



Performance Report for:

https://www.spacex.com/rideshare/

Report generated: Sat, Jun 15, 2024 1:47 PM -0700

Test Server Location: Vancouver, Canada

Using: Chrome 117.0.0.0, Lighthouse 11.0.0

B

Performance

86%

Structure

70%

L. Contentful Paint

919ms

T. Blocking Time

79ms

C. Layout Shift

0.15

Top Issues

High	Avoid enormous network payloads	Total size was 12.0MB
Med-High	Efficiently encode images	Potential savings of 1.80MB
Med	Use explicit width and height on image elements	3 images found
Med	Serve static assets with an efficient cache policy	Potential savings of 598KB
Med-Low	Eliminate render-blocking resources	Potential savings of 240ms

Focus on these audits first

These audits likely have the largest impact on your page performance.

Structure audits do not directly affect your Performance Score, but improving the audits seen here can help as a starting point for overall performance gains.

Page Details



Total Page Size - 12.0MB



Total Page Requests - 25



How does this affect me?

Modern web users have a short attention span and expect a fast and seamless website experience. Delivering that fast experience can result in more traffic, more conversions, and more happiness.

As if you didn't need more incentive, **Google use Page Speed and Page Experience (including Web Vitals) signals in their ranking algorithm.**

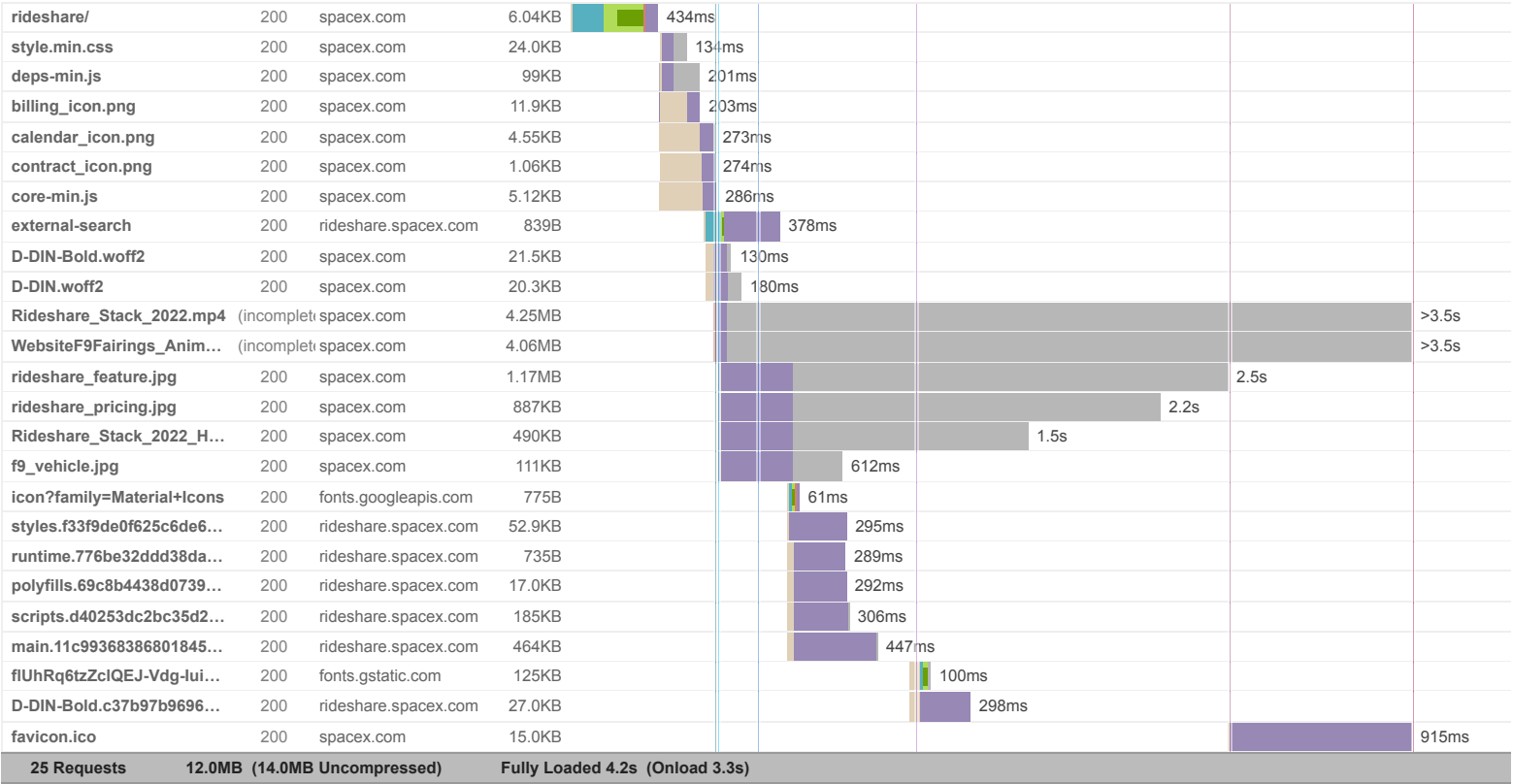
About GTmetrix

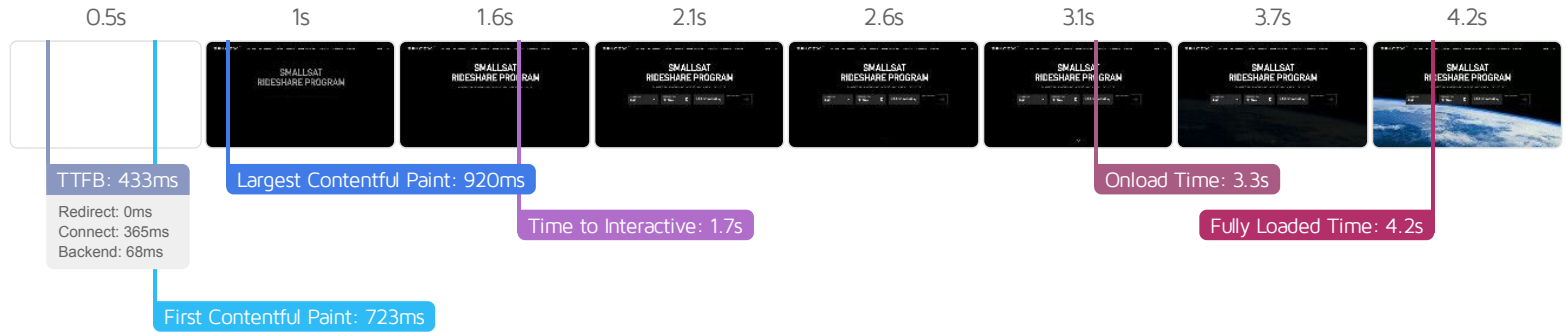
GTmetrix was developed as a tool for customers to easily test the performance of their webpages.

[Learn more about us.](#)

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

SpaceX - Rideshare





## Performance Metrics

<b>First Contentful Paint</b> How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.	Good - Nothing to do here <b>722ms</b>	<b>Time to Interactive</b> How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.	Good - Nothing to do here <b>1.7s</b>
<b>Speed Index</b> How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.	Much longer than recommended <b>2.6s</b>	<b>Total Blocking Time</b> How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.	Good - Nothing to do here <b>79ms</b>
