

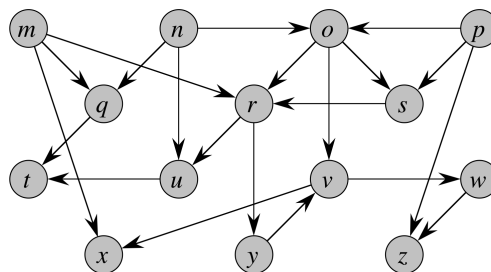
## Exercise Sheet Week 14

### DSK814

#### A(I). Solve in the practice sessions

1. Cormen et al., 4. Edition: Exercise 20.4-1 (page 575) [Cormen et al., 3. Edition: Exercise 22.4-1 (page 614)].

Run `TOPOLOGICAL-SORT( $G$ )` on the graph  $G$  below and specify the resulting order of the nodes. Assume that both the nodes considered in the **for** loop in line 5 of `DFS( $G$ )` and the neighbor lists are sorted in alphabetical order.



2. Provide the solution to the following recurrences.

$$T(n) = 2 \cdot T(n/3) + n$$

$$T(n) = 32 \cdot T(n/4) + n^{2.5}$$

3. For each of the statements below, indicate whether they are true or false.

- (a)  $n^2 = O(n)$
  - (b)  $n^2 = \Theta(n^2)$
  - (c)  $n^4 = O(5n^3 + 3n^5)$
  - (d)  $n^4 = \Theta(5n^3 + 3n^5)$
  - (e)  $n \log n = O(n^{1.5})$
  - (f)  $n = O(\log n)$
  - (g)  $(\log n)^{10} = O(n^{0.1})$
  - (h)  $1 = O(n)$
  - (i)  $n^2 = o(n^3)$
  - (j)  $n^3 = \omega(n^3)$
4. Provide the state of the array  $[5, 4, 3, 2, 1, 10, 9, 8, 7, 6]$  after performing BUILD-MAXHEAP.
  5. Insert the values 3, 5 and 15 into the hash table  $H$  using double hashing and the two auxiliary hash functions

$$h_1(x) = (5x + 1) \bmod 13,$$

$$h_2(x) = 1 + (x \bmod 12).$$

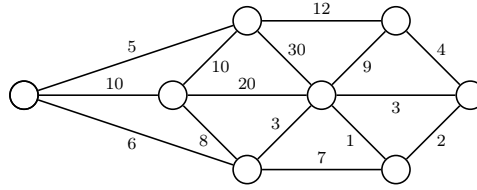
Provide the state of  $H$  after the last insertion.

$H$ :

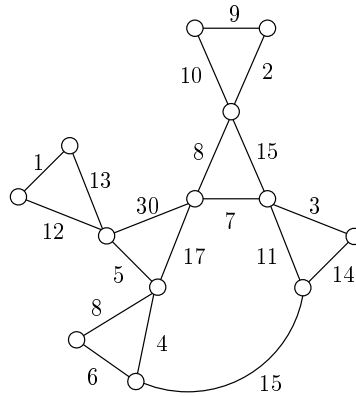
0	1	2	3	4	5	6	7	8	9	10	11	12
18		8			6			30	25		2	23

## A(II). Solve in the practice sessions

1. Cormen et al., 4. Edition: Exercise 20.5-1 (page 580) [Cormen et al., 3. Edition: Exercise 22.5-1 (page 620)].  
How much can the number of strong connected components change when adding a new edge to a directed graph?
2. Provide a MST for the graph below using both Prim-Jarník's and Kruskal's algorithm.



3. Provide a MST for the graph below using both Prim-Jarník's and Kruskal's algorithm.



4. Cormen et al., 4. Edition: Exercise 21.2-4 (page 598) [Cormen et al., 3. Edition: Exercise 23.2-4 (page 637)].
- What is the running time of Kruskal's algorithm if all edge weights are integers between 1 and  $|V|$ ?
5. For each of the following algorithms, specify the asymptotic running time in  $O$ -notation as a function of  $n$ .

