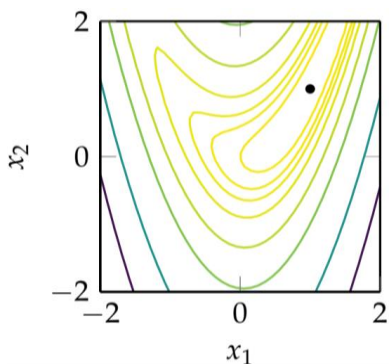
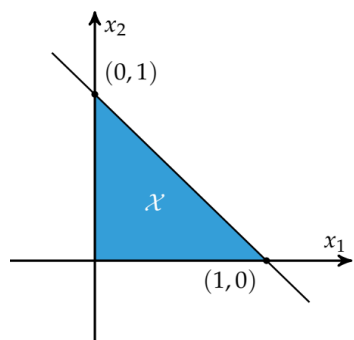




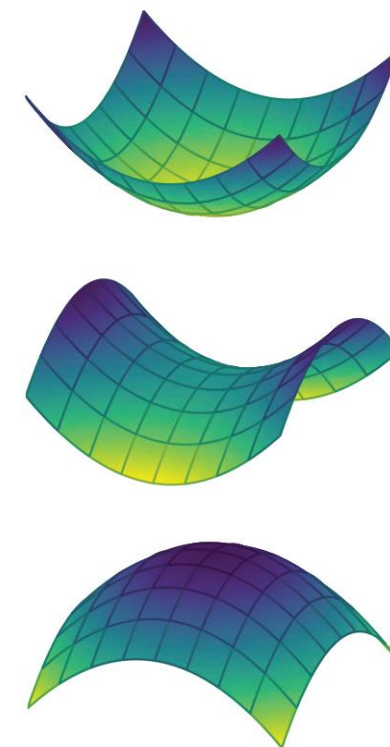
Modern Computing Algorithms for Process Optimization with Julia Programming



“8 – *Stochastic Methods*”

By:

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Stochastic Methods

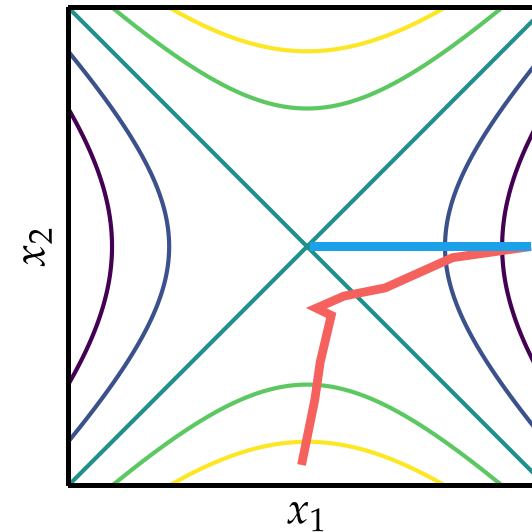
- Employ randomness strategically to help explore design space
- Randomness can help escape local minima
- Increases chance of searching near the global minimum
- Typically rely on pseudo-random number generators to ensure repeatability



Noisy Descent

- Gradient descent with additional random noise term
- Step size must meet certain conditions to guarantee convergence

$$\mathbf{x}^{(k+1)} \leftarrow \mathbf{x}^{(k)} + \alpha \mathbf{g}^{(k)} + \boldsymbol{\epsilon}^{(k)}$$

