



Julia Vister

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Profile

I am currently a bachelor student in Poland. I am a highly ambitious and open minded person. I love working with people, therefore I love teamwork which also makes me good at communicating. I am always motivated to gain new knowledge and also to broaden what I already know. I only hope to gain both more experience and knowledge in the tech field, especially in Game development, Web Development and a personal interest, Artificial Intelligence.

Employment History

Localization Games Tester, Lionbridge Poland, Warsaw

March 2022 — Present

- Validating Games in terms of the Quality of the Translation and cultural appropriateness.
- Identifying and tracking issues, suggesting solutions to encountered problems
- Evaluating game translations and proofreading of on-screen text, audio and subtitles

Summer Internship, Aize AS, Oslo

June 2023 — August 2023

Education

Bachelor, University of Lodz, Lodz

October 2021 — June 2024

Skills

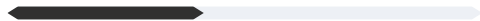
Teamwork Skills



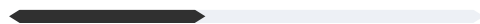
C++



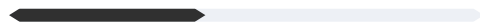
Python



HTML/CSS/JavaScript



Swift



SQL

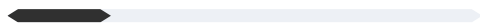


Languages

English



Polish



Norwegian



Links

[GitHub](#) [Website](#) [LinkedIn](#)

Projects

"NightFall" - Unity Game Project

- Team Leader
- Level Designer
- Unity Game Developer Engine

Lovable Plants - IOS app

- Plant watering reminder app
- Made using SWIFT and Xcode

Courses

Software Engineering

Advanced Algorithms

Object Oriented Programming

IOS Programming

Introduction to Databases

Introduction to Python