

THE ONE RING™

Name _____

Culture _____ Standard of Living _____

Cultural Blessing _____

Calling _____ Shadow weakness _____

- TRAITS -


Specialties _____

Distinctive Features _____

- ATTRIBUTES -

Body  Favoured

Heart  Favoured

Wits  Favoured

- COMMON SKILLS -

Awe ☐☐☐☐☐☐
 Athletics ☐☐☐☐☐☐
 Awareness ☐☐☐☐☐☐
 Explore ☐☐☐☐☐☐
 Song ☐☐☐☐☐☐
 Craft ☐☐☐☐☐☐

Inspire ☐☐☐☐☐☐
 Travel ☐☐☐☐☐☐
 Insight ☐☐☐☐☐☐
 Healing ☐☐☐☐☐☐
 Courtesy ☐☐☐☐☐☐
 Battle ☐☐☐☐☐☐

Persuade ☐☐☐☐☐☐
 Stealth ☐☐☐☐☐☐
 Search ☐☐☐☐☐☐
 Hunting ☐☐☐☐☐☐
 Riddle ☐☐☐☐☐☐
 Lore ☐☐☐☐☐☐

- SKILL GROUPS -

personality ☐☐☐☐
 movement ☐☐☐☐
 perception ☐☐☐☐
 survival ☐☐☐☐
 custom ☐☐☐☐
 vocation ☐☐☐☐

- WEAPON SKILLS -

_____ ☐☐☐☐☐☐
 _____ ☐☐☐☐☐☐

_____ ☐☐☐☐☐☐
 _____ ☐☐☐☐☐☐

_____ ☐☐☐☐☐☐
 _____ ☐☐☐☐☐☐

Ranged

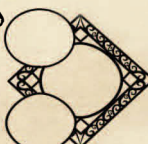
- REWARDS -

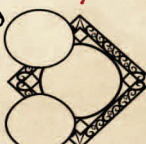
- VIRTUES -

- GEAR -

weapon _____	damage _____	edge _____	injury _____	enc _____
weapon _____	damage _____	edge _____	injury _____	enc _____
weapon _____	damage _____	edge _____	injury _____	enc _____

armour _____	enc _____
headgear _____	enc _____
shield _____	enc _____

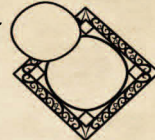
Endurance
 Rating 
 Fatigue

Hope
 Rating 
 Shadow

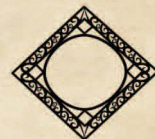
Weary ☐
 Miserable ☐
 Wounded ☐

Experience

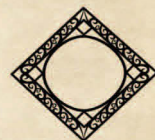
Total



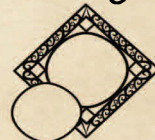
Valour



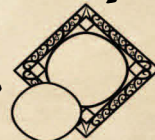
Wisdom



Damage

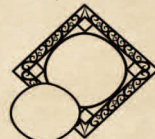


Parry



Shield

Armour



Head gear