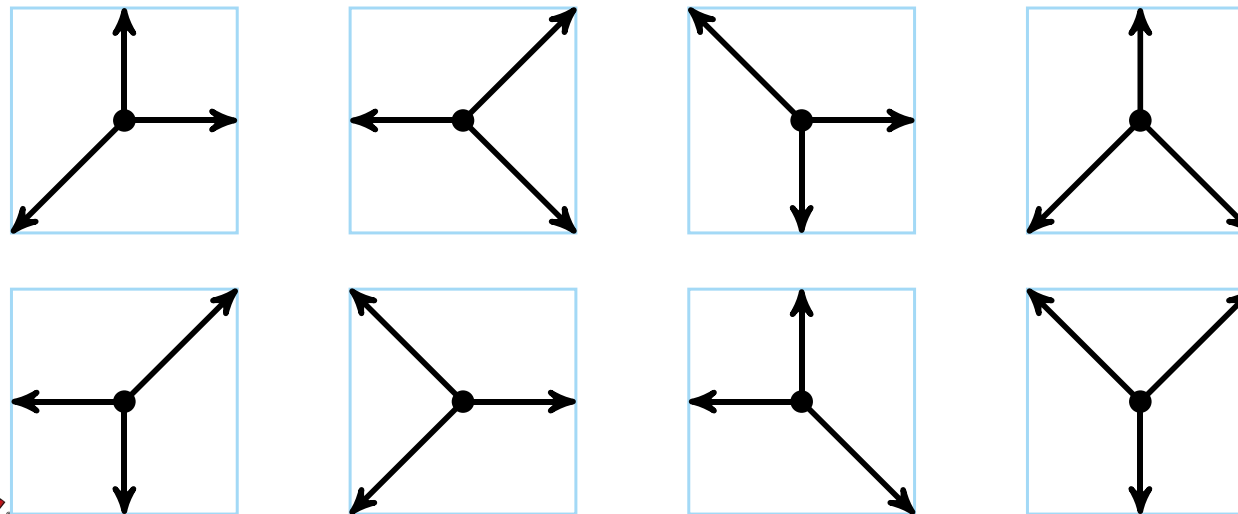


— stochastic gradient descent
— steepest descent

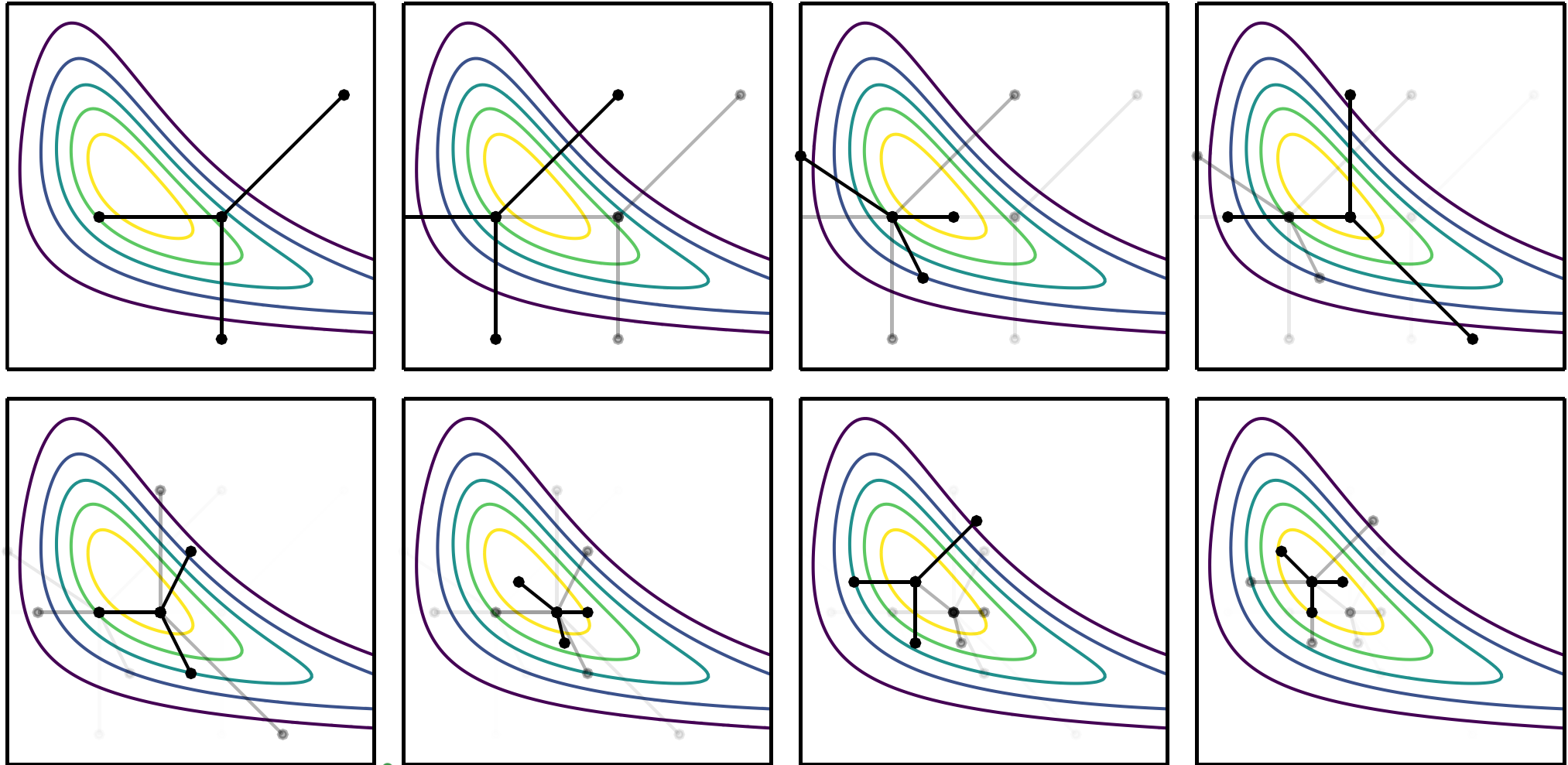


Mesh Adaptive Direct Search

- Similar to generalized pattern search method, but searches in a random set of directions that span the search space
- Example: set of positive spanning sets constructed from nonzero directions $d_1, d_2 \in \{-1, 0, 1\}$



Mesh Adaptive Direct Search



Simulated Annealing

- Intelligently controls the degree of randomness added to stochastic search methods
- Randomness is analogous to temperature in metallurgy
- Initially, the randomness added to function evaluations is large
