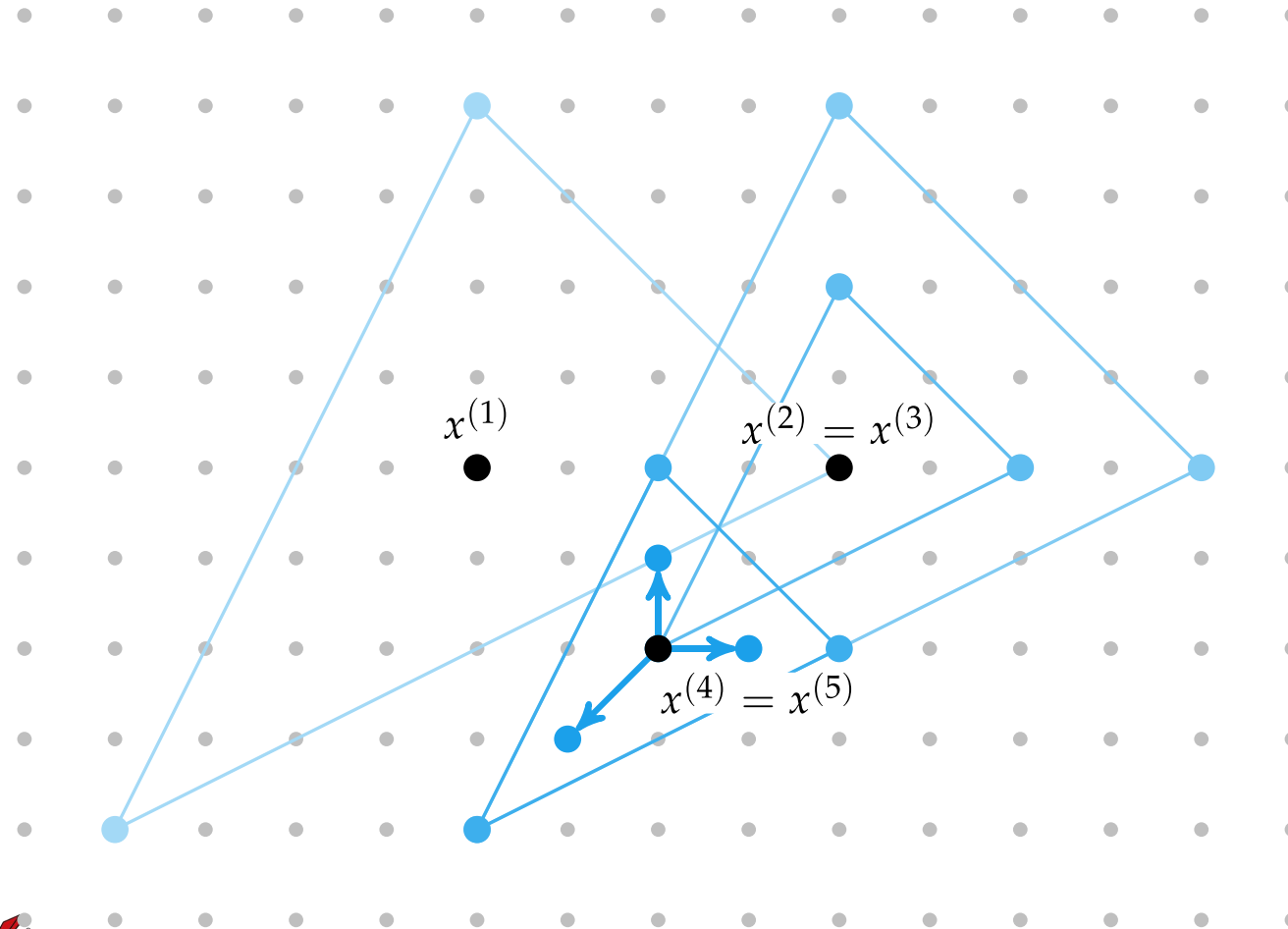
only positively spans 1d  
space



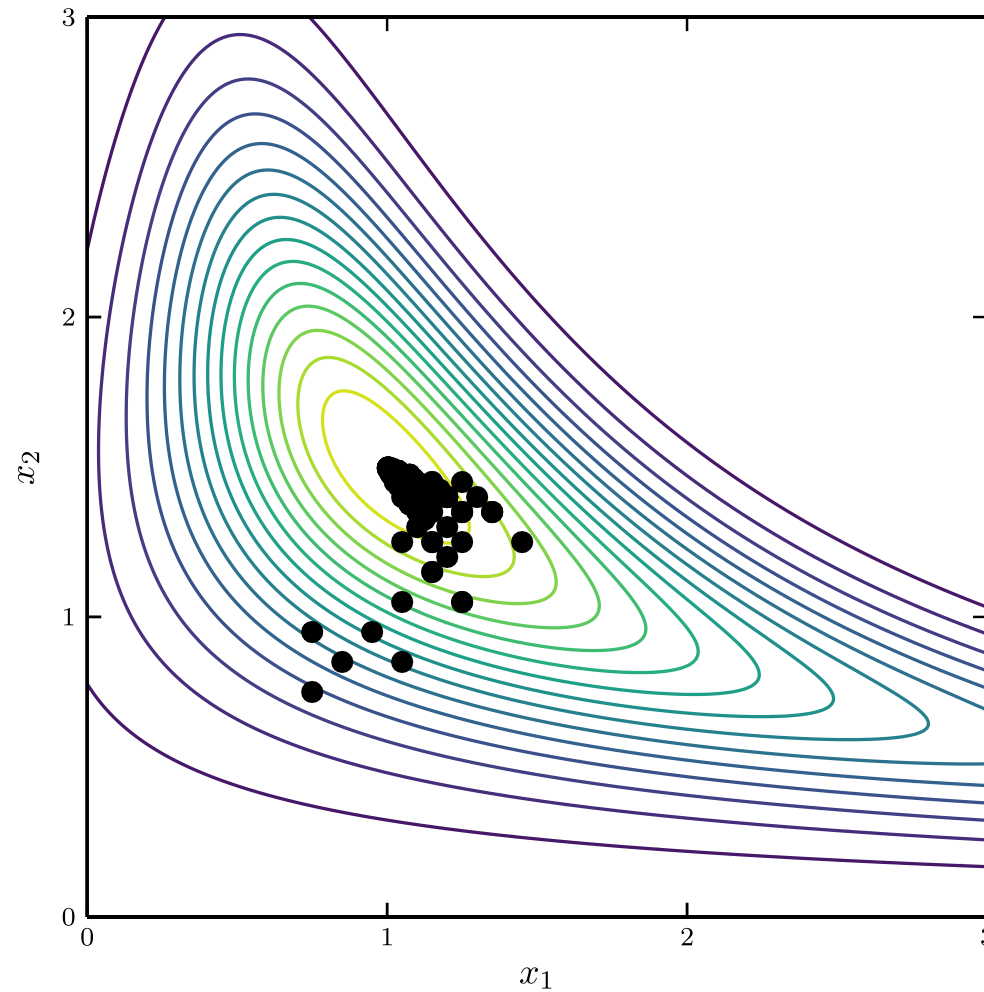
positively spans  $\mathbb{R}^2$



