

1. Brancher capteurs sur carte Arduino
2. Téléviser le code sur la carte Arduino
3. Lancer MadMapper, y charger les fichiers vidéos dans les Quad
3. Lancer Arduino OSC Utility
4. Dans Arduino OSC Utility, Choisir le port série de l'Arduino
5. Dans Arduino OSC Utility, charger vos réglages antérieurs (s'ils existent, fichier de type *.mmosc) avec le bouton load settings)
6. Dans Arduino OSC Utility, faire les différents réglages
7. Enjoy !

Pour faire fonctionner Arduino OSC Utility :
MAC OSX

In recent versions of OS X, Apple has introduced the "Gatekeeper" system, which makes it more difficult to run applications like those exported from Processing. This application will be "self-signed" which means that Finder may report that the application is from an "unidentified developer". If the application will not run, try right-clicking the app and selecting Open from the pop-up menu. Or you can visit System Preferences → Security & Privacy and select Allow apps downloaded from: anywhere. To avoid the messages entirely, manually code sign your app. For more information: <https://developer.apple.com/developer-id/>

Windows : installer JAVA

Linux : not tested