# Productivity meets Performance Julia on A64FX

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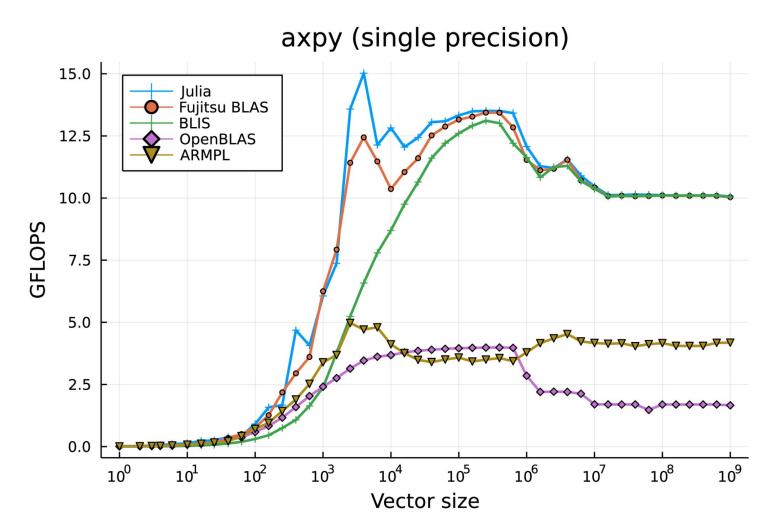


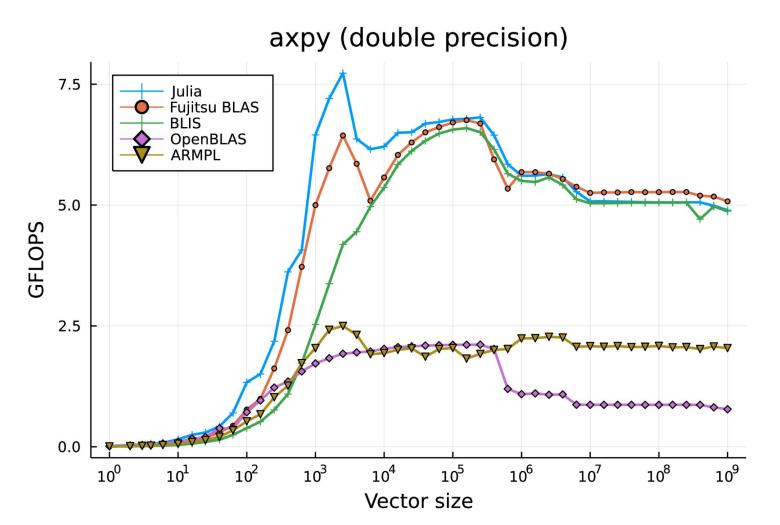


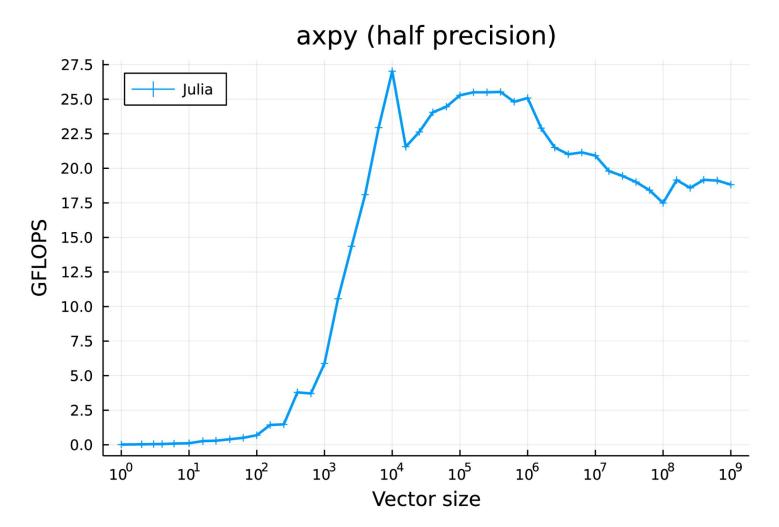
#### Level 1 BLAS showdown

```
function axpy!(a, x, y)
    @simd for i in eachindex(x, y)
    @inbounds y[i] = muladd(a, x[i], y[i])
    end
    return y
end

vs
LinearAlgebra.BLAS.axpy!(a, x, y)
```

