



User Story – User, Product, and Invoice Management Application

1. General Description

Develop a web application for managing users, products, and invoices using the following technologies:

- **Backend:** RESTful API in **Node.js** with **NestJS**.
- **Frontend:** **Angular** application consuming the API.
- **Database:** **MongoDB** for data storage.
- **Deployment:** Hosted on a cloud service (**AWS, Azure, or Google Cloud**).

The application must follow **SOLID** principles, design patterns, and **Clean Code** best practices.

2. Functional Requirements

2.1. Entity Management (CRUD)

The application must manage three main entities:

1. Users

- Suggested fields: `id`, `name`, `email`, `password`, `role` (`admin/user`).
- CRUD operations with role-based restrictions:
 - **Admin:** Can create, update, and delete users.
 - **User:** Can only update their own profile.

2. Products

- Suggested fields: `id`, `name`, `description`, `price`, `stock`, `status` (`active/inactive`).
- CRUD operations with restrictions:
 - **Admin:** Can create and update products, including stock.
 - **Users:** Can only view product details.
 - **Validation:** Purchases cannot proceed if stock is insufficient.

3. Invoices

- Suggested fields: `id`, `user_id`, `products` (`list of purchased products and quantities`), `total`, `date`.
- CRUD operations with role-based access:
 - **Users:** Can generate invoices when making purchases.
 - **Admin:** Can retrieve invoice details by ID.



2.2. Endpoints and Business Logic

- **Users:** Registration and authentication with role-based access (JWT).
- **Products:**
 - Only admins can add new products.
 - Stock updates cannot result in negative values.
- **Invoices:**
 - Only users can generate invoices upon purchase.
 - Stock availability must be verified before processing a purchase.
- **Analytical Queries:** Endpoint to check the number of purchases a user made in the last month.

2.3. Security and Access Control

- **Authentication:** JWT for user validation.
 - **Authorization:** Role-based access control for endpoints.
 - **Restrictions:** Only users can make purchases; admins manage users and products.
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3. Non-Functional Requirements

3.1. Development Best Practices

- Modular, reusable, and testable code.
- Implementation of **SOLID** principles and design patterns where applicable.
- **Documentation:**
 - A **detailed README** explaining technologies, setup instructions, and usage.

3.2. Error Handling and Validations

- Implement **global middleware** for exception handling in the backend.
- Data validation and error control in all endpoints.