

COMP07027 Introduction to Programming

School of Computing, Engineering and Physical Sciences Scotland Academy Wuxi

Lecture 3: List, Tuple

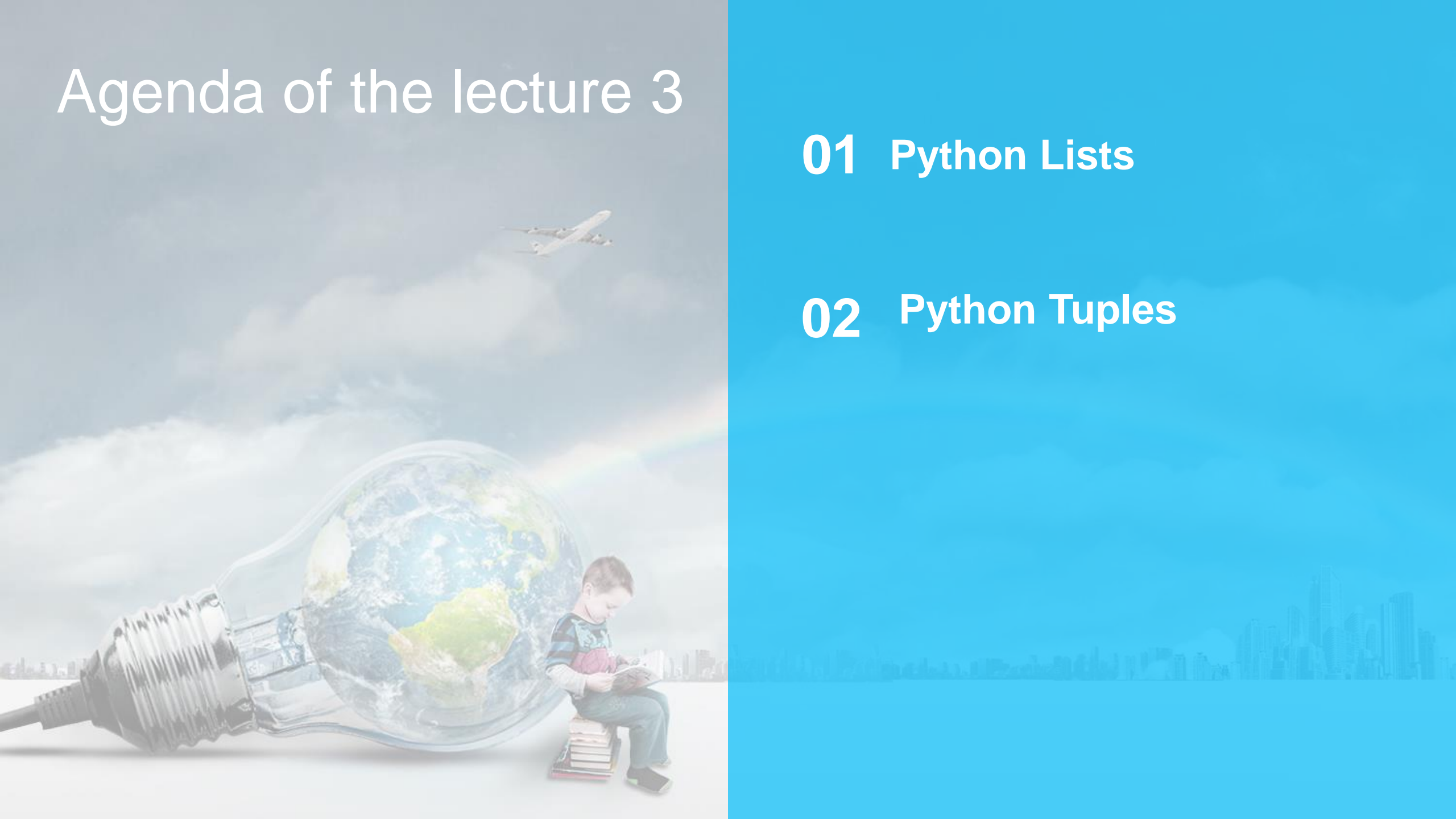
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Agenda of the lecture 3

