

Deep Learning Methods for Reynolds-Averaged Navier-Stokes Simulations of Airfoil Flows

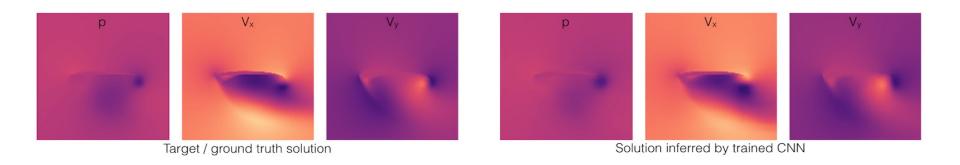
Julian Hohenadel Technical University of Munich Chair of Computer Graphics and Visualization Munich, 11. May 2020







What this paper is about



Taken from https://github.com/thunil/Deep-Flow-Prediction



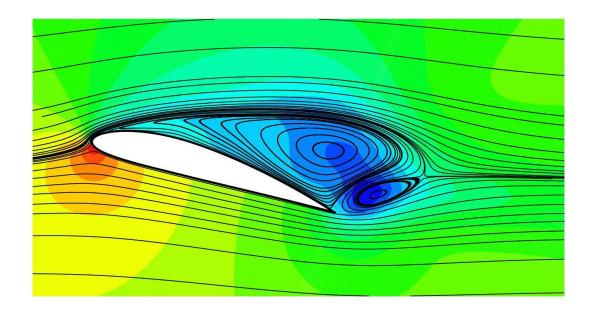
What this paper is about

- Reynolds Averaged Navier-Stokes solutions
- Airfoil shapes
- Deep learning CNN
- U-Net architecture derivative
- supervised training environment
- Inference of pressure and velocity fields
- Generalization
- Evaluation





Background – RANS



Taken from https://www.pinterest.ch/pin/615163630322034457/



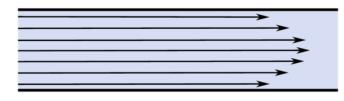
Background – RANS

Nonlinear partial differential equation (PDE) system based on Navier-Stokes equations

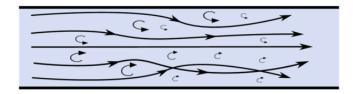
Used for the modeling of turbulent incompressible flows

Averages over time component

laminar flow



turbulent flow



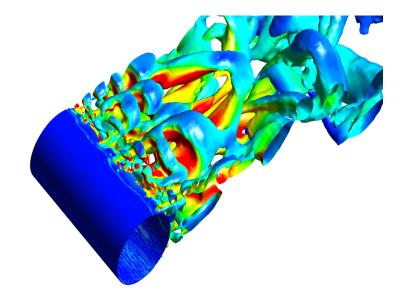
Taken from https://diffzi.com/laminar-flow-vs-turbulent-flow/



Background – RANS

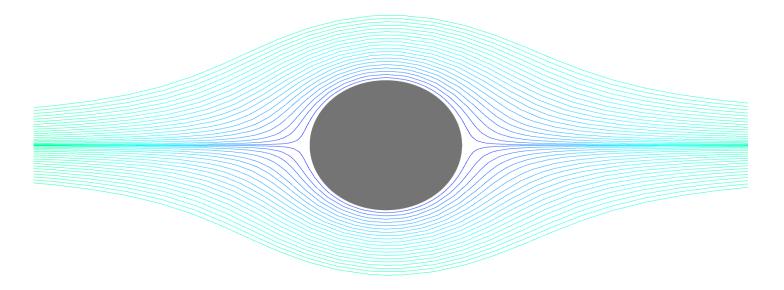
Reynolds number *Re*:

- dimensionless constant
- needed for calculation of turbulence models
- magnitude decides flow (laminar, turbulent)
- affects lift and drag coeffcients



