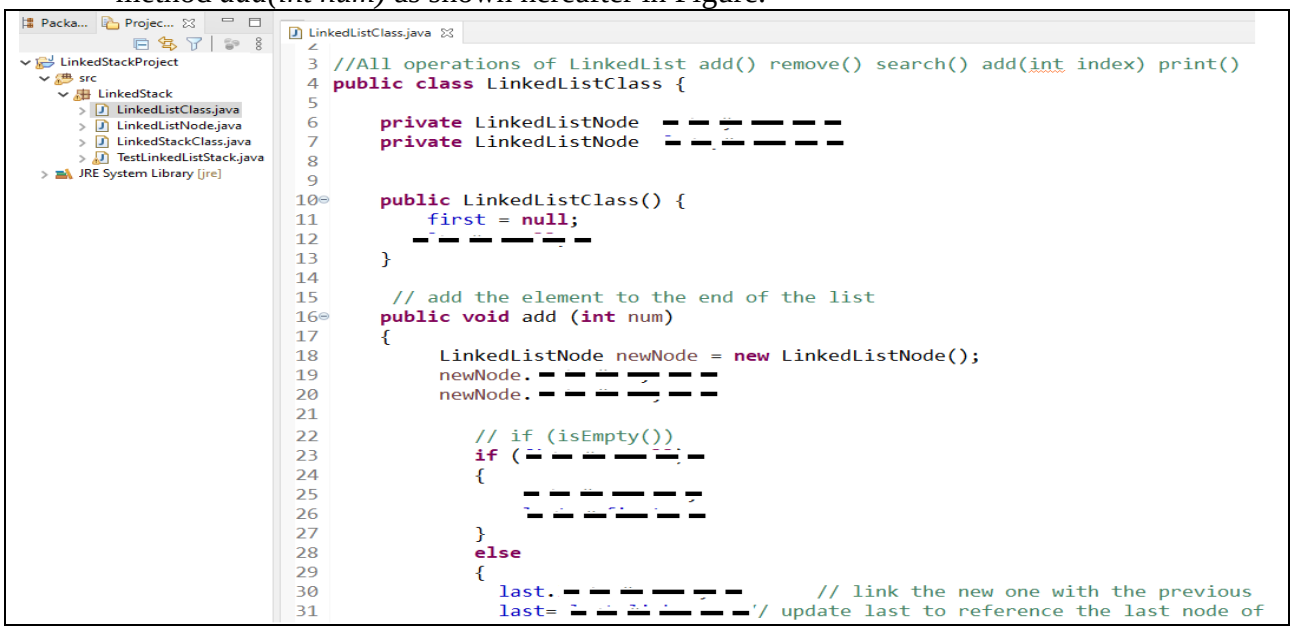
CEGEP VANIER COLLEGE
CENTRE FOR CONTINUING EDUCATION
Programming Algorithms and Patterns
420-930-VA