- The “temperature” is then slowly lowered according to a predetermined “annealing schedule”



Simulated Annealing

- Each step must then be “accepted” as the new design point with probability defined by the Metropolis criterion, helping the algorithm escape local minima
- Metropolis criterion probability of acceptance

$$\begin{cases} 1 & \text{if } \Delta y \leq 0 \\ \min(e^{-\Delta y/t}, 1) & \text{if } \Delta y > 0 \end{cases}$$



Simulated Annealing

Annealing schedules

- Logarithmic annealing schedule

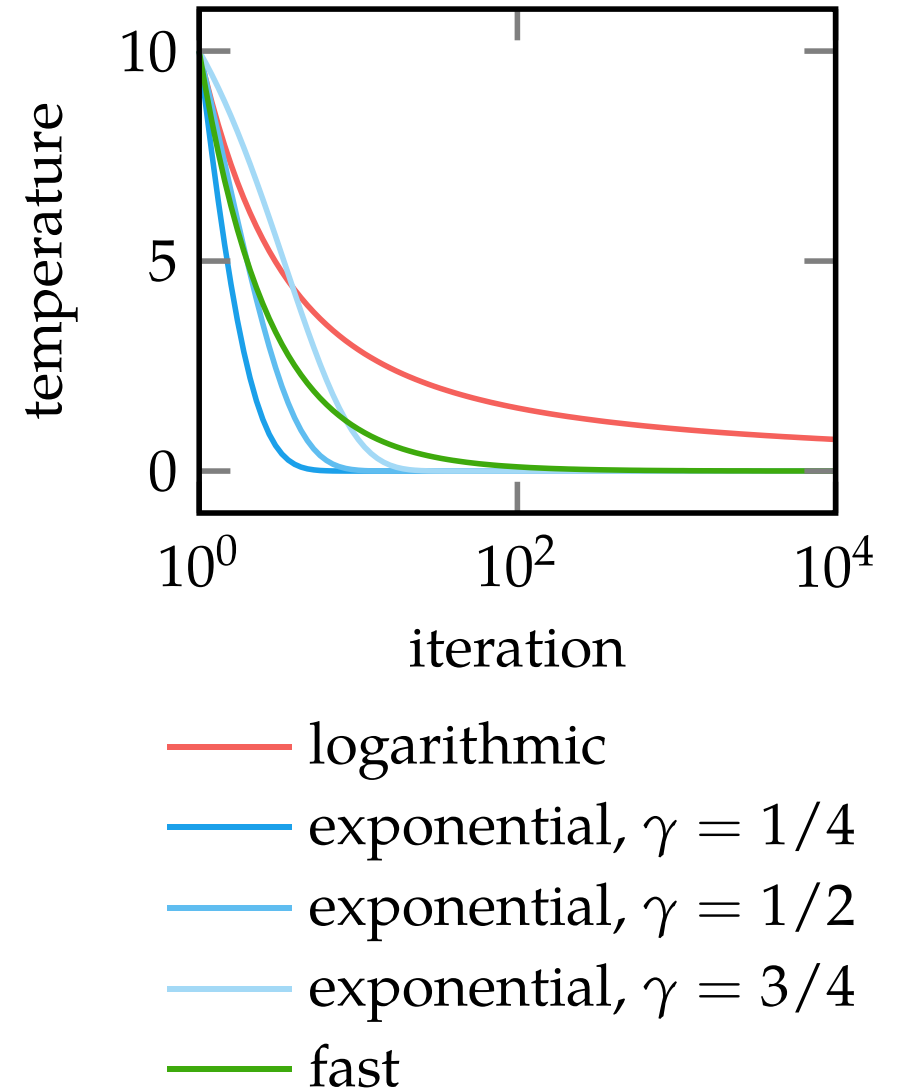
$$t^{(k)} = t^{(1)} \frac{\ln(2)}{\ln(k+1)}$$

