

# Counterfactual Training: Teaching Models Plausible and Actionable Explanations

Anonymous submission

## Abstract

We propose a novel training regime termed counterfactual training that leverages counterfactual explanations to increase the explanatory capacity of models. Counterfactual explanations have emerged as a popular post-hoc explanation method for opaque machine learning models: they inform how factual inputs would need to change in order for a model to produce some desired output. To be useful in real-world decision-making systems, counterfactuals should be (1) plausible with respect to the underlying data and (2) actionable with respect to the user-defined mutability constraints. Much existing research has therefore focused on developing post-hoc methods to generate counterfactuals that meet these desiderata. In this work, we instead hold models directly accountable for the desired end goal: counterfactual training employs counterfactuals ad-hoc during the training phase to minimize the divergence between learned representations and plausible, actionable explanations. We demonstrate empirically and theoretically that our proposed method facilitates training models that deliver inherently desirable explanations while promoting robustness and preserving high predictive performance.

## 1 Introduction

Today’s prominence of artificial intelligence (AI) has largely been driven by **representation learning**: instead of relying on features and rules hand-crafted by humans, modern machine learning (ML) models are tasked with learning representations directly from the data, guided by narrow objectives such as predictive accuracy (Goodfellow, Bengio, and Courville 2016). Advances in computing have made it possible to provide these models with ever-growing degrees of freedom to achieve this task, which often allows them to outperform traditionally parsimonious models. Unfortunately, in doing so, models learn increasingly complex, sensitive representations that humans can no longer easily interpret.

The trend towards complexity for the sake of performance has come under scrutiny in recent years. At the very cusp of the deep learning (DL) revolution, Szegedy et al. (2014) showed that artificial neural networks (ANN) are susceptible to adversarial examples (AEs): perturbed versions of data instances that yield vastly different model predictions despite being semantically indistinguishable from their factual counterparts. Some partial mitigation strategies have been proposed—most notably **adversarial training** (Goodfellow, Shlens, and Szegedy 2015)—but truly robust deep learning

remains unattainable even for models that are considered “shallow” by today’s standards (Kolter 2023).

Part of the problem is that the high degrees of freedom provide room for many solutions that are locally optimal with respect to narrow objectives (Wilson 2020).<sup>1</sup> As one example, research on the “lottery ticket hypothesis” suggests that modern neural networks can be pruned by up to 90% without losing predictive performance (Frankle and Carbin 2019). Thus, looking at the predictive performance alone, found solutions may seem to provide compelling explanations for the data, when in fact they are based on purely associative and semantically meaningless patterns. This poses two related challenges. Firstly, there is no dependable way to verify if learned representations correspond to meaningful, plausible explanations. Secondly, even if we resolve this challenge, it remains undecided how to ensure that machine learning models can *only* learn valuable explanations.

The first challenge has attracted an abundance of work on **explainable AI** (XAI), a paradigm that focuses on the development of tools to derive (post-hoc) explanations from complex model representations, aiming to mitigate scenarios in which practitioners deploy opaque models and have to blindly rely on their predictions. On many occasions, this has happened in practice, causing harms to people who were adversely and unfairly affected by automated decision-making (ADM) systems involving opaque models (see, e.g., O’Neil (2016)). Effective XAI tools can also aid in monitoring models and providing recourse, empowering people to turn negative outcomes (e.g., “loan application rejected”) into positive ones (e.g., “loan application accepted”). In line with this, our work builds upon **counterfactual explanations** (CE) proposed by Wachter, Mittelstadt, and Russell (2017); CEs prescribe minimal changes for factual inputs that, if implemented, would prompt some fitted model to produce an alternative, more desirable output.

To our surprise, the second challenge has not yet attracted major research interest. In particular, there has been no concerted effort towards improving the degree to which learned representations promote explanations that are both **interpretable** to and deemed **plausible** by humans. Instead, the typical choice has been to improve the ability of XAI tools

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<sup>1</sup>We follow the standard ML convention, where “degrees of freedom” refer to the number of parameters estimated from data.

to identify the subset of explanations that are plausible and valid for any given model, independent of whether these explanations are compatible with the learned representations (Altmeyer et al. 2024). Fortunately, recent findings indicate that improved “explanatory capacity” of a model can arise as a consequence of regularization techniques aimed at other training objectives such as generative capacity, generalization, or robustness (Altmeyer et al. 2024; Augustin, Meinke, and Hein 2020; Schut et al. 2021). Our contribution consolidates these findings within a unified framework.

Specifically, we propose **Counterfactual Training (CT)**: a novel training regime explicitly geared towards improving the explanatory capacity of models that, in high-level terms, we define as the extent to which valid explanations derived for a model can be deemed plausible with respect to the underlying data and global actionability constraints (we refine this notion in Def. 3.1). For simplicity, we refer to models with high explanatory capacity as *explainable*. To the best of our knowledge, Counterfactual Training represents the first attempt to achieve more explainable models by employing counterfactual explanations already in the training phase.

