OOPSLA 2020 Artifact Evaluation

We provide a VM image that has our project ConSysT preinstalled. Note that the VM is configured to use $8192\mathrm{MB}$ of memory as it needs to run multiple JVMs to execute the provided benchmarks .

The user credentials for the virtual machine are: * Username: consyst * Password: consyst

Executing the benchmarks

In the paper, there are benchmarks for five different case studies (see Section 6.1). In the following, we explain how to execute them on the provided VM image.

Open a terminal and navigate to the root of the code repository.

\$ cd ~/consysT-code

Each case study as well as the benchmarks for the case study are located in a different folder:

- Counter in demos/counter
- TicketShop in demos/concert-tickets
- MixT Message Groups in demos/message-groups
- E-Commerce in demos/eshop
- IP Twitter Clone in demos/twitter-clone

Open a terminal and navigate to the directory of the case study that you want to execute. For example, for the Counter case study type:

\$ cd demos/counter

You can execute the performance benchmark from the paper. For that execute the run-artifact.sh script located in the benchmark folder.

\$./run-artifact.sh

This will execute the performance benchmarks for the weak, strong and mixed configurations. The benchmarks executes a few warmup and measure iterations. The configuration file of the benchmarks are in src/main/resources/local. The benchmarks use the configuration files in weak, mixed and strong, respectively.

The benchmark will generate some raw output in bench-results/artifact. However, the script also processes the raw results. After the benchmarks are executed, a browser window opens with two tabs, each showing a graph with the results of the run. One graph (y-axis labelled normalized_mean) shows the percentage of mean runtime over all runs of the weak and mixed configuration compared to the strong configuration (cf. Figure 7 in the paper). The other graph (y-axis labelled mean) shows the absolute mean runtime.

Troubleshooting

In case a benchmark fails to execute, you need to rerun the whole script. Before rerunning, ensure that all processes are stopped. For that, you can kill all Java processes:

pkill -f java