Teacher: Samir Chebbine **Lab 3** **Jun 07, 2024**

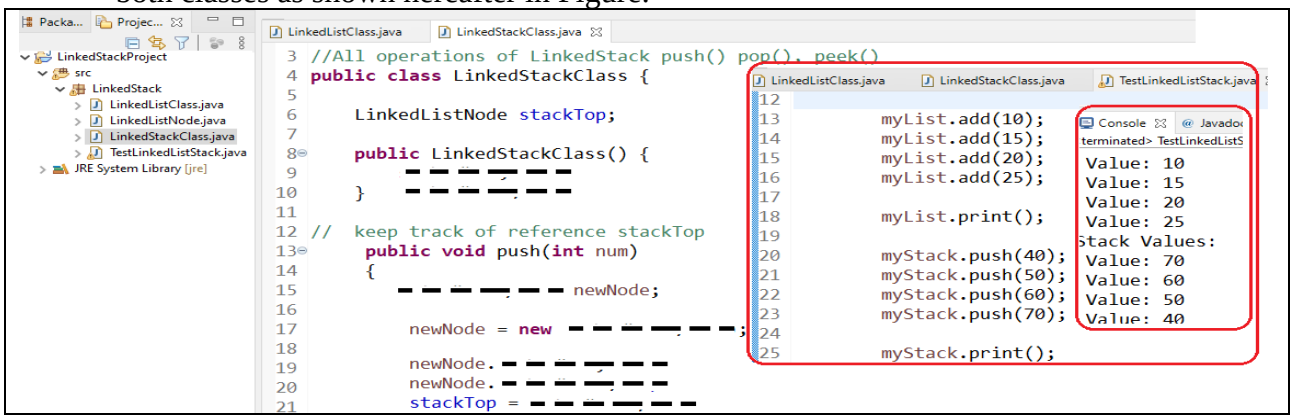
Lab 3: Stacks, Queues and Binary Trees

Complete all these following programs as explained during **classes.** All *missing coding statements* were provided there with explanation. **Create and Submit** a Word file ***Lab3ProgramminAlgorithmsandPatternsYourName.docx*** which includes **output screenshots** for every Java Project. Submit the Java projects too.

1. **Stack Data Structure: Create a project named LinkedStackProject**
   a) Create *LinkedStackProject* using Eclipse IDE for developing *user-defined methods* of Stack and linked list operations. Create *LinkedListClass.java* that includes user-defined method *add(int num)* as shown hereafter in Figure.



   b) Create *LinkedStackClass.java* that includes user-defined method *push(int num)* and test both classes as shown hereafter in Figure.



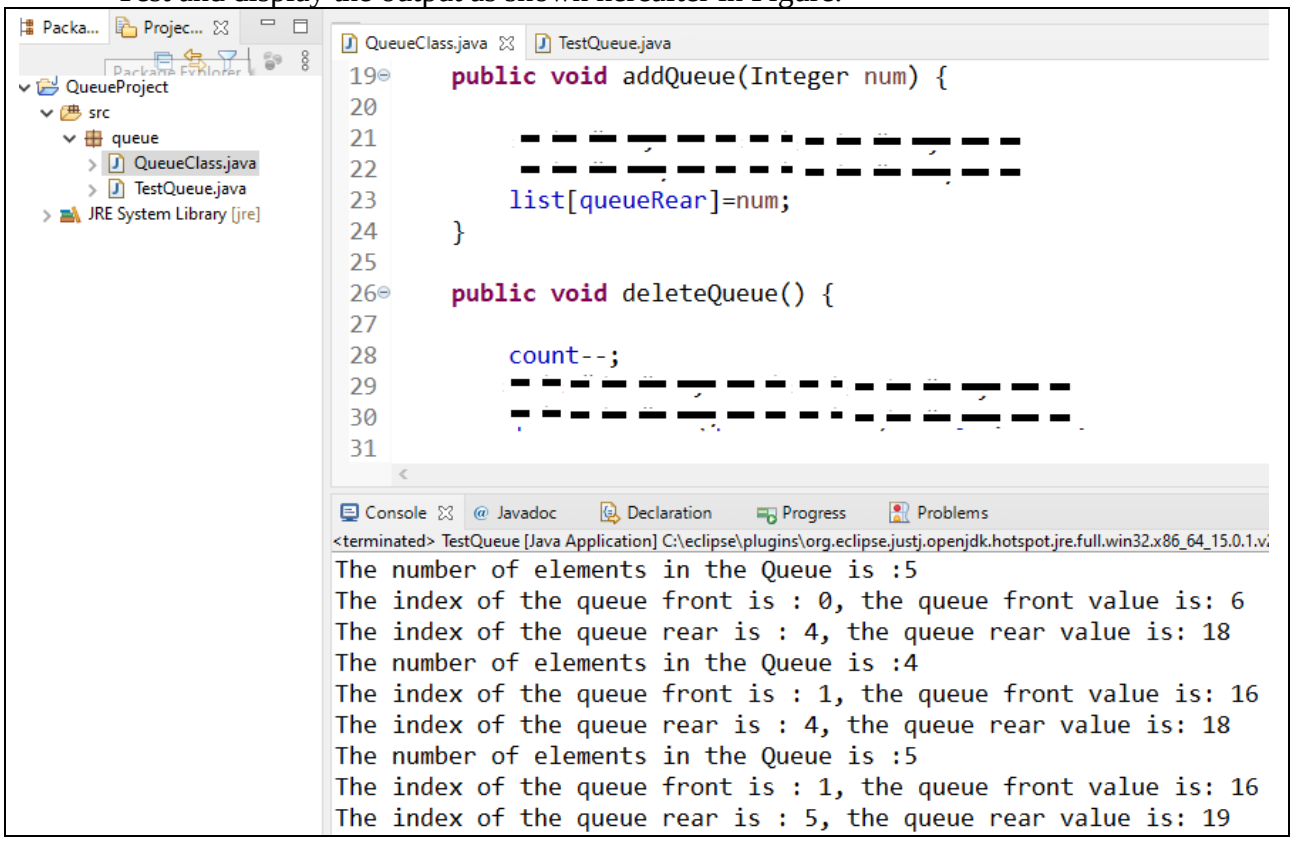
2. Queue Data Structure: Create a Project named QueueProject