01 Python Lists

02 Python Tuples





1-Python Lists

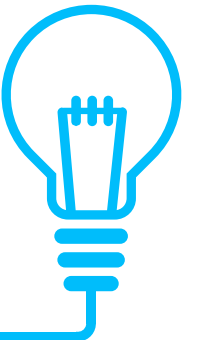
Python Lists

- With the help of Lists multiple items can be stored in a single variable.
- Lists are one of four built-in Python data structures for storing collections of data; the other three are Tuple, Set, and Dictionary, all of which have different properties and applications.
- Square brackets are used to make lists:

```
mylist = ["Football", "Hockey", "Tennis"]  
print(mylist)
```

- **List items are ordered:** Entries of lists are arranged in a specific order that will not change. When you add new items to a list, they are added to the end of the list.
- **Changeable:** The list is changeable, which means that after it has been generated, we can update, add, and remove entries from it.
- **Allow Duplicate values:** Lists with the same value can exist since they are indexed:

```
mylist = ["apple", "banana", "cherry", "apple", "cherry"]  
print(mylist)
```



Python Lists length and datatypes

- Use the len() method to find out how many items are in a list:

```
mylist = ["Football", "Hockey", "Tennis"]  
print(len(mylist))
```

- Any data type can be used as a list item:

```
l1 = ["Football", "Hockey", "Tennis"]  
l2 = [6, 4, 76, 6, 3]  
l3 = [9.5, 5.3, 4.5]
```

- Different data types can be found in a single list:

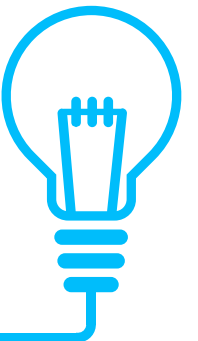
```
list1 = ["Jin", 32, False, 22, "Hi", 22]
```

- Lists are defined as objects of the data type 'list' from the Python perspective:

```
mylist = ["Football", "Hockey", "Tennis"]  
print(type(mylist))
```

- When building a new list, you can also use the list() constructor.

```
mylist = list(("Football", "Hockey", "Tennis"))  
print(mylist)
```



Python - Access List Items

- The items in the list are indexed, and you can find them by looking up the index number:

```
mylist = ["Football", "Hockey", "Tennis"]  
print(mylist[0])
```

- Starting at the end is referred to as negative indexing.

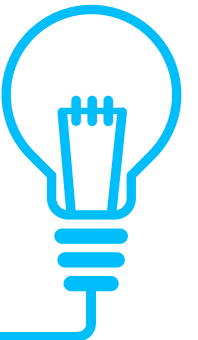
```
mylist = ["Football", "Hockey", "Tennis"]  
print(mylist[-1])
```

- Slicing of Lists

```
mylist = ["Football", "Hockey", "Tennis"]  
print(mylist[0:1])  
print(mylist[0:])  
print(mylist[:2])  
print(mylist[-1:-2])
```

- Use the in keyword to see if a specific item is contained in a list:

```
mylist = ["Football", "Hockey", "Tennis"]  
if "tennis" in mylist:  
    print("Yes, 'tennis' is in the sports list")
```



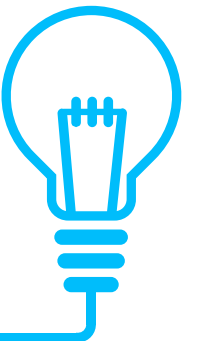
Python - Change List Items

- Refer to the index number to update the value of a certain item:

```
mylist = ["Football", "Hockey", "Tennis"]  
mylist[0] = ["table tennis"]  
print(mylist[0:1])
```
- Change a Range of Item Values
thislist = ["apple", "banana", "cherry", "orange", "kiwi", "mango"]
thislist[1:3] = ["blackcurrant", "watermelon"]
print(thislist)
- If you replace more items than you insert, the new ones will be placed where you stated.

```
thislist = ["apple", "banana", "cherry"]  
thislist[1:2] = ["blackcurrant", "watermelon"]  
print(thislist)
```
- Inserts an item at the supplied index with the insert() method:

```
thislist = ["apple", "banana", "cherry"]  
thislist.insert(2, "watermelon")  
print(thislist)
```