The remainder of this manuscript is structured as follows. Section 2 presents related work, focusing on the link between AEs and CEs. Then follow our two principal contributions. In Section 3, we introduce our methodological framework and show theoretically that it can be employed to enforce global actionability constraints. In Section 4, through extensive experiments, we empirically demonstrate that CT substantially improves explainability and positively contributes to the robustness of trained models without sacrificing predictive performance. Finally, in Section 5, we discuss open challenges and conclude that CT is a promising approach towards making opaque models more trustworthy.

## 2 Related Literature

To make the desiderata for our framework more concrete, we follow Augustin, Meinke, and Hein (2020) in tying explainability to the quality of CEs that can be generated for a given model. The authors show that CEs (understood as minimal input perturbations that yield some desired model prediction) tend to be more meaningful if the underlying model is more robust to adversarial examples. We can make intuitive sense of this finding if we look at adversarial training (AT) through the lens of representation learning with high degrees of freedom. As argued before, learned representations may be sensitive to producing implausible explanations and mispredicting for worst-case counterfactuals (i.e., AEs). Thus, by inducing models to “unlearn” susceptibility to such examples, adversarial training can effectively remove implausible explanations from the solution space.

### 2.1 Adversarial Examples are Counterfactuals

The interpretation of the link between explainability through counterfactuals on the one side, and robustness to adversarial examples on the other is backed by empirical evidence. Sauer and Geiger (2021) demonstrate that using counterfactual images during classifier training improves model robustness. Similarly, Abbasnejad et al. (2020) argue that counterfactuals represent potentially useful training

data in machine learning, especially in supervised settings where inputs may be reasonably mapped to multiple outputs. They, too, show that augmenting the training data of (image) classifiers can improve generalization performance. Finally, Teney, Abbasnejad, and van den Hengel (2020) argue that counterfactual pairs tend to exist in training data. Hence, their approach aims to identify similar input samples with different annotations and ensure that the gradient of the classifier aligns with the vector between such pairs of counterfactual inputs using a cosine distance loss function.

CEs have also been used to improve models in the natural language processing (NLP) domain. First, Wu et al. (2021) propose *Polyjuice*, a general-purpose counterfactual generator for language models. The authors empirically demonstrate that the augmentation of training data with their method improves robustness in a number of NLP tasks. Second, Balashankar et al. (2023) use *Polyjuice* to augment NLP datasets through diverse counterfactuals and show that classifier robustness improves by up to 20%. Finally, Luu and Inoue (2023) introduce Counterfactual Adversarial Training (CAT) that aims to improve generalization and robustness of language models by generating counterfactuals for training samples that are subject to high predictive uncertainty.

There have also been several attempts at formalizing the relationship between counterfactual explanations and adversarial examples. Pointing to clear similarities in how CEs and AEs are generated, Freiesleben (2022) makes the case for jointly studying the opaqueness and robustness problems in representation learning. Formally, AEs can be seen as the subset of CEs for which misclassification is achieved (Freiesleben 2022). Similarly, Pawelczyk et al. (2022) show that CEs and AEs are equivalent under certain conditions.

Two other works are closely related to ours in that they use counterfactuals during training with the explicit goal of affecting certain properties of the post-hoc counterfactual explanations. Firstly, Ross, Lakkaraju, and Bastani (2024) propose a way to train models that guarantee recourse to a positive target class with high probability. Their approach builds on adversarial training by explicitly inducing susceptibility to targeted AEs for the positive class. Additionally, the method allows for imposing a set of actionability constraints ex-ante. For example, users can specify that certain features are immutable. Secondly, Guo, Nguyen, and Yadav (2023) are the first to propose an end-to-end training pipeline that includes CEs as part of the training procedure. Their *CounterNet* network architecture includes a predictor and a CE generator, where the parameters of the CE generator are learnable. Counterfactuals are generated during each training iteration and fed back to the predictor. In contrast, we impose no restrictions on the ANN architecture at all.

### 2.2 Aligning Representations with Explanations

Improving the adversarial robustness of models is not the only path towards aligning representations with plausible explanations. In a closely related work, Altmeyer et al. (2024) show that explainability can be improved through model averaging and refined model objectives. They propose a way to generate counterfactuals that are maximally faithful to the model in that they are consistent with what the model

has learned about the underlying data. Formally, they rely on tools from energy-based modelling (Teh et al. 2003) to minimize the divergence between the distribution of counterfactuals and the conditional posterior over inputs learned by the model. Their counterfactual explainer, *ECCCo*, yields plausible explanations if and only if the underlying model has learned representations that align with them. The authors find that both deep ensembles (Lakshminarayanan, Pritzel, and Blundell 2017) and joint energy-based models (JEMs) (Grathwohl et al. 2020) tend to do well in this regard.

Once again it helps to look at these findings through the lens of representation learning with high degrees of freedom. Deep ensembles are approximate Bayesian model averages, which are particularly effective when models are underspecified by the available data (Wilson 2020). Averaging across solutions mitigates the aforementioned risk of overrelying on a single locally optimal representation that corresponds to semantically meaningless explanations for the data. Likewise, previous work of Schut et al. (2021) found that generating plausible (“interpretable”) CEs is almost trivial for deep ensembles that have undergone adversarial training. The case for JEMs is even clearer: they optimize a hybrid objective that induces both high predictive performance and strong generative capacity (Grathwohl et al. 2020), which bears resemblance to the idea of aligning models with plausible explanations and has inspired our CT objective.

