



Julien Ordan

About Me

Hi ! my name is Julien Ordan, im 19 yo and I am currently in my second year at L'Ecole de Design de Nantes Atlantiques,

I would like to offer my skills as an apprentice transport designer as part of a 2 to 4 month internship between July and October 2024.



2022-present

2019-2022

Summer 2023

Summer 2022

2019

Formation

Transport design student at L'Ecole de Design de Nantes Atlantique
Lycée Fenelon ,Grasse ,France 06

Professional experience

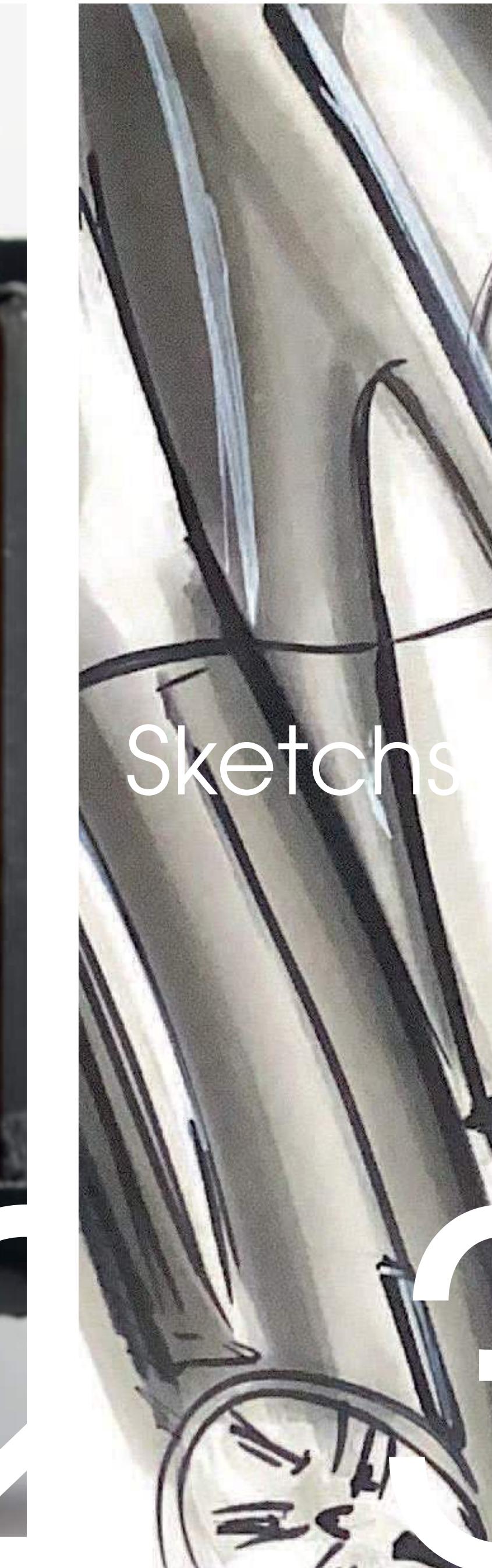
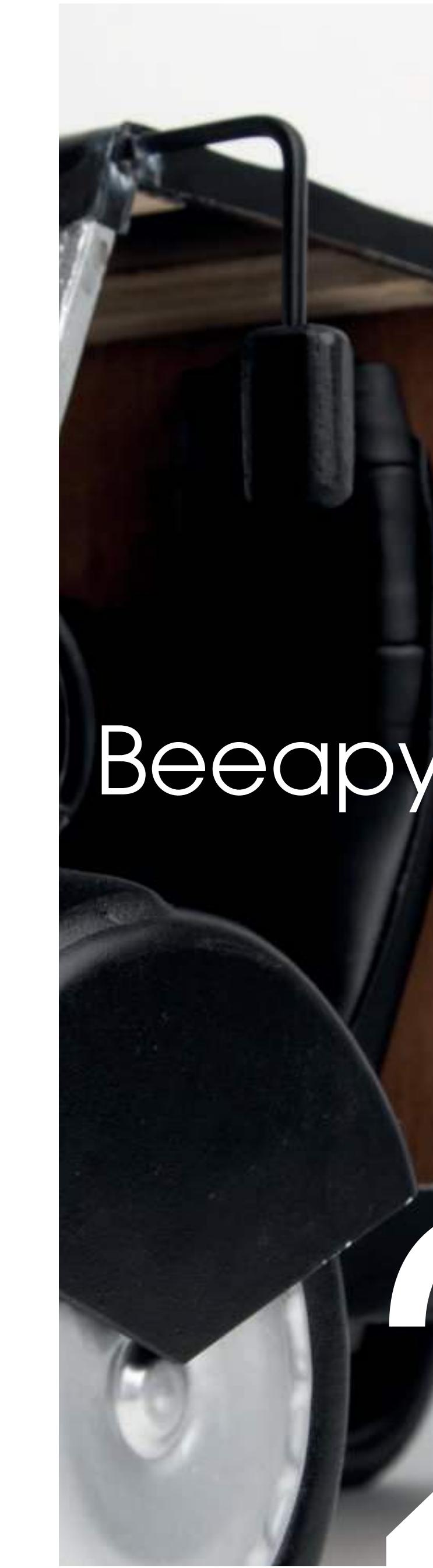
Room clerks and head waiter at the Hotel Martinez Cannes during the summer of 2023.

Participation in the Antibes 2022 rally in the service park alongside Team FJ and Team Porsche Almeras.