- Exponential annealing schedule

$$t^{(k+1)} = \gamma t^{(k)}$$

- Fast annealing

$$t^{(k)} = \frac{t^{(1)}}{k}$$



Simulated Annealing

- Corana et al. 1987 introduced variable step-size
- First, a cycle of random moves is performed in each direction

$$\mathbf{x}' = \mathbf{x} + rv_i \mathbf{e}_i$$

where r is randomly sampled from $[-1,1]$

- After n_s cycles, step size is adjusted according to

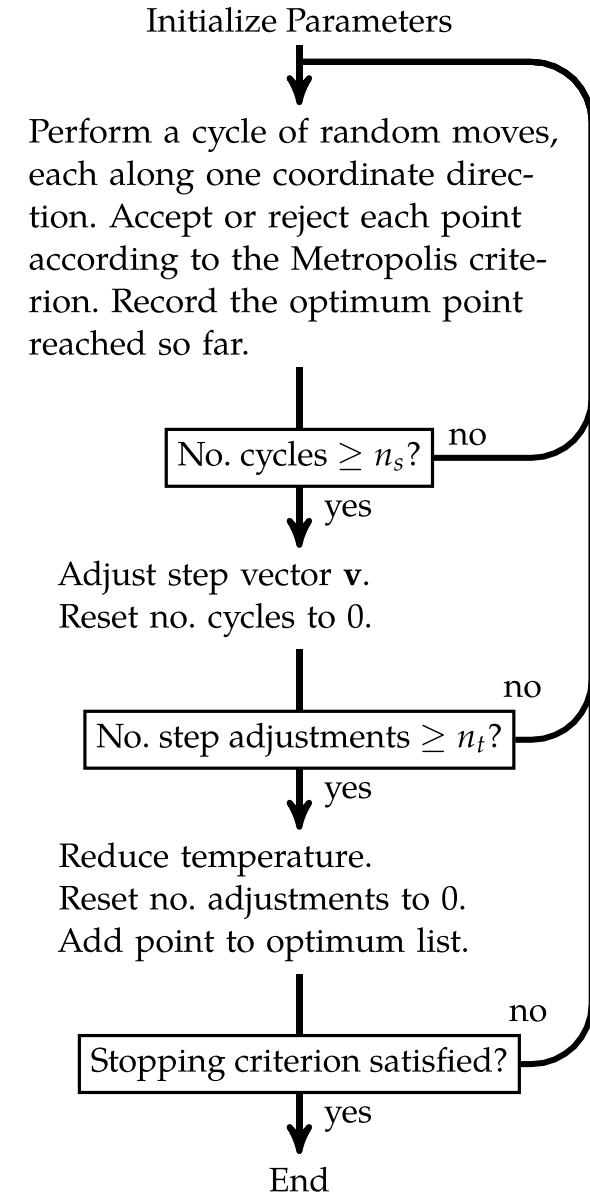
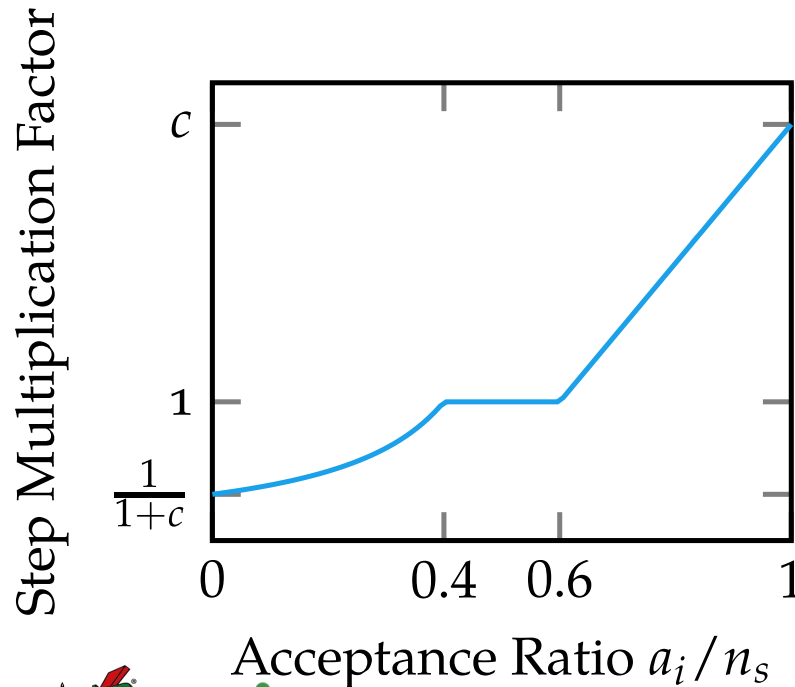
$$v_i = \begin{cases} v_i \left(1 + c_i \frac{a_i/n_s - 0.6}{0.4} \right) & \text{if } a_i > 0.6n_s \\ v_i \left(1 + c_i \frac{0.4 - a_i/n_s}{0.4} \right)^{-1} & \text{if } a_i < 0.4n_s \\ v_i & \text{otherwise} \end{cases}$$