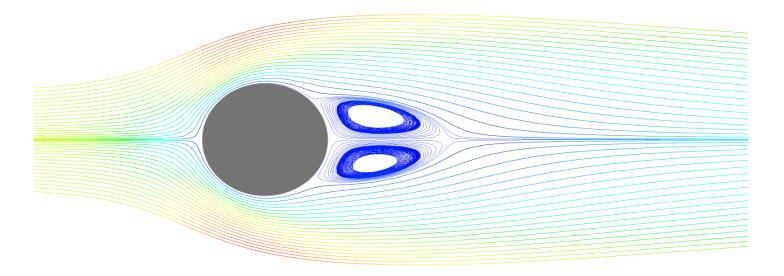


Background – Reynolds number: < 1



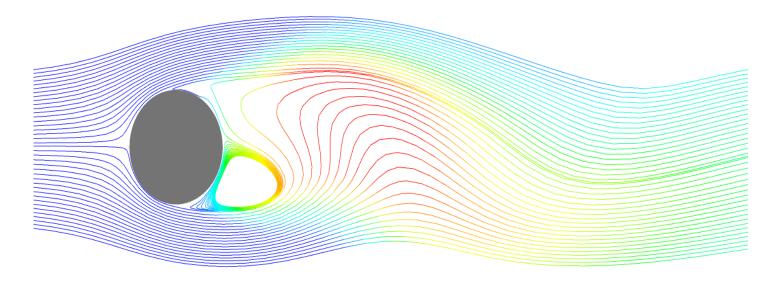


Background – Reynolds number: ≈ 10



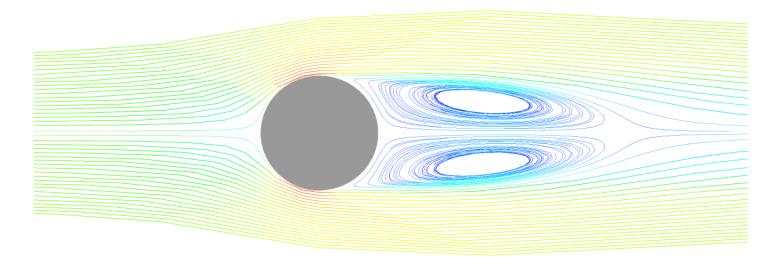


Background – Reynolds number: $\approx 1 \cdot 10^5$



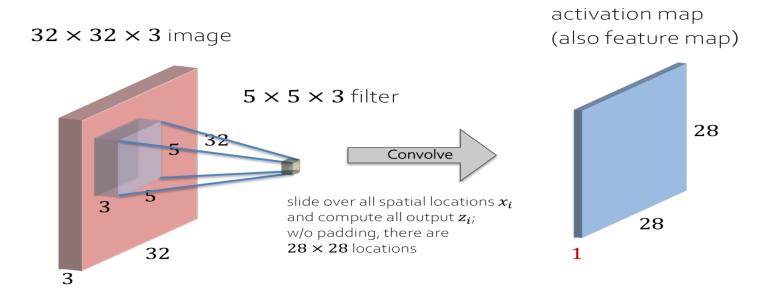


Background – Reynolds number: $\approx 1 \cdot 10^6$





Background – Convolutions

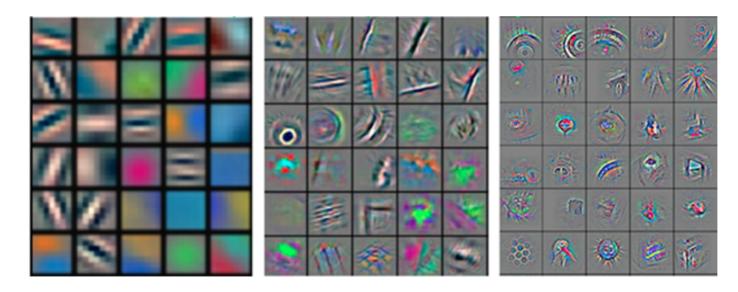


Taken from I2DL WS19/20 (TUM)