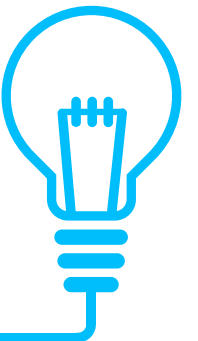
Python - Change List Items

- Refer to the index number to update the value of a certain item:

```
mylist = ["Football", "Hockey", "Tennis"]  
mylist[0] = ["table tennis"]  
print(mylist[0:1])
```
- Change a Range of Item Values
thislist = ["apple", "banana", "cherry", "orange", "kiwi", "mango"]
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print(thislist)
- If you replace more items than you insert, the new ones will be placed where you stated.

```
thislist = ["apple", "banana", "cherry"]  
thislist[1:2] = ["blackcurrant", "watermelon"]  
print(thislist)
```
- Inserts an item at the supplied index with the insert() method:

```
thislist = ["apple", "banana", "cherry"]  
thislist.insert(2, "watermelon")  
print(thislist)
```



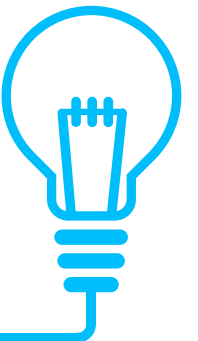
Python - Add List Items

- Add lists: Use the append() method to add an item to the end of the list:

```
thislist = ["apple", "banana", "cherry"]  
thislist.append("orange")  
print(thislist)
```
- Insert lists: Use the insert() method to insert a list item at a specific index.

```
thislist = ["apple", "banana", "cherry"]  
thislist.insert(1, "orange")  
print(thislist)
```
- Extend Lists: Use the extend() method to append elements from another list to the current **one**.

```
thislist = ["apple", "banana", "cherry"]  
tropical = ["mango", "pineapple", "papaya"]  
thislist.extend(tropical)  
print(thislist)
```



Python - Remove List Items

- Remove Specified Item: Removes the provided object with the remove() function.:

```
thislist = ["apple", "banana", "cherry"]  
thislist.remove("banana")  
print(thislist)
```

- Remove Specified Index

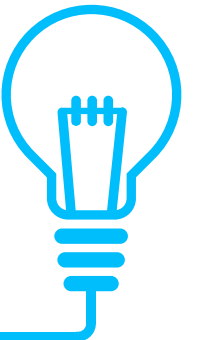
```
thislist = ["apple", "banana", "cherry"]  
thislist.pop(1)  
print(thislist)
```

- By default pop() will remove last index value

```
thislist = ["apple", "banana", "cherry"]  
thislist.pop()  
print(thislist)
```

- Delete the item with del

```
thislist = ["apple", "banana", "cherry"]  
del thislist[0]  
print(thislist)
```



Python - Remove List Items

- Remove Specified Item: Removes the provided object with the remove() method:

```
thislist = ["apple", "banana", "cherry"]  
thislist.remove("banana")  
print(thislist)
```

- Remove Specified Index

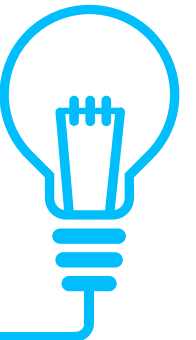
```
thislist = ["apple", "banana", "cherry"]  
thislist.pop(1)  
print(thislist)
```

- By default pop() will remove last index value

```
thislist = ["apple", "banana", "cherry"]  
thislist.pop()  
print(thislist)
```

- Delete the item with del

```
thislist = ["apple", "banana", "cherry"]  
del thislist[0]  
print(thislist)
```



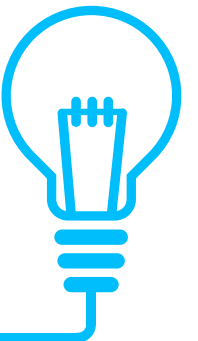
Python - Loop Lists

- Loop Through a List

```
thislist = ["apple", "banana", "cherry"]  
for x in thislist:  
    print(x)
```

- List Comprehension offers the shortest syntax for looping through lists:

```
thislist = ["apple", "banana", "cherry"]  
[print(x) for x in thislist]
```



Python - Sort Lists

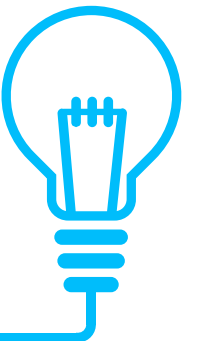
- By default, the sort() function on list objects sorts the list alphanumerically, ascending:

```
thislist = ["orange", "mango", "kiwi", "pineapple", "banana"]  
thislist.sort()  
print(thislist)
```
- Sort the list numerically: by default it will be ascending order

```
thislist = [100, 50, 65, 82, 23]  
thislist.sort()  
print(thislist)
```
- Sort Descending:

```
thislist = ["orange", "mango", "kiwi", "pineapple", "banana"]  
thislist.sort(reverse = True)  
print(thislist)
```
- Reverse Order:

```
thislist = ["banana", "Orange", "Kiwi", "cherry"]  
thislist.reverse()  
print(thislist)
```