# Generalized Pattern Search

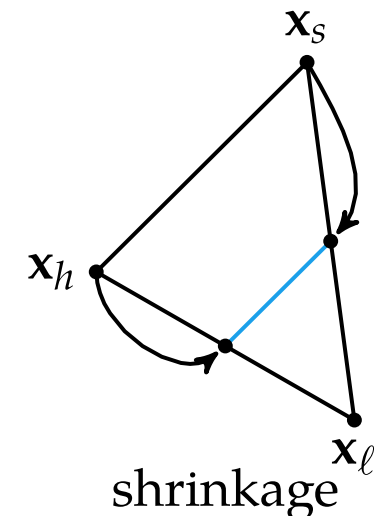
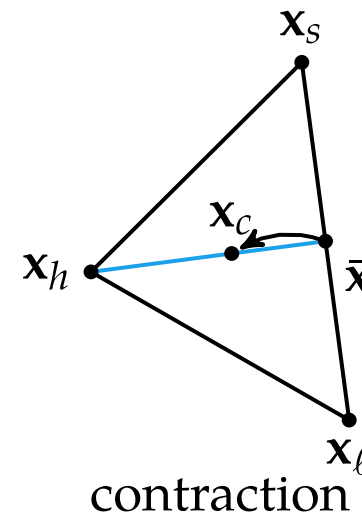
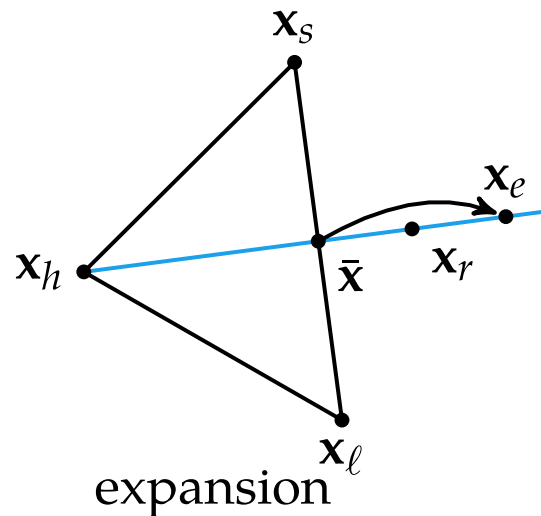
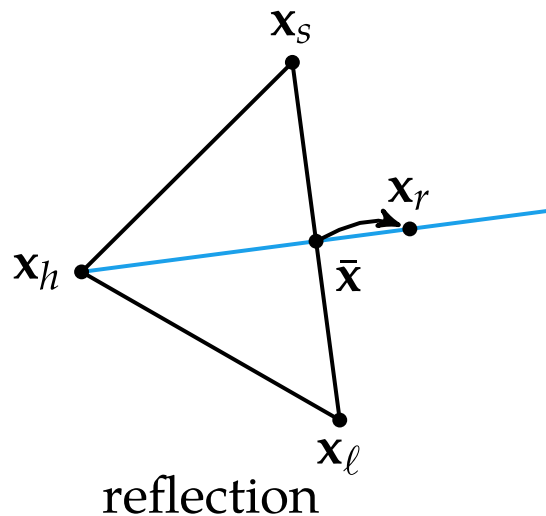