where c is typically set to 2



Simulated Annealing

- The variable step size introduced by Corana et al. 1987 regulates the ratio of accepted-to-rejected points to about 50%

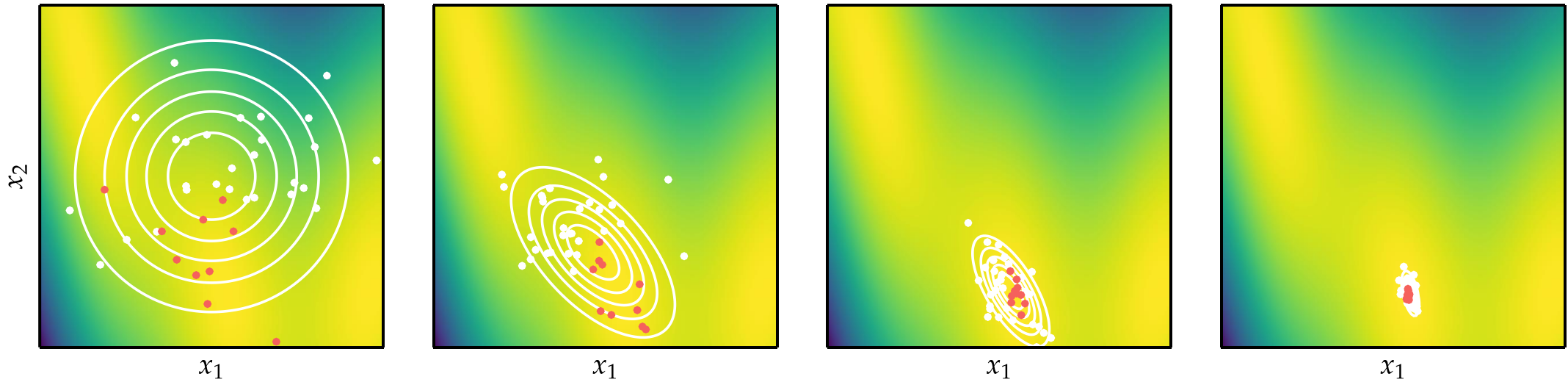


Cross-Entropy Method

- Maintains explicit probability distribution over design space often called a proposal distribution
- Requires choosing a family of parameterized distributions
- At each iteration, a set of design points are sampled from the proposal distribution; these are evaluated and ranked
- The best-performing subset of samples, called elite samples, are retained
- The proposal distribution parameters are then updated based on the elite samples, and the next iteration begins



