

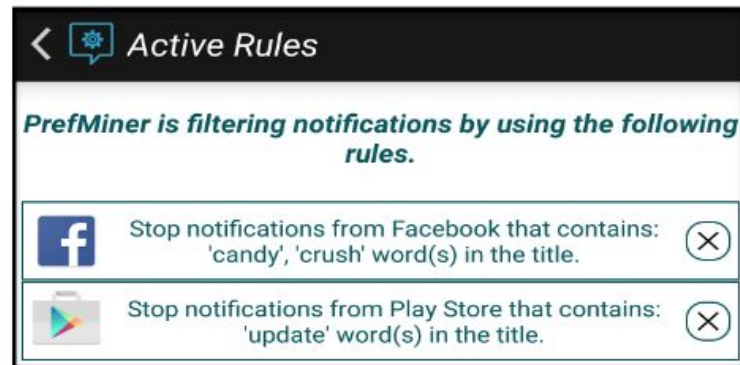
PrefMiner: Mining User's Preferences for Intelligent Mobile Notification Management

Motivation:

- Interruptibility management system should
 - send notifications only in OM
 - stop non-useful, uninteresting or irrelevant notifications

Goal:

- An app that learns the *types of information users prefer to receive via notifications* in different situations



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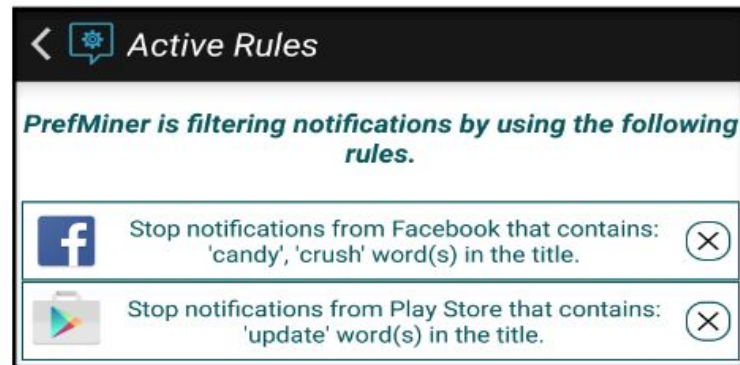
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Summary:

- Offline evaluation on MyPhone & Me dataset
 - 18 users // 11,185 notifications // with at least 14 days of data for each user
- In-the-wild 15-day experiment
 - 16 subjects are suggested 179 rules
 - 56.98% of suggested rules are accepted
 - 45% of unwanted notifications are filtered out



PrefMiner: Design Choices

1. Learning users' preferences instead of modeling their interruptibility by
 - a. learning the different types of *unwanted* interruptions that users explicitly refuse by dismissing notifications
 - b. Then, dismiss *unwanted* types of interruption
2. Association rules over ML models because:
 - a. Users should be involved while removing *unwanted* interruptions without compromising the reception of any important information
 - b. Interpretability of rules
 - i. ML models from previous studies are not interpretable [21,28,24]
 - ii. Mined association rules can be easily understood by users
 - iii. Users can provide their feedback about the mined association rules


Mining User Preferences:

1. Notification title classification

- a. Standard NLP preprocessing of notification title
- b. Constructing a clusters for each app's notifications
 - Compute Document-Term Matrix (DTM)
 - Clustering each application's notifications separately with DTM and DBSCAN (e.g., N_1 , N_2)

- D1 = "I like databases"
- D2 = "I dislike databases",

then the document-term matrix would be:



	I	like	dislike	databases
D1	1	1	0	1
D2	1	0	1	1

2. Constructing Association Rules using

- a. Context
 - Type of notification
 - Location
 - Time of the day
 - User's physical activity (e.g., Walking, still)
- b. Consequent
 - Whether Accept or Dismiss notification

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 - i. Context
 - Type of notification
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 - ii. Consequent
 - Whether Accept or Dismiss notification

Example:

Observed User Behavior:

1. always dismiss Twitter suggestion (N1) notifications for who to follow;
2. accepts Facebook birthday reminder notifications (N2) only in the morning while she is at home;
3. does not accept WhatsApp notifications from Alice (N3) while at work.