# Generalized Pattern Search

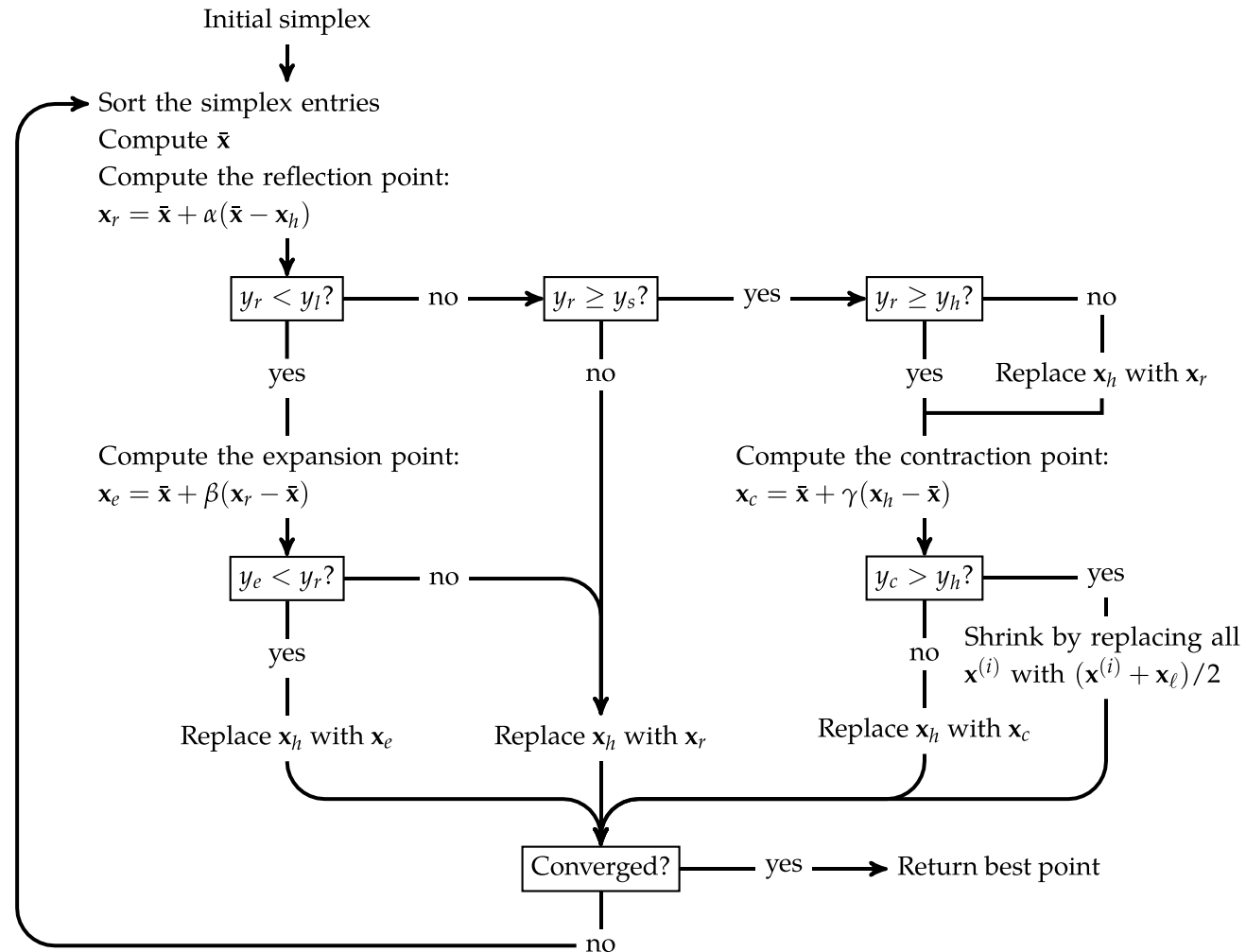


# Nelder-Mead Simplex Method

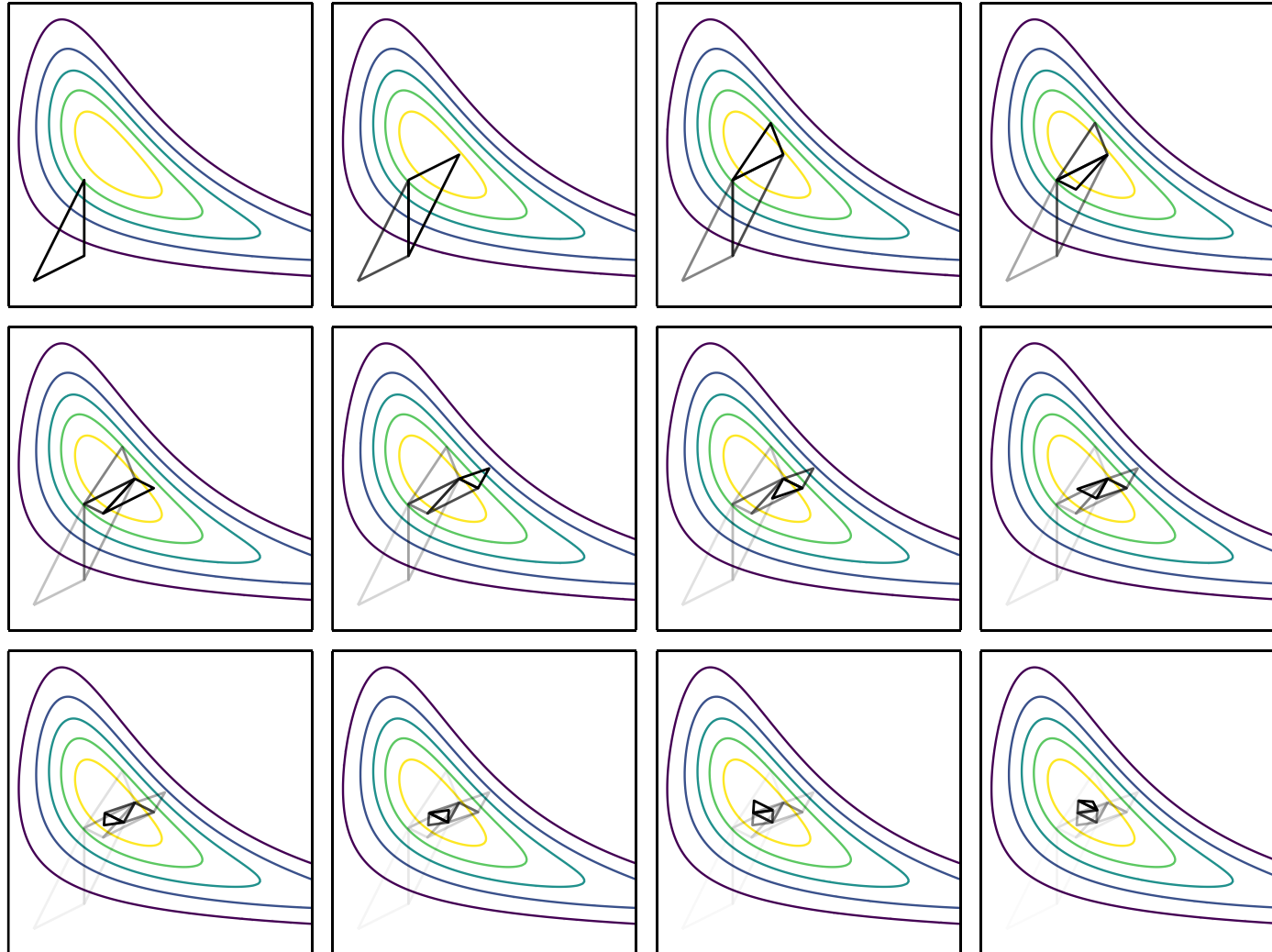
- Uses simple algorithm to traverse search space using set of points defining a simplex