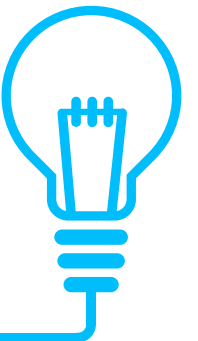


Python - Copy Lists

- You can't just do `list2 = list1` to clone a list since `list2` is only a reference to `list1`, and any changes made to `list1` will be reflected in `list2`.
- The `copy()` method can be used to duplicate a list. :

```
thislist = ["apple", "banana", "cherry"]  
mylist = thislist.copy()  
print(mylist)
```
- Another way to make a copy is to use the built-in method `list()`. :

```
thislist = ["apple", "banana", "cherry"]  
mylist = list(thislist)  
print(mylist)
```



Python - Join Lists

- The easiest ways are by using the + operator..

```
list1 = ["a", "b", "c"]  
list2 = [1, 2, 3]
```

```
list3 = list1 + list2  
print(list3)
```

- Append list2 into list1

```
list1 = ["a", "b" , "c"]  
list2 = [1, 2, 3]
```

```
for x in list2:  
    list1.append(x)
```

```
print(list1)
```

- Or you can use the extend() method

```
list1 = ["a", "b" , "c"]  
list2 = [1, 2, 3]
```

```
list1.extend(list2)  
print(list1)
```





1-Python Tuples

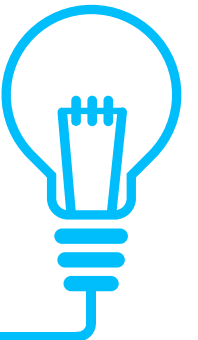
Python Tuples

- With the help of tuple multiple items can be stored in a single variable.
- Round brackets are used to make lists:

```
mytuple = ("Football", "Hockey", "Tennis")  
print(mytuple)
```

- **Tuples items are ordered:** Entries of lists are arranged in a specific order that will not change.
- **Unchangeable:** The Tuples are unchangeable, which means that after it has been generated, we can not update, add, and remove entries from it.
- **Allow Duplicate values:**

```
mytuple = ("apple", "banana", "cherry", "apple", "cherry")  
print(mytuple)
```



Python Tuples length and datatypes

- Use the len() method to find out how many items are in a tuple:

```
mytuple = ("Football", "Hockey", "Tennis")  
print(len(mytuple))
```

- Any data type can be used as a list item:

```
t1 = ("Football", "Hockey", "Tennis")  
t2 = (6, 4, 76, 6, 3)  
t3 = (9.5, 5.3, 4.5)
```

- Different data types can be found in a single tuple:

```
tuple1 = ("Jin", 32, False, 22, "Hi", 22)
```

- tuple are defined as objects of the data type 'tuple' from the Python perspective:

```
mytuple = ("Football", "Hockey", "Tennis")  
print(type(mytuple))
```

- When building a new tuple, you can also use the tuple() constructor.

```
mytuple = tuple(("Football", "Hockey", "Tennis"))  
print(mytuple)
```



Python - Access tuple Items

- The items in the list are indexed, and you can find them by looking up the index number:

```
mytuple = ("Football", "Hockey", "Tennis")  
print(mytuple[0])
```

- Starting at the end is referred to as negative indexing.

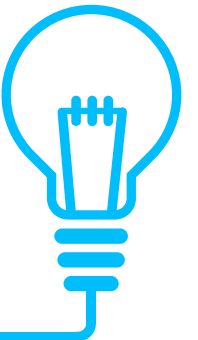
```
mytuple = ("Football", "Hockey", "Tennis")  
print(mytuple[-1])
```

- Slicing of tuples:

```
mytuple = ("Football", "Hockey", "Tennis")  
print(mytuple[0:1])  
print(mytuple[0:])  
print(mytuple[:2])  
print(mytuple[-1:-2])
```

- Use the in keyword to see if a specific item is contained in a tuple:

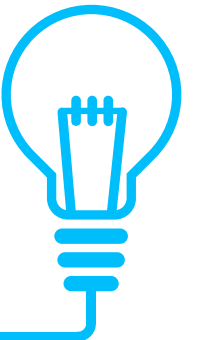
```
mytuple = ("Football", "Hockey", "Tennis")  
if "tennis" in mytuple:  
    print("Yes, 'tennis' is in the sports tuple")
```