Create a Java Project named QueueProject to add element to a given queue and removing an element from a queue.

- Create a class called *QueueClass* which contains the following data members:

```
public int queueFront;    // keeps track of the first element
public int queueRear;     // keeps track of the last element
public int maxQueueSize; // specifies the maximum size of the queues
public int count;         // number of element in the queue
public Integer[] list;
```

- Add a constructor to *QueueClass* in order to initialize *the above data members accordingly*.
- Add Java method *addQueue(Integer num)* into *QueueClass* to add an element in the queue.
- Add Java method *deleteQueue ()* into *QueueClass* to delete an element in the queue.
- Test and display the output as shown hereafter in Figure.



3. Stack List for Book records

a) Create a Java Project ***StackBookProject*** to assign the instance data of all *records* read from the input file *Book.in* into a *stack List* to print records in the `descending order` with respect to the amount of book price. You should use user-defined method *push()* implemented in the user-defined Linked Stack class.

b) Create a class to define data structure type, called *Book*, which is designed to group data and functions into a single unit that *represents* a template of the fields used in `Book.in` as shown in the following Figure.

c) Each line within *Book.in* represents a book's record stored in book price `ascending order` with the following fields: `(b_id (int),b_author(string),b_title(string),b_isbn(string),`

b_type(string), b_price(double)).

d) Add **default constructor** (b_id=0,b_pid=0,b_author="",b_title="",b_isbn="", b_type="", b_price=0) and **constructor with parameters** within the Book class in order to initialize the data members (b_id, b_pid, b_author, b_title, b_isbn, b_type, b_price) of every object.

