# Unit 14: Sequelize – Homework – Reverse – Engineer Tutorial Julie Ann Schaub University of Kansas Coding Bootcamp

- 1. User will need to create database passport\_demo in MySQL Workbench
- 2. Install the required dependencies in terminal
  - i. npm i
    - 1. This process creates the package.json and package-lock.json files when run
  - ii. npm i express (required in the server.js file)
  - iii. npm i express-session (required in the server.js file)
  - iv. npm i passport (required in the passport.js folder in the Config folder)
  - v. npm i fs (required in Models index.js file)
  - vi. npm i path (required in Models index.js file)
  - vii. npm i bcrypt (required in Models index.js file)
  - viii. npm i sequelize if not installed already globally (required in Models index.js file)

### 3. server.js File

- a. This page requires the passport page, which is part of the config folder, and links to it here var passport = require("./config/passport"); (see 4.c. for functionality of this file)
- b. PORTs are configured to use 8080
  - i. To run the app the user will first type node server.js in terminal and once the database is confirmed to be running (see 1.g.) type <a href="http://localhost:8080">http://localhost:8080</a> in the url in a web browser this allows the user to monitor changes and make sure the app is running appropriately before deploying
  - ii. The models folder is required here and links to it, which is the database for the application var db = require("./models");
- c. Middleware is installed, which allows for communication and data management of the application
- d. Sessions and passport are required next, which help keep track of the user's login status and their activity
- e. Routes are required next and linked to the two files in the routes folder
- f. The final step is to sync with the database (i.e.: sequelize.db.sync()) and send a message to the user via console.log that the app is functioning.
  - i. force: true is not passed into the function as a parameter in this file so when node server is run it will not wipe the database each time

### 4. Config Folder

- a. Middleware folder isAuthenticated.js file
  - i. This file's purpose is to ensure that the user is logged in before they are able to access anything in the app.
  - ii. If they are not logged in it will redirect them to the login page.

#### b. config.json

- i. This file sets up the requirements and information for the development, test and production platforms
- ii. User will need to make sure that the development portion contains their own password information to actually run node server and connect to the database.

### c. passport.js

- i. requires passport var passport = require("passport");
- ii. requires passport-local var LocalStrategy = require("passport-local").Strategy;
- iii. requires the database from the models folder var db = require("./models");

- iv. Local Strategy in this module allows authentication using a username and password in the application. By requiring passport, local authentication can be easily and unobtrusively integrated into the application.
- v. User will login with an email address instead of a username (line 10) then queries the database for the user information
  - 1. If there is no user with the email a message is displayed "Incorrect email" (lines 20-23)
  - 2. If there is an email but the password is incorrect a message is displayed "Incorrect Password" (lines 26-29)
  - 3. If none of those instances occur, the user is logged in (line 32)
- vi. Passport will serialize and deserialize the user's information (lines 40-46).
  - passport.serializeUser and passport.deserializeUser are used to set the user id as a cookie in the user's browser and then get the id from the cookie to get the user info in a callback.
- vii. Passport is exported (line 49)
  - 1. This file is required in the server.js file (see 2.iv. above)
- 5. Models folder
  - a. index.js file
    - i. This file requires the following dependencies:
      - var fs = require("fs");
      - var path = require("path");
      - 3. var Sequelize = require("sequelize");
      - 4. var basename = path.basename(module.filename)
      - 5. var env = process.env.NODE\_ENV | | 'development';
      - 6. var config = require(\_\_dirname + '/../config/config.json)[env];
      - 7.  $var db = {};$
    - ii. This file initializes the sequelize process (lines 11-15)
    - iii. The fs section sets up the access to the physical file (lines 17-25)
    - iv. object. Keys returns an array of the database (lines 27-30)
    - v. exports.module = db (line 36)
      - 1. This module is used in the Routes folder (see 8,a.i.1)
  - b. user.js file
    - i. This file requires the following dependency:
      - var bcrypt = require("bcryptis")
        - a. This is the password hashing function
    - ii. This file creates the User model that will run when node server is initiated and create the table Users in the MySQL Workbench database
      - 1. Sets requirements for email (can't be null and must be of a proper email string) (lines 7-13)
      - 2. Sets requirements for password (can't be null) (lines 16-19)
    - iii. Creates a custom method for the User model.
      - 1. This will check to see if an unhashed password matches the hashed password in the database (lines 22-24)
        - a. Hashing guards against the possibility that someone who gains unauthorized access to the database can retrieve the passwords of every user in the system. It performs a one-way transformation on a password, turning the password into another String, called the hashed password. "One-way" means that it is practically

impossible to go the other way - to turn the hashed password back into the original password.

