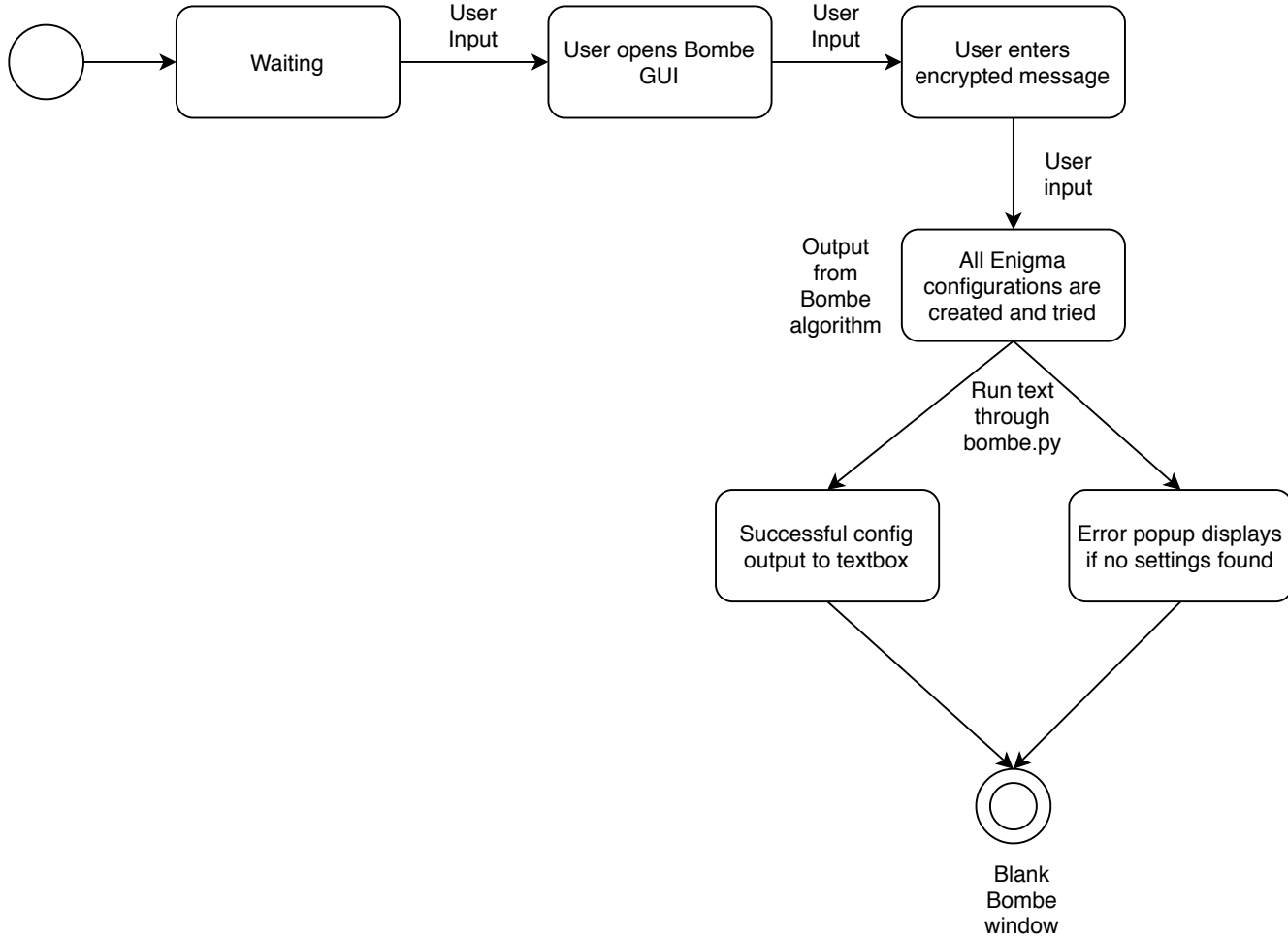
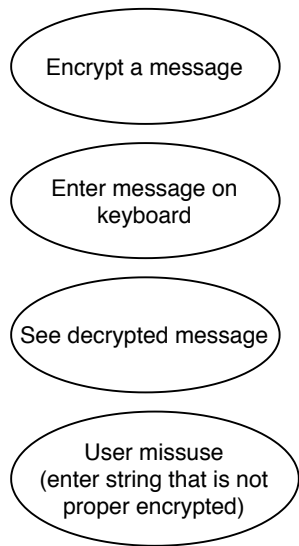
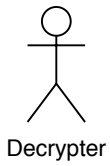


Bombe Event Driven Model





## Bombe - Table

**ACTORS:** Decrypter

**DESCRIPTION:**

**DATA:** Input from keyboard  
(the message to decrypt)

**STIMULUS:** User command issued by  
input on keyboard

**RESPONSE:** Create and insatance of  
the Enigma machine at various settings.  
Will test their output against the  
crib. If they are equal, the settings have  
been found and print the decrypted message

**COMMENTS:** If the user enters a message that  
has not been encrpyted before and the settings are  
not valid the Bombe will not be able to find it

