#### Architecture

### Background

Presently on EJARA, every microservice gets to manage its API client credentials and all related security needs or constraints. This begins raising security issues and concerns when the microservices keep increasing with each microservice having its client to manage and the security team having to deal with each service individually on the same subject. Notwithstanding, management becomes difficult.

This microservice is meant to manage all EJARA-related API clients needed for all its backend microservices having security constraints in focus but yet flexible.

### **Implementation Summary**

This microservice is to be used by EJARA system administrators with the administrator being able to alter any record or configuration related to an API client object and equally regenerate client secrets for client objects that were say expired or forgotten.

We will be using an asymmetric encryption algorithm for our client secrets.

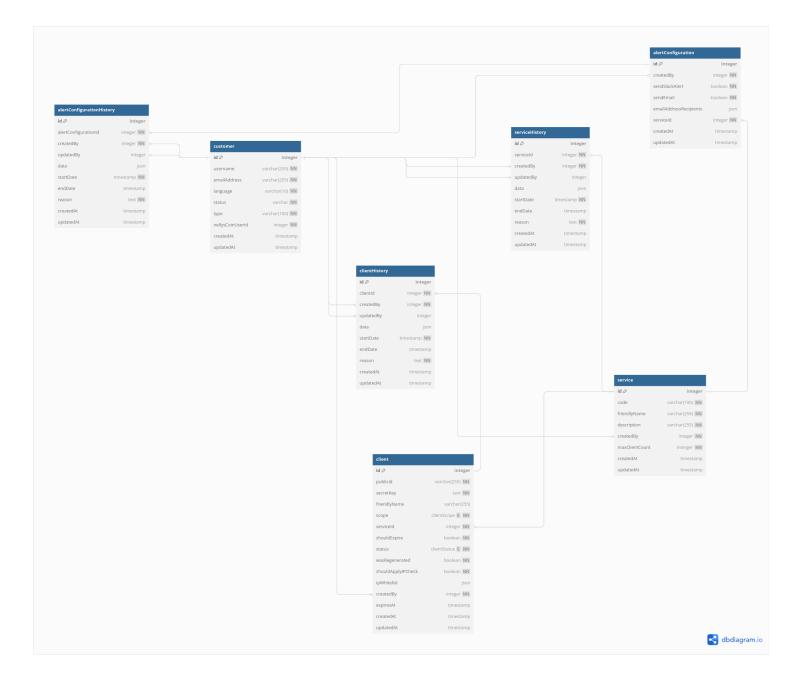
Administrators will be able to create API clients while providing the specific service that this client will be able to access.

### **Technology**

- Database → Postgres
- Backend → NestJs, Prisma, Redis

### **Architecture Summary**

https://dbdiagram.io/d/64d1e3ef02bd1c4a5e68933c



### **Backend Specs**

#### **TECHNOLOGY STACK**

Backend Framework: NestJS

**Database**: Postgresql

**ORM**: Prisma

### SCHEMA → <a href="https://dbdiagram.io/d/64d1e3ef02bd1c4a5e68933c">https://dbdiagram.io/d/64d1e3ef02bd1c4a5e68933c</a>

### ClientScope [ENUM]

WEB MOBILE

MICROSERVICE

### ClientStatus [ENUM]

ACTIVE BLOCKED EXPIRED

#### Customer

id: int autoincrement unique
username: string, not null unique

language: string, not null
emailAddress: string, not null

nellysCoinUserId: int, not null unique

status: string, not null
type: string, not null
createdAt: date, not null
updatedAt: date, not null

### Service

id: int autoincrement unique
code: string, not null unique
friendlyName: string, not null
description: string, not null
maxClientCount: int, null
createdBy: int, not null

createdAt: date, not null updatedAt: date, not null

### ServiceHistory

id: int autoincrement unique serviceId: int, not null createdBy: int, not null updatedBy: int, null reason: text, not null data: json, null startDate: date, not null

endDate: date, null

createdAt: date, not null updatedAt: date, not null

### Client

id: int autoincrement unique publicId: string, not null unique friendlyName: string, not null secretKey: string, not null scope: ClientScope, not null serviceId: int, not null

shouldExpire: boolean, not null status: ClientStatus, not null wasRegenerated: boolean, not null shouldApplyIPCheck: boolean, not null

ipWhitelist: json, null createdBy: int, not null expiresAt: date, null createdAt: date, not null updatedAt: date, not null

