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CSE 6331 – Algorithms – Spring, 2015 – Prof. Supowit
Homework 3 – Due: Wednesday, February 4
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1. Here is the DFS paradigm modified by adding a global variable *time*, and recording, for each vertex v, when v was colored gray and when it was colored black:

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procedure DFS (graph G = (V, E))
 /* G may or may not be directed. */
   begin
        for each v \in V do v.color \leftarrow WHITE;
        time \leftarrow 0;
        for each v \in V do
                if v.color = WHITE then Visit(v)
  end.
 procedure Visit( vertex v );
   begin
        time \leftarrow time + 1;
        v.start \leftarrow time;
        v.color \leftarrow GRAY;
        for each w s.t. (v, w) \in E do
            if w.color = WHITE then Visit(w);
        time \leftarrow time + 1;
        v.finish \leftarrow time;
        v.color \leftarrow BLACK;
   end.
```

For each vertex v, define $active(v) = \{t : v.start \le t \le v.finish\}$.

For each of the following sentences regarding these *active* intervals after the DFS has terminated, answer "true" or "false;" prove your answers.

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(a) (\forall v, w \in V)[active(v) \subset active(w) \text{ or } active(v) \subseteq active(v) \text{ or } active(v) \cap active(v) = \emptyset]
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(b) (\forall v, w \in V)[(active(w) \cap active(v) = \varnothing) \Rightarrow (v \text{ is neither a descendant nor an ancestor of } w \text{ in the DFS forest})]
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2. Design and analyze an efficient algorithm, that given a digraph G = (V, E) and a weight function $weight: V \rightarrow \{1, 2, ...\}$, outputs, for each $v \in V$, the number

$$M(v) = \max_{u \in V} \{ weight(u) : \text{there is a path in } G \text{ from } u \text{ to } v \}.$$

In other words, we need to know the weight of the heaviest vertex from which v is reachable.

NOTE 1: since v is reachable from itself, we know that $(\forall v \in V)[M(v) \ge weight(v)]$.

NOTE 2:
$$(\forall v, w \in V)[\exists \text{ a cycle containing both } v \text{ and } w \Rightarrow M(v) = M(w)].$$

Describe your algorithm in words, and then in pseudo-code.

3. Design and analyze an efficient algorithm, that given an acyclic digraph G = (V, E) and two vertices s and t, outputs the number of simple paths from s to t.

Describe your algorithm in words, and then in pseudo-code.