Python - Update Tuples

- Tuples are unchangeable, meaning that you cannot change, add, or remove items once the tuple is created.
- Change Tuple Values: Convert the tuple into a list to be able to change it:
- ```
x = ("Football", "Hockey", "Tennis")
y = list(x)
y[1] = "cricket"
x = tuple(y)
print(x)
```
- Add Value: Convert the tuple into a list, add "orange", and convert it back into a tuple:
- ```
mytuple = ("Football", "Hockey", "Tennis")  
y = list(mytuple)  
y.append("orange")  
mytuple = tuple(y)
```
- **Add tuple to a tuple:**

```
thistuple = ("apple", "banana", "cherry")  
y = ("orange",)  
thistuple += y  
print(thistuple)
```

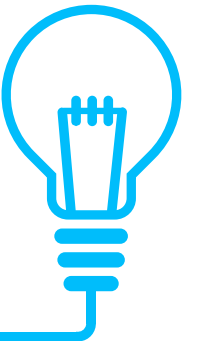


Python - Unpack Tuples

- The items in the list are indexed, and you can find them by looking up the index number:
- Packing a tuple:

```
mytuple = ("Football", "Hockey", "Tennis")  
print(mytuple)
```
- Unpacking a tuple:

```
fruits = ("apple", "banana", "cherry")  
(x, y, z) = fruits  
print(x)  
print(y)  
print(z)
```



Python - Loop Tuples

- Iterate through the items and print the values:

```
thistuple = ("apple", "banana", "cherry")  
for x in thistuple:  
    print(x)
```

- Print all items by referring to their index number:

```
thistuple = ("apple", "banana", "cherry")  
for i in range(len(thistuple)):  
    print(thistuple[i])
```





1-Python Sets

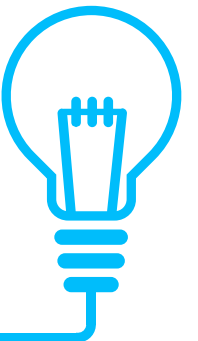
Python Sets

- Sets are used to store multiple items in a single variable.
- A set is a collection which is both *unordered* and *unindexed*.
- Round brackets are used to make lists:

```
myset = {"Football", "Hockey", "Tennis"}  
print(myset)
```
- **Tuples items are unordered and unindexed:** Set items are unordered, unchangeable, and do not allow duplicate values.

```
myset = {"Football", "Hockey", "Tennis"}  
print(myset)
```
- Duplicate values will be ignored:

```
myset = {"apple", "banana", "cherry", "apple"}  
print(myset)
```



Python Sets length and datatypes

- Use the len() method to find out how many items are in a set:

```
myset = {"Football", "Hockey", "Tennis"}  
print(len(myset))
```

- Any data type can be used as a list item:

```
s1 = {"Football", "Hockey", "Tennis"}  
s2 = {6, 4, 76, 6, 3}  
s3 = {9.5, 5.3, 4.5}
```

- Different data types can be found in a single set:

```
myset = {"Jin", 32, False, 22, "Hi", 22}
```

- tuple are defined as objects of the data type 'set' from the Python perspective:

```
myset = {"Football", "Hockey", "Tennis"}  
print(type(myset))
```

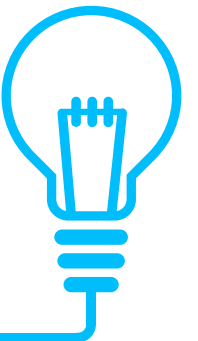
- In building a new set, we can also use the set() constructor.

```
myset = set(("Football", "Hockey", "Tennis"))  
print(myset)
```



Python - Access set Items

- The items in the set are unindexed, that's why we can not access the item of set with indexing.
- Loop through the set, and print the values:
- ```
mytset = {"Football", "Hockey", "Tennis"}
for x in mytset:
 print(x)
```
- Check if "banana" is present in the set:
- ```
mytset = {"Football", "Hockey", "Tennis"}  
print("Hockey" in mytset)
```
- Once a set is created, you cannot change its items, but you can add new items.



