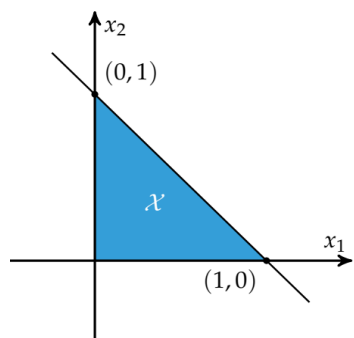




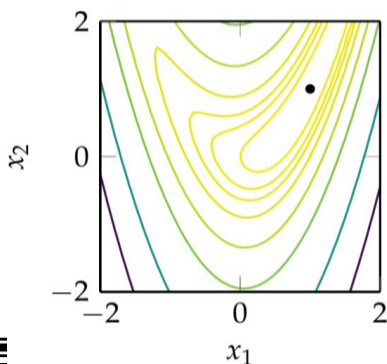
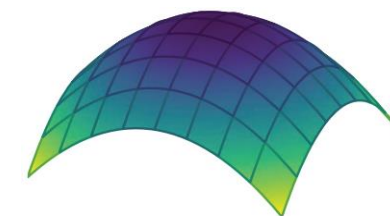
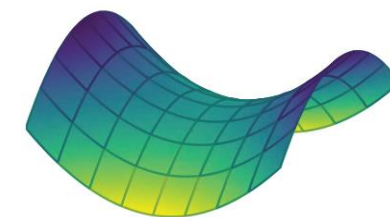
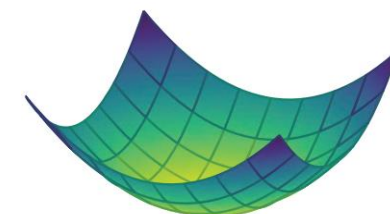
Modern Computing Algorithms for Process Optimization with Julia Programming. Part I



“3 -Bracketing”

By:

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Bracketing

- Identifying an interval containing a local minimum and then successively shrinking that interval



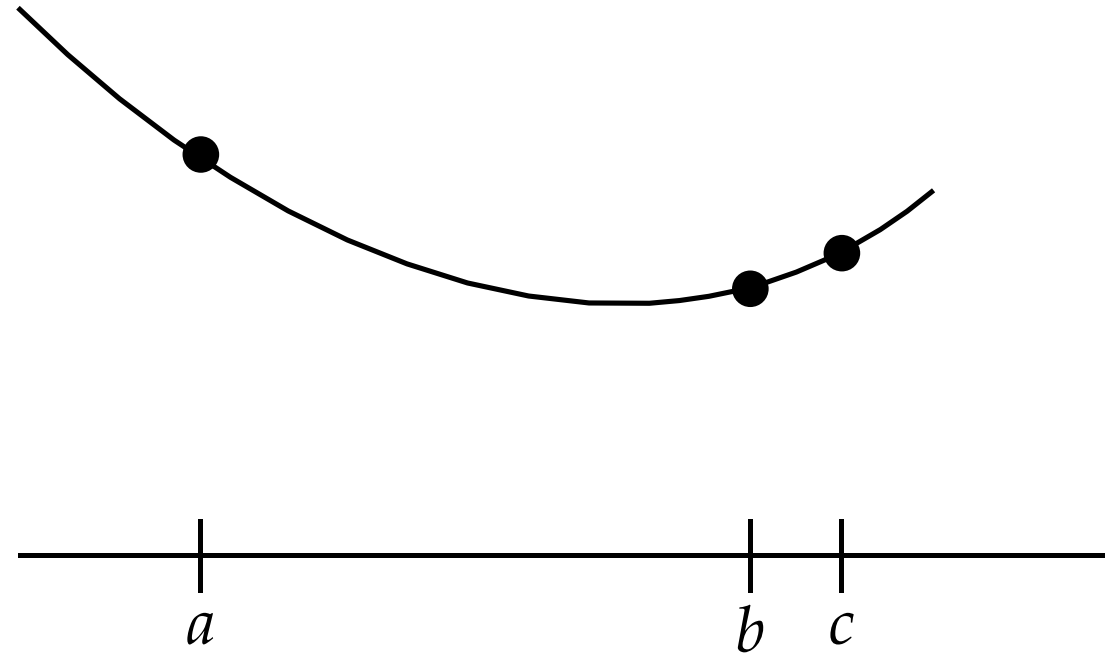
Unimodality

- There exists a unique optimizer \mathbf{x}^* such that f is monotonically decreasing for $\mathbf{x} \leq \mathbf{x}^*$ and monotonically increasing for $\mathbf{x} \geq \mathbf{x}^*$