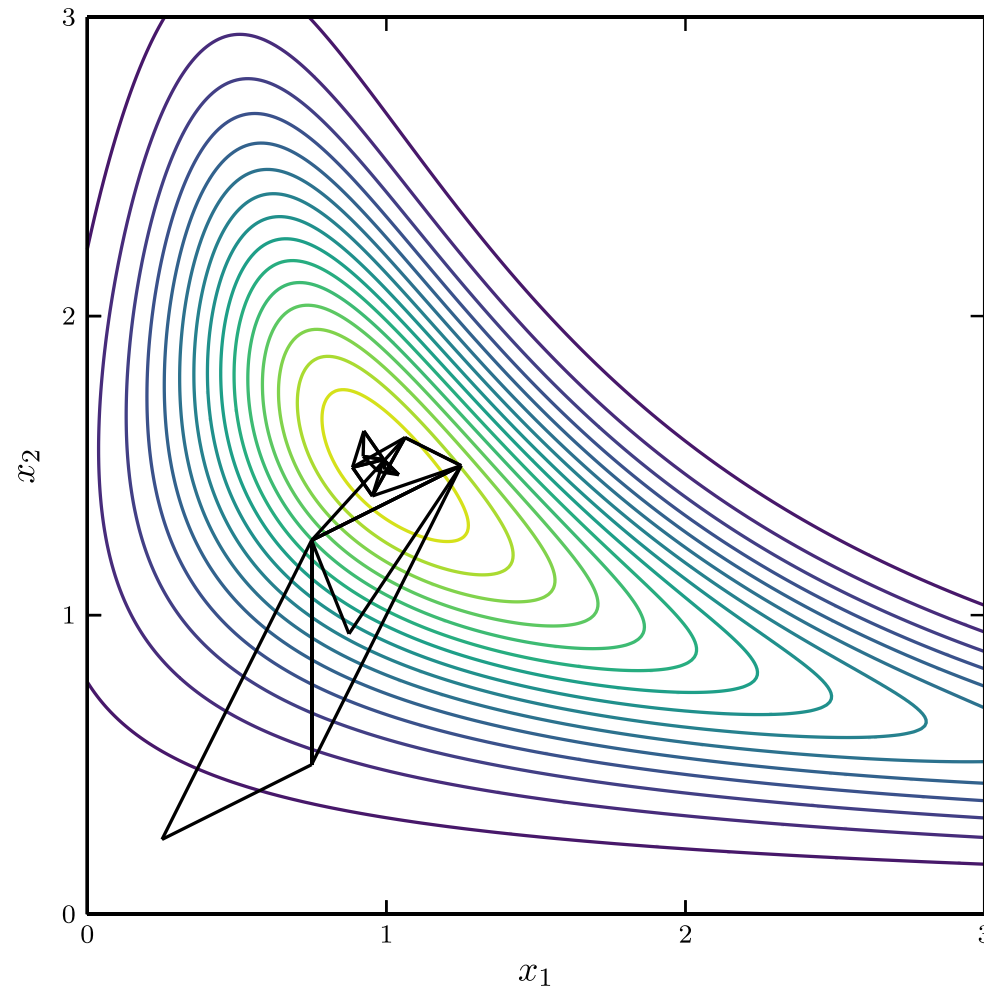
# Nelder-Mead Simplex Method



# Nelder-Mead Simplex Method



# *Nelder-Mead Simplex Method*





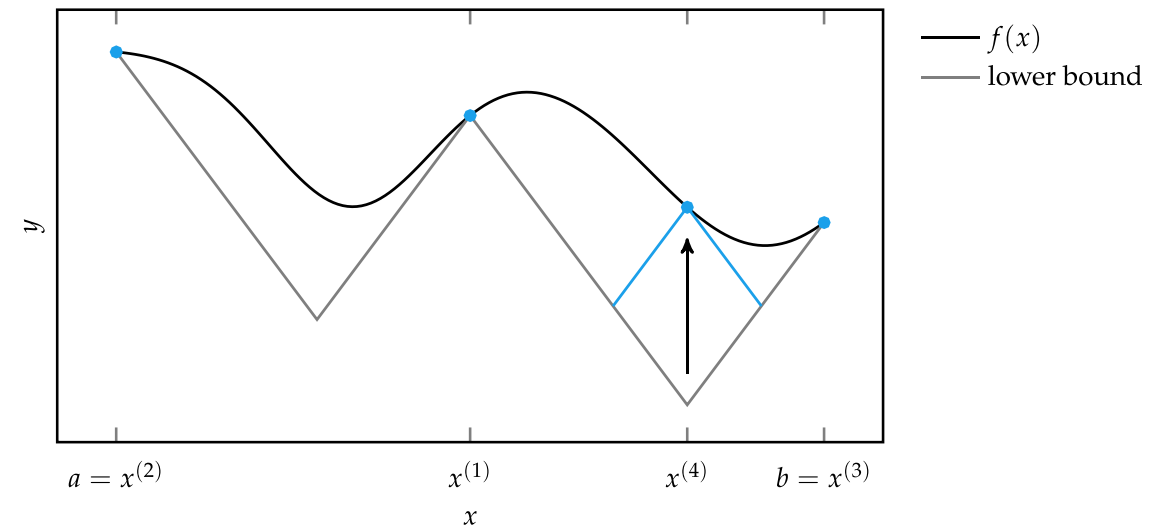
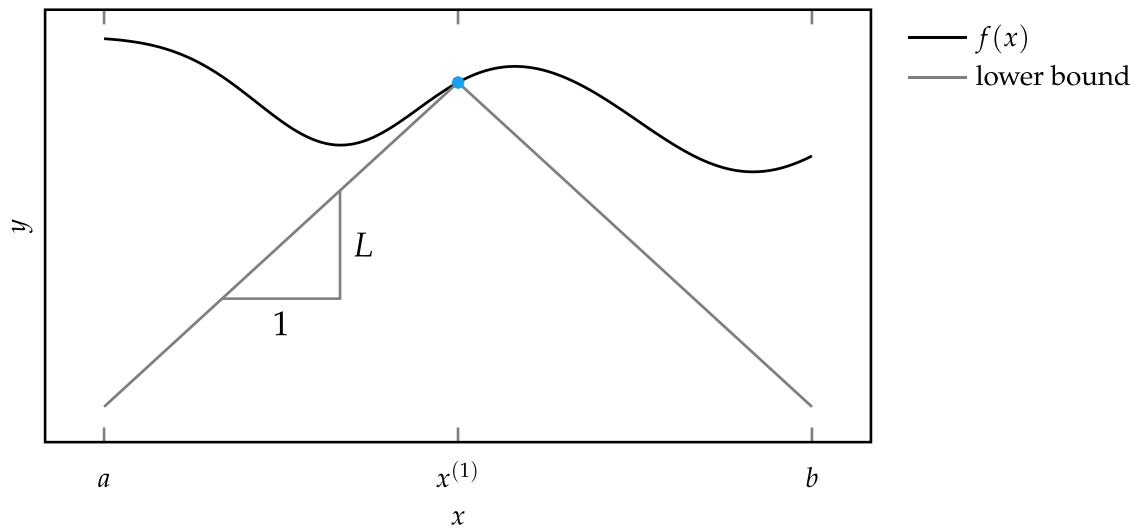
# *Divided Rectangles*