Python - Add sets

- To add one item to a set use the add() method

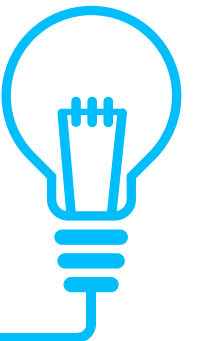
```
myset = {"Football", "Hockey", "Tennis"}  
myset.add("cricket")  
print(myset)
```

- Add elements from tropical into myset:

```
thisset = {"apple", "banana", "cherry"}  
tropical = {"pineapple", "mango", "papaya"}  
thisset.update(tropical)  
print(thisset)
```

- Add Any Iterable:

```
thisset = {"apple", "banana", "cherry"}  
mylist = ["kiwi", "orange"]  
thisset.update(mylist)  
print(thisset)
```



Python - Remove Set Items

We can specify the data type, although we do not need particularly.

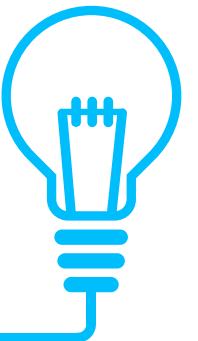
```
myset = {"Football", "Hockey", "Tennis"}  
myset.remove("Hockey")  
print(myset)
```

- Remove the last item by using the pop() method:

```
myset = {"Football", "Hockey", "Tennis"}  
myset.pop()  
print(myset)
```

- The clear() method empties the set:

```
myset = {"Football", "Hockey", "Tennis"}  
myset.clear()  
print(myset)
```



Python - Loop Sets

- Loop through the set, and print the values:

```
myset = {"Football", "Hockey", "Tennis"}  
for x in myset:  
    print(x)
```



Join Two Sets

- You can use the `union()` function to create a new set that has all of the items from both sets:

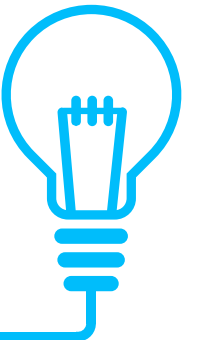
```
set1 = {"a", "b" , "c"}  
set2 = {1, 2, 3}  
set3 = set1.union(set2)  
print(set3)
```

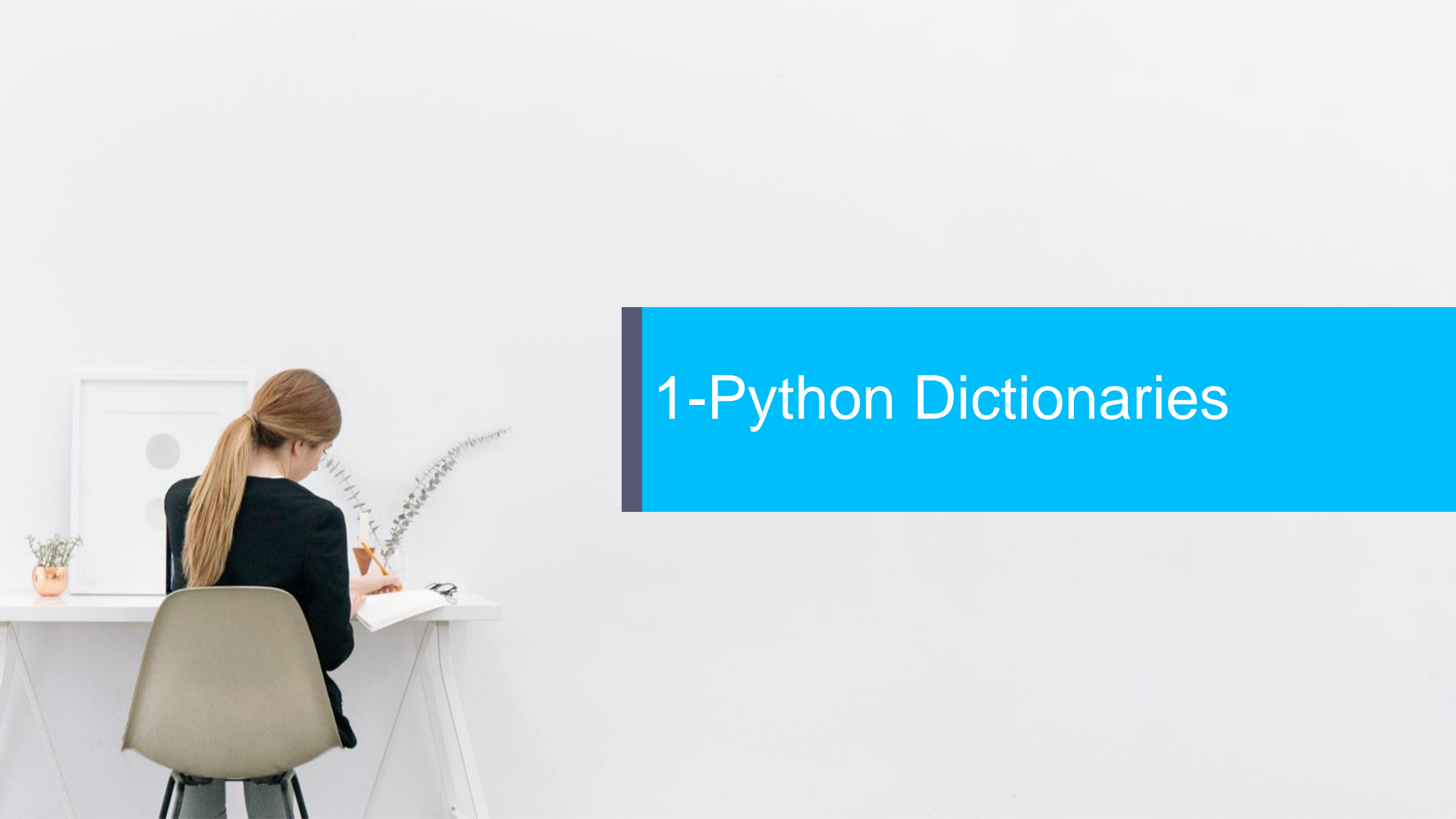
- you can use the `update()` method to insert all of the things from one set into another:

```
set1 = {"a", "b" , "c"}  
set2 = {1, 2, 3}  
set1.update(set2)  
print(set1)
```