Association Rules from User Behavior:

$\{N_1\} \rightarrow \{Dismiss\}$
 $\{N_2, Home, Morning\} \rightarrow \{Accept\}$
 $\{N_2, Home, Afternoon\} \rightarrow \{Dismiss\}$
 $\{N_2, Home, Evening\} \rightarrow \{Dismiss\}$
 $\{N_2, Home, Night\} \rightarrow \{Dismiss\}$
 $\{N_2, Work\} \rightarrow \{Dismiss\}$
 $\{N_2, Other\} \rightarrow \{Dismiss\}$
 $\{N_3, Home\} \rightarrow \{Accept\}$
 $\{N_3, Other\} \rightarrow \{Accept\}$
 $\{N_3, Work\} \rightarrow \{Dismiss\}$

Evaluation of Rule-based Mechanism: Setting

Dataset: My Phone and Me [25]

- 18 users
- 11,185 notifications

Eval procedure

- For each user 10-fold CV ~ 9:1 train:test split
 - So for each fold
 - ARs are mined from 90% of user data
 - Tested on 10% of user data
- Aggregated users' scores by
 - Mean
 - (margin of) Standard error with 95% CI

Eval Metrics:

- *Recall*
- *Precision*

Outcome variable

- *notification response*: the user's response (i.e., click or dismiss) to a notification;

Context Features:

- *notification type*: the identifier of the cluster to which the notification belongs;
- *arrival time*: the arrival time of the notification considering four time slots – morning (6-12), afternoon (12-16), evening (16-20) and night (20-24 and 0-6);
- *activity*: the user's physical activity (includes still, walking, running, biking and in vehicle) when the notification arrived;
- *location*: the user's location when the notification arrived;

Evaluation of Rule-based Mechanism: Results

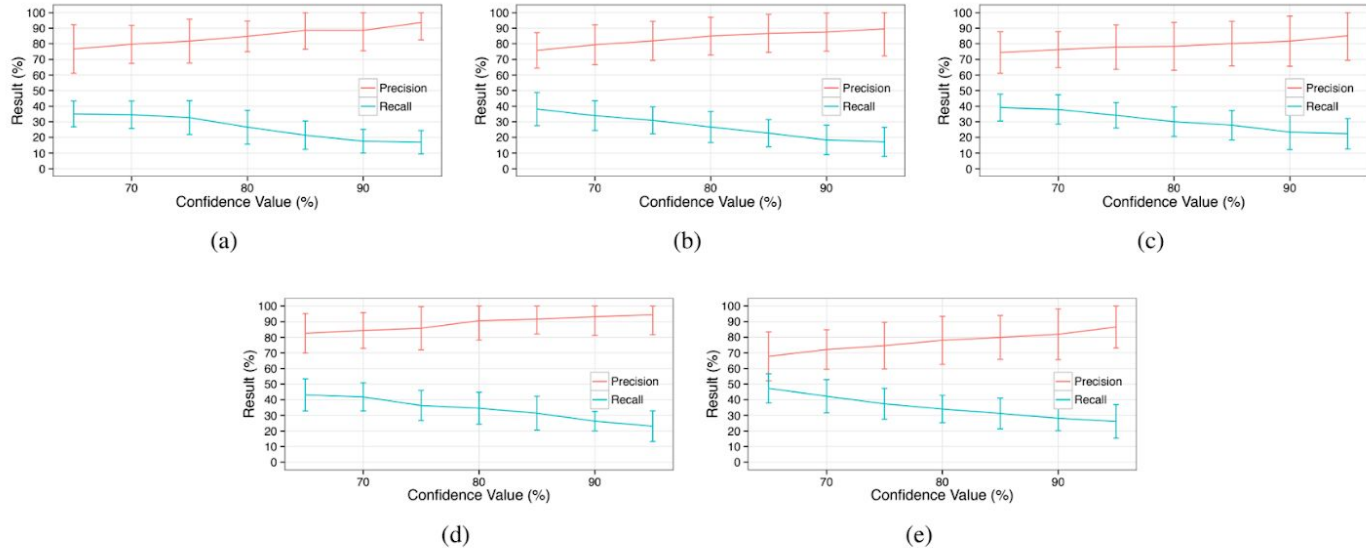


Figure 2. Prediction results for association rules discovered by using notification response along with: (a) AR1: notification type; (b) AR2: notification type and activity; (c) AR3: notification type and arrival time; (d) AR4: notification type and location; (e) AR5: notification type, activity, arrival time and location.

Key Insight:

- user's preference for receiving notifications does not depend on the activity and arrival time
- User preference for notification depends on the type of information it contains and the location of the user
 - o at a confidence of 80%, 35 recall and 90% precision is achieved

Evaluation Results: Online Learning

Setting:

- It is not mentioned how many users and notifications
- New rules are constructed at the end of each day using notifications from Day 1 till Day N-1, evaluated on Notifications of Day N
- Confidence of the rules are color coded

Observation:

- Rules with C_{\min} as 80 and below start filtering notifications from the 3rd day and by the 7th day they achieve the recall of 25-35% and precision around 90%.
- other rules could achieve the recall of 10% and precision above 90% by 7-th day.

