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Matches

1.0.0 OAS3

Get matches by match id

Servers

<https://lol-stats.de/api>

match



GET

/matches/{match_id}



Parameters

Try it out

Name

Description

match_id * required

string

(path)

match_id

Responses

Code

Description

Links

200

Statistics with achievements for a game

No links

Media type

application/json

Controls Accept header.

Example Value Schema

Code	Description	Links
<pre>{ team_red team_blue }</pre>	<p>Team [{</p> <p>champion</p> <p>{</p> <p>name string</p> <p>icon_path string</p> <p>}</p> <p>player</p> <p>{</p> <p>id number</p> <p>name string</p> <p>}</p> <p>player_stats</p> <p>[{</p> <p>name string</p> <p>value number</p> <p>}]</p> <p>achievements</p> <p>[{</p> <p>name string</p> <p>value number</p> <p>}]</p> <p>}]</p> <p>Team [...]</p>	
Schemas		^
Team		←