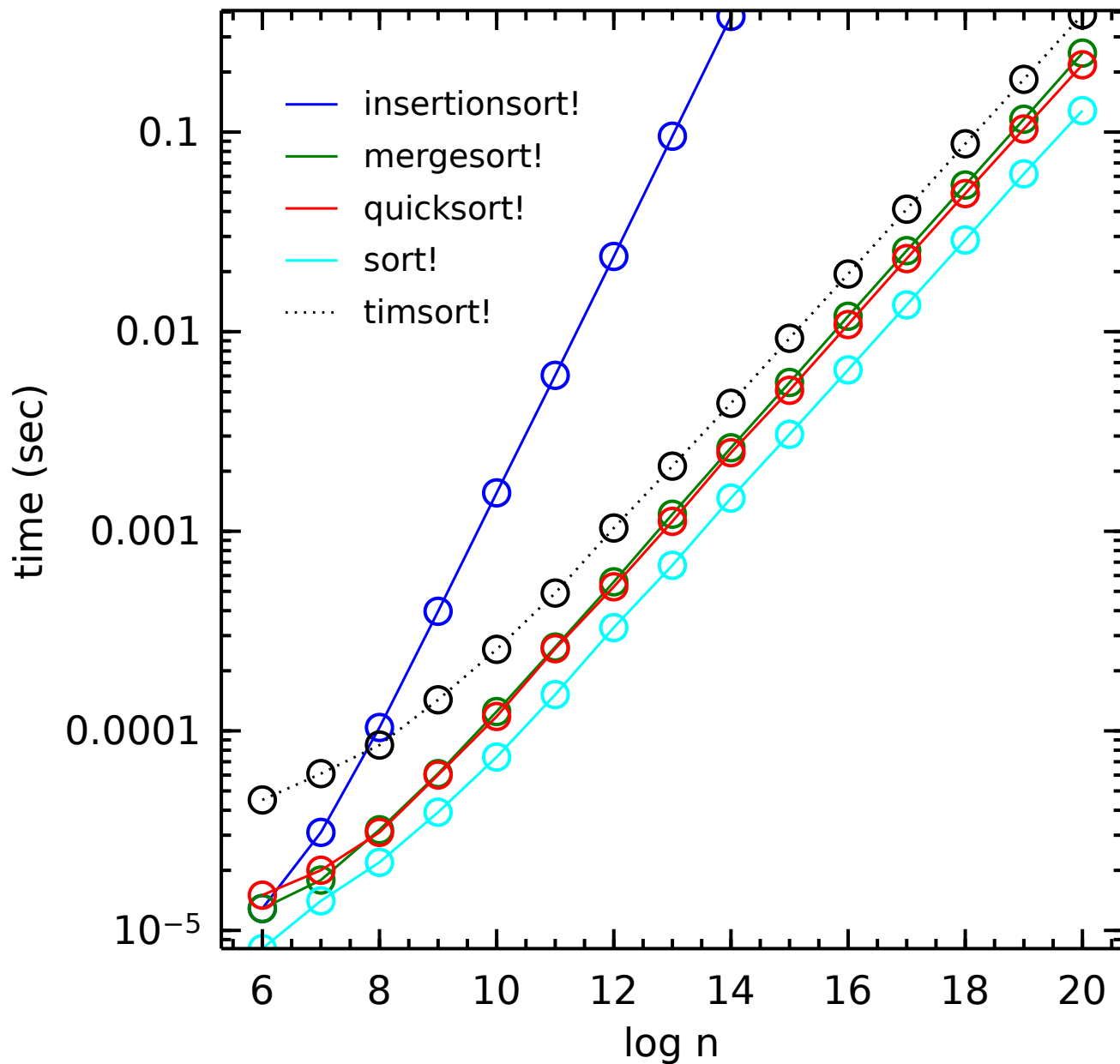
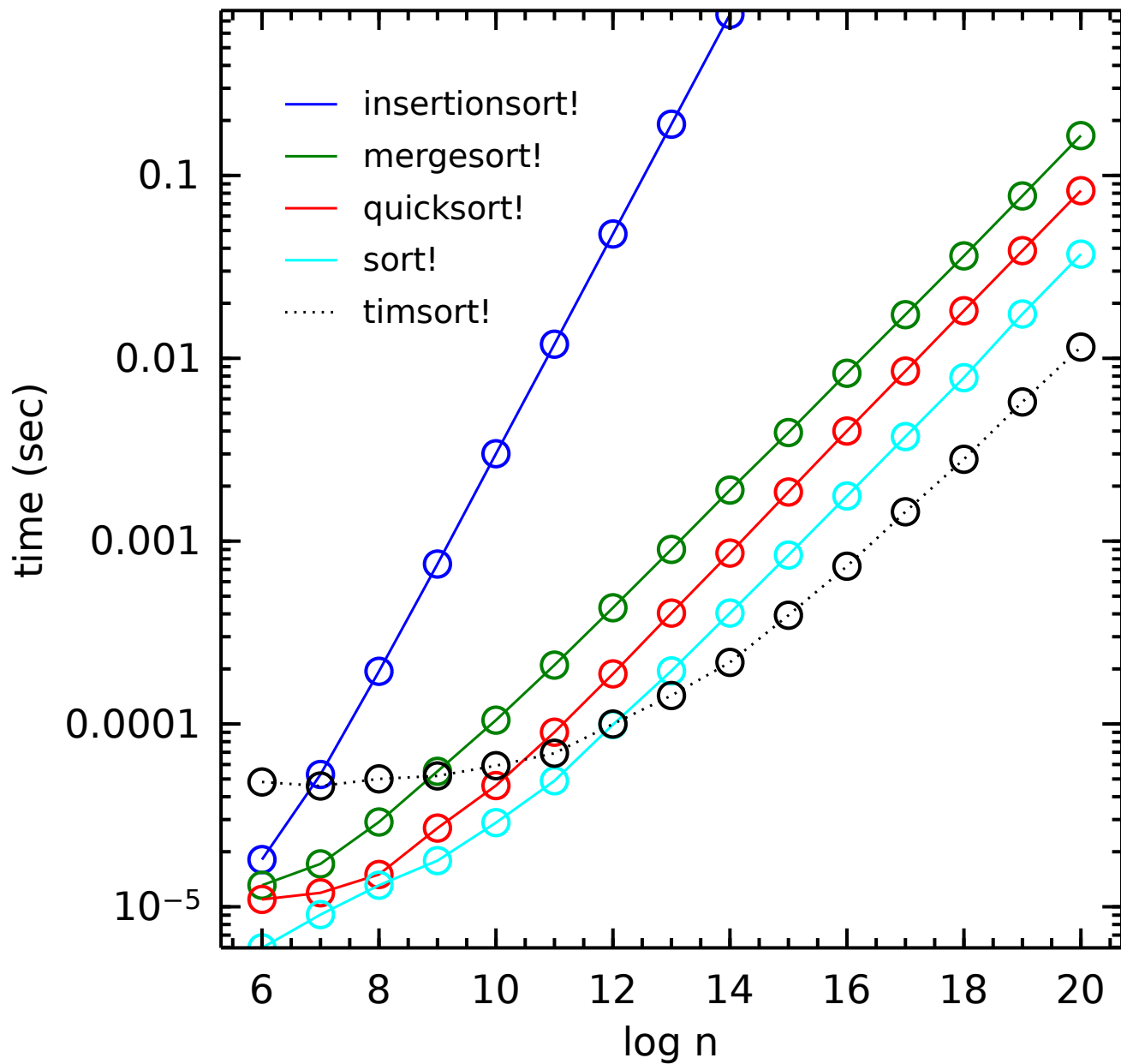


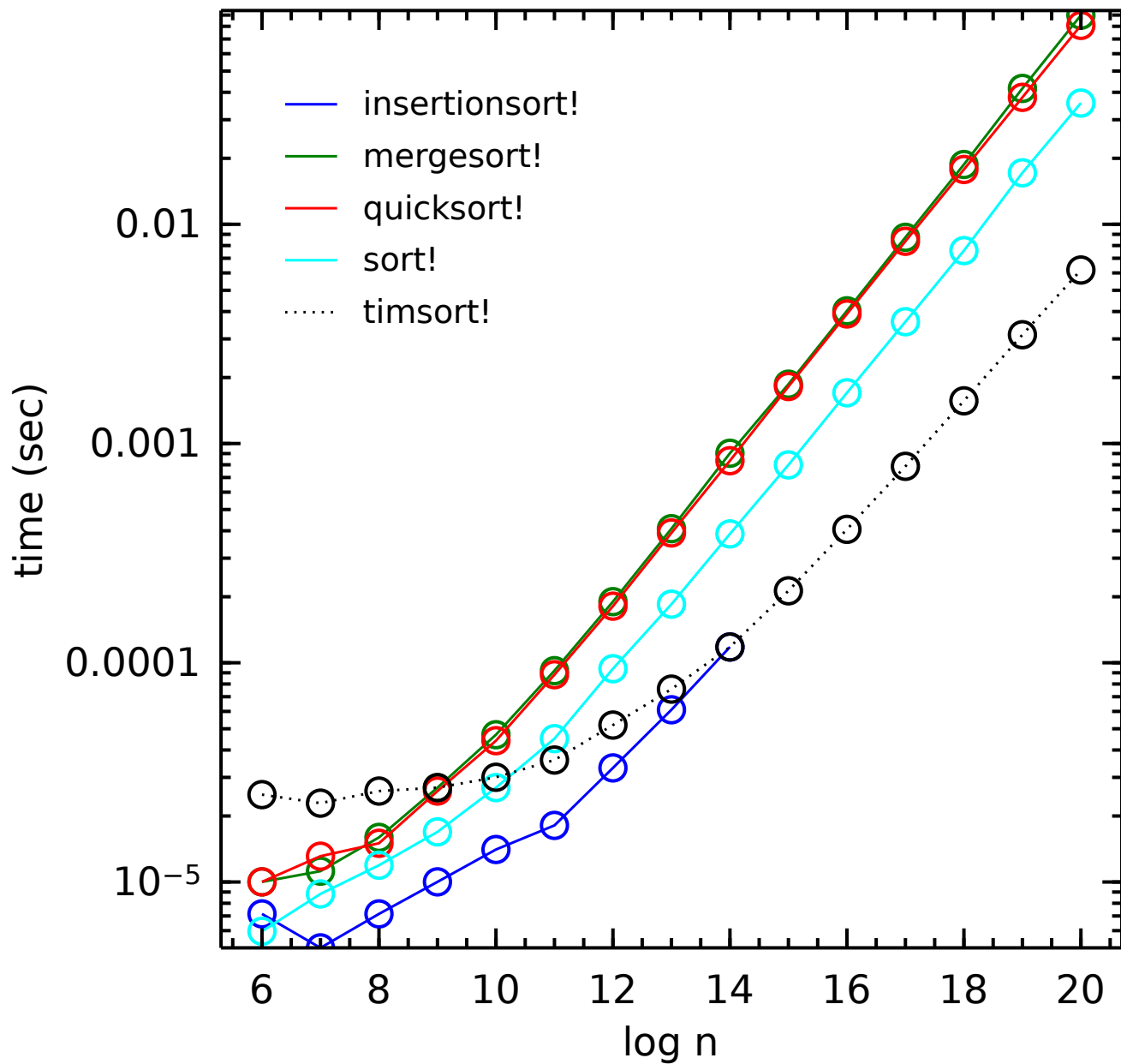
Sort Comparison (Float64, random)



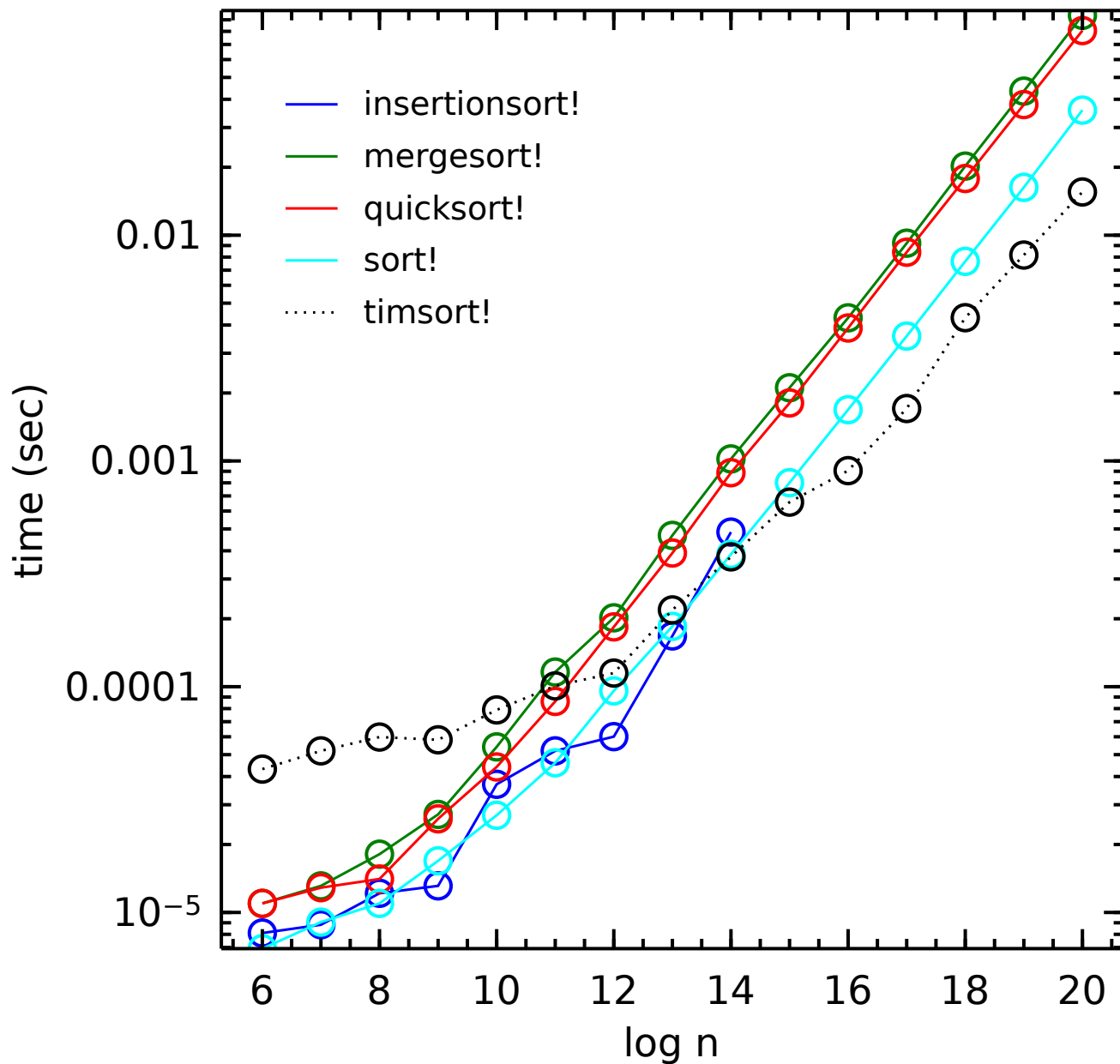
Sort Comparison (Float64, reversed)



