Julius Emmanuel

A passionate Frontend Web Developer with expertise in modern web technologies and a keen attention to detail. My interest lies in creating visually appealing, interactive and performant web experiences

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EXPERIENCE

Student Corner Solutions, Lagos, Nigeria — Volunteer Frontend Web Developer

MAY 2023 - PRESENT

- I utilized Git Version Control for source code management and collaboration
- Tasked with building performant and reusable React Components
- I made research on the best practices to follow to ensure code maintainability and readability
- I utilized firebase to store waitlist data
- Experience integrating with REST APIs to retrieve and manipulate data from the backend
- I implemented welcome email disbursement using Next.js server action and Resend
- I designed a compatible welcome email component/template using React emails
- I worked with the Zustand state management tool to manage global state data in the web app
- Participated in weekly stand ups to deliver progress updates
- I utilized Javascript ES5+ and Typescript in projects I worked on to ship bug-free and performant web applications
- I suggested a feature and an implementation process to be seen in subsequent release of the product

Emedic, Lagos, Nigeria — Frontend Web Developer Intern

SEPTEMBER 2023 - NOVEMBER 2023

- I designed and developed the home and contact page for the Emedic web app ensuring intuitive and visually appealing user interfaces
- I implemented smooth and seamless animations using Framer motion
- Ensured cross-browser compatibility across multiple browsers and devices
- Participated in weekly stand ups to provide updates on progress of assigned tasks

SKILLS

HTML5, CSS3, Bootstrap, Javascript, Typescript, Node.js, MongoDB, React + Next.js, Next-auth, Firebase, Zustand, Framer motion, Git, Github, Tailwind

LANGUAGES

English

EDUCATION

Lagos State University (LASU), Lagos, Nigeria — *Bsc. Ed Computer Science*

JANUARY 2022 - PRESENT

- Computer science fundamentals
 - o Programming languages (VB.net, Javascript, Python)
 - o Data structures and algorithm
 - o Operating system and computer architecture
- Curriculum development and design
- Effective teaching methods and strategies
- Educational psychology and learning theories
- Educational Technology