

## Game Bench Animated Splash

### Overview

GB Animated Splash screen is easy and simple way of adding custom animation and letting player know about the progress of scene loading. With Unity Personal you can't change the splash screen but this package helps you to solve this for you. The Made with Unity Splash screen will be shown for a small duration and then you can show your amazing game and company's splash animation or logo. You can customize your loading/ splash scene with your custom logo text and animations easily and simply.

(This asset doesn't remove Made with Unity Screen. The Unity Splash screen will appear but as our splash scene will contain just a small animation so it'll load fast and then main Game logic scene will start loading Asynchronously and you can show your own logo, animation during loading period and also can show progress of scene)

### Features List:

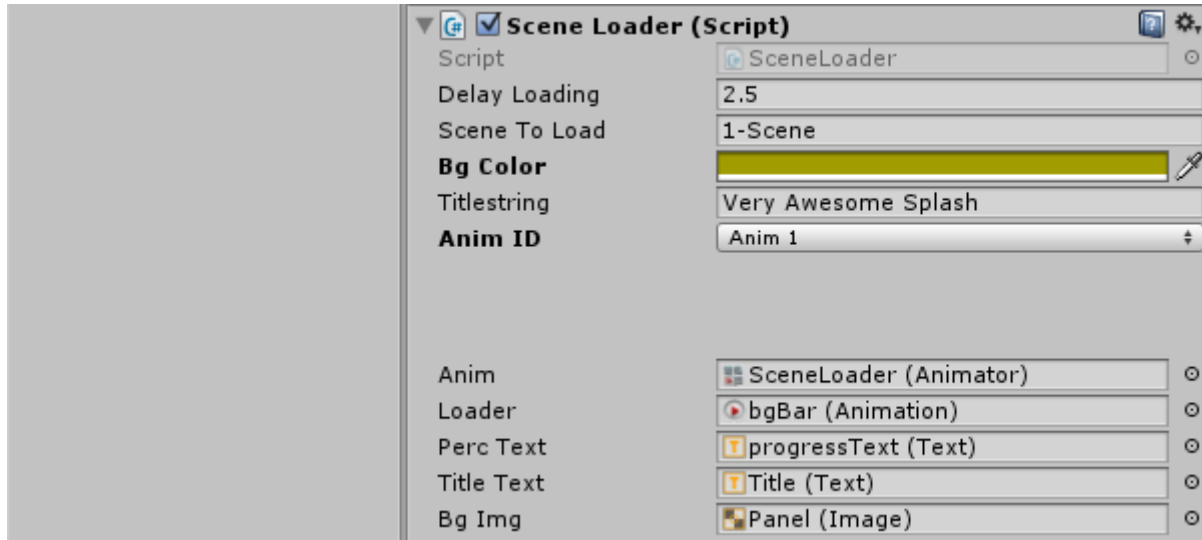
This asset includes following features.

1. Complete source code.
2. Editor support to configure your scene and animations
3. Simple and easy to understand script to get you started
4. Customize Animations, Logo and Text
5. Show current progress of scene that is loading
6. Demo scene included
7. Plug and play in your game
8. 24/7 hours Support from author

## Getting Started:

To test the package, open demo scenes present in SceneLoader>Scenes Directory and add scenes to your build setting and then hit play.

For adding this custom scene loader in your game drag and drop the included prefab in your scene, put your loadable scene name, change animation if you want and choose a loading delay.



The namespace of the Project is GameBench. The SceneLoader script is responsible for Loading Scene asynchronously and of showing scene loading progress and animations.

## Help and Support

Email: [info.gamebench@gmail.com](mailto:info.gamebench@gmail.com)

Facebook: <https://www.facebook.com/Game-Bench-240598019929708/>

Unity Connect: <https://connect.unity.com/u/5b56f21603b00200199bb25a>