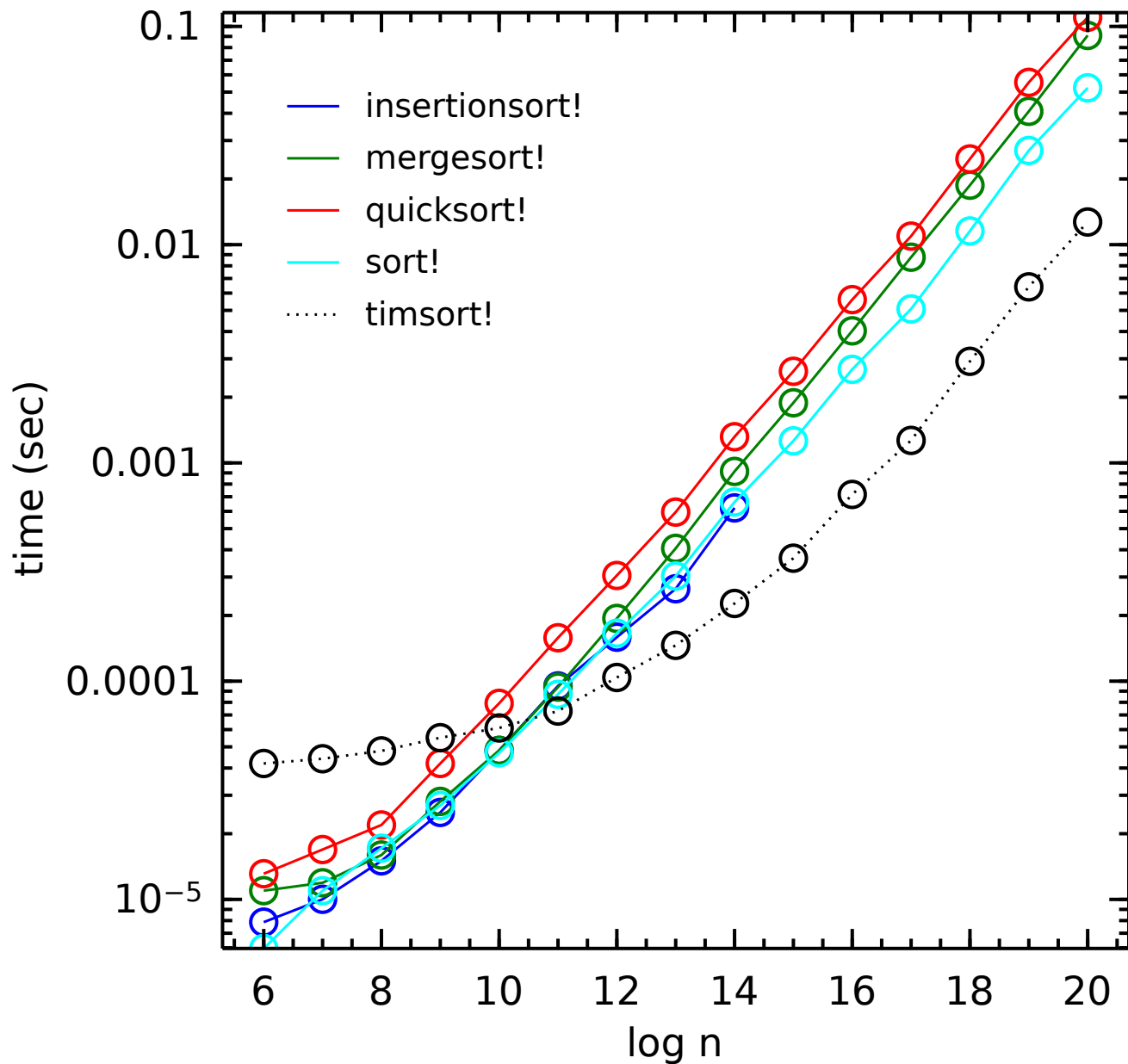
Sort Comparison (Float64, sorted)



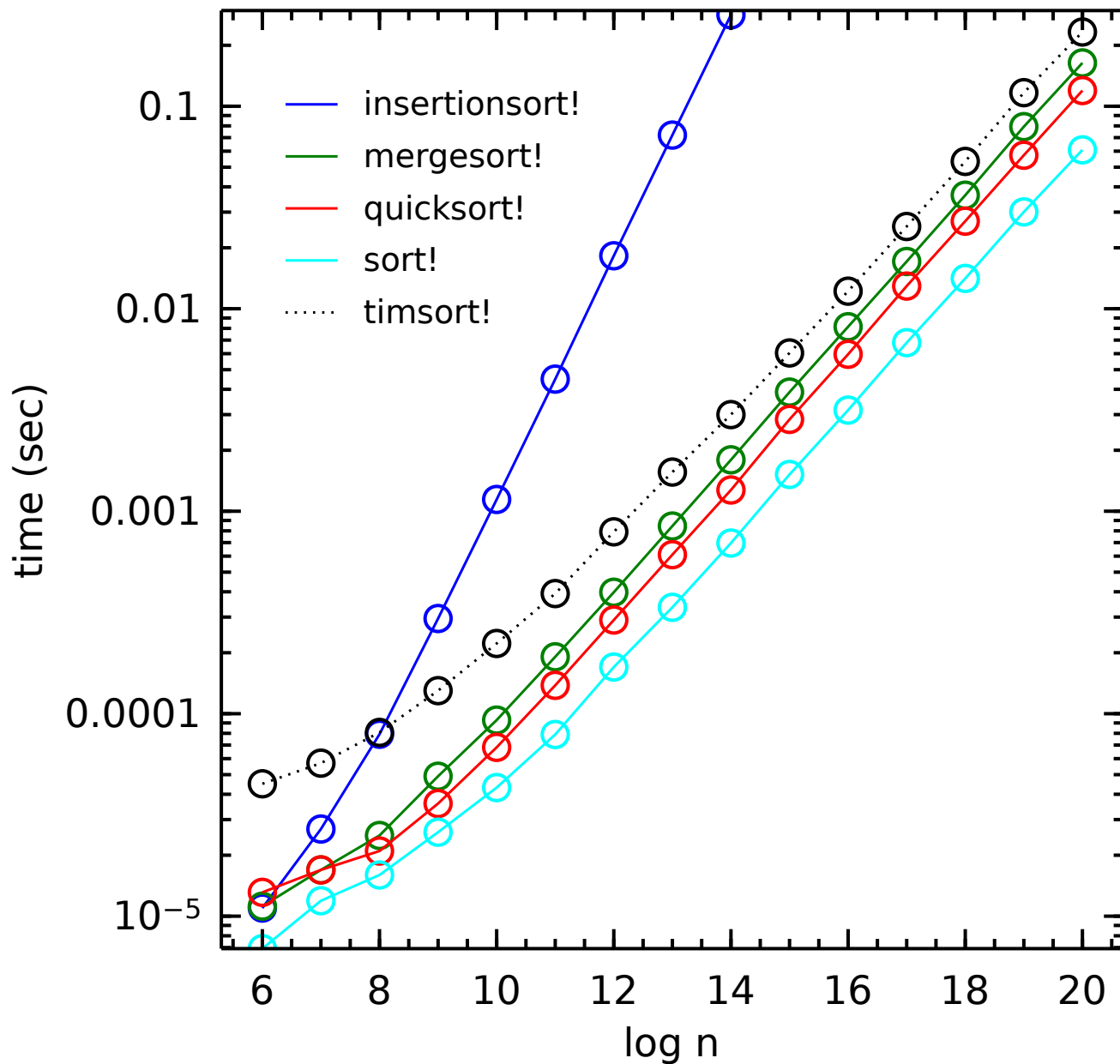
Sort Comparison (Float64, 3 exchanges)



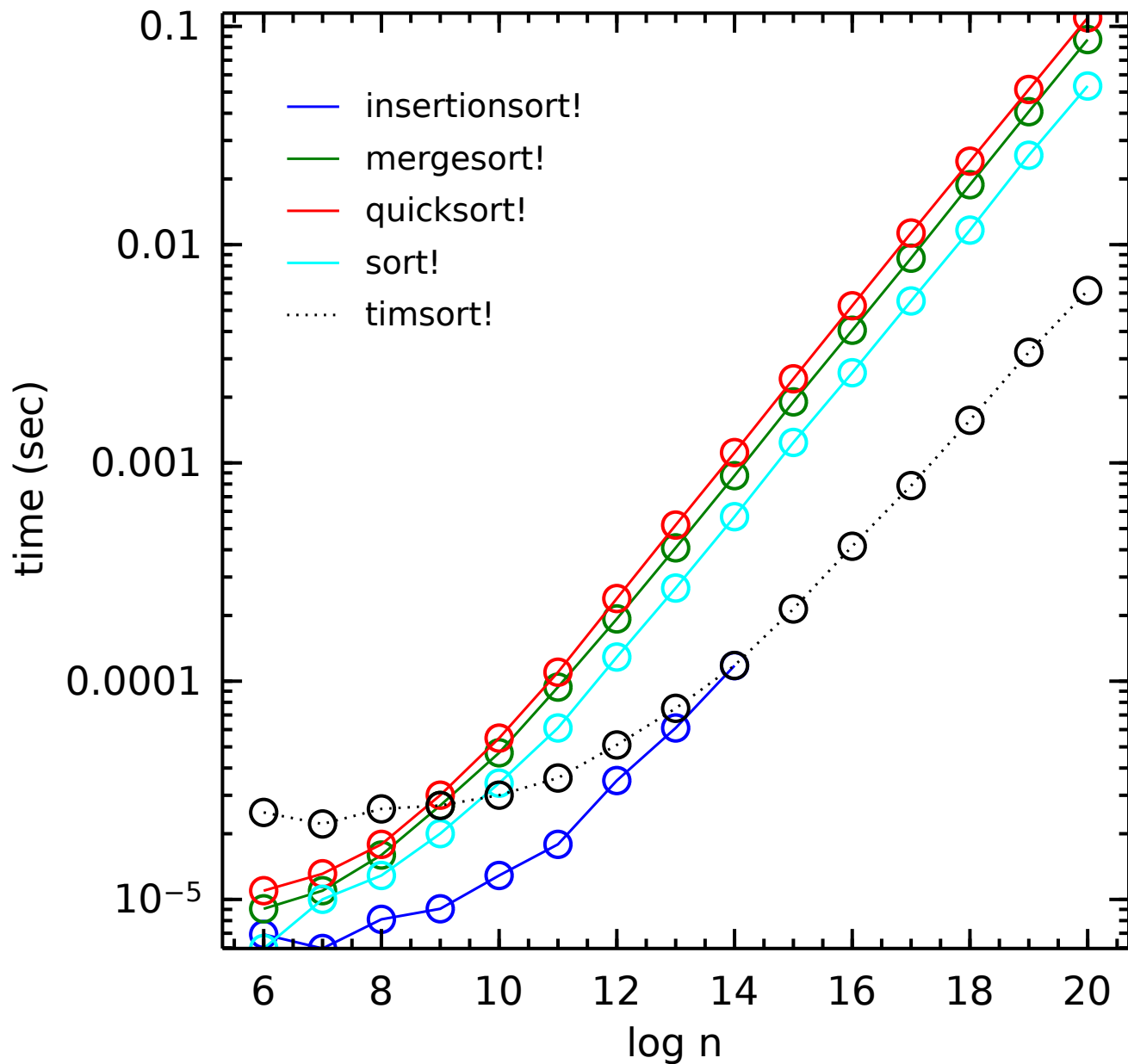
Sort Comparison (Float64, 10 appended)



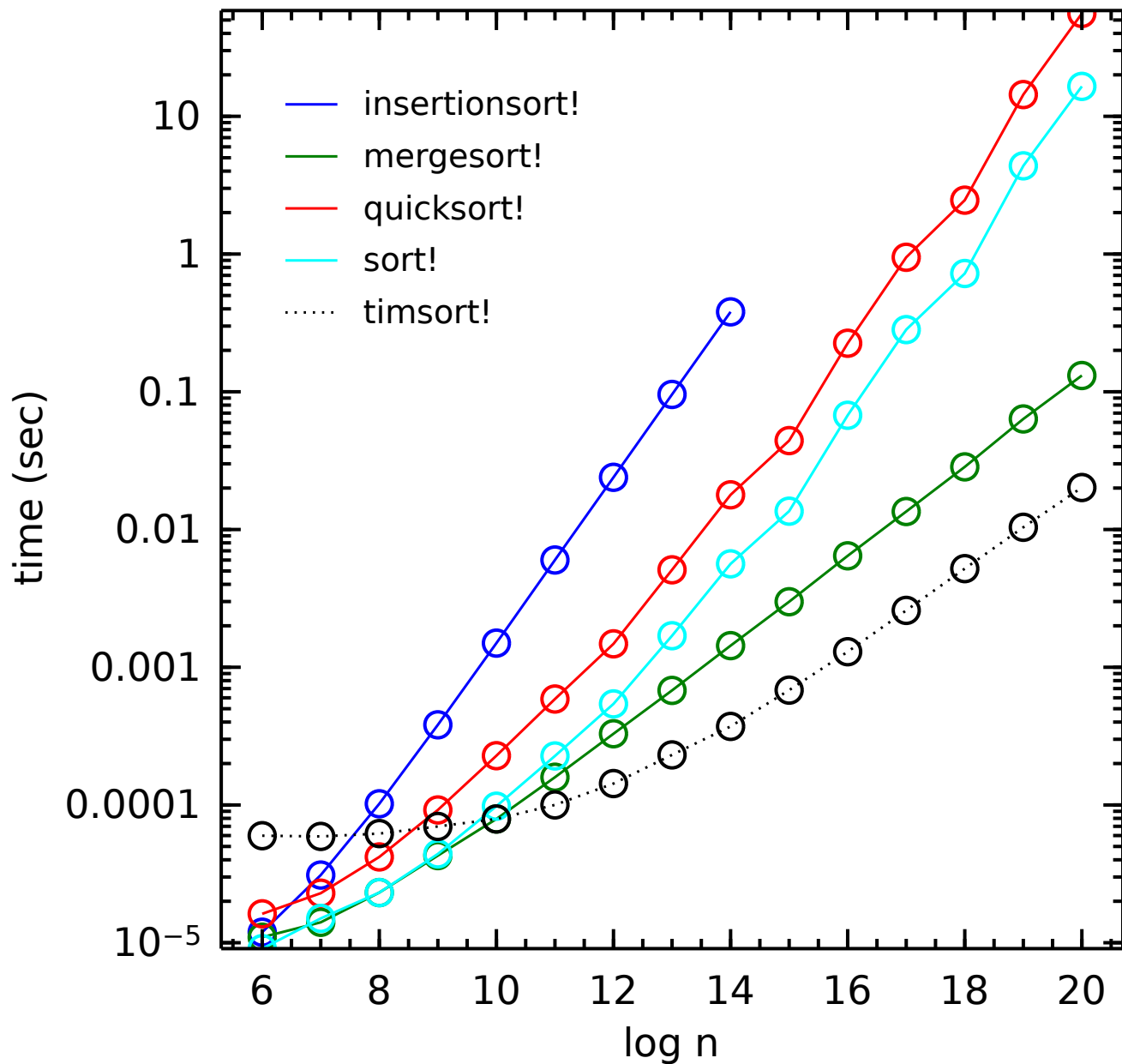
Sort Comparison (Float64, 4 unique items)



