

# History

Your country has been conquered by enemy forces. You have to kill them and reconquer the bases of the maps. You should move quickly and shot carefully to destroy your enemies

# Controls

Shot: SPACE

Move: WASD

Conquer a base: Stay on base

# Notes

The gameplay of our game could have been better. The problem was that we decided to develop a game too ambitious for the Amstrad CPC for the time we had. So we reduced mechanics (made them simpler) and enemies for the game.

Anyways, we have had a lot of fun making our game.

We have to add into the game a sprite of Camelot Warriors de Dinamic. In the main menú there are climbing plants with red and blue flowers as the original game.