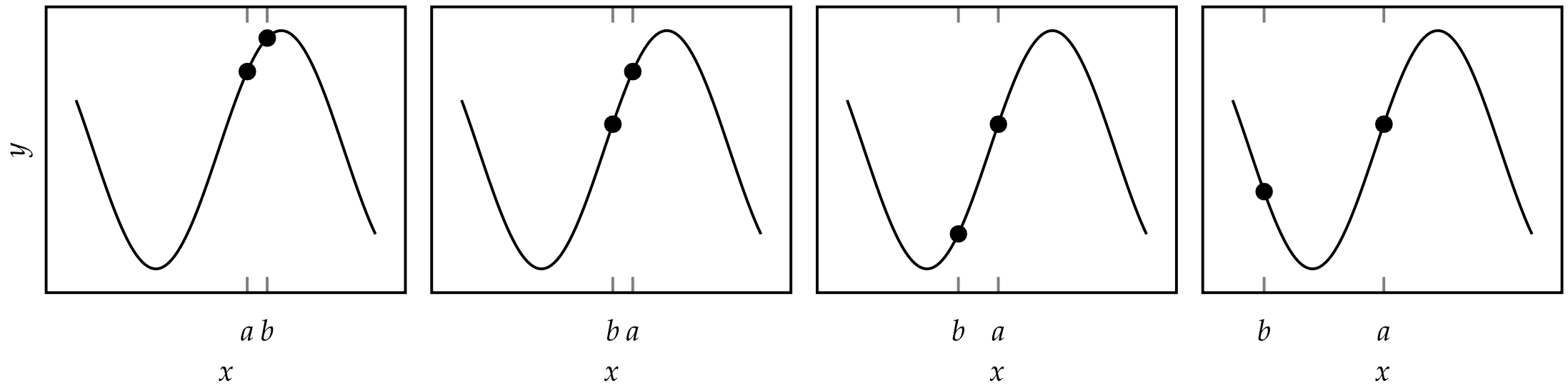
Finding an Initial Bracket

- Given a unimodal function, the global minimum is guaranteed to be inside the interval $[a, c]$ if
$$f(a) > f(b) < f(c)$$



Finding an Initial Bracket

- Example bracketing sequence



See example 3.1.ipynb



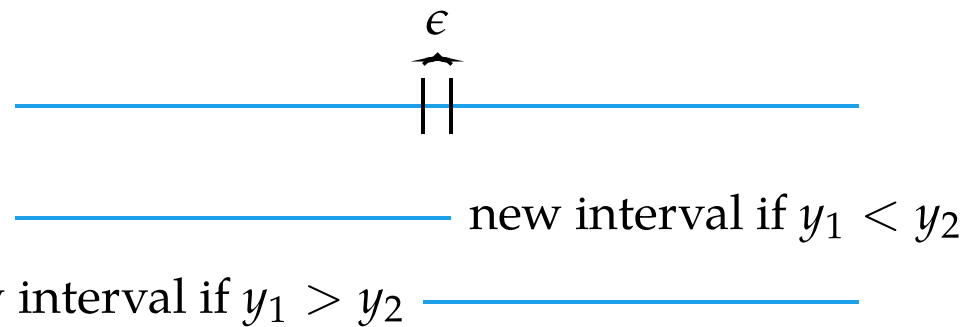
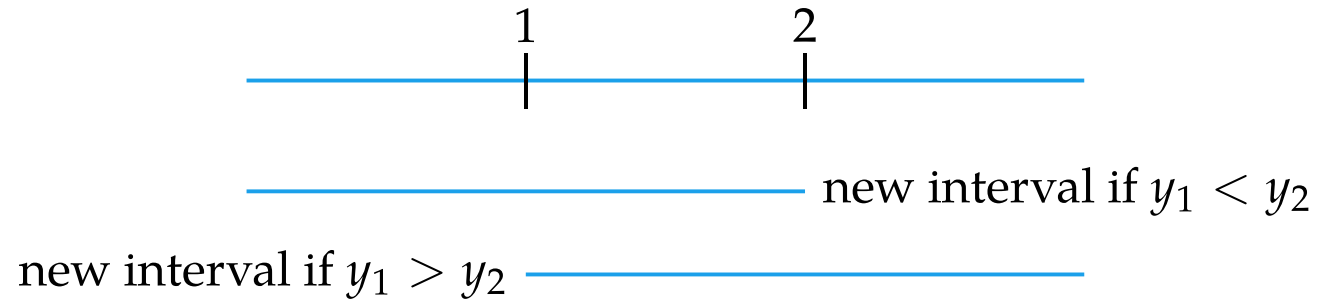
Fibonacci Search