- Also called DIRECT for Divided RECTangles
- Same approach as Shubert-Piyavskii method, but does not need to specify Lipschitz constant and is more efficiently expanded to multiple dimensions



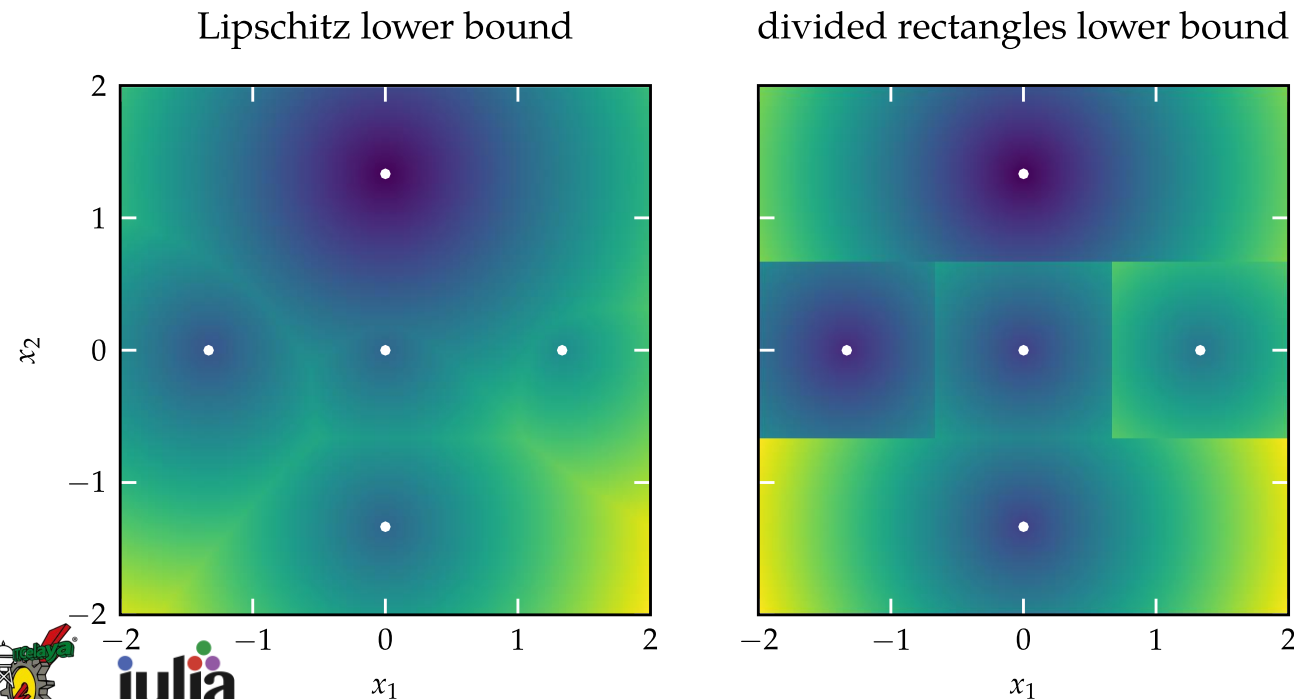
# Divided Rectangles

- Recall from Shubert-Piyavskii, a Lipschitz constant is used to provide a lower bound on the function, and a function evaluation is made where this bound is lowest



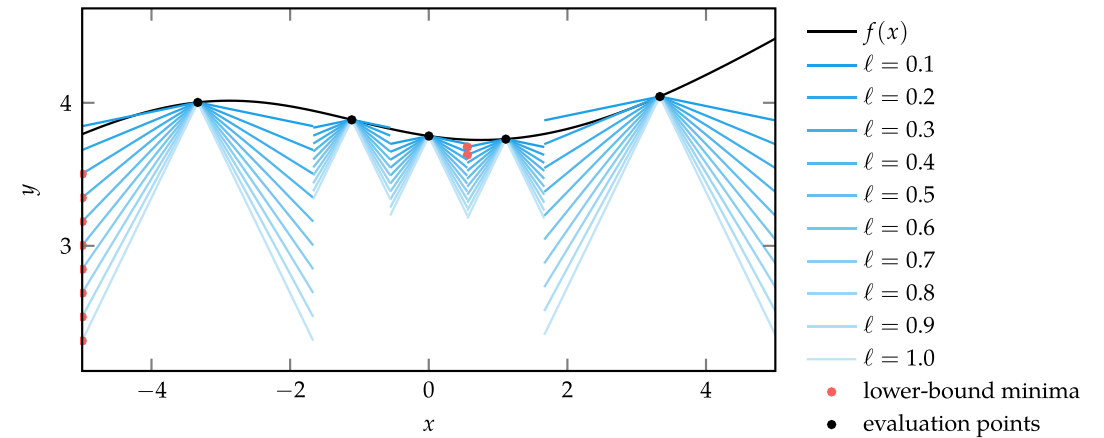
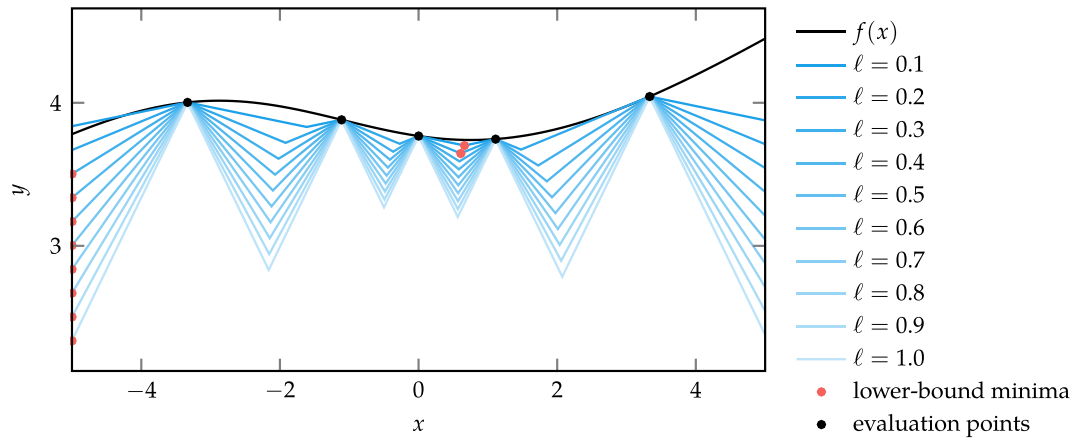
# Divided Rectangles

