Thank you for purchasing my asset!!! Your feedback motivates me to create new assets and modify them.

1) The package is immediately ready for 3 types of render pipeline.



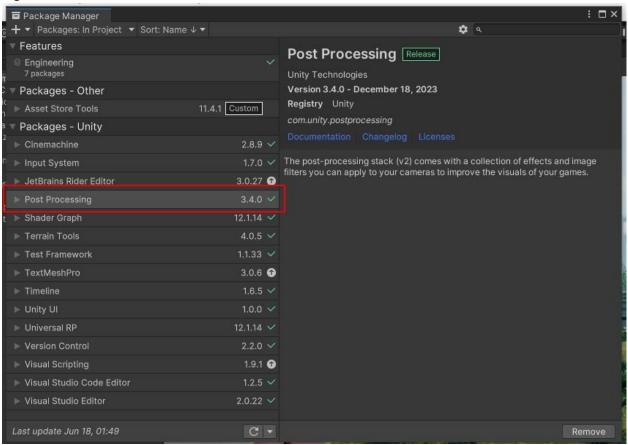
If you need a standard pipeline render, you only need to download what is highlighted in red



If you only need URP or HDRP then only one of the packages also highlighted in red



2) Then you definitely need to download Post Processing. It is free and will make the picture a level higher.



3) The unity modular system. This is another project of mine, but it was created according to the same pipeline as Miami Beach. The second half of the video shows how I assemble the stage and at home.

https://www.youtube.com/watch?v=I9213HkEzjc

4) Any seamless texture from the Internet or from substance designer is suitable for these wall modules. The modules are configured so that the seams will not be visible.



For any other questions, write to art_equilibrium.studio@mail.ru