- When function evaluations are limited, the Fibonacci Search algorithm is guaranteed to maximally shrink the bracketed interval



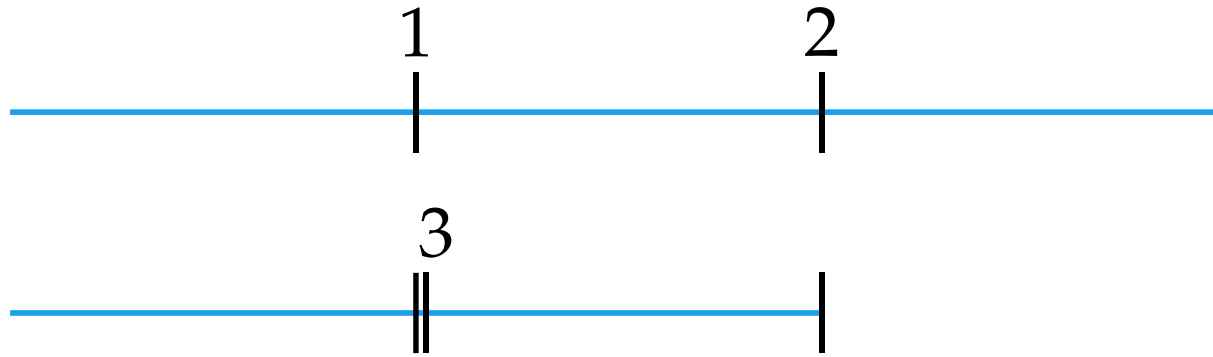
Fibonacci Search

- When restricted to two function evaluations, compare



Fibonacci Search

- When restricted to three function evaluations



Fibonacci Search

- When restricted to n function evaluations

$$F_n = \begin{cases} 1 & \text{if } n \leq 2 \\ F_{n-1} + F_{n-2} & \text{otherwise} \end{cases}$$

 $I_1 = I_2 + I_3 = 8I_5$

 $I_2 = I_3 + I_4 = 5I_5$

 $I_3 = I_4 + I_5 = 3I_5$

 $I_4 = 2I_5$

 I_5



Fibonacci Search

- Binet's formula defines a Fibonacci number analytically where ϕ is the Golden Ratio, $\phi=(1+\sqrt{5})/2 \approx 1.61803$

$$F_n = \frac{\phi^n - (1 - \phi)^n}{\sqrt{5}},$$

- The ratio between successive Fibonacci numbers is

$$\frac{F_n}{F_{n-1}} = \phi \frac{1 - s^{n+1}}{1 - s^n}$$

where $s = \frac{1-\sqrt{5}}{1+\sqrt{5}} \approx -0.382$

See example 3.2.ipynb

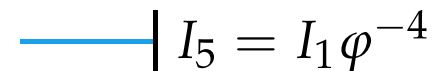


Golden Section Search

- In the limit of large N , the ratio of successive Fibonacci numbers approaches the Golden Ratio, so φ can be used to perform approximate Fibonacci search

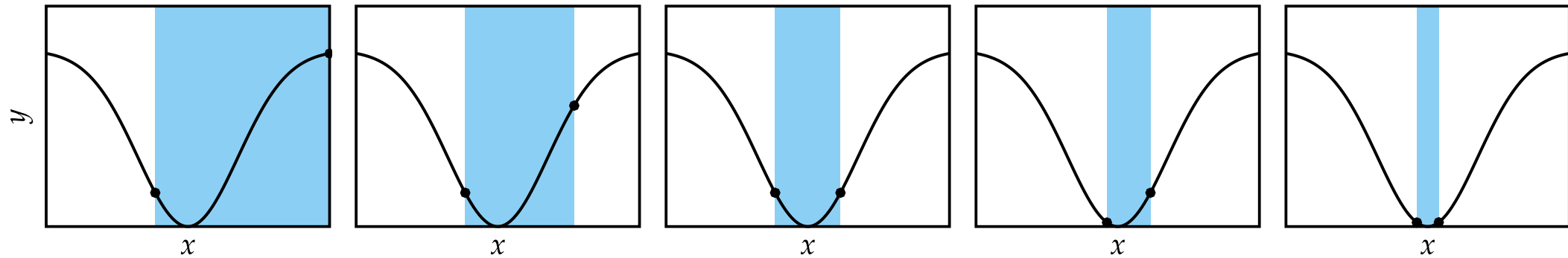
$$\lim_{n \rightarrow \infty} \frac{F_n}{F_{n-1}} = \varphi$$

