Applied Machine Learning Lecture 5-1: Optimization in machine learning

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The slides are further development of Richard Johansson's slides

February 7, 2020

Overview

Optimization in machine learning

SGD for training a linear regression model

introduction to PyTorch

regularized linear regression models

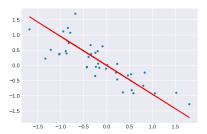
Objective functions for machine learning

- in this lecture, we'll discuss objective functions for our models
- ▶ training a model = minimizing (or maximizing) this objective
- often, the objective consists of a combination of
 - a loss function that measures how well the model fits the training data
 - ► a regularizer that measures how simple/complex the model is

minimizing squared errors

▶ in the least squares approach to linear regression, we want to minimize the mean (or sum) of squared errors

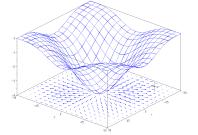
$$f(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^{N} (\mathbf{w} \cdot \mathbf{x}_i - \mathbf{y}_i)^2$$



From calculus: if a "nice" function has a maximum or minimum, then the derivative will be zero there

the gradient

- the multidimensional equivalent of the derivative is called the gradient
- if f is a function of n variables, then the gradient is an n-dimensional vector, often written $\nabla f(x)$
- intuition: the gradient points in the uphill direction



- again: the gradient is zero if we have an optimum
- this intuition leads to a simple idea for finding the minimum:
 - take a small step in the direction opposite to the gradient
 - repeat until the gradient is close enough to zero



Gradient descent, pseudocode

- the same thing again, in pseudocode:
 - 1. set x to some initial value, and select a suitable step size η
 - 2. compute the gradient $\nabla f(x)$
 - 3. if $\nabla f(x)$ is small enough, we are done
 - 4. otherwise, subtract $\eta \cdot \nabla f(x)$ from x and go back to step 2
- conversely, to find the maximum we can do gradient ascent: then we instead add $\eta \cdot \nabla f(x)$ to x

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stochastic gradient descent (SGD)

in machine learning, our objective functions are often defined as sums over the whole training set, such as the least squares loss function

$$f(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^{N} (\mathbf{w} \cdot \mathbf{x}_i - \mathbf{y}_i)^2$$

- ▶ if N is large, it would take time to use gradient descent to minimize the loss function
 - because gradient descent takes into account all the instances in the training set
- stochastic gradient descent: simplify the computation by computing the gradient using just a small part
 - in the extreme case, a single training instance
 - or minibatch: a few instances

SGD: pseudocode

- 1. set w to some initial value, and select a suitable step size η
- 2. select a single training instance x
- 3. compute the gradient $\nabla f(w)$ using x only
- 4. if we are "done", stop
- 5. otherwise, subtract $\eta \cdot \nabla f(w)$ from w and go back to step 2

SGD: pseudocode

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```
\mathbf{w} = (0, \dots, 0)
for (\mathbf{x}_i, y_i) \dots
compute gradient \nabla f_i for current instance (\mathbf{x}_i, y_i)
\mathbf{w} = \mathbf{w} - \eta \cdot \nabla f_i(\mathbf{w})
return \mathbf{w}
```

when to terminate SGD?

- simple solution: fixed number of iterations
- or stop when we've seen no improvement for some time
- or evaluate on a held-out set: early stopping

applying SGD to the least squares loss

the least squares loss function:

$$f(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^{N} (\mathbf{w} \cdot \mathbf{x}_i - \mathbf{y}_i)^2$$

let's consider just a single instance:

$$f_i(\mathbf{w}) = (\mathbf{w} \cdot \mathbf{x}_i - y_i)^2$$

▶ for this instance, the gradient of the least squares loss with respect to w is

$$\nabla f_i(\mathbf{w}) = 2 \cdot (\mathbf{w} \cdot \mathbf{x}_i - \mathbf{y}_i) \cdot \mathbf{x}_i$$

plugging it back into SGD \Rightarrow Widrow-Hoff again!

```
\mathbf{w} = (0, \dots, 0)

for (\mathbf{x}_i, \mathbf{y}_i) \dots

\nabla f_i(\mathbf{w}) = 2 \cdot \operatorname{error} \cdot \mathbf{x}_i

\mathbf{w} = \mathbf{w} - \eta \cdot \nabla f_i(\mathbf{w})