Background – Convolutions

Low-Level Features, Mid-Level Features, High-Level Features: each filter captures different characteristics



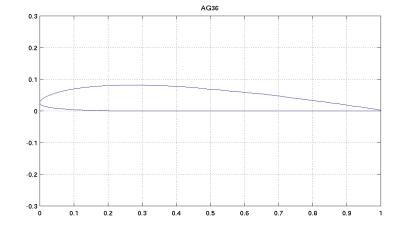
Taken from https://arxiv.org/pdf/1311.2901.pdf





Data Generation

- Airfoil shapes from UIUC database
- Reynolds number: [0.5,5] · 10⁶ (highly turbulent)
- Angle of attack: [-22.5, 22.5]
- Ground truth generated with OpenFOAM (pressure, x velocity, y velocity)
- Training data resolution: 3 × 128 × 128
 (Inference region < full simulation domain)

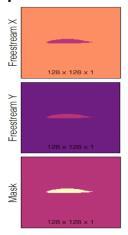


Taken from https://m-selig.ae.illinois.edu/ads/afplots/ag35.gif



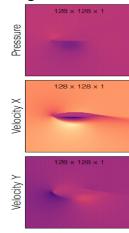
Pre-processing – Data

Input channels



Reynolds number encoded as differently scaled freestream velocity vectors wrt. their magnitude

Target channels



Data from the RANS solution



Pre-processing – Normalization

Motivation: Flatten space of solutions, accelerate learning by simplifing the learning task for the NN

Bernoulli equation for incompressible (laminar) flow:

$$rac{{f v}^2}{2}+gz+rac{{f p}}{
ho}=constant$$

- v: velocity
- g: acceleration (constant)
- z: elevation (constant)
- *p*: pressure
- *ρ*: density (constant)

 $\implies v^2 \sim p$ – e.g. double the speed quadruples the pressure





Pre-processing – Normalization

Normalization of target channels by division with freestream magnitude:

$$ilde{v_o} = rac{v_o}{\|v_i\|}, \quad ilde{p_o} = rac{p_o}{\|v_i\|^2}$$
 – important to remove quadratic scaling of pressure





Pre-processing – Normalization

All units dissapear \implies really dimensionless:

- Pressure: $[p]_{Sl} = 1Pa = 1\frac{kg}{m \cdot s^2}$
- Density: $[\rho]_{SI} = 1 \frac{kg}{m^3}$ constant in incompressible flow
- Velocity: $[v]_{SI} = \frac{m}{s}$



Pre-processing – Offset removal & value clamping

Motivation: eliminate ill-posed learning goal & improve numerical precision

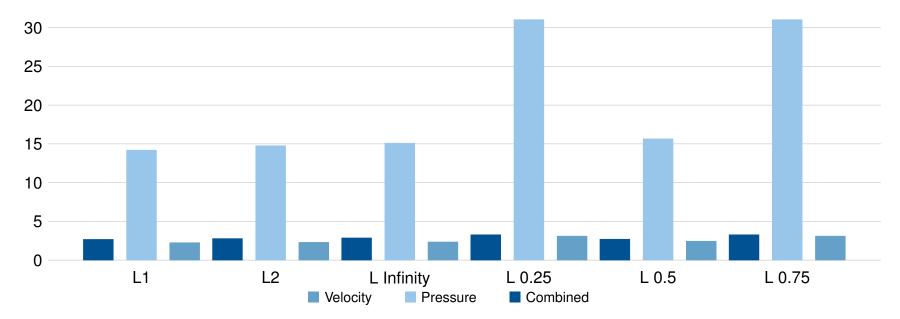
- RANS typically only needs ∇_p for computation
- Spatially move pressure distribution into the origin
- $\hat{p_o} = \tilde{p_o} p_{mean}$
- Clamp both input and target channels into [-1,1] range (divide by max abs. value)



Pre-processing – Evaluation

Vector norms used in pre-processing comparision wrt. error, default: L2 (in %)