- In multiple dimensions, the geometry of these cone intersections can become very complicated
- DIRECT simplifies geometry using subdivided rectangles



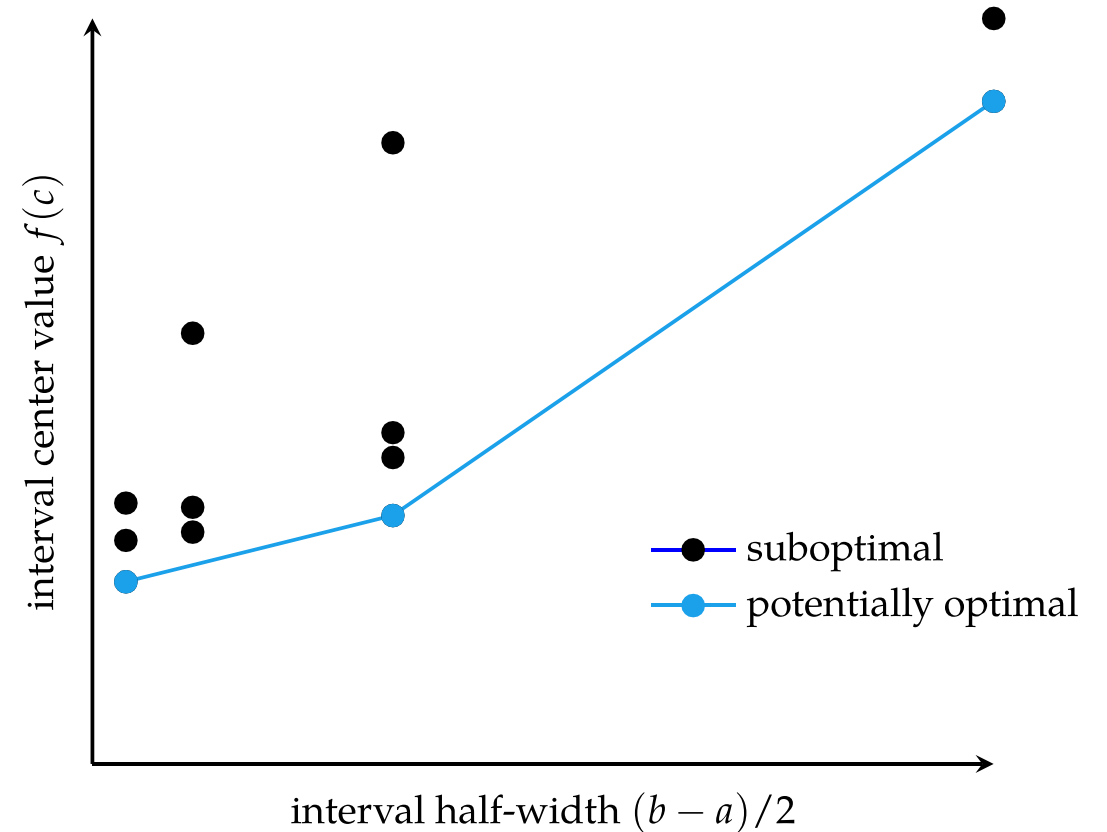
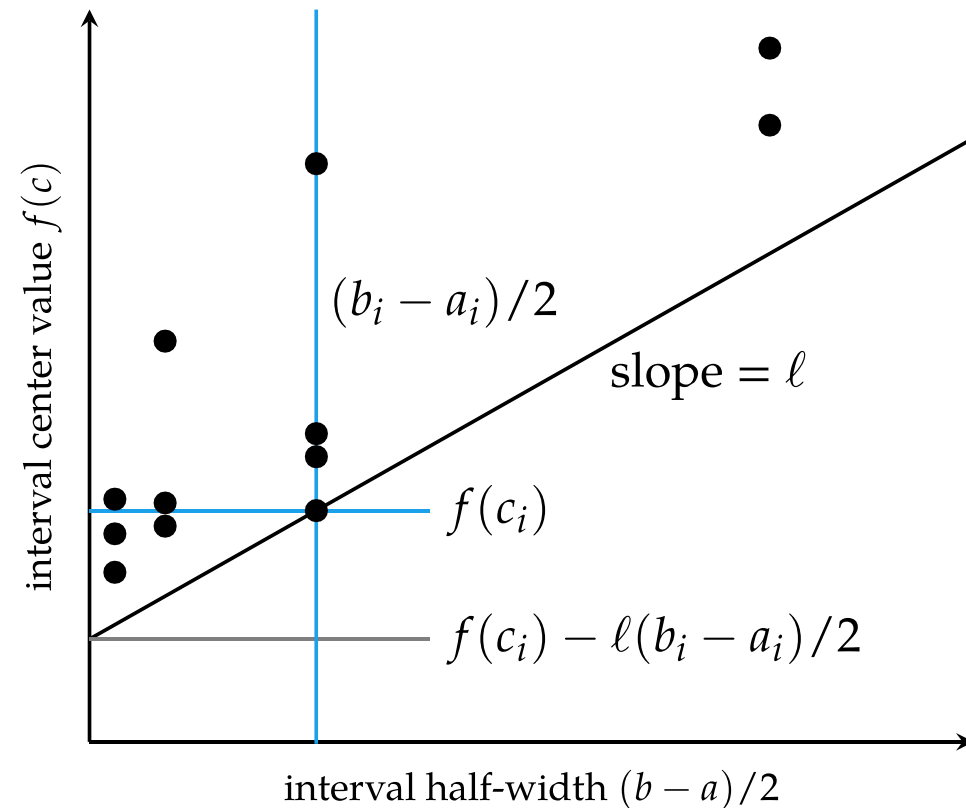
# Divided Rectangles