Sort Comparison (Float64, all equal)

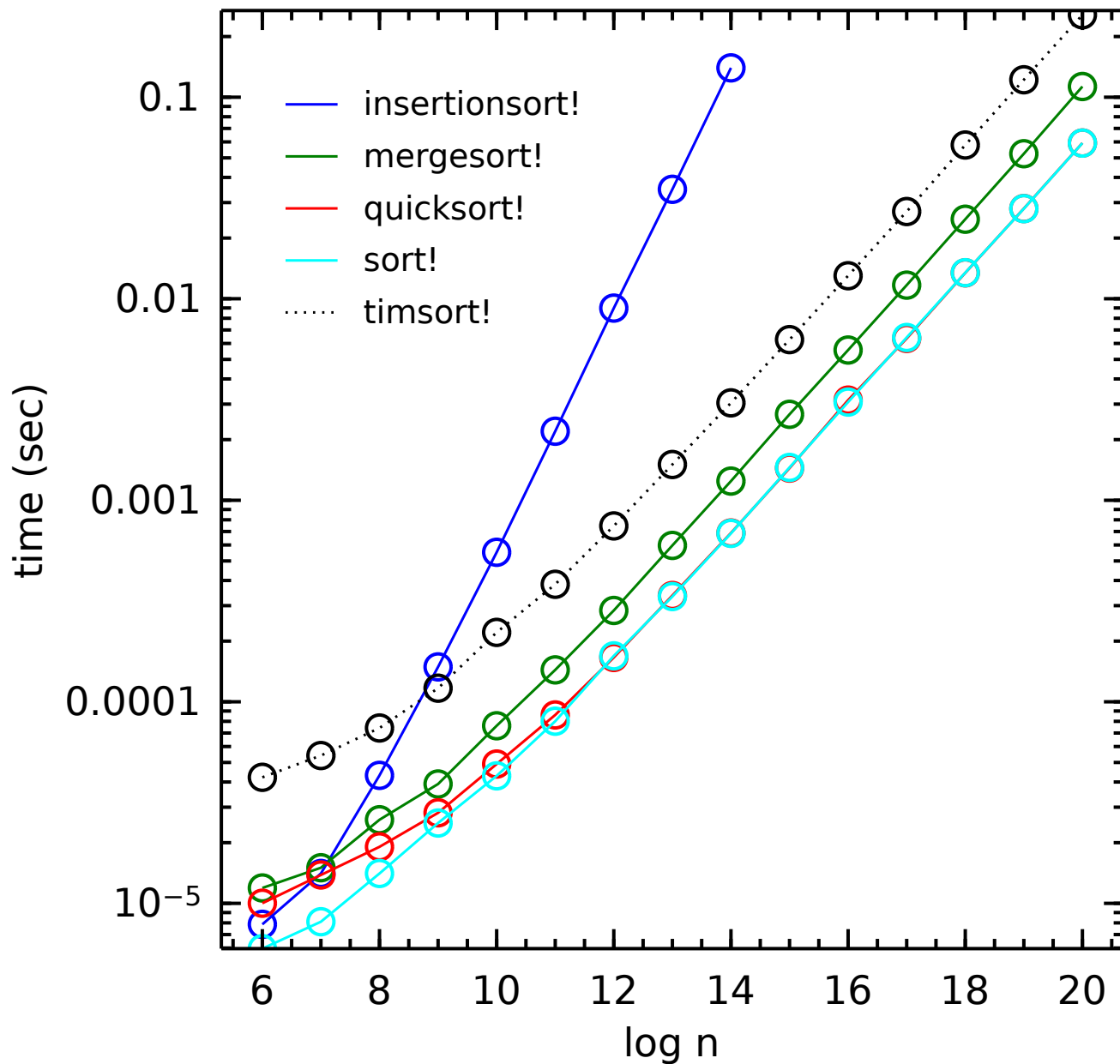


Sort Comparison (Float64, qsort median killer)

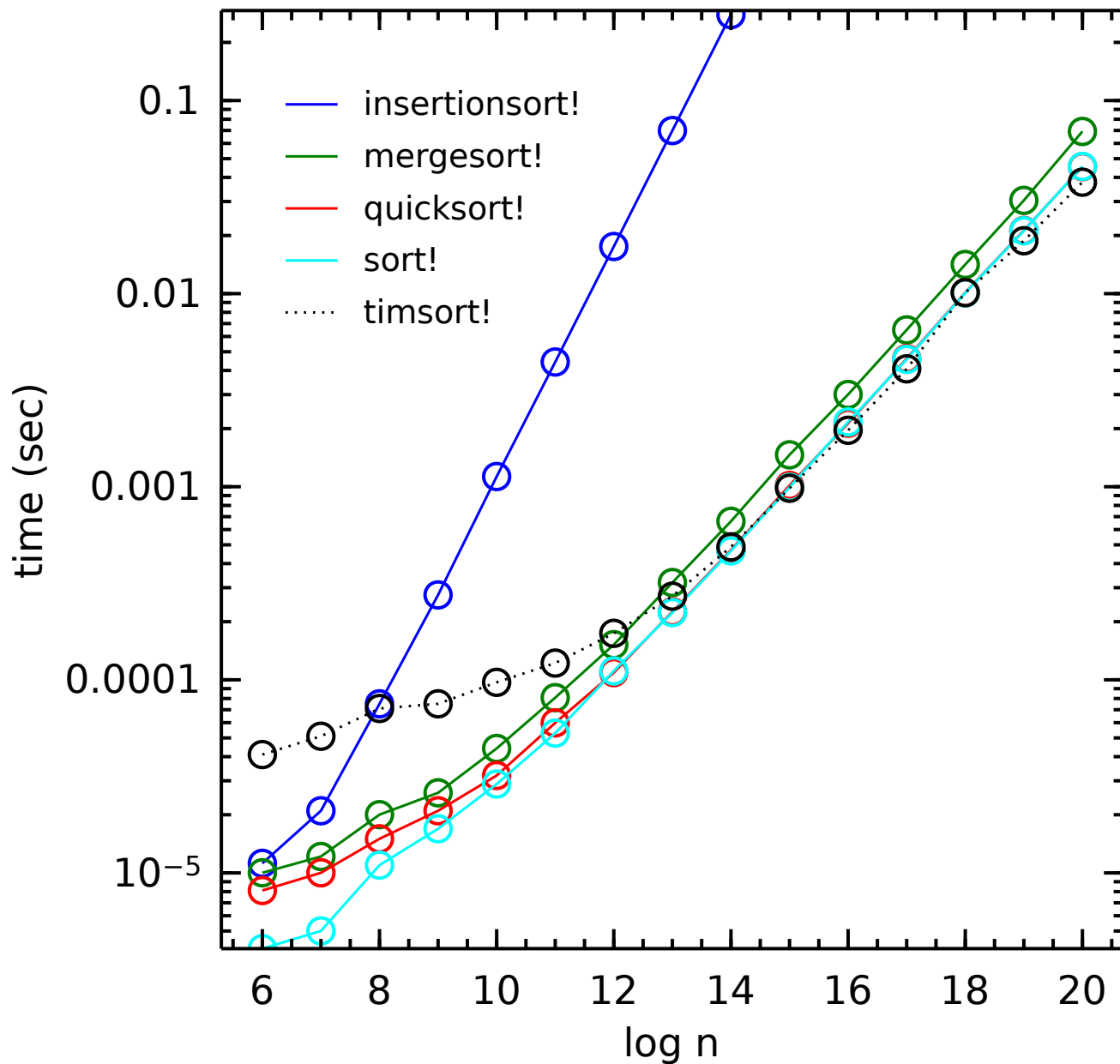




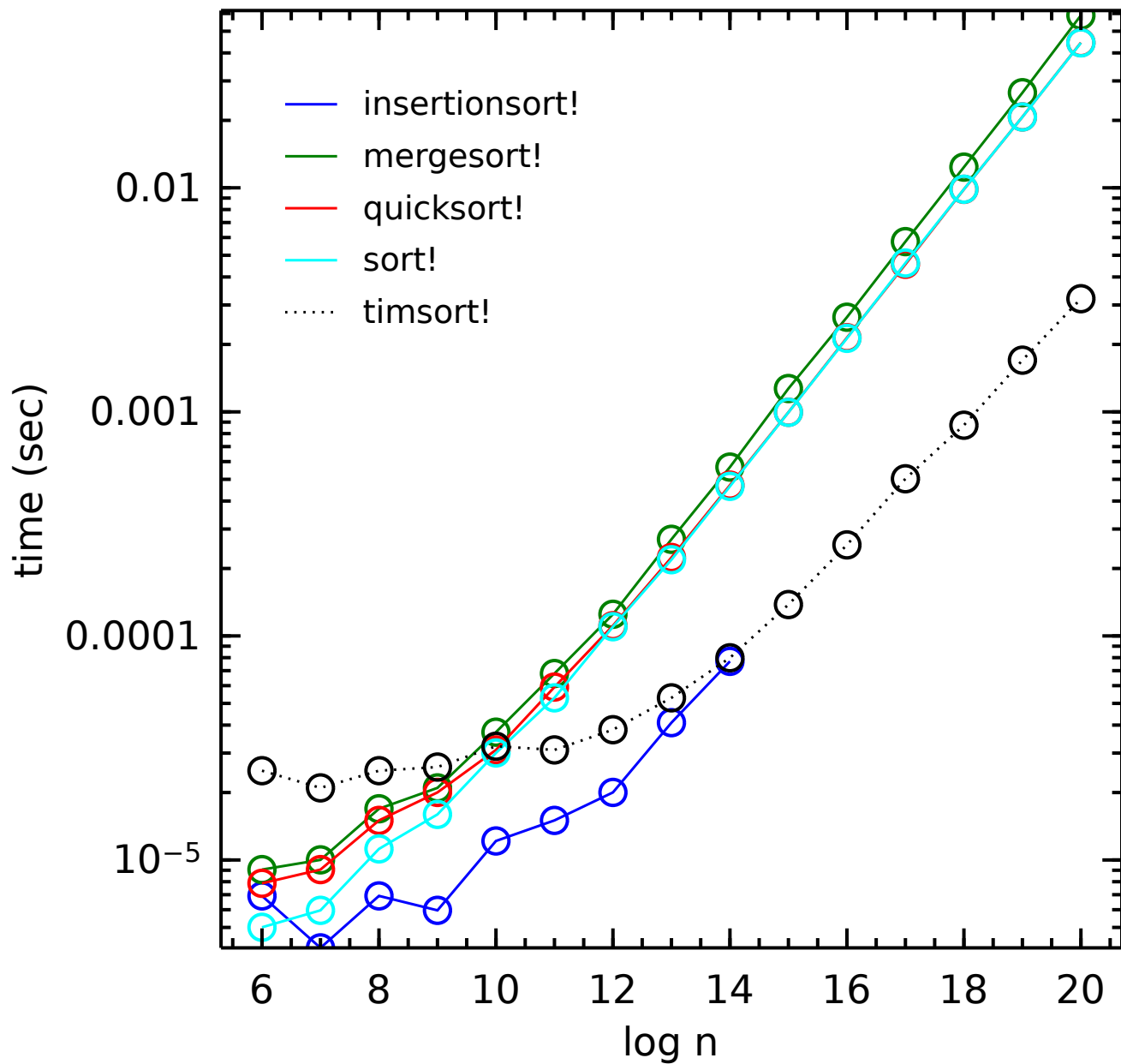
Sort Comparison (Int64, random)



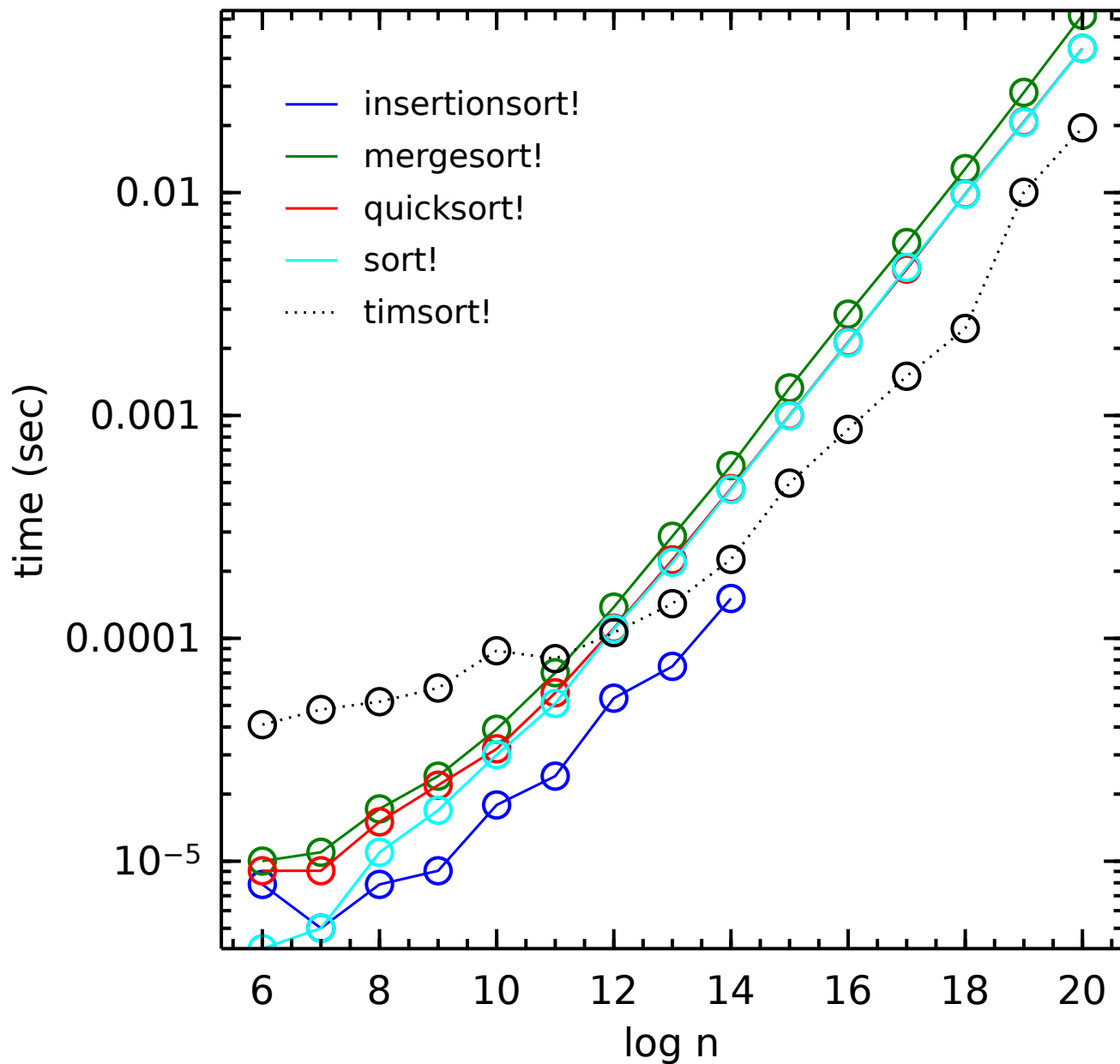
Sort Comparison (Int64, reversed)



