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Work Experience **Konnektaro** Berlin, Germany **Co-Founder** 2025.05 – Present

- Developed a mobile-first progressive web app for real-time learning sessions using React, Next.js, and TypeScript.
- Implemented Firebase Authentication (Google and anonymous login) with secure token handling across frontend and backend.
- Built RESTful APIs with Node.js and Express, managing complex user interactions, event-based sessions, and partner pairing logic.
- Designed and integrated modular UI using **Tailwind CSS** optimized for mobile experience and reusability.
- Structured and maintained a MongoDB database ensuring scalable and efficient data access.
- Integrated a self-hosted **speech-to-text** service using **OpenAI Whisper**, exposing it through a custom AI API for real-time and cost-free transcription within learning sessions.

EduEnvire

Copenhagen, Denmark (Remote)

Founding Engineer | Technical Advisor

2024.03 - 2024.12

- Led the design of a check-in system allowing students to register attendance while giving teachers real-time insights into device usage.
- Collaborated with backend engineers to define app architecture and data mapping strategies.
- Developed frontend for both web and mobile apps using React TS and React Native (Expo).
- Implemented CI/CD pipelines for the frontend, ensuring smooth alpha testing phases.
- Mentored founders on technical aspects of starting their business.

Iomoto Germany

Frontend Engineer

2020.05 - 2023.12

- Project: B2C Automotive Sales App (Flutter, Dart)
 - Built EV simulation tools to compare costs, charging, and mileage with fossil-fueled vehicles.
 - Created the Garage feature synced with commuter habits and developed login flow with focus on accessibility/security.
 - Conducted unit testing for Flutter and contributed to main app maintenance.
- Project: B2B Truck Fueling & Fleet Management Tool (React, Azure)
 - Developed platform using **React** (**JavaScript**), HTML, CSS with authentication via **Azure AD B2C**.
 - Ensured fleet management for 5000+ vehicles and delivered white-label solution with CI/CD pipelines.
 - Implemented automated tests (**Jest**, **Cypress**) and maintained codebase in GitLab under Agile practices.

The Key Technology Germany
Frontend Engineer, Intern 2019.11 – 2020.01

Virtual Media Network Colombia
Multimedia Designer 2017.08 – 2017.12

Avantel Colombia
Multimedia Designer, Intern 2016.08 – 2017.01

EDUCATION

Leeds Beckett University

M.Sc. in Creative Technologies

Leeds, UK 2017 – 2019

• Thesis: AR-AI Navigation in Indoor Spaces. Developed a navigation system with C#,

JavaScript, and the Unity engine.

Universidad Militar

Bogota, Colombia

B.Eng. in Multimedia Engineering

2012 - 2017

Skills

Languages & Frameworks: React, Flutter, JavaScript, TypeScript, Dart, HTML, CSS, C#,

ActionScript

Tools & Platforms: MongoDB, Node.js, Express, Firebase, Azure DevOps, Git, CI/CD,

Figma, Notion, Jira

Design & Multimedia: Illustrator, Photoshop, Adobe After Effects, Adobe Animate, Unity

ABILITIES

Stakeholder Management, Clean Code Practices, Attention to Detail

Creative Thinking, Fast Learning, Project Management

Problem Solving, Mentoring and Teaching

Spanish (Native), English (Fluent), German (B1)

Languages