

# pyCGNS.PAT/Manual Release 4.2.0

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## **CONTENTS**

The *PATtern* module provides the user with functions dedicated to *CGNS/Python* trees. The *PAT.cgnslib* module uses the *SIDS* compliant data structures, you can create, read, check, modify some *CGNS/Python* sub-trees related to a *SIDS* type. With this module you are working with a Python data structure, all function are using plain Python/Numpy objects. Thus, the *PAT* module is not required for your applications, as you can write your own function to handle these Python objects. The *PAT.cgnsutils* provides utility fonctions for raw *CGNS/Python* trees or nodes. The *PAT* defines also constant modules such as *PAT.cgnskeywords* for all *SIDS* names or constant strings, *PAT.cgnstypes* for the *SIDS* types descriptions (enumerates, allowed list of children...) and the *PAT.cgnserrors* with error codes and their messages.

A special module *PAT.SIDS* has all *CGNS/SIDS* patterns gathered as *PAT.cgnslib* calls. These patterns, used for creation only, are building in a recursive way the whole sub-tree for a given *SIDS* type.

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## UTILITIES

The CGNS.PAT.cgnsutils has a large set of utility functions using the CGNS/Python nodes, sub-trees or trees as arguments, you can manipulate tree paths, links, values. Functions are not gathered into a class because we want them to proceed on standard CGNS/Python trees. Most functions have an optional error management, you can ask them to raise an exception or to return None. The dienow argument is set to False as default, which means a error would return a None. A dienow set to True raises an error. Some functions also have an optional legacy management, to take into account old CGNS/Python stuff. When set to True, the CGNSTree\_t top node should not appear and is not inserted when needed. The weird CGNS/SIDS types such as "int[IndexDimension]" are used instead of CGNS/Python replacements. The legacy argument is set to False as default.

The list below gives an overview of publicly available functions.

- Node life cycle: nodeCreate nodeCopy nodeDelete -
- Check functions: checkNode checkRootNode checkNodeType checkNodeName checkSameNode checkDuplicatedName checkPath -
- Node true/false tests: hasChildType hasAncestorType hasChildName hasAncestorName hasValue hasValueDataType hasValueFlags -
- Data retrieval simple functions: getNodeByPath getValueByPath getChildrenByPath getTypeByPath
- Data retrieval specialized functions: getAllNodesByTypeSet getNodeAllowedChildrenTypes getNodeAllowedDataTypes -
- Node value manipulation: getValueShape getValueDataType hasValue hasValueDataType getValueByPath -
- Path retrieval functions: getPathFromNode getPathFullTree getPathByNameFilter getPathByTypeFilter -
- Path manipulation: getPathToList getPathAncestor getPathLeaf getPathNoRoot getPathAsTypes getPathNormalize -

CGNS.PAT.cgnsutils.nodeCreate (name, value, children, type, parent=None, dienow=False)

Create a new node with and bind it to its parent:

```
import CGNS.PAT.cgnskeywords as CK

n=createNode('Base', numpy([3,3]),[], CK.CGNSBase_ts)
z=createNode('ReferenceState', None,[], CK.ReferenceState_ts, parent=n)

•Args:
•name: node name as a string
•value: node value as a numpy array
•children: list of node children
•type: CGNS type as a string
```

•parent: parent node where to insert the new node (default: None)

```
•dienow: If True raises an exception in case of problem (default: False)
         •Return:
         •The new node
         •Remarks:
         •If parent is None (default) node is orphan
         •Full-checks the node with checkNodeCompliant only if dienow is True.
CGNS.PAT.cgnsutils.nodeCopy (node, newname=None)
     Creates a new node sub-tree as a copy of the argument node sub-tree. A deep copy is performed on the
     node, including the values, which can lead to a very large memory use:
     n1=getNodeByPath(T,'/Base/Zone1/ZoneGridConnectivity')
     n2=getNodeByPath(T,'/Base/Zone1/ZoneGridConnectivity/Connect1')
     n3=nodeCopy(n2,'Connect2')
     nodeChild(n1,n3)
         •Args:
         •node: node to copy
         •name: new node (copy) name
         •Return:
         •The new node
         •Remarks:
         •Full-checks the node with checkNodeCompliant only if dienow is True.
         •The new node name is the same by default, thus user would have to check for potential duplicated
CGNS.PAT.cgnsutils.nodeDelete(tree, node, legacy=False)
     Deletes a node from a tree:
     import CGNS.PAT.cgnslib as CL
     T =CL.newCGNSTree()
     b1=CL.newBase(T,'Base',3,3)
     z1=CL.newZone(b1,'Zone1', numpy.array([1,2,3]))
     z2=CL.newZone(b1,'Zone2',numpy.array([1,2,3]))
     print getPathFullTree(T)
     # ['/CGNSLibraryVersion', '/Base', '/Base/Zone1', '/Base/Zone1/ZoneType', '/Base/Zone2', '/Ba
     nodeDelete(T,z1)
     print getPathFullTree(T)
     # ['/CGNSLibraryVersion', '/Base', '/Base/Zone2', '/Base/Zone2/ZoneType']
         •Args:
         •tree: target tree where to find the node to remove
         •node: node to remove (actual CGNS/Python node or node name as absolute path)
         •Return:
```

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```
•The tree argument (without the deleted node)
         •Remarks:
         •Uses checkSameNode().
         •The actual memory of the node only if no other reference to this node is found by Python.
CGNS.PAT.cgnsutils.checkNodeName (node, dienow=False)
     Checks if the name is CGNS/Python compliant node name:
         •Args:
         •node: the CGNS/Python node to check
         •Return:
         •True if the name has a correct syntax
         •Remarks:
         •The function is the same as checkName () but with a node as arg instead of string
         •see also checkNodeCompliant()
CGNS.PAT.cgnsutils.checkName(name, dienow=False)
     Checks if the name is CGNS/Python compliant node name.
     if (not checkName(name)):
         print 'Such name ', name',' not allowed'
         •Args:
         •name: the string to check
         •Return:
         •True if the name has a correct syntax
         •Remarks:
         •Type of name should be a Python string
         •Name cannot be empty
         •No '/' in the name
         •A single '.' or '..' are not allowed
         •A name with only ' ' is not allowed
         •Raises cgnsNameError codes 22,23,24,25,29 if dienow is True
CGNS.PAT.cgnsutils.setChild(parent, node)
     Adds a child node to the parent node children list:
     n1=getNodeByPath(T,'/Base/Zone1/ZoneGridConnectivity')
     n2=getNodeByPath(T,'/Base/Zone1/ZoneGridConnectivity/Connect1')
     n3=nodeCopy(n2)
     setChild(n1, n3)
         •Args:
```

```
•parent: the parent node
          •node: the child node to add to parent
          •Return:
          •The parent node
          •Remarks:
          •No check is performed on duplicated child name or any other validity.
CGNS.PAT.cgnsutils.checkDuplicatedName (parent, name, dienow=False)
     Checks if the name is not already in the children list of the parent:
     while (not checkDuplicatedName(node,'solution#%.3d'%count)): count+=1
          •Args:
          •parent: the parent node
          •name: the child name to look for
          •Return:
          •True if the child IS NOT duplicated
          •False if the child IS duplicated
          •Remarks:
          •Sorry about the legacy interface, True means not ok... (see checkHasChildName())
          •Raises cgnsNameError code 102 if dienow is True
CGNS.PAT.cgnsutils.checkHasChildName (parent, name, dienow=False)
     Checks if the name is in the children list of the parent:
     while (checkHasChildName(node, 'solution#%.3d'%count)): count+=1
          •Args:
          •parent: the parent node
          •name: the child name to look for
          •Return:
          •True if the child exists
          •Remarks:
          •Raises cgnsNameError code 102 if dienow is True
CGNS.PAT.cgnsutils.checkNodeType (node, cgnstype= | |, dienow=False)
     Check the CGNS type of a node. The type can be a single value or a list of values. Each type to check is a
     string such as CGNS.PAT.cgnskeywords.CGNSBase_ts constant for example. If the list is empty, the check
     uses the list of all existing CGNS types:
```

```
import CGNS.PAT.cgnskeywords as CK
n=createNode('Base', numpy([3,3]),[],CK.CGNSBase_ts)
checkNodeType(n)
checkNodeType(n,['Zone_t',CK.CGNSBase_t])
    •Args:
    •node: the CGNS/Python node to check
    •cgnstype: a list of strings with the types to check
    •Return:
    •True if the type is a CGNSType or a type in the argument list.
```

- •None if the parent is None (*may change to have consistent return*)
- •Remarks:
- •raises cgnsTypeError codes 103,104,40 if dienow is True

```
CGNS.PAT.cgnsutils.checkNode (node, dienow=False)
```

Checks if a node is a compliant CGNS/Python node structure of list. The syntax for a compliant node structure is:

```
[<name:string>, <value:numpy>, <children:list-of-nodes>, <cgnstype:string>]
```

With the following exception: a value can be None.

The function checks the syntax of the node and the types of its contents, it doesn't perform sub checks such as checkNodeName, checkNodeType...

You should always check first the node structure, a function such as checkNodeName blindly access to the first item of the list and would raise an exception if the structure is not correct.

- •Args:
- •node: the CGNS/Python node to check
- •Return:
- •True if the node is ok
- •Remarks:
- •see also checkNodeCompliant()
- •Raises cgnsNodeError codes 1,2,3,4,5 if dienow is True

#### CGNS.PAT.cgnsutils.checkRootNode(node, legacy=False, dienow=False)

Checks if a node is the CGNS/Python tree root node. If legacy is True, then [None, None, [children], None] is accepted as Root. If it is not True (default) then a CGNS/Python node of type CGNSTree\_t is expected as root node. Children contains then the CGNSLibraryVersion and CGNSBase nodes as flat list. The flat pattern with a list containing CGNSLibraryVersion and zero or more CGNSBase nodes is not accepted. You should use a trick as the one above by giving this pattern as child of a fake node.

```
# flatpattern is a CGNS/Python list with a 'CGNSLibraryVersion' node
# and 'CGNSBase' nodes at the same level.
# we build a temporary children list
tmp=[None, None, [flatpattern], None]
```

```
if (checkRootNode(tmp,True)):
        # do smomething
         •Args:
         •node: the CGNS/Python node to check
         •legacy: boolean, True means you accept non-CGNSTree_t node
         •Return:
         •True if the node is a root node
         •Remarks:
         •Raises cgnsNodeError codes 90,91,99 if dienow is True
CGNS.PAT.cgnsutils.checkSameNode (nodeA, nodeB, dienow=False)
     Checks if two nodes have the same contents: same name, same CGNS/SIDS type, same number of chil-
     dren, same value type (None of numpy). The children are not parsed, the value itself is not checked (see
     checkSameValue()):
     if (checkSameNode(nodeA, nodeB)):
        nodeB=copyNode (nodeB)
         •Args:
         •node A: CGNS/Python node
         •node B: CGNS/Python node
         •Return:
         •True if the nodes are same
         •Remarks:
         •Raises cgnsNodeError code 30 if dienow is True
CGNS.PAT.cgnsutils.checkSameValue (nodeA, nodeB, dienow=False)
     Checks if two nodes have the same value. There is no tolerance on actual array values when these are
     compared one to one. This could lead to time consuming operations for large arrays.
     if (checkSameValue(nodeA, nodeB)):
        # do something
         •Args:
         •node A: CGNS/Python node
         •node B: CGNS/Python node
         •Return:
         •True if the nodes have same value
         •Remarks:
         •Raises cgnsNodeError code 30 if dienow is True
```

```
CGNS.PAT.cgnsutils.checkArray(a, dienow=False)
     Check if the array value of a node is a numpy array.
     if (checkArray(node[1])):
        # do something
         •Args:
         •a: value to check
         •Return:
         •True if the array is suitable as CGNS/Python value
         •Remarks:
         •Raises error codes 109,170 if dienow is True
CGNS.PAT.cgnsutils.checkNodeCompliant (node, parent, dienow=False)
     Performs all possible checks on a node. Can raise any of the exceptions related to node checks
     (checkNodeName(), checkNodeType(), checkArray()...).
     if (checkNodeCompliant(node)):
        # do something
         •Args:
         •node: CGNS/Python node to check
         •parent: CGNS/Python parent node to check
         •Return:
         •True if all controls are ok
         •Remarks:
         •Calls checkNode(),:py:func:checkNodeName, checkDuplicatedName(), checkArray(),
         checkNodeType()
CGNS.PAT.cgnsutils.getValueShape (node)
     Returns the value data shape for a CGNS/Python node for display purpose. If the shape cannot be deter-
     mined a - is returned.
     print 'node data shape is %s'%getValueShape(node)
         •Args:
         •node: CGNS/Python node
         •Return:
         •A string with the shape
CGNS.PAT.cgnsutils.getValueDataType (node)
     Returns the value data type for a CGNS/Python node for display purpose.
     print 'node data type is %s' %getValueDataType(node)
```

```
•Args:
         •node: CGNS/Python node
         •Return:
         •A string in [C1,'I4','I8','R4','R8','??']
         •Remarks:
         •?? is returned if datatype is not one of [C1, 'I4', 'I8', 'R4', 'R8']
CGNS.PAT.cgnsutils.getNodeByPath (tree, path)
     Returns the CGNS/Python node with the argument path:
     zbc=getNodeByPath(T,'/Base/Zone001/ZoneBC')
     bc1=getNodeByPath(zbc,'wall01')
     The path is compared as a string, you should provide the exact path if you have a sub-tree or a tree with its
     CGNSTree fake node. The following lines are not equivalent (sic!):
     zbc=getNodeByPath(T,'/Base/Zone001/ZoneBC')
     zbc=getNodeByPath(T,'/CGNSTree/Base/Zone001/ZoneBC')
         •Args:
         •tree: the target tree to parse
         •path: a string representing an absolute or relative path
         •Return:
         •The CGNS/Python node matching the path
         •Remark:
         •Returns None if the path is not found
         •No wildcards allowed (see getPathByNameFilter() and getPathByNameFilter())
CGNS.PAT.cgnsutils.getValueByPath(tree, path)
     Returns the value of a CGNS/Python node with the argument path:
     import CGNS.PAT.cgnskeywords as CK
     v=getNodeByPath(T,'/Base/Zone001/ZoneType')
     if (v == CK.Structured_s): print 'Structured Zone Found'
         •Args:
         •tree: the target tree to parse
         •path: a string representing an absolute or relative path
         •Return:
         •The CGNS/Python node value matching the path
         •Remark:
```

```
•Returns None if the path is not found
•No wildcards allowed (see getPathByNameFilter() and getPathByNameFilter())

CGNS.PAT.cgnsutils.getChildrenByPath(tree, path)
Returns the children list of a CGNS/Python node with the argument path.
import CGNS.PAT.cgnskeywords as CK

for bc in getChildrenByPath(T,'/Base/Zone01/ZoneBC'):
    if (bc[3] == CK.BC_ts):
        print 'BC found:', bc[0]

•Args:
•tree: the target tree to parse
•path: a string representing an absolute or relative path
•Return:
•The CGNS/Python node children list of node matching the path
•Remark:
•Returns None if the path is not found
```

•No wildcards allowed (see getPathByNameFilter() and getPathByNameFilter())

CGNS.PAT.cgnsutils.getNextChildSortByType (node,

parent=None, criteria=['AdditionalExponents\_t', 'AdditionalFamilyName\_t', 'AdditionalU-'ArbitraryGridMotionType\_t', nits t', 'ArbitraryGridMotion t', 'AreaType\_t', 'Area\_t', 'AverageInterfaceType\_t', 'AverageInterface\_t', 'Axisymmetry\_t', 'BC-DataSet\_t', 'BCDataType\_t', 'BCData\_t', 'BCProperty\_t', 'BCTypeSimple\_t', 'BC- $Type_t'$ ,  $'BC_t'$ , 'BaseIterativeData t', 'CGNSBase\_t', 'CGNSLibraryVersion\_t', *'CGNSTree\_t'*, 'ChemicalKineticsMod- $`ChemicalKineticsModel\_t',$ elType\_t', 'ConvergenceHistory\_t', 'DataArray\_t', 'DataClass\_t', 'DataConversion\_t', 'DataType\_t', 'Descriptor\_t', 'Diffusion-Model t'. 'DimensionalExponents\_t', 'DiscreteData t', 'DimensionalUnits\_t', *'EMConductivityModelType\_t'*, 'EMConductivityModel t', 'EMElectricFieldModelType\_t', 'EMElectricFieldModel t', 'EMMagneticFieldModelType\_t', MagneticFieldModel\_t', 'ElementType\_t', 'Elements t', 'EquationDimension t', ' $FamilyBC_t$ ', 'FamilyName\_t', 'Family\_t', 'FlowEquationSet\_t', 'FlowSolution t', 'GasModelType t', 'GasModel t', 'GeometryEntity t', 'GeometryFile t', 'GeometryFormat t', 'GeometryRefer-'GoverningEquationsType\_t', ence t', 'GoverningEquations\_t', 'Gravity\_t', 'GridConnectivity1to1\_t', 'GridConnectiv-'GridConnectivityType\_t', ityProperty\_t', 'GridConnectivity\_t', 'GridCoordinates\_t', 'GridLocation\_t', 'IndexArray\_t', dexRange\_t', 'IntIndexDimension\_ts', 'IntegralData\_t', 'InwardNormalIndex\_t', 'InwardNormalList\_t', 'Ordinal\_t', 'OversetHoles\_t', 'Periodic\_t', 'PointSetType\_t', 'ReferenceState\_t', 'RigidGridMotion-Type\_t', 'RigidGridMotion\_t', 'Rind\_t', 'RotatingCoordinates\_t', 'Simulation-Type t', 'ThermalConductivityModel- $Type_t'$ , 'ThermalConductivityModel t', 'ThermalRelaxationModelType\_t', 'ThermalRelaxationModel\_t', 'Transform\_t"', 'TurbulenceClosureType t', 'Turbulence-Closure\_t', 'TurbulenceModelType t', 'TurbulenceModel\_t', 'UserDefined-'ViscosityModelType\_t', Data t', 'WallFunctionType\_t', cosityModel t'. 'WallFunction\_t', 'ZoneBC\_t', 'ZoneGrid-

*'ZoneType\_t'*, *'Zone\_t'*]) Iterator, returns the children list of the argument CGNS/Python sorted using the CGNS type then the name. The *sortlist* gives an alternate sort list/dictionnary.

Connectivity\_t',

'ZoneIterativeData\_t',