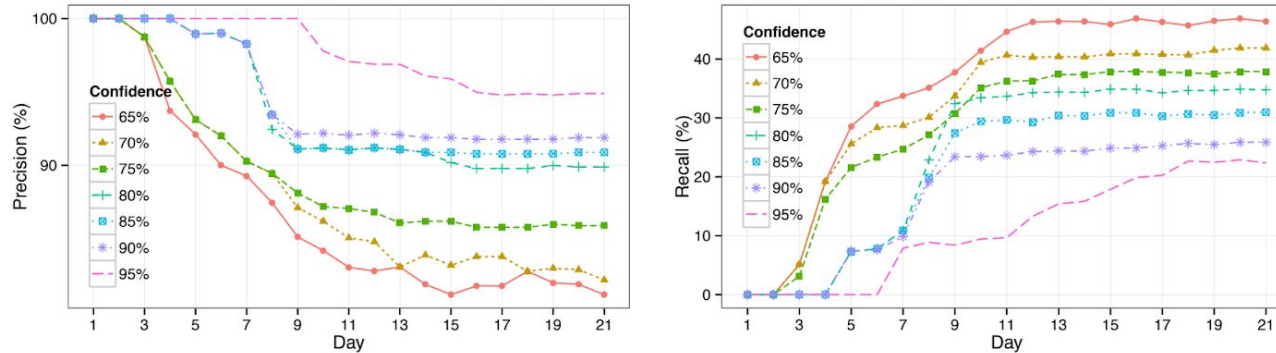


Figure 3. Prediction results for association rules (with notification title and location) using the online learning approach.

Evaluation results: In the wild Evaluation

- 16 users // 15 days
- During the study PrefMiner suggested 179 rules to the participants out of which 102 rules (i.e., ~57%) were accepted (Fig. 7).

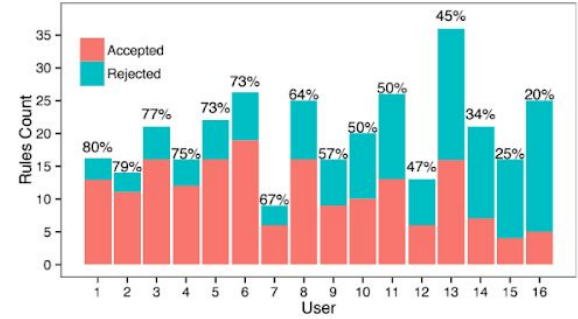


Figure 7. Users response to the rules suggested by the PrefMiner application.

Evaluation results: In the wild Evaluation

- 16 users // 15 days
- During the study PrefMiner suggested 179 rules to the participants out of which 102 rules (i.e., ~57%) were accepted (Fig. 7).
- Pref Miner identifies around 60% of unwanted (dismissed by the user) notifications (Fig. 8).

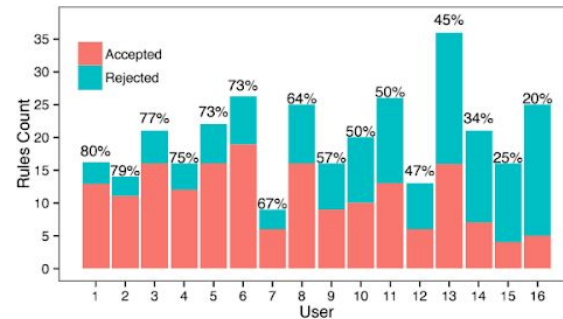


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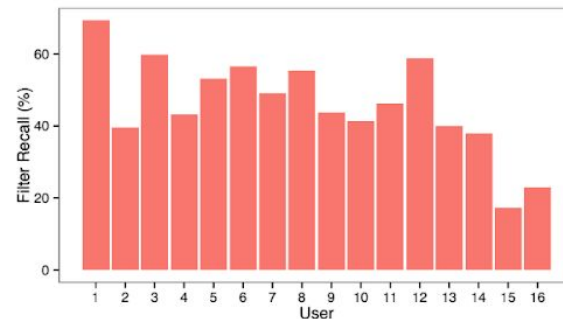


Figure 8. Performance of PrefMiner in filtering notifications.