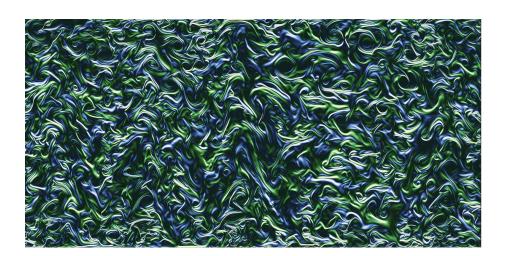




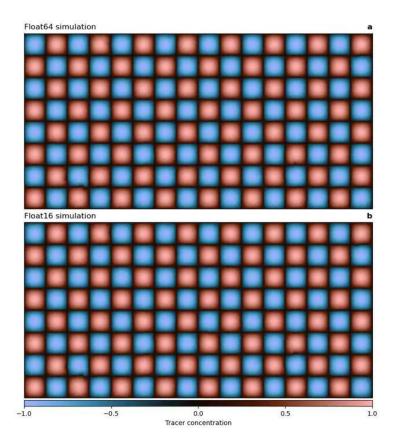


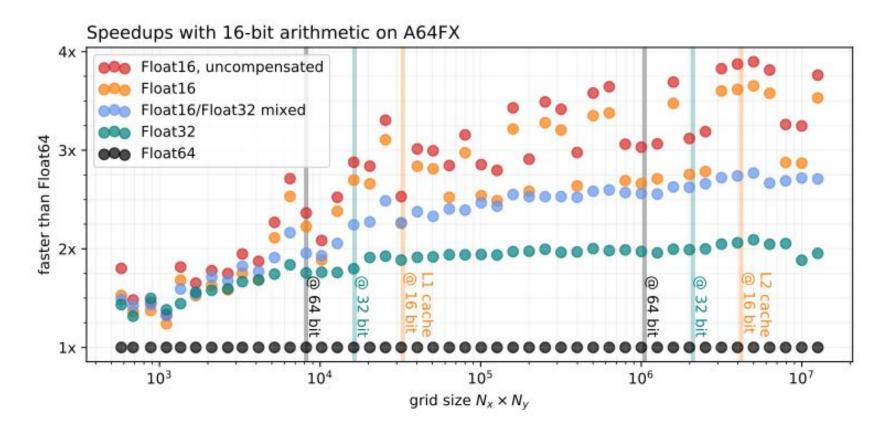
# ShallowWaters.jl

- Open-Source CFD code written in Julia
- Type-agnostic/Type-flexible
  - Compensated summation for low-precision
- ~4x speedup with Float16 and 2x speedup with Float32 over Float64
- Qualitative results equivalent between Float64 and Float16



# ShallowWaters.jl — Fidelity comparison





Reproduced from https://doi.org/10.1029/2021MS002684

## MPI.jl

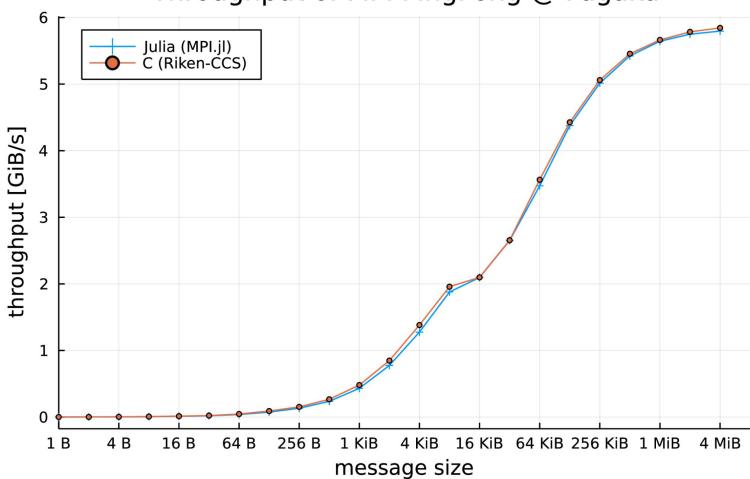
- Low-level access to MPI
- High-level convenience wrappers
- Deals with MPI ABI