College internship at the Volvo Le Cannet dealership



CONTENTS





Ami21e

Ami21e

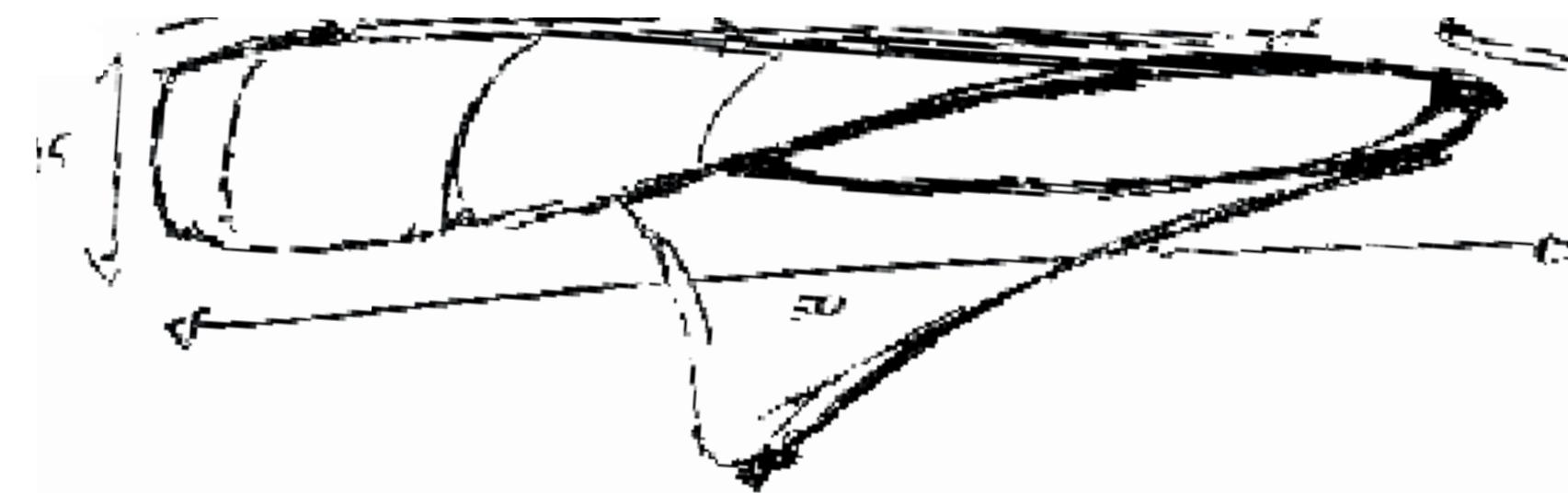
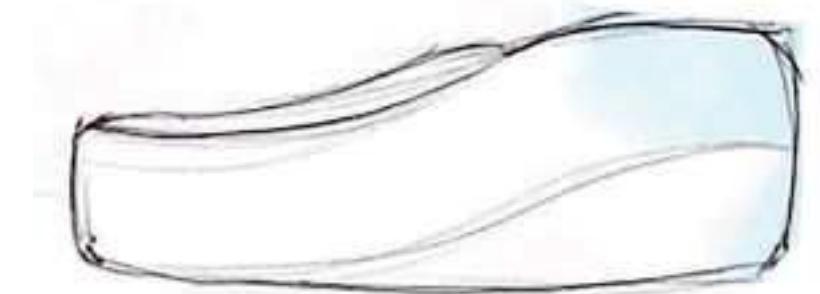
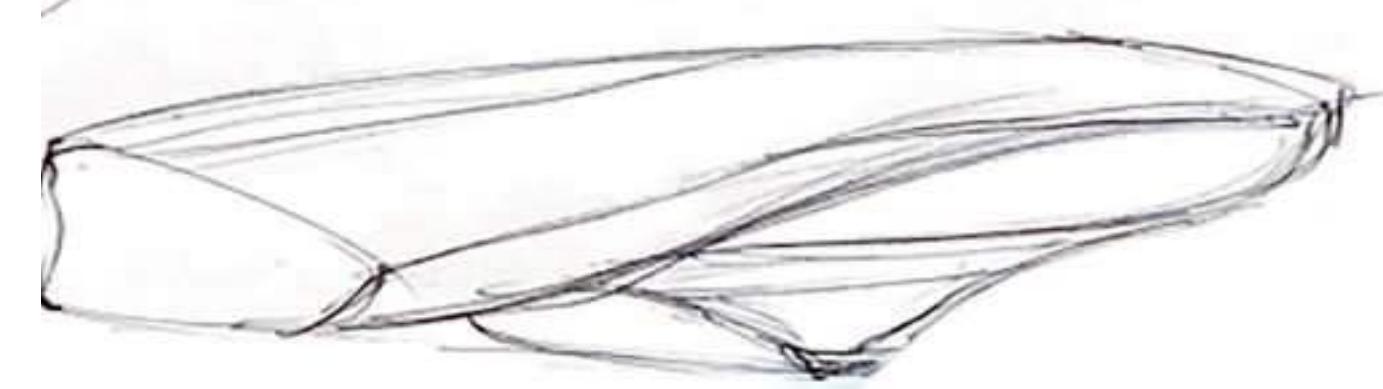
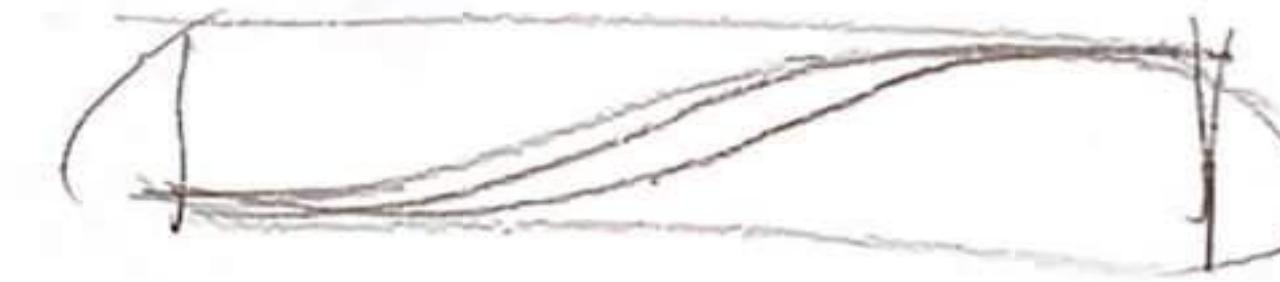
