## Problem 1

Modify A by adding two constraints which force the solution to a vertex, or to something non-feasible. Specifically, add two rows,  $-a_i$  and  $-a_j$  to A and add the negatives of the constraining values to the bottom of b, too. There are m choose 2 ways to do this. Take the maximum value of the constraint equation you find by this method, it will be at a vertex.

## Problem 2

We have a source vertex s and an end vertex e. We want to find the value of a shortest path. The linear program is written as:

$$\max d_t \left\{ \begin{array}{l} d_v \leq d_u + w(u, v), \forall (u, v) \in E \\ d_s = 0 \end{array} \right.$$

Let d denote the length of an optimal path from s to e. If for all v,  $d_v$  is replaced by the Dv, the length of a shortest path to v, then the constraints are satisfied. (The distance from s to itself is zero, and certainly the shortest distance from s to v is shorter than or equal to a distance from s to v plus the edge length from v to v, by the triangle inequality. So,  $d_e \geq d$ . Now, let's see if we can flip the inequality to derive an equality.

Consider the path  $(s, v_1, v_2, \dots, v_n = e)$  of minimal length d. Due to the constraints,  $d_s = 0$ ,  $d_1 \leq w(s, v_1, d_2 \leq d_1 + w(v_1, v_2)$ , and  $d_i \leq \sum_{i=1,n} w(v_{i-1}, v_i)$  by the same reasoning. Hence,  $d_n = d_e \leq d$ .

Now we need to formulate this in a form which we can feed to an LP solver. We can rewrite constraint (1) as  $d_v - d_u \le w(u, v)$ , and we can rewrite constraint (2) as  $d_S \ge 0$  and  $d_S \le 0$ .

So, we have O(|E|) constraints. We can set this up as a matrix equation. Each row in our matrix A has two non zero entries, a 1 and a -1. We are solving for  $\vec{d}$ . Our right hand side is the vector of weights.

Some bad things could happen in the case where the weights were negative, and there were a cycle. But, we have the weights in R+, so there is no need to worry.