### 3 Counterfactual Training

This section introduces the Counterfactual Training objective. CT combines ideas from adversarial training, counterfactual explanations, and energy-based modelling with the explicit goal of producing models whose learned representations align with plausible explanations that further comply with user-defined actionability constraints.

In the context of counterfactual explanations, plausibility has broadly been defined as the degree to which generated CEs comply with the underlying data-generating process (Altmeyer et al. 2024; Guidotti 2022; Poyiadzi et al. 2020). Plausibility is a necessary but insufficient condition for using CEs to provide algorithmic recourse (AR) to individuals (negatively) affected by opaque models. An AR recommendations must also be actionable, i.e., possible to attain by the recipient. A plausible CE for a rejected 20-year-old loan applicant, for example, might reveal that their application would have been accepted, if only they had been 20 years older. Ignoring all other features, this would comply with the definition of plausibility if 40-year-old individuals were in fact more credit-worthy on average than young adults. But of course this CE does not qualify for providing actionable recourse to the applicant since *age* is not a (directly) mutable feature. Counterfactual training aims to improve model explainability by aligning models with counterfactuals that meet both desiderata: plausibility and actionability. Formally, we define explainability as follows:

**Definition 3.1** (Model Explainability). Let  $\mathbf{M}_\theta : \mathcal{X} \mapsto \mathcal{Y}$  denote a supervised classification model that maps from the  $D$ -dimensional input space  $\mathcal{X}$  to representations  $\phi(\mathbf{x}; \theta)$  and finally to the  $K$ -dimensional output space  $\mathcal{Y}$ . Assume that

for any given input-output pair  $\{\mathbf{x}, \mathbf{y}\}_i$  there exists a counterfactual  $\mathbf{x}' = \mathbf{x} + \Delta : \mathbf{M}_\theta(\mathbf{x}') = \mathbf{y}^+ \neq \mathbf{y} = \mathbf{M}_\theta(\mathbf{x})$ , where  $\arg \max_y \mathbf{y}^+ = y^+$  is the index of the target class.

We say that  $\mathbf{M}_\theta$  has an **explanatory capacity** to the extent that faithfully generated counterfactuals are also plausible and actionable. We define these properties as follows:

1. (Faithfulness)  $\int^A p_\theta(\mathbf{x}'|\mathbf{y}^+) d\mathbf{x} \rightarrow 1$ , where  $A$  is some arbitrarily small region around  $\mathbf{x}'$ .
2. (Plausibility)  $\int^A p(\mathbf{x}'|\mathbf{y}^+) d\mathbf{x} \rightarrow 1$ ;  $A$  as specified above.
3. (Actionability) Permutations  $\Delta$  are subject to some actionability constraints.

and  $p_\theta(\mathbf{x}|\mathbf{y}^+)$  denotes the conditional posterior distribution over inputs. For simplicity, we refer to a model with high explanatory capacity as **explainable** in this manuscript.

The characterization of faithfulness and plausibility in Def. 3.1 is the same as in Altmeyer et al. (2024), with adapted notation. Intuitively, plausible counterfactuals are consistent with the data and faithful counterfactuals are consistent with what the model has learned about the input data. Actionability constraints in Def. 3.1 vary and depend on the context in which  $\mathbf{M}_\theta$  is deployed. In this work, we choose to only consider domain and mutability constraints for individual features  $x_d$  for  $d = 1, \dots, D$ . We also limit ourselves to classification tasks for reasons discussed in Section 5.

#### 3.1 Our Proposed Objective

Let  $\mathbf{x}'_t$  for  $t = 0, \dots, T$  denote a counterfactual explanation generated through gradient descent over  $T$  iterations as initially proposed by Wachter, Mittelstadt, and Russell (2017). For our purposes, we let  $T$  vary and consider the counterfactual search as converged as soon as the predicted probability for the target class has reached a pre-determined threshold,  $\tau$ :  $\mathcal{S}(\mathbf{M}_\theta(\mathbf{x}'))[\mathbf{y}^+] \geq \tau$ , where  $\mathcal{S}$  is the softmax function.<sup>2</sup>

To train explainable models as defined in Def. 3.1, we propose to leverage counterfactuals in the following objective:

$$\begin{aligned} & \min_{\theta} \text{yloss}(\mathbf{M}_\theta(\mathbf{x}), \mathbf{y}) + \lambda_{\text{div}} \text{div}(\mathbf{x}^+, \mathbf{x}'_T, \mathbf{y}; \theta) \\ & + \lambda_{\text{adv}} \text{advloss}(\mathbf{M}_\theta(\mathbf{x}'_{t \leq T}), \mathbf{y}) + \lambda_{\text{reg}} \text{ridge}(\mathbf{x}^+, \mathbf{x}'_T, \mathbf{y}; \theta) \end{aligned} \quad (1)$$