L1 normalization achieves the best error rates (p, vel, combined: **14.19**%, **2.251**%, **2.646**% – L2: 14.76%, 2.291%, 2.780%)

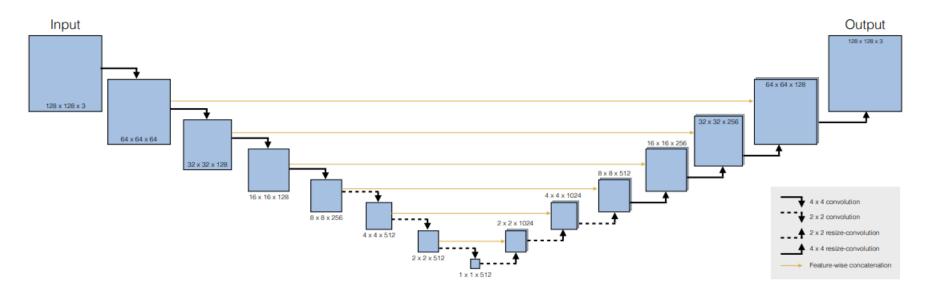






Architecture

U-Net derivative proposed in the paper:



Taken from https://arxiv.org/pdf/1810.08217.pdf



Architecture – Convolutional blocks

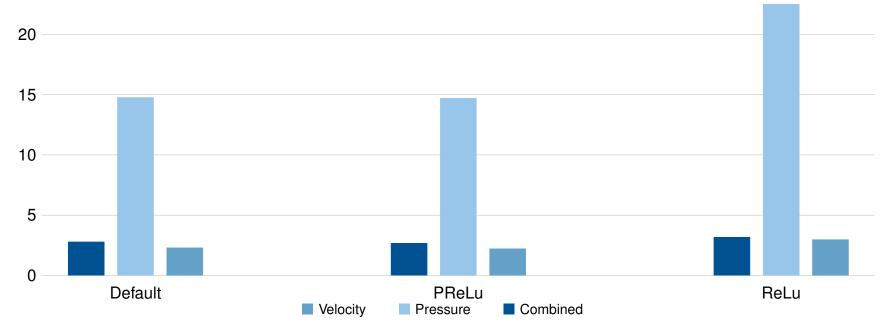
Encoder	Decoder
1. Activation – Leaky ReLu (0.2)	1. Activation – ReLu
2. Convolution – Width down, Depth up	2. Upsampling – linear (2.0)
3. Batch normalization	3. Convolution – Width up, Depth down
4. Dropout (1%)	4. Batch normalization
	5. Dropout (1%)



Architecture – Evaluation

Error percentage of different activation functions after 160k iterations (266 epochs).

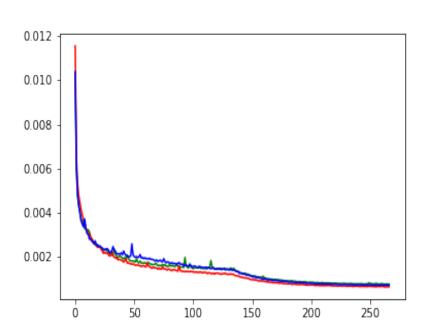
PReLu achieves the best error rates (p, vel, combined: **14.69**%, **2.216**%, **2.676**% – Default: 14.76%, 2.296%, 2.787%)



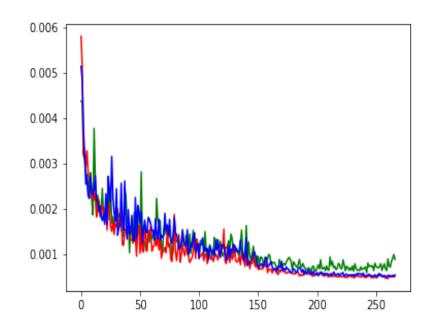


Architecture – Evaluation

Training loss



Validation loss





Transfer

Motivation: Can the network architecture adapt to other PDE systems & how will it perform?