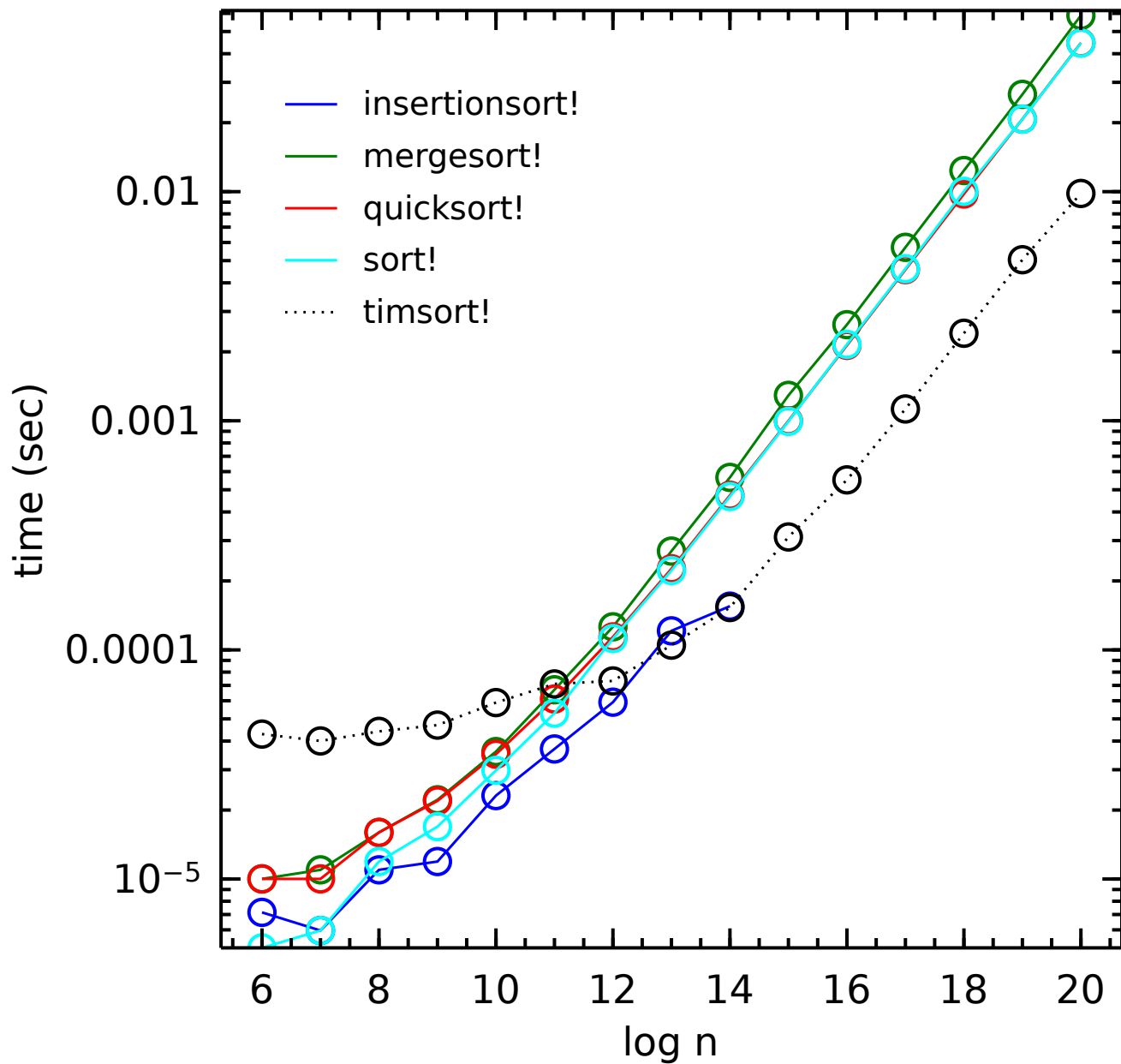
Sort Comparison (Int64, sorted)



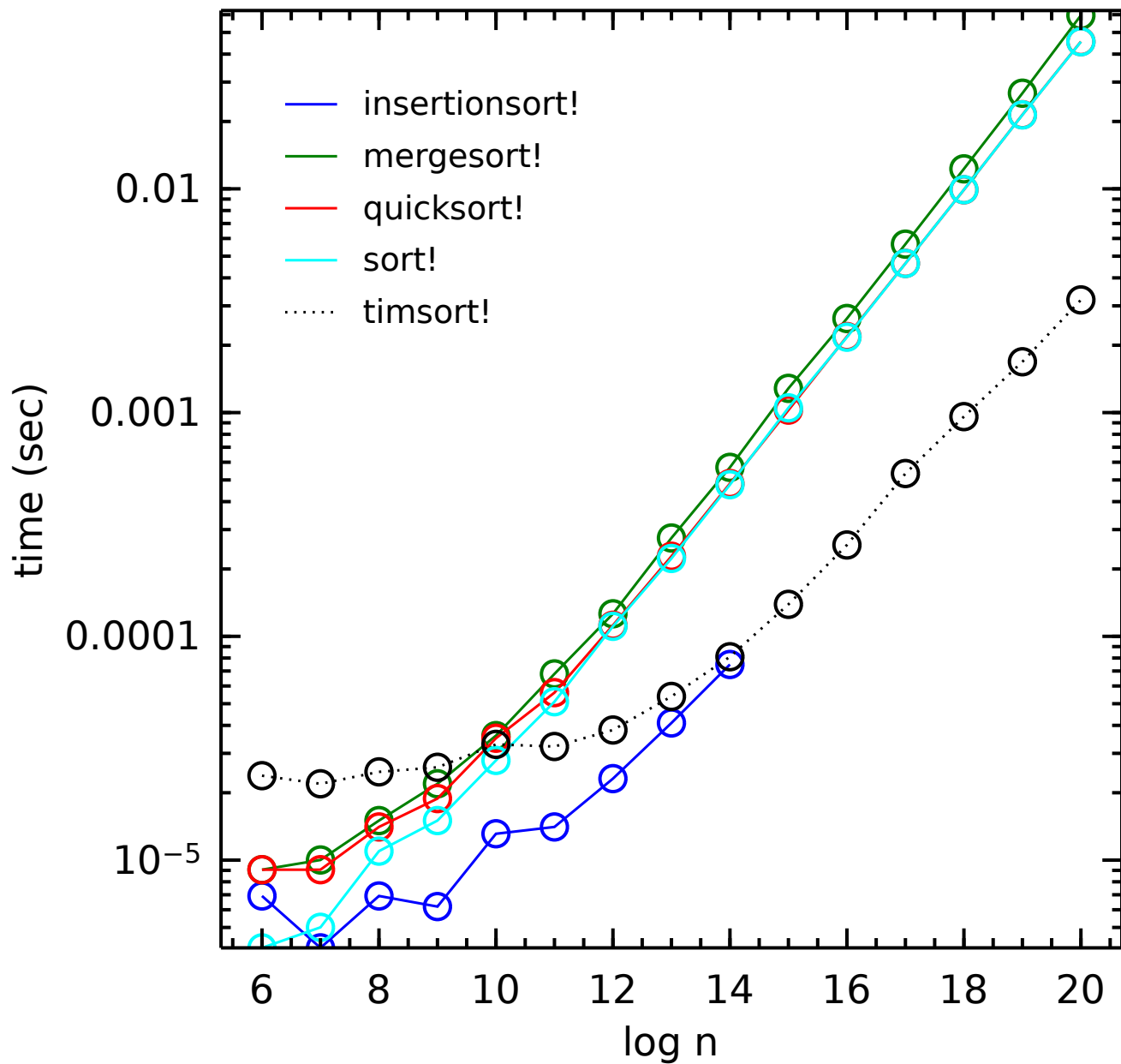
Sort Comparison (Int64, 3 exchanges)



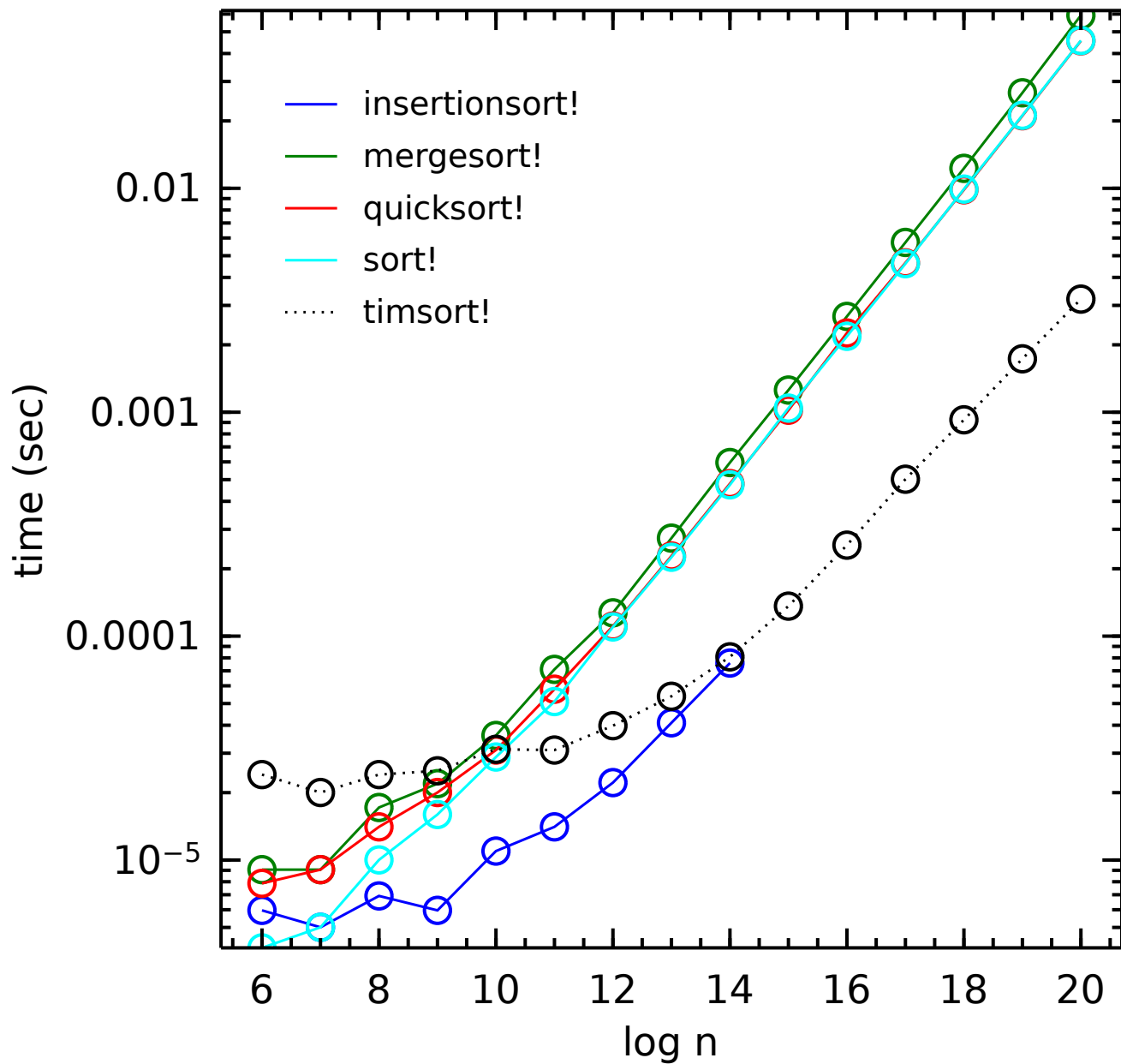
Sort Comparison (Int64, 10 appended)



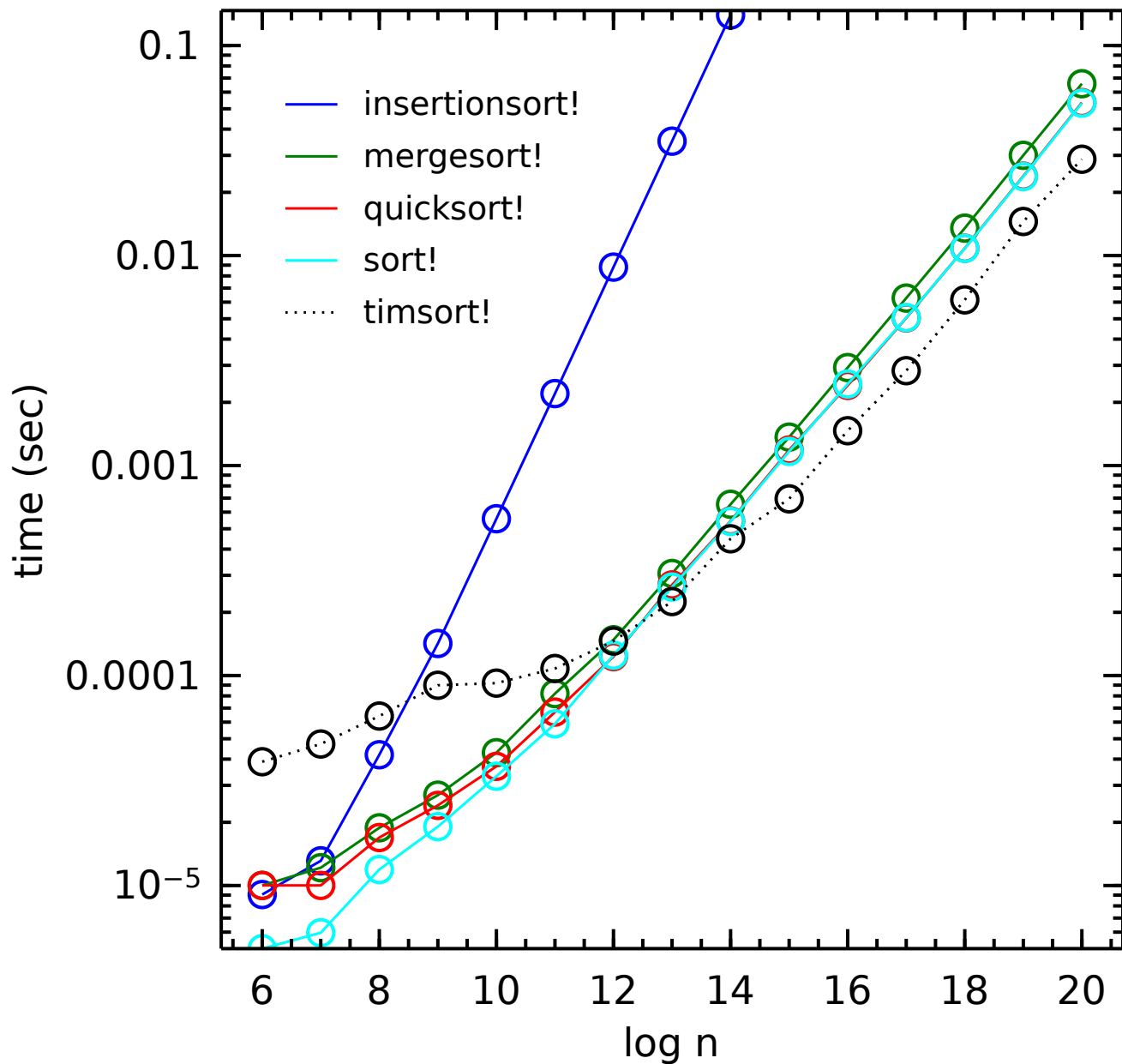
Sort Comparison (Int64, 4 unique items)



