



General Points

- Use the course material located at:
 - o C#@ACC
- Program08 can be completed using content from the following chapters:
 - Welcome! through Structures & Interfaces
- Create a console application using Visual Studio named Program08.
- Output appropriate results. In other words, all requirements should be output and identified by number.

Program08 - emulate the work you did in Program07 except, create your own completely unique structure, class, and interface with appropriate functionality and data. Use the following as a template. Use the same number (or more) of methods and data.

Requirements

Requirements (these are the requirements to identify by *number*):

1. Output a header in the cons	sole: "This is Program08"
2. Create a structure named _	with the following members:
a	
b	
C	
d	
e	
f	
g. Constructor to set da	ata above
3. Ask the user how many	to enter and configure appropriately.
4. Create a class named	with the following members:





a.	Inherits _		interface				
b.		_					
C.		_					
d.		_					
e.		_					
f.	Construc	tor(s) as a	appropriate	!			
5. Create	an interfa	ace name	d	_ with t	he follow	ving me	mbers:
g.		_					
h.		_					
i.		_					
j.		_()					
k.		() – incre	ase or decr	ease			
6. Using			, and	,	create ar	n applica	ation for a
	that	minimall	y supports f	function	ality liste	ed. For i	nstance:
creati	ng	, addin	ıg	_, calcula	ating		, and adjusting
	•						
7. Output	t a thank չ	ou messa	age: "Thank	you for	running	Prograr	n08."
•		•	ining your e -3 sentence	•	ces with	Program	m08. Make this

TEST – TEST – TEST your application to ensure it meets requirements.

- Use the list above and the common requirements as a checklist.
- Not meeting all requirements = 0 points for the assignment.