See example 3.3.ipynb

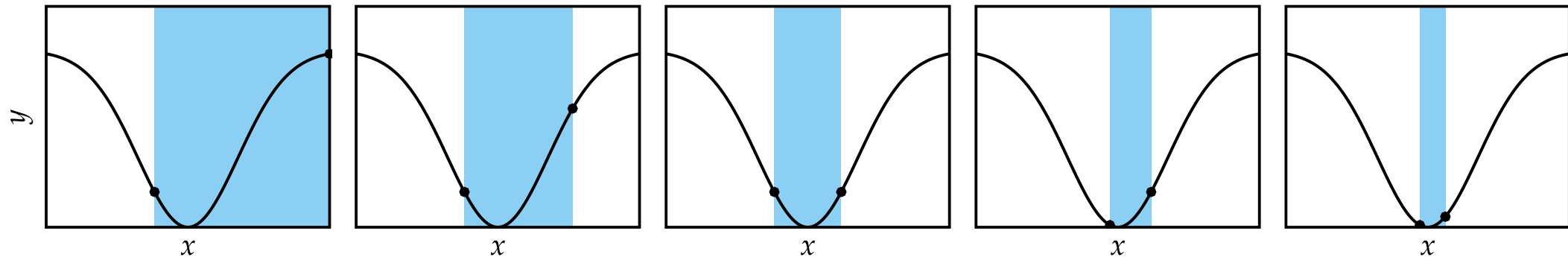


Fibonacci/Golden Section Search Comparison

Fibonacci Search

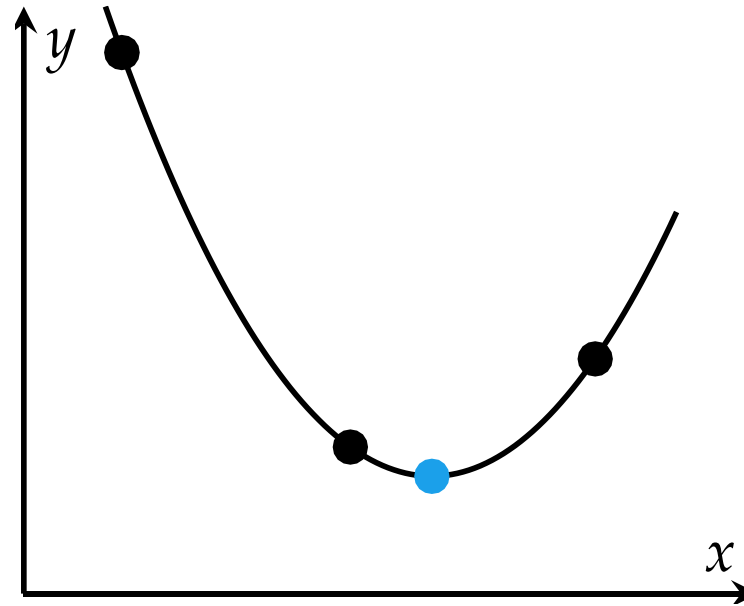


Golden Section Search



Quadratic Fit Search

- Leverages ability to analytically minimize quadratic functions
- Iteratively fits quadratic function to three bracketing points



Quadratic Fit Search

$$q(x) = p_1 + p_2x + p_3x^2$$

$$y_a = p_1 + p_2a + p_3a^2$$

$$y_b = p_1 + p_2b + p_3b^2$$

$$y_c = p_1 + p_2c + p_3c^2$$

$$\begin{bmatrix} y_a \\ y_b \\ y_c \end{bmatrix} = \begin{bmatrix} 1 & a & a^2 \\ 1 & b & b^2 \\ 1 & c & c^2 \end{bmatrix} \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix}$$

$$\begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix} = \begin{bmatrix} 1 & a & a^2 \\ 1 & b & b^2 \\ 1 & c & c^2 \end{bmatrix}^{-1} \begin{bmatrix} y_a \\ y_b \\ y_c \end{bmatrix}$$