# ClientHistory

id: int autoincrement unique

clientId: int, not null createdBy: int, not null updatedBy: int, null reason: text, not null

data: json, null

startDate: date, not null

endDate: date, null

```
createdAt: date, not null updatedAt: date, not null
```

### AlertConfiguration

```
id: int autoincrement unique
sendSlackAlert: boolean, not null @default(true)
createdBy: int, not null
serviceId: int, null
sendEmail: boolean, not null
emailAddressRecipients: json, null // list of email addresses
createdAt: date, not null
updatedAt: date, not null
```

# AlertConfigurationHistory

```
id: int autoincrement unique
alertConfigurationId: int, not null
createdBy: int, not null
updatedBy: int, null
reason: text, not null
data: json, null
startDate: date, not null
endDate: date, null
createdAt: date, not null
updatedAt: date, not null
```

### **ENDPOINTS SECURITY**

### Language Header

```
headers = {
   language: string // The language code of the client
}
```

#### **MIDDLEWARES**

#### isAdmin

It is to be used to check if the user making the request is a valid EJARA admin

#### isUser

It is to be used to check if the user making the request is a valid EJARA customer client

#### isValidClient

It is to be used to check if all needed request headers for client validations are provided while appending the client IP address to the client request object. The required headers are client-id, client-secret, client-scope, service, and ip-address [optional]

The addition params to be appended to the request object are:

- client → The API client object if found
- ipAddress → The API client IP address

### changeLanguage

To be used to set the client language code to be used. The default language code is **en** for English. We currently support two languages, which are **en** for English and **fr** for French

• You will have to supply a custom header with key language to set the client language code which can either be en or fr

#### **ENDPOINTS**

NOTE: All request body properties with (\*) are required

### POST /api/v1/services

- To be used in creating new services
- Can be accessed only by an admin with client-scope [web]

# **Request Body**

```
{
    * friendlyName: string
    * description: string
```

```
maxClientCount: number
}
```

### Actions

**Validations** 

Check if a service with friendly name does not exist

### Saving Process

• Create the service object

### Response

```
On Success (201)
{
    message: string // the success message
}

On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

### GET /api/v1/services

- · To be used in retrieving all registered services
- Can be accessed only by an admin with client-scope [web]

## **Query Params**

```
{
   code: string
}
```

```
On Success (200)
{
    message: string // the success message
}
```

```
On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

# **GET** /api/v1/services/:serviceId

- To be used in retrieving a registered service
- Can be accessed only by an admin with client-scope [web]

# **Query Params**

```
{ }
```

### Response

```
On Success (200)
{
    message: string // the success message
}

On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

# **GET** /api/v1/services/history

- To be used in retrieving service history
- Can be accessed only by an admin with client-scope [web]

## **Query Params**

```
{
  serviceId: number
  createdBy: number
  limit: number
  offset: number
}
```

### Response

```
On Success (200)
{
    message: string // the success message
}

On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

# PUT /api/v1/services/:serviceId

- To be used in updating a registered service
- Can be accessed only by an admin with client-scope [web]

# **Query Params**

```
{
  * reason: string
  friendlyName: string
  description: string
  maxClientCount: number
}
```

### **Actions**

### **Validations**

• Ensure that no record exists with the given code or friendly name if any was provided

### Response

```
On Success (200)
{
    message: string // the success message
}

On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

# POST /api/v1/alert-configurations

- To be used in creating new configurations
- Can be accessed only by an admin with client-scope [web]

## **Request Body**

```
* sendSlackAlert: boolean
    sendEmail: boolean
    emailAddressRecipients: string[]
    serviceId: number
}
```

#### **Actions**

#### **Validations**

- Ensure the emailRecipientAddresses is required if sendEmail is true
- · Validate service ID to ensure it exists

### Saving Process

Create the alert object

```
On Success (201)
{
    message: string // the success message
```

```
On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

# **GET** /api/v1/alert-configurations

- To be used in retrieving all alert configs
- Can be accessed only by an admin with client-scope [web]

# **Query Params**

```
{
  sendSlackAlert: boolean
  sendEmail: boolean
  serviceId: number
  limit: number
  offset: number
}
```

```
On Success (200)
{
    message: string // the success message
}

On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
```

```
message: string // the error message
}
```

### GET /api/v1/alert-configurations/history

- To be used in retrieving alert configuration history
- Can be accessed only by an admin with client-scope [web]

### **Query Params**

```
{
  serviceId: number
  createdBy: number
  limit: number
  offset: number
}
```

### Response

```
On Success (200)
{
    message: string // the success message
}

On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

# PUT /api/v1/alert-configurations/:alertConfigurationId

- To be used in updating a registered service alert configuration
- Can be accessed only by an admin with client-scope [web]

# **Query Params**