- DIRECT does not assume a Lipschitz constant is known

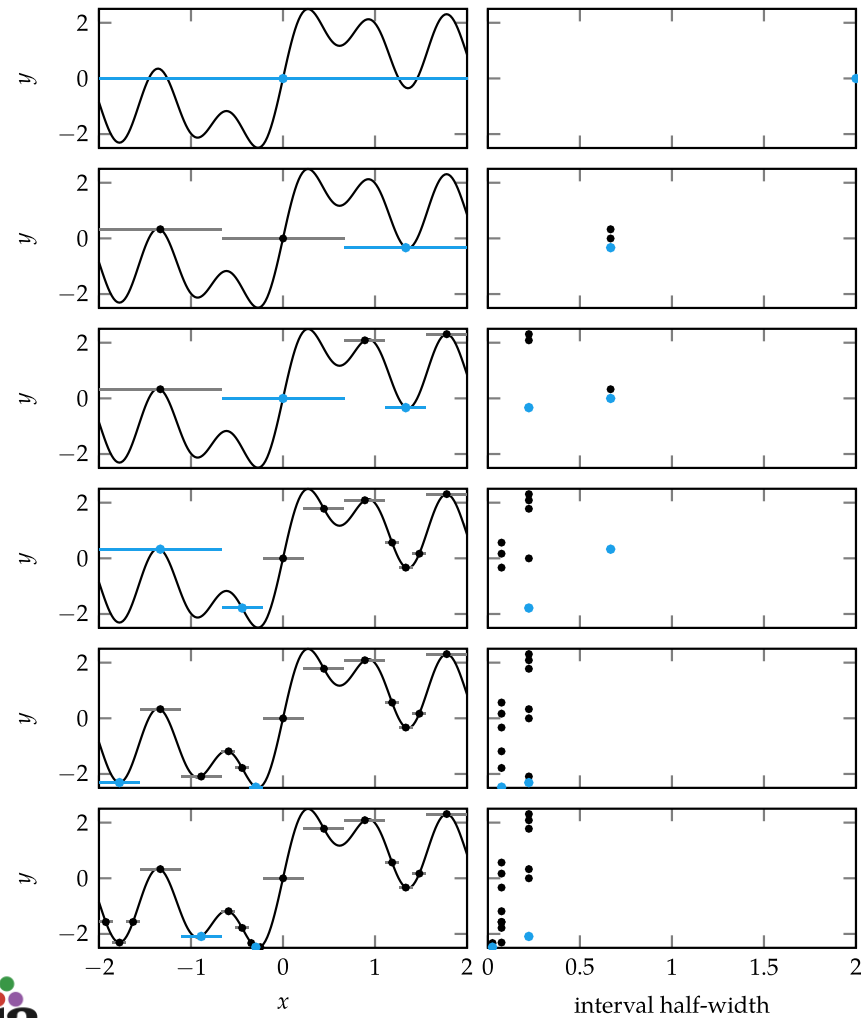


# Divided Rectangles

- Univariate DIRECT

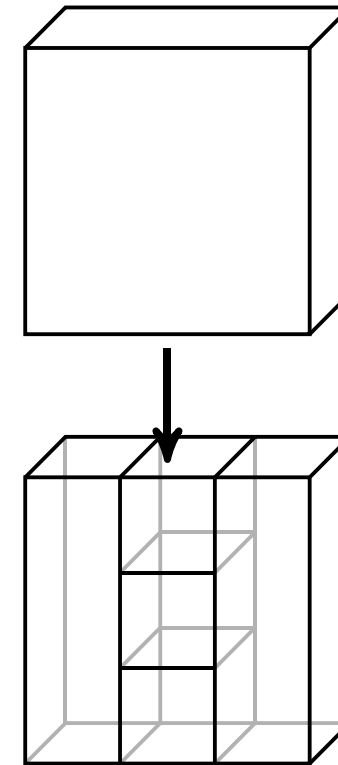
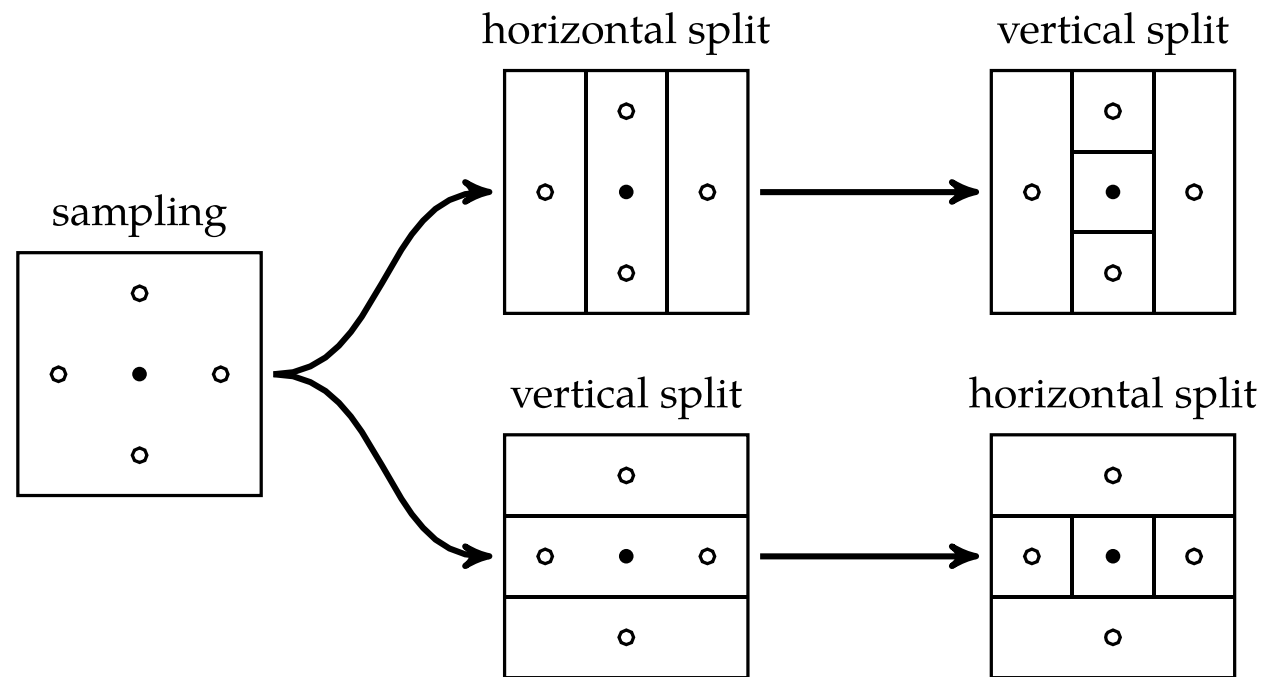