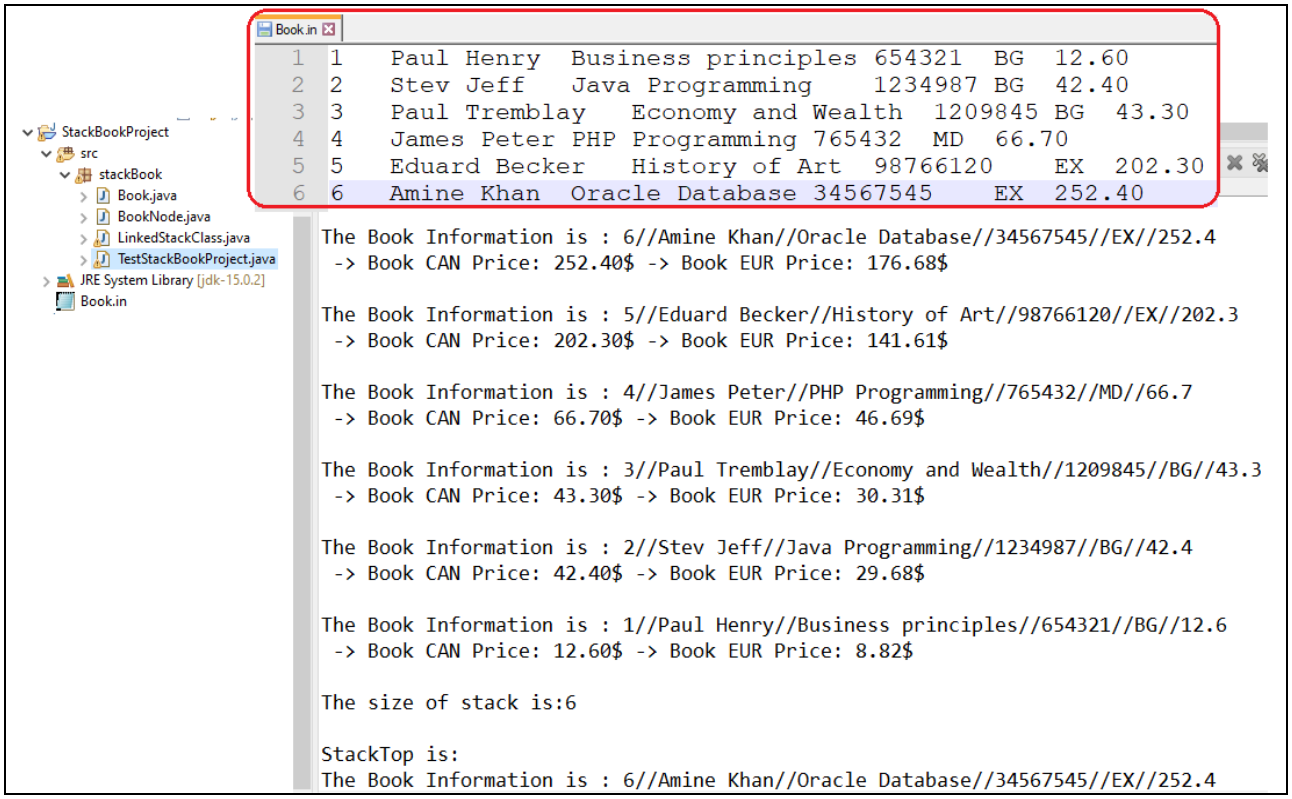
e) Add public **Mutator** (**setter**) methods (setBook_id(),setB_Author(),setB_Title(), setB_Isbn(),setB_Type(),setB_Price()) in Book class to modify the values of private members.

f) Add public **Accessor** (**getter**) methods (getBook_id(),getB_Author(),getB_Title(), getB_Isbn(),getB_Type(),getB_Price()) in Book class to read the values of private members.

g) Add a method called public String toString() in Book class to print the Book information in the form of "The Book Information is : " + b_id + "//"+ b_author + "//" + b_title + "//" + b_isbn + "//" + b_type+ "//" + b_price

h) Add a method called public calculate_Price_Euro() in Book class to calculate the price in euro using the following formula: b_price*0.7

i) You need to instantiate in the main method objects of Book class type, and display the output as shown hereafter.



4. Queue with two lines

Create a Java Project named *MultipleQueueProject* in order to implement a new data structure called *MultipleQueueClass* for maintaining two queues *A* and *B* at the same time (in case you have two counter desks). You need to take into account the following requirements:

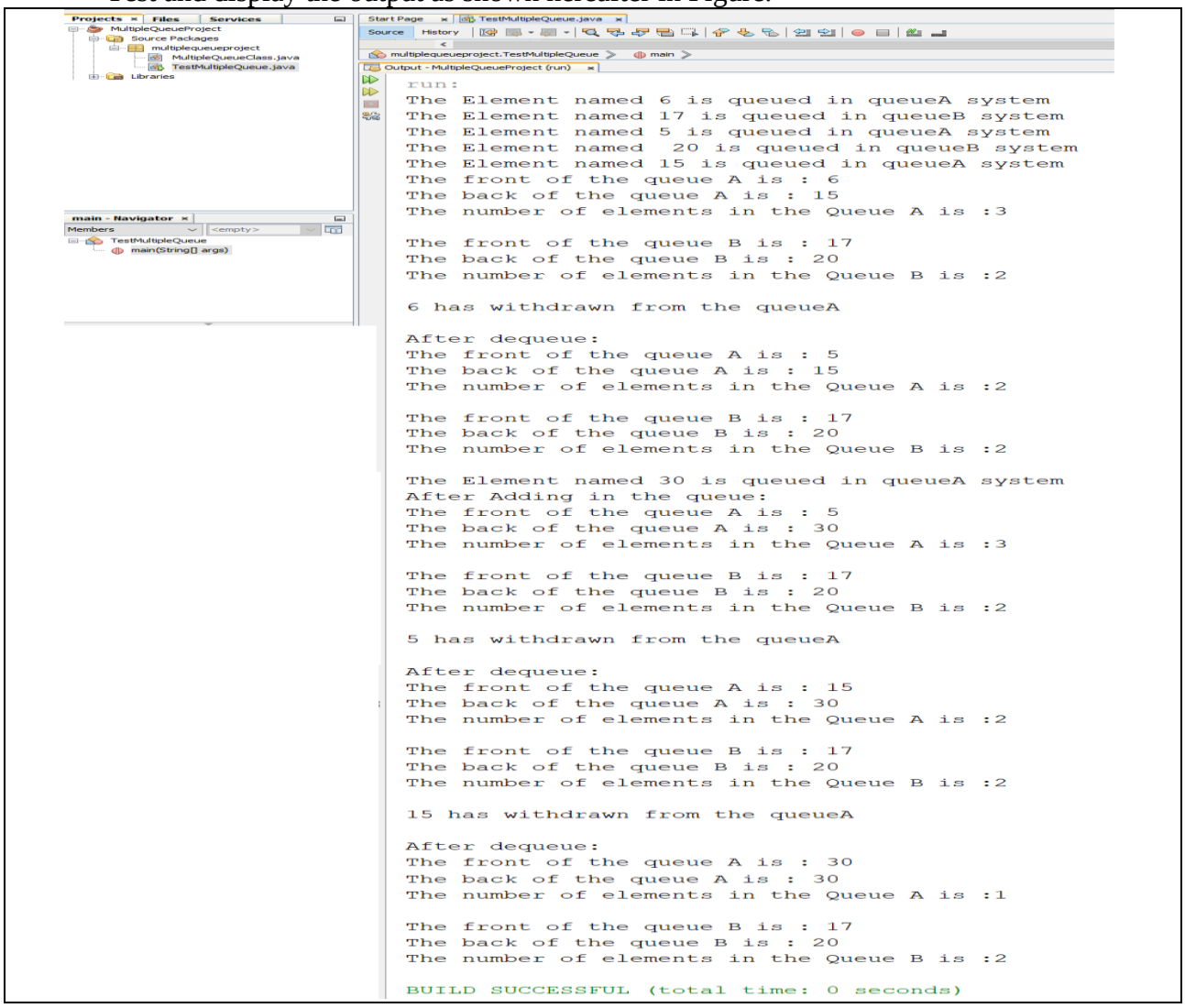
- The first element is inserted in the first queue *A*.
- A scenario when an element is already inserted in the first queue *A*, the second element *has* to be inserted in the second queue *B*.

- A new element is inserted in queue *A* if number of elements is the same in both queues.
- You need to delete an element from a given queue which has higher size of elements. You delete an element from the queue *A* if the size is the same in the two queues.
- You need to maintain the front and the rear of each queue.
- Maintain the elements of the two queues in two dimensional array *list[ ][ ]*

Implement *MultipleQueueClass* using arrays to simulate two lines of queues in Counter waiting line. *MultipleQueueClass* should contains the following data members:

```
public int queueFrontA;    // keeps track of the first element in the first queue
public int queueRearA;     // keeps track of the last element in the first queue
public int queueFrontB;    // keeps track of the first element in the second queue
public int queueRearB;     // keeps track of the last element in the second queue
public int maxQueueSize; // specifies the maximum size of the queues
public int countA ;        // number of element in the first queues
public int countB ;        // number of element in the second queues
public Integer[][] list;
```

