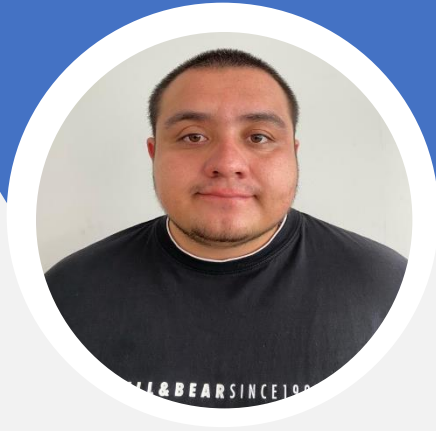










Julio Cesar Álvarez Galicia



Personal Data.

 Julio Cesar Álvarez Galicia.
 Julio.alvarezga@alumno.buap.mx
 www.linkedin.com/in/julio-cesar-álvarez-galicia-509458292
 2228644703.
 Street 4c 102-4 Suburb Bosques
San Sebastian in Puebla city
CP 72310.
 Born August 27, 1997 in cdmx.
 Male.
 Mexican.

SKILLS.

Full stack Developer.

Flutter Developer.

Languages.

Spanish.

English.

About Me.

I am a student of computer scientist engineering, my future aim is gaining all knowledge, skills and soft skills to be a better collaborator with all work teams learning for anyone.

Educational Background

Degree: Computer scientist engineering

Period: August 2019 -Present

University: Benemerita Universidad Autonoma de Puebla

My educational process is carried out in the area of computing in the Faculty of Computer Science, I am currently pursuing an engineering degree in computer science, specializing in the use of languages that apply the object -oriented paradigm, tools for the creation and management of databases and the development of both mobile and web applications.

Tools and IDE's

■ Visual Studio Code ■ IntelliJ Idea ■ Pycharm
■ Sublime Text 3 ■ NeatBeans

Programming languages and technologies

■ Java ■ PHP ■ Dart
■ Python ■ HTML5 ■ CSS3
■ MySQL

Developments

Inventory Management website

- The development of this website was for the approval of the social service, this project implemented technologies such as CSS3, HTML5, PHP, Java Script and MySQL

E-Commerce Website

- This development is in its initial phase, so far, the main language for development has been defined, with Dart being the best option, implementing the flutter framework. This development is being carried out by the work team belonging to the technological development laboratory in the direction of the laboratory coordinator.

Investigation in Viep

- This investigation known as "Design in eXeLearning through learning of the use of the senses in user interfaces for ubiquitous computing" was carried out by carrying out an application in eXeLearning to carry out a test for the senses such as sight, hearing, and the understanding and retention of information, analyzing the results with a couple of test subjects, this research was thoroughly reviewed by a researcher belonging to the viep (Vice-rector for Research and Graduate Studies)