```
{
    * reason: string
    sendSlackAlert: boolean
    serviceId: number
```

```
sendEmail: boolean
emailAddressRecipients: string[]
}
```

### **Actions**

### **Validations**

• Ensure the emailRecipientAddresses is required if sendEmail is true

## Response

```
On Success (200)
{
    message: string // the success message
}

On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

# GET /api/v1/customers

- To be used in retrieving customers
- Can be accessed only by an admin with client-scope [web]

# **Query Params**

```
{
   username: string
   nellysCoinUserId: int
   limit: number
   offset: number
}
```

```
On Success (200)
{
```

```
message: string // the success message

On Validation Error (400-451)

message: string // the error message

On Server Error (500)

message: string // the error message

message: string // the error message

}
```

# PUT /api/v1/customers/:nellysCoinId

- To be used in updating a registered service alert configuration
- Can only be accessed by a client with client-scope [microservice]
- Prevent any customer object update or creation in the isUser middleware

### **Query Params**

```
{
  * oldUsername: string
  * newUsername: string
  emailAddress: string
  status: string
  type: string
}
```

#### **Actions**

**Validations** 

Ensure that no record exists with the new username provided

```
On Success (200)
{
    message: string // the success message
}
On Validation Error (400-451)
{
```

```
message: string // the error message
}

On Server Error (500)
{
   message: string // the error message
}
```

### POST /api/v1/clients

- To be used in creating new API client object
- Can be accessed only by an admin with client-scope [web]

### **Request Body**

```
* friendlyName: string
* scope: string
* serviceId: int
    shouldExpire: boolean
    shouldApplyIPCheck: boolean
    ipWhitelist: string[]
    expireAt: date
}
```

#### Actions

#### **Validations**

- · Check if the service with ID exists
- Ensure that the max client object count for service is not exceeded
- Ensure that no record exists with the friendly name
- Ensure the ipWhitelist is required if the shouldApplyIPCheck is true
- Ensure the expireAt is required if the shouldExpire is true

### Saving Process

Create the client object and generate a secret

```
On Success (201)
{
    message: string // the success message
}
```

```
On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

### **GET /api/v1/clients**

- To be used in retrieving API clients
- Can be accessed only by an admin with client-scope [web]

### **Query Params**

```
{
    publicId: string
    scope: string
    friendlyName: string
    serviceId: int
}
```

### Response

```
On Success (200)
{
    message: string // the success message
}

On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

# GET /api/v1/clients/:clientId/history

To be used in retrieving API client's history

• Can be accessed only by an admin with client-scope [web]

### **Query Params**

```
{ }
```

### Response

```
On Success (200)
{
    message: string // the success message
}

On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

### PUT /api/v1/clients/:clientId

- · To be used in updating a registered client object
- Can be accessed only by an admin or manager linked to this client with client-scope [web]
- Prevent any customer object update or creation in the isUser middleware

### **Query Params**

```
{
    scope: string
    serviceId: int
    shouldExpire: boolean
    expireAt: date
    shouldApplyIPCheck: boolean
    ipWhitelist: string[]
    status: string
    friendlyName: string
}
```

#### Actions

**Validations** 

- · Ensure that no record exists with the friendly name
- Ensure that if service ID is provided we check if the max client object count for the service is not exceeded
- Ensure the IP whitelist is required if the shouldApplyIPCheck is true
- Ensure the expireAt is required if the shouldExpire is true

### Response

```
On Success (200)
{
    message: string // the success message
}

On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

# POST /api/v1/clients/:clientId/regenerate-secret

- To be used in regenerating the client's secret
- Can be accessed only by an admin or manager linked to this client with client-scope [web]

## **Query Params**

```
{
    * reason: string
}
```

### **Actions**

### TODO

• Ensure that the client column of wasRegenerated is updated to true

```
On Success (200)
{
    message: string // the success message
```

```
On Validation Error (400-451)
{
    message: string // the error message
}

On Server Error (500)
{
    message: string // the error message
}
```

## POST /api/v1/clients/validate

- To be used in validating API client objects
- This is a bearer token free request
- Can be accessed by any client with the required request headers

### **Request Body**

```
{ }
```

### Actions

### Validations

- Check if the client shouldApplyIPCheck and validate against the client IP whitelist
- Check if the client shouldExpire and fail the validation if the client object is already expired

#### TODO

• If every validation was a success, then return a successful response

```
On Success (200)
{
    message: string // the success message
}

On Validation Error (400-451)
{
    message: string // the error message
}
```

```
On Server Error (500)
{
    message: string // the error message
}
```