```
for child in getNextChildSortByType(node):
          print 'Next child:', child[0]
     zonesort=[CGK.Elements_ts, CGK.Family_ts, CGK.ZoneType_ts]
     for child in getNextChildSortByType(node,criteria=mysort):
          print 'Next child:', child[0]
     mysort={CGK.Zone_t: zonesort}
     for child in getNextChildSortByType(node, parent, mysort):
          print 'Next child:', child[0]
         •Args:
         •node: the target node
         •parent: the parent node
         •criteria: a list or a dictionnary used as the sort criteria
         •Return:
         •This is an iterator, it returns a CGNS/Python node
         •Remark:
         •The function is an iterator
         •If criteria is a list of type, the sort order for the type is the list order. If it is a dictionnary, its keys are
          the parent types and the values are list of types.
CGNS.PAT.cgnsutils.getTypeByPath(tree, path)
     Returns the CGNS type of a CGNS/Python node with the argument path.
     import CGNS.PAT.cgnskeywords as CK
     if (getTypeByPath(T,'/Base/Zone01/ZoneBC/'):
        if (bc[3] == CK.BC_ts):
          print 'BC found:', bc[0]
         •Args:
         •tree: the target tree to parse
         •path: a string representing an absolute or relative path
         •Return:
         •The CGNS/Python node CGNS/SIDS type (string)
         •Remark:
         •Returns None if the path is not found
         •No wildcards allowed (see getPathByTypeFilter() and getPathByNameFilter())
CGNS.PAT.cgnsutils.getPathByNameFilter(tree, filter=None)
     Returns a list of paths from T matching the filter. The filter is a regular expression used to match the path of
     node names:
```

```
import CGNS.PAT.cgnskeywords as CK
     for path in filterPathByName(T,'/Base[0-1]/domain\..*/.*/.*/FamilyName'):
         print 'FamilyName ',path,' is ',path[2]
         •Args:
         •tree: the target tree to parse
         •filter: a regular expresion for the complete path to math to
         •Return:
         •A list of paths (strings) matching the path pattern
         •Remark:
         •Returns empty list if no match
CGNS.PAT.cgnsutils.getPathByTypeFilter(tree, filter=None)
     Returns a list of paths from T matching the filter. The filter is a regular expression used to match the path of
     node types:
     import CGNS.PAT.cgnskeywords as CK
     for path in filterPathByType(T,'/.*/.*/BC_t'):
        for child in getChildrenByPath(T,path):
         if (child[3] == CK.FamilyName_t):
           print 'BC ',path,' belongs to ',child[2]
         •Args:
         •tree: the target tree to parse
         •filter: a regular expression for the complete path to math to
         •Return:
         •A list of paths (strings) matching the types-path pattern
         •Remark:
         •Returns empty list if no match
CGNS.PAT.cgnsutils.getNodeFromPath(path, node)
     Beware: this parse starts with children, not current node...
CGNS.PAT.cgnsutils.getParentFromNode(tree, node)
     Returns the parent node of a node. If the node is root node, itself is returned:
     parent=getParentFromNode(T, node)
         •Args:
         •tree: the CGNS/Python target tree to parse
         •node: the child node
         •Return:
```

- •A list of paths (strings) matching the types-path pattern
- •Remark:
- •Returns itself if node is root

```
CGNS.PAT.cgnsutils.getPathFromNode(tree, node, path='')
```

Returns the path from a node in a tree. The argument tree is parsed and a path is built-up until the node is found. The node object is compared to the tree nodes, if you have multiple references to the same node, the first found is used for the path:

```
# T is a compliant CGNS/Python tree
path=getPathFromNode(T,node)
getNodeByPath(T,getPathAncestor(path))
```

#### **Args:**

- tree: the target tree to parse
- node: the target node to find

#### Remark:

· Returns None if not found

```
CGNS.PAT.cgnsutils.getAllNodesByTypeOrNameList (tree, typeornamelist)
```

Returns a list of paths from the argument tree with nodes matching the list of types or names. The list you give is the list you would have if you pick the node type or the node name during the parse.

```
tnlist=['CGNSTree_t','Base#001','Zone_t']
for path in getAllNodesByTypeOrNameList(T,tnlist):
    node=getNodeByPath(T,path)
    # do something with node
```

Would return all the zones of the named base. See also getAllNodesByTypeSet() See also getAllNodesByTypeList()

- •Args:
- •tree: the start node of the CGNS tree to parse
- •typeornamelist: the (ordered) list of types
- •Return:
- •a list of strings, each string is the path to a matching node
- •Remark:
- •the first comparison is performed on name, then on type. If you have a node name that matches a type, the node is included in the result.

```
CGNS.PAT.cgnsutils.getAllNodesByTypeList(tree, typelist)
```

Returns a list of paths from the argument tree with nodes matching the list of types. The list you give is the list you would have if you pick the node type during the parse.

```
tlist=['CGNSTree_t','CGNSBase_t','Zone_t']
for path in getAllNodesByTypeList(T,tlist):
   node=getNodeByPath(T,path)
   # do something with node
```

```
Would return all the zones of your tree. See also getAllNodesByTypeSet()
          •Args:
          •tree: the start node of the CGNS tree to parse
          •typelist: the (ordered) list of types
          •Return:
          •a list of strings, each string is the path to a matching node
CGNS.PAT.cgnsutils.getPathFullTree (tree)
     Returns the list of all possible node paths of a CGNS/Python tree.
     for paths in getPathFullTree(T):
         # do something
          •Args:
          •tree: the CGNS/Python target tree to parse
          •Return:
          •A list of strings, each is a path
          •Remark:
          •Returns [] is tree empty or invalid
CGNS.PAT.cgnsutils.checkPath (path, dienow=False)
     Checks the compliance of a path, which is basically a UNIX-like path with constraints on each node name.
          checkPath('/Base/Zone/ZoneBC')
          •Args:
          •path: path to check (string)
          •Return:
          •True if the path is ok, False if a problem is found
CGNS.PAT.cgnsutils.hasSameRootPath(pathroot, pathtocompare)
     Compares two paths:
     >>>hasSameRootPath('/Base/Zone/ZoneBC','/Base/ZoneBC/BC#2/Data')
     >>>hasSameRootPath('/Base/Zone/ZoneBC','/Base/ZoneBC#2')
     False
          •Args:
          •pathroot: root path to compare
          •pathtocompare: path which is supposed to have rootpath as substring
          •Return:
          •Ture if 'rootpath' is a prefix of 'pathtocompare'
```

•Remarks:

•Return:

•Each node name is a token, see example below: the second example doesn't match as a path while it matches as a string.

```
CGNS.PAT.cgnsutils.getPathToList(path, nofirst=False, noroot=True)
     Return the path as a list of node names:
     >>>print getPathToList('/Base/Zone/ZoneBC')
     ['','Base','Zone','ZoneBC']
     >>>print getPathToList('/Base/Zone/ZoneBC',True)
     ['Base','Zone','ZoneBC']
     >>>print getPathToList('/')
         •Args:
         •path: path string to split
         •nofirst: Removes the first empty string that appears for absoulte paths (default: False)
         •noroot: If true then removes the CGNS/HDF5 root if found (default: True)
         •Return:
         •The list of path elements as strings
         •With '/' as argument, the function returns an empty list
         •Remarks:
         •The path is first processed by getPathNormalize() before its split
CGNS.PAT.cgnsutils.getPathAncestor(path, level=1)
     Return the path of the node parent of the argument node path:
     >>>print getPathAncestor('/Base/Zone/ZoneBC')
     '/Base/Zone'
         •Args:
         •path: path string of the child node
         •level: number of levels back from the child (default: 1 means the father of the node)
         •Return:
         •The ancestor path
         •If the path is '/' its ancestor is None.
CGNS.PAT.cgnsutils.getPathLeaf(path)
     Return the leaf node name of the path:
     >>>print getPathLeaf('/Base/Zone/ZoneBC')
     'ZoneBC'
         •Args:
         •path: path string of the child node
```

```
•The leaf node name
         •If the path is '/' the function returns "
CGNS.PAT.cgnsutils.getPathNoRoot(path)
     Return the path without the implementation node 'HDF5 Mother node' if detected as first element:
     >>>print getPathNoRoot('/HDF5 Mother Node/Base/Zone/ZoneBC')
     ['Base','Zone','ZoneBC']
         •Args:
         •path: path string to check
         •Return:
         •The new path without HDF5 Mother node if found
         •Remarks:
         •The path is processed by getPathNormalize()
CGNS.PAT.cgnsutils.getPathAsTypes(tree, path)
     Return the list of types corresponding to the argument path in the tree:
     >>>getPathAsTypes(T,'/Base/Zone/ZoneBC')
     ['CGNSBase_t','Zone_t','ZoneBC_t']
         •Args:
         •tree: target tree
         •path: path to parse in the tree
         •Return:
         •The list of CGNS types found
         •None if the path is not found
CGNS.PAT.cgnsutils.getPathNormalize(path)
     Return the same path as minimal string, removes //// and other simplifiable UNIX-like path elements.
     # a checkPath here would fail, because single or double dots are not
     # allowed as a node name. But actually this is allowed as a
     # path description
     p=qetPathNormalize('///Base/././/Zone/../ZoneBC//.')
     # would return '/Base/Zone/ZoneBC'
     if (checkPath(p)):
         # do something
         •Args:
         •path: path string to simplify
         •Return:
         •The simplified path
         •Remarks:
```

```
•Before its normalization a path can be non-compliant
CGNS.PAT.cgnsutils.childNames (node)
     Gets the children names
     for c in childNames(node):
       # do something
         •Args:
         •node: CGNS/Python node
         •Return:
         •List of children names
CGNS.PAT.cgnsutils.getAllNodesByTypeSet (tree, typeset)
     Returns a list of paths from the argument tree with nodes matching one of the types in the list.
     # Would return all the zones and BCs of your tree.
     tset=['BC_t','Zone_t']
     for path in getAllNodesByTypeSet(T,tset):
        node=getNodeByPath(T,path)
         # do something
         •Args:
         •tree: the start node of the CGNS tree to parse
         •typeset: the list of types
         •Return:
         •a list of strings, each string is the path to a matching node
         •Remarks:
         •See also getAllNodesByTypeList()
CGNS.PAT.cgnsutils.getNodeAllowedChildrenTypes(pnode, node)
     Returns all allowed CGNS-types for the node. The parent is mandatory.
     if (node[2] not in getNodeAllowedChildrenTypes(parent, node)):
         # do something
         •Args:
         •pnode: CGNS/Python parent node of second argument
         •node: CGNS/Python node
         •Return:
         •A list of CGNS/SIDS types (strings)
CGNS.PAT.cgnsutils.getNodeAllowedDataTypes (node)
     Returns a list of string with all allowed CGNS data types for the node.
```

•Uses os.path.normpath

```
if (getValueDataType(node) not in getNodeAllowedDataTypes(node)):
         # do something
         •Args:
         •node: CGNS/Python node
         •Return:
         •A list of CGNS/SIDS value data types (strings)
         •see also getValueDataType()
CGNS.PAT.cgnsutils.hasChildType (parent, ntype)
     checks if the parent node has a child with given type.
     node=getNodeByPath(T,'/Base/Zone/BC'):
     if (hasChildType(node, 'AdditionalFamily_t')):
         # do something
         •Args:
         •parent: CGNS/Python parent node
         •ntype: CGNS/SIDS node type (string)
         •Return:
         •True if at least one child with such type is found
CGNS.PAT.cgnsutils.hasChildName (parent, name, dienow=False)
     Checks if the name is in the children list of the parent:
     node=hasChildName(parent,CGK.ZoneGridConnectivity_s)
     if (node is None):
        node=CGL.newZoneGridConnectivity(parent)
         •Args:
         •parent: the parent node
         •name: the child name to look for
         •Return:
         •the actual child node if the child exists
         •None if the child is not found
         •Remarks:
         •Raises cgnsNameError code 102 if dienow is True
```

## THE PYTHONISH CGNS LIB

The so-called *CGNSlib* or *MLL* or *Mid-level* library, is set of functions for used to read/write/modify a set of nodes matching a CGNS/SIDS type. The Pythonish flavour of this library declares a set of functions with more or less the same interface but with Python values.

```
T=newCGNSTree()
         •Return:
         •The new CGNSTree_t node
         •Remarks:
         •You should keep the returned node in a variable or reference to it in any other way, this tree root is a
          Python object that would be garbagged if its reference count reaches zero.
         •The CGNSTree node is a CGNS/Python node which has no existence in a disk HDF5 file.
         •Children:
         •newCGNSBase()
CGNS.PAT.cgnslib.newCGNSBase(tree, name, ncell, nphys)
     CGNSBase node creation:
     # The base is put in the 'T' children list
     T=newCGNSTree()
     newBase(T,'Box-1',3,3)
     # No parent, you should fetch the new node using a variable
     B=newBase(None,'Box-2',3,3)
         •Args:
         •tree: the parent node (<node> or None)
         •name: base name (string)
         •cdim: cell dimensions (int)
         •pdim: physical dimensions (int)
         •Return:
         •The new CGNSBase_t node
```

CGNS.PAT.cgnslib.newCGNSTree()

Top CGNS/Python tree node creation:

```
•Remarks:
                 •If a parent is given, the new node is added to the parent children list.
                 •Children:
                 •newZone()
CGNS.PAT.cgnslib.newDataClass(parent, value='UserDefined')
          -DataClass node creation -DataClass
          'newNode:N='newDataClass'(parent:N,value:A)'
          If a parent is given, the new <node> is added to the parent children list. The value argument is a DataClass
          enumerate. No child allowed. Returns a new <node> representing a DataClass_t sub-tree.
CGNS.PAT.cgnslib.newDescriptor(parent, name, value="")
          -Descriptor node creation -Descriptor
          'newNode:N='newDescriptor'(parent:N,name:S,text:A)'
          No child allowed. Returns a new <node> representing a Descriptor_t sub-tree.
CGNS.PAT.cgnslib.newDimensionalUnits(parent, value=['Meter', 'Kelvin', 'Second', 'Ra-
                                                                                           dian', 'Kilogram'])
          DimensionalUnits node creation:
          'newNode:N='*newDimensionalUnits*' (parent:N, value=[CK.MassUnits, CK.LengthUnits, CK.TimeUnits, CK.
          If a parent is given, the new <node> is added to the parent children list. new <node> is composed of a
          set of enumeration types: MassUnits, 'LengthUnits', TimeUnits, TemperatureUnits, AngleUnits are required
          Returns a new <node> representing a DimensionalUnits_t sub-tree. chapter 4.3
CGNS.PAT.cqnslib.newDimensionalExponents(parent,
                                                                                                                      MassExponent=0,
                                                                                                                                                        LengthExpo-
                                                                                                     nent=0, TimeExponent=0, TemperatureExpo-
                                                                                                     nent=0, AngleExponent=0)
          -DimensionalExponents node creation -DimensionalExponents:
          'newNode:N='*newDimensionalExponents*' (parent:N, MassExponent:r, LengthExponent:r, TimeExponent:
          If a parent is given, the new <node> is added to the parent children list. Returns a new <node> representing
          a DimensionalExponents_t sub-tree. chapter 4.4
CGNS.PAT.cgnslib.newGridLocation(parent, value='CellCenter')
          -GridLocation node creation -GridLocation:
          'newNode: N=' *newGridLocation*' (parent: N, value: CK. GridLocation)'
          If a parent is given, the new <node> is added to the parent children list. Returns a new <node> representing
          a GridLocation_t sub-tree. chapter 4.5
CGNS.PAT.cqnslib.newPointList (parent, name='PointList', value=None)
          -PointList node creation -PointList
          'newNode:N='newPointList'(parent:N,name:S,value:[])'
          If a parent is given, the new <node> is added to the parent children list. Returns a new <node> representing
          a IndexArray_t sub-tree. chapter 4.6
CGNS.PAT.cgnslib.newPointRange(parent, name='PointRange', value= | | )
          -PointRange node creation -PointRange
```

If a parent is given, the new <node> is added to the parent children list. Returns a new <node> representing

'newNode:N='newPointRange'(parent:N,name:S,value:[])'

a IndexRange\_t sub-tree. chapter 4.7

```
CGNS.PAT.cgnslib.newRind(parent, value)
     -Rind node creation -Rind
      'newNode:N='newRind'(parent:N,value=A)'
     If a parent is given, the new <node> is added to the parent children list. Returns a new <node> representing
     a Rind t sub-tree. chapter 4.8
CGNS.PAT.cgnslib.newDataConversion (parent, ConversionScale=1.0, ConversionOffset=1.0)
     -DataConversion node creation -DataConversion
      'newNode:N='newDataConversion'(parent:N,ConversionScale:r,ConversionOffset:r)'
     If a parent is given, the new <node> is added to the parent children list. Returns a new <node> representing
     a DataConversion t sub-tree. chapter 5.1.1
CGNS.PAT.cgnslib.newSimulationType (parent, stype='NonTimeAccurate')
     -SimulationType node creation -SimulationType
      'newNode:N='newSimulationType'(parent:N,stype=CK.SimulationType)'
     If a parent is given, the new <node> is added to the parent children list. Returns a new <node> representing
     a SimulationType_t sub-tree. chapter 6.2
CGNS.PAT.cgnslib.newOrdinal(parent, value=0)
     -Ordinal node creation -Ordinal
      'newNode:N='newOrdinal'(parent:N,value=i)'
     If a parent is given, the new <node> is added to the parent children list. Returns a new <node> representing
     a Ordinal_t sub-tree. chapter 6.3
CGNS.PAT.cqnslib.newZone (parent, name, zsize=None, ztype='Structured', family='')
     Zone node creation:
     s=NPY.array([[10],[2],[0]],dtype='i')
     T=newCGNSTree()
     B=newBase(T,'Box-1',3,3)
     Z=newZone(B, name, s, CK.Unstructured_s, 'Wing')
          •Args:
          •parent: the parent node (<node> or None)
          •name: zone name (string)
          •zsize: array of dimensions (numpy.ndarray)
          •ztype: zone type (string)
          •family: zone family (string)
          •Return:
          •The new Zone_t node
          •Remarks:
          •The zone size has dimensions [IndexDimensions][3]
          •Children:
          •newElements()
```

