

CSE 5441

Homework 2

Autumn 2014

Due 2:00PM, Friday, 9/19/2014 (submit via Carmen)

1. (30 points) Consider the following computation:

```
double A[N][N];
for (i=0; i<N; i++)
    for (j=0; j<N; j++)
        s += A[j][i];
```

Consider a processor with a cache with capacity of 8 Mbytes (i.e., $8 \times 1024 \times 1024$ bytes) and linesize of 64 bytes. Assume $N=2048$ and that each element of A occupies 8 bytes. For each part below, perform cache miss analysis, assuming an empty cache before execution of the code:

- (a) A direct-mapped cache
 - (b) A 4-way set-associative cache
 - (c) A fully associative cache
 - (d) What is a lower bound on the number of cache misses for this computation, as a function of N (i.e., what is the smallest possible number of misses irrespective of how large the cache is relative to $8N^2$ bytes)?
 - (e) For $N=2048$, how large must a direct-mapped cache be in order that the number of cache misses equal the lower bound for the computation?
 - (f) For $N=2048$, what is the minimum degree of associativity needed to minimize the number of cache misses (to the lower bound for the computation)?
2. (30 points) Consider the following code:

```
double A[N][N][N], C[N][N][N], B[N][N];

for (i=0; i<N; i++)
    for (j=0; j<N; j++)
        for (k=0; k<N; k++)
            for (l=0; l<N; l++)
                C[k][j][i] += A[l][i][j]*B[k][l];
```

Assume the loop nest is fully permutable, i.e., all permutations are allowed.

- (a) Perform stride analysis, considering each of the loops as the inner loop.

- (b) For the above loop, perform independent cache miss analysis for each array, for a direct-mapped 2 Mbyte cache with linesize of 64 bytes, and $N=128$.
 - (c) Repeat the cache miss analysis for the *lijk* permutation of the loops.
3. (20 points) The following code performs matrix multiplication of an upper-triangular matrix A (it has zero values in its lower-triangular portion below the diagonal) with a full matrix B (i.e., not triangular) and the resulting matrix C is also full. To avoid unnecessary computations involving zero values, the k-loop only runs upwards from *i*.

```
for (i=0;i<1024;i++)
  for (j=0;j<1024;j++)
    for (k=i;k<1024;k++)
      C[i][j] += A[i][k]*B[k][j];
```

Generate the *kij* form for this computation (Hint: Think of the needed permutation as a sequence of “simpler” permutations for which the code generation is easier to reason about).

4. (20 points) For the same code as the previous problem, generate a version that is 2-way unrolled on both the *i* and *j* loops.

```
for (i=0;i<1024;i++)
  for (j=0;j<1024;j++)
    for (k=i;k<1024;k++)
      C[i][j] += A[i][k]*B[k][j];
```