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EDUCATION

TECHNISCHE HOCHSCHULE DEGGENDORF (THD)

2017 - 2019

Master Applied Research in Engineering Science

KOOKMIN UNIVERSITY SEOUL, SOUTH KOREA

2010 - 2016

Bachelor of Electronic Engineering

SKILLS

COMPUTER LANGUAGE

Python (professional) C/C++ (advanced) Java (basics)

DEVELOPMENT TOOLS & LIBRARIES

LangGraph / Google ADK / LangFuse
TensorFlow / PyTorch / cuDNN / TensorRT
MySQL / PostgreSQL / Kafka / REST API
Docker / Datadog / Lens / Grafana
Azure AI Foundry / Google AI Studio
OpenCV / CUDA

LANGUAGE

Korean (native) English (business fluent) German (intermediate)

SEUNG-GU KANG

AI SOFTWARE ENGINEER

INTRODUCTION

Software engineer with 5+ years in AI and over a decade in computer vision, delivering end-to-end solutions from design to deployment. Recently built AI-driven document processing pipelines in the automotive domain using an agent-orchestrated state machine, integrating OCR, CNN-based table structure analysis, and LLM-driven semantic parsing with NER, augmented by human-in-the-loop validation for high-precision, scalable automation.

PROFESSIONAL EXPERIENCE

Carsync GmbH | München

January 2020 - present

- Project ECO / September 2021 present
- Agent-Orchestrated Workflow Automation: Designed and implemented an agentorchestrated state machine using LangGraph and Google ADK to automate complex document workflows in the automotive domain (e.g., leasing contracts, invoices, registration documents)
- Document Extraction and Processing: Built pipelines combining OCR for text recognition, CNN/CRNN for table structure analysis, and LLMs for semantic parsing and NFR
- Custom Model Development: Developed CNN/CRNN models for table structure recognition and a domain-specific classifier model with text vectorization for automotive document categorization
- Performance Optimization: Implemented parallelized processing pipelines, reducing computation time and operational costs for large-scale workloads
- Backend & Integration: Built a Docker-based backend on AWS with MySQL/PostgreSQL integration and Kafka-based microservice communication for scalable deployment
- Project TELPA / January 2020 August 2021
- Developed free parking lot detection system using an external single camera
- Implemented 3D pose estimation from 2D camera data using a trained model
- Engineered quantized object detection models for edge devices (Nvidia Jetson Nano) optimized with TensorRT
- Collected, labeled, and trained multi-country license plate datasets using transfer learning

EXPERIENCE

DE Software GmbH | Dingolfing

Research Assistant (December 2018 - May 2019)

 Developed real-time gesture recognition system on Raspberry Pi using a 3D Timeof-Flight camera

THD Infineon Lab | Deggendorf

Research Student (October 2017 - September 2018)

 Developed an end-to-end gesture recognition product on resource-constrained devices using a 3D ToF camera, including hardware circuit design, battery management, 3D-printed enclosure, embedded firmware, and graphical user interface (GUI) for real-time interaction.