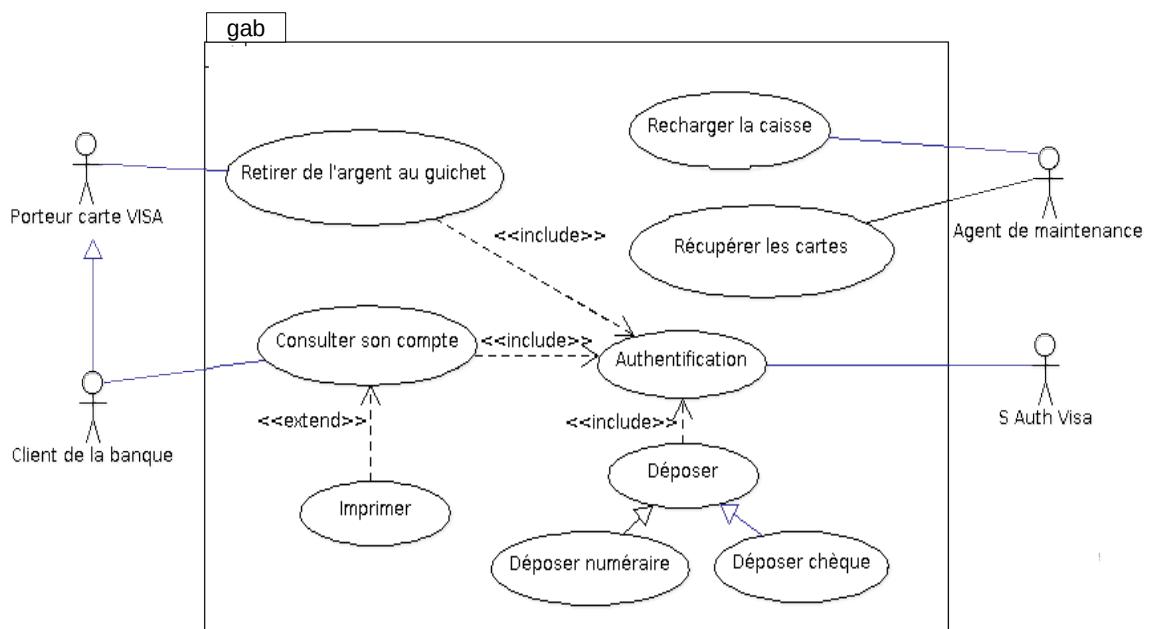


# Résumé de la notation UML

## Les principaux diagrammes

### 1. Cas d'utilisation



### 2. Diagramme de classes

#### Classe, attribut et méthode

NomDeLaClasse
- _attributPrivé : type
- _attributPrivéStatique : type
- méthodePrivée() # méthodeProtégée() + méthodePubliqueStatique()

#### Classe abstraite

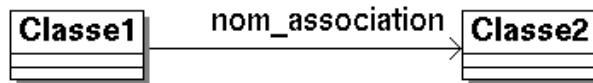
<<abstract>> NomDeLaClasse
+ <<abstract>> méthodeAbstraite() + méthodeConcrète()

#### Interface

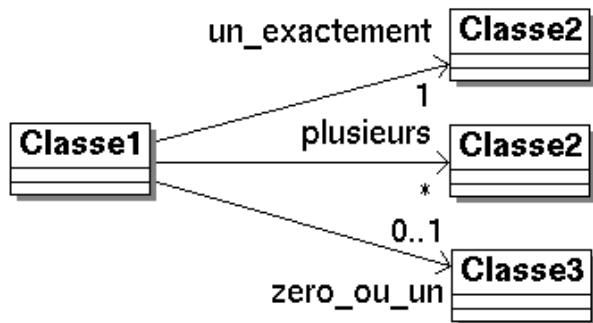
<<interface>> NomDeLInterface
+ méthode1() + méthode2()