where  $\text{yloss}(\cdot)$  is a classification loss that induces discriminative performance (e.g., cross-entropy). The second and third terms are explained in detail below. For now, they can be summarized as inducing explainability directly and indirectly by penalizing (in 2<sup>nd</sup> term) the contrastive divergence,  $\text{div}(\cdot)$ , between mature counterfactuals  $\mathbf{x}'_T$  and observed samples  $\mathbf{x}^+ \in \mathcal{X}^+ = \{\mathbf{x} : \mathbf{y} = \mathbf{y}^+\}$  in the target class  $\mathbf{y}^+$ , and (in 3<sup>rd</sup> term) the adversarial loss,  $\text{advloss}(\cdot)$ , with respect to nascent counterfactuals  $\mathbf{x}'_{t \leq T}$ . Finally,  $\text{ridge}(\cdot)$  denotes a Ridge penalty ( $\ell_2$ -norm) that regularizes the magnitude of the energy terms involved in  $\text{div}(\cdot)$  (Du and Mordatch 2020). The trade-off between the components can be governed through penalties  $\lambda_{\text{div}}$ ,  $\lambda_{\text{adv}}$  and  $\lambda_{\text{reg}}$ .

<sup>2</sup>For detailed background information on gradient-based counterfactual search and convergence see supplementary appendix.

### 3.2 Directly Inducing Explainability with Contrastive Divergence

Grathwohl et al. (2020) observed that any classifier can be re-interpreted as a joint energy-based model that learns to discriminate output classes conditional on the observed (training) samples from  $p(\mathbf{x})$  and the generated samples from  $p_\theta(\mathbf{x})$ . Grathwohl et al. (2020) show that JEMs can be trained to perform well at both tasks by directly maximizing the joint log-likelihood:  $\log p_\theta(\mathbf{x}, \mathbf{y}) = \log p_\theta(\mathbf{y}|\mathbf{x}) + \log p_\theta(\mathbf{x})$ , where the first term can be optimized using cross-entropy as in Equation 1. To optimize  $\log p_\theta(\mathbf{x})$ , they minimize the contrastive divergence between the observed samples from  $p(\mathbf{x})$  and the generated samples from  $p_\theta(\mathbf{x})$ .

A key empirical finding of Altmeyer et al. (2024) was that JEMs perform well on the plausibility objective in Def. 3.1. This follows directly if we consider samples drawn from  $p_\theta(\mathbf{x})$  as counterfactuals — the JEM objective effectively minimizes the divergence between the conditional posterior and  $p(\mathbf{x}|\mathbf{y}^+)$ . To generate samples, Grathwohl et al. (2020) use Stochastic Gradient Langevin Dynamics (SGLD) with an uninformative prior for initialization but we depart from their methodology. Instead we propose to leverage counterfactual explainers to generate counterfactuals of observed training samples. Specifically, we have:

$$\text{div}(\mathbf{x}^+, \mathbf{x}'_T, \mathbf{y}; \theta) = \mathcal{E}_\theta(\mathbf{x}^+, \mathbf{y}) - \mathcal{E}_\theta(\mathbf{x}'_T, \mathbf{y}) \quad (2)$$

where  $\mathcal{E}_\theta(\cdot)$  denotes the energy function defined as  $\mathcal{E}_\theta(\mathbf{x}, \mathbf{y}) = -\mathbf{M}_\theta(\mathbf{x})[\mathbf{y}^+]$ , with  $\mathbf{y}^+$  denoting the index of the randomly drawn target class,  $\mathbf{y}^+ \sim p(\mathbf{y})$ . Conditional on the target class  $\mathbf{y}^+$ ,  $\mathbf{x}'_T$  denotes a mature counterfactual for a randomly sampled factual from a non-target class generated with a gradient-based CE generator for up to  $T$  iterations. Mature counterfactuals are ones that have either reached convergence wrt. the decision threshold  $\tau$  or exhausted  $T$ .

Intuitively, the gradient of Equation 2 decreases the energy of observed training samples (positive samples) while increasing the energy of counterfactuals (negative samples) (Du and Mordatch 2020). As the counterfactuals get more plausible (Def. 3.1) during training, these opposing effects gradually balance each other out (Lippe 2024).

The departure from SGLD allows us to tap into the vast repertoire of explainers that have been proposed in the literature to meet different desiderata. For example, many methods support domain and mutability constraints. In principle, any existing approach for generating CEs is viable, so long as it does not violate the faithfulness condition. Like JEMs (Murphy 2022), Counterfactual Training can be considered a form of contrastive representation learning.

### 3.3 Indirectly Inducing Explainability with Adversarial Robustness

Based on our analysis in Section 2, counterfactuals  $\mathbf{x}'$  can be repurposed as additional training samples (Balashankar et al. 2023; Luu and Inoue 2023) or adversarial examples (Freiesleben 2022; Pawelczyk et al. 2022). This leaves some flexibility with regards to the choice for the  $\text{advloss}(\cdot)$  term in Equation 1. An intuitive functional form, but likely not the only sensible choice, is inspired by adversarial training:

$$\begin{aligned} \text{advloss}(\mathbf{M}_\theta(\mathbf{x}'_{t \leq T}), \mathbf{y}; \varepsilon) &= \text{yloss}(\mathbf{M}_\theta(\mathbf{x}'_{t_\varepsilon}), \mathbf{y}) \\ t_\varepsilon &= \max_t \{t : \|\Delta_t\|_\infty < \varepsilon\} \end{aligned} \quad (3)$$

Under this choice, we consider nascent counterfactuals  $\mathbf{x}'_{t \leq T}$  as AEs as long as the magnitude of the perturbation to any single feature is at most  $\varepsilon$ . This is closely aligned with Szegedy et al. (2014) who define an adversarial attack as an “imperceptible non-random perturbation”. Thus, we choose to work with a different distinction between CE and AE than Freiesleben (2022) who consider misclassification as the key distinguishing feature of AE. One of the key observations of this work is that we can leverage CEs during training and get adversarial examples essentially for free, which can be used to reap the aforementioned benefits of adversarial training.