```
CGNS.PAT.cqnslib.newGridCoordinates(parent, name)
     -GridCoordinates node creation -Grid
      'newNode:N='newGridCoordinates'(parent:N,name:S)'
     Returns a new <node> representing a GridCoordinates_t sub-tree. If a parent is given, the new <node> is
     added to the parent children list.
CGNS.PAT.cgnslib.newDataArray(parent, name, value=None)
     -DataArray node creation -Global
      'newNode:N='newDataArray'(parent:N,name:S,value:A)'
     Returns a new <node> representing a DataArray t sub-tree. If a parent is given, the new <node> is added
     to the parent children list. chapter 5.1
CGNS.PAT.cgnslib.newDiscreteData(parent, name)
     -DiscreteData node creation -DiscreteData
     'newNode:N='newDiscreteData'(parent:N,name:S)'
          If a parent is given, the new <node> is added to the parent children list. Returns a new <node>
           representing a DiscreteData_t sub-tree. If a parent is given, the new <node> is added to the
          parent children list. chapter 6.3
CGNS.PAT.cgnslib.newElements(parent, name, etype='UserDefined', econnectivity=None,
                                       erange=None, eboundary=0)
     Elements t node creation:
      quads=newElements(None,'QUADS',CGK.QUAD_4,quad_array,NPY.array(start,end))'
         •Args:
         •parent: the parent node (<node> or None)
         •name: element node name (string)
         • etype: the type of element (string)
         •econnectivity: actual array of point connectivities (numpy.ndarray)
         •erange: the first and last index of the connectivity (numpy.ndarray)
         •eboundary: number of boundary elements (int)
         •Return:
         •The new Elements_t node
         •Remarks:
         •If a parent is given, the new node is added to the parent children list.
         •The elementsrange should insure a unique and continuous index for all elements nodes in the same
          parent zone.
         •Children:
         •newDescriptor()
CGNS.PAT.cgnslib.newBoundary (parent, bname, brange, btype='Null', family=None, pt-
                                       type='PointRange')
     -BC node creation -BC
      'newNode:N='newBoundary'(parent:N,bname:S,brange:[*i],btype:S)'
```

Returns a new <node> representing a BC\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. Parent should be Zone\_t, returned node is parent. If the parent has already a child name ZoneBC then only the BC\_t,IndexRange\_t are created. chapter 9.3 Add IndexRange\_t required

CGNS.PAT.cgnslib.newBCDataSet(parent, name, valueType='Null')

-BCDataSet node creation -BCDataSet

'newNode:N='newBCDataSet'(parent:N,name:S,valueType:CK.BCTypeSimple)'

If a parent is given, the new <node> is added to the parent children list. Returns a new <node> representing a BCDataSet\_t sub-tree. chapter 9.4 Add node BCTypeSimple is required

CGNS.PAT.cgnslib.newBCData(parent, name)

-BCData node creation -BCData

'newNode:N='newBCData'(parent:N,name:S)'

Returns a new <node> representing a BCData\_t sub-tree. chapter 9.5

CGNS.PAT.cgnslib.newBCProperty(parent, wallfunction='Null', area='Null')

-BCProperty node creation -BCProperty

'newNode:N='newBCProperty'(parent:N)'

Returns a new <node> representing a BCProperty\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. chapter 9.6

CGNS.PAT.cgnslib.newCoordinates (parent, name='GridCoordinates', value=None)

-GridCoordinates\_t node creation with name GridCoordinates -Grid

'newNode:N='newCoordinates'(parent:N,name:S,value:A)'

Creates a new <node> representing a GridCoordinates\_t sub-tree with the coordinate DataArray given as argument. This creates both the GridCoordinates\_t with GridCoordinates name and DataArray\_t with the argument name. Usually used to create the default grid. If the GridCoordinates\_t with name GridCoordinates already exists then only the DataArray is created. If a parent is given, the new GridCoordinates\_t <node> is added to the parent children list, in all cases the DataArray is child of GridCoordinates\_t node. The returned node always is the DataArray\_t node. chapter 7.1

CGNS.PAT.cgnslib.newAxisymmetry (parent, refpoint=array([ 0., 0., 0.]), axisvector=array([ 0., 0., 0.])

-Axisymmetry node creation -Axisymmetry

'newNode:N='newAxisymmetry'(parent:N,refpoint:A,axisvector:A)'

refpoint,axisvector should be a real array. Returns a new <node> representing a CK.Axisymmetry\_t subtree. chapter 7.5 Add DataArray AxisymmetryAxisVector,AxisymmetryReferencePoint are required

CGNS.PAT.cgnslib.newRotatingCoordinates (parent, rotcenter=array([ 0., 0., 0.]) ratev=array([ 0., 0., 0.]))

-RotatingCoordinates node creation -RotatingCoordinates

'newNode:N='newRotatingCoordinates'(parent:N,rotcenter=A,ratev=A)'

Returns a new <node> representing a RotatingCoordinates\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. rotcenter,ratev should be a real array. chapter 7.6 Add DataArray RotationRateVector,RotationCenter are required

CGNS.PAT.cgnslib.newFlowSolution (parent, name='{FlowSolution}', gridlocation=None)
-Solution node creation -Solution

'newNode:N='newSolution'(parent:N,name:S,gridlocation:None)'

Returns a new <node> representing a FlowSolution\_t sub-tree. chapter 7.7

CGNS.PAT.cgnslib.newZoneGridConnectivity (parent, name='ZoneGridConnectivity')
-GridConnectivity node creation -Grid

'newNode:N='newZoneGridConnectivity'(parent:N,name:S)'

Creates a ZoneGridConnectivity\_t sub-tree This sub-node is returned. If a parent is given, the new <node> is added to the parent children list, the parent should be a Zone\_t. chapter 8.1

CGNS.PAT.cgnslib.newGridConnectivity1to1 (parent, name, dname, window, dwindow, trans)

-GridConnectivity1to1 node creation -Grid

'newNode:N='newGridConnectivity1to1'(parent:N,name:S,dname:S,window:[i\*],dwindow:[i\*],trans:[i\*])'

Creates a ZoneGridConnectivity1to1\_t sub-tree. If a parent is given, the new <node> is added to the parent children list, the parent should be a Zone\_t. The returned node is the GridConnectivity1to1\_t chapter 8.2

CGNS.PAT.cgnslib.newGridConnectivityProperty(parent)

-GridConnectivityProperty node creation -GridConnectivityProperty

'newNode:N='newGridConnectivityProperty'(parent:N)'

Returns a new <node> representing a GridConnectivityProperty\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. chapter 8.5

CGNS.PAT.cgnslib.newPeriodic (parent, rotcenter=array([ 0., 0., 0.]), ratev=array([ 0., 0., 0.]), trans=array([ 0., 0., 0.]))

-Periodic node creation -Periodic

'newNode:N='newPeriodic'(parent:N,rotcenter=A,ratev=A,trans=A)'

Returns a new <node> representing a Periodic\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name Periodic then only the RotationCenter,RotationAngle,Translation are created. rotcenter,ratev,trans should be a real array. chapter 8.5.1 Add DataArray RotationCenter,RotationAngle,Translation are required

CGNS.PAT.cgnslib.newAverageInterface(parent, valueType='Null')

-AverageInterface node creation -AverageInterface

'newNode:N='newAverageInterface'(parent:N,valueType:CK.AverageInterfaceType)'

Returns a new <node> representing a AverageInterface\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name AverageInterface then only the AverageInterfaceType is created. chapter 8.5.2

CGNS.PAT.cgnslib.newOversetHoles(parent, name, hrange)

-OversetHoles node creation -OversetHoles

'node:N='newOversetHoles'(parent:N,name:S,hrange:list)'

Creates a OversetHoles\_t sub-tree. the parent should be a Zone\_t. If a parent is given, the new <node> is added to the parent children list. chapter 8.6 Add PointList or List( PointRange ) are required

CGNS.PAT.cgnslib.newFlowEquationSet (parent)

-FlowEquationSet node creation -FlowEquationSet

'newNode:N='newFlowEquationSet'(parent:N)'

**If a parent is given, the new <node> is added to the parent children list.** Returns a new <node> representing a CK.FlowEquationSet\_t sub-tree. chapter 10.1

CGNS.PAT.cgnslib.newGoverningEquations(parent, valueType='Euler')

-GoverningEquations node creation -GoverningEquations

'newNode:N='newGoverningEquations'(parent:N,valueType:CK.GoverningEquationsType)'

Returns a new <node> representing a CK.GoverningEquations\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name GoverningEquations then only the GoverningEquationsType is created. chapter 10.2 Add node GoverningEquationsType is required

CGNS.PAT.cgnslib.newGasModel(parent, valueType='Ideal')

-GasModel node creation -GasModel

'newNode:N='newGasModel'(parent:N,valueType:CK.GasModelType)'

Returns a new <node> representing a CK.GasModel\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name GasModel then only the GasModelType is created. chapter 10.3 Add node GasModelType is required

CGNS.PAT.cgnslib.newThermalConductivityModel (parent, valueType='SutherlandLaw')
-ThermalConductivityModel node creation -ThermalConductivityModel

'newNode:N='newThermalConductivityModel'(parent:N,valueType:CK.ThermalConductivityModelType)'

Returns a new <node> representing a CK.ThermalConductivityModel\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name ThermalConductivityModel then only the ThermalConductivityModelType is created. chapter 10.5 Add node ThermalConductivityModelType is required

CGNS.PAT.cgnslib.newViscosityModel (parent, valueType='SutherlandLaw')
-ViscosityModel node creation -ViscosityModel

'newNode:N='newViscosityModel'(parent:N,valueType:CK.ViscosityModelType)'

Returns a new <node> representing a CK.ViscosityModel\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name ViscosityModel then only the ViscosityModelType is created. chapter 10.4 Add node ViscosityModelType is (r)

CGNS.PAT.cgnslib.newTurbulenceClosure (parent, valueType='EddyViscosity')
-TurbulenceClosure node creation -TurbulenceClosure

'newNode:N='newTurbulenceClosure' (parent:N,valueType:CK.TurbulenceClosureType)' Returns a new <node> representing a CK.TurbulenceClosure\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name TurbulenceClosure then only the ViscosityModelType is created. chapter 10.5 Add node TurbulenceClosureType is (r)

CGNS.PAT.cgnslib.newTurbulenceModel (parent, valueType='OneEquation\_SpalartAllmaras')
-TurbulenceModel node creation -TurbulenceModel

'newNode:N='newTurbulenceModel'(parent:N,valueType:CK.TurbulenceModelType)'

Returns a new <node> representing a CK.TurbulenceModel\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name TurbulenceModel then only the TurbulenceModelType is created. chapter 10.6.2 Add node TurbulenceModelType is (r)

CGNS.PAT.cgnslib.newThermalRelaxationModel(parent, valueType)

-ThermalRelaxationModel node creation -ThermalRelaxationModel

'newNode:N='newThermalRelaxationModel'(parent:N,valueType:CK.ThermalRelaxationModelType)'

Returns a new <node> representing a CK.ThermalRelaxationModel\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name ThermalRelaxationModel then only the ThermalRelaxationModelType is created. chapter 10.7 Add node ThermalRelaxationModelType is (r)

CGNS.PAT.cgnslib.newChemicalKineticsModel (parent, valueType='Null')
-ChemicalKineticsModel node creation -ChemicalKineticsModel

'newNode:N='newChemicalKineticsModel'(parent:N,valueType:CK.ChemicalKineticsModelType)'

Returns a new <node> representing a CK.ChemicalKineticsModel\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name ChemicalKineticsModel then only the ChemicalKineticsModelType is created. chapter 10.8 Add node ChemicalKineticsModelType is (r)

CGNS.PAT.cgnslib.newEMElectricFieldModel (parent, valueType='UserDefined') -EMElectricFieldModel node creation -EMElectricFieldModel

'newNode:N='newEMElectricFieldModel'(parent:N,valueType:CK.EMElectricFieldModelType)'

Returns a new <node> representing a CK.EMElectricFieldModel\_t sub-tree. If a parent is given, the new <node> is added to the parent children list.

If the parent has already a child name EMElectricFieldModel then

only the EMElectricFieldModelType is created. chapter 10.9 Add node EMElectricFieldModelType is (r)

CGNS.PAT.cgnslib.newEMMagneticFieldModel (parent, valueType='UserDefined')
-EMMagneticFieldModel node creation -EMMagneticFieldModel

'newNode:N='newEMMagneticFieldModel'(parent:N,valueType:CK.EMMagneticFieldModelType)'

Returns a new <node> representing a CK.EMMagneticFieldModel\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name EMMagneticFieldModel\_s then only the EMMagneticFieldModelType is created. chapter 10.9.2 Add node EMMagneticFieldModelType is (r)

CGNS.PAT.cgnslib.newEMConductivityModel (parent, valueType='UserDefined') -EMConductivityModel node creation -EMConductivityModel

'newNode:N='newEMConductivityModel'(parent:N,valueType:CK.EMConductivityModelType)'

Returns a new <node> representing a CK.EMConductivityModel\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name EMConductivityModel then only the EMConductivityModelType is created. chapter 10.9.3 Add node EMConductivityModelType is (r)

CGNS.PAT.cgnslib.newBaseIterativeData (parent, nsteps=0, itype='IterationValues')
-BaseIterativeData node creation -BaseIterativeData

'newNode:N='newBaseIterativeData'(parent:N,nsteps:I,itype:E)'

Returns a new <node> representing a BaseIterativeData\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. chapter 11.1.1 NumberOfSteps is required, TimeValues or IterationValues are required

CGNS.PAT.cgnslib.newZoneIterativeData (parent, name)

-ZoneIterativeData node creation -ZoneIterativeData

'newNode:N='newZoneIterativeData'(parent:N,name:S)'

Returns a new <node> representing a ZoneIterativeData\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. chapter 11.1.2

CGNS.PAT.cgnslib.newRigidGridMotion(parent, name, valueType='Null', vector=array([ 0., 0.]))

-RigidGridMotion node creation -RigidGridMotion

'newNode:N='newRigidGridMotion'(parent:N,name:S,valueType:CK.RigidGridMotionType,vector:A)'

If a parent is given, the new <node> is added to the parent children list. Returns a new <node> representing a CK.RigidGridMotion\_t sub-tree. If the parent has already a child name RigidGridMotion then only the RigidGridMotionType is created and OriginLocation is created chapter 11.2 Add Node RigidGridMotionType and add DataArray OriginLocation are the only required

CGNS.PAT.cgnslib.newReferenceState (parent, name='ReferenceState')

-ReferenceState node creation -ReferenceState

'newNode:N='newReferenceState'(parent:N,name:S)'

Returns a new <node> representing a ReferenceState\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. chapter 12.1

CGNS.PAT.cgnslib.newConvergenceHistory (parent, name='GlobalConvergenceHistory', iterations=0)

-ConvergenceHistory node creation -ConvergenceHistory

'newNode:N='newConvergenceHistory'(parent:N,name:S,iterations:i)'

Returns a new <node> representing a ConvergenceHistory\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. chapter 12.3

CGNS.PAT.cqnslib.newIntegralData(parent, name)

-IntegralData node creation -IntegralData

'newNode:N='newIntegralData'(parent:N,name:S)'

Returns a new <node> representing a IntegralData\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. chapter 12.5

CGNS.PAT.cgnslib.newFamily(parent, name)

-Family node creation -Family

'newNode:N='newFamily'(parent:N,name:S)'

Returns a new <node> representing a Family\_t sub-tree. If a parent is given, the new <node> is added to the parent children list, chapter 12.6

CGNS.PAT.cgnslib.newGeometryReference(parent, name='{GeometryReference}', value-Type='UserDefined')

-GeometryReference node creation -GeometryReference

'newNode:N='newGeometryReference'(parent:N,name:S,valueType:CK.GeometryFormat)'

Returns a new <node> representing a CK.GeometryFormat\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name CK.GeometryReference then only the .GeometryFormat is created chapter 12.7 Add node CK.GeometryFormat\_t is (r) and GeometryFile\_t definition not find but is required (CAD file)

 $\texttt{CGNS.PAT.cgnslib.newFamilyBC} \ (\textit{parent}, \textit{valueType} \texttt{='} \textit{UserDefined'})$ 

-FamilyBC node creation -FamilyBC

'newNode:N='newFamilyBC'(parent:N,valueType:CK.BCTypeSimple/CK.BCTypeCompound)'

Returns a new <node> representing a CK.FamilyBC\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. If the parent has already a child name FamilyBC then only the BCType is created chapter 12.8 Add node BCType is required

CGNS.PAT.cgnslib.newArbitraryGridMotion(parent, name, valuetype='Null')

Returns a **new node** representing a *ArbitraryGridMotionType\_t* 

#### **Parameters**

- parent CGNS/Python node
- name String
- valuetype String (CGNS.PAT.cgnskeywords.ArbitraryGridMotionType)

If a *parent* is not None, the **new node** is added to the parent children list. If the *parent* has already a child with name RigidGridMotion then only the RigidGridMotionType is created.

CGNS.PAT.cgnslib.newUserDefinedData(parent, name)

-UserDefinedData node creation -UserDefinedData

'newNode:N='newUserDefinedData'(parent:N,name:S)'

Returns a new <node> representing a UserDefinedData\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. chapter 12.9

CGNS.PAT.cgnslib.newGravity (parent, gvector=array([0., 0., 0.]))

-Gravity node creation -Gravity

'newNode:N='newGravity'(parent:N,gvector:A)'

Returns a new <node> representing a Gravity\_t sub-tree. If a parent is given, the new <node> is added to the parent children list. gvector should be a real array chapter 12.10 Add DataArray GravityVector is required

## SIDS PATTERNS

The patterns are importable modules, they create a complete *SIDS* sub-tree with default values. There is no way to customize the default values or the actual contents of the sub-tree. The pattern creates the mandatory as well as the optional nodes. Once created, the user has to modify the sub-tree using the *PAT.cgnsutils* or *PAT.cgnslib* functions

Once the pattern module is imported, the actual pattern is referenced by the *data* variable:

```
import BaseIterativeData_t.data as mysubtree
```

The pattern is a CGNS/Python list and thus it should be copied before any modification:

```
import BaseIterativeData_t
import copy

t=BaseIterativeData_t.data

t1=copy.deepcopy(t)
t2=copy.deepcopy(t)
```

For example, you can use PAT.cgnslib to create a BaseIterativeData\_t node with:

```
data=C.newBaseIterativeData(None)
```

This call create the unique *BaseIterativeData\_t* node (or sub-tree which is the same in this case because we have only one node). The new node is returned, the *None* argument means we do not define a parent node, it is up to the user to add this new node in a existing children list.

Now we can use the *PAT.SIDS.BaseIterativeData\_t* which creates the same *BaseIterativeData\_t* node as before, but also create the whole *SIDS* sub-tree with default values, here is a snippet of this pattern:

```
import CGNS.PAT.cgnslib as C
import CGNS.PAT.cgnskeywords as K

data=C.newBaseIterativeData(None)
C.newDataArray(data,K.NumberOfZones_s)
C.newDataArray(data,K.NumberOfFamilies_s)
C.newDataArray(data,K.ZonePointers_s)
C.newDataArray(data,K.FamilyPointers_s)
C.newDataArray(data,'{DataArray}')
C.newDataClass(data)
C.newDimensionalUnits(data)
C.newUserDefinedData(data,'{UserDefinedData}')
C.newDescriptor(data,'{Descriptor}')
```

You see all the mandatory and optional *SIDS* nodes are created, the user has to set his own values in the resulting sub-tree using the *PAT.cgnslib* or the *PAT.cgnsutils* functions.

# **CGNS KEYWORDS**

Instead of generating a new doc from a file, the file itself is included here. The purpose of *cgnskeywords.py* is to declare all constants as Python variables. This leads to several advantages:

- You cannot make a typo on a name. For example, if you use "ZoneGridConnectivity" as a plain string you
  may mistype it as "Zonegridconnectivity" or "ZoneGridConectivity" and this may silently produce a bad
  CGNS tree.
- You can handle enumerate as lists. For example you have lists for units: MassUnits\_l, LengthUnits\_l, AllDimensionalUnits 1, AllUnits 1
- You can identify what is a CGNS reserved or recommended name or not.

```
pyCGNS.PAT - Python package for CFD General Notation System - PATternMaker
 See license.txt file in the root directory of this Python module source
 $Release: v4.0.1 $
TYPES, ENUMERATES, CONSTANTS, NAMES from CGNS/MLL
Conventions:
[1] A CGNS/SIDS string constant is postfixed with _s
'ZoneType' is ZoneType_s
[2] A CGNS/SIDS string constant naming a type has _ts
'ZoneType_t' is ZoneType_ts
[3] A list of possible values for a given type has _1
ZoneType_1 is [Null_s,UserDefined_s,Structured_s,Unstructured_s]
which is same as ["Null", "UserDefined", "Structured", "Unstructured"]
List should be ordered wrt the actual enumerate
[4] An enumerate mapping of a list of values is not prefixed
ZoneType is {'Unstructured':3,'Null':0,'Structured':2,'UserDefined':1}
[5] The reverse dictionnary of the previous one is postfixed with _
ZoneType_ is {0:'Null',1:'UserDefined',2:'Structured',3:'Unstructured'}
[6] The variables are declared with an integer value (not enumerates)
wrt their position in the _l list, for example:
(Null, UserDefined, Structured, Unstructured) = ZoneType_.keys()
[7] The _t type names are reserved for Cython, enums are then used as int:
ctypedef int DataType_t
int cg_array_read_as(int A, DataType_t type, void *Data)
```

```
import CGNS.pyCGNSconfig
def stringAsKeyDict(l):
 return dict(zip(l, range(len(l))))
def enumAsKeyDict(1):
 return dict(zip(range(len(l)),l))
# --- ADF-level Datatypes
#
adftypes=('C1','I4','I8','R4','R8','MT','LK')
(C1, I4, I8, R4, R8, MT, LK) = adftypes
# --- ADF-level Constants
ADF_DATA_TYPE_LENGTH = 32
                     = 32
ADF_DATE_LENGTH
ADF_FILENAME_LENGTH
                     = 1024
ADF_FORMAT_LENGTH
                     = 20
                 = 32
ADF_LABEL_LENGTH
ADF_MAXIMUM_LINK_DEPTH = 100
ADF_MAX_DIMENSIONS = 12
ADF_MAX_ERROR_STR_LENGTH = 80
ADF_MAX_LINK_DATA_SIZE = 4096
ADF_NAME_LENGTH = 32
ADF_STATUS_LENGTH
                     = 32
ADF_VERSION_LENGTH
ADF_ROOT_NODE_NAME = "HDF5 MotherNode"
ADF_ROOT_NODE_LABEL = "Root Node of HDF5 File"
CGNSHDF5ROOT_s = ADF_ROOT_NODE_NAME
      ----- (NOT SIDS)
# --- CGNS/Python mapping extensions
                   = 'CGNSTree_t'
CGNSTree_ts
                  = 'CGNSTree'
CGNSTree_s
# --- Type with weird (coming from outer space) names
Transform_ts = 'Transform_t"'
DiffusionModel_ts = 'DiffusionModel_t'
EquationDimension_ts = 'EquationDimension_t'
InwardNormalIndex_ts = 'InwardNormalIndex_t'
IntIndexDimension_ts = 'IntIndexDimension_ts'
# --- Add legacy strings for translation tools
#
Transform_ts2
EquationDimension_ts2 = '"int"'
InwardNormalIndex_ts2 = '"int[IndexDimension]"'
weirdSIDStypes={
 Transform_ts2:
                      IntIndexDimension_ts,
 DiffusionModel_ts2: DiffusionModel_ts,
 EquationDimension_ts2: EquationDimension_ts,
 InwardNormalIndex_ts2: IntIndexDimension_ts,
```

```
}
weirdSIDStypes_={
 Transform_ts:
                      Transform_ts2,
 DiffusionModel_ts: DiffusionModel_ts2,
 EquationDimension_ts: EquationDimension_ts2,
 InwardNormalIndex_ts: InwardNormalIndex_ts2,
# ----- (SIDS)
# SIDS
         = "Null"
Null s
UserDefined_s = "UserDefined"
Kilogram_s = "Kilogram"
           = "Gram"
Gram_s
          = "Slug"
Slug_s
PoundMass_s = "PoundMass"
MassUnits_1 = [Null_s, UserDefined_s,
              Kilogram_s, Gram_s, Slug_s, PoundMass_s]
MassUnits = stringAsKeyDict(MassUnits_1)
MassUnits_ = enumAsKeyDict(MassUnits_1)
(MassUnitsNull, MassUnitsUserDefined,
Kilogram, Gram, Slug, PoundMass) = MassUnits_.keys()
# -----
Meter_s = "Meter"
Centimeter_s = "Centimeter"
Millimeter_s = "Millimeter"
Foot_s = "Foot"
            = "Inch"
Inch s
LengthUnits_1 = [Null_s, UserDefined_s,
                Meter_s, Centimeter_s, Millimeter_s, Foot_s, Inch_s]
LengthUnits = stringAsKeyDict(LengthUnits_1)
LengthUnits_ = enumAsKeyDict(LengthUnits_1)
(LengthUnitsNull, LengthUnitsUserDefined,
Meter, Centimeter, Millimeter, Foot, Inch) = LengthUnits_.keys()
# -----
Second_s = "Second"
TimeUnits_1 = [Null_s, UserDefined_s, Second_s]
TimeUnits = stringAsKeyDict(TimeUnits_1)
TimeUnits_ = enumAsKeyDict(TimeUnits_1)
(TimeUnitsNull, TimeUnitsUserDefined, Seconds) = TimeUnits_.keys()
             = "Kelvin"
Kelvin_s
                  = "Celcius"
Celcius_s
                  = "Rankine"
Rankine_s
Fahrenheit_s
                 = "Fahrenheit"
TemperatureUnits_1 = [Null_s, UserDefined_s,
                     Kelvin_s, Celcius_s, Rankine_s, Fahrenheit_s]
TemperatureUnits = stringAsKeyDict(TemperatureUnits_l)
TemperatureUnits_ = enumAsKeyDict(TemperatureUnits_l)
(TemperatureUnitsNull, TemperatureUnitsUserDefined,
Kelvin, Celcius, Rankine, Fahrenheit) = TemperatureUnits_.keys()
```

```
Degree_s = "Degree"
Radian_s = "Radian"
AngleUnits_1 = [Null_s, UserDefined_s, Degree_s, Radian_s]
AngleUnits = stringAsKeyDict(AngleUnits_1)
AngleUnits_ = enumAsKeyDict(AngleUnits_1)
(AngleUnitsNull, AngleUnitsUserDefined, Degree, Radian) = AngleUnits_.keys()
                      = "Ampere"
Ampere_s
                      = "Abampere"
Abampere_s
                      = "Statampere"
Statampere_s
Edison_s
                       = "Edison"
auCurrent_s
                       = "auCurrent"
ElectricCurrentUnits_l = [Null_s, UserDefined_s,
                           Ampere_s, Abampere_s, Statampere_s,
                           Edison_s, auCurrent_s]
ElectricCurrentUnits = stringAsKeyDict(ElectricCurrentUnits_1)
ElectricCurrentUnits_ = enumAsKeyDict(ElectricCurrentUnits_l)
(ElectricCurrentUnitsNull, ElectricCurrentUnitsUserDefined,
Ampere, Abampere, Statampere,
Edison, auCurrent) = ElectricCurrentUnits_.keys()
                      = "Mole"
Mole s
Entities_s
                      = "Entities"
StandardCubicFoot_s = "StandardCubicFoot"
StandardCubicMeter_s = "StandardCubicMeter"
SubstanceAmountUnits_1 = [Null_s, UserDefined_s,
                         Mole_s, Entities_s,
                          StandardCubicFoot_s, StandardCubicMeter_s]
SubstanceAmountUnits = stringAsKeyDict(SubstanceAmountUnits_1)
SubstanceAmountUnits_ = enumAsKeyDict(SubstanceAmountUnits_1)
(SubstanceAmountUnitsNull, SubstanceAmountUnitsUserDefined,
Mole, Entities,
StandardCubicFoot, StandardCubicMeter) = SubstanceAmountUnits_.keys()
Candela_s = "Candela"
Candle_s = "Candle"
Carcel_s = "Carcel"
Hefner_s = "Hefner"
Violle s = "Violle"
LuminousIntensityUnits_1 = [Null_s, UserDefined_s,
                             Candela_s, Candle_s, Carcel_s, Hefner_s, Violle_s]
LuminousIntensityUnits = stringAsKeyDict(LuminousIntensityUnits_1)
LuminousIntensityUnits_ = enumAsKeyDict(LuminousIntensityUnits_1)
(LuminousIntensityUnitsNull,LuminousIntensityUnitsUserDefined,
Candela, Candle, Carcel, Hefner, Violle) = LuminousIntensityUnits_.keys()
DimensionalUnits_s = "DimensionalUnits"
AdditionalUnits_s = "AdditionalUnits"
AdditionalExponents_s = "AdditionalExponents"
AllDimensionalUnits_1 = TimeUnits_1+MassUnits_1+LengthUnits_1\
                         +TemperatureUnits_l+AngleUnits_l
\verb|AllAdditionalUnits_l| = \verb|LuminousIntensityUnits_l| + \verb|SubstanceAmountUnits_l| \\
```

```
+ElectricCurrentUnits_l
AllUnits_l
                    = AllDimensionalUnits_l+AllAdditionalUnits_l
                               = "Dimensional"
Dimensional s
NormalizedByDimensional_s = "NormalizedByDimensional"
NormalizedByUnknownDimensional_s = "NormalizedByUnknownDimensional"
NondimensionalParameter_s = "NondimensionalParameter"
                               = "DimensionlessConstant"
DimensionlessConstant_s
DataClass_l=[Dimensional_s, NormalizedByDimensional_s,
            NormalizedByUnknownDimensional_s,NondimensionalParameter_s,
             DimensionlessConstant_s, Null_s, UserDefined_s]
DataClass_ts = "DataClass_t"
DataClass_s = "DataClass"
GridLocation_ts= "GridLocation_t"
GridLocation_s = "GridLocation"
             = "Vertex"
Vertex_s
CellCenter_s = "CellCenter"
FaceCenter_s = "FaceCenter"
IFaceCenter_s = "IFaceCenter"
JFaceCenter_s = "JFaceCenter"
KFaceCenter_s = "KFaceCenter"
EdgeCenter_s = "EdgeCenter"
GridLocation_1 = [Null_s,UserDefined_s,Vertex_s,CellCenter_s,FaceCenter_s,
                 IFaceCenter_s, JFaceCenter_s, KFaceCenter_s,
                 EdgeCenter_s]
GridLocation = stringAsKeyDict(GridLocation_l)
GridLocation_ = enumAsKeyDict(GridLocation_1)
(Null, UserDefined, Vertex, CellCenter, FaceCenter,
IFaceCenter, JFaceCenter, KFaceCenter, EdgeCenter) = GridLocation_.keys()
PointSetType_ts = "PointSetType_t"
PointList_s = "PointList"
PointListDonor_s = "PointListDonor"
PointRange_s = "PointRange"
PointRangeDonor_s = "PointRangeDonor"
ElementRange_s = "ElementRange"
ElementList_s = "ElementList"
CellListDonor s = "CellListDonor"
PointSetType_1 = [Null_s, UserDefined_s,
                 PointList_s, PointListDonor_s, PointRange_s, PointRangeDonor_s,
                 ElementRange_s, ElementList_s, CellListDonor_s]
PointSetType = stringAsKeyDict(PointSetType_1)
PointSetType_ = enumAsKeyDict(PointSetType_1)
(Null, UserDefined, PointList, PointListDonor, PointRange, PointRangeDonor,
ElementRange, ElementList, CellListDonor) = PointSetType_.keys()
BCDataType_ts = "BCDataType_t"
BCDataType_s = "BCDataType"
DirichletData_s = "DirichletData"
NeumannData_s = "NeumannData"
Dirichlet s = "Dirichlet"
```

```
BCDataType_l=[Null_s, UserDefined_s, Dirichlet_s, Neumann_s]
BCDataType = stringAsKeyDict(BCDataType_1)
BCDataType_ = enumAsKeyDict(BCDataType_1)
(BCDataTypeNull, BCDataTypeUserDefined, Dirichlet, Neumann) = BCDataType_.keys()
FullPotential_s
                                      = "FullPotential"
                                      = "Euler"
Euler_s
                                      = "NSLaminar"
NSLaminar_s
NSTurbulentIncompressible_s = "NSTurbulentIncompressible"
                                       = "Ideal"
Ideal_s
VanderWaals_s
                                       = "VanderWaals"
                                       = "Constant"
Constant_s
                                       = "PowerLaw"
PowerLaw_s
                                       = "SutherlandLaw"
SutherlandLaw_s
                                 = "ConstantPrandtl"
= "EddyViscosity"
ConstantPrandtl_s
EddyViscosity_s
                             = "ReynoldsStress"
= "Algebraic"
ReynoldsStress_s
Algebraic_s
Algebraic_s = "Algebraic"

BaldwinLomax_s = "BaldwinLomax"

ReynoldsStressAlgebraic_s = "ReynoldsStressAlgebraic"

Algebraic_BaldwinLomax_s = "Algebraic_BaldwinLomax"

Algebraic_CebeciSmith_s = "Algebraic_CebeciSmith"
HalfEquation_JohnsonKing_s = "HalfEquation_JohnsonKing"
OneEquation_BaldwinBarth_s = "OneEquation_BaldwinBarth"
OneEquation_SpalartAllmaras_s = "OneEquation_SpalartAllmaras"
TwoEquation_JonesLaunder_s = "TwoEquation_JonesLaunder"
TwoEquation_MenterSST_s = "TwoEquation_MenterSST"
TwoEquation_Wilcox_s = "TwoEquation_Wilcox"
CaloricallyPerfect_s = "CaloricallyPerfect"
ThermallyPerfect_s = "CatoricallyPerfect"

ConstantDensity_s = "ConstantDensity"

RedlichKwong_s = "RedlichKwong"

Frozen_s = "Frozen"

ThermalEquilib_s = "ThermalEquilib"

ThermalNonequilib_s = "ThermalNonequilib"

ChemicalEquilibCurveFit_s = "ChemicalEquilibCurveFit"
\label{lem:chemicalEquilibMinimization} \textbf{ChemicalEquilibMinimization"} = \textbf{"ChemicalEquilibMinimization"}
ChemicalNonequilib_s = "ChemicalNonequilib" 
EMElectricField_s = "EMElectricField"
                                    = "EMMagneticField"
= "EMConductivity"
EMMagneticField_s
EMConductivity_s
= "Voltage"
FamilySpecified_s
                                      = "FamilySpecified"
DataType_ts = "DataType_t"
DataType_s = "DataType"
Integer_s = "Integer"
LongInteger_s = "LongInteger"
RealSingle_s = "RealSingle"
RealDouble_s = "RealDouble"
Character_s = "Character"
DataType_1 = [Null_s, UserDefined_s,
```