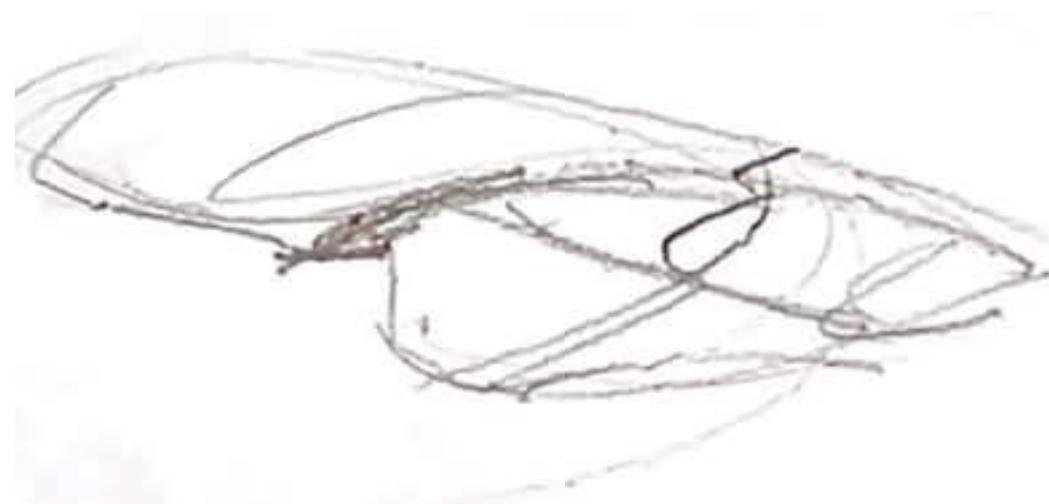
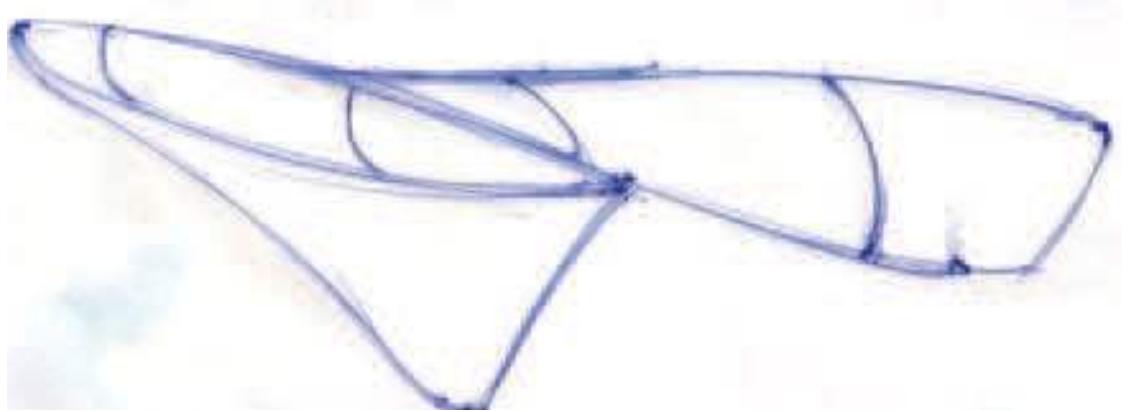
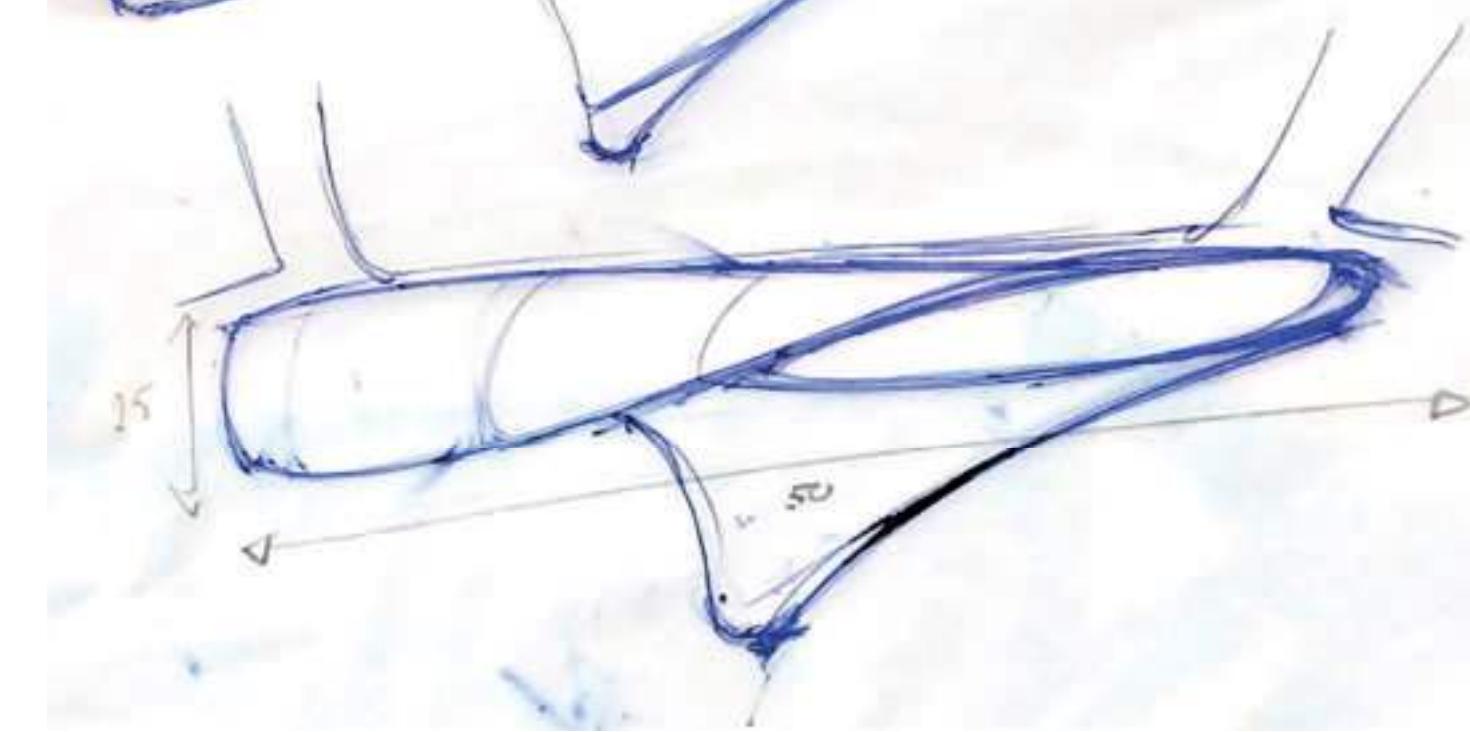
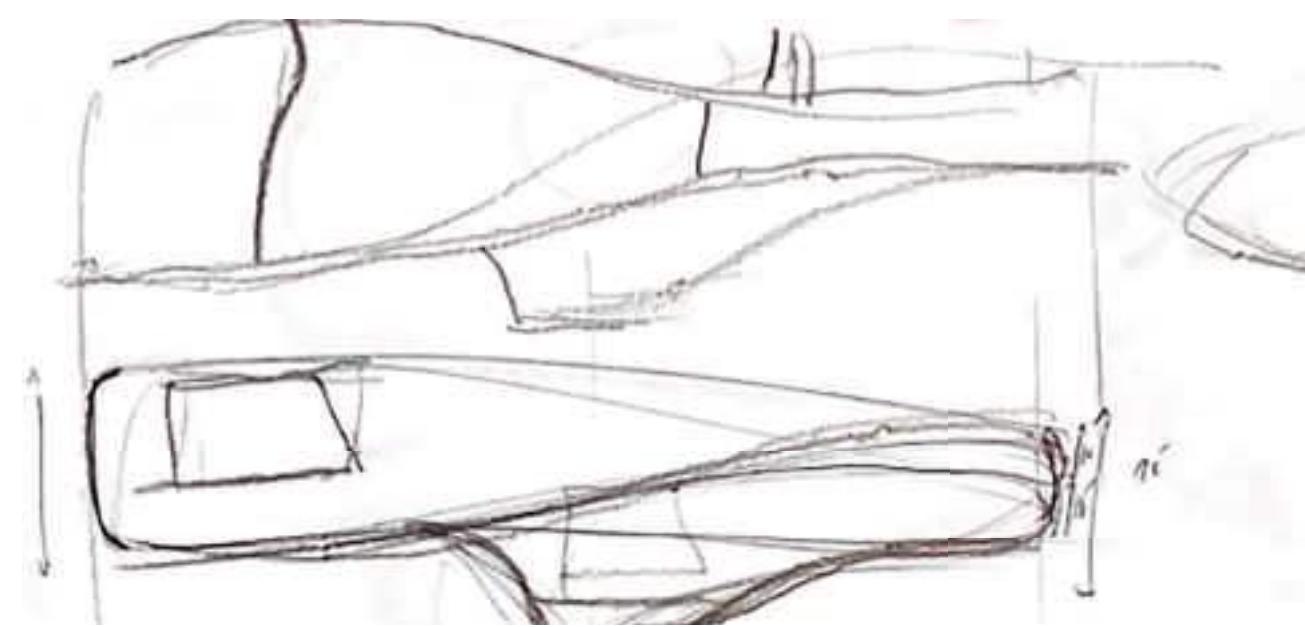
The aim of this project was to create a dashboard design for the Citroen Ami as if it were DS Automobiles creating it.