One of the oldest Julia packages (2012)

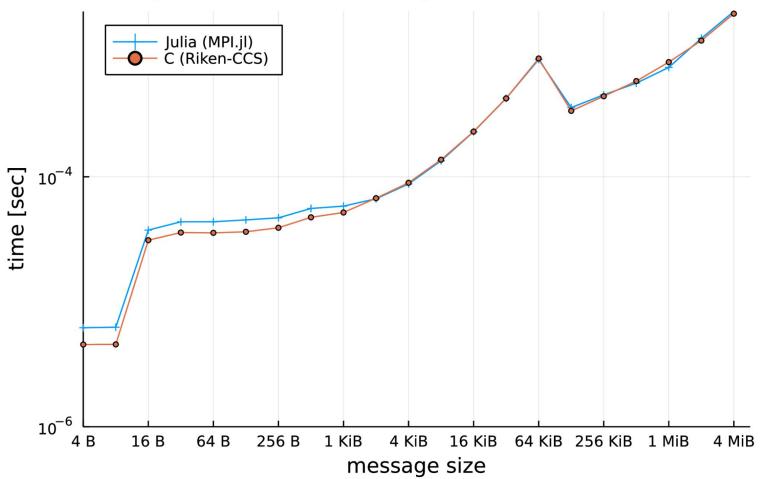
```
function pingpong(T::Type, bufsize::Int,
                  iters::Int, comm::MPI.Comm)
    rank = MPI.Comm_rank(comm)
    buffer = zeros(T, bufsize)
    tag = 0
   MPI.Barrier(comm)
    tic = MPI.Wtime()
    for i in 1:iters
        if iszero(rank)
            MPI.Send(buffer, comm; dest=1, tag)
            MPI.Recv!(buffer, comm; source=1, tag)
        elseif isone(rank)
            MPI.Recv!(buffer, comm; source=0, tag)
            MPI.Send(buffer, comm; dest=0, tag)
        end
    end
    toc = MPI.Wtime()
    return (toc - tic) / iters
end
```

Latency of MPI PingPong @ Fugaku Julia (MPI.jl) C (Riken-CCS)  $10^{-4}$ time [sec] 10<sup>-5</sup> '  $10^{-6}$ 1 B 4 B 16 B 64 B 256 B 1 KiB 4 KiB 16 KiB 64 KiB 256 KiB 1 MiB 4 MiB message size

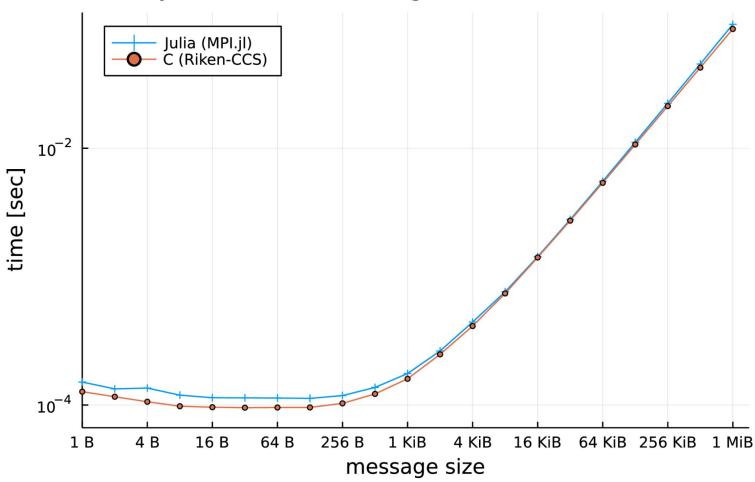
### Throughput of MPI PingPong @ Fugaku



Latency of MPI Allreduce @ Fugaku (384 nodes, 1536 ranks)



Latency of MPI Gatherv @ Fugaku (384 nodes, 1536 ranks)



Latency of MPI Reduce @ Fugaku (384 nodes, 1536 ranks)

