



Performance Report for:

https://www.spacex.com/

Report generated: Sat, Jun 15, 2024 8:36 AM -0700

Test Server Location: Vancouver, Canada

Using: Chrome 117.0.0.0, Lighthouse 11.0.0

B	Performance	Structure	L. Contentful Paint	T. Blocking Time	C. Layout Shift
	92%	84%	608ms	0ms	0

Top Issues

High	Avoid enormous network payloads	Total size was 8.62MB
Med	Serve static assets with an efficient cache policy	Potential savings of 4.19MB
Med-Low	Use a Content Delivery Network (CDN)	11 resources found
Low	Eliminate render-blocking resources	Potential savings of 173ms
Low	Serve images in next-gen formats	Potential savings of 300KB

Focus on these audits first

These audits likely have the largest impact on your page performance.

Structure audits do not directly affect your Performance Score, but improving the audits seen here can help as a starting point for overall performance gains.

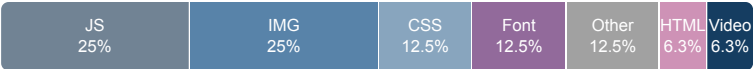
Page Details



Total Page Size - 9.33MB



Total Page Requests - 16



How does this affect me?

Modern web users have a short attention span and expect a fast and seamless website experience. Delivering that fast experience can result in more traffic, more conversions, and more happiness.

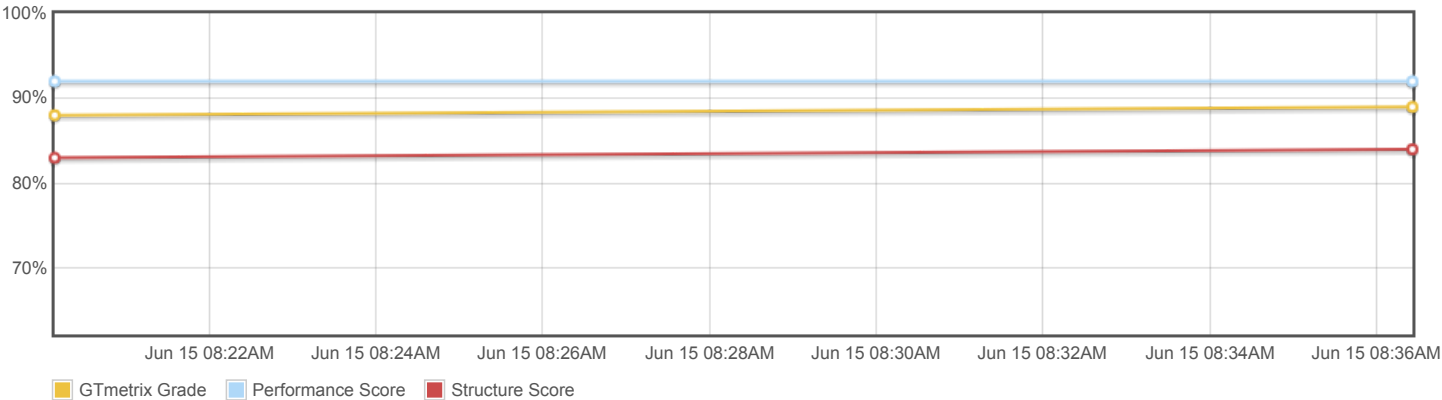
As if you didn't need more incentive, **Google use Page Speed and Page Experience (including Web Vitals) signals in their ranking algorithm.**

About GTmetrix

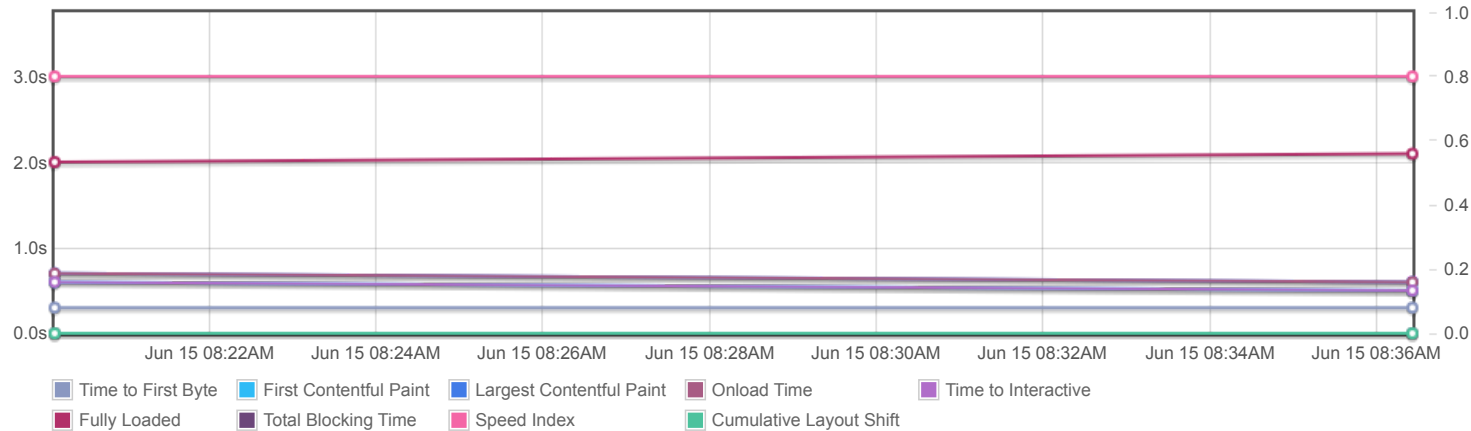
GTmetrix was developed as a tool for customers to easily test the performance of their webpages.

