










BUILDING & OCCUPANCY PERMIT MANAGEMENT SYSTEM

Business Model Canvas

<div>Key Partners</div> <div></div> <div><ul style="list-style-type: none">DILG</div>	<div><div><div>Key Activities</div><div></div><div><ul style="list-style-type: none">Requirement GatheringCreating and Validation of system and prototype designDevelopment of the product (beta testing, updates, release of application)</div></div><div><div>Key Resources</div><div></div><div><ul style="list-style-type: none">Development ToolsCloud Hosting & API (google map subscription)Software Development Team</div></div></div>	<div>Value Proposition</div> <div></div> <div><ul style="list-style-type: none">Customized One-Stop Shop for all Construction Related Permits Application24/7 Online Building & Occupancy Permit Application ServicesConvenient Application Process and Submission of Documentary RequirementEase in monitoring of Application status and updates</div>	<div><div><div>Customer Relationships</div><div></div><div><ul style="list-style-type: none">Self-service (hassle free Construction permit application and monitoring)</div></div><div><div>Channels</div><div></div><div><ul style="list-style-type: none">Promotional WebsitePromotional Video posting in social media platformsProduct Presentation in Conference/meetings of LGU officials</div></div></div>	<div>Customer Segments</div> <div></div> <div><ul style="list-style-type: none">Municipality LGUCity LGU</div>
<div>Cost Structure</div> <div></div> <div><ul style="list-style-type: none">1-Yr Subscription for Development Tools, Hosting, & Domain: ₱ 100,000.00Maintenance & Updates: ₱ 750,000.00Transportaion/Meal Allowance: ₱ 72,000.001-Year Internet Subscription: ₱30,000.00</div>		<div>Revenue Streams</div> <div></div> <div><ul style="list-style-type: none">Customization and Deployment Fee: ₱300,000.00Maintenance and Support Subscription: ₱100,000.00</div>		