Dragonblood: A Security Analysis of WPA3's SAE Handshake ¹

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23.03.2020



¹Based on Vanhoef and Ronen

- 1 Short History of IEEE 802.11 (WLAN) security
- 2 The SAE protocol (dragonfly variant)
- 3 The Dragonblood attacks
- 4 Conclusion

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IEEE 802.11 history



WEP

•0

- relies on the RC4 cipher
- 104 bit key
- FMS attack
- passive key recovery

WPA

- Temporal Key Integrity Protocol (TKIP)
- Key mixing function
- 64 bit MAC
- still relies on RC4

WPA2

- Mandatory support for AFS-CCMP
- Four way handshake
- WPA2-PSK vulnerable to offline bruteforce attacks
- KRACK attacks (Vanhoef and Piessens)

WPA3: The sucessor of WPA2



Protection against offline bruteforce attacks

WPA2-PSK remplaced by WPA3-SAE (variant of the *Dragonfly* protocol).

- 192 bit security for entrepise networks
- Opportunistic wireless encryption (OWE) for open networks
- Modern primitive support (AES-GCM, EC support)

Simplified setup for display-less devices

- Password authenticated key exchange (PAKE)
- Supports ECP and MODP groups
- Standart run consists of 3 phases:
 - Password derivation
 - 2 Commit phase
 - 3 Confirm phase

We will now go through the commit and confirm phases.

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References

SAE handshake

Assume both parties used the shared password p_s to derive a point P on an agreed EC.

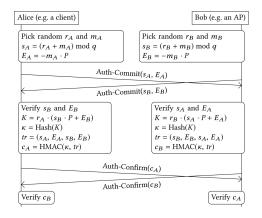


Figure: SAE handshake (taken from Vanhoef and Ronen)

Dragonblood

Downgrade attacks:

- Downgrade of the group parameters used in SAE
- Downgrade attack agains WPA3 transition mode

Weaknesses in the dragonfly handshake:

- Timing-based side channel attack
- Cache-based side channel attack
- Denial of Service attack



Password derivation: Hash to MODP

```
hash_to_group(password, mac1, mac2):

for counter in range(1,256):

seed = Hash(mac1,mac2,password,counter)

value = KDF(seed, label, p)

if value >= p: continue

Elem = math.pow(value, (p-1)/q) mod p

if Elem > 1: return Elem
```

Figure: (simplified) hash2modp function

Password derivation: Hash to MODP

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Number of iteration depends on password!

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```
hash_to_group(password, mac1, mac2):
       for counter in range(1,256):
            seed = Hash(mac1,mac2,password,counter)
3
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```

Figure: (simplified) hash2modp function

- Number of iteration depends on password!
- Number of iterations also depends on mac values!

The line

```
if value >= p: continue
```

Also induces a timing leak. Given a MODP group we can compute the probability that the KDF returns an invalid output.

■ We will come back to this in a few slides. This leak is more pronounced for certain elliptic curves.

Imagine we have a list of passwords:

Simulated number of iterations: 4 | Actual iterations: 3 pass123

Simulated number of iterations: 2 | Actual iterations: 5 password

r0ckstar Simulated number of iterations: 1 | Actual iterations: 1

Simulated number of iterations: 2 | Actual iterations: 2 asdfg

What is the valid password?

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How can we deduce the password?

Imagine we have a list of passwords:

	Character of considering filternations of the section of	_
■ pass123	Simulated number of iterations: 4 Actual iterations:	.3

.

Do we have any other information which might help us exclude further passwords?

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Additional information: Spoofing MAC addresses

```
seed = Hash(mac1,mac2,password,counter)
value = KDF(seed, label)
```

We can spoof MAC addresses

```
■ r0ckstar sim. iter with MAC M₁: 1 | Actual iterations: 1

■ r0ckstar sim. iter with MAC M₂: 1 | Actual iterations: 2

■ asdfg Simulated number of iterations: 2 | Actual iterations: 2
```

..