### 3. Association

#### *Association standard*



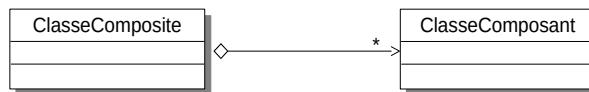
#### *Cardinalité*



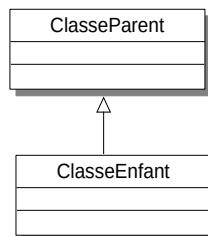
#### *Agrégation*



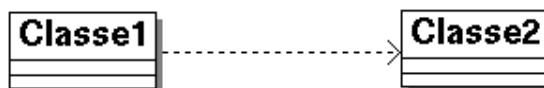
#### *Composition*



#### *Héritage*

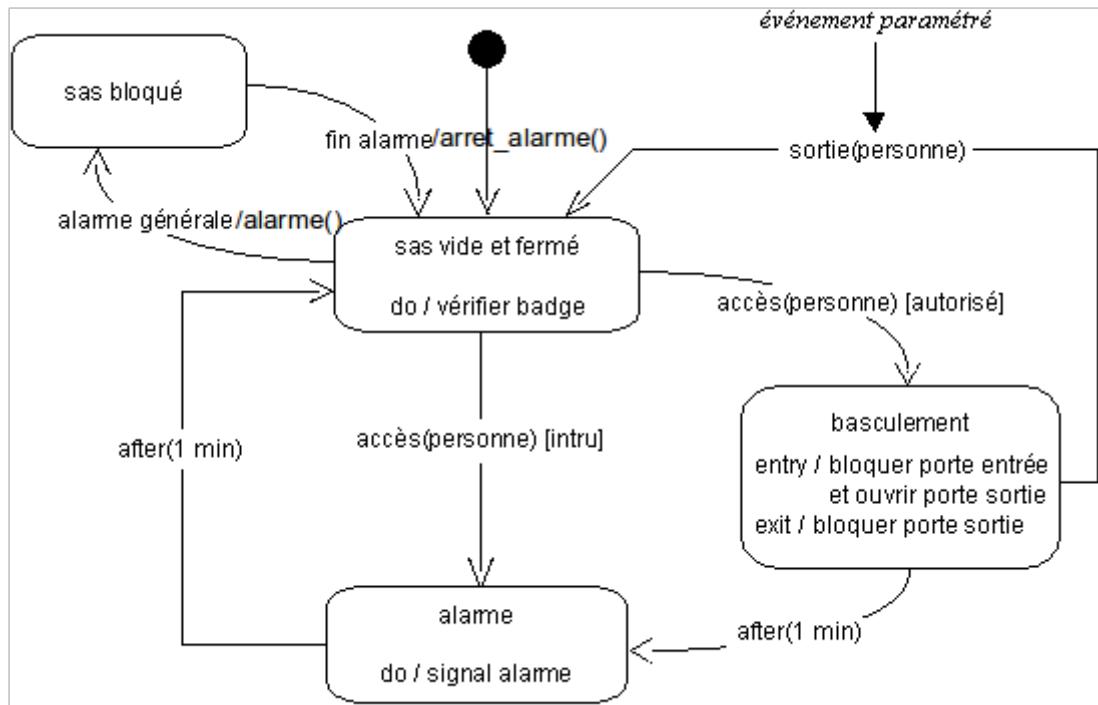