Quadratic Fit Search

$$q(x) = y_a \frac{(x-b)(x-c)}{(a-b)(a-c)} + y_b \frac{(x-a)(x-c)}{(b-a)(b-c)} + y_c \frac{(x-a)(x-b)}{(c-a)(c-b)}$$

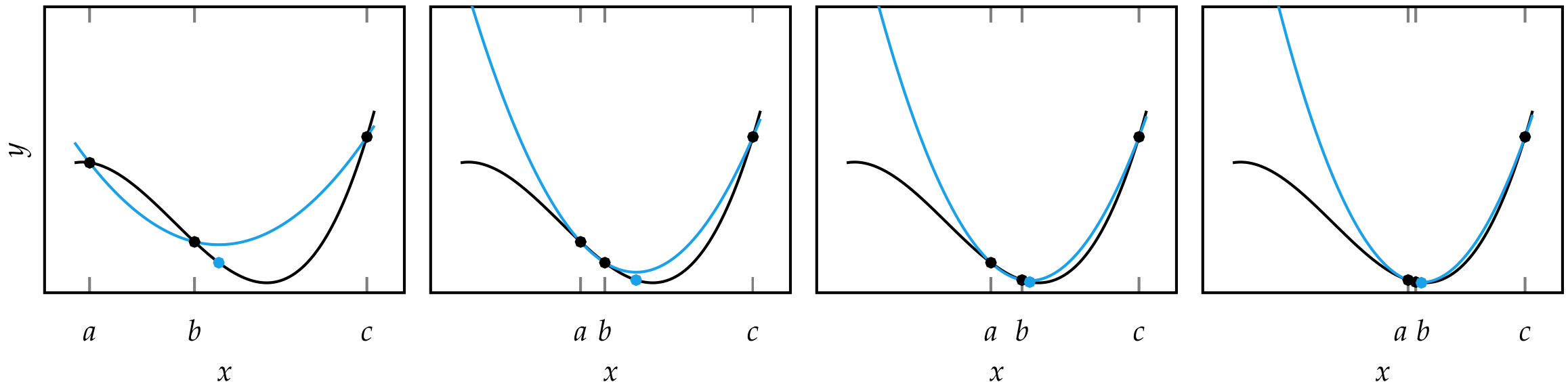
$$x^* = \frac{1}{2} \frac{y_a(b^2 - c^2) + y_b(c^2 - a^2) + y_c(a^2 - b^2)}{y_a(b - c) + y_b(c - a) + y_c(a - b)}$$

See example 3.4.ipynb



Quadratic Fit Search

- If a function is locally nearly quadratic, the minimum can be found after several steps