Ami21e



Ami21e

Ami21e



First design & Sketches

I produced various sketches inspired by the current DS.

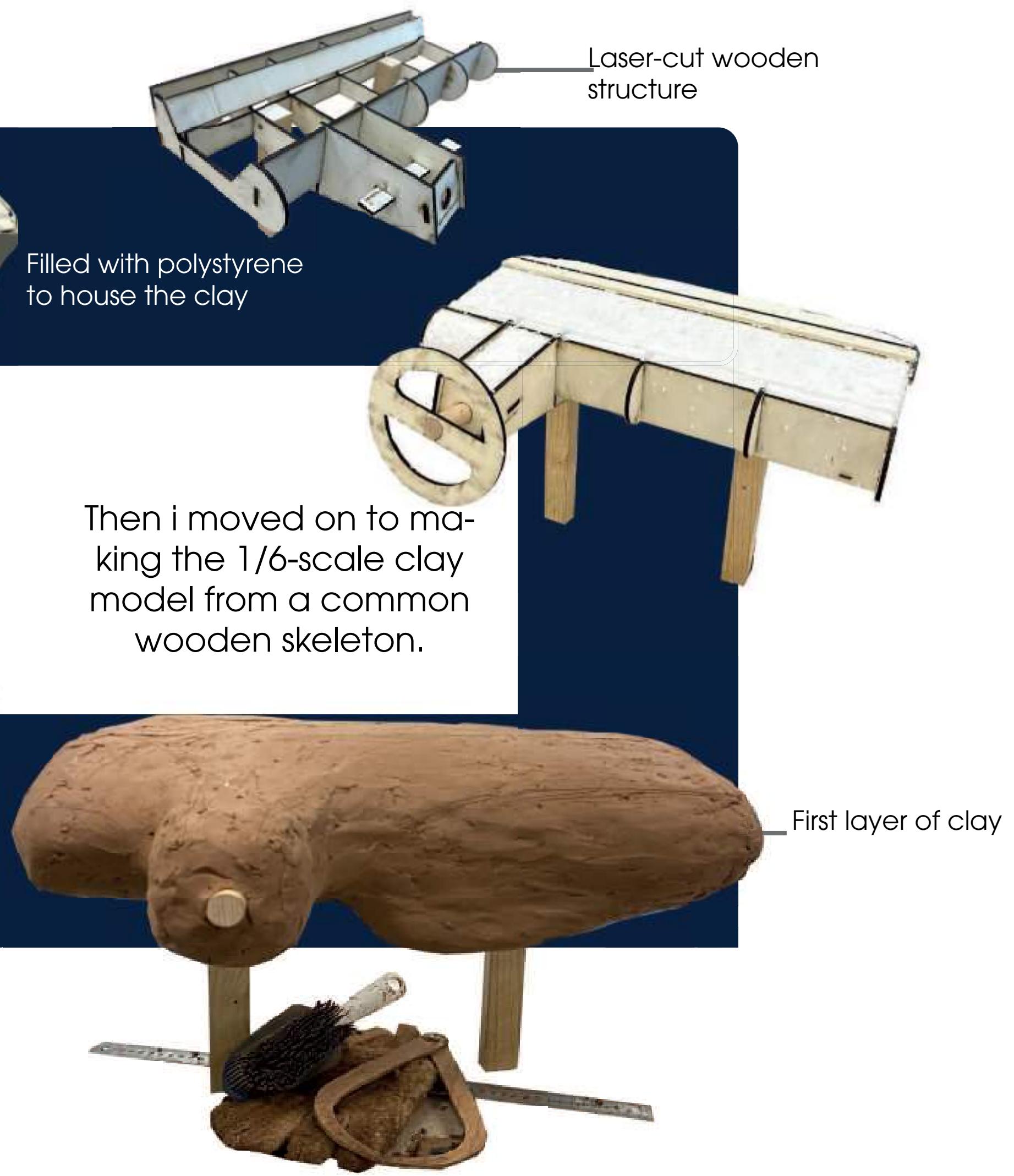
Production start-up



I then made a cardboard model from the sketches I had selected.



