

Wolfenstein Editor

User guide



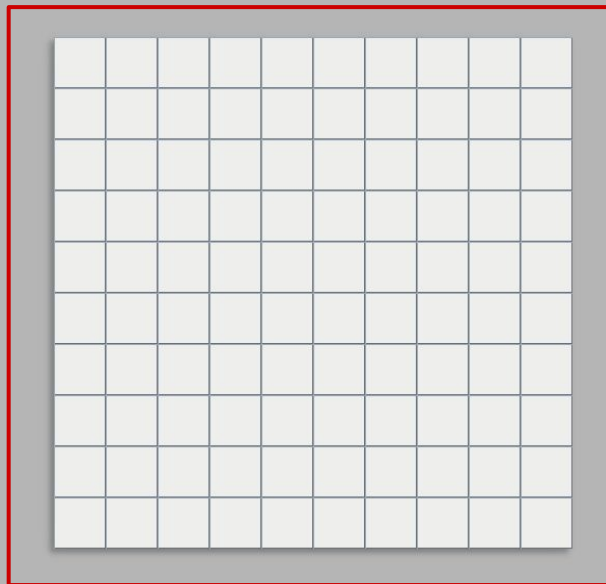
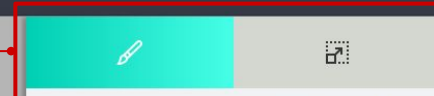
Index

1. Edit Tool
 - 1.1. Paint
 - 1.2. Drag
 - 1.3. Clear
2. Resize Tool
 - 2.1. Custom size maps
 - 2.2. Adding rows and columns
 - 2.3. Considerations

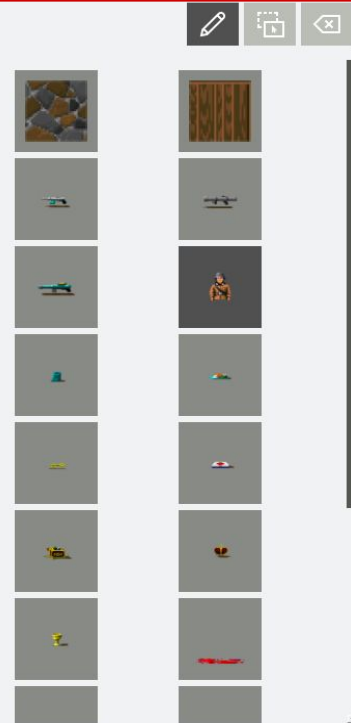


Menu Bar

Tool Section



Map Grid



Name: Guard

Id: 6

1.



Edit Tool

In this section we will explain all the features that the edit tool offers to the user.

They will be shown below:



Paint is useful to draw and clear in the map.

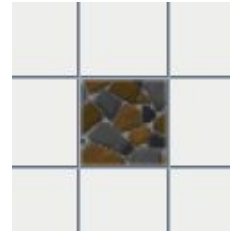
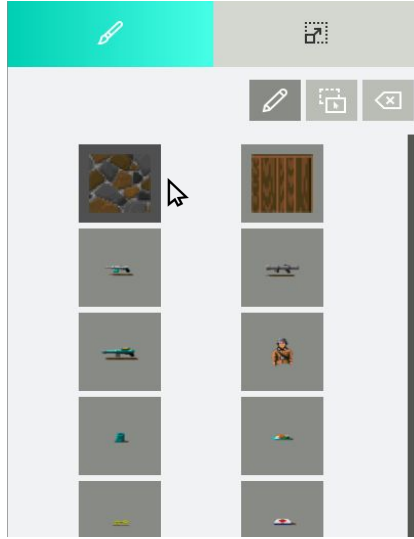


Drag is useful to move objects in the map.

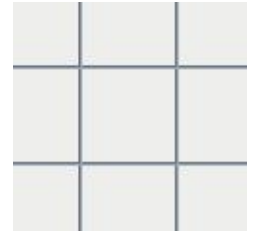


Delete is useful to clear all the objects in the map.

1.1. Paint



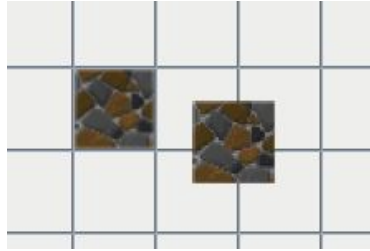
to add



to clear

Select the object that you want to put in the map.