return \mathbf{w}
```

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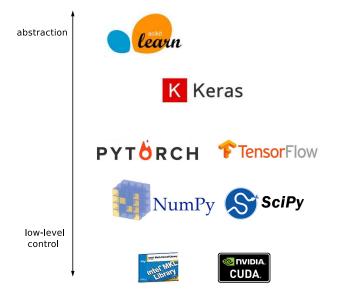
Optimization in machine learning

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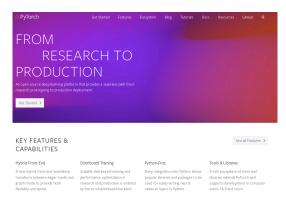
regularized linear regression models

the Python machine learning ecosystem (selection)



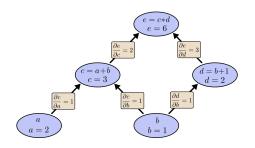
finding and installing PyTorch

- easy to install using conda
- https://pytorch.org/



what is the purpose of PyTorch?

- on a high level: a library for prototyping ML models
- ▶ on a low level: NumPy-like with automatic gradients
- easy to move computations to a GPU (if available)



source

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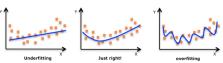
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recall: the fundamental tradeoff in machine learning

- goodness of fit: the learned model should describe the examples in the training data
- regularization: the model should be simple

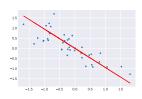




[mage source]

the least squares loss just takes care of the first part!

$$f(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^{N} (\mathbf{w} \cdot \mathbf{x}_i - \mathbf{y}_i)^2$$



what does it mean to "keep the model simple"?

- concretely, how can we add regularization to the linear regression model?
- the most common approach is to add a term that keeps the weights small
- ► for instance, by penalizing the squared length (norm) of the weight vector should be small:

$$\|\mathbf{w}\|^2 = w_1 \cdot w_1 + \ldots + w_n \cdot w_n = \mathbf{w} \cdot \mathbf{w}$$

▶ this is called a L_2 regularizer (or a L_2 penalty)

combining the pieces

we combine the loss and the regularizer:

$$\frac{1}{N} \sum_{i=1}^{N} \mathsf{Loss}(\boldsymbol{w}, \boldsymbol{x}_i, y_i) + \alpha \cdot \mathsf{Regularizer}(\boldsymbol{w})$$
$$= \frac{1}{N} \sum_{i=1}^{N} (\boldsymbol{w} \cdot \boldsymbol{x}_i - y_i)^2 + \alpha \cdot \|\boldsymbol{w}\|^2$$

ightharpoonup in this formula, lpha is a "tweaking" parameter that controls the tradeoff between loss and regularization

ridge regression

ightharpoonup the combination of least squares loss with L_2 regularization is called ridge regression

$$\frac{1}{N}\sum_{i=1}^{N}(\boldsymbol{w}\cdot\boldsymbol{x}_{i}-\boldsymbol{y}_{i})^{2}+\alpha\cdot\|\boldsymbol{w}\|^{2}$$

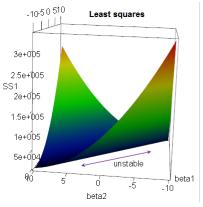
- ▶ in scikit-learn: sklearn.linear_model.Ridge
- (unregularized least squares: sklearn.linear_model.LinearRegression)

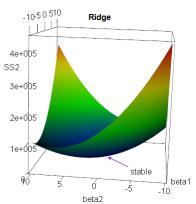
discussion

$$\frac{1}{N}\sum_{i=1}^{N}(\boldsymbol{w}\cdot\boldsymbol{x}_{i}-\boldsymbol{y}_{i})^{2}+\alpha\cdot\|\boldsymbol{w}\|^{2}$$

- \blacktriangleright what happens if we set α to 0?
- \blacktriangleright what happens if we set α to a huge number?

why "ridge"?





[Image source]

SGD for the ridge regression model

$$\frac{1}{N}\sum(\boldsymbol{w}\cdot\boldsymbol{x}_i-\boldsymbol{y}_i)^2+\alpha\cdot\|\boldsymbol{w}\|^2$$

the gradient with respect to a single training instance is

$$\nabla f_i(\mathbf{w}) = 2 \cdot \operatorname{error} \cdot \mathbf{x}_i + 2 \cdot \alpha \cdot \mathbf{w}$$

$$\mathbf{w} = (0, \dots, 0)$$

for (\mathbf{x}_i, y_i) in the training set
 $\mathbf{g} = \mathbf{w} \cdot \mathbf{x}_i$
error $= \mathbf{g} - y_i$
 $\mathbf{w} = \mathbf{w} - \eta \cdot (\text{error} \cdot \mathbf{x}_i + \alpha \cdot \mathbf{w})$
return \mathbf{w}

the Lasso and ElasticNet models

ightharpoonup another common regularizer is the L_1 norm

$$\|\mathbf{w}\|_1 = |w_1| + \ldots + |w_n|$$

- ightharpoonup the L_1 norm gives the Lasso model
- \triangleright combination of L_1 and L_2 gives the **ElasticNet** model
- in scikit-learn:
 - sklearn.linear_model.Lasso
 - sklearn.linear_model.ElasticNet

why does Lasso give zero coefficients?

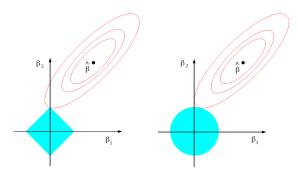


FIGURE 3.11. Estimation picture for the lasso (left) and ridge regression (right). Shown are contours of the error and constraint functions. The solid blue areas are the constraint regions $|\beta_1| + |\beta_2| \le t$ and $\beta_1^2 + \beta_2^2 \le t^2$, respectively, while the red cllipses are the contours of the least squares error function.

► figure from Hastie et al. book