- iv. The hook runs, automatically hashing the user's password before the user is created in the database (lines 27-29)
- v. Once those processes run, the User is returned (line 30)
- 6. Node Modules
  - a. This file is automatically created when npm i is run
- 7. Public Folder
  - a. Contains all of the html files needed for styling of the front-end site
    - i. login.html
      - 1. login page for site
        - a. User will enter email address or signup to access site
    - ii. members.html
      - 1. Welcome page for site
    - iii. signup.html
      - 1. Page for a new user to signup for access to the site
  - b. stylesheets folder
    - i. styles.css file
      - 1. Will contain the css styling for the site, currently only a top-margin is defined (lines 1-4)
  - c. js folder
    - i. login.js
      - 1. Retrieves references to the forms and inputs
        - a. var loginForm = \$("form.login");
          - i. pulled from html file login.html
        - b. varemailInput = \$("input#email-input);
          - i. pulled from html files login.html and signup.html
        - c. var passwordInput = \$("input#password-input");
          - i. pulled from html files login.html and signup.html
      - 2. When the submit button is clicked, verifies that there is an email address and password entered (lines 8-17)
      - 3. If there is an email address and password that match, it runs the loginUser function and clears the form (lines 20-23)
      - 4. loginUser does a post to the api/login route and redirects the user to the Member page. (lines 26-34)
        - a. The \$.post loads data from the server using an HTTP Post request
      - 5. If there is an error, it logs the error (lines 35-37)
    - ii. members.js
      - 1. This file does a GET request to figure out who just logged in to the site and updates the HTML on the page (lines 1-7)
    - iii. signup.js
      - 1. Retrieves references to the forms and inputs
        - a. var signUpForm = \$("form.signup");
          - i. pulled from html file signup.html
        - b. var emailInput = \$("input#email-input);
          - i. pulled from html files login.html and signup.html
        - c. var passwordInput = \$("input#password-input");
          - i. pulled from html files login.html and signup.html

- 2. When the signup button is clicked, verifies that there is an email address and password entered (lines 8-17)
- 3. If there is an email address and password, run the signupUser function (lines 19-22)
- 4. The function signupUser does a POST to the signup route then directs the user to the members page (lines 26-36)
- 5. If there is an err it throws up an alert (lines 35-41)
  - a. The alert message comes from the signup.html page, and hasn't been filled in yet

#### 8. Routes folder

- a. api-routes.js
  - i. Declares required dependencies
    - 1. var db = require("../models) (see 5. for functionality of this folder)
    - 2. var passport = require("../config/passport) (see 4.c. for functionality of this folder)
  - ii. Runs module.exports function and does a post using the passport middleware with the local strategy (see 4.c.iv. for functionality of this file)
    - 1. If the user provides good login credentials they are redirected to the members page, otherwise they are thrown an error (lines 5-11)
  - iii. The next app.post runs the functionality of the signup page and adds the information to the sequel database and automatically logs the user in (lines 16-23)
    - 1. The user's password is automatically hashed and stored securely (see 3.b.ii.1.a. for an explanation of this process)
  - iv. If there is an error it returns a status 401 (lines 24-27)
    - 1. A HTTP 401 Unauthorized client error status response code indicates that the request has not been applied because it lacks valid authentication credentials for the target resource.
  - v. app.get("/logout) is the route for logging the user out and redirecting them back to the home page (lines 30-33)
  - vi. The next app.get("/api/user\_data/") pulls data from the database to be used on the client side (lines 36-46)
    - 1. If the user is not logged in it returns an empty object (lines 39-40)
    - 2. It will only send back the user's id and email address (lines 43-46)
      - a. It's never a good idea to send back passwords, whether hashed or not

#### b. html-routes.js

- i. Declares required dependencies
  - var path = require("path");
    - a. This allows us to use relative routes to the HTML files
  - 2. var isAuthenticated = require("../config/middleware/isAuthenticated)
    - a. This allows us to check if a user is logged in or not (see 4.a. for explanation of functionality)
- ii. app.get("/") redirects the user to the login page if they already have an account set up (lines 11-15)
- iii. app.get("/login") redirects the users to the members page if they already have an account (lines 17-23)
- iv. app.get("/members) incorporates the isAuthenticated middleware and redirects the users to the signup page if they have not previously logged in (lines 27-29)

- 9. To run app, run node server in terminal
  - a. This creates the table users in the database passport\_demo (see 5.b.ii for description and functionality)
  - b. Allows the user to view the site on <a href="http://localhost:8080">http://localhost:8080</a> in the browser

## 10. Additional improvements

- a. CSS styling on all pages
- b. Detailed instructions for app use or purpose on homepage
- c. Hide password in config file using the .env process do this before deployment especially
- d. Alerts on login page if login is not successful
- e. Alert at logout to know if logout was successful
- f. Add .gitignore file for node modules and .env file (suggested in 10.c.)