# Divided Rectangles

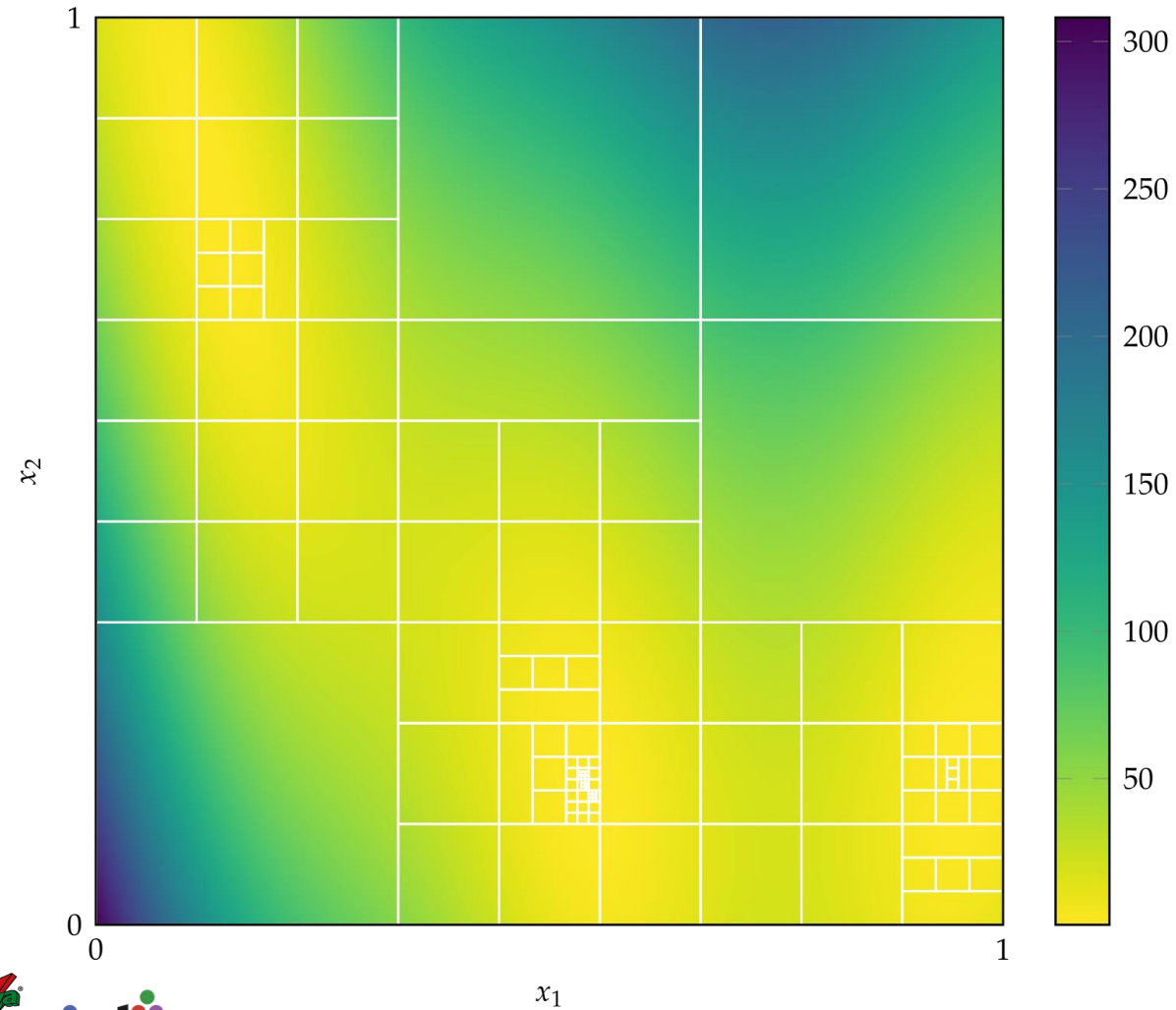


# Divided Rectangles

- Multivariate DIRECT



# *Divided Rectangles*





# Summary

- Direct methods rely solely on the objective function and do not use derivative information.
- Cyclic coordinate search optimizes one coordinate direction at a time.
- Powell's method adapts the set of search directions based on the direction of progress.
- Hooke-Jeeves searches in each coordinate direction from the current point using a step size that is adapted over time.



# Summary

- Generalized pattern search is similar to Hooke-Jeeves, but it uses fewer search directions that positively span the design space.
- The Nelder-Mead simplex method uses a simplex to search the design space, adaptively expanding and contracting the size of the simplex in response to evaluations of the objective function.
- The divided rectangles algorithm extends the Shubert-Piyavskii approach to multiple dimensions and does not require specifying a valid Lipschitz constant.