Final production



Working with clay, I finally evolved the model into the final design, after a lot of experimentation.



Beeapy.

- The purpose of this vehicle is to promote high-quality honey through a mobile concept store.

Beeapy

2



- Based on the Kilow carts, we had to adapt it to meet the needs we identified while respecting the functional integrity of the vehicle.



Beeapy.

Beeapy



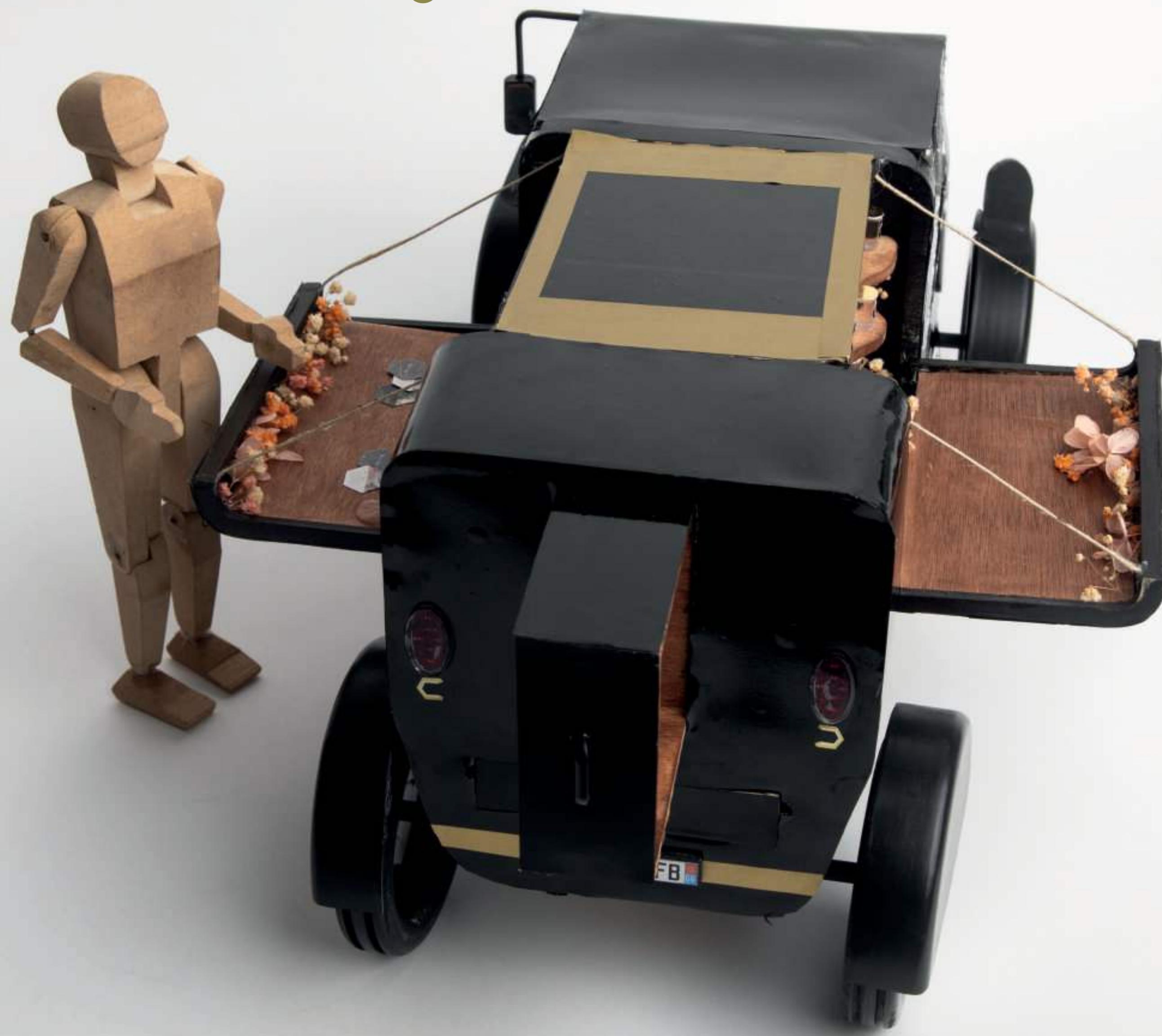
- Our vehicle promotes the honey of an association of Breton beekeepers ACANB, we have on one side of the vehicle the sales part and on the other the promotion and



Beeapy.