1.2. Drag



Find a non-empty cell
to be dragged.



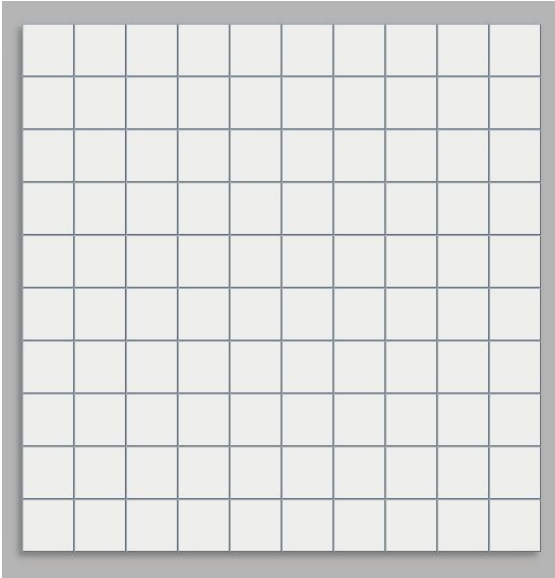
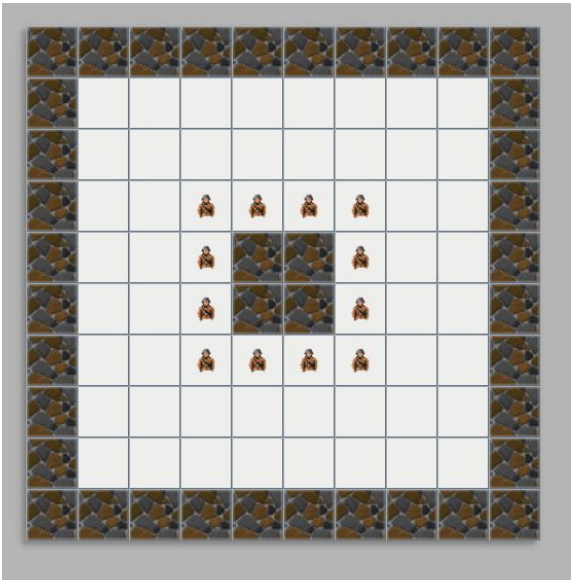
hold + move

Find a empty cell to drop.

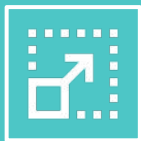


1.3. Delete

Clear button will automatically remove all the objects placed on the map.



2.



Resize Tool

In this section we will explain how the user can resize the map.



In the app there are two ways to resize the map:

1. Custom Size
2. Adding/removing rows and columns wherever you want.

2.1. Custom Size maps

Adjusting the values will add or remove the necessary rows and columns in the bottom-right corner:

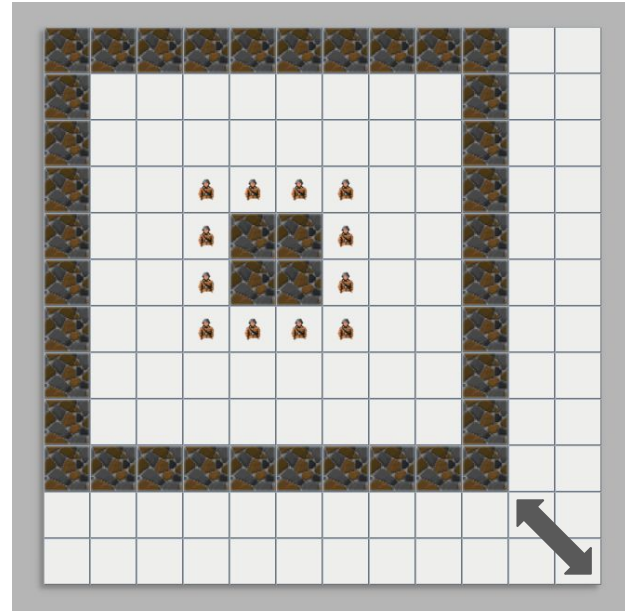
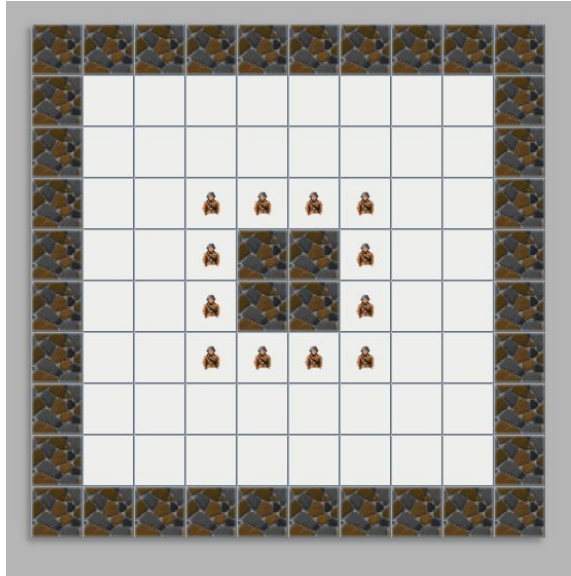
Resize map