What about EC based crypto?

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```
hash_to_curve(password, mac1, mac2):
         k = 40, found = False
         while count < k:
 3
             count++
             seed = Hash(mac1,mac2,password,count)
             value = KDF(seed, label, p)
             if value >= p: continue
             if quad_res(value^3 + a * value + b, p):
                 if not found:
                     x,found = value, True
                     password = rand()
11
         y = sqrt(x^3+a*x+b) \mod p
12
13
         return (x,y)
```

Figure: (Simpified) Hash2Curve pseudocode

What are the key differences compared to hash2modp?

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Quardratic residues and blinding

We say that $x^3 + ax + b$ is a quadratic residue $\mod p$ if $\exists e$ s.t

$$x^3 + ax + b \equiv e^2 \mod p$$

recall the ECs are defined by the Weierstrass equation

$$y^2 = x^3 + ax + b \mod p$$

To prevent timing leaks by quad_res we compute the existence of a quadratic residue of

$$(x^3 + ax + b)r^2n$$

where r is a random number and n is a random quadratic non-residue.

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Timing leaks for Brainpool curves

```
if value >= p: continue
if quad_res(value^3 + a * value + b, p):
```

Curve	len(p)	$\mathbb{P}[value \geq p]$
brainpoolP224r1	224	15.72 %
brainpoolP256r1	256	33.60 %
brainpoolP384r1	384	45.03 %
brainpoolP512r1	512	33.26 %

- Extra iterations depend on random password
- More iterations done on the real password implies lower execution time variance
- Non trivial to exploit

What makes brainpool curves so "bad"?

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Timing leaks for brainpool curves

The KDF returns a random stream of n bits with n being the number of bits needed to represent p.

A simple example:

- Take p = 17 (= 0b10001)
- The KDF returns 5 bits
- What is the probability that $KDF(\cdot) > p$?

$$2^{-5} \left(\sum_{i=0}^{3} {3 \choose i} \right) = 0.25$$

- What about p = 31 ?
- 31 is a *Mersenne prime*: $31 = 2^5 1$
- We also need 5 bits to represent 31 (0*b*11111).
- But now $\mathbb{P}[\mathsf{KDF}(\cdot) \geq p] \approx 0.031$

- Brainpool curves use random primes.
- In contrast, NIST curves use quasi Mersenne primes, for example

$$p_{192} = 2^{192} - 2^{64} - 1$$
 or $p_{521} = 2^{521} - 1$

This results in very low probabilities for invalid KDF values compared to the case of random brainpool primes.

Can we actually deduce the number of iterations?

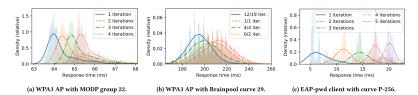


Figure: Response time distributions (Vanhoef and Ronen)

- MODP groups: ~75 measurements / address
- Brainpool: ~2000 measurements / address

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Wordlist / method	Size	Cost for MODP (\$)	Cost for P-256 (\$)
RockYou	~10 ⁷	$2.1 \cdot 10^{-6}$	$4.4 \cdot 10^{-4}$
HavelBeenPwned	~10 ⁸	$8.0 \cdot 10^{-5}$	$1.7 \cdot 10^{-2}$
Probable wordlist	~10 ⁹	$1.2 \cdot 10^{-3}$	$2.5 \cdot 10^{-1}$
Bruteforce 8 symbols	~10 ¹⁴	670	14′000

Estimated costs (Vanhoef and Ronen)

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Denial of service attacks

- Defenses (extra iterations, QR blinding) are costly
- Tradeoff between DoS and timing leak resistance
- Defense mechanism: Cookies (similar to IKEv2 and wireguard)