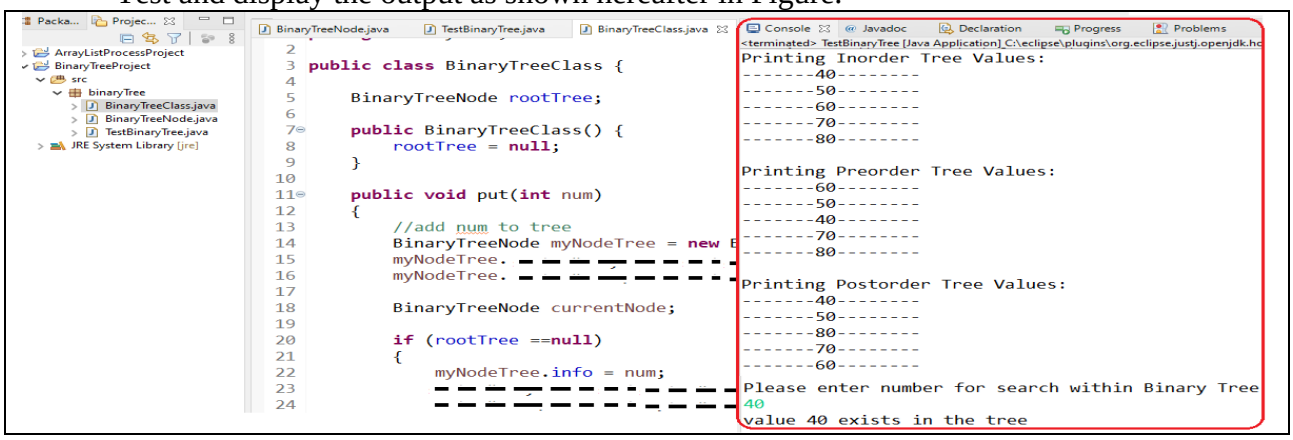
- Add a constructor to *QueueClass* in order to initialize *the above data members accordingly*.
- Add Java method *addQueue(Integer num)* into *MultipleQueueClass* to add an element in one of the two queues accordingly.
- Add Java method *deleteQueue()* into *MultipleQueueClass* to delete an element in one of the two queues accordingly.
- Test and display the output as shown hereafter in Figure.



5. Building Binary Tree class

Create project BinaryTreeProject to implement Binary search tree. Create a class *called BinaryTreeClass* which includes an attribute *rootTree* of *BinaryTreeNode* class type as done during Zoom synchronous class.

- Add a constructor to *BinaryTreeClass* in order to initialise *rootTree* to null.
- Add Java method *put()* into *BinaryTreeClass* to insert an element *num* in the Binary Search Tree.
- Add Java method *search()* into *BinaryTreeClass* to search an element *num* in the Binary Search Tree.
- Add Java method *InorderTraversal()* into *BinaryTreeClass* to print all elements of Binary Search Tree.
- Add Java method *PreorderTraversal ()* into *BinaryTreeClass* to print all elements of Binary Search Tree.
- Add Java method *PostorderTraversal ()* into *BinaryTreeClass* to print all elements of Binary Search Tree.
- Test and display the output as shown hereafter in Figure.



6. Binary Tree for Employee records

Create a Java Project *EmployeeTreeProject* to assign the instance data of all *records* read from the input file *Employee.in* into a *Binary Search Tree* such that *emp_salary* attribute *in each node of Binary Search Tree is* ***Larger*** *than the emp_salary in its left child and* ***Smaller*** *than the emp_salary in its right child* as shown in Figure.

- Create class *Employee* that defines data attributes of every employee record (emp_id, emp_name, emp_salary).
- Create class *BinaryEmployeeTreeNode* that defines every node in tree where data info is of *Employee* Data type.
- Create *class BinaryEmployeeTreeClass* that defines *put (BinaryEmployeeTreeNode obj)* and *InorderTraversal()* operations related to binary tree.
- Test and display the output as shown hereafter in Figure.