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# Import Required Library
from tkinter import *
import datetime
import time
import winsound
from threading import *
# Create Object
root = Tk()
# Set geometry
root.geometry("400x200")
# Use Threading
def Threading():
     t1=Thread(target=alarm)
     t1.start()
def alarm():
     # Infinite Loop
     while True:
          # Set Alarm
          set_alarm_time = f"{hour.get()}:{minute.get()}:{second.get()}"
          # Wait for one seconds
          time.sleep(1)
          # Get current time
          current_time = datetime.datetime.now().strftime("%H:%M:%S")
          print(current_time, set_alarm_time)
          # Check whether set alarm is equal to current time or not
          if current_time == set_alarm_time:
               print("Time to Wake up")
               # Playing sound
               winsound.PlaySound("sound.wav", winsound.SND_ASYNC)
# Add Labels, Frame, Button, Optionmenus
Label(root, text="Alarm Clock", font=("Helvetica 20 bold"), fq="red").pack(pady=10)
Label(root,text="Set Time",font=("Helvetica 15 bold")).pack()
frame = Frame(root)
frame.pack()
hour = StringVar(root)
hours = ('00', '01', '02', '03', '04', '05', '06', '07', '08', '09', '10', '11', '12', '13', '14', '15', '16', '17', '18', '19', '20', '21', '22', '23',
hour.set(hours[0])
hrs = OptionMenu(frame, hour, *hours)
hrs.pack(side=LEFT)
minute = StringVar(root)
minutes = ('00', '01', '02', '03', '04', '05', '06', '07', '08', '09', '10', '11', '12', '13', '14', '15', '16', '17', '18', '19', '20', '21', '22', '23', '24', '25', '26', '27', '28', '29', '30', '31',
                                                                 '15',
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