## 7<sup>th</sup> Assignment – Graphs: Minimum spanning tree

## **Instructions**

- Download file cal\_fp07\_CLion.zip from the course's Moodle area (it contains folder lib, folder Tests with files tests.cpp and Graph.h, and files CMakeLists and main.cpp, following up previous practicals)
- Open a *project* in CLion, and select the folder containing the files as described above
- Do "Load CMake Project" over the file CMakeLists.txt
- Run the project (**Run**)
- Note that *unit tests in this project may be <u>commented</u>*. If this is the case, then uncomment the tests as you make progress in the implementation of your solutions
- You should follow the order of exercises in this practical class
- Implement your solution in the respective *.cpp* files, in case you're not implementing a template.

  Templates must be implemented in the respective *.h* files
- Important note: If you need access to external files in I/O mode, you should set up their location by defining the CLion IDE's "Working Directory" environment variable, selecting it from the menu Run > Edit Configurations... > Working Directory
- The parts to be coded in file **Graph.h** are marked with **TODO** and may include comments and hints on how to implement them

## **Exercises**

Consider the **Graph** class you used in previous classes, which is defined in the *Graph.h* file. You should edit the classes in *Graph.h* in order to complete the exercises below. Look at the *tests.cpp* file in order to identify auxiliary functions which are required but are not explicitly asked for.

a) Implement the following method in the **Graph** class:

```
vector<Vertex<T>*> calculatePrim()
```

This function implements Prim's algorithm to find the minimum spanning tree from the first vertex v in the graph, to all other vertices.

b) Implement the following method in the **Graph** class:

```
vector<Vertex<T>*> calculateKruskal()
```

This method implements Kruskal's algorithm to find the minimum spanning tree.