

# Tsukiji

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## Abstract

## 1 Introduction

## 2 Related Work

Document	Contents
<a href="https://tinyurl.com/lrqbb2c">https://tinyurl.com/lrqbb2c</a>	Reputation
<a href="https://tinyurl.com/n3v5jsy">https://tinyurl.com/n3v5jsy</a>	Dispersion
<a href="https://bitcoin.org/bitcoin.pdf">https://bitcoin.org/bitcoin.pdf</a>	Bitcoin
<a href="http://www.weidai.com/bmoney.txt">http://www.weidai.com/bmoney.txt</a>	b-money
Maitje van Pouwelse	Credit Based P2P
Book: Computer Networks	DHT, P2P

## 3 Sprint layout

### 3.1 Sprint 1

The goal of the first sprint was to create a local simulation of the decentral market, using socket connections. The peers had to be able to communicate with each other. The implementation of this sprint used broadcasting as a way for peers to reach one another.