#### *Utilisation*

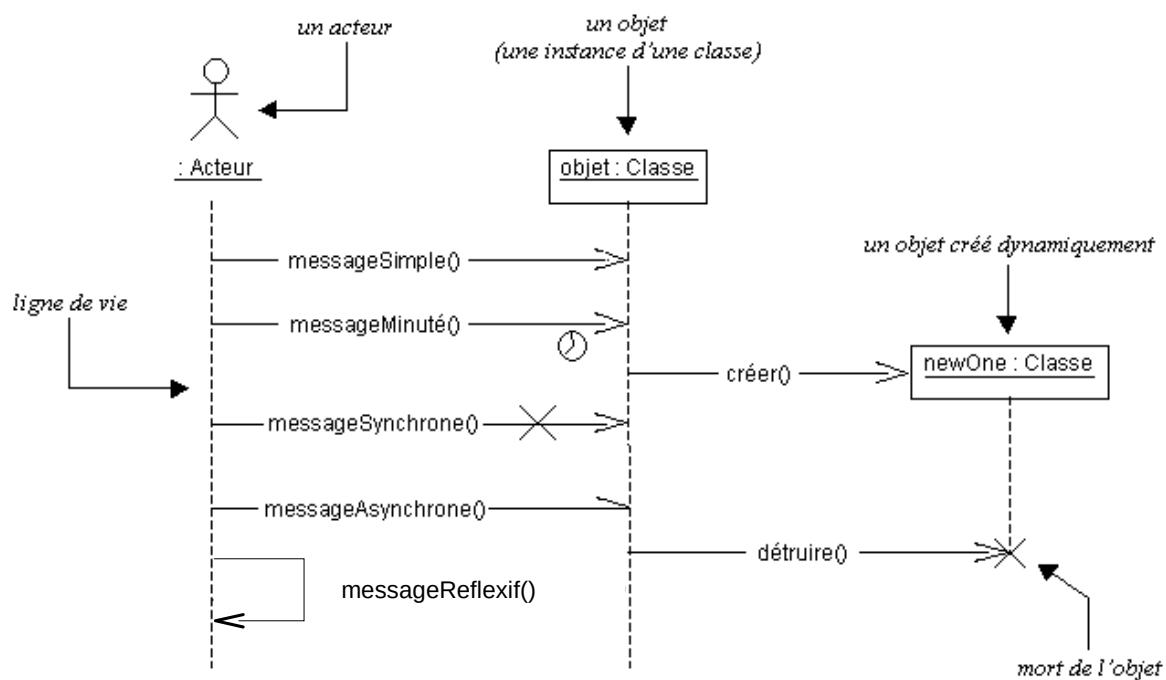


### 3 ■ Résumé de la notation UML

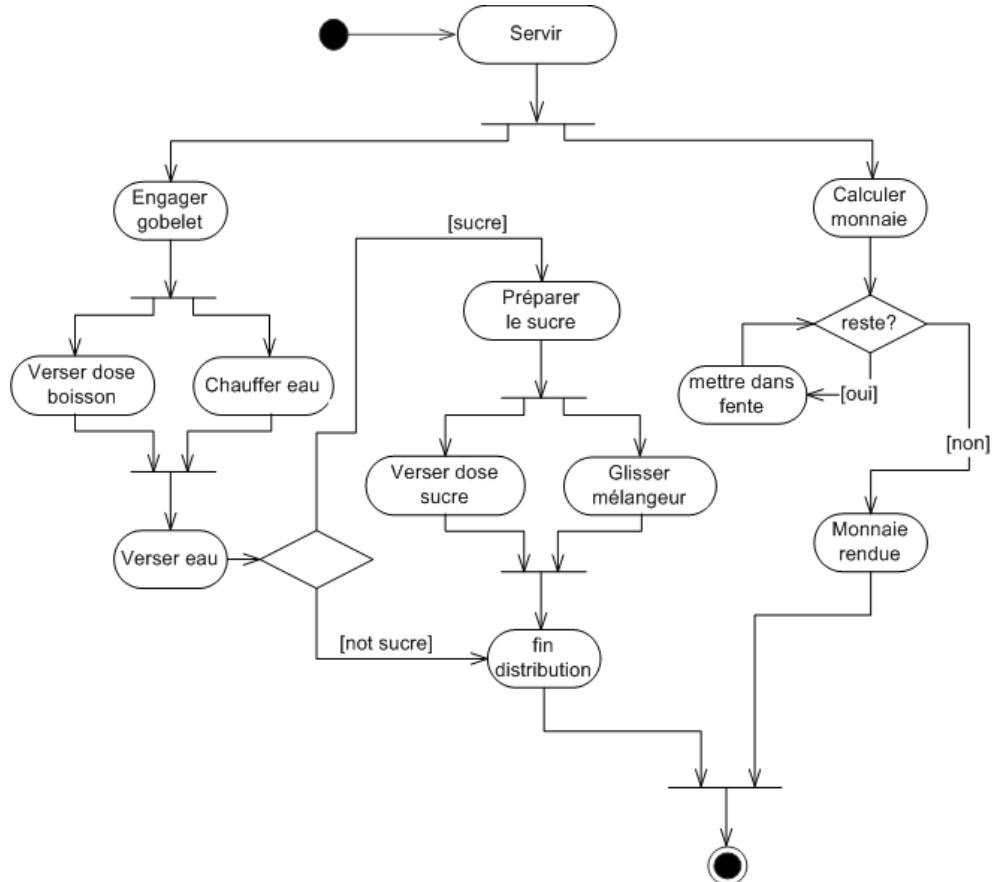
#### 4. Diagramme d'états-transitions



#### 5. Diagramme de séquences



## 6. Diagramme d'activités



## 7. Diagramme de collaboration