Cross-Entropy Method



```
using Distributions
function cross_entropy_method(f, P, k_max, m=100, m_elite=10)
    for k in 1 : k_max
        samples = rand(P, m)
        order = sortperm([f(samples[:,i]) for i in 1:m])
        P = fit(typeof(P), samples[:,order[1:m_elite]])
    end
    return P
end
```



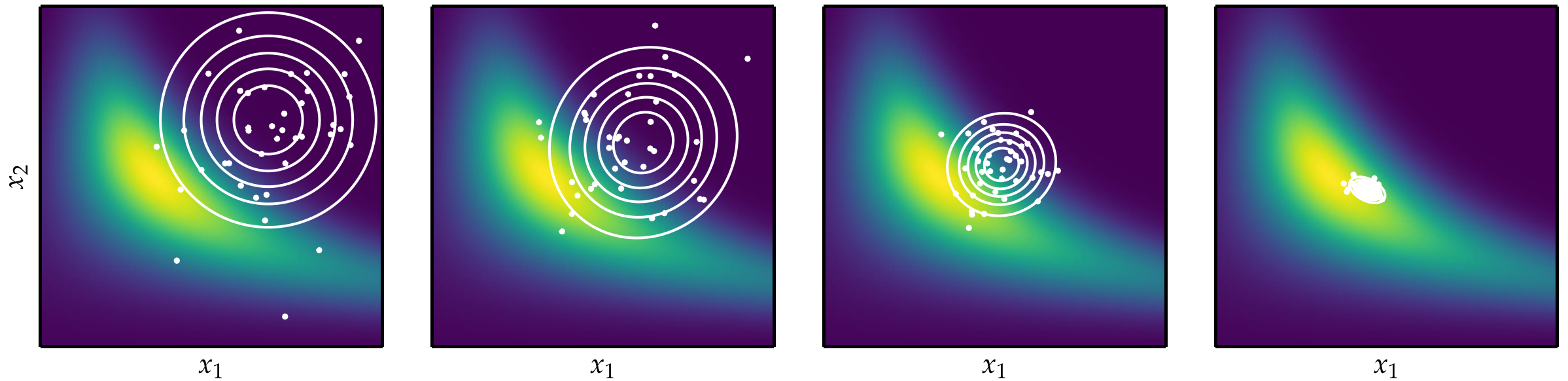
Natural Evolution Strategies

- Similar to cross-entropy method, except instead of parameterizing distribution based on elite samples, it is optimized using gradient descent
- The distribution parameter gradient is estimated from the set of function evaluations

```
using Distributions
function natural_evolution_strategies(f,  $\theta$ , k_max; m=100,  $\alpha$ =0.01)
    for k in 1 : k_max
        samples = [rand( $\theta$ ) for i in 1 : m]
         $\theta$  -=  $\alpha$ *sum(f(x)* $\nabla$ logp(x,  $\theta$ ) for x in samples)/m
    end
    return  $\theta$ 
end
```



Natural Evolution Strategies



Covariance Matrix Adaptation

- Same approach as natural evolution strategy and cross entropy method, but the proposal distribution is a multivariate Gaussian parameterized by a covariance matrix
- Sample efficient



Summary

- Stochastic methods employ random numbers during the optimization process
- Simulated annealing uses a temperature that controls random exploration and which is reduced over time to converge on a local minimum
- The cross-entropy method and evolution strategies maintain proposal distributions from which they sample in order to inform updates



Summary

- Natural evolution strategies uses gradient descent with respect to the log likelihood to update its proposal distribution
- Covariance matrix adaptation is a robust and sample-efficient optimizer that maintains a multivariate Gaussian proposal distribution with a full covariance matrix

