

Directed Acyclic Graph traveler

Rules:

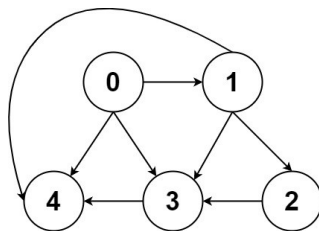
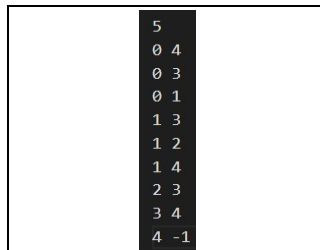
1. Plagiarism is forbidden.
2. Write your program with C++.

Problem Definition:

- ✓ You are given a **Directed Acyclic Graph**.
- ✓ The graph has a source node and several target nodes.
- ✓ Source node is the node with no fan-in edge.
- ✓ Target nodes are the nodes with no fan-out edge.
- ✓ You need to find all the possible paths from the source node to all the target nodes and sort the paths in order then to output.

I/O Format:

Example 1: Input:



The graph be like:

Output:

```
0 4
0 1 4
0 3 4
0 1 3 4
0 1 2 3 4
```

Explanation:

- ✓ The first line specified the number of nodes.
 - 1. Ex: number of nodes is 5 -> there are 5 nodes with id from 0 to 4.
- ✓ The following lines specified the graph's edges.
 - 1. Ex: The second line: 0 4 means that there is an edge pointing from node 0 to node 4.
- ✓ The **output** shows all the paths from the source node to all the target nodes in the following sorting rules.
 - 1. The paths need to be sorted **from the short path to the long path**.
 - 2. The paths with the **same length** need to be sorted in the **lexicographic order**, namely, in the increasing numerical order.
- ✓ The target node has an edge pointing to the null node (-1), where the null node is not a real node in the graph.

Constraints:

- ✓ $2 \leq \text{Number of graph nodes} \leq 15$
- ✓ All the nodes are unique in the graph.