Sort Comparison (Int64, all equal)

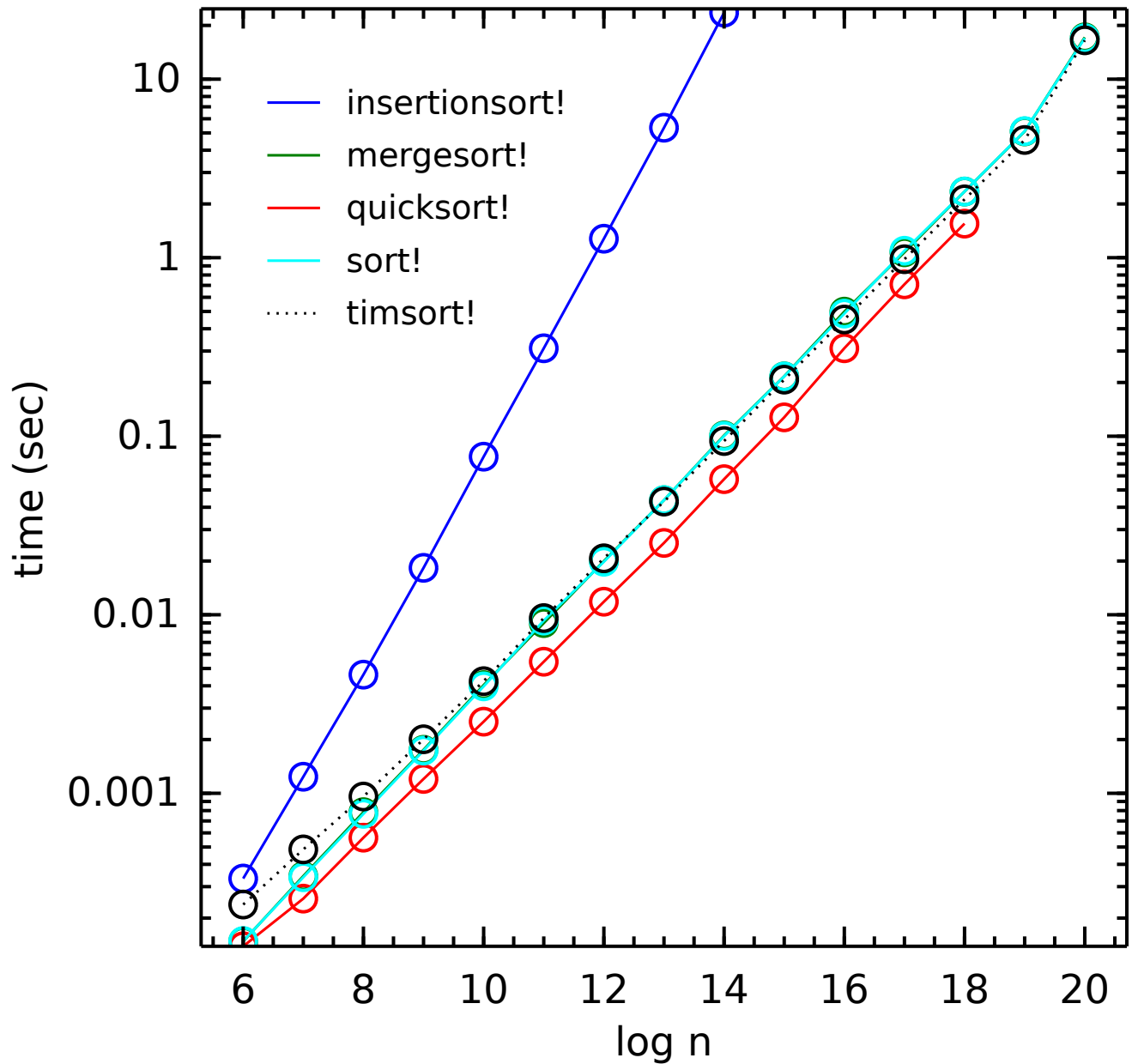


Sort Comparison (Int64, qsort median killer)

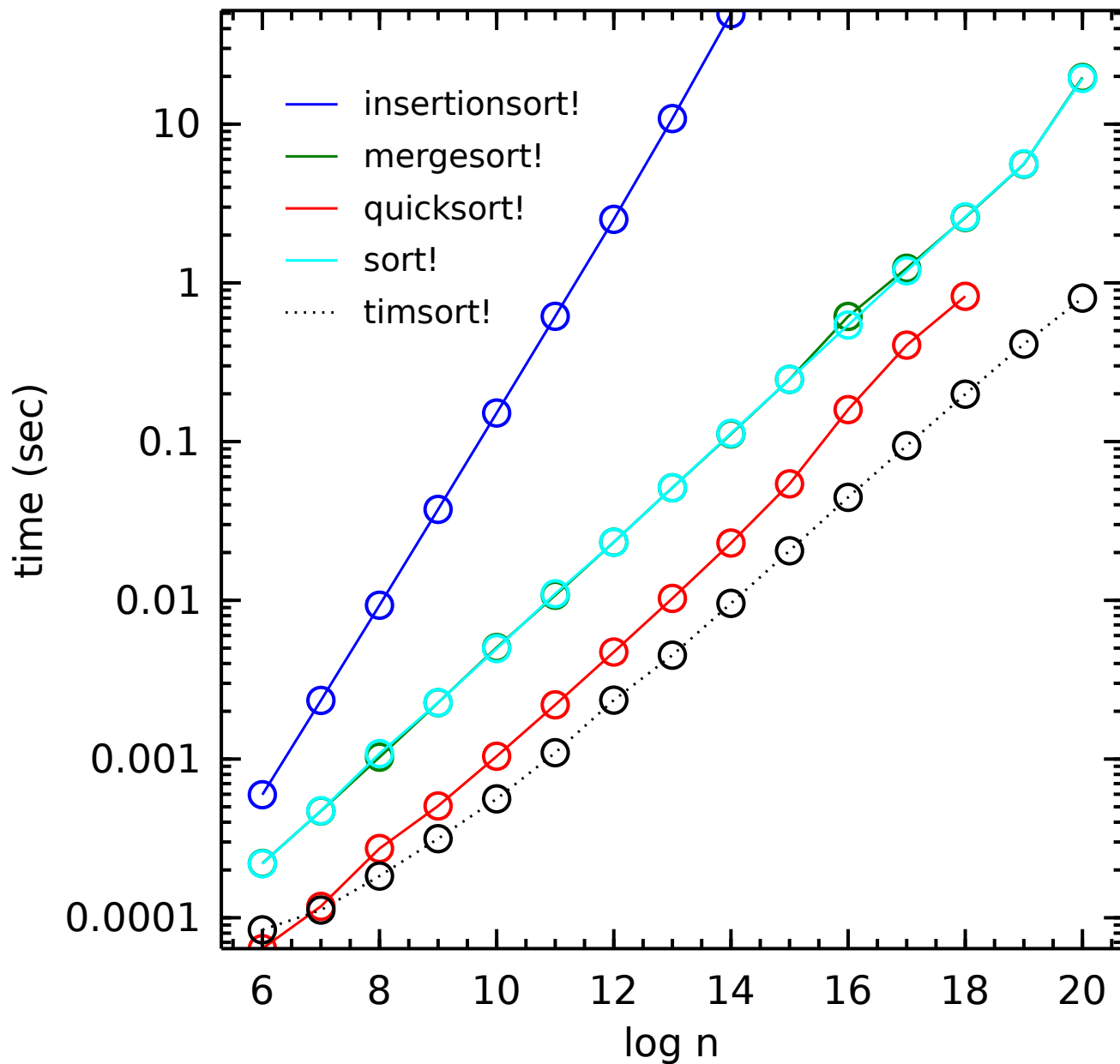




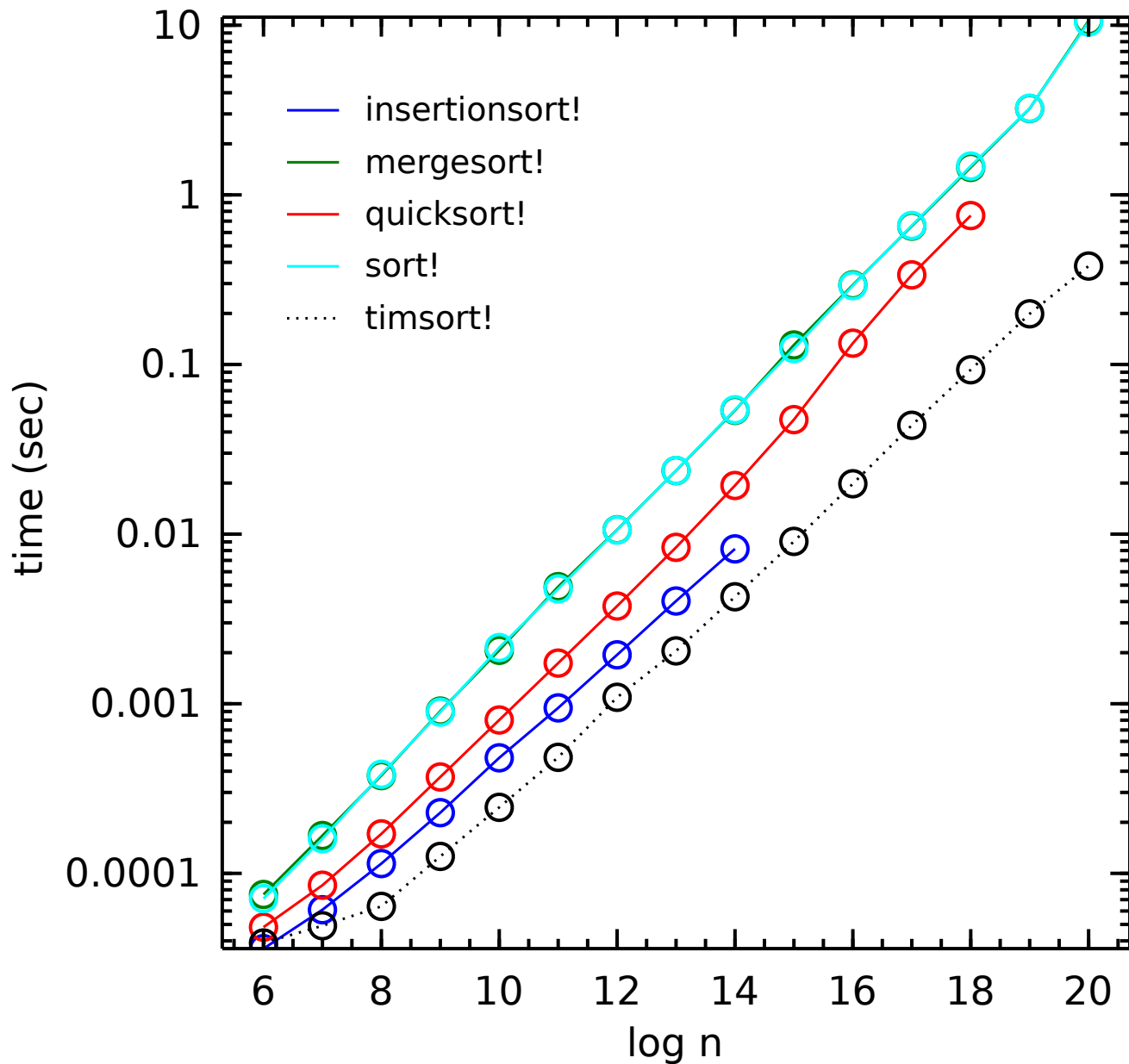
Sort Comparison (String[10], random)