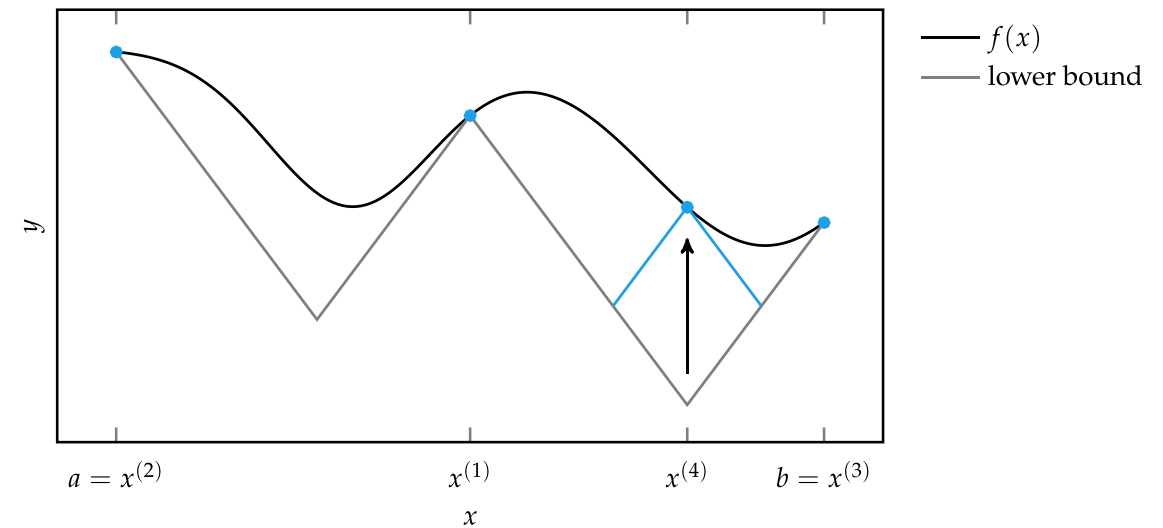
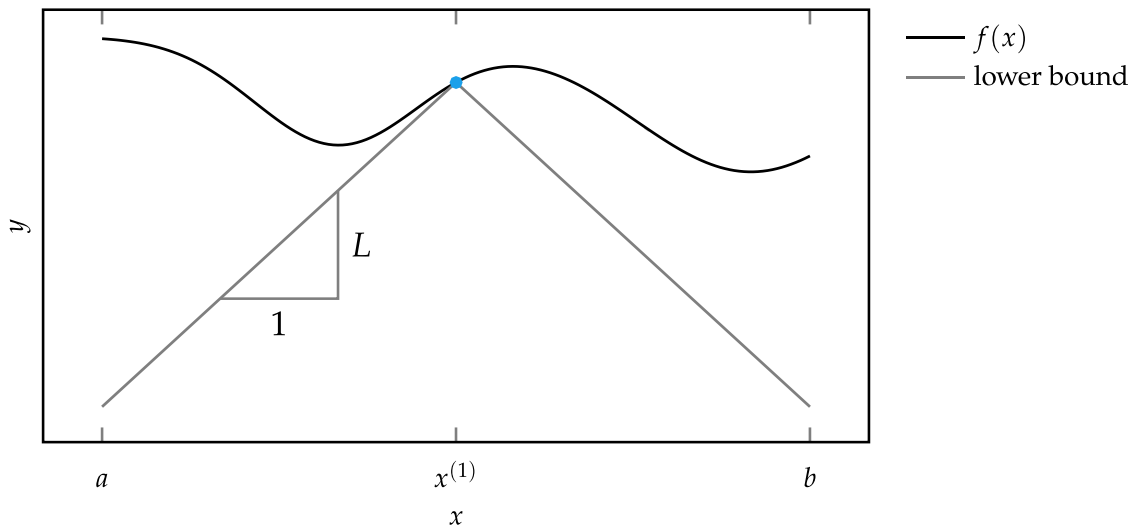


See [example 3.5.ipynb](#)