Another use case for PDE systems: predicting wave propagation on shallow water

Governed by Saint-Venant equations (related with Navier-Stokes equations)



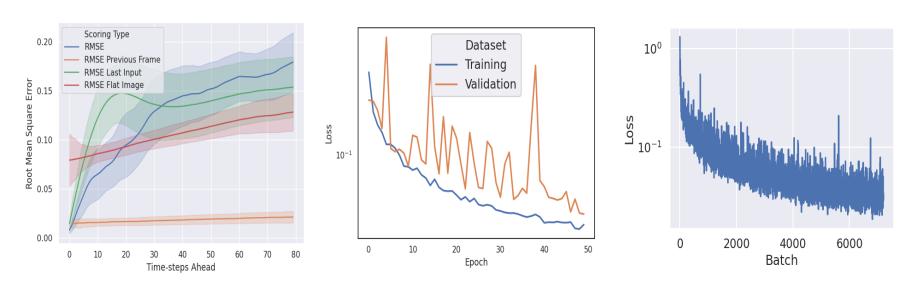
Transfer

U-Net architecture changes:

- Input channels contain the last *n* time steps
- Output channels predict the next *m* time steps
- Output is refeeded as input to predict time series

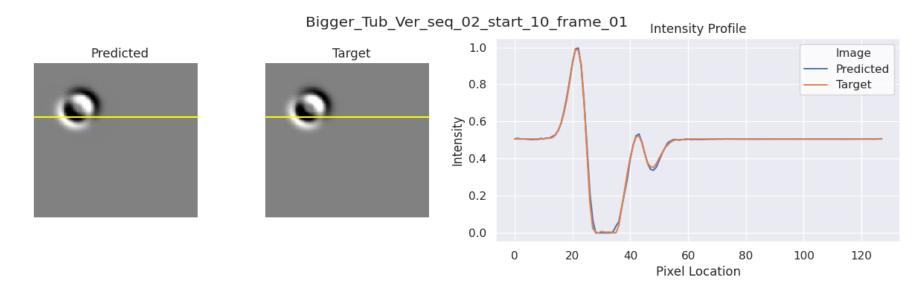


RMSE with variance, validation loss and batch loss on Bigger Tub environment:

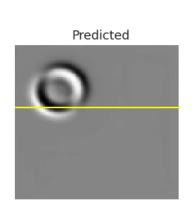


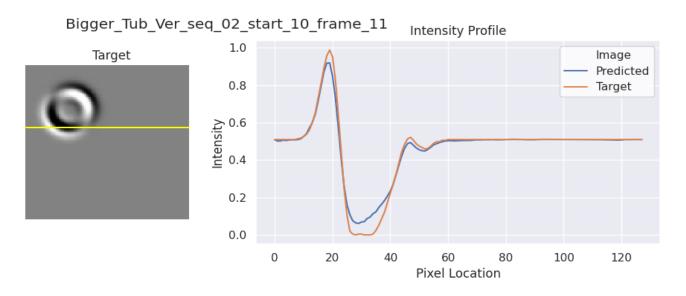
All plots and training in Transfer were made with https://github.com/stathius/wave_propagation



