

Packet Tracer - Examine the ARP Table

Addressing Table

Device	Interface	MAC Address	Switch Interface
Router0	Gg0/0	0001.6458.2501	G0/1
	S0/0/0	N/A	N/A
Router1	G0/0	00E0.F7B1.8901	G0/1
	S0/0/0	N/A	N/A
10.10.10.2	Wireless	0060.2F84.4AB6	F0/2
10.10.10.3	Wireless	0060.4706.572B	F0/2
172.16.31.2	F0	000C.85CC.1DA7	F0/1
172.16.31.3	F0	0060.7036.2849	F0/2
172.16.31.4	G0	0002.1640.8D75	F0/3

Objectives

Part 1: Examine an ARP Request

Part 2: Examine a Switch MAC Address Table

Part 3: Examine the ARP Process in Remote Communications

Background

This activity is optimized for viewing PDUs. The devices are already configured. You will gather PDU information in simulation mode and answer a series of questions about the data you collect.

Instructions

Part 1: Examine an ARP Request

Step 1: Generate ARP requests by pinging 172.16.31.3 from 172.16.31.2.

- a. Click 172.16.31.2 and open the Command Prompt.
- b. Enter the **arp** -d command to clear the ARP table.
- c. Enter **Simulation** mode and enter the command **ping 172.16.31.3**. Two PDUs will be generated. The **ping** command cannot complete the ICMP packet without knowing the MAC address of the destination. So the computer sends an ARP broadcast frame to find the MAC address of the destination.
- d. Click **Capture/Forward** once. The ARP PDU moves **Switch1** while the ICMP PDU disappears, waiting for the ARP reply. Open the PDU and record the destination MAC address.

Is this address listed in the table above?

e. Click Capture/Forward to move the PDU to the next device.

How many copies of the PDU did Switch1 make?

What is the IP address of the device that accepted the PDU?

f. Open the PDU and examine Layer 2.

What happened to the source and destination MAC addresses?

g. Click Capture/Forward until the PDU returns to 172.16.31.2.

How many copies of the PDU did the switch make during the ARP reply?

Step 2: Examine the ARP table.

a. Note that the ICMP packet reappears. Open the PDU and examine the MAC addresses.

Do the MAC addresses of the source and destination align with their IP addresses?

- b. Switch back to **Realtime** and the ping completes.
- c. Click 172.16.31.2 and enter the arp -a command.

To what IP address does the MAC address entry correspond?

In general, when does an end device issue an ARP request?

Part 2: Examine a Switch MAC Address Table

Step 1: Generate additional traffic to populate the switch MAC address table.

- a. From 172.16.31.2, enter the ping 172.16.31.4 command.
- b. Click 10.10.10.2 and open the Command Prompt.
- c. Enter the ping 10.10.10.3 command.

How many replies were sent and received?

Step 2: Examine the MAC address table on the switches.

a. Click Switch1 and then the CLI tab. Enter the show mac-address-table command.

Do the entries correspond to those in the table above?

b. Click Switch0, then the CLI tab. Enter the show mac-address-table command.

Do the entries correspond to those in the table above?

Why are two MAC addresses associated with one port?

Part 3: Examine the ARP Process in Remote Communications

Step 1: Generate traffic to produce ARP traffic.

- a. Click 172.16.31.2 and open the Command Prompt.
- b. Enter the ping 10.10.10.1 command.
- c. Type arp -a.

What is the IP address of the new ARP table entry?

- d. Enter **arp** -d to clear the ARP table and switch to **Simulation** mode.
- e. Repeat the ping to 10.10.10.1.

How many PDUs appear?

f. Click Capture/Forward. Click the PDU that is now at Switch1.

What is the target destination IP destination address of the ARP request?

g. The destination IP address is not 10.10.10.1.

Why?

Step 2: Examine the ARP table on Router1.

- a. Switch to Realtime mode. Click Router1 and then the CLI tab.
- b. Enter privileged EXEC mode and then the **show mac-address-table** command.

How many MAC addresses are in the table? Why?

c. Enter the **show arp** command.

Is there an entry for 172.16.31.2?

What happens to the first ping in a situation where the router responds to the ARP request?