```
Integer_s, RealSingle_s, RealDouble_s, Character_s, LongInteger_s]
DataType = stringAsKeyDict(DataType_1)
DataType_ = enumAsKeyDict(DataType_1)
(DataTypeNull, DataTypeUserDefined, \
Integer,RealSingle,RealDouble,Character,LongInteger)=DataType_.keys()
GridConnectivityType_ts = "GridConnectivityType_t"
GridConnectivityType_s = "GridConnectivityType"
GridConnectivity_ts = "GridConnectivity_t"
ZoneGridConnectivity_ts = "ZoneGridConnectivity_t"
ZoneGridConnectivity_s = "ZoneGridConnectivity"
Overset_s
                = "Overset"
Abutting_s = "Abutting"
Abutting1to1_s = "Abutting1to1"
GridConnectivityType_l = [Null_s,UserDefined_s,
                           Overset_s, Abutting_s, Abutting1to1_s]
GridConnectivityType = stringAsKeyDict(GridConnectivityType_l)
GridConnectivityType_ = enumAsKeyDict(GridConnectivityType_l)
(Null, UserDefined,
Overset, Abutting, Abutting1to1) = GridConnectivityType_.keys()
ZoneType_ts = "ZoneType_t"
ZoneType_s = "ZoneType"
              = "Zone_t"
Zone_ts
Structured_s = "Structured"
Unstructured_s = "Unstructured"
ZoneType_l = [Null_s,UserDefined_s,Structured_s,Unstructured_s]
ZoneType = stringAsKeyDict(ZoneType_l)
ZoneType
ZoneType_
               = enumAsKeyDict(ZoneType_1)
(ZoneTypeNull, ZoneTypeUserdefined, Structured, Unstructured) = ZoneType_.keys()
SimulationType_ts = "SimulationType_t"
SimulationType_s = "SimulationType"
TimeAccurate_s = "TimeAccurate"
NonTimeAccurate s = "NonTimeAccurate"
SimulationType_1 = [Null_s, UserDefined_s, TimeAccurate_s, NonTimeAccurate_s]
SimulationType = stringAsKeyDict(SimulationType_1)
SimulationType_ = enumAsKeyDict(SimulationType_1)
(Null, UserDefined, TimeAccurate, NonTimeAccurate) = SimulationType_.keys()
ConstantRate_s = "ConstantRate"

VariableRate = "VariableRate"
VariableRate_s = "VariableRate"
NonDeformingGrid_s = "NonDeformingGrid"
DeformingGrid_s = "DeformingGrid"
RigidGridMotionType_1 = [Null_s,ConstantRate_s,VariableRate_s,UserDefined_s]
RigidGridMotionType_s="RigidGridMotionType"
RigidGridMotionType_ts="RigidGridMotionType_t"
```

Generic s = "Generic" = "BleedArea" BleedArea\_s = "CaptureArea" CaptureArea\_s = "AverageAll" AverageAll\_s AverageCircumferential\_s = "AverageCircumferential"
AverageRadial\_s = "AverageRadial" AverageRadial\_s = "AverageI" AverageI\_s = "AverageJ" AverageJ\_s = "AverageK" AverageK\_s = "CGNSLibraryVersion" CGNSLibraryVersion\_s CellDimension\_s = "CellDimension" CellDimension\_s = "CellDimension"

PhysicalDimension\_s = "PhysicalDimension"

GridCoordinates\_s = "GridCoordinates"

CoordinateNames\_s = "CoordinateNames"

CoordinateX\_s = "CoordinateX"

CoordinateY\_s = "CoordinateY"

CoordinateZ\_s = "CoordinateZ"

CoordinateR\_s = "CoordinateR"

CoordinateTheta\_s = "CoordinateTheta"

CoordinatePhi\_s = "CoordinatePhi"

CoordinateTangential\_s = "CoordinateTangential"

CoordinateEta\_s = "CoordinateEta"

CoordinateZeta\_s = "CoordinateEta"

CoordinateZeta\_s = "CoordinateZeta" CoordinateZeta\_s CoordinateEta\_s = "CoordinateEta"

CoordinateZeta\_s = "CoordinateZeta"

CoordinateTransform\_s = "CoordinateTransform"

InterpolantsDonor\_s = "InterpolantsDonor"

ElementConnectivity\_s = "ElementConnectivity"

ParentData\_s = "ParentData"

ParentElements\_s = "ParentElements"

ParentElementsPosition\_s = "ParentElementsPosition"

ElementSizeBoundary\_s = "%sX" VectorX\_ps = "%sX" VectorY\_ps = "%sY" = "%sZ" VectorZ\_ps
VectorTheta\_ps
Teacher os VectorZ\_ps = "%sTheta" Vectoriangeners = "Poteneral streamFunction" = "StreamFunction" = "Density" = "Pressure" Pressure s Temperature\_s = "Temperature" = "EnergyInternal" = "Enthalpy" EnergyInternal\_s Enthalpy\_s Entropy\_s = "Entropy"

EntropyApprox\_s = "EntropyApprox"

DensityStagnation\_s = "DensityStagnation"

PressureStagnation\_s = "PressureStagnation"

TemperatureStagnation\_s = "TemperatureStagnation"

EnergyStagnation\_s = "EnergyStagnation" EnergyStagnation\_s
EnthalpyStagnation\_s EnthalpyStagnation\_s = "EnthalpyStagnation"
EnergyStagnationDensity\_s = "EnergyStagnationDensity"
VelocityX s = "VelocityY" VelocityY\_s = "VelocityZ" VelocityZ\_s = "VelocityR" VelocityR\_s VelocityTheta\_s = "VelocityTheta" = "VelocityPhi" VelocityPhi\_s = "VelocityMagnitude"
= "VelocityNormal" VelocityMagnitude\_s VelocityNormal\_s

```
= "VelocityTangential"
VelocitySound_s
VelocityTangential_s
                                 = "VelocitySound"
VelocitySoundStagnation_s
                               = "VelocitySoundStagnation"
                                  = "MomentumX"
MomentumX_s
MomentumY_s
                                  = "MomentumY"
MomentumZ_s
                                  = "MomentumZ"
                                  = "MomentumMagnitude"
MomentumMagnitude_s
RotatingVelocityX_s
RotatingVelocityY_s
                                 = "RotatingVelocityX"
                                 = "RotatingVelocityY"
                                 = "RotatingVelocityZ"
RotatingVelocityZ_s
                                 = "RotatingMomentumX"
RotatingMomentumX_s
RotatingMomentumY_s
                                  = "RotatingMomentumY"
                                  = "RotatingMomentumZ"
RotatingMomentumZ_s
RotatingVelocityMagnitude_s = "RotatingVelocityMagnitude"
RotatingPressureStagnation_s = "RotatingPressureStagnation"
RotatingEnergyStagnation_s = "RotatingEnergyStagnation"
RotatingEnergyStagnationDensity_s = "RotatingEnergyStagnationDensity"
RotatingEnthalpyStagnation_s = "RotatingEnthalpyStagnation"
                       = "EnergyKinetic"
= "PressureDynamic"
= "SoundIntensityDB"
EnergyKinetic_s
PressureDynamic_s
SoundIntensityDB_s
                                 = "SoundIntensity"
SoundIntensity_s
                                  = "VorticityX"
VorticityX_s
                                  = "VorticityY"
VorticityY_s
VorticityZ_s
                                 = "VorticityZ"
VorticityMagnitude_s
                                = "VorticityMagnitude"
SkinFrictionX_s
                                 = "SkinFrictionX"
SkinFrictionY_s
SkinFrictionZ_s
                                 = "SkinFrictionY"
                                 = "SkinFrictionZ"
SkinFrictionMagnitude_s = "SkinFrictionMagnitude"
VelocityAngleX_s
                                  = "VelocityAngleX"
                                 = "VelocityAngleY"
VelocityAngleY_s
VelocityAngleI_S = "VelocityAngleI"

VelocityAngleZ_s = "VelocityAngleI"

VelocityUnitVectorX_s = "VelocityUnitVectorX"

VelocityUnitVectorY_s = "VelocityUnitVectorY"

VelocityUnitVectorZ_s = "VelocityUnitVectorZ"

MassFlow_s = "MassFlow"
MassFlow_s - rassFlow
ViscosityKinematic_s = "ViscosityKinematic"
ViscosityMolecular_s = "ViscosityMolecular"
ViscosityEddyDynamic_s = "ViscosityEddyDynamic"
ViscosityEddy_s = "ViscosityEddy"
ThermalConductivity_s = "ThermalConductivity"
PowerLawExponent_s = "PowerLawExponent"
SutherlandLawConstant_s = "SutherlandLawConstant"
TemperatureReference_s = "TemperatureReference"
ViscosityMolecularReference s = "ViscosityMolecularReference"
ThermalConductivityReference_s = "ThermalConductivityReference"
                                = "IdealGasConstant"
IdealGasConstant_s
SpecificHeatPressure_s
                                 = "SpecificHeatPressure"
                                = "SpecificHeatVolume"
SpecificHeatVolume_s
ReynoldsStressXX_s
                                 = "ReynoldsStressXX"
                                 = "ReynoldsStressXY"
ReynoldsStressXY_s
                                 = "ReynoldsStressXZ"
ReynoldsStressXZ_s
                                 = "ReynoldsStressYY"
ReynoldsStressYY_s
                                 = "ReynoldsStressYZ"
ReynoldsStressYZ_s
                                = "ReynoldsStressZZ"
= "LengthReference"
= "MolecularWeight"
= "MolecularWeight"
ReynoldsStressZZ_s
LengthReference_s
MolecularWeight_s
                         = "MolecularWeight%s"
= "HeatOfFormation"
= "HeatOfFormation%s"
= "FuelAirPatio"
                                   = "MolecularWeight%s"
MolecularWeight_ps
HeatOfFormation_s
HeatOfFormation_ps
                                  = "FuelAirRatio"
FuelAirRatio_s
ReferenceTemperatureHOF_s
                                  = "ReferenceTemperatureHOF"
```

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MassFraction s
                                           = "MassFraction"
MassFraction_ps
                                         = "MassFraction%s"
LaminarViscosity_s
LaminarViscosity_ps
LaminarViscosity_s = "LaminarViscosity"

LaminarViscosity_ps = "LaminarViscosity%s"

ThermalConductivity_ps = "ThermalConductivity%s"

EnthalpyEnergyRatio_s = "EnthalpyEnergyRatio"

CompressibilityFactor_s = "CompressibilityFactor"
VibrationalElectronEnergy_s = "VibrationalElectronEnergy"
VibrationalElectronTemperature_s = "VibrationalElectronTemperature"
SpeciesDensity_s = "SpeciesDensity"
SpeciesDensity_ps
                                           = "SpeciesDensity%s"
MoleFraction_s
                                           = "MoleFraction"
MoleFraction_ps
                                          = "MoleFraction%s"
ElectricFieldX_s
                                           = "ElectricFieldX"
ElectricFieldY_s
                                           = "ElectricFieldY"
                                   ElectricFieldZ_s
MagneticFieldX_s
MagneticFieldY_s
MagneticFieldZ_s
CurrentDensityX_s
CurrentDensityY_s
CurrentDensityZ_s
LorentzForceX_s
LorentzForceY_s = "LorentzForceY"

LorentzForceZ_s = "LorentzForceZ"

ElectricConductivity_s = "ElectricConductivity"
JouleHeating_s = "JouleHeating"

TurbulentDistance_s = "TurbulentDistance"

TurbulentEnergyKinetic_s = "TurbulentEnergyKinetic"

TurbulentDissipation_s = "TurbulentDissipation"

TurbulentDissipationRate_s = "TurbulentDissipationRate"
TurbulentBBReynolds_s = "TurbulentBBReynolds"

TurbulentSANuTilde s = "TurbulentSANuTilde"
                                          = "TurbulentSANuTilde"
TurbulentSANuTilde_s
Mach_s
                                           = "Mach"
Mach_Velocity_s
Mach_VelocitySound_s
                                           = "Mach_Velocity"
                                      = "Mach_VelocitySound"
= "Reynolds"
Reynolds_s
Reynolds_Velocity_s = "Reynolds_Velocity"
Reynolds_Length_s = "Reynolds_Length"
Reynolds_ViscosityKinematic_s = "Reynolds_ViscosityKinematic"
                                          = "Prandtl"
Prandtl_s
Prandtl_ThermalConductivity_s = "Prandtl_ThermalConductivity"
Prandtl_ViscosityMolecular_s = "Prandtl_ViscosityMolecular"
Prandtl_SpecificHeatPressure_s = "Prandtl_SpecificHeatPressure"
PrandtlTurbulent_s = "PrandtlTurbulent"
SpecificHeatRatio s = "SpecificHeatRatio"
SpecificHeatRatio_Pressure_s = "SpecificHeatRatio_Pressure"
SpecificHeatRatio_Volume_s = "SpecificHeatRatio_Volume"
CoefPressure_s = "CoefPressure"
CoefSkinFrictionX_s = "CoefSkinFrictionX"

CoefSkinFrictionY_s = "CoefSkinFrictionY"

CoefSkinFrictionZ_s = "CoefSkinFrictionZ"

Coef_PressureDynamic_s = "Coef_PressureDynamic"

Coef_PressureReference_s = "Coef_PressureReference"

Verticity = "Verticity"
Vorticity_s
                                           = "Vorticity"
Acoustic s
                                           = "Acoustic"
RiemannInvariantPlus_s
RiemannInvariantPlus_s = "RiemannInvariantPlus"
RiemannInvariantMinus_s = "RiemannInvariantMinus"
CharacteristicEntropy_s = "CharacteristicEntropy"
CharacteristicVorticity1_s = "CharacteristicVorticity1"
CharacteristicVorticity2_s = "CharacteristicVorticity2"
                                           = "RiemannInvariantPlus"
CharacteristicAcousticPlus_s = "CharacteristicAcousticPlus"
CharacteristicAcousticMinus_s = "CharacteristicAcousticMinus"
```

```
ForceX_s
                             = "ForceX"
                             = "ForceY"
ForceY_s
ForceZ_s
                            = "ForceZ"
ForceR_s
                             = "ForceR"
                            = "ForceTheta"
ForceTheta_s
                             = "ForcePhi"
ForcePhi_s
                             = "Lift"
Lift_s
                             = "Drag"
Drag_s
MomentX_s
                             = "MomentX"
MomentY_s
                             = "MomentY"
MomentZ_s
                             = "MomentZ"
MomentR_s
                             = "MomentR"
MomentTheta_s
                             = "MomentTheta"
                             = "MomentPhi"
MomentPhi_s
                            = "MomentXi"
MomentXi_s
                            = "MomentEta"
MomentEta_s
                            = "MomentZeta"
MomentZeta_s
                            = "Moment_CenterX"
Moment_CenterX_s
                            = "Moment_CenterY"
Moment_CenterY_s
                            = "Moment CenterZ"
Moment_CenterZ_s
                            = "CoefLift"
CoefLift_s
                            = "CoefDrag"
CoefDrag_s
                            = "CoefMomentX"
CoefMomentX_s
CoefMomentY_s
                            = "CoefMomentY"
CoefMomentZ_s
CoefMomentR_s
                            = "CoefMomentZ"
                            = "CoefMomentR"
                            = "CoefMomentTheta"
CoefMomentTheta_s
CoefMomentPhi_s
                            = "CoefMomentPhi"
                            = "CoefMomentXi"
CoefMomentXi_s
                            = "CoefMomentEta"
CoefMomentEta_s
CoefMomentZeta_s
                             = "CoefMomentZeta"
Coef_PressureDynamic_s
                         = "Coef_PressureDynamic"
                             = "Coef_Area"
Coef_Area_s
                             = "Coef_Length"
Coef_Length_s
                             = "TimeValues"
TimeValues_s
                         = "IterationValues"
IterationValues_s
                            = "NumberOfZones"
NumberOfZones_s
                           = "NumberOfFamilies"
NumberOfFamilies_s
                            ="DataConversion"
DataConversion_s
                            = "ZonePointers"
ZonePointers_s
                           = "FamilyPointers"
FamilyPointers_s
ramilyPointers_s = "ramilyPointers"
RigidGridMotionPointers_s = "RigidGridMotionPointers"
ArbitraryGridMotionPointers_s = "ArbitraryGridMotionPointers"
GridCoordinatesPointers_s = "GridCoordinatesPointers"
                            = "FlowSolutionsPointers"
FlowSolutionsPointers_s
PointerNames_1 = [ZonePointers_s, FamilyPointers_s, RigidGridMotionPointers_s,
                 ArbitraryGridMotionPointers_s, GridCoordinatesPointers_s,
                 FlowSolutionsPointers_s]
OriginLocation_s
                             = "OriginLocation"
                            = "RigidRotationAngle"
RigidRotationAngle_s
                             = "Translation"
Translation_s
                             = "RotationAngle"
RotationAngle_s
RigidVelocity_s
                             = "RigidVelocity"
RigidRotationRate_s
                             = "RigidRotationRate"
                            = "GridVelocityX"
GridVelocityX_s
                            = "GridVelocityY"
GridVelocityY_s
= "GridVelocityZ"
                            = "GridVelocityR"
                            = "GridVelocityTheta"
GridVelocityTheta_s
                            = "GridVelocityPhi"
GridVelocityPhi_s
GridVelocityXi_s
                            = "GridVelocityXi"
```

```
GridVelocityEta_s
GridVelocityZeta_s
                                    = "GridVelocityEta"
                                    = "GridVelocityZeta"
ArbitraryGridMotion_ts = "ArbitraryGridMotion_t"

ArbitraryGridMotion_s = "ArbitraryGridMotion"

ArbitraryGridMotionType_l = [Null_s, NonDeformingGrid_s,
                                      DeformingGrid_s,UserDefined_s]
ArbitraryGridMotionType_s
                                    ="ArbitraryGridMotionType"
ArbitraryGridMotionType_ts
                                    ="ArbitraryGridMotionType_t"
                                     = "Area_t"
Area ts
                                     = "Area"
Area s
AreaType_ts
                                     = "AreaType_t"
AreaType_s
                                     = "AreaType"
SurfaceArea_s
                                     = "SurfaceArea"
                        = "RegionName"
= "AverageInterface_t"
= "Axisymmetry_t"
                                     = "RegionName"
RegionName_s
AverageInterface_ts
Axisymmetry_ts
                                    = "Axisymmetry"
Axisymmetry_s
AxisymmetryReferencePoint_s = "AxisymmetryReferencePoint"
AxisymmetryAxisVector_s = "AxisymmetryAxisVector"

AxisymmetryAngle_s = "AxisymmetryAngle"

BCDataSet_ts = "BCDataSet_t"
                                    = "BCDataSet_t"
BCDataSet_ts
                                    = "BCData_t"
BCData_ts
                                    = "BCData"
BCData_s
BCProperty_ts
                                    = "BCProperty_t"
BCProperty_s
                                    = "BCProperty"
BC_ts
                                    = "BC_t"
BaseIterativeData_ts = "BaseIterativeData_t"

Page IterativeData_s = "BaseIterativeData_t"
BaseIterativeData_s
                                    = "BaseIterativeData"
                                     = "CGNSBase_t"
CGNSBase_ts
CGNSLibraryVersion_ts
                                    = "CGNSLibraryVersion_t"
ConvergenceHistory_ts = "ConvergenceHistory_t"
ZoneConvergenceHistory_s = "ZoneConvergenceHistory"
GlobalConvergenceHistory_s = "GlobalConvergenceHistory"
ConvergenceHistory_l
                                    = [ZoneConvergenceHistory_s,
                                         GlobalConvergenceHistory_s]
NormDefinitions_s
                                    ="NormDefinitions"
DataArray_ts
                                    = "DataArray_t"
DataConversion_ts
                                  = "DataConversion_t"
                                    = "Descriptor_t"
Descriptor_ts
DimensionalExponents_ts = "DimensionalExponents_t"

DimensionalExponents_s = "DimensionalExponents"

DimensionalUnits_ts = "DimensionalUnits_t"

AdditionalUnits_ts = "AdditionalUnits_t"
AdditionalUnits ts
                                     = "AdditionalUnits t"
AdditionalExponents_ts
                                    = "AdditionalExponents_t"
DiscreteData_ts
                                     = "DiscreteData_t"
                                     = "DiscreteData"
DiscreteData_s
                                     = "FamilyBC"
FamilyBC_s
                                    = "FamilyBC_t"
FamilyBC_ts
```

```
FamilyName ts
                            = "FamilyName t"
FamilyName_s
                           = "FamilyName"
AdditionalFamilyName_ts
                           = "AdditionalFamilyName_t"
AdditionalFamilyName_s
                           = "AdditionalFamilyName"
                           = "Family_t"
Family_ts
                            = "Family"
Family_s
                           = "FlowEquationSet_t"
FlowEquationSet_ts
                          = "FlowEquationSet"
FlowEquationSet_s
FlowSolution_ts
                          = "FlowSolution_t"
GasModel_ts
                           = "GasModel_t"
                           = "GasModel"
GasModel_s
GeometryEntity_ts = "GeometryEntity_t"
GeometryFile_ts
                            = "GeometryFile_t'
                            = "GeometryFile"
GeometryFile_s
                            = "GeometryFormat"
GeometryFormat_s
                            = "GeometryFormat_t"
GeometryFormat_ts
# not supported '-'
NASAIGES_s
                            ="NASA-IGES"
ICEMCFD s
                            ="ICEM-CFD"
SDRC s
                           ="SDRC"
Unigraphics_s
                           ="Unigraphics"
ProEngineer_s
                           ="ProEngineer"
                           =[Null_s,NASAIGES_s,SDRC_s,Unigraphics_s,
GeometryFormat_l
                            ProEngineer_s,ICEMCFD_s,UserDefined_s]
GeometryReference_ts
                           = "GeometryReference_t"
GeometryReference_s
                           = "GeometryReference"
Gravity_ts
                            = "Gravity_t"
Gravity_s
                            = "Gravity"
GravityVector_s
                            = "GravityVector"
GridConnectivity1to1_ts = "GridConnectivity1to1_t"
GridConnectivityProperty_ts = "GridConnectivityProperty_t"
                            = "GridConnectivityProperty"
GridConnectivityProperty_s
GridCoordinates_ts
                           = "GridCoordinates_t"
                           = "IndexArray_t"
IndexArray_ts
                           = "IndexRange_t"
IndexRange_ts
IntegralData_ts
                           = "IntegralData t"
                          = "InwardNormalList_t"
InwardNormalList_ts
InwardNormalList_s
                          = "InwardNormalList"
InwardNormalIndex_s
                          = "InwardNormalIndex"
Ordinal_ts
                           = "Ordinal_t"
Ordinal_s
                           = "Ordinal"
                           = "Transform"
Transform_s
OversetHoles_ts
                           = "OversetHoles_t"
                           = "OversetHoles"
OversetHoles_s
Periodic_ts
                            = "Periodic_t"
                            = "Periodic"
Periodic_s
                   = "ReferenceState_t"
ReferenceState_ts
                            = "ReferenceState"
ReferenceState_s
ReferenceStateDescription_s = "ReferenceStateDescription"
                           = "RigidGridMotion_t"
RigidGridMotion_ts
RigidGridMotion_s
                            = "RigidGridMotion"
                            = "Rind"
Rind_s
```

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Rind ts
                                           = "Rind t"
                                      = "RotatingCoordinates"
= "RotatingCoordinates_t"
RotatingCoordinates_s
RotatingCoordinates_s
RotatingCoordinates_ts
RotationRateVector_s
                                         = "RotationRateVector"
RotationCenter_s
                                           = "RotationCenter"
GoverningEquations_s = "GoverningEquations"

GoverningEquations_ts = "GoverningEquations_t"

GoverningEquationsType_1 = [Euler_s, NSLaminar_s, NSTurbulent_s]

GoverningEquationsType_s = "GoverningEquationsType"

"GoverningEquationsType t"
GoverningEquationsType_ts
                                          = "GoverningEquationsType_t"
BCType_s
                                      = "BCType"
BCType_ts
                                       = "BCType_t"
                                       = "BCTypeSimple"
 BCTypeSimple_s
BCTypeSimple_ts
                                       = "BCTypeSimple_t"
BCAxisymmetricWedge_s = "BCAxisymmetricWedge"
BCDegenerateLine_s = "BCDegenerateLine"
BCDegeneratePoint_s = "BCDegeneratePoint"
BCDirichlet_s = "BCDirichlet"
BCExtrapolate s = "BCExtrapolate"
                                    = "BCExtrapolate"
BCExtrapolate_s
BCFarfield_s
                                     = "BCFarfield"
- BCGeneral"

BCInflowSubsonic_s = "BCInflowSubsonic"

BCInflowSupersonic_s = "BCInflowSupersonic"

BCNeumann_s = "BCNeumann"

BCOutflow_s = "BCNeumann"
BCNeumann_s

BCOutflow_s

BCOutflowSubsonic_s

BCOutflowSupersonic_s

BCSymmetryPlane_s

BCSymmetryPolar_s

BCTunnelInflow_s

- "BCNeumann

BCOutflowSupersonic"

"BCOutflowSupersonic"

"BCSymmetryPlane"

"BCSymmetryPolar"

"BCSymmetryPolar"

"BCTunnelInflow"
BCTunnelInflow_s
BCTunnelOutflow_s
                                = "BCTunnerrings."
= "BCTunnelOutflow"
= "BCWall"
BCWall_s
                          = "BCWallInviscid"
= "BCWallViscous"
BCWallInviscid_s
BCWallViscous_s
BCWallViscousHeatFlux_s = "BCWallViscousHeatFlux"
BCWallViscousIsothermal_s = "BCWallViscousIsothermal"
 BCType_1 = [Null_s, UserDefined_s,
               BCAxisymmetricWedge_s, BCDegenerateLine_s, BCDegeneratePoint_s,
                BCDirichlet s, BCExtrapolate s, BCFarfield s,
                BCGeneral_s, BCInflow_s, BCInflowSubsonic_s, BCInflowSupersonic_s,
                BCNeumann_s, BCOutflow_s, BCOutflowSubsonic_s, BCOutflowSupersonic_s,
                BCSymmetryPlane_s,BCSymmetryPolar_s,
                BCTunnelInflow_s, BCTunnelOutflow_s,
                BCWall_s, BCWallInviscid_s, BCWallViscous_s,
                BCWallViscousHeatFlux_s, BCWallViscousIsothermal_s,
               FamilySpecified_s]
 BCType = stringAsKeyDict(BCType_1)
 BCType_ = enumAsKeyDict(BCType_1)
 (Null, UserDefined,
  BCAxisymmetricWedge, BCDegenerateLine, BCDegeneratePoint,
  BCDirichlet, BCExtrapolate, BCFarfield,
  BCGeneral, BCInflow, BCInflowSubsonic, BCInflowSupersonic,
  BCNeumann, BCOutflow, BCOutflowSubsonic, BCOutflowSupersonic,
  BCSymmetryPlane, BCSymmetryPolar,
  BCTunnelInflow, BCTunnelOutflow,
  BCWall, BCWallInviscid, BCWallViscous,
```

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BCWallViscousHeatFlux, BCWallViscousIsothermal,
FamilySpecified) = BCType_.keys()
FamilyBC_1 = BCType_1
FamilyBC = BCType
FamilyBC_ = BCType_
# CAUTION, index of values in the lists below cannot be used as enumerate,
# the lists are subset of the global list and some index are missing.
BCTypeSimple_1 = [Null_s, BCGeneral_s, BCDirichlet_s, BCNeumann_s,
                   BCExtrapolate_s, BCWallInviscid_s, BCWallViscousHeatFlux_s,
                   BCWallViscousIsothermal_s, BCWallViscous_s, BCWall_s,
                   BCInflowSubsonic_s, BCInflowSupersonic_s, BCOutflowSubsonic_s,
                   BCOutflowSupersonic_s, BCTunnelInflow_s, BCTunnelOutflow_s,
                   BCDegenerateLine_s, BCDegeneratePoint_s, BCSymmetryPlane_s,
                   BCSymmetryPolar_s,BCAxisymmetricWedge_s,FamilySpecified_s,
                   UserDefined_s]
BCTypeCompound_1 = [BCInflow_s, BCOutflow_s, BCFarfield_s,
                    Null_s,UserDefined_s]
                                   = "ThermalConductivityModel_t"
ThermalConductivityModel_ts
                                   = "ThermalConductivityModel"
ThermalConductivityModel_s
ThermalConductivityModelType_l
                                    = [Null_s,ConstantPrandtl_s,PowerLaw_s,
                                        SutherlandLaw_s, UserDefined_s]
                                  = "ThermalConductivityModelType"
= "ThermalConductivityModelType_t"
ThermalConductivityModelType_s
ThermalConductivityModelType_ts
ThermalConductivityModelIdentifier_l = [(Prandtl_s), (PowerLawExponent_s),
                                         (SutherlandLawConstant_s),
                                         (TemperatureReference_s),
                                         (ThermalConductivityReference_s)]
TurbulenceClosure_ts
                             = "TurbulenceClosure_t"
TurbulenceClosure_s
                             = "TurbulenceClosure"
TurbulenceClosureType_1
                             = [Null_s, EddyViscosity_s, ReynoldsStress_s,
                                ReynoldsStressAlgebraic_s,UserDefined_s]
TurbulenceClosureType_s
                             = "TurbulenceClosureType"
                         = "TurbulenceClosureType_t"
TurbulenceClosureType_ts
TurbulenceClosureIdentifier_l = [PrandtlTurbulent_s]
TurbulenceModel_ts
                     = "TurbulenceModel_t"
                      = "TurbulenceModel"
TurbulenceModel_s
TurbulenceModelType_1 = [Null_s,Algebraic_BaldwinLomax_s,
                          Algebraic_CebeciSmith_s,
                          HalfEquation_JohnsonKing_s,
                          OneEquation BaldwinBarth s,
                          OneEquation_SpalartAllmaras_s,
                          TwoEquation_JonesLaunder_s,
                          TwoEquation_MenterSST_s,TwoEquation_Wilcox_s]
TurbulenceModelType_s = "TurbulenceModelType"
TurbulenceModelType_ts = "TurbulenceModelType_t"
DiffusionModel_s = 'DiffusionModel'
EquationDimension_s = 'EquationDimension'
ViscosityModel_ts
                           = "ViscosityModel t"
                           = "ViscosityModel"
ViscosityModel_s
                          = [Constant_s, PowerLaw_s, SutherlandLaw_s,
ViscosityModelType_l
                              Null_s, UserDefined_s]
                          = "ViscosityModelType"
ViscosityModelType_s
                          = "ViscosityModelType_t"
ViscosityModelType_ts
ViscosityModelIdentifier_l = [(PowerLawExponent_s), (SutherlandLawConstant_s),
                              (TemperatureReference_s),
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(ViscosityMolecularReference_s)]
GasModelType_l
                      = [Null_s, Ideal_s, VanderWaals_s, CaloricallyPerfect_s,
                          ThermallyPerfect_s,ConstantDensity_s,RedlichKwong_s,
                          UserDefined_s]
GasModelType_s = "GasModelType"
GasModelType_ts = "GasModelType_t"
GasModelIdentifier_l = [IdealGasConstant_s, SpecificHeatRatio_s,
                          SpecificHeatVolume_s, SpecificHeatPressure_s]
ThermalRelaxationModel_ts = "ThermalRelaxationModel_t"
ThermalRelaxationModel_s = "ThermalRelaxationModel"
ThermalRelaxationModelType_l = [Null_s,Frozen_s,ThermalEquilib_s,
                                    ThermalNonequilib_s, UserDefined_s]
ThermalRelaxationModelType_s = "ThermalRelaxationModelType"
ThermalRelaxationModelType_ts = "ThermalRelaxationModelType_t"
ChemicalKineticsModel_ts
                                     = "ChemicalKineticsModel_t"
                                     = "ChemicalKineticsModel"
ChemicalKineticsModel_s
                                     = [Null_s,Frozen_s,ChemicalEquilibCurveFit_s,
ChemicalKineticsModelType_l
                                        ChemicalEquilibMinimization_s,
                                        ChemicalNonequilib_s,
                                        UserDefined_s]
ChemicalKineticsModelType_s = "ChemicalKineticsModelType"
ChemicalKineticsModelType_ts = "ChemicalKineticsModelType_t"
ChemicalKineticsModelIdentifier_1 = [FuelAirRatio_s, ReferenceTemperatureHOF_s]
EMElectricFieldModel_s = "EMElectricFieldModel"
EMElectricFieldModel_ts = "EMElectricFieldModel_t"
EMElectricFieldModelType_1 = [Null_s, Constant_s, Frozen_s,
                                 Interpolated_s, Voltage_s, UserDefined_s]
EMElectricFieldModelType_s = "EMElectricFieldModelType"
EMElectricFieldModelType_ts = "EMElectricFieldModelType_t"
EMMagneticFieldModel_s = "EMMagneticFieldModel"
EMMagneticFieldModel_ts = "EMMagneticFieldModel_t"
EMMagneticFieldModelType_l = [Null_s,Constant_s,Frozen_s,
                                  Interpolated_s, UserDefined_s]
EMMagneticFieldModelType_s = "EMMagneticFieldModelType"
EMMagneticFieldModelType_ts = "EMMagneticFieldModelType_t"
EMConductivityModel_s
                                  = "EMConductivityModel"
EMConductivityModel_s = "EMConductivityModel"
EMConductivityModel_ts = "EMConductivityModel_t"
EMConductivityModelType_l
                                 = [Null_s,Constant_s,Frozen_s,
                                      Equilibrium_LinRessler_s,
                                      Chemistry_LinRessler_s, UserDefined_s]
                                 = "EMConductivityModelType"
EMConductivityModelType_s
EMConductivityModelType_ts
                                 = "EMConductivityModelType_t"
EMConductivityModelIdentifier_1 = [ElectricFieldX_s, ElectricFieldY_s,
                                      ElectricFieldZ_s, MagneticFieldX_s,
                                      MagneticFieldY_s, MagneticFieldZ_s,
                                       CurrentDensityX_s, CurrentDensityY_s,
                                       CurrentDensityZ_s, ElectricConductivity_s,
                                       LorentzForceX_s,LorentzForceY_s,
                                       LorentzForceZ_s, JouleHeating_s]
AverageInterfaceType_s = "AverageInterfaceType"
AverageInterfaceType_ts = "AverageInterfaceType_t"
AverageInterfaceType_l = [Null_s,AverageAll_s,AverageCircumferential_s,
                             AverageRadial_s, AverageI_s, AverageJ_s, AverageK_s,
                             UserDefined_s]
                        = "AverageInterface"
AverageInterface_s
AverageInterface_ts
                         = "AverageInterface_t"
```

```
= "NODE"
NODE s
BAR_2s = "BAR_2"
BAR_3_s = "BAR_3"
TRI_3_s = "TRI_3"
TRI_6_s = "TRI_6"
QUAD_4_s = "QUAD_4"
QUAD_8_s = "QUAD_8"
QUAD_9_s = "QUAD_9"
TETRA_4_s = "TETRA_4"
TETRA_10_s = "TETRA_10"
PYRA_5_s = "PYRA_5"
PYRA_13_s = "PYRA_13"
PYRA_14_s = "PYRA_14"
PENTA_6_s = "PENTA_6"
PENTA_15_s = "PENTA_15"
PENTA_18_s = "PENTA_18"
HEXA_8_s = "HEXA_8"

HEXA_20_s = "HEXA_20"
HEXA_27_s = "HEXA_27"
MIXED_s = "MIXED"
NGON_n_s = "NGON_n"
NFACE_n_s = "NFACE_n"
Null_npe
UserDefined_npe = 0
NODE_npe
           = 1
          = 2
BAR_2_npe
BAR_3_npe
TRI_3_npe
TRI_6_npe
            = 6
QUAD_4_npe
           = 4
QUAD_8_npe
            = 8
QUAD_9_npe
TETRA_4_npe = 4
TETRA_10_npe = 10
PYRA_5_npe = 5
PYRA_13_npe = 13
PYRA_14_npe = 14
PENTA_6_npe = 6
PENTA_15_npe = 15
PENTA_18\_npe = 18
HEXA_8_npe = 8
HEXA_20_npe = 20
HEXA_27_npe = 27
MIXED_npe = 0
NGON_n_p = 0
NFACE_n_npe = 0
Elements_ts = "Elements_t"
ElementType_ts = "ElementType_t"
ElementType_s = "ElementType"
Elements_s
           = "Elements"
ElementType_1 = [Null_s, UserDefined_s, NODE_s, BAR_2_s, BAR_3_s,
                 TRI_3_s, TRI_6_s, QUAD_4_s, QUAD_8_s, QUAD_9_s,
                 TETRA_4_s, TETRA_10_s, PYRA_5_s, PYRA_14_s,
                 PENTA_6_s, PENTA_15_s, PENTA_18_s,
                HEXA_8_s, HEXA_20_s, HEXA_27_s, MIXED_s, PYRA_13_s,
                 NGON_n_s, NFACE_n_s]
ElementTypeNPE_1 = [Null_npe, UserDefined_npe, NODE_npe, BAR_2_npe, BAR_3_npe,
                  TRI_3_npe, TRI_6_npe, QUAD_4_npe, QUAD_8_npe, QUAD_9_npe,
                  TETRA_4_npe, TETRA_10_npe, PYRA_5_npe, PYRA_14_npe,
```

```
PENTA_6_npe, PENTA_15_npe, PENTA_18_npe,
                   HEXA_8_npe, HEXA_20_npe, HEXA_27_npe, MIXED_npe,
                   PYRA_13_npe, NGON_n_npe, NFACE_n_npe]
ElementType
            = stringAsKeyDict(ElementType_1)
ElementType_ = enumAsKeyDict(ElementType_l)
ElementTypeNPE = dict(zip(ElementType_1,ElementTypeNPE_1))
(Null, UserDefined, NODE, BAR_2, BAR_3,
TRI_3, TRI_6, QUAD_4, QUAD_8, QUAD_9,
TETRA_4, TETRA_10, PYRA_5, PYRA_14,
PENTA_6, PENTA_15, PENTA_18,
HEXA_8, HEXA_20, HEXA_27, MIXED, PYRA_13,
NGON_n, NFACE_n) = ElementType_.keys()
WallFunction_ts
                             = "WallFunction_t"
WallFunction_s
                              = "WallFunction"
WallFunctionType_ts
                              = "WallFunctionType_t"
                             = "WallFunctionType"
WallFunctionType_s
                             = "ZoneBC_t"
ZoneBC_ts
                              = "ZoneBC"
ZoneBC_s
                             = "ZoneIterativeData_t"
ZoneIterativeData_ts
                             = "ZoneIterativeData"
ZoneIterativeData_s
UserDefinedData_ts
                             = "UserDefinedData_t"
cgnsnames=[globals()[k] for k in dir() if (k[-2:]=='\_s')]
cgnstypes=[globals()[k] for k in dir() if (k[-3:]=='_ts')]
cgnsenums={}
for k in dir():
 if (k[-2:]=='_1'): cgnsenums[k[:-1]+'t']=locals()[k]
cgnsnames.sort()
cgnstypes.sort()
# --- last line
```

# **CGNS TYPES**

#### 5.1 "int"

- Name:
  - EquationDimension
- Data-type: I4
- Cardinality: Zero/One
- Children
- Parents

# 5.2 "int[1+...+IndexDimension]"

- Name:
  - DiffusionModel
- Data-type: I4
- Cardinality: Zero/One
- Children
- Parents

# 5.3 "int[IndexDimension]"

- Name:
  - InwardNormalIndex
- Data-type: I4
- Cardinality: Zero/One
- Children
- Parents

### 5.4 AdditionalExponents\_t

- Name:
  - AdditionalExponents
- Data-type: R4 R8
- Cardinality: Zero/One
- Children
- Parents

### 5.5 AdditionalUnits\_t

- Name:
  - AdditionalUnits
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
- Parents
  - DimensionalUnits\_t

# 5.6 ArbitraryGridMotionType\_t

- Name:
  - ArbitraryGridMotionType
- Data-type: C1
- Cardinality: One/One
- Children
- Parents

### 5.7 ArbitraryGridMotion\_t

- Name:
  - {UserDefined}
- Data-type: C1
- Enumerate:
- Cardinality: Zero/N
- Children

- DataClass\_t (DataClass)
- DimensionalUnits\_t (DimensionalUnits)
- Descriptor\_t ({UserDefined})
- UserDefinedData\_t ({UserDefined})
- GridLocation\_t (GridLocation)
- Rind\_t (Rind)
- DataArray\_t ({UserDefined})
- Parents
  - Zone\_t

### 5.8 AreaType\_t

- Name:
  - AreaType
- Data-type: C1
- Cardinality: One/One
- Children
- Parents
  - Area\_t

#### 5.9 Area t

- Name:
  - Area
- Data-type: MT
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
  - AreaType\_t (AreaType)
  - DataArray\_t (SurfaceArea)
  - DataArray\_t (RegionName)
- Parents
  - BCProperty\_t

5.8. AreaType\_t 53

#### 5.10 AverageInterfaceType\_t

- Name:
  - AverageInterfaceType
- Data-type: C1
- Cardinality: One/One
- Children
- Parents
  - AverageInterface\_t

### 5.11 AverageInterface\_t

- Name:
  - AverageInterface
- Data-type: MT
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
  - AverageInterfaceType\_t (AverageInterfaceType)
- Parents
  - GridConnectivityProperty\_t

### 5.12 Axisymmetry\_t

- Name:
  - Axisymmetry
- Data-type: MT
- Cardinality: Zero/One
- Children
  - DataArray\_t (AxisymmetryReferencePoint)
  - DataArray\_t (AxisymmetryAxisVector)
  - DataArray\_t (AxisymmetryAngle)
  - DataArray\_t (CoordinateNames)
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})

- Parents
  - CGNSBase\_t

### 5.13 BCDataSet\_t

- Name:
  - {UserDefined}
- Data-type: C1
- Enumerate:
- · Cardinality: Zero/N
- Children
  - BCData\_t (NeumannData)
  - BCData\_t (DirichletData)
  - GridLocation\_t (GridLocation)
  - IndexRange\_t (PointRange)
  - IndexArray\_t (PointList)
  - Descriptor\_t ({UserDefined})
  - ReferenceState\_t (ReferenceState)
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - UserDefinedData\_t ({UserDefined})
- Parents
  - **–** BC t
  - FamilyBC\_t

### 5.14 BCData\_t

- Name:
  - DirichletData
  - NeumannData
- Data-type: MT
- Cardinality: Zero/One
- Children
  - DataArray\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - Descriptor\_t ({UserDefined})

5.13. BCDataSet\_t 55

- UserDefinedData\_t ({UserDefined})
- Parents
  - BCDataSet\_t

### 5.15 BCProperty\_t

- Name:
  - BCProperty
- Data-type: MT
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
  - WallFunction\_t (WallFunction)
  - Area\_t (Area)
- Parents
  - $-BC_t$

### 5.16 BC\_t

- Name:
  - {UserDefined}
- Data-type: C1
- Enumerate:
- Cardinality: Zero/N
- Children
  - ReferenceState\_t (ReferenceState)
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
  - Ordinal\_t (Ordinal)
  - FamilyName\_t (FamilyName)
  - IndexArray\_t (InwardNormalList)
  - BCDataSet\_t ({UserDefined})
  - InwardNormalIndex\_t (InwardNormalIndex)
  - IndexArray\_t (ElementList)

- IndexArray\_t (PointList)
- IndexRange\_t (ElementRange)
- IndexRange\_t (PointRange)
- GridLocation\_t (GridLocation)
- BCProperty\_t (BCProperty)
- Parents
  - ZoneBC\_t

### 5.17 BaselterativeData\_t

- Name:
  - {UserDefined}
- Data-type: I4
- Cardinality: Zero/One
- Children
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
  - DataArray\_t ({UserDefined})
- Parents
  - CGNSBase\_t

### 5.18 CGNSBase\_t

- Name:
  - {UserDefined}
- Data-type: I4
- · Cardinality: Zero/N
- Children
  - Zone\_t ({UserDefined})
  - SimulationType\_t (SimulationType)
  - BaseIterativeData\_t ({UserDefined})
  - IntegralData\_t ({UserDefined})
  - ConvergenceHistory\_t (GlobalConvergenceHistory)
  - Family\_t ({UserDefined})
  - FlowEquationSet\_t (FlowEquationSet)

- ReferenceState\_t (ReferenceState)
- Axisymmetry\_t (Axisymmetry)
- RotatingCoordinates\_t (RotatingCoordinates)
- Gravity\_t (Gravity)
- DataClass\_t (DataClass)
- DimensionalUnits\_t (DimensionalUnits)
- Descriptor\_t ({UserDefined})
- UserDefinedData\_t ({UserDefined})
- Parents
  - CGNSTree\_t

### 5.19 CGNSLibraryVersion\_t

- Name:
  - CGNSLibrary Version
- Data-type: R4
- Cardinality: One/One
- Children
- Parents
  - CGNSTree t

### 5.20 CGNSTree\_t

- Name:
  - CGNSTree
  - {UserDefined}
- Data-type: MT
- Cardinality: One/One
- Children
  - CGNSLibraryVersion\_t (CGNSLibraryVersion)
  - CGNSBase\_t ({UserDefined})
- Parents

### 5.21 ChemicalKineticsModel\_t

- Name:
  - ChemicalKineticsModel
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - FlowEquationSet\_t

### 5.22 ConvergenceHistory\_t

- Name:
  - GlobalConvergenceHistory
  - ZoneConvergenceHistory
- Data-type: I4
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - Descriptor\_t (NormDefinitions)
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - CGNSBase\_t
  - Zone\_t

#### 5.23 DataArray\_t

- Name:
  - {UserDefined}
- Data-type: C1 MT I4 I8 R4 R8
- Cardinality: Zero/N
- Children
  - DimensionalExponents\_t (DimensionalExponents)
  - DataConversion\_t (DataConversion)
  - DataClass\_t (DataClass)
  - Descriptor\_t ({UserDefined})
  - DimensionalUnits\_t (DimensionalUnits)
- Parents
  - ArbitraryGridMotion\_t
  - Area\_t
  - Axisymmetry\_t
  - BCData\_t
  - BaseIterativeData\_t
  - ChemicalKineticsModel\_t
  - ConvergenceHistory\_t
  - DiscreteData\_t
  - EMConductivityModel\_t
  - EMElectricFieldModel\_t
  - EMMagneticFieldModel\_t
  - Elements\_t
  - FlowSolution t
  - GasModel\_t
  - Gravity\_t
  - GridConnectivity\_t
  - GridCoordinates\_t
  - IntegralData\_t
  - Periodic\_t
  - ReferenceState\_t
  - RigidGridMotion\_t
  - RotatingCoordinates\_t
  - ThermalConductivityModel\_t
  - ThermalRelaxationModel\_t
  - TurbulenceClosure\_t
  - TurbulenceModel\_t

- UserDefinedData\_t
- ViscosityModel\_t
- ZoneIterativeData\_t

### 5.24 DataClass\_t

- Name:
  - DataClass
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
- Parents
  - ArbitraryGridMotion\_t
  - Axisymmetry\_t
  - BCDataSet\_t
  - BCData\_t
  - **–** *BC\_t*
  - BaseIterativeData\_t
  - CGNSBase t
  - ChemicalKineticsModel\_t
  - ConvergenceHistory\_t
  - DataArray\_t
  - DiscreteData\_t
  - EMConductivityModel\_t
  - EMElectricFieldModel\_t
  - EMMagneticFieldModel\_t
  - FlowEquationSet\_t
  - FlowSolution\_t
  - GasModel\_t
  - Gravity\_t
  - GridCoordinates\_t
  - IntegralData\_t
  - Periodic\_t
  - ReferenceState\_t
  - RigidGridMotion\_t
  - RotatingCoordinates\_t
  - ThermalConductivityModel\_t

5.24. DataClass\_t

- ThermalRelaxationModel\_t
- TurbulenceClosure\_t
- TurbulenceModel\_t
- UserDefinedData\_t
- ViscosityModel\_t
- ZoneBC\_t
- ZoneIterativeData\_t
- Zone\_t

### 5.25 DataConversion\_t

- Name:
  - DataConversion
- Data-type: R4 R8
- Cardinality: Zero/One
- Children
- Parents
  - DataArray\_t

# 5.26 Descriptor\_t

- Name:
  - {UserDefined}
- Data-type: C1
- Cardinality: Zero/N
- Children
- Parents
  - ArbitraryGridMotion\_t
  - Area\_t
  - AverageInterface\_t
  - Axisymmetry\_t
  - BCDataSet\_t
  - BCData\_t
  - BCProperty\_t
  - **-** BC\_t
  - BaseIterativeData\_t
  - CGNSBase\_t

- ChemicalKineticsModel\_t
- ConvergenceHistory\_t
- DataArray\_t
- DiscreteData\_t
- EMConductivityModel\_t
- EMElectricFieldModel\_t
- EMMagneticFieldModel\_t
- Elements t
- Family\_t
- FlowEquationSet\_t
- FlowSolution\_t
- GasModel\_t
- GeometryReference\_t
- GoverningEquations\_t
- Gravity\_t
- GridConnectivity1to1\_t
- GridConnectivityProperty\_t
- GridConnectivity\_t
- GridCoordinates t
- IntegralData\_t
- OversetHoles\_t
- Periodic\_t
- ReferenceState\_t
- $\ RigidGridMotion\_t$
- RotatingCoordinates\_t
- $-\ Thermal Conductivity Model\_t$
- ThermalRelaxationModel\_t
- TurbulenceClosure\_t
- TurbulenceModel\_t
- UserDefinedData\_t
- ViscosityModel\_t
- WallFunction\_t
- ZoneBC\_t
- ZoneGridConnectivity\_t
- ZoneIterativeData\_t
- Zone\_t

5.26. Descriptor\_t

### 5.27 DiffusionModel\_t

- Name:
  - DiffusionModel
- Data-type: I4
- Cardinality: Zero/One
- Children
- Parents
  - GoverningEquations\_t
  - TurbulenceModel\_t

### 5.28 DimensionalExponents\_t

- Name:
  - DimensionalExponents
- Data-type: R4 R8
- Cardinality: Zero/One
- Children
- Parents
  - DataArray\_t

### 5.29 DimensionalUnits\_t

- Name:
  - DimensionalUnits
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - AdditionalUnits\_t (AdditionalUnits)
- Parents
  - ArbitraryGridMotion\_t
  - Axisymmetry\_t
  - BCDataSet\_t
  - BCData\_t
  - **-** BC\_t
  - BaseIterativeData\_t
  - CGNSBase\_t

- ChemicalKineticsModel\_t
- ConvergenceHistory\_t
- DataArray\_t
- DiscreteData\_t
- EMConductivityModel\_t
- EMElectricFieldModel\_t
- EMMagneticFieldModel\_t
- FlowEquationSet\_t
- FlowSolution\_t
- GasModel\_t
- Gravity\_t
- GridCoordinates\_t
- IntegralData\_t
- Periodic\_t
- ReferenceState\_t
- RigidGridMotion\_t
- RotatingCoordinates\_t
- ThermalConductivityModel\_t
- ThermalRelaxationModel t
- TurbulenceClosure\_t
- TurbulenceModel\_t
- UserDefinedData\_t
- ViscosityModel\_t
- ZoneBC\_t
- ZoneIterativeData\_t
- Zone\_t

### 5.30 DiscreteData\_t

- Name:
  - {UserDefined}
- Data-type: MT
- · Cardinality: Zero/N
- Children
  - GridLocation\_t (GridLocation)
  - DataArray\_t ({UserDefined})
  - *Rind\_t* (Rind)
  - DataClass\_t (DataClass)

- DimensionalUnits\_t (DimensionalUnits)
- Descriptor\_t ({UserDefined})
- UserDefinedData\_t ({UserDefined})
- Parents
  - Zone t

#### 5.31 EMConductivityModel\_t

- Name:
  - EMConductivityModel
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - FlowEquationSet\_t

### 5.32 EMElectricFieldModel\_t

- Name:
  - EMElectricFieldModel
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - FlowEquationSet\_t

### 5.33 EMMagneticFieldModel\_t

- Name:
  - EMMagneticFieldModel
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - FlowEquationSet\_t

### 5.34 Elements\_t

- Name:
  - {UserDefined}
- Data-type: I4
- Cardinality: Zero/N
- Children
  - IndexRange\_t (ElementRange)
  - DataArray\_t (ElementConnectivity)
  - DataArray\_t (ParentData)
  - *Rind\_t* (Rind)
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - Zone\_t

### 5.35 EquationDimension\_t

- Name:
  - EquationDimension
- Data-type: I4
- Cardinality: Zero/One

- Children
- Parents
  - FlowEquationSet\_t

# 5.36 FamilyBC\_t

- Name:
  - FamilyBC
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - BCDataSet\_t ({UserDefined})
- Parents
  - Family\_t

# 5.37 FamilyName\_t

- Name:
  - FamilyName
- Data-type: C1
- Cardinality: Zero/One
- Children
- Parents
  - **–** *BC\_t*
  - UserDefinedData\_t
  - Zone\_t

### 5.38 Family\_t

- Name:
  - {UserDefined}
- Data-type: MT
- Cardinality: Zero/N
- Children
  - Descriptor\_t ({UserDefined})

- Ordinal\_t (Ordinal)
- FamilyBC\_t ({UserDefined})
- GeometryReference\_t ({UserDefined})
- RotatingCoordinates\_t (RotatingCoordinates)
- UserDefinedData\_t ({UserDefined})
- Parents
  - CGNSBase\_t

#### 5.39 FlowEquationSet\_t

- Name:
  - FlowEquationSet
- Data-type: MT
- Cardinality: Zero/One
- Children
  - GoverningEquations\_t (GoverningEquations)
  - EquationDimension\_t (EquationDimension)
  - GasModel\_t (GasModel)
  - ViscosityModel\_t (ViscosityModel)
  - ThermalRelaxationModel\_t (ThermalRelaxationModel)
  - ThermalConductivityModel\_t (ThermalConductivityModel)
  - TurbulenceModel\_t (TurbulenceModel)
  - TurbulenceClosure\_t (TurbulenceClosure)
  - ChemicalKineticsModel\_t (ChemicalKineticsModel)
  - EMMagneticFieldModel\_t (EMMagneticFieldModel)
  - EMElectricFieldModel\_t (EMElectricFieldModel)
  - EMConductivityModel\_t (EMConductivityModel)
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - *DimensionalUnits\_t* (DimensionalUnits)
  - UserDefinedData\_t ({UserDefined})
- Parents
  - CGNSBase\_t
  - Zone\_t

#### 5.40 FlowSolution\_t

- Name:
  - {UserDefined}
- Data-type: MT
- Cardinality: Zero/N
- Children
  - GridLocation\_t (GridLocation)
  - DataArray\_t ({UserDefined})
  - *Rind\_t* (Rind)
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - Zone t

#### 5.41 GasModel\_t

- Name:
  - GasModel
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - FlowEquationSet\_t

#### 5.42 GeometryEntity\_t

- Name:
  - {UserDefined}
- Data-type: MT
- Cardinality: Zero/N
- Children
- Parents
  - GeometryReference\_t

# 5.43 GeometryFile\_t

- Name:
  - GeometryFile
- Data-type: C1
- Cardinality: One/One
- Children
- Parents
  - GeometryReference\_t

#### 5.44 GeometryFormat\_t

- Name:
  - GeometryFormat
- Data-type: C1
- Cardinality: One/One
- Children
- Parents
  - GeometryReference\_t

# 5.45 GeometryReference\_t

- Name:
  - {UserDefined}
- Data-type: MT
- Cardinality: Zero/N
- Children

- Descriptor\_t ({UserDefined})
- GeometryFile\_t (GeometryFile)
- GeometryFormat\_t (GeometryFormat)
- GeometryEntity\_t ({UserDefined})
- UserDefinedData\_t ({UserDefined})
- Parents
  - Family\_t

### 5.46 GoverningEquations\_t

- Name:
  - GoverningEquations
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - DiffusionModel\_t (DiffusionModel)
  - UserDefinedData\_t ({UserDefined})
- Parents
  - FlowEquationSet\_t

# 5.47 Gravity\_t

- Name:
  - {UserDefined}
- Data-type: MT
- Cardinality: Zero/One
- Children
  - DataArray\_t (GravityVector)
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - UserDefinedData\_t ({UserDefined})
- Parents
  - CGNSBase\_t

#### 5.48 GridConnectivity1to1\_t

- Name:
  - {UserDefined}
- Data-type: C1
- Cardinality: Zero/N
- Children
  - *Transform\_t*" (Transform)
  - IndexRange\_t (PointRange)
  - IndexRange\_t (PointRangeDonor)
  - Ordinal\_t (Ordinal)
  - GridConnectivityProperty\_t (GridConnectivityProperty)
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - ZoneGridConnectivity\_t

#### 5.49 GridConnectivityProperty\_t

- Name:
  - GridConnectivityProperty
- Data-type: MT
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
  - Periodic\_t (Periodic)
  - AverageInterface\_t (AverageInterface)
- Parents
  - GridConnectivity1to1\_t
  - GridConnectivity\_t

# 5.50 GridConnectivityType\_t

- Name:
  - GridConnectivityType
- Data-type: C1
- Cardinality: One/One

- Children
- Parents
  - GridConnectivity\_t

### 5.51 GridConnectivity\_t

- Name:
  - {UserDefined}
- Data-type: C1
- Cardinality: Zero/N
- Children
  - GridLocation\_t (GridLocation)
  - Ordinal\_t (Ordinal)
  - Descriptor\_t ({UserDefined})
  - IndexRange\_t (PointRange)
  - IndexArray\_t (PointList)
  - IndexArray\_t (PointListDonor)
  - IndexArray\_t (CellListDonor)
  - GridConnectivityProperty\_t (GridConnectivityProperty)
  - GridConnectivityType\_t (GridConnectivityType)
  - DataArray\_t (InterpolantsDonor)
- Parents
  - ZoneGridConnectivity\_t

# 5.52 GridCoordinates\_t

- Name:
  - GridCoordinates
  - {UserDefined}
- Data-type: MT
- Cardinality: Zero/N
- Children
  - DataArray\_t ({UserDefined})
  - Rind\_t (Rind)
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - Descriptor\_t ({UserDefined})

- UserDefinedData\_t ({UserDefined})
- Parents
  - Zone\_t

# 5.53 GridLocation\_t

- Name:
  - GridLocation
- Data-type: C1
- Cardinality: Zero/One
- Children
- Parents
  - $-\ Arbitrary Grid Motion\_t$
  - BCDataSet\_t
  - $-BC_t$
  - DiscreteData\_t
  - FlowSolution\_t
  - GridConnectivity\_t
  - OversetHoles\_t
  - UserDefinedData\_t

# 5.54 IndexArray\_t

- Name:
  - PointList
  - PointListDonor
  - CellListDonor
  - $\hbox{-} Inward Normal List$
  - {UserDefined}
- Data-type: I4 R4 R8
- Cardinality: Zero/One
- Children
- Parents
  - BCDataSet\_t
  - **-** BC\_t
  - GridConnectivity\_t
  - OversetHoles\_t

- UserDefinedData\_t

# 5.55 IndexRange\_t

- Name:
  - PointRange
  - PointRangeDonor
  - ElementRange
  - {UserDefined}
- Data-type: I4
- Cardinality: Zero/One
- Children
- Parents
  - BCDataSet\_t
  - **-** BC\_t
  - Elements\_t
  - GridConnectivity1to1\_t
  - GridConnectivity\_t
  - OversetHoles\_t
  - UserDefinedData\_t

# 5.56 IntegralData\_t

- Name:
  - {UserDefined}
- Data-type: MT
- Cardinality: Zero/N
- Children
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - CGNSBase\_t
  - Zone\_t

#### 5.57 InwardNormalIndex\_t

- Name:
  - InwardNormalIndex
- Data-type: I4
- Cardinality: Zero/One
- Children
- Parents
  - **-** BC\_t

### 5.58 Ordinal\_t

- Name:
  - Ordinal
- Data-type: I4
- Cardinality: Zero/One
- Children
- Parents
  - **-** BC\_t
  - Family\_t
  - $\ Grid Connectivity 1 to 1\_t$
  - GridConnectivity\_t
  - UserDefinedData\_t
  - Zone\_t

# 5.59 OversetHoles\_t

- Name:
  - {UserDefined}
- Data-type: MT
- · Cardinality: Zero/N
- Children
  - Descriptor\_t ({UserDefined})
  - IndexArray\_t (PointList)
  - GridLocation\_t (GridLocation)
  - IndexRange\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents

- ZoneGridConnectivity\_t

#### 5.60 Periodic\_t

- Name:
  - Periodic
- Data-type: MT
- Cardinality: Zero/One
- Children
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
  - DataArray\_t (RotationCenter)
  - DataArray\_t (RotationAngle)
  - DataArray\_t (Translation)
- Parents
  - GridConnectivityProperty\_t

#### 5.61 ReferenceState\_t

- Name:
  - ReferenceState
- Data-type: MT
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - Descriptor\_t (ReferenceStateDescription)
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - BCDataSet\_t
  - **-** BC\_t
  - CGNSBase\_t
  - $ZoneBC_t$

- Zone\_t

#### 5.62 RigidGridMotionType\_t

- Name:
  - RigidGridMotionType
- Data-type: C1
- Cardinality: One/One
- Children
- Parents

#### 5.63 RigidGridMotion\_t

- Name:
  - {UserDefined}
- Data-type: C1
- Enumerate:
- Cardinality: Zero/N
- Children
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
  - DataArray\_t ({UserDefined})
- Parents
  - Zone\_t

### 5.64 Rind\_t

- Name:
  - Rind
- Data-type: I4
- Cardinality: Zero/One
- Children
- Parents
  - ArbitraryGridMotion\_t
  - DiscreteData\_t

- Elements\_t
- FlowSolution\_t
- GridCoordinates\_t

# 5.65 RotatingCoordinates\_t

- Name:
  - RotatingCoordinates
- Data-type: MT
- Cardinality: Zero/One
- Children
  - DataArray\_t (RotationCenter)
  - DataArray\_t (RotationRateVector)
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - CGNSBase\_t
  - Family\_t
  - Zone\_t

# 5.66 SimulationType\_t

- Name:
  - SimulationType
- Data-type: C1
- Enumerate:
- Cardinality: One/One
- Children
- Parents
  - CGNSBase\_t

#### 5.67 ThermalConductivityModel\_t

- Name:
  - ThermalConductivityModel
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - *DimensionalUnits\_t* (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - FlowEquationSet\_t

# 5.68 ThermalRelaxationModel\_t

- Name:
  - ThermalRelaxationModel
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - FlowEquationSet\_t

#### 5.69 Transform\_t"

- Name:
  - Transform
- Data-type: I4
- Cardinality: Zero/One

- Children
- Parents
  - *GridConnectivity1to1\_t*

### 5.70 TurbulenceClosure\_t

- Name:
  - TurbulenceClosure
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - FlowEquationSet\_t

# 5.71 TurbulenceModel\_t

- Name:
  - {UserDefined}
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DiffusionModel\_t (DiffusionModel)
- Parents
  - FlowEquationSet\_t

#### 5.72 UserDefinedData\_t

- Name:
  - {UserDefined}
- Data-type: MT
- Cardinality: Zero/N
- Children
  - Descriptor\_t ({UserDefined})
  - GridLocation\_t (GridLocation)
  - IndexRange\_t (PointRange)
  - IndexArray\_t (PointList)
  - DataClass\_t (DataClass)
  - *DimensionalUnits\_t* (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - FamilyName\_t (FamilyName)
  - UserDefinedData\_t ({UserDefined})
  - Ordinal\_t (Ordinal)
- Parents
  - ArbitraryGridMotion\_t
  - Area\_t
  - AverageInterface\_t
  - Axisymmetry\_t
  - BCDataSet\_t
  - BCData\_t
  - BCProperty\_t
  - $-BC_t$
  - BaseIterativeData\_t
  - CGNSBase\_t
  - ChemicalKineticsModel\_t
  - ConvergenceHistory\_t
  - DiscreteData\_t
  - EMConductivityModel\_t
  - EMElectricFieldModel\_t
  - EMMagneticFieldModel\_t
  - Elements\_t
  - Family\_t
  - FlowEquationSet\_t
  - FlowSolution\_t
  - GasModel\_t

- $-\ Geometry Reference\_t$
- GoverningEquations\_t
- Gravity\_t
- $GridConnectivity1to1\_t$
- GridConnectivityProperty\_t
- GridCoordinates\_t
- IntegralData\_t
- OversetHoles t
- Periodic\_t
- ReferenceState\_t
- RigidGridMotion\_t
- RotatingCoordinates\_t
- ThermalConductivityModel\_t
- ThermalRelaxationModel\_t
- TurbulenceClosure\_t
- TurbulenceModel\_t
- ViscosityModel\_t
- WallFunction\_t
- ZoneBC t
- ZoneGridConnectivity\_t
- ZoneIterativeData\_t
- Zone\_t

# 5.73 ViscosityModel\_t

- Name:
  - ViscosityModel
- Data-type: C1
- Enumerate:
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - DataArray\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - FlowEquationSet\_t

### 5.74 WallFunctionType\_t

- Name:
  - WallFunctionType
- Data-type: C1
- Cardinality: One/One
- Children
- Parents
  - WallFunction\_t

# 5.75 WallFunction\_t

- Name:
  - WallFunction
- Data-type: MT
- Cardinality: Zero/One
- Children
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
  - WallFunctionType\_t (WallFunctionType)
- Parents
  - BCProperty\_t

# 5.76 ZoneBC\_t

- Name:
  - ZoneBC
- Data-type: MT
- Cardinality: Zero/One
- Children
  - BC\_t ({UserDefined})
  - ReferenceState\_t (ReferenceState)
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - Descriptor\_t ({UserDefined})

- UserDefinedData\_t ({UserDefined})
- Parents
  - Zone\_t

# 5.77 ZoneGridConnectivity\_t

- Name:
  - ZoneGridConnectivity
- Data-type: MT
- Cardinality: Zero/One
- Children
  - GridConnectivity1to1\_t ({UserDefined})
  - GridConnectivity\_t ({UserDefined})
  - OversetHoles\_t ({UserDefined})
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
- Parents
  - Zone\_t

# 5.78 ZonelterativeData\_t

- Name:
  - {UserDefined}
- Data-type: MT
- Cardinality: Zero/One
- Children
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)
  - Descriptor\_t ({UserDefined})
  - UserDefinedData\_t ({UserDefined})
  - DataArray\_t ({UserDefined})
- Parents
  - Zone\_t

#### 5.79 ZoneType\_t

- Name:
  - ZoneType
- Data-type: C1
- Enumerate:
- Cardinality: One/One
- Children
- Parents
  - Zone\_t

#### 5.80 Zone\_t

- Name:
  - {UserDefined}
- Data-type: I4
- Cardinality: Zero/N
- Children
  - GridCoordinates\_t (GridCoordinates)
  - GridCoordinates\_t ({UserDefined})
  - DiscreteData\_t ({UserDefined})
  - Elements\_t ({UserDefined})
  - ZoneBC\_t (ZoneBC)
  - FlowSolution\_t ({UserDefined})
  - ZoneType\_t (ZoneType)
  - Ordinal\_t (Ordinal)
  - ZoneGridConnectivity\_t (ZoneGridConnectivity)
  - ZoneIterativeData\_t ({UserDefined})
  - RigidGridMotion\_t ({UserDefined})
  - ReferenceState\_t (ReferenceState)
  - IntegralData\_t ({UserDefined})
  - ArbitraryGridMotion\_t ({UserDefined})
  - FamilyName\_t (FamilyName)
  - FlowEquationSet\_t (FlowEquationSet)
  - ConvergenceHistory\_t (ZoneConvergenceHistory)
  - RotatingCoordinates\_t (RotatingCoordinates)
  - DataClass\_t (DataClass)
  - DimensionalUnits\_t (DimensionalUnits)

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- Descriptor\_t ({UserDefined})
- UserDefinedData\_t ({UserDefined})
- Parents
  - CGNSBase\_t

# **ERROR CODES AND FUNCTIONS**

The errors are managed using exceptions. The base class is *cgnsException*, the derived classes are in the list below, for each class you can have several error codes. For example you can catch *cgnsNameError* and have a more detailled error diagnostic with the error code:

```
CGU.checkName('.')
except CGE.cgnsNameError:
  # skip exception
  # a cgnsNameError is a cgnsException
try:
 CGU.checkName('zapzap/s')
except CGE.cgnsException, why:
  # get message and print it
  # actually 'why' is the exception object but print calls its __str__
 print why
 CGU.checkName('')
except CGE.cgnsNameError,exc:
 # a cgnsException has a 'code' attribute (the integer error code)
  # a 'value' attribute with a tuple of arguments set at raise time
  # a cgnsNameError is a cgnsException
 if (exc.code==21): print 'Cannot find node ',exc.value
```

# 6.1 cgnsNameError

code	Message
21	No node with name [%s]
22	Node name should have type string
23	Empty string is not allowed for a node name
24	Node name should not contain a '/'
25	Node name length should not be greater than 32 chars
102	Duplicated child name [%s] in [%s]

# 6.2 cgnsNodeError

code	Message
1	Node is empty!
2	Node should be a list of <name, children,="" type="" value,=""></name,>
3	Node name should be a string
4	Node [%s] children list should be a list
5	Node [%s] bad value: should be a numpy object

# 6.3 cgnsTypeError

code	Message
103	Node type of [%s] not [%s]
104	Node type of [%s] not in %s

# 6.4 cgnsValueError

code	Message
000	

# **GLOSSARY**

**cgns.org** The official CGNS web site, by extension any document on this web site has an *official* taste...

**CGNS** The specific purpose of the CFD General Notation System (CGNS) project is to provide a standard for recording and recovering computer data associated with the numerical solution of the equations of fluid dynamics. See also the *How to?*.

**CGNS/SIDS** The Standard Interface Data Structure is the specification of the data model. This public document describes the syntax and the semantics of all tree-structured data required or proposed for a CFD simulation.

**CGNS/MLL** The Mid-Level Library is an example implementation of *CGNS/SIDS* on top of *CGNS/ADF* and *CGNS/HDF5* mappings. This library has a C and a Fortran API.

**CGNS/ADF** The Advanced Data Format \*CGNS/SIDS\* implementation. A binary storage format and its companion library, developped by *Boeing*.

**CGNS/HDF5** The Hierarchical Data Format \*CGNS/SIDS\* implementation. A binary storage format and its companion library (see below).

**CGNS/Python** The Python programming language \*CGNS/SIDS\* implementation.

**CHLone** A *CGNS/HDF5* compliant implementation. The CHLone library is available on SourceForge.

**HDF5** A powerful storage system for large data. The HDF5 library should be seen as a middleware system with a lot of powerful features related to efficient, portable and trustable storage mean.

**python** An object oriented interpreted programming language.

**cython** A compiler tool that translate Python/Numpy into C code for performance purpose.

**numpy** The numerical library for Python. *Numpy* is used to store the data in Python arrays which have a direct memory mapping to actual C or Fortran memory.

VTK A visualization toolkit used to display 3D objects ni CGNS.NAV.

PySide The Python interface for the Qt toolkit. PySide

**Qt** A powerful graphical toolkit available under GPL v3, LGPL v2 and a commercial license. The current use of Qt is under LGPL v2 in pyCGNS.

#### 7.1 PAT Index

• genindex

# **PYTHON MODULE INDEX**

#### С

CGNS.PAT.cgnslib,?? CGNS.PAT.cgnsutils,??