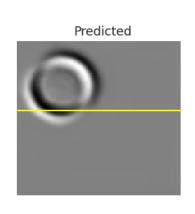


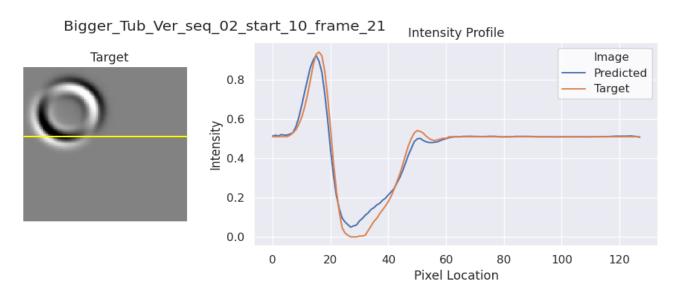




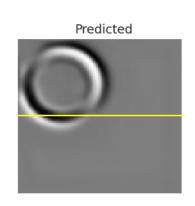


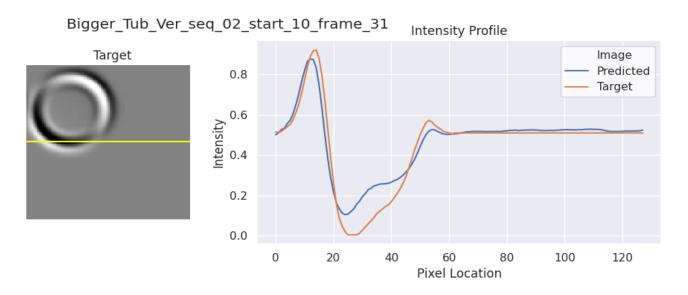




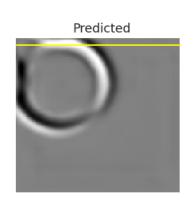


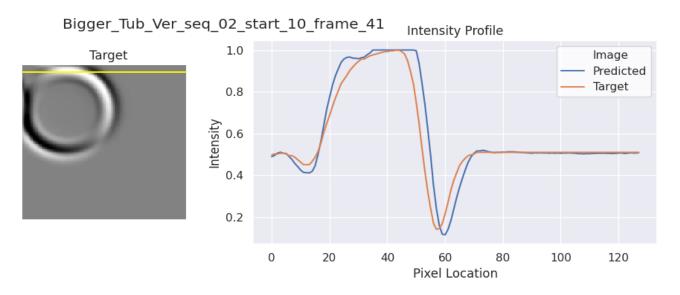




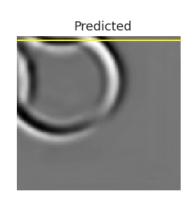


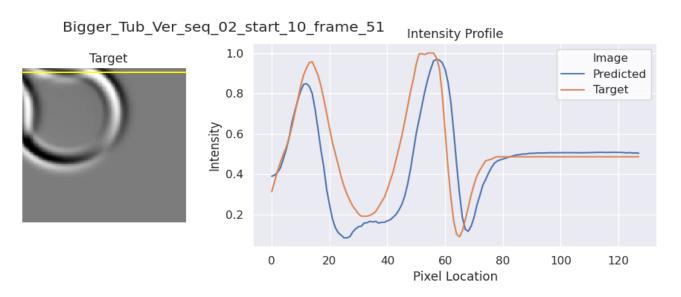




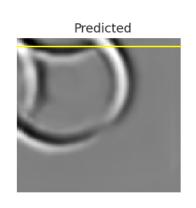


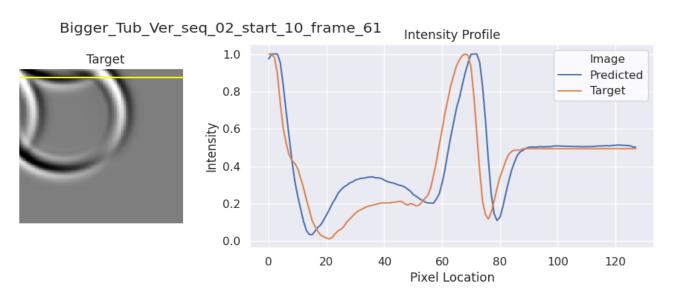




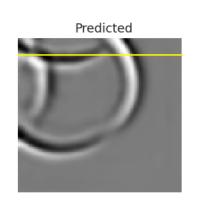


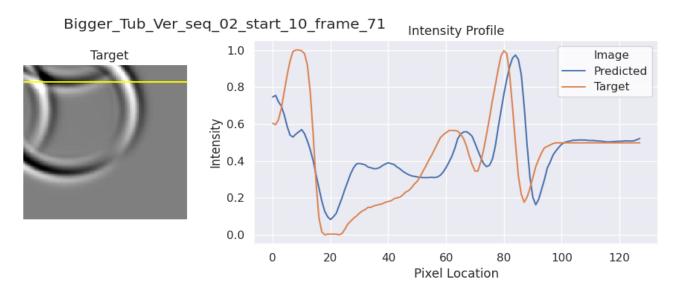




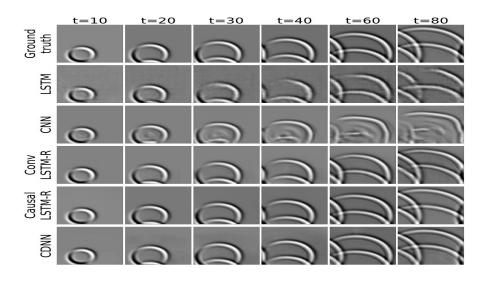










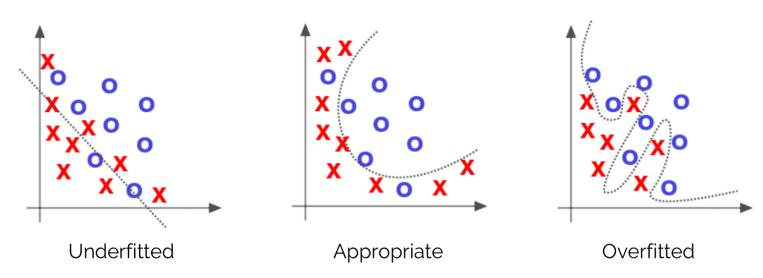


Taken from https://github.com/stathius/wave_propagation



Generalization

Motivation: Key question in deep learning: How well does my NN perform on unseen data?