[Learn more about us.](#)

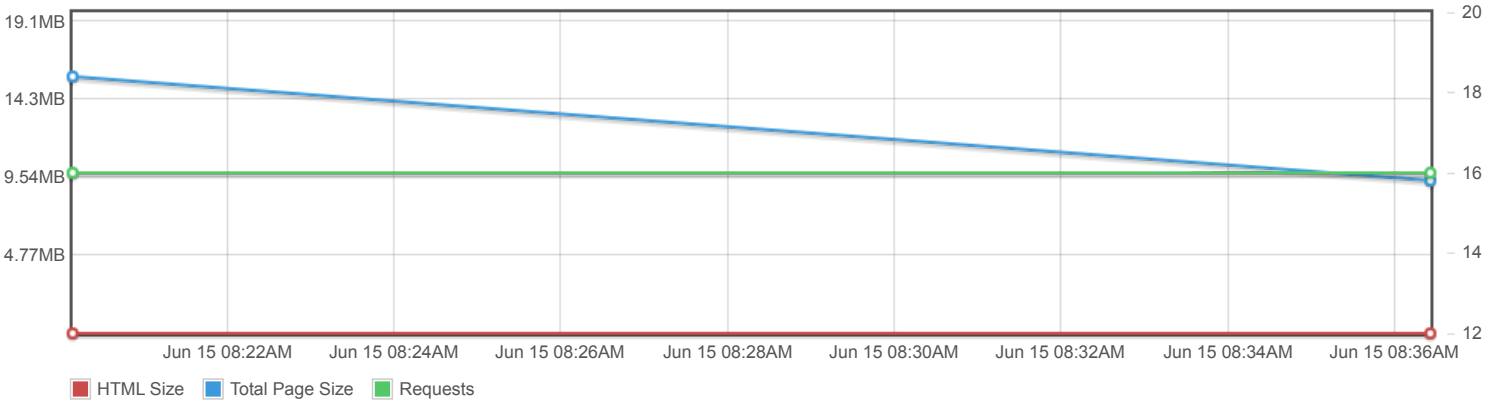
Page scores



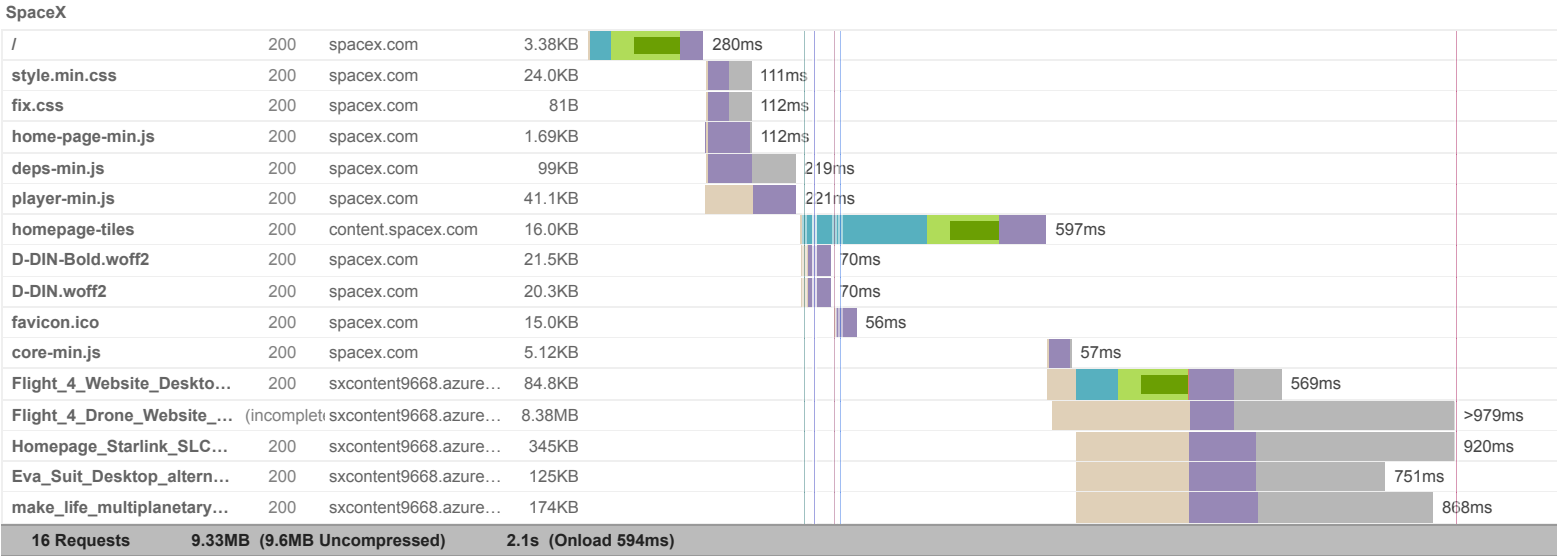
Page metrics

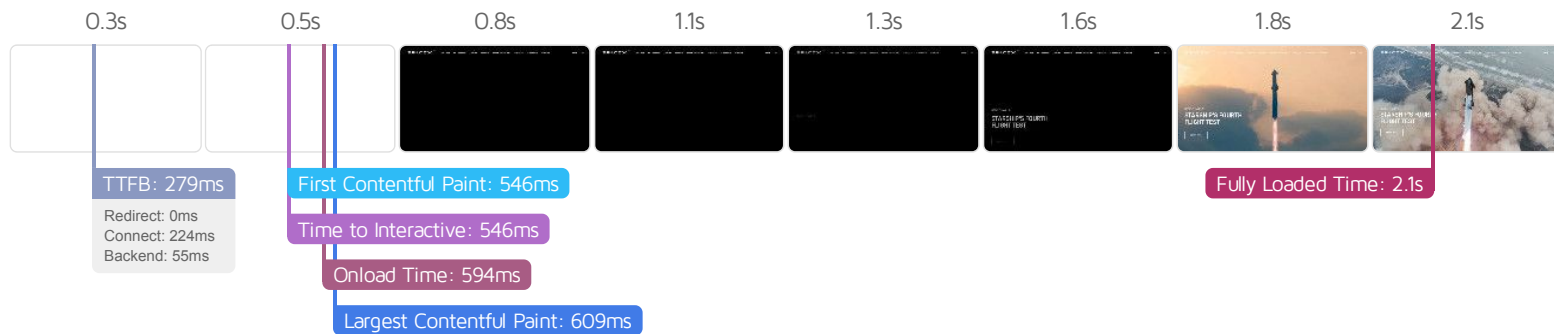


Page sizes and request counts



The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.





Performance Metrics

First Contentful Paint How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.	Good - Nothing to do here 546ms	Time to Interactive How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.	Good - Nothing to do here 546ms
Speed Index How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.	Much longer than recommended 3.0s	Total Blocking Time How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.	Good - Nothing to do here 0ms
Largest Contentful Paint How long it takes for the largest element of content (i.e., a hero image) to be painted on your page. A good user experience is 1.2s or less.	Good - Nothing to do here 608ms	Cumulative Layout Shift How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.	Good - Nothing to do here 0

Browser Timings

Redirect	0ms	Connect	224ms	Backend	55ms
TTFB	279ms	DOM Int.	517ms	DOM Loaded	518ms
First Paint	546ms	Onload	594ms	Fully Loaded	2.1s

IMPACT	AUDIT	
High	Avoid enormous network payloads <small>LCP</small>	Total size was 8.62MB