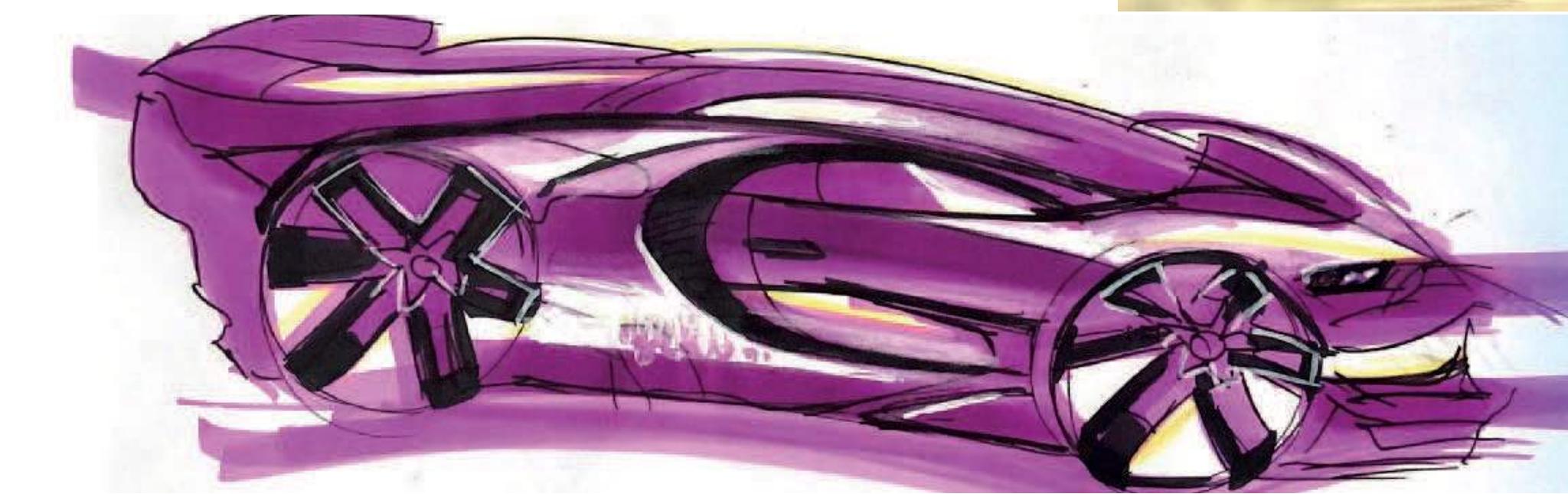
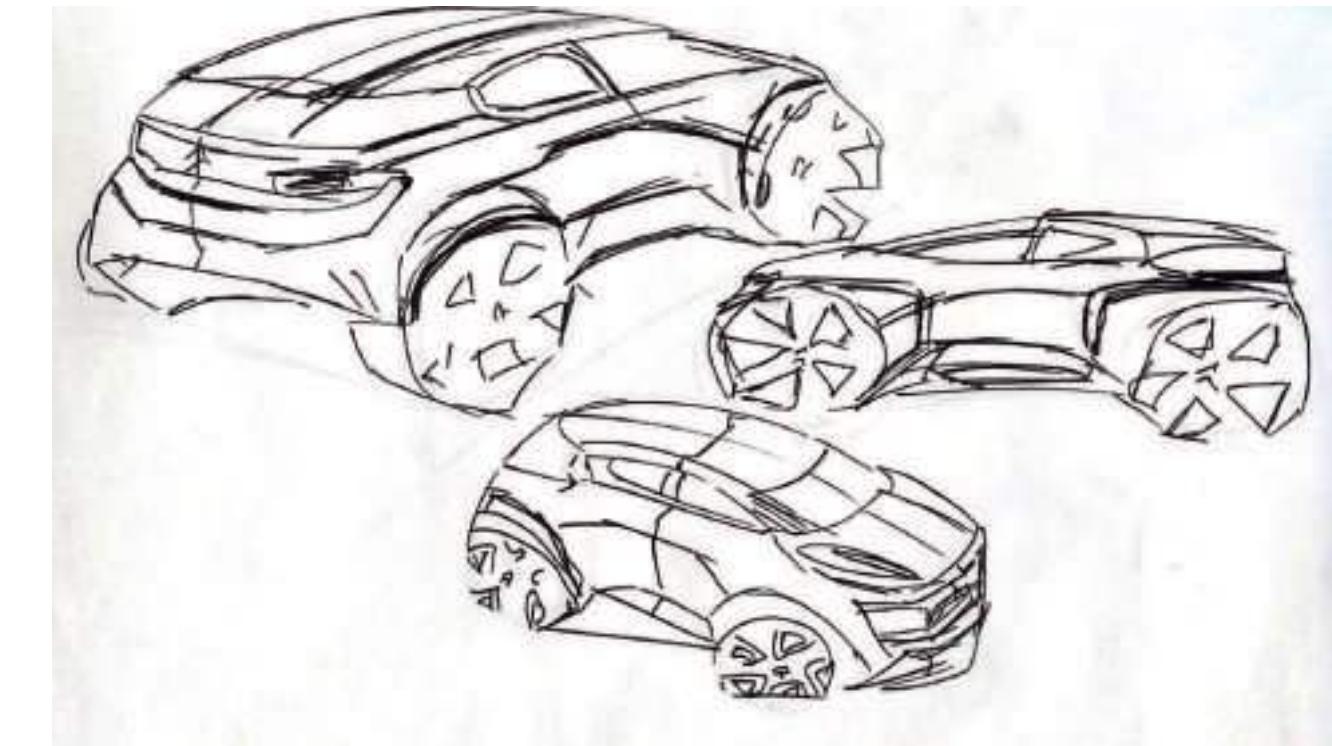
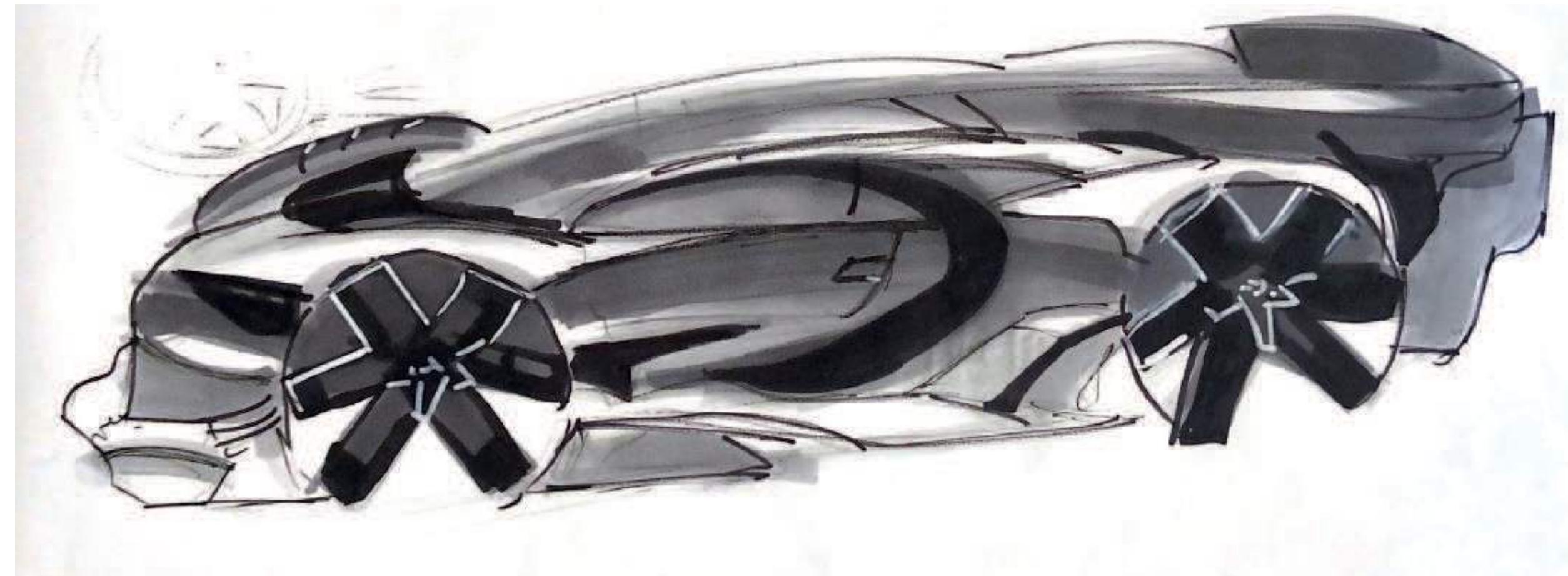
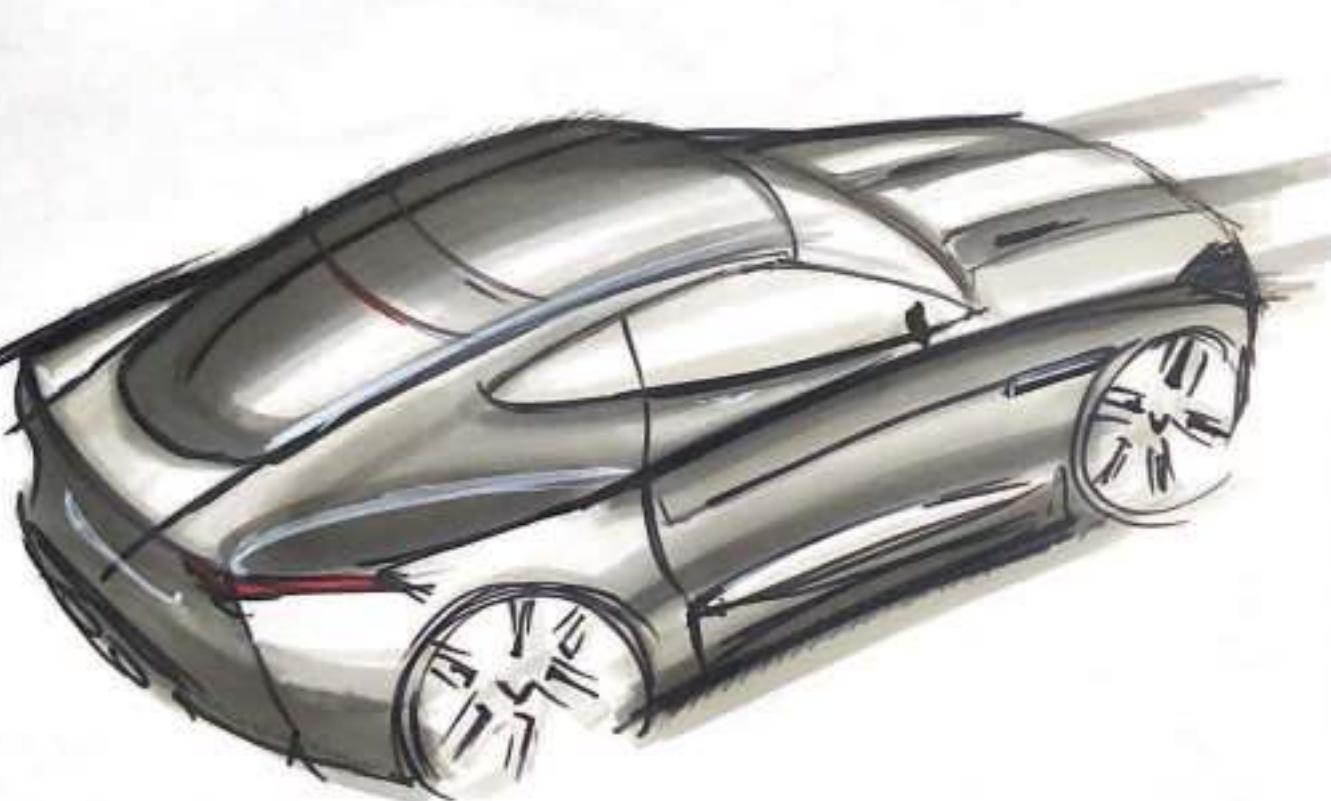
Beeapy