<b>Largest Contentful Paint</b> How long it takes for the largest element of content (i.e., a hero image) to be painted on your page. A good user experience is 1.2s or less.	Good - Nothing to do here <b>919ms</b>	<b>Cumulative Layout Shift</b> How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.	OK, but consider improvement <b>0.15</b>

## Browser Timings

Redirect	0ms	Connect	365ms	Backend	68ms
TTFB	433ms	DOM Int.	706ms	DOM Loaded	706ms
First Paint	723ms	Onload	3.3s	Fully Loaded	4.2s

IMPACT	AUDIT	
High	<b>Avoid enormous network payloads</b> <small>LCP</small>	Total size was 12.0MB
Med-High	<b>Efficiently encode images</b>	Potential savings of 1.80MB
Med	<b>Use explicit width and height on image elements</b> <small>CLS</small>	3 images found
Med	<b>Serve static assets with an efficient cache policy</b>	Potential savings of 598KB
Med-Low	<b>Eliminate render-blocking resources</b> <small>FCP LCP</small>	Potential savings of 240ms
Med-Low	<b>Use a Content Delivery Network (CDN)</b>	12 resources found
Low	<b>Avoid large layout shifts</b> <small>CLS</small>	5 elements found
Low	<b>Serve images in next-gen formats</b>	Potential savings of 2.30MB
Low	<b>Reduce unused JavaScript</b> <small>LCP</small>	Potential savings of 472KB
Low	<b>Ensure text remains visible during webfont load</b> <small>FCP LCP</small>	2 fonts found
Low	<b>Reduce unused CSS</b> <small>FCP LCP</small>	Potential savings of 72.6KB
Low	<b>Avoid long main-thread tasks</b> <small>TBT</small>	1 long task found
Low	<b>Properly size images</b>	Potential savings of 16.3KB
Low	<b>Reduce JavaScript execution time</b> <small>TBT</small>	254ms spent executing JavaScript
Low	<b>Avoid chaining critical requests</b> <small>FCP LCP</small>	3 chains found
N/A	<b>Avoid an excessive DOM size</b> <small>TBT</small>	232 elements
N/A	<b>Largest Contentful Paint element</b> <small>LCP</small>	920 ms
N/A	<b>Reduce initial server response time</b> <small>FCP LCP</small>	Root document took 67ms
N/A	<b>Avoid serving legacy JavaScript to modern browsers</b> <small>TBT</small>	Potential savings of 29.5KB
N/A	<b>Minimize main-thread work</b> <small>TBT</small>	Main-thread busy for 1.1s
N/A	<b>User Timing marks and measures</b>	36 user timings
N/A	<b>Reduce the impact of third-party code</b> <small>TBT</small>	Total size was 127KB