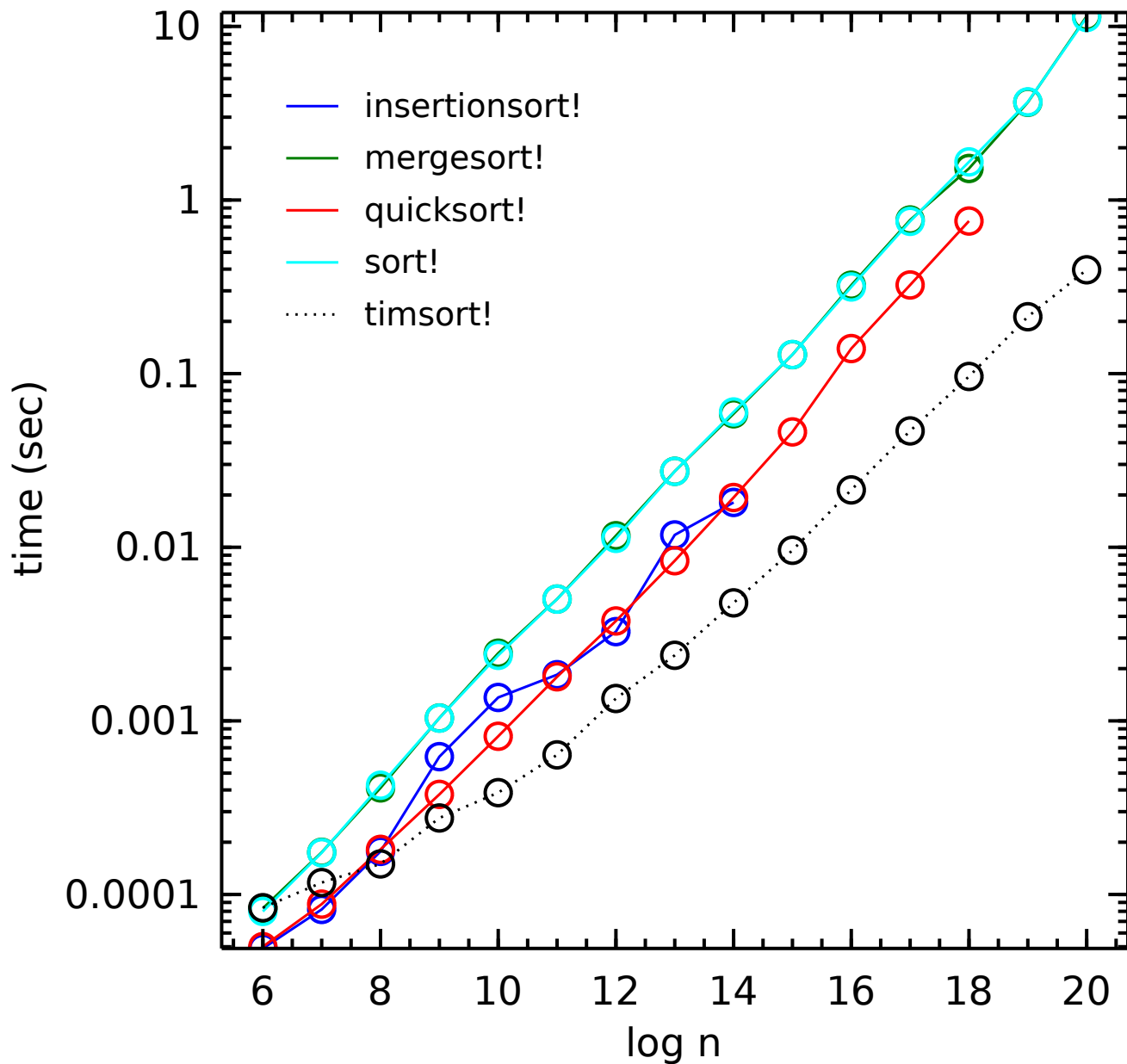
Sort Comparison (String[10], reversed)



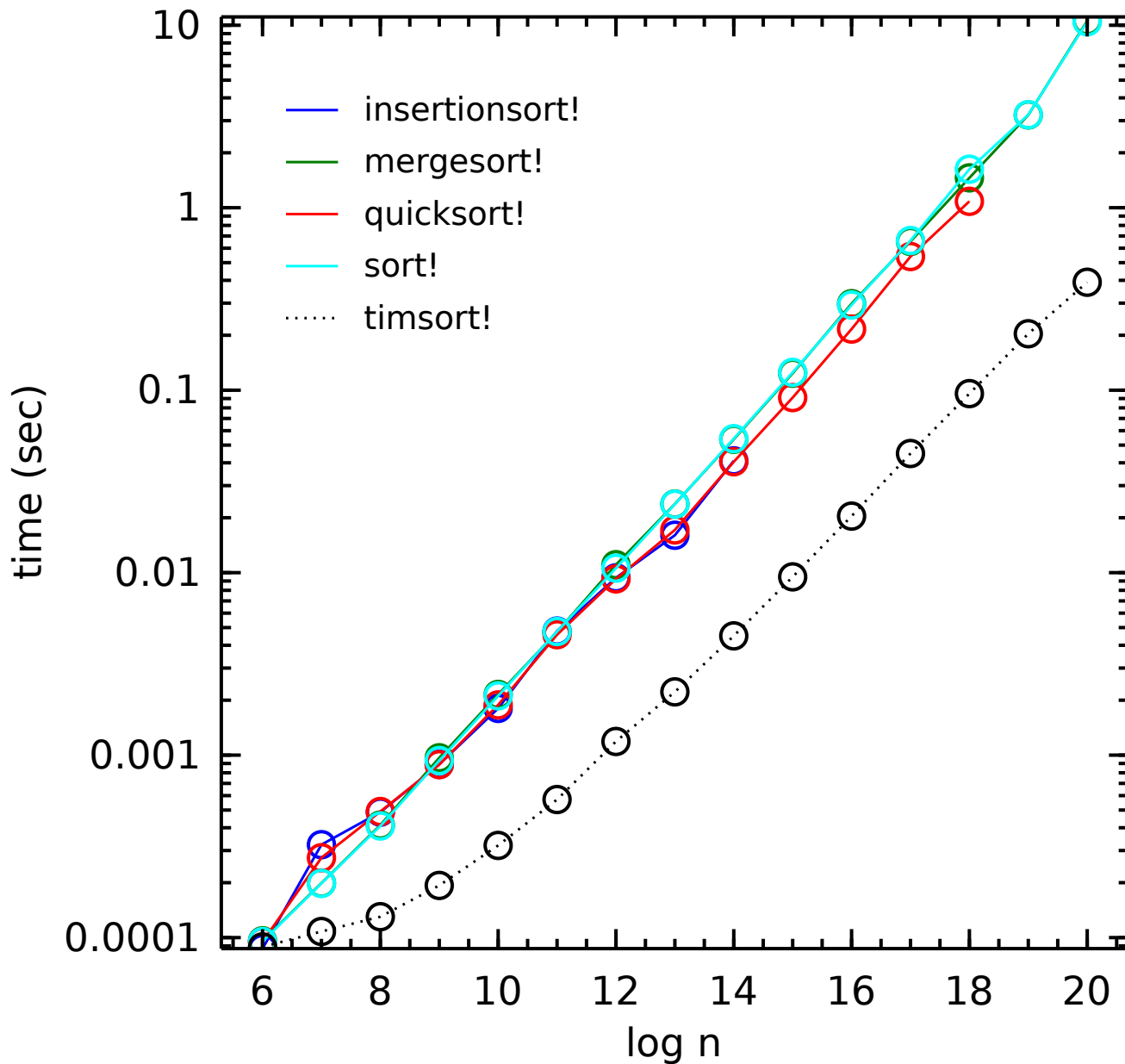
Sort Comparison (String[10], sorted)



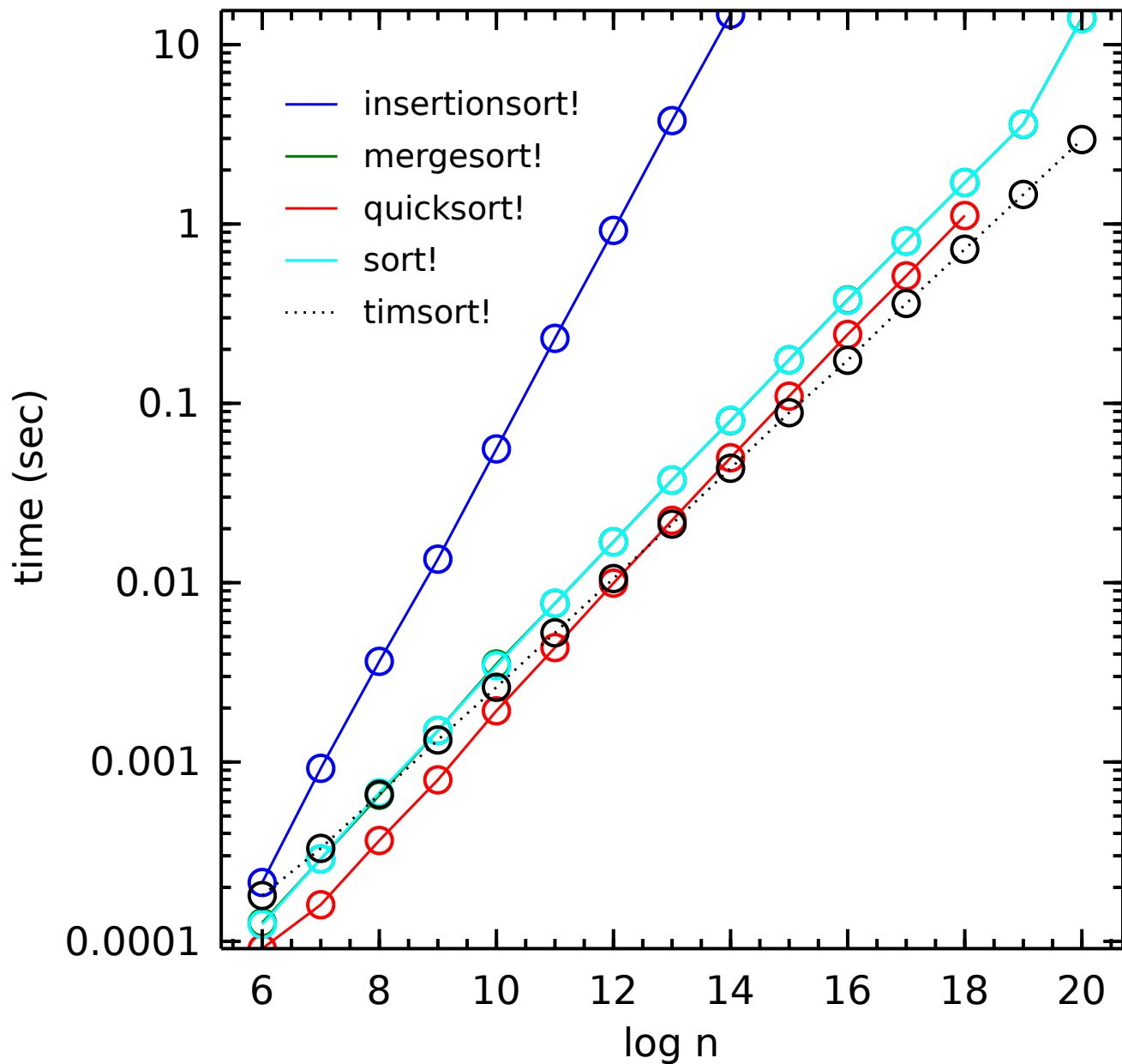
Sort Comparison (String[10], 3 exchanges)



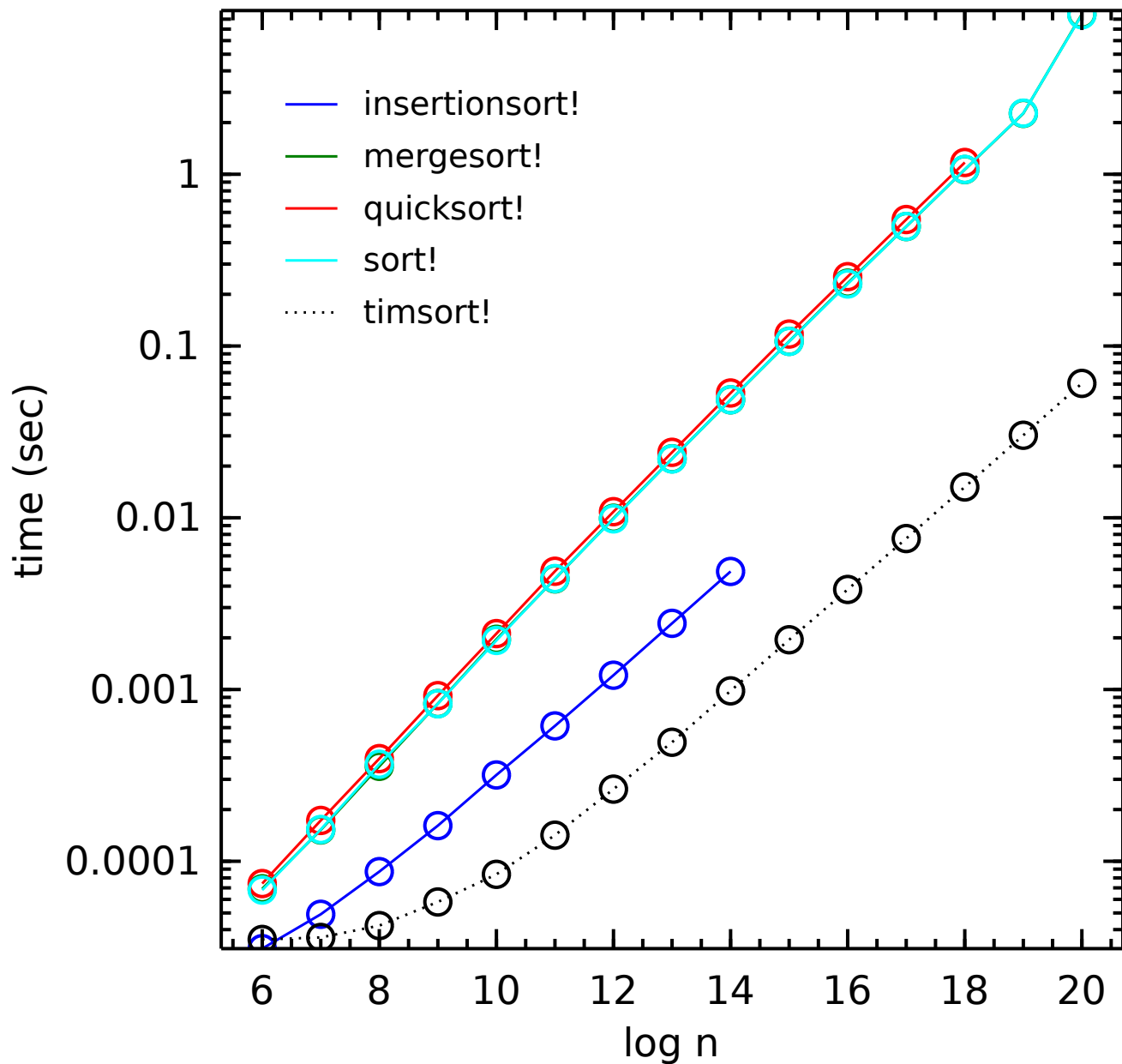
Sort Comparison (String[10], 10 appended)