### 3.4 Encoding Actionability Constraints

Many existing counterfactual explainers support domain and mutability constraints out-of-the-box. In fact, both types of constraints can be implemented for any explainer that relies on gradient descent in the feature space for optimization (Altmeyer, van Deursen, and Liem 2023). In this context, domain constraints can be imposed by simply projecting counterfactuals back to the specified domain, if the previous gradient step resulted in updated feature values that were out-of-domain. Similarly, mutability constraints can be enforced by setting partial derivatives to zero to ensure that features are only perturbed in the allowed direction, if at all.

Since actionability constraints are binding at test time, we should also impose them when generating  $\mathbf{x}'$  during each training iteration to inform model representations. Through their effect on  $\mathbf{x}'$ , both types of constraints influence model outcomes via Equation 2. Here it is crucial that we avoid penalizing implausibility that arises due to mutability constraints. For any mutability-constrained feature  $d$  this can be achieved by enforcing  $\mathbf{x}^+[d] - \mathbf{x}'[d] := 0$  whenever perturbing  $\mathbf{x}'[d]$  in the direction of  $\mathbf{x}^+[d]$  would violate mutability constraints. Specifically, we set  $\mathbf{x}^+[d] := \mathbf{x}'[d]$  if:

1. Feature  $d$  is strictly immutable in practice.
2.  $\mathbf{x}^+[d] > \mathbf{x}'[d]$ , but  $d$  can only be decreased in practice.
3.  $\mathbf{x}^+[d] < \mathbf{x}'[d]$ , but  $d$  can only be increased in practice.

From a Bayesian perspective, setting  $\mathbf{x}^+[d] := \mathbf{x}'[d]$  can be understood as assuming a point mass prior for  $p(\mathbf{x}^+)$  with respect to feature  $d$ . Intuitively, we think of this as ignoring implausibility costs with respect to immutable features, which effectively forces the model to instead seek plausibility with respect to the remaining features. This in turn results in lower overall sensitivity to immutable features, which we demonstrate empirically for different classifiers in Section 4. Under certain conditions, this result holds theoretically:<sup>3</sup>

**Proposition 3.1** (Protecting Immutable Features). *Let  $f_\theta(\mathbf{x}) = \mathcal{S}(\mathbf{M}_\theta(\mathbf{x})) = \mathcal{S}(\Theta\mathbf{x})$  denote a linear classifier with softmax activation  $\mathcal{S}$  where  $\mathbf{y} \in \{1, \dots, K\} = \mathcal{K}$  and  $\mathbf{x} \in \mathbb{R}^D$ . Assume multivariate Gaussian class densities with common diagonal covariance matrix  $\Sigma_k = \Sigma$  for all  $k \in \mathcal{K}$ ,*

<sup>3</sup>For the proof, see the supplementary appendix.

then protecting an immutable feature from the contrastive divergence penalty will result in lower classifier sensitivity to that feature relative to the remaining features, provided that at least one of those is discriminative and mutable.

It is worth noting that Proposition 3.1 assumes independence of features. This raises a valid concern about the effect of protecting immutable features in the presence of proxies that remain unprotected. We address this in Section 5.

### 3.5 Example (Prediction of Consumer Credit Default)

Suppose we are interested in predicting the likelihood that loan applicants default on their credit. We have access to historical data on previous loan takers comprised of a binary outcome variable ( $y \in \{1 = \text{default}, 2 = \text{no default}\}$ ) with two input features: (1) the subjects’ *age*, which we define as immutable, and (2) the subjects’ existing level of *debt*, which we define as mutable. We have simulated this scenario using synthetic data with independent *age* and *debt* features, and Gaussian class-conditional densities in Figure 1. The four panels show the outcomes for different training procedures using the same model architecture (a linear classifier). In panels (a) and (c) we have trained the models conventionally, while in panels (b) and (d) we have applied CT.

In all four cases, all counterfactuals (stars) are valid—they have crossed the decision boundary (green) into the target class—but their quality differs. In panel (a), they are not plausible: they do not comply with the distribution of the factuials in  $y^+$  to the point where they form a clearly discernible cluster. In panel (b), they are highly plausible, meeting the first objective of Def. 3.1. In panel (c), the CEs involve substantial reductions in *debt* for younger applicants. By comparison, counterfactual paths are shorter on average in panel (d) where we have protected the immutable *age* as described in Section 3.4. Due to the classifier’s lower sensitivity to *age*, recommendations with respect to *debt* are much more homogenous and do not unfairly punish younger individuals. These counterfactuals are also plausible with respect to the mutable feature. Thus, we consider the model in panel (d) as the most explainable according to Def. 3.1.