- The `intersection_update()` method will keep only the items that are present in both sets.

```
x = {"apple", "banana", "cherry"}  
y = {"google", "microsoft", "apple"}  
x.intersection_update(y)  
print(x)
```





1-Python Dictionaries

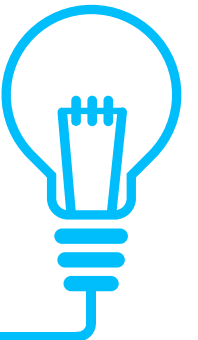
Python Dictionaries

- Data values are stored in key:value pairs using dictionaries.
- **Curly** brackets are **used to write** dictionaries, **which** have keys and values:.

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
print(mydict)
```

- Dictionary items are ordered, changeable, and does not allow duplicates.
- The key name can be used to refer to dictionary elements, which are given in key:value pairs.

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
print(mydict["class"])
```



Python Dictionaries

- Dictionaries cannot have two items with the same key:

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021,  
    "year": 2020,  
}  
print(mydict)
```

- Print the number of items in the dictionary:

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
print(len(mydict))
```



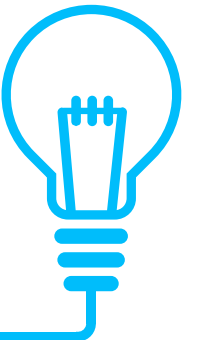
Dictionary Items - Data Types

- String, int, boolean, and list data types:

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
print(mydict)
```

- Print the data type of a dictionary:

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
print(type(mydict))
```



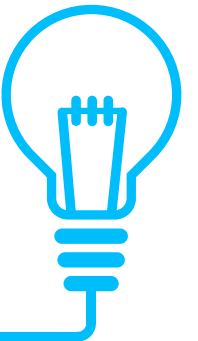
Python - Access Dictionary Items

- The items in a dictionary can be accessed by referring to the key name, which is enclosed in square brackets:

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
print(mydict["class"])
```

- Get the different part of doctionary:

```
x = mydict.get("model")  
print(x)  
y = mydict.keys()  
print(y)  
z = mydict.values()  
print(z)  
u = mydict.items()  
print(u)
```



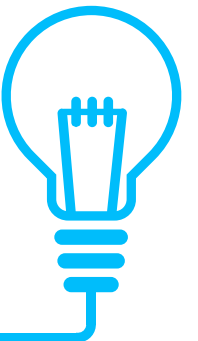
Python - Change Dictionary Items

- You can change the value of a specific item by referring to its key name:

```
• mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
mydict["class"] = 2022
```

- Update the "year" of the car by using the update() method:

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
mydict.update({"year": 2022})
```