2



sketches

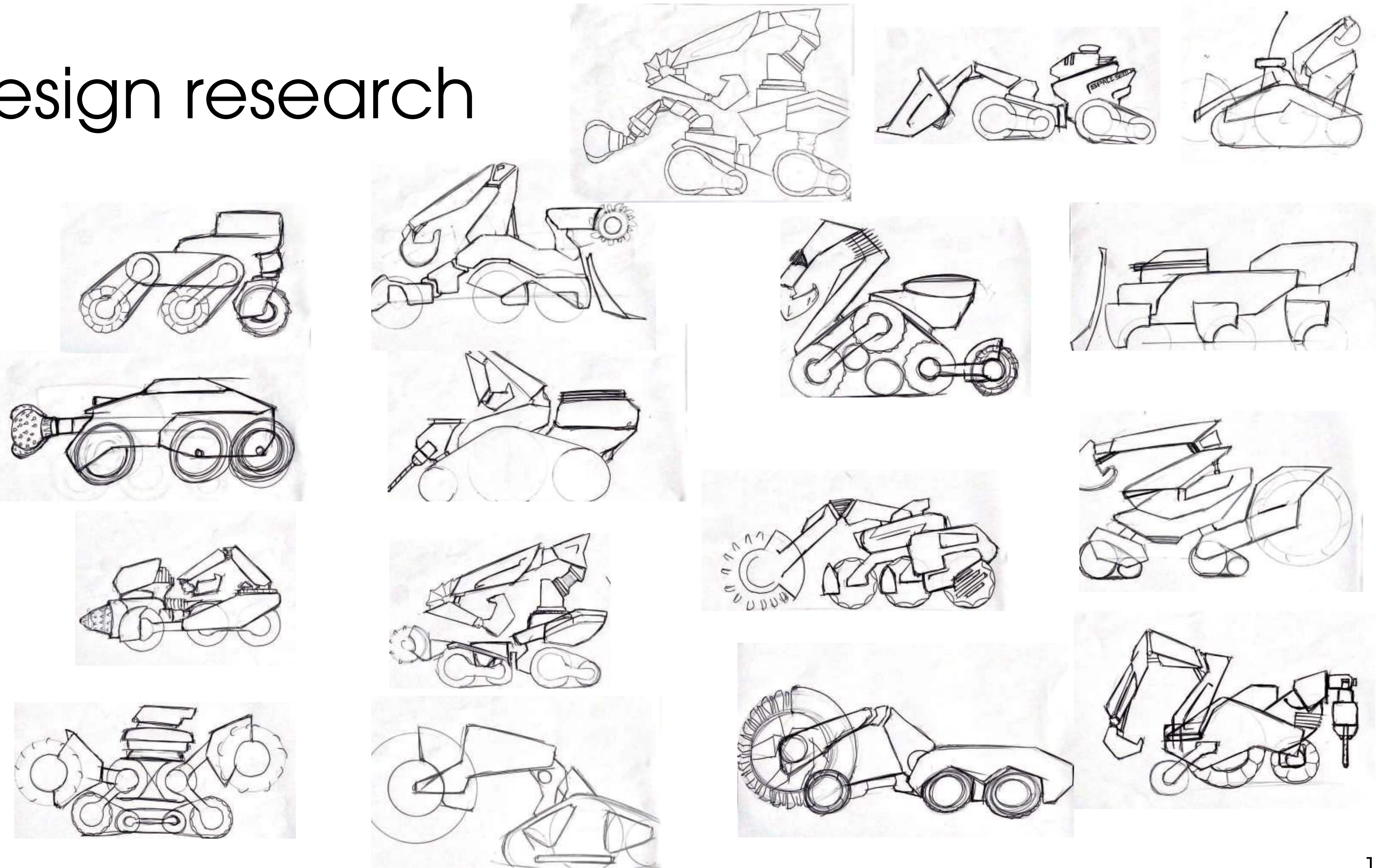
C



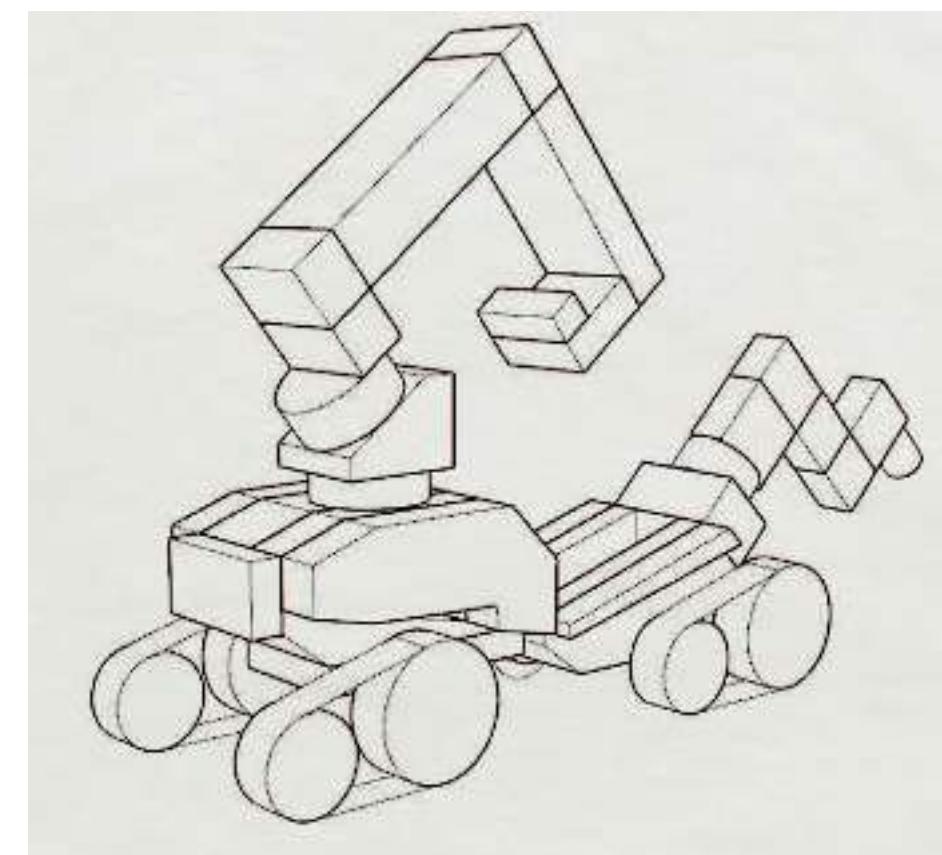
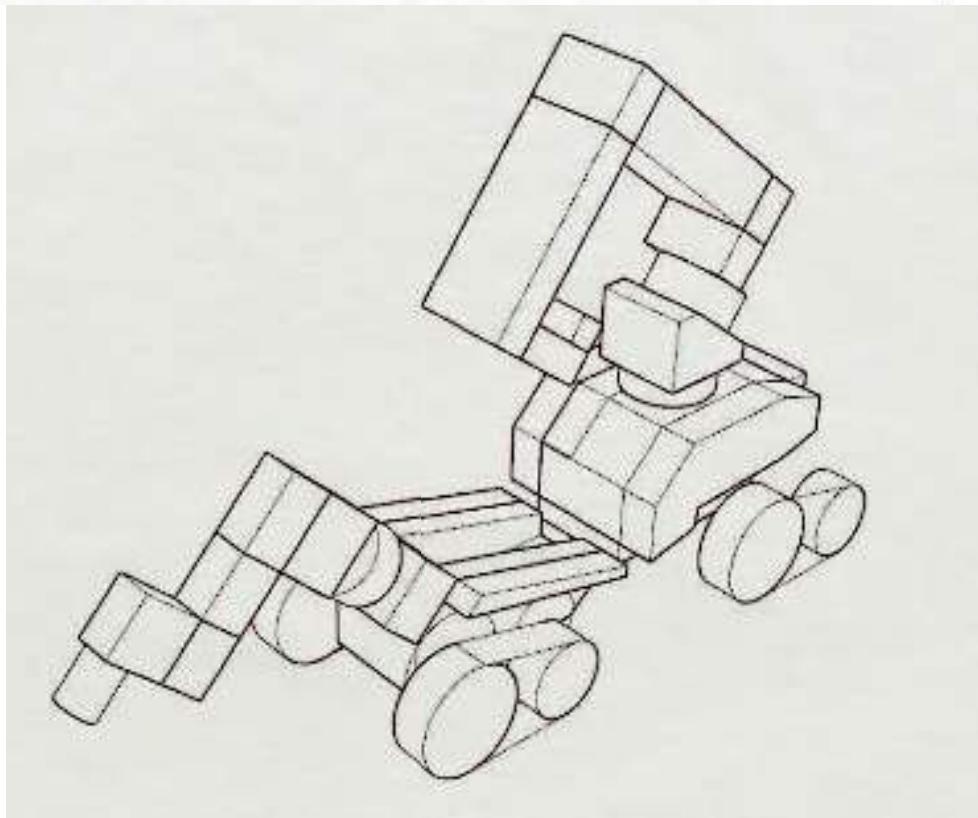
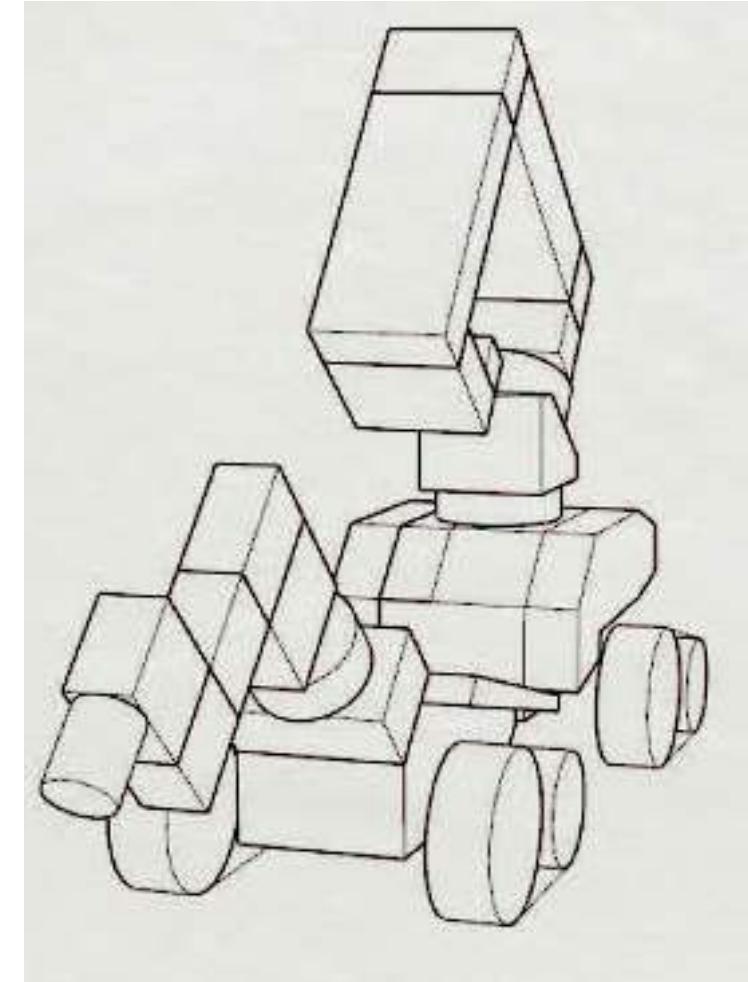
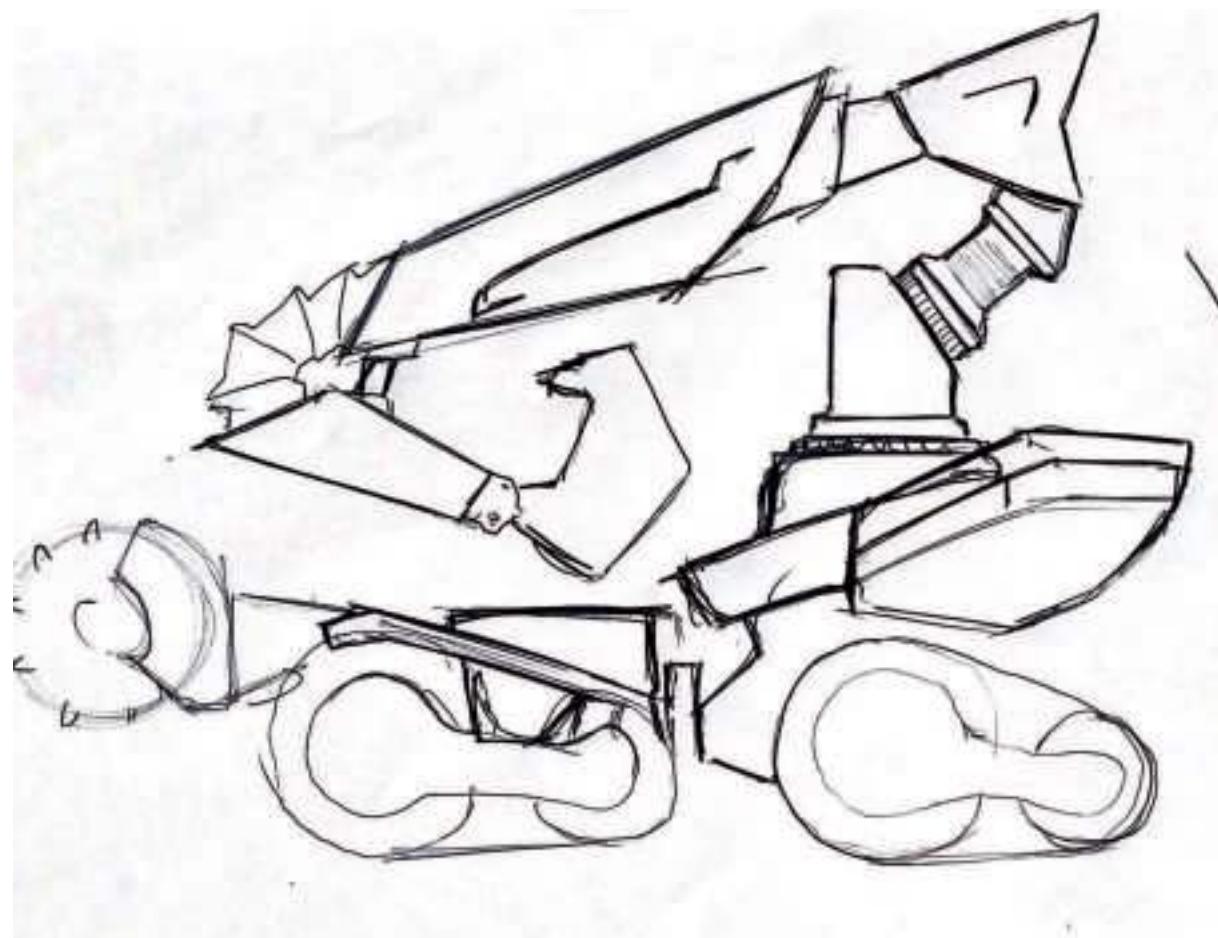