Taken from Deep Learning by Adam Gibson, Josh Patterson, O'Reily Media Inc., 2017



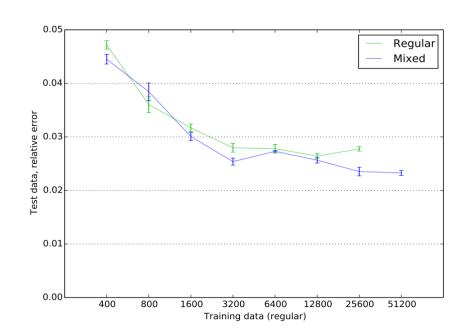
Generalization

Splitted up training data:

- Regular
- Mixed (50% regular, 50% sheared (±15 degrees))

The plot shows training with a 30.9 · 10⁶ parameter model

The high capacity supports training with the mixed dataset, achieving a even lower error



Taken from https://arxiv.org/pdf/1810.08217.pdf



Generalization – Evaluation

To test generalization new datasets need to be created

Generation of 1 training sample: \approx 70 seconds (using Google Colab)

Generation of 12.8*k* training samples: > 10 days – not feasible

⇒ Generate only new test sets containing 90 samples: < 2 hours – feasible

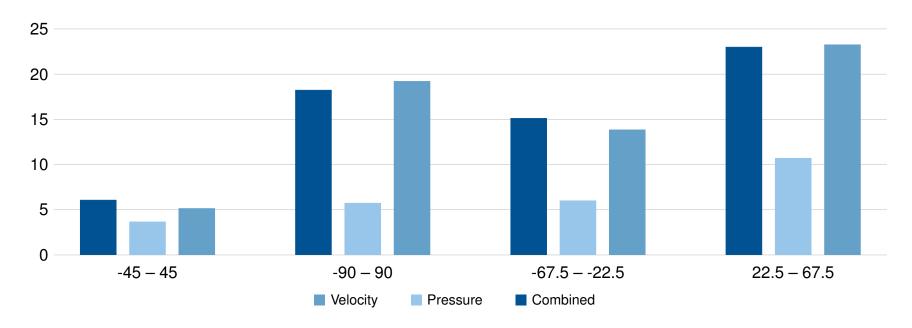
Extrapolation with different angle of attack intervals, default: [-22.5, 22.5]:

- **•** [−45,45]
- [-90,90]
- [-67.5, -22.5]
- [22.5,67.5]



Generalization – Evaluation

Error increase of different angle of attack intervals wrt. ground truth [-22.5, 22.5]





Discussion

Positiv

- Relative error < 3%
- Convolutions paired with an encoder decoder structure seem to catch regions of interest fast and reliable
- U-Nets can outperform LSTM's in accuracy as well as in speed with a fraction of capacity (in time-series problems)
- accuracy does not suffer too much from models with a lot less capacity mostly affects sharpness of solutions
- \bullet Inference speed is 1000× when compared with OpenFOAM solver
- Accuracy improvements still possible (bigger models, more training data)



Discussion

Negativ

- Proir knowledge needed for proper pre-processing
- Solvers needed for dataset generation
- Extrapolation yields mediocre results
- Fresh Training needed for other shapes (e.g. cars in wind tunnel)
 - transfer learning unlikely
- Trade off: training speed grid resolution
- Possible data loss from transformation:
 adaptive grid (solver) => cartesian grid (NN)
- no guarantee for correctness
- Accuracy improvements computationally expensive likely requires tailored architectures and loss functions



Summary

Investigate the accuracy of U-Net models for the inference of Reynolds-Averaged Navier-Stokes solutions

Data Generation $6 \times 128 \times 128$

- Input (encodes Reynolds number): Bit Mask, x & y velocity
- Target (RANS solution): Pressure, x & y velocity

Pre-Processing

- Make data dimensionless, flatten space of solutions
- Pressure offset removal, numerical precision

Architecture

- U-Net Encoder Bottleneck Decoder structure
- Activations highly depend on current task

Transfer

- U-Net as time-series prediction NN for wave propagation
- Input: last *n* frames, Output: next *m* frames, refeed

Generalization

- NN performance on unseen data: Different angels of attack
- mediocre performance on wider intervals (velocity)

Discussion

- low error (improvable), speed up, even with low capacity
- prior knowledge and solvers needed, poor extrapolation



Backup slides



Backup slides – Training Setup

Adam optimizer ($\beta_1 = 0.5, \beta_2 = 0.999$)

Learning rate: 0.0004

Learning rate decay: On

Batch size: 10

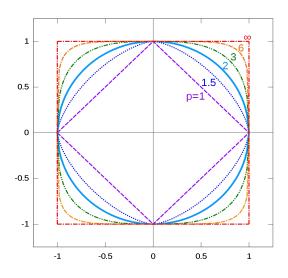
Iterations: 80000

Model parameters:

122.979, 487.107, 1.938.819, 7.736.067, 30.905.859



Backup slides – Norms on unit circle



Taken from: https://de.wikipedia.org/wiki/Norm_(Mathematik)#/media/Datei:Vector-p-Norms_qtl1.svg



Backup slides – Navier-Stokes

Navier-Stokes equation for incompressible flow:

$$\frac{\partial u}{\partial t} + (u \cdot \nabla)u - v\nabla^2 u = -\nabla(\frac{\rho}{\rho_0}) + g$$

- *u*: velocity
- *p*: pressure
- v: kinematic viscosity
- ρ_0 : uniform density
- *g*: gravitational acceleration



Backup slides – Saint-Venant

Saint-Venant equations for incompressible flow (1D):

$$\frac{\partial A}{\partial t} + \frac{\partial (Au)}{\partial x} = 0$$

$$\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} + g \frac{\partial \zeta}{\partial x} = -\frac{P}{A} \frac{\tau}{\rho}$$

- x: coordinate
- *t*: time
- A(x,t): cross-sectional area of the flow at x
- u(x,t): flow velocity
- $\zeta(x,t)$: free surface elevation
- $\tau(x,t)$: wall shear stress along the wetted perimeter P(x,t) of the cross section at x
- ρ: (constant) fluid density
- g: gravitational acceleration