ALGORITHM1( $n$ )

$s = 0$

**for**  $i = 1$  **to**  $n$

**for**  $j = i$  **to**  $n$

$s = s + 1$

ALGORITHM2( $n$ )

**for**  $i = 1$  **to**  $n$

$s = n$

**while**  $s > 1$

$s = \lfloor s/2 \rfloor$

ALGORITHM3( $n$ )

$s = 0$

**for**  $i = 1$  **to**  $n$

**for**  $j = i$  **to**  $n$

**for**  $k = i$  **to**  $j$

$s = s + 1$

ALGORITHM4( $n$ )

$s = 0$

**while**  $n > 1$

**for**  $i = 1$  **to**  $n$

$s = s + 1$

$n = \lfloor n/2 \rfloor$

## B(I). Solve at home before tutorial in week 15

1. Cormen et al., 4. Edition: Exercise 20.4-5 (page 576) [Cormen et al., 3. Edition: Exercise 22.4-5 (page 615)].

Another way to topologically sort a directed acyclic graph  $G = (V, E)$  is to repeatedly find a vertex of in-degree 0, output it, and remove it and all of its outgoing edges from the graph. Explain how to implement this idea so that it runs in time  $O(|V| + |E|)$ . What happens to this algorithm if  $G$  has cycles?

2. Sort the array [8345, 7112, 1830, 5001, 4345, 2222, 9112, 6363] in ascending order using RADIX-SORT( $A, 4$ ). Show the state of  $A$  after performing three of the five iterations of RADIX-SORT( $A, 4$ ).
3. A file with 1900 characters in total contains the following characters with the specified frequencies.

Character	a	e	i	o	u	y
Frequency	400	750	300	150	200	100

Create a Huffman tree on this input and specify the resulting code words for the characters a, e, i, o, u and y. Argue how many bits the encoded file requires, i.e. specify the total length of the 1900 encoded characters.

4. Consider sorting  $n$  elements by their keys which are either 0 and 1. For this type of input, specify the worst and best case running times for the algorithms COUNTINGSORT, INSERTIONSORT, MERGESORT and QUICKSORT. Fill in the following table with  $O(n)$ ,  $O(n \log n)$ ,  $O(n^2)$ .

	Worst Case	Best Case
COUNTINGSORT		
INSERTIONSORT		
MERGESORT		
QUICKSORT		

## B(II). Solve at home before tutorial in week 15

- Specify which of the following four arrays  $A_1, A_2, A_3$  and  $A_4$  represent a min-heap.

$A_1$  : [7, 4, 9, 2, 6, 8, 10, 1, 3, 5]

$A_2$  : [1, 2, 3, 4, 6, 7, 8, 9, 10]

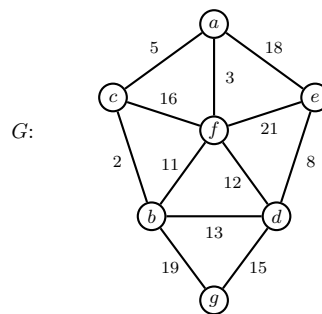
$A_3$  : [1, 2, 3, 4, 1, 2, 3, 4, 5, 6]

$A_4$  : [1, 1, 1, 1, 1, 1, 1, 1, 1, 1]

- Provide the min-heap after performing HEAP-EXTRACT-MIN on  $A$ .

$A$  : [1, 2, 3, 4, 6, 7, 8, 9, 10]

- Consider using Kruskal's algorithm to find an MST for graph  $G$  below.



- State which edges are included in the MST after Kruskal's algorithm has examined 7 edges.
- Specify the connected components given by the edges in part (a).
- Provide the weight of the MST for  $G$ .

- (d) Assume that Kruskal algorithm uses a disjoint-set data structure that is implemented via a forest of trees using both the union-by-rank and path-compression heuristics. Whenever UNION uses  $\text{LINK}(x, y)$  on two nodes  $x$  and  $y$  of the same rank, the lexicographically smallest node becomes the new root.

State the disjoint-set forest after Kruskal's algorithm has examined 7 edges. Each tree in the forest is specified by listing its edges and the root and its rank. For example, the following tree is specified by  $(x, y), (y, z), (x, t), \text{root} = x, \text{rang} = 2$ .