Space
settler

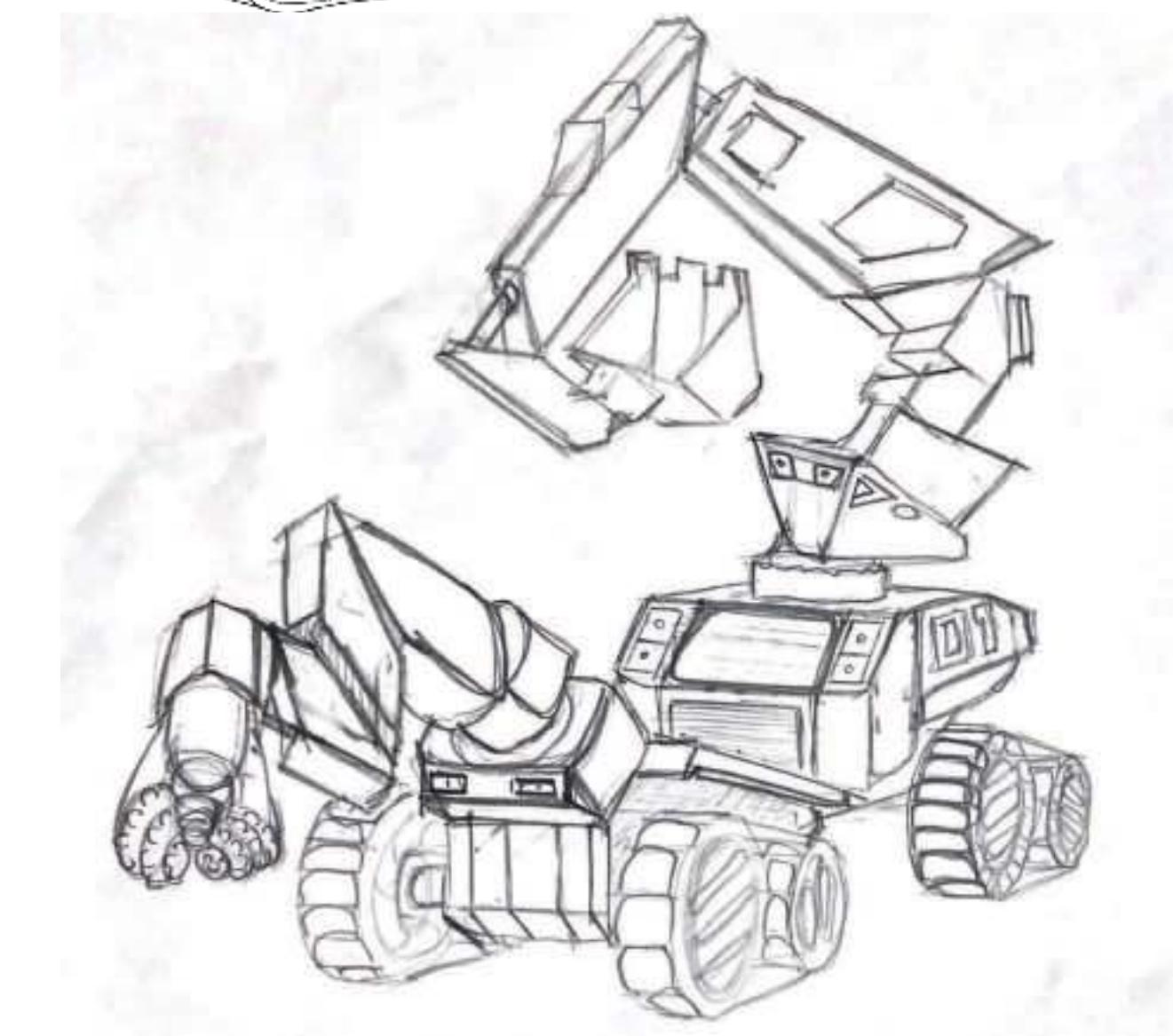
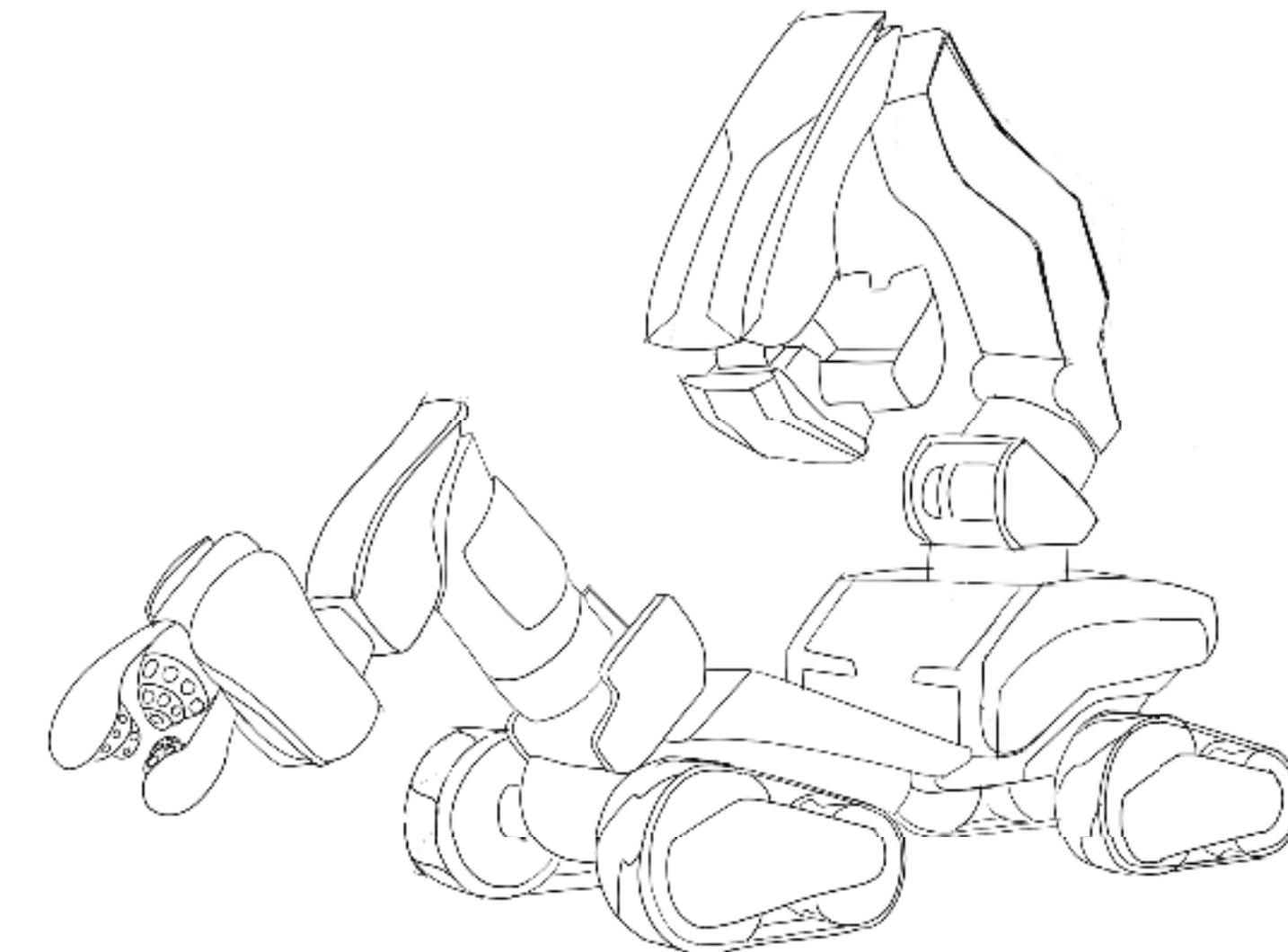
Design research



3d modelling on final sketch



Perspective view from 3d



Final render