- Problem: Wifi is a broadcast medium, we can steal and reflect cookies.
- At 7 faked commits per second the AP is at 80% CPU usage (500bit EC)

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Denial of service attacks

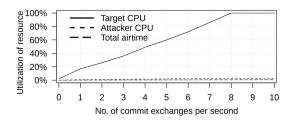


Figure: DoS attack against an AP using a P521 curve (Vanhoef and Ronen)

- Implemented side channel defenses are too costly
- Low end devices might choose not to implement them, favouring performance

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Semantic: Parameters are proposed by client, server responds with Yes/No

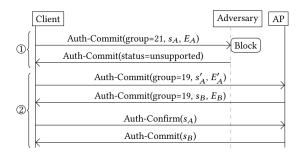


Figure: SAE group negotiation (Vanhoef and Ronen)

Solution

Only support known good groups and curves

WPA3-transition mode

WPA3 transition mode dictates that an AP accepts WPA2 and WPA3 connections using the same password.

An attacker cannot: Trick a client that an AP in WPA3 transition mode only supports WPA2

Device	Software	Trans	3-Only
MSI GE60	iwd v0.14	•	•
Latitude 7490	Net. Manager 1.17	0	0
Google Pixel 3	qpp1.190205.018.b4	0	0
Galaxy S10	g975usqu1asba	•	•
AP of vendor A	Firmware 10.20.0168	•	0
RaspberryPi 1 b+	OpenWRT r9576	•	0
MSI GE60	wpa_supplicant 2.7	•	0

Figure: List of devices vulnerable to WPA3-trans. / WPA 3 downgrade attacks (Vanhoef and Ronen)

- Setup a roque WPA2 AP with the same SSID close to the target
- Perform a partial handshake (until client sends authenticated packet)

Solution

Remember which networks support WPA3 (trust on first use)

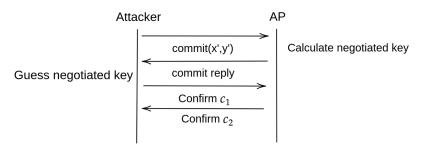


Figure: Forcing the AP to use an invalid point makes the negotiated key predictable

Solution

Implementation should check whether the point is valid (on the curve)

- On EAP-PWD, the dragonfly handshake is initialized by the AP
- An Attacker can reflect the received frames

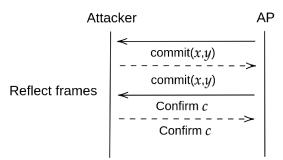


Figure: Reflection attack in a EAP-PWD scenario

Is the attacker authenticated? Can he send traffic?

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Summary: Implementation vulnerabilities

Software	Invalid	Reflect	k = 0	$k \le 4$
FreeRADIUS	•	•	•	•
Radiator	•	•	•	•
hostapd 2.0-2.7	•	•	2.0-2.6	2.0-2.6
wpa_supplicant 2.0-2.7	•	_	2.0-2.6	2.0-2.6
Aruba client	•	_	•	•
iwd 0.2-0.16	•	_	0.2-0.14	0.2-0.14
hostapd 2.1-2.7	0	_	0	2.1-2.4
wpa_supplicant 2.1-2.7	0	2.1-2.4	0	2.1-2.4
iwd 0.7-0.16	•	0	0	0

Figure: Overview of SAE (bottom) / EAP-PWD (top) implementation vulnerabilities (Vanhoef and Ronen)

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Conclusion

Today we've seen:

- Multiple side channel attacks
- The cost of mitigating side channel attacks
- Multiple implementation specific vulnerabilities

You can find the slides / tex online at my GitHub



Should I use WPA3?

Yes. Patches are on the way. Even without them, WPA3 offers better security than WPA2.

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References I



Mathy Vanhoef and Frank Piessens. "Key Reinstallation Attacks: Forcing Nonce Reuse in WPA2". In: Proceedings of the 24th ACM Conference on Computer and Communications Security (CCS). ACM, 2017.



Mathy Vanhoef and Eyal Ronen. "Dragonblood: Analyzing the Dragonfly Handshake of WPA3 and EAP-pwd". In: IEEE Symposium on Security & Privacy (SP). IEEE, 2020.

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