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Numerical Methods in Physics
Phonons

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Abstract

Here we have the abstract, stuff about main results and what not.

Numerical Methods in Physics
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1 Introduction

Placeholder

2 Theory

The structure of crystals is typically described by using a lattice $\bar{l} = (l_{x1}, l_{x2}, l_{x3})$, which is a vector of integers that describes the position of every atom in a crystal structure in terms of a lattice constant a. If one then go on to describe an atoms displacement in this structure as $\bar{u}^l = (u^l_{x1}, u^l_{x2}, u^l_{x3})$, we can use this to get an expression of the

3 Code

3.1 Algorithm design

3.2 System description

4 Results

5 Conclusions

References

[1] Neil W. Ashcroft , N. David Mermin, *Solid State Physics*

[2] Carl Nordling, Jonny Östermann, *Physics handbook*