Width Height



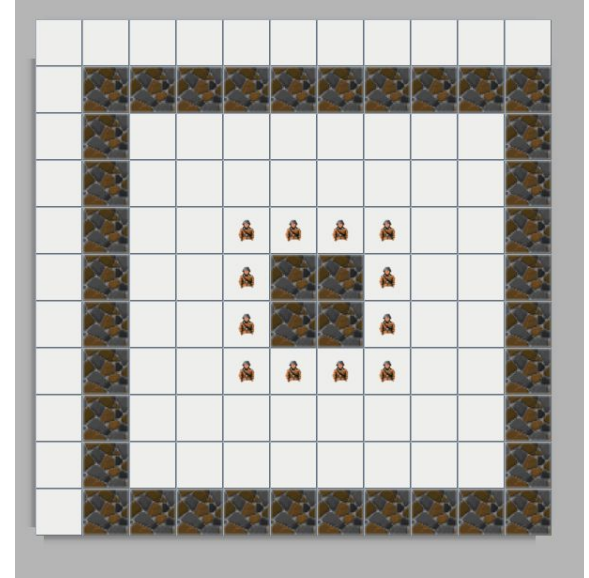
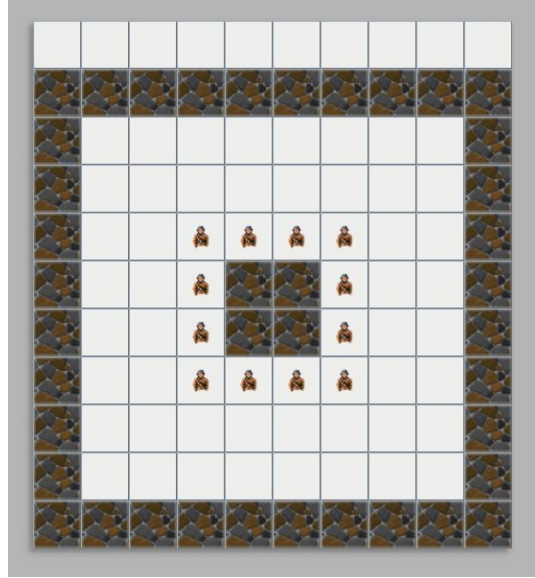
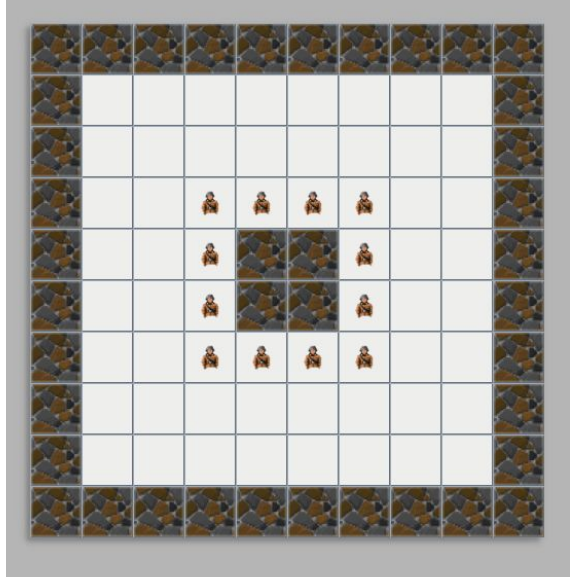
Resize map

Width Height







2.2. Adding rows and columns

If you want to put a row/column wherever you want, use the other option that the app offers:



2.3. Considerations

- ❑ When you use  or  the content placed in that cells will be delete.
- ❑ Resize the map will delete all the history. So keep in mind for when you use  or .

Taller de Programación I

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