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Open for a job in the field of Game Development to enhance my skills, gain practical experience, and contribute to innovative projects while leveraging my passion for video games and design.

GAME DEVELOPMENT

I WANT MY TOYS

- Contributed as a Unity developer to a game project that was successfully sold to TLM Partners.
- Explored various game genres including 2D, Top Down, Online Multiplayer.
- Developed a Hide and Seek game where 3 toys must evade a demonic child using unique character abilities.
- Developed a multiplayer system using Unity and Photon.

RANKING OF GODS

- Developed a 3D Top Down Local Multiplayer Party Game where four players vie for the top position of an Ascended Cat, tasked with defending its position.
- Played a key role during the game design phase, shaping core gameplay concepts.
- Worked as a Unity developer within a collaborative development team.
- Developed game mechanics for player movement, game state transitions, configuration settings window, and sound effects.
- Successfully integrated various animations, encompassing character animations and visual effects, utilizing the game engine's capabilities.

EXPERIENCE

1 year experience as a software developer

FRONTEND WEB DEVELOPER

Ecofrog México / Querétaro, México

August 2022 - Feb 2023

- Proficient in UX/UI interface design using tools like Adobe Illustrator and Figma for enterprise platforms.
- Skilled in developing static web pages using React and WordPress.

FRONTEND WEB DEVELOPER

Club Campanario / Querétaro, México

January 2022 - June 2022

- Designed and developed UX/UI practices for a mobile and web application catering to a sports club, facilitating space reservations and delivering club-related news to users.
- Developed a web application for access management and notifications within a sports club using React and Bootstrap.

SKILLS

- C#, C++, Unity, Unreal Engine.
- HTML, CSS, JavaScript, React, Bootstrap.
- Figma, Adobe Illustrator, Adobe XD.
- Scrum, Effective communication, Relationship management.

EDUCATION

B.S. in Computer Science and Technology.
Instituto Tecnológico y de Estudios Superiores de Monterrey.
Monterrey, Nuevo León, México
August 2019 - Present