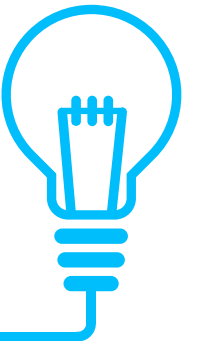
Python - Add Dictionary Items

- Adding an item to the dictionary is done by using a new index key and assigning a value to it:

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
mydict["room"] = 230  
print(mydict)
```

- Add a month item to the dictionary by using the update() method:

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
mydict.update({"month": "Sep"})  
print(mydict)
```



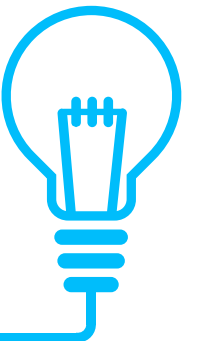
Python - Remove Dictionary Items

- The pop() method removes the item with the specified key name:

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
mydict.pop("year")  
print(mydict)
```

- The clear() method empties the dictionary::

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
mydict.clear()  
print(mydict)
```



Loop Through a Dictionary

- Print all key names in the dictionary, one by one:

```
mydict = {  
    "class": "CS",  
    "subject": "Programming",  
    "year": 2021  
}  
for x in mydict:  
    print(x)  
for x in mydict.values():  
    print(x)  
for x in mydict.keys():  
    print(x)  
for x, y in thisdict.items():  
    print(x, y)
```



Python - Copy Dictionaries

- Make a copy of a dictionary with the copy() method:
- ```
mydict = {
 "class": "CS",
 "subject": "Programming",
 "year": 2021
}
```
- ```
newdict = mydict.copy()  
print(mydict)
```
- ```
print(newdict)
```





# 1-Python if...else

# Python If ... Else

- Python supports the following standard mathematical logical conditions:
  1. Equals: `a == b`
  2. Not Equals: `a != b`
  3. Less than: `a < b`
  4. Less than or equal to: `a <= b`
  5. Greater than: `a > b`
  6. Greater than or equal to: `a >= b`
- These conditions can be employed in a variety of situations, the most popular of which being "if statements" and loops.
- The if keyword is used to create a "if statement."

```
x = 88
y = 76
if x > y:
 print("x is greater than y")
```

- Indentation: We have to follow basic python syntax to follow the line rules
- ```
x = 88
y = 76
if x > y:
print("x is greater than y") # this will show us an error of indentation
```



Python Elif

- The elif keyword in Python means "attempt this condition if the previous conditions were not true:

```
x = 88
y = 76
if x > y:
    print("x is greater than y")
elif x < y:
    print("y is greater than x")
```

- Indentation: We have to follow basic python syntax to follow the line rules

```
x = 88
y = 76
if x > y:
    print("x is greater than y") # this will show us an error of
indentation
```



Python else

- Anything **that** isn't **covered** by the preceding conditions is caught by the else keyword.

```
x = 88
y = 76
if x > y:
    print("x is greater than y")
elif x == y:
    print("Both values are equal")
Else:
    print("y is greater than x ")
```

- You can also have an else without the elif:

```
x = 88
y = 76
if x > y:
    print("x is greater than y")
Else:
    print("y is greater than x ")
```



Python else

- Anything **that** isn't **covered** by the preceding conditions is caught by the else keyword.

```
x = 88
y = 76
if x > y:
    print("x is greater than y")
elif x == y:
    print("Both values are equal")
Else:
    print("y is greater than x ")
```

- You can also have an else without the elif:

```
x = 88
y = 76
if x > y:
    print("x is greater than y")
Else:
    print("y is greater than x ")
```



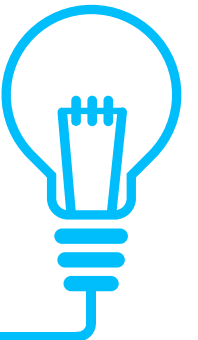
Python with And condition

- The **and** keyword is a logical operator that joins conditional expressions together:

```
x = 88
y = 76
z = 30
if x > y and y > z:
    print("x is greater than y and z")
elif x < y and y > z :
    print("y is greatest value")
elif x < y and y < z :
    print("z is greatest value")
Else:
    print(" Other possible situation can be true")
```

- The **or** keyword is a logical operator:

```
x = 88
y = 76
z = 30
if x > y or z < y:
    print("Both statements are true")
```





Thank You

