

Julia Rocha Nogueira

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Objective and Professional Qualifications

I am Julia Rocha Nogueira, seeking my first professional opportunity in the technology field as a Full Stack Developer. I hold a Technical Degree in Systems Development and I am currently pursuing degrees in Multiplatform Software Development and Game Design.

I have a solid foundation in programming logic, systems development, and game design, with skills in teamwork, communication, and continuous learning. I have basic to intermediate English proficiency and I am dedicated, curious, and motivated to grow professionally.

Academic Background

- Technical High School – Systems Development – ETEC (2024)
- Associate Degree in Multiplatform Software Development – FATEC (in progress, expected 2028)
- Bachelor's Degree in Game Design – FMU (in progress, expected 2029)

Skills and Competencies

Knowledge of programming logic and systems development, with experience in programming languages such as Java, Python, and SQL, as well as web technologies (HTML, CSS, Bootstrap) and game design fundamentals. Strong communication, teamwork, and continuous learning skills.

Courses

- IoT in Mobility: Exploring New Worlds – Fit Tech Academy (Sep 2024)
- 18th Edition – School of Innovators – INOVA (1st semester 2024)
- Network Devices and Initial Configuration – Cisco (May 2025)
- Gamification in Practice – SENAI (Feb 2025)
- Microcourse: Gamification in Hybrid Education – SENAI (Feb 2025)
- Microcourse: Business Gamification – SENAI (Feb 2025)
- IT Fundamentals: Hardware and Software – Fundação Bradesco (Jul 2025)
- Front-End Micro-Certification – CPS (Sep 2025)
- 2D Animation – Udemy (Sep 2025)
- Keynote Lecture: Technology and the Future of Work – FATEC (Aug 2025)
- Data Analysis with Excel and Copilot – Dio (Jan 2026)
- Fundamentals and Techniques of Machine Learning – Dio (Jan 2026)
- Introduction to Data Science with Python – Dio (Dec 2025)
- Introduction to Databases and ETL – Dio (Jan 2026)
- Fundamentals of Cloud Computing – Dio (Jan 2026)
- Python Fundamentals and Code Versioning (Git) – Dio (Nov 2025)