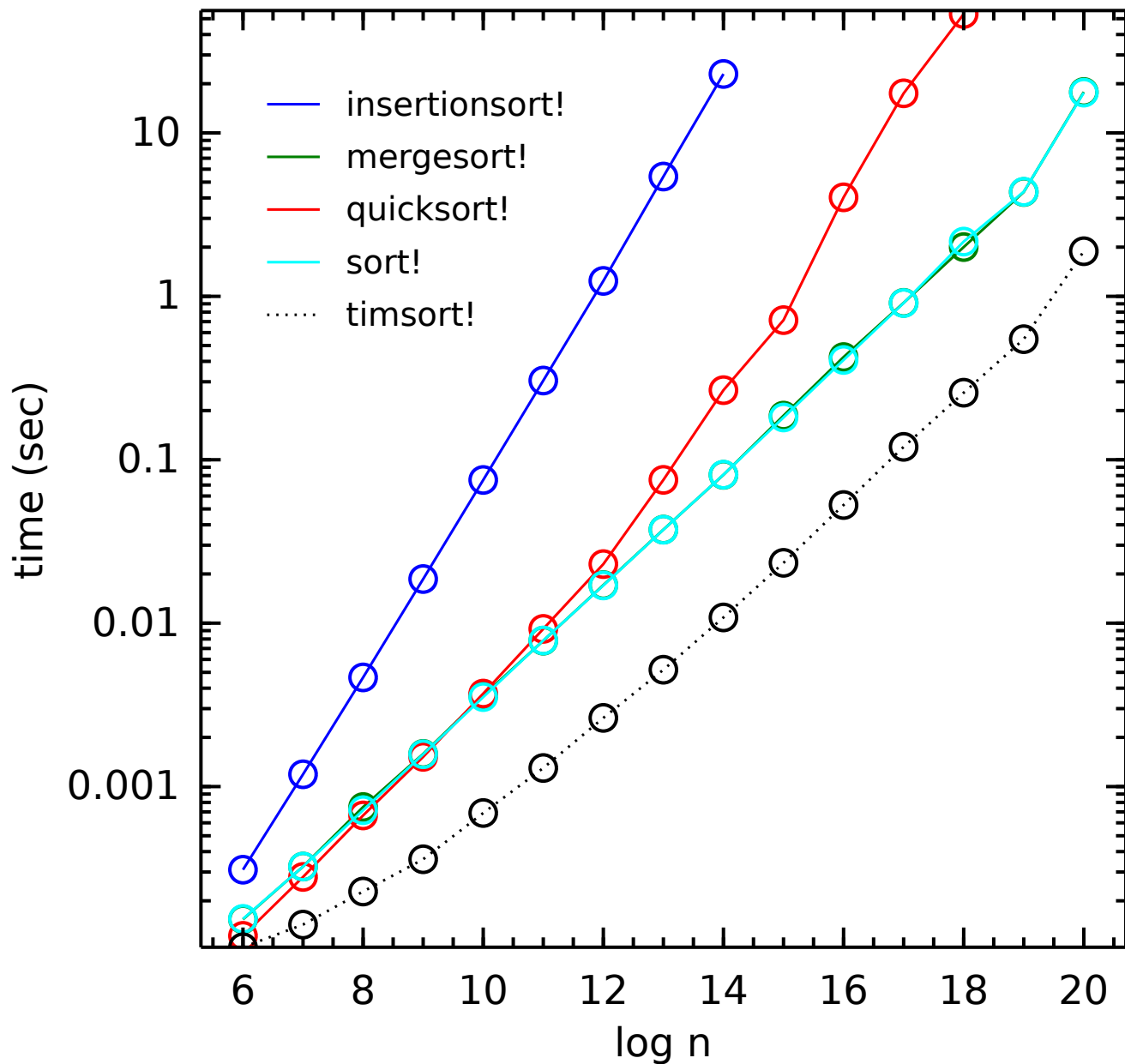
Sort Comparison (String[10], 4 unique items)



Sort Comparison (String[10], all equal)

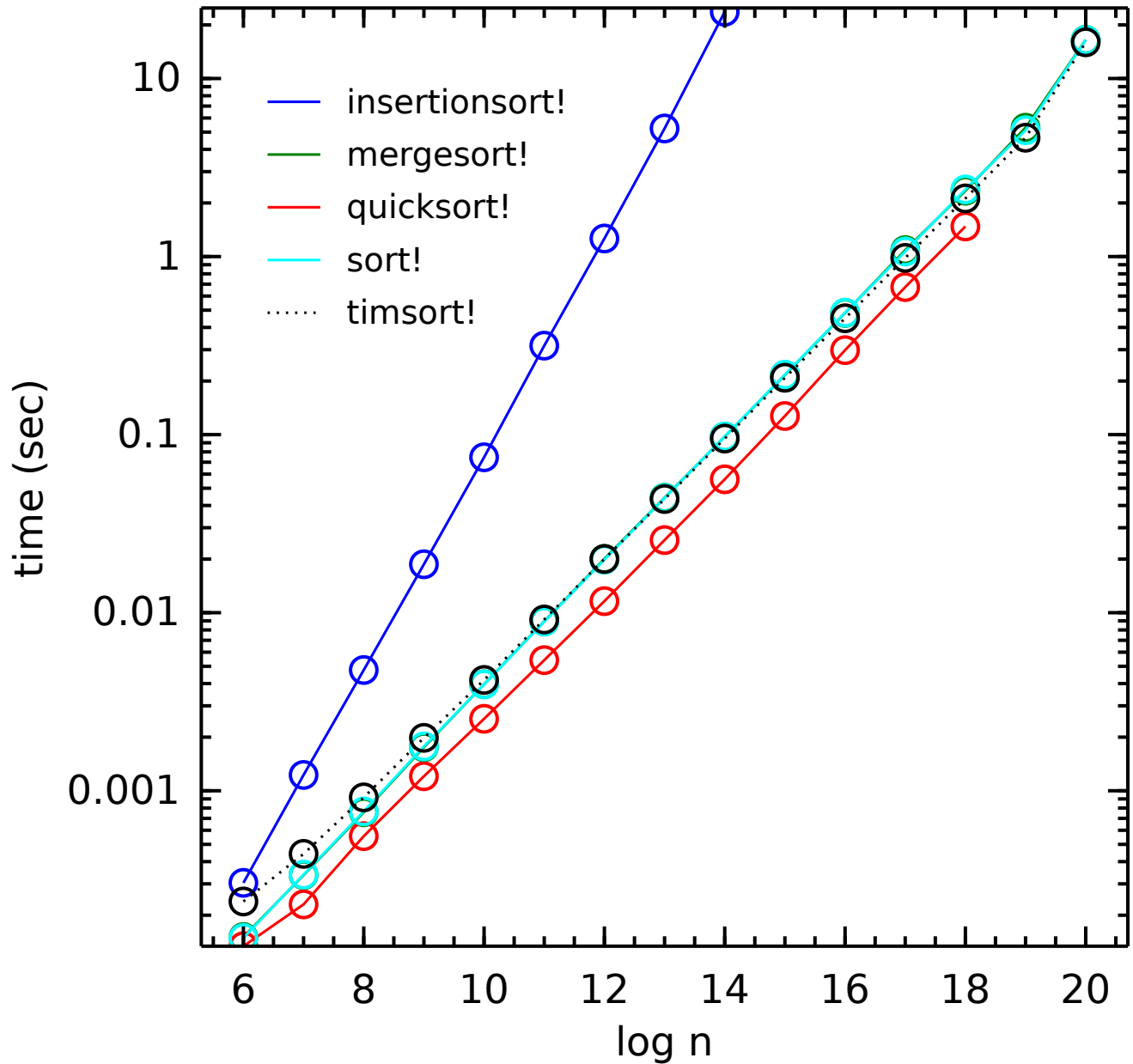


Sort Comparison (String[10], qsort median killer)

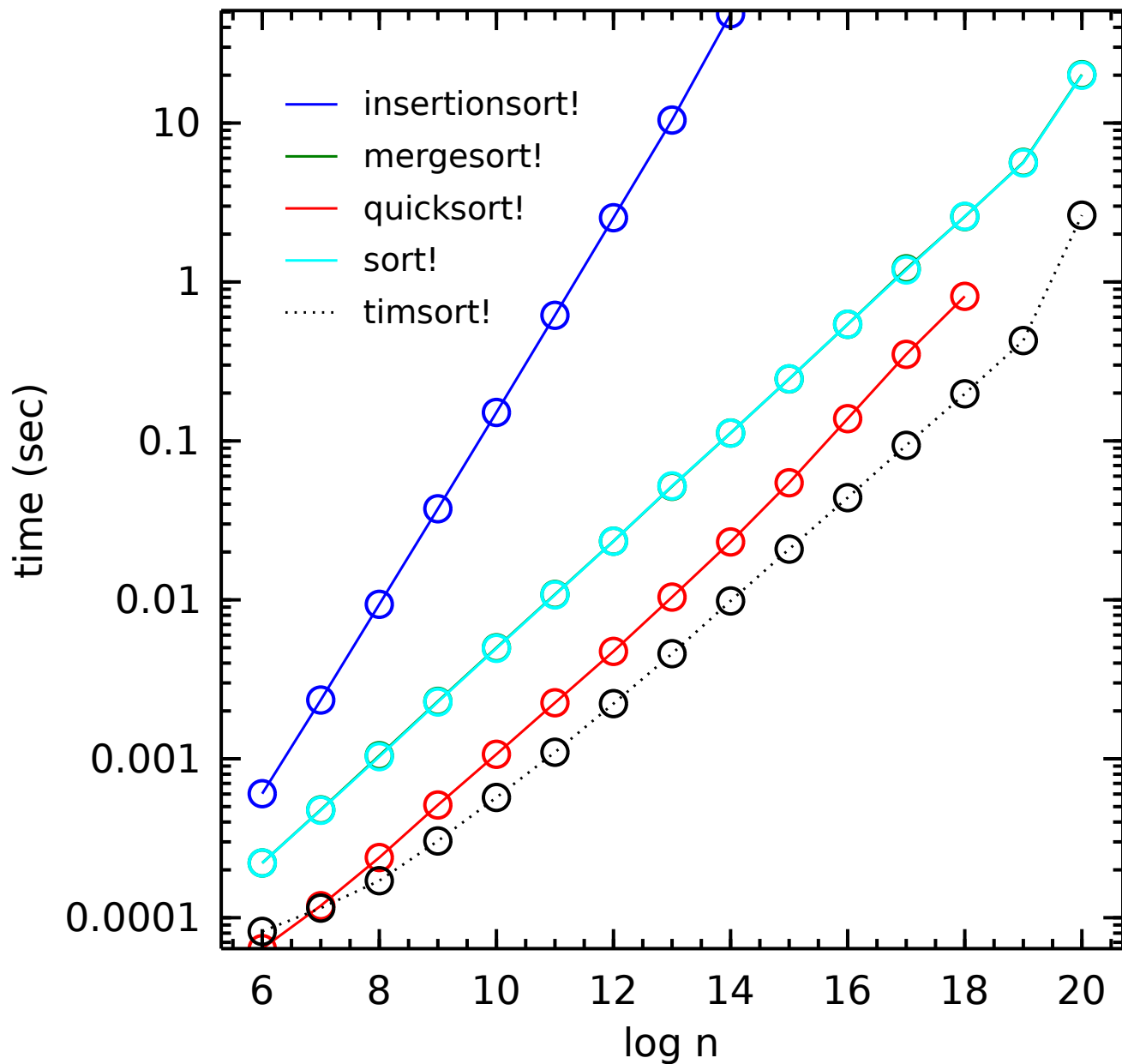




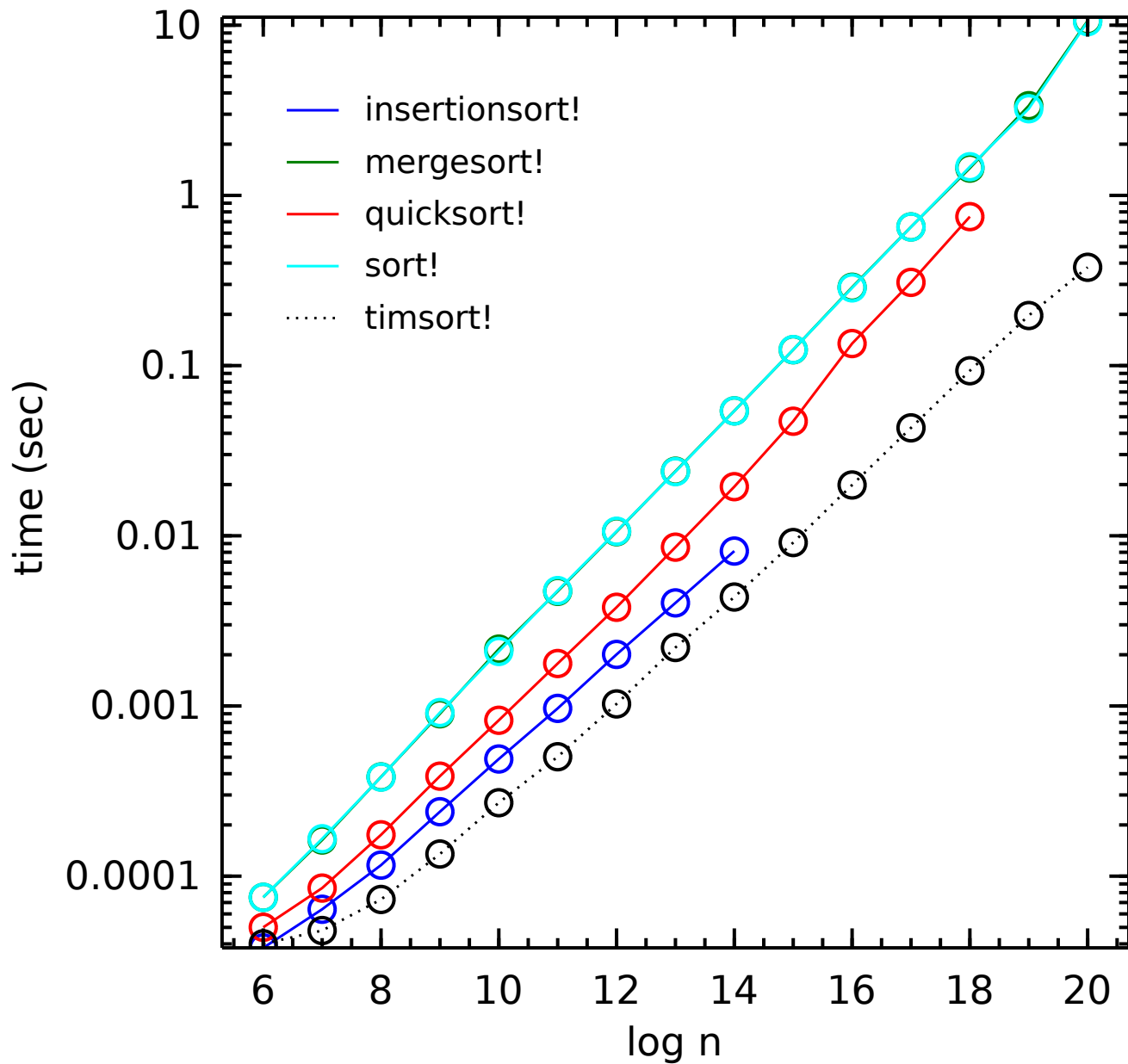
Sort Comparison (String[5], random)