## 4 Experiments

In our experiments we seek to answer the following three research questions:

1. To what extent does the counterfactual training objective as it is defined in Equation 1 induce models to learn plausible explanations?
2. To what extent does the CT objective produce more favorable algorithmic recourse outcomes in the presence of actionability constraints?
3. What are the effects of hyperparameter selection wrt. the CT objective?

### 4.1 Experimental Setup

Our key outcome of interest is improvement in explainability (Def. 3.1). To this end, we focus primarily on the plausibility and cost of faithfully generated counterfactuals at test

time. To measure the cost, we follow the standard convention of using distances ( $\ell_1$ -norm) between factuials and counterfactuals as a proxy. For plausibility, we assess how similar CEs are to the observed samples in the target domain,  $\mathbf{X}^+ \subset \mathcal{X}^+$ . We rely on the distance-based metric used in Altmeyer et al. (2024),

$$\text{IP}(\mathbf{x}', \mathbf{X}^+) = \frac{1}{|\mathbf{X}^+|} \sum_{\mathbf{x} \in \mathbf{X}^+} \text{dist}(\mathbf{x}', \mathbf{x}) \quad (4)$$

and introduce a novel divergence metric,

$$\text{IP}^*(\mathbf{X}', \mathbf{X}^+) = \text{MMD}(\mathbf{X}', \mathbf{X}^+) \quad (5)$$

where  $\mathbf{X}'$  denotes a collection of counterfactuals and  $\text{MMD}(\cdot)$  is an unbiased estimate of the squared population maximum mean discrepancy (Gretton et al. 2012). The metric in Equation 5 is equal to zero iff the two distributions are the same,  $\mathbf{X}' = \mathbf{X}^+$ .

In addition to cost and plausibility, we compute other standard metrics to evaluate counterfactuals including validity and redundancy. Finally, we also assess the predictive performance of models using standard metrics, including robust accuracy estimated on adversarially perturbed data using FGSM (Goodfellow, Shlens, and Szegedy 2015).

We run the experiments with three gradient-based generators: *Generic* of Wachter, Mittelstadt, and Russell (2017) as a simple baseline approach, *REVISE* (Joshi et al. 2019) that aims to generate plausible counterfactuals using a surrogate Variational Autoencoder (VAE), and *ECCo*—the generator of Altmeyer et al. (2024) but without the conformal prediction component—as a method that directly targets both faithfulness and plausibility of the counterfactuals.

We make use of nine classification datasets common in the CE/AR literature. Four of them are synthetic with two classes and different characteristics: linearly separable clusters (*LS*), overlapping clusters (*OL*), concentric circles (*Circ*), and interlocking moons (*Moon*). These datasets are generated using the library of (Altmeyer, van Deursen, and Liem 2023) and we present them in the supplementary appendix. Next, we have four real-world binary tabular datasets from the domain of economics: *Adult* (a.k.a. Census data) of (Becker and Kohavi 1996), California housing (*CH*) of (Pace and Barry 1997), Default of Credit Card Clients (*Cred*) of (Yeh 2016), and Give Me Some Credit (*GMSC*) of (Kaggle 2011). Finally, for the convenience of illustration, we use of the 10-class *MNIST* vision dataset (LeCun 1998).

To assess CT, we investigate the improvements in performance metrics when using it on top of a weak baseline (BL): a multilayer perceptron (*MLP*). This is the best way to get a clear picture of the effectiveness of CT, and it is consistent with how assessment is done in the related literature (Goodfellow, Shlens, and Szegedy 2015; Ross, Lakkaraju, and Bastani 2024; Teney, Abbasnejad, and van den Hengel 2020).

### 4.2 Experimental Results

**Plausibility** Table 1 presents our main empirical findings. For all datasets except *OL* and across all test settings, the

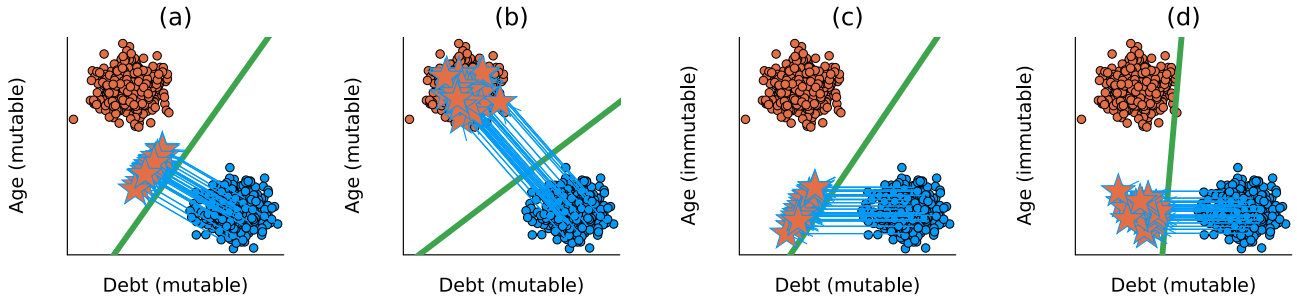


Figure 1: Illustration of how CT improves model explainability: (a) conventional training, all mutable; (b) CT, all mutable; (c) conventional, *age* immutable; (d) CT, *age* immutable. The linear decision boundary is shown in green along with training data colored according to ground-truth labels:  $y^- = 1$  (blue) and  $y^+ = 2$  (orange). Stars indicate counterfactuals in the target class.