Shubert-Piyavskii Method

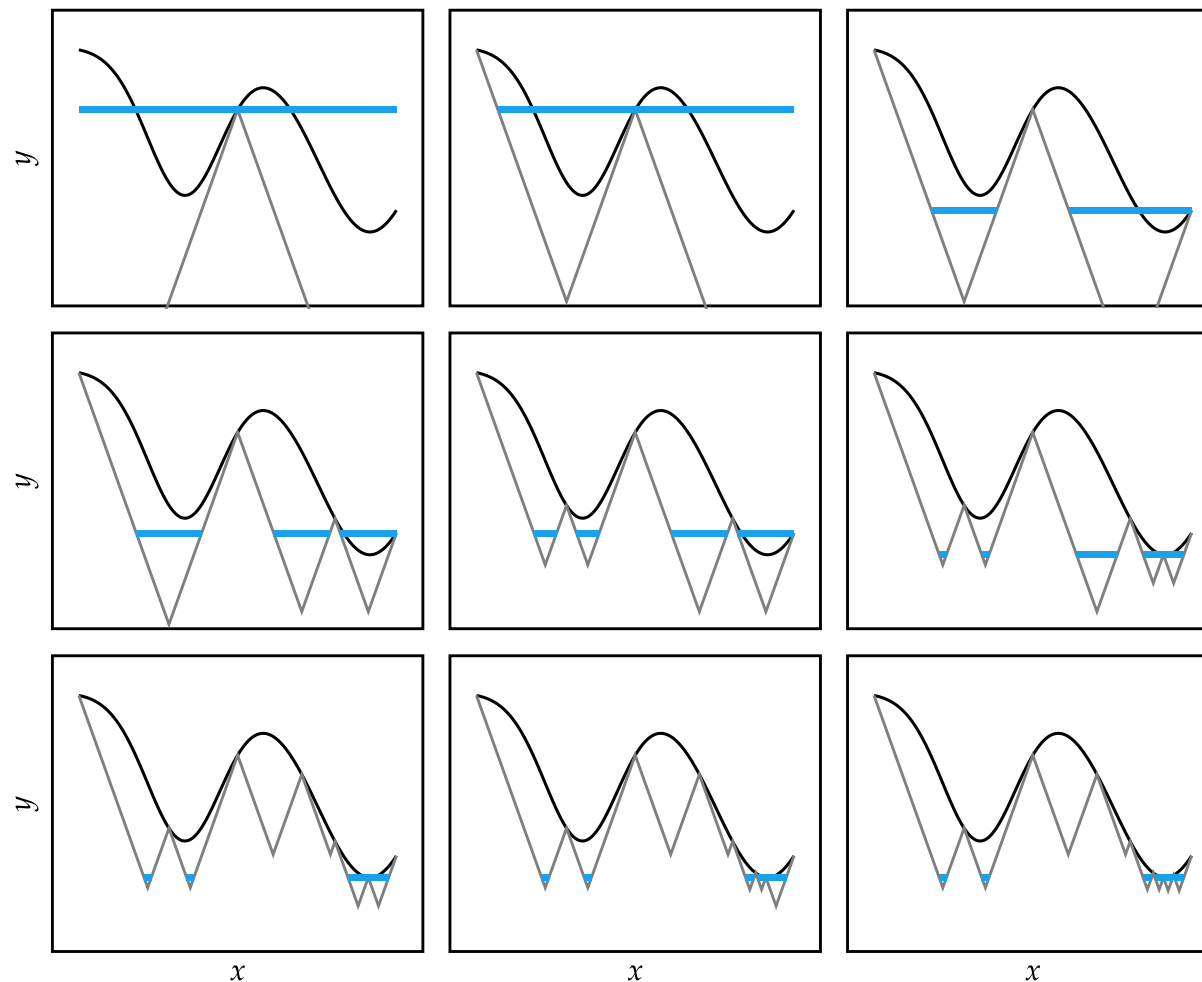
- Guaranteed to find the global minimum of any bounded function
- Requires the function be Lipschitz continuous



See example 3.6 & 3.7.ipynb

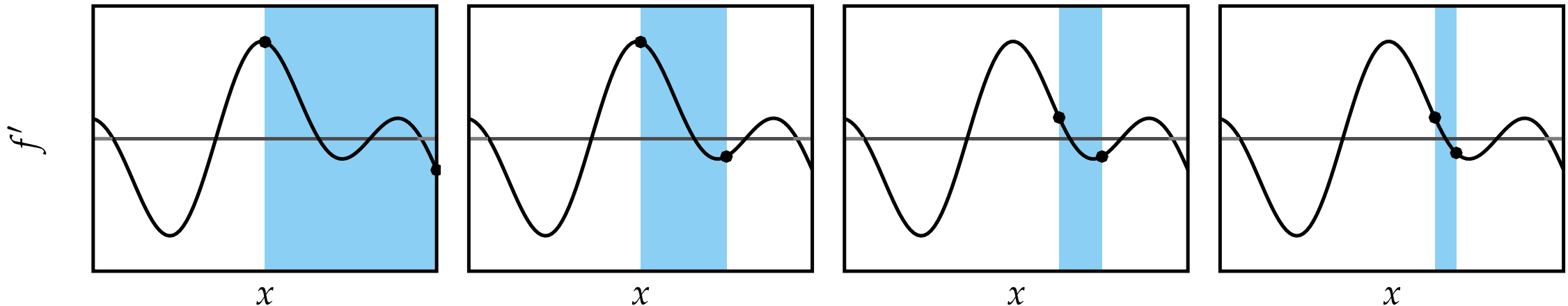


Shubert-Piyavskii Method



Bisection Method

- Used in root-finding methods
- When applied to $f'(x)$, can be used to find minimum



See example 3.8.ipynb



Summary

- Many optimization methods shrink a bracketing interval, including Fibonacci search, golden section search, and quadratic fit search
- The Shubert-Piyavskii method outputs a set of bracketed intervals containing the global minima, given the Lipschitz constant
- Root-finding methods like the bisection method can be used to find where the derivative of a function is zero