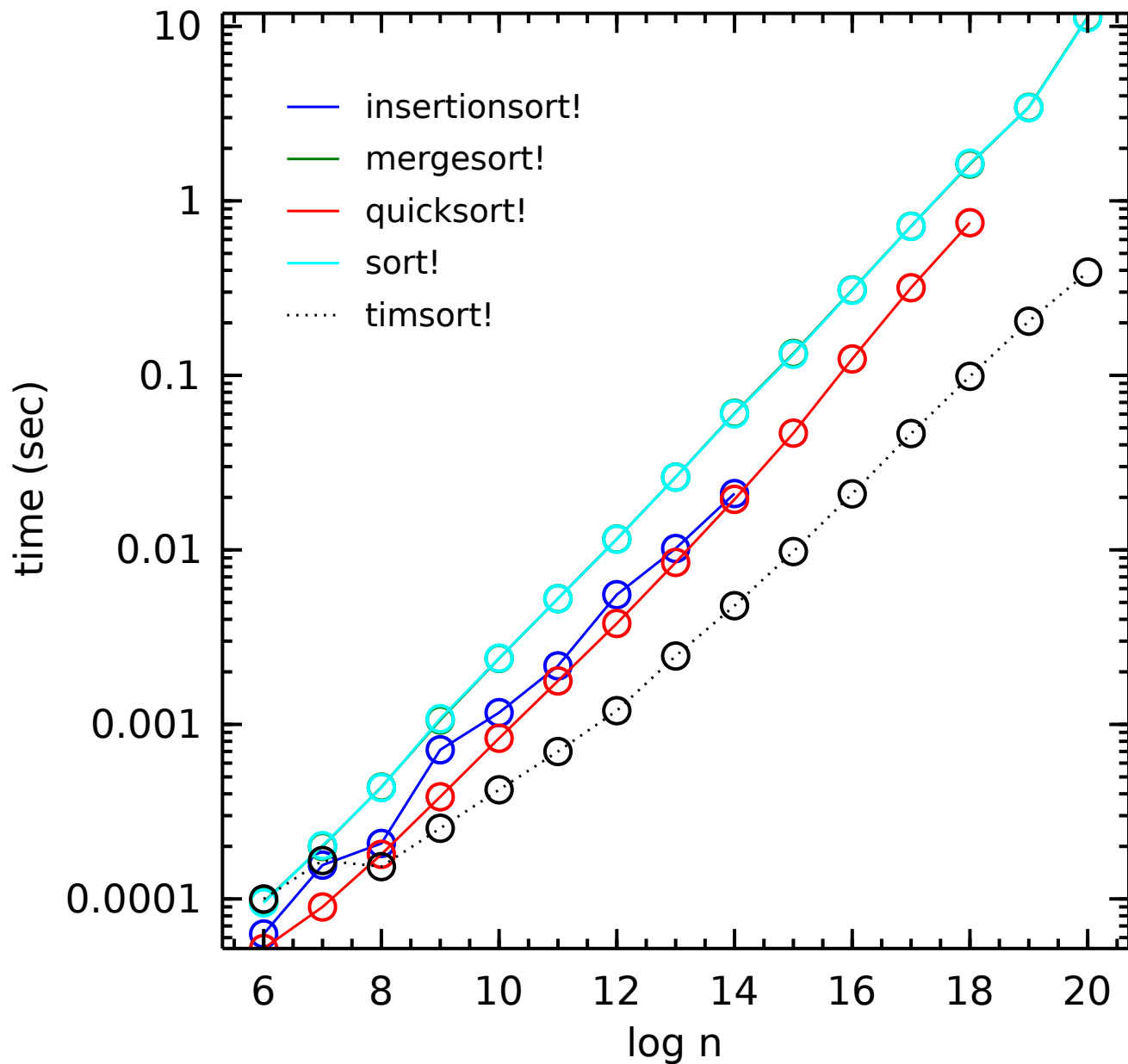
Sort Comparison (String[5], reversed)



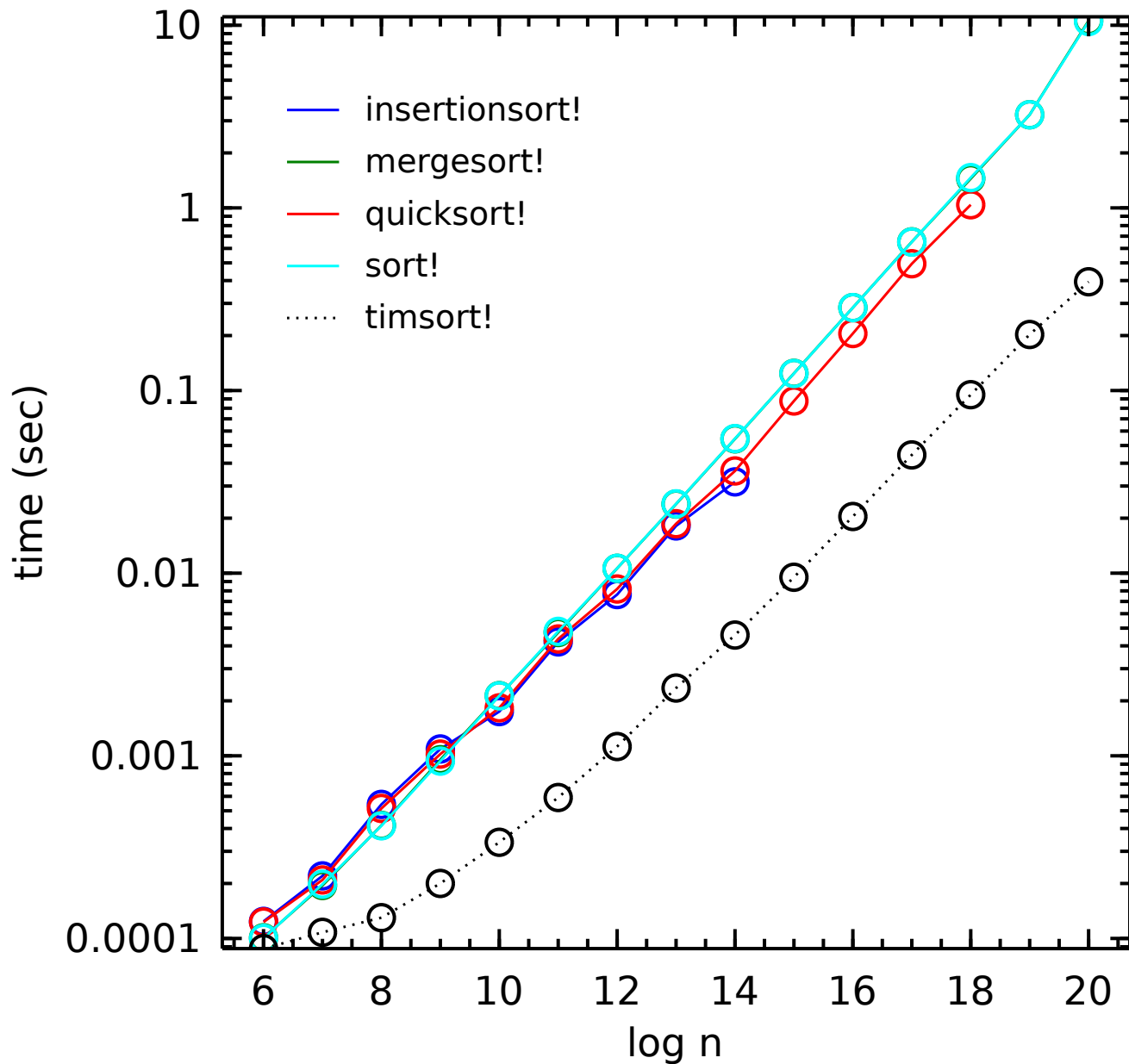
Sort Comparison (String[5], sorted)



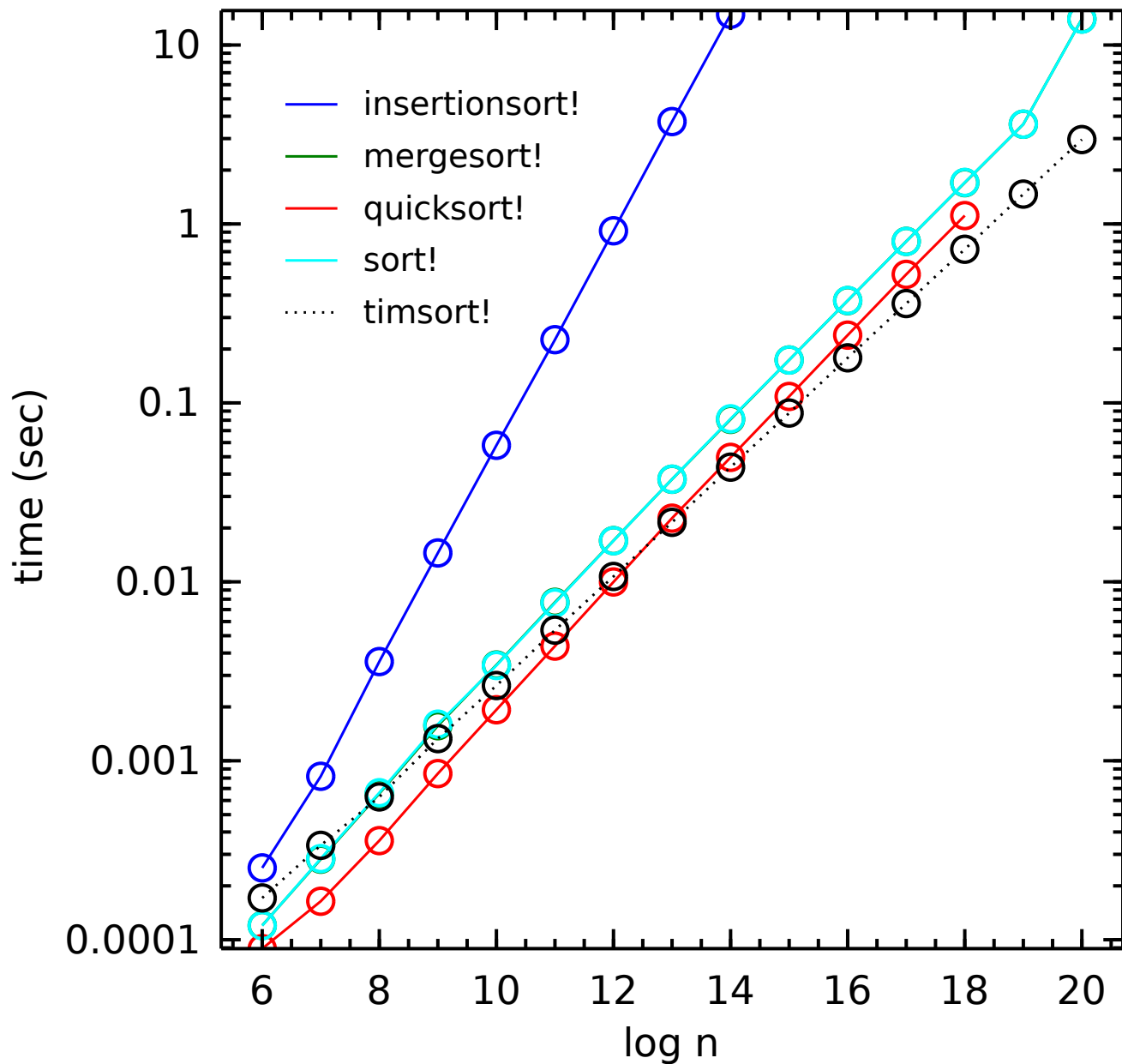
Sort Comparison (String[5], 3 exchanges)



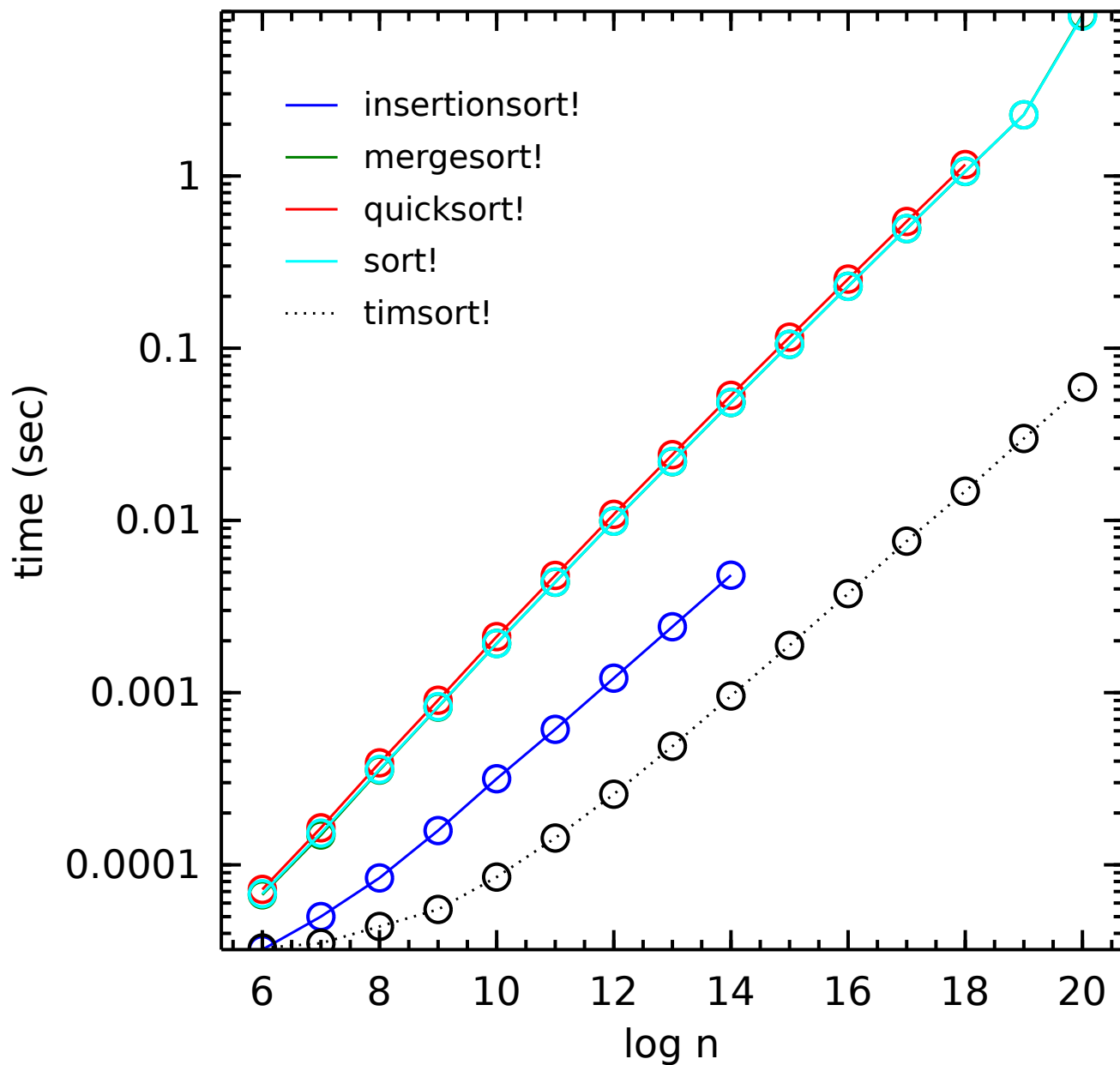
Sort Comparison (String[5], 10 appended)



Sort Comparison (String[5], 4 unique items)



Sort Comparison (String[5], all equal)



Sort Comparison (String[5], qsort median killer)