Med	Serve static assets with an efficient cache policy	Potential savings of 4.19MB
Med-Low	Use a Content Delivery Network (CDN)	11 resources found
Low	Eliminate render-blocking resources <small>FCP LCP</small>	Potential savings of 173ms
Low	Serve images in next-gen formats	Potential savings of 300KB
Low	Enable text compression <small>FCP LCP</small>	Potential savings of 14.1KB
Low	Reduce unused CSS <small>FCP LCP</small>	Potential savings of 21.8KB
Low	Avoid chaining critical requests <small>FCP LCP</small>	5 chains found
Low	Reduce unused JavaScript <small>LCP</small>	Potential savings of 116KB
N/A	Avoid an excessive DOM size <small>TBT</small>	147 elements
N/A	Largest Contentful Paint element <small>LCP</small>	610 ms
N/A	Reduce JavaScript execution time <small>TBT</small>	92ms spent executing JavaScript
N/A	Reduce initial server response time <small>FCP LCP</small>	Root document took 54ms
N/A	Avoid serving legacy JavaScript to modern browsers <small>TBT</small>	Potential savings of 60B
N/A	Avoid large layout shifts <small>CLS</small>	5 elements found
N/A	Minimize main-thread work <small>TBT</small>	Main-thread busy for 618ms
N/A	Reduce the impact of third-party code <small>TBT</small>	Total size was 8.38MB
N/A	User Timing marks and measures	