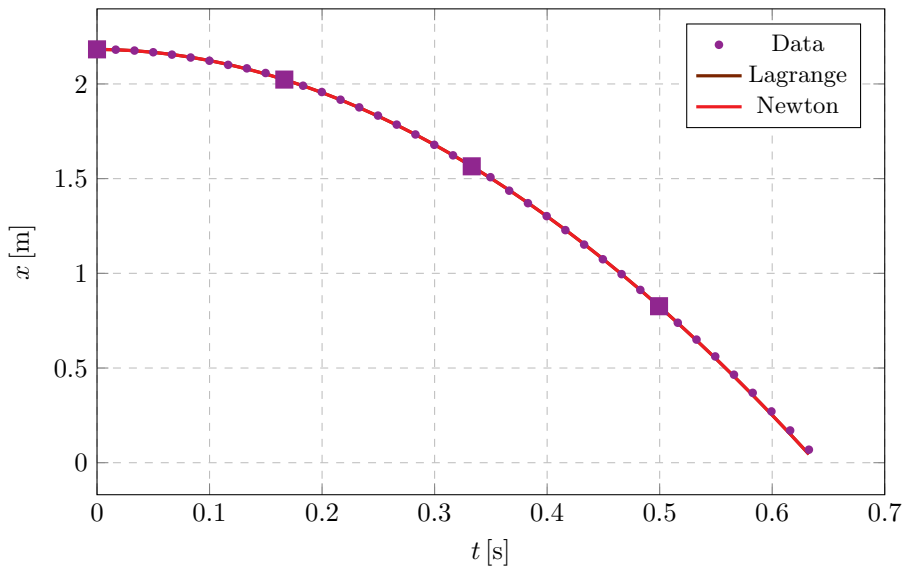


Interpolation 2.0 m



Interpolation 1.0 m