average distance of CEs from observed samples in the target class is reduced, indicating improved plausibility. The magnitude of improvements varies. For the simple synthetic datasets, distance reductions range from around 20-40% (*LS*, *Moon*) to almost 60% (*Circ*). For the real-world tabular datasets, improvements tend to be smaller but still substantial, with around 10-15% for *CH*, 11-28% for *GMSC*, 7-8% for *Cred*, and around 3% for *Adult*. For the vision dataset (*MNIST*), distances are reduced by up to 9%. The results for our proposed divergence metric are qualitatively similar, but generally even more pronounced: for the *Circ* dataset, implausibility is reduced by almost 94% to virtually zero as we verified by the absolute outcome. Improvements for other datasets range from 28% (*Moon*) up to 78% (*GMSC*). For *OL* the reduction is negative, consistent with the distance-based metric. *MNIST* is the only dataset for which the distance and divergence metrics disagree. Upon visual inspection of the image counterfactuals we find that CT clearly improves plausibility (see supplementary appendix for images).

**Predictive Performance** Test accuracy for CT is virtually identical to the baseline for *Adult*, *Circ*, *LS*, *Moon*, and *OL*, and even slightly improved for *Cred*. Exceptions to this general pattern are *MNIST*, *CH*, and *GMSC*, for which we observe a reduction in test accuracy of 2, 5, and 15 percentage points respectively. When looking at robust test accuracies ( $\text{Acc}^*$ ) for these datasets in particular, we find that CT strongly outperforms the baseline. In fact, we find that CT improves adversarial robustness on all datasets.

**Actionability** In Section 3, we show that our proposed way for encoding mutability constraints leads to lower classifier sensitivity wrt. immutable features for linear models, tilting the decision boundary in favour of mutable features instead. For binding constraints at test time, this leads to shorter counterfactual paths and hence smaller average costs ( $\ell_1$ -norm) to individuals. To extend this to the non-linear case, we test the effect of imposing mutability constraints empirically for our synthetic data using the same evaluation scheme as above. The final row in Table 1 reports the average reduction in costs for CT compared to the “vanilla” baseline, when imposing that either the first or the second feature is immutable. In all cases, costs are reduced substan-

tially, indicating that classifiers trained with CT are indeed more sensitive to mutable features.

**Impact of hyperparameter settings.** We test the impact of three types of hyperparameters; our complete results are in the supplementary appendix.

We note that CT is highly sensitive to the choice of a CE generator and its hyperparameters but (a) there are manageable patterns and (b) we can typically identify settings that improve either plausibility or cost, and commonly both of them at the same time. For example, *REVISE* tends to perform the worst, most likely because it uses a surrogate VAE to generate counterfactuals which impedes faithfulness (Altmeyer et al. 2024). Increasing  $T$ , the maximum number of steps, generally yields better outcomes because more CEs can mature in each training epoch. The impact of  $\tau$ , the required decision threshold is more difficult to predict. On “harder” datasets it may be difficult to satisfy high  $\tau$  for any given sample (i.e., also factually) and so increasing this threshold does not seem to correlate with better outcomes. In fact, the choice of  $\tau = 0.5$  generally leads to optimal results because it is associated with high proportions of mature counterfactuals.

The strength of the energy regularization,  $\lambda_{\text{reg}}$  is highly impactful and leads to poor performance in terms of decreased plausibility and increased costs if insufficiently high. The sensitivity with respect to  $\lambda_{\text{div}}$  and  $\lambda_{\text{adv}}$  is much less evident. While high values of  $\lambda_{\text{reg}}$  may increase the variability in outcomes when combined with high values of  $\lambda_{\text{div}}$  or  $\lambda_{\text{adv}}$ , this effect is not very pronounced.

The effectiveness and stability of CT is positively associated with the number of counterfactuals generated during each training epoch. We also confirm that a higher number of training epochs is beneficial. Interestingly, we observed desired improvements when CT was combined with conventional training and applied only for the final 50% of epochs of the complete training process. Put differently, CT can improve the explainability of models in a fine-tuning manner.

## 5 Conclusions

As our results indicate, counterfactual training produces models that are more explainable. Nonetheless, it brings about three important limitations.

Table 1: Key performance metrics across all datasets (column 1). **Plausibility**: Columns 2-6 show the percentage reduction in implausibility (IP) for varying degrees of the energy penalty  $\lambda_{\text{egy}}$  used for *ECCo* at test time; column 7 shows the reduction in  $\text{IP}^*$  (MMD), aggregated across all test specifications. **Accuracy** (columns 8-11): test accuracies and robust accuracies ( $\text{Acc}^*$ ) for CT and the baseline (BL). **Actionability** (column 12): average reduction in costs when imposing mutability constraints reported for the four datasets for which we could identify meaningful features to protect.

Data	IP (-%)	IP (-%)	IP (-%)	IP (-%)	IP (-%)	IP* (-%) (agg.)	Acc. (CT)	Acc. (BL)	Acc.* (CT)	Acc.* (BL)	Cost (-%)
$\lambda_{\text{egy}}$	0.1	0.5	1.0	5.0	10.0						
Adult	2.9	3.4	3.5	2.9	3.2	34.8	0.85	0.85	0.83	0.41	
CH	9.6	9.3	10.4	11.9	14.6	66.6	0.79	0.85	0.76	0.75	
Circ	56.5	57.1	56.5	58.5	49.3	93.4	1.0	1.0	0.99	1.0	35.0
Cred	6.7	6.2	7.2	7.0	7.8	51.6	0.71	0.71	0.7	0.52	
GMSC	11.0	13.4	13.4	21.4	27.9	77.9	0.61	0.75	0.58	0.42	
LS	27.1	26.7	26.6	27.1	38.6	54.5	1.0	1.0	1.0	1.0	26.3
MNIST	9.1	8.3	8.1	6.1	3.5	-2.3	0.9	0.92	0.84	0.78	
Moon	20.4	21.4	21.6	19.0	19.8	27.6	1.0	1.0	1.0	1.0	23.4
OL	-6.7	-6.2	-6.1	-2.8	-1.4	-25.5	0.92	0.91	0.91	0.91	15.5

*CT increases the training time of models.* CT can be more time-consuming than conventional training regimes. While higher numbers of CEs per iteration positively impact the quality of solutions, they also increase the amount of computations. Relatively small grids with 270 settings can take almost four hours for more demanding datasets on a high-performance computing cluster with 34 2GB CPUs.<sup>4</sup> Three factors attenuate this effect: (1) CT amortizes the cost of CEs for the training samples; (2) it can retain its value when used as a “fine-tuning” technique for conventionally-trained models; and (3) it yields itself to parallel execution, which we have leveraged for our own experiments.

*Immutable features may have proxies.* We propose an approach to protect immutable features and thus increase the actionability of the generated CEs. However, it requires that model owners define the mutability constraints for (all) features considered by the model. Even if all immutable features are protected, there may exist proxies that are mutable (and hence should not be protected) but preserve enough information about the principals to hinder the protections. Delineating actionability is a major open challenge in the AR literature (see, e.g., (Venkatasubramanian and Alfano 2020)) impacting the capacity of CT to fulfill its intended goal.

*Interventions on features may impact fairness.* We provide a tool that allows practitioners to modify the sensitivity of a model with respect to certain features, which may have implication for the fair and equitable treatment of decision subjects. Model owners could misuse this solution by enforcing explanations based on features that are more difficult to modify by some (group of) individuals. For example, consider the *Adult* dataset used in our experiments, where *workclass* or *education* may be more difficult to change for underprivileged groups. When applied irresponsibly, CT could result in an unfairly assigned burden of recourse (Sharma, Henderson, and Ghosh 2020), threatening the

equality of opportunity in the system (Bell et al. 2024). Nonetheless, these phenomena are not specific to CT.

We also highlight several important directions for future research. Firstly, it is an interesting challenge to extend CT beyond classification settings. Our formulation relies on the distinction between non-target class(es)  $y^-$  and target class(es)  $y^+$  to generate counterfactuals through Equation 1. While  $y^-$  and  $y^+$  can be arbitrarily defined, CT requires the output space  $\mathcal{Y}$  to be discrete. Thus, it does not apply to ML tasks where the change in outcome cannot be readily quantified. Focus on classification models is a common restriction in research on CEs and AR. Other settings have attracted some interest (e.g., regression in (Spooner et al. 2021)), but there is little consensus how to robustly extend the notion of CEs.

Secondly, our approach is susceptible to training instabilities. This problem has been recognized for JEMs (Grathwohl et al. 2020) and even though we depart from the SGLD-based sampling, we still encounter considerable variability in the outcomes. CT is exposed to two potential sources of instabilities: (1) the energy-based contrastive divergence term in Equation 2, and (2) the underlying counterfactual explainers. We find several promising ways to mitigate this problem: regularizing energy ( $\lambda_{\text{reg}}$ ), generating sufficiently many counterfactuals during each epoch, and including only mature counterfactuals for contrastive divergence.

Finally, we believe that it is possible to substantially improve hyperparameter selection procedures. Our method benefits from the tuning of certain key hyperparameters (see Section 4.2). In this work, we have relied exclusively on grid search for this task. Future work on CT could benefit from investigating more sophisticated approaches. Notably, CT is iterative which makes methods such as Bayesian or gradient-based optimization applicable (see, e.g., (Bischl et al. 2023)).

<sup>4</sup>See supplementary appendix for computational details.



To conclude, state-of-the-art machine learning models are prone to learning complex representations that cannot be interpreted by humans and existing post-hoc explainability approaches cannot guarantee that the explanations agree with the model’s learned representation of data. As a step towards addressing this challenge, we introduced counterfactual training, a novel training regime that incentivizes highly-explainable models. Our approach leads to explanations that are both plausible—compliant with the underlying data-generating process—and actionable—compliant with user-specified mutability constraints—and thus meaningful to their recipients. Through extensive experiments we demonstrate that CT satisfies its objective while promoting robustness and preserving the predictive performance of the models. It can also be used to fine-tune conventionally-trained models and achieve similar gains. Finally, this work showcases that